# Optimal Lower Bounds on the Number of Queries for Solving Differential Equations of Addition ${ }^{\star}$ 

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#### Abstract

Equations that mix addition modulo $2^{n}(+)$ and exclusiveor $(\oplus)$ have a host of applications in design and cryptanalysis of symmetric ciphers. In this paper we study two basic equations of the form $(x+y) \oplus(x+(y \oplus \beta))=\gamma$ and $(x+y) \oplus((x \oplus \alpha)+(y \oplus \beta))=\gamma$, which are termed differential equations of addition. Firstly, the paper presents formal proofs for the number of solutions for $(x, y)$ in the above equations. Secondly, we give an algorithm that solves the first equation with $(n-t-1)$ queries in the worst case, where $n$ is the input size and $t$ is a non-negative parameter depending on the input, when the previous best known algorithm by Muller required $3(n-1)$ queries. For the other equation, the number of queries required by our algorithm is 3 in the worst case for all $n>2$, i.e., the number of queries is constant asymptotically. The most important contribution of the paper is that we show, using simple combinatorial relations among carry bits and input bits, that the upper bounds for our algorithms on the required number of queries match worst case lower bounds. This, in effect, closes further research in this direction as our lower bounds are optimal. Finally, as an example of practical use of our results, we show that these results alone improve the data complexity of a differential attack on the Helix stream cipher by a factor of 3 in the worst case and by a factor of 46.5 in the best case.


Keywords: Input and output differentials, Lower bound, Upper bound, Optimal bound, Asymptotic Complexity, Query.
Important Note. Since the publication on IACR ePrint archive, this paper has undergone extensive modification and addition under the advices and remarks by many researchers, so much so that it was easier to write the results afresh than to revise this original version. While we keep this original version intact on the IACR ePrint archive, we refer the readers to our paper published in the proceedings of ACISP 2005 under the title Solving Systems of Differential Equations of Addition which includes all the results of this report along with many new. Full version of the ACISP paper is available at the homepage of the first author. We are

[^0]unable to either replace or withdraw this report as it has already been cited elsewhere.

## 1 Introduction

The arithmetic addition of two $n$-bit integers modulo $2^{n}$ is a nonlinear transformation when considered over $G F(2)$. Equations that mix addition with other Boolean operations such as exclusive-or $(\oplus)$, or ( $\vee$ ) and/or and $(\wedge)$ are interesting research subjects in their own right. However, many cryptographic primitives, such as Helix [3], IDEA [7], Mars [2], RC6 [11], and Twofish [12] mix modular addition with exclusive-or operations to achieve nonlinearity through the propagation of the carry-bits. The list is by no means exhaustive as the equations of the above types have applications outside the scope of cryptography too (e.g. optimization of circuit complexities). However, in the present context, we will take a closer look at the combination of addition modulo $2^{n}$ and bitwise exclusive-or as it is extensively used as one of the basic building blocks to generate modern symmetric ciphers.

There is a large body of literature that studies equations involving addition from many different angles. Staffelbach and Meier investigated the probability distribution of the carry for integer addition [13]. Wallén explained the linear approximations of modular addition [14]. In the most recent development of stream ciphers, Klimov and Shamir also used an update function for internal state, known as a $T$-function, where modular addition and $O R$ are mixed in a certain fashion to achieve many useful properties of a secure stream cipher $[6,5]$.

Differential cryptanalysis, introduced by Biham and Shamir [1], is one of the most powerful attacks against symmetric ciphers. Immunity against differential cryptanalysis is a prime factor in the evaluation of the security of a cipher. The interplay between addition $(+)$ and exclusive-or $(\oplus)$ against differential cryptanalysis has been studied in depth by Lipmaa and Moriai $[8]$. In particular, the equation they investigated to determine the differential probabilities is $(x+y) \oplus((x \oplus \alpha)+(y \oplus \beta))=\gamma$, where $x, y, \alpha, \beta, \gamma \in \mathbb{Z}_{2}^{n}, \alpha, \beta$ are the input differences and $\gamma$ is the output difference. They have shown that the probability of a triple ( $\alpha, \beta, \gamma$ ) satisfying the above equation on a randomly chosen pair of $n$-bit integers $(x, y)$ can be computed with an asymptotic time complexity of $O(\log n)$. Many other useful differential properties of addition (e.g. maximal differentials) can also be determined with the same asymptotic time complexity [8].

Another way of mixing addition and exclusive-or is to use the dual of the above case where differences are expressed using addition modulo $2^{n}$, that is, employing equations of the form $(x \oplus y)+((x+\alpha) \oplus(y+\beta))=\gamma$. The differential probabilities of this case has been investigated in detail by Lipmaa et al. [9].

In this paper we explore two basic addition equations where differences of inputs and outputs are expressed in terms of exclusive-or. In particular, we study the following two equations separately:

$$
\begin{align*}
(x+y) \oplus(x+(y \oplus \beta)) & =\gamma  \tag{1}\\
(x+y) \oplus((x \oplus \alpha)+(y \oplus \beta)) & =\gamma \tag{2}
\end{align*}
$$

in order to determine all $(x, y) \in \mathbb{Z}_{2}^{n} \times \mathbb{Z}_{2}^{n}$ that satisfy the equation for all triples $(\alpha, \beta, \gamma)^{1}$, using a minimum number of queries $(\alpha, \beta)$ where an adversary is only allowed to supply $(\alpha, \beta)$ to an oracle and receive the corresponding $\gamma(\alpha=0$ for (1)). Note that (2) has already been studied by Lipmaa and Moriai [8] to compute many differential properties. Our focus is on recovering secret information instead of calculating differential probabilities (our approach works just as well to compute differential properties too, however such issues fall outside the scope of this paper). These methods can be used to reduce the data complexity of adaptively chosen plaintext/ciphertext attacks that attempt to recover secret information of a cipher. As a direct example, we apply our results to the Helix cipher. We term the equations of the above types differential equations of addition to be consistent with the existing body of literature as the corresponding differential probabilities derived from such equations are known as differential probabilities of addition [8].
Our Main Contributions: The aim of this paper is fourfold. First, we determine the number of all solutions for (1) and (2) in a general framework. A claim on the number of solutions for (1) has been made in [10] for a specific case of $n=32$ without any formal proof (note that such a proof is non-trivial). Secondly, we show that a worst case lower bound on the required number of queries $(0, \beta)$ to solve (1) for $(x, y)$ is $(n-t-1)$ where $(n-t)>1$ with $t$ being the bit-position of the least significant ' 1 ' of $x$. A worst case lower bound on the number of queries $(\alpha, \beta)$ required to solve (2) is 3 for $n>2$. Most importantly, for solving the above equations we also design algorithms whose upper bounds on the number of queries match worst case lower bounds.

Our algorithm to solve (1) records an improvement over the previous best known algorithm by Muller which required $3(n-1)$ queries [10] (note

[^1]that our algorithm takes $(n-t-1)$ queries with $t \geq 0)$. Furthermore, our results essentially close further investigation in this particular direction as the equations are solved with an optimal number of queries in the worst case. It is particularly interesting to note that, for (2), although the number of all queries grows exponentially with the input size $n$, an optimal lower bound to solve (2) is 3 for all $n>2$, i.e., constant asymptotically. We directly use these results to reduce the data complexity of an attack on the Helix stream cipher by a factor of 3 in the worst case (a factor of 46.5 in the best case), without exploring any other possibilities for improvement [10]. In addition, our solution techniques, which make use of simple combinatorial relations among carry bits and input bits, open the possibility of solving more complex equations (e.g., combination of addition, XOR, multiplication and $T$-functions) efficiently and also computing differential properties of addition with improved complexities.

## 2 The Problem and an Adversarial Model

The aim of an adversary is to solve the following equation for fixed unknown integers $x$ and $y$,

$$
\begin{equation*}
(x+y) \oplus((x \oplus \alpha)+(y \oplus \beta))=\gamma \tag{3}
\end{equation*}
$$

using triples $(\alpha, \beta, \gamma)$. A pair $(\alpha, \beta)$ is defined to be a query. In (3), $x, y, \alpha, \beta, \gamma \in \mathbb{Z}_{2}^{n}$ and the symbols ' + ', ' $\oplus$ ', ' $\wedge$ ' denote the binary operations addition modulo $2^{n}$, bit-wise exclusive-or and bit-wise and on $\mathbb{Z}_{2}^{n}$ respectively. We will denote $x \wedge y$ by $x y$. Throughout the paper, $[p, q]$ denotes a set containing all integers between the integers $p$ and $q$ including both of them. Unless otherwise stated, $n$ denotes a positive integer. We follow the convention that the position of the least significant bit of an integer is zero and the positions of the successive higher order bits are incremented by 1 successively.

### 2.1 The Power of the Adversary

The power of an adversary that solves (3) is defined as follows.

1. An adversary has unrestricted computational power.
2. An adversary has infinite amount of memory.
3. An adversary can only make queries $(\alpha, \beta) \in \mathbb{Z}_{2}^{n} \times \mathbb{Z}_{2}^{n}$ to an oracle which computes $\gamma$ using fixed $(x, y) \in \mathbb{Z}_{2}^{n} \times \mathbb{Z}_{2}^{n}$ in (3) and returns the value to the adversary. We will often refer to that fixed $(x, y)$ as the seed of the oracle.

Such an oracle seeded with $(x, y) \in \mathbb{Z}_{2}^{n} \times \mathbb{Z}_{2}^{n}$ (which is unknown to the adversary) can be viewed as a mapping $O_{x y}: \mathbb{Z}_{2}^{n} \times \mathbb{Z}_{2}^{n} \rightarrow \mathbb{Z}_{2}^{n}$ and defined by

$$
\begin{equation*}
O_{x y}=\left\{(\alpha, \beta, \gamma) \mid(\alpha, \beta) \in \mathbb{Z}_{2}^{n} \times \mathbb{Z}_{2}^{n}, \gamma=(x+y) \oplus((x \oplus \alpha)+(y \oplus \beta))\right\} . \tag{4}
\end{equation*}
$$

An adversarial model, similar to the one described above for (3), can be constructed for the following equation:

$$
\begin{equation*}
(x+y) \oplus(x+(y \oplus \beta))=\gamma, \tag{5}
\end{equation*}
$$

by setting $(\alpha, \beta) \in\{0\}^{n} \times \mathbb{Z}_{2}^{n}$ and the mapping $O_{x y}:\{0\}^{n} \times \mathbb{Z}_{2}^{n} \rightarrow \mathbb{Z}_{2}^{n}$.
The model described above represents a practical adaptively chosen message attack scenario where the adversary makes adaptive queries to an oracle. Based on the replies from the oracle, the adversary computes one or more unknown parameters.

### 2.2 The Problem

$O_{x y}$, defined in (4), generates a family of mappings $\mathcal{F}=\left\{O_{x y} \mid(x, y) \in\right.$ $\left.\mathbb{Z}_{2}^{n} \times \mathbb{Z}_{2}^{n}\right\}$. Let a mapping $f: \mathbb{Z}_{2}^{n} \times \mathbb{Z}_{2}^{n} \rightarrow \mathcal{F}$ be defined by

$$
\begin{equation*}
f(x, y)=O_{x y} . \tag{6}
\end{equation*}
$$

In the adversarial framework described in Sect. 2.1, solving (3) or (5) is understood to be solving the corresponding equation:

$$
\begin{equation*}
f(x, y)=D \in \mathcal{F} \quad \text { for }(x, y) \in \mathbb{Z}_{2}^{n} \times \mathbb{Z}_{2}^{n} \tag{7}
\end{equation*}
$$

Let $D$-satisfiable denote the solution set for (7). Therefore,

$$
\begin{equation*}
D \text {-satisfiable }=\left\{(x, y) \mid(x, y) \in \mathbb{Z}_{2}^{n} \times \mathbb{Z}_{2}^{n}, f(x, y)=D\right\} \tag{8}
\end{equation*}
$$

See Appendix A. 7 for an example of $D$-satisfiable.
The task of an adversary is to determine $D$-satisfiable when the maximum information she can extract from the oracle is the set $D$.

Rules of the Game: Now we lay down the rules followed by the adversary to determine the set $D$-satisfiable that, in turn, gives the essence of the whole problem.

1. The adversary starts with no information about $(x, y)$.
2. The adversary settles on a strategy (i.e., a deterministic algorithm) which is publicly known and chooses some $(\alpha, \beta) \in \mathbb{Z}_{2}^{n} \times \mathbb{Z}_{2}^{n}$ as the first query. For a particular strategy the first query remains the same for any seed $(x, y) \in \mathbb{Z}_{2}^{n} \times \mathbb{Z}_{2}^{n}$.
3. Using the strategy, the adversary computes queries adaptively, i.e., based on the previous queries and the corresponding oracle outputs the next query is determined.
4. Suppose, for the seeds $(a, b)$ and $\left(a^{\prime}, b^{\prime}\right)$, the first $t$ queries submitted by the adversary and the corresponding oracle outputs are ( $Q 1, O 1$ ), $(Q 2, O 2), \ldots(Q t, O t)$ then the $(t+1)$ th query for both $(a, b)$ and ( $a^{\prime}, b^{\prime}$ ) will be the same (as required by a deterministic algorithm). Note that the adversary cannot distinguish between $(a, b)$ and $\left(a^{\prime}, b^{\prime}\right)$ from the first $t$ outputs of the oracle.
5 . The game stops the moment the adversary constructs $D$-satisfiable.
We search for a strategy that determines $D$-satisfiable with a minimum number of queries in the worst case of $(x, y)$. Later we will see that the answers to the following questions eventually lead us to such a strategy.
5. What is the size of $D$-satisfiable?
6. Is it possible to determine $D$-satisfiable when $D$ is entirely known?
7. Is it possible to determine $D$-satisfiable when $D$ is partly known? By partly known we mean that the adversary submits fewer queries than the maximum possible number of queries. Note, if this is possible then without submitting any extra query the adversary can always complete the construction of $D$ using an element of $D$-satisfiable (applying (4)). In such case, how far can the number of submitted queries be reduced to determine $D$-satisfiable in the worst case?

So far, we hope to have explained enough about the problem that we are going to solve and the challenges associated with it. The rest of the paper answers all of these questions one by one.

Organization: The rest of the paper is organized as follows. Sect. 3.1 elaborates on the relations among different quantities which are used throughout the paper to establish most of the important results. Sect. 3.2 gives formal proofs for the number of solutions for the equations in discussion. Sect. 3.3 determines lower bounds on the number of queries to solve the equations. In Sect. 3.4, we design algorithms that solve the equations with an optimal number of queries. A practical cryptographic application is presented in Sect. 4. Finally, in Sect. 5, we sum up possible extensions of our work.

## 3 Towards the Solution

### 3.1 Relations Among Different Quantities

Let an oracle seeded with $(x, y) \in \mathbb{Z}_{2}^{n} \times \mathbb{Z}_{2}^{n}$ generate $D \in \mathcal{F}$ (as defined Sect. 2). Let the binary representation of $x$ be ( $x_{n-1}, x_{n-2}, \ldots, x_{2}, x_{1}, x_{0}$ ). Let $(\alpha, \beta, \gamma) \in D$. Therefore,

$$
\begin{equation*}
\gamma_{i}=x_{i} \oplus y_{i} \oplus c_{i} \oplus \tilde{x_{i}} \oplus \tilde{y_{i}} \oplus \tilde{c_{i}}, \quad i \in[0, n-1] \tag{9}
\end{equation*}
$$

where $\tilde{x_{i}}=x_{i} \oplus \alpha_{i}$ and $\tilde{y_{i}}=y_{i} \oplus \beta_{i}$ and the carry bits $c_{j}$ and $\tilde{c_{j}}$ are computed recursively in the following way,

$$
\begin{align*}
c_{0} & =\tilde{c_{0}}=0  \tag{10}\\
c_{j+1} & =x_{j} y_{j} \oplus x_{j} c_{j} \oplus y_{j} c_{j}  \tag{11}\\
\tilde{c}_{j+1} & =\tilde{x_{j}} \tilde{y_{j}} \oplus \tilde{x_{j}} \tilde{c_{j}} \oplus \tilde{y_{j}} \tilde{c_{j}}, \quad j \in[0, n-2] . \tag{12}
\end{align*}
$$

Now we construct a set $\tilde{D}$ in the following fashion,

$$
\begin{equation*}
\tilde{D}=\{(\alpha, \beta, \tilde{\gamma}=\alpha \oplus \beta \oplus \gamma) \mid(\alpha, \beta, \gamma) \in D\} . \tag{13}
\end{equation*}
$$

Note, $\tilde{\gamma}_{i}=c_{i} \oplus \tilde{c}_{i} \forall i \in[0, n-1]$ (compare with (9)). It is easy to identify a bijection between $D$ and $\tilde{D}$ where $(\alpha, \beta, \gamma) \in D$ is mapped to ( $\alpha, \beta, \alpha \oplus$ $\beta \oplus \gamma) \in \tilde{D}$. We will, henceforth, use either $D$ or $\tilde{D}$ as the oracle output according to whichever suits our analysis best.

Definition 1. (A-compatible) Let $\phi \subset A \subseteq \mathbb{Z}_{2}^{n} \times \mathbb{Z}_{2}^{n} \times \mathbb{Z}_{2}^{n}$. An element $(a, b) \in \mathbb{Z}_{2}^{n} \times \mathbb{Z}_{2}^{n}$ is $A$-compatible if $(a+b) \oplus((a \oplus p)+(b \oplus q)) \oplus p \oplus q=r$ for all $(p, q, r) \in A$.

Definition 2. ( $A$-consistent) Let $\phi \subset A \subseteq \mathbb{Z}_{2}^{n} \times \mathbb{Z}_{2}^{n} \times \mathbb{Z}_{2}^{n}$. Consider a set $S \subseteq \mathbb{Z}_{2}^{n} \times \mathbb{Z}_{2}^{n}$ for which an element $s \in S$ if and only if $s$ is $A$-compatible. Then the set $S$ is called $A$-consistent.

Theorem 1. $D$-satisfiable $=\tilde{D}$-consistent .
Proof. A proof is immediate from the construction of $D$ and $\tilde{D}$.
Suppose $n>1$. For any $(\alpha, \beta, \tilde{\gamma}) \in \tilde{D}, \tilde{\gamma}_{i+1}$ can be computed using $x_{i}, y_{i}, c_{i}, \alpha_{i}, \beta_{i}, \tilde{\gamma}_{i} \forall i \in[0, n-2]$. Table 1 lists the values of $\tilde{\gamma}_{i+1}$ as computed from all values of $x_{i}, y_{i}, c_{i}, \alpha_{i}, \beta_{i}, \tilde{\gamma}_{i}$ using (10), (11), (12).

Table 1. All possible values of $\tilde{\gamma}_{i+1}$ are plotted against all possible values of $x_{i}, y_{i}, c_{i}, \alpha_{i}, \beta_{i}, \tilde{\gamma}_{i}$. A row and a column are denoted by Row(l) (where $l \in \mathbb{Z}_{4}$ ) and $\operatorname{Col}(k)$ (where $k \in \mathbb{Z}_{8}$ ). $\operatorname{Col}(0)$ till $\operatorname{Col}(3)$ are used for (5). $\operatorname{Col}(0)$ till $\operatorname{Col}(7)$ are used for (3).

| $\left(x_{i}, y_{i}, c_{i}\right)$ | $\left(\alpha_{i}, \beta_{i}, \tilde{\gamma}_{i}\right)$ |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | $(0,0,0)$ | $(0,0,1)$ | $(0,1,0)$ | $(0,1,1)$ | $(1,0,0)$ | $(1,0,1)$ | $(1,1,0)$ | (1, 1, 1) |  |
| (0, 0, 0) | 0 | 0 | 0 | 1 | 0 | 1 | 1 | 1 | Row(0) |
| $(1,1,1)$ |  |  |  |  |  |  |  |  |  |
| $(0,0,1)$ | 0 | 0 | 1 | 0 | 1 | 0 | 1 | 1 | Row(1) |
| $(1,1,0)$ |  |  |  |  |  |  |  |  |  |
| (0, 1, 0) | 0 | 1 | 0 | 0 | 1 | 1 | 0 | 1 | Row(2) |
| $(1,0,1)$ |  |  |  |  |  |  |  |  |  |
| (1, 0, 0) | 0 | 1 | 1 | 1 | 0 | 0 | 0 | 1 | Row(3) |
| (0, 1, 1) |  |  |  |  |  |  |  |  |  |
|  | $\mathrm{Col}(0)$ | $\operatorname{Col}(1)$ | $\mathrm{Col}(2)$ | Col(3) | $\mathrm{Col}(4)$ | Col(5) | $\operatorname{Col}(6)$ | $\mathrm{Col}(7)$ |  |

Computation of Parameters $\boldsymbol{G}_{\boldsymbol{i}}, \boldsymbol{S}_{\boldsymbol{i}, \mathbf{0}}$ and $\boldsymbol{S}_{\boldsymbol{i}, \boldsymbol{1}}$ : We now determine an important quantity, denoted by $G_{i}$, from the set of queries and its results. Let the adversary submit a few queries to the oracle and construct a nonempty set $A \subseteq \tilde{D}$. Suppose $n>1$. Now, we construct $G_{i}$ as follows,

$$
\begin{equation*}
G_{i}=\left\{\left(\alpha_{i}, \beta_{i}, \tilde{\gamma_{i}}, \gamma_{i+1}\right) \mid(\alpha, \beta, \tilde{\gamma}) \in A\right\}, \quad i \in[0, n-2] . \tag{14}
\end{equation*}
$$

Now, $\forall i \in[0, n-2]$, from Table 1 we identify $\left(x_{i}, y_{i}, c_{i}\right)$ that corresponds to every element $\left(\alpha_{i}, \beta_{i}, \tilde{\gamma_{i}}, \gamma_{i+1}\right) \in G_{i}$. $S_{i, j}$ denotes the number of solutions for ( $x_{i}, y_{i}$ ) that correspond to every element in $G_{i}$ and $c_{i}=j$. See Appendix A. 7 for an example of $S_{i, 0}$ and $S_{i, 1}$.

### 3.2 Number of Solutions

Before we compute the number of solutions for the equations, we establish three fundamental results in the following propositions and theorem.
Proposition 1. (Equality of $S_{i, 0}$ and $S_{i, 1}$ ) For any nonempty set $A \subseteq \tilde{D}$ and $n>1, S_{i, 0}=S_{i, 1} \quad \forall i \in[0, n-2]$.

Proof. Let the size of $G_{i}$ be $k_{i}$ where $i \in[0, n-2]$. From Table 1 , it is easy to see that, for all nonempty set $A \subseteq \tilde{D}$ and $\forall i \in[0, n-2], k_{i} \in[1,8]$ (the exact value of $k_{i}$ depends on the set $A$ ). Now, from Table $1, \forall i \in[0, n-2]$ and $\forall k_{i} \in[1,8], S_{i, 0}=S_{i, 1}$.
We set,

$$
\begin{equation*}
S_{i, 0}=S_{i, 1}=S_{i} \quad \forall i \in[0, n-2] . \tag{15}
\end{equation*}
$$

Theorem 2. (Equivalence between $A$ and $G_{i}$ 's) Let $\phi \subset A \subseteq \tilde{D}$ and $n>1$. The following two statements are equivalent.

1. $(x, y) \in \mathbb{Z}_{2}^{n} \times \mathbb{Z}_{2}^{n}$ is A-compatible.
2. $(x, y) \in \mathbb{Z}_{2}^{n} \times \mathbb{Z}_{2}^{n}$ is such that, $\forall i \in[0, n-2]$, the triple $\left(x_{i}, y_{i}, c_{i}\right)$ corresponds to every element $\left(\alpha_{i}, \beta_{i}, \tilde{\gamma_{i}}, \gamma_{i+1}\right) \in G_{i}$ in Table 1, where $c_{0}=0$ and $c_{i+1}=x_{i} y_{i} \oplus x_{i} c_{i} \oplus y_{i} c_{i}$.

Proof. From the construction of $G_{i}$, it can be shown that $1 \Leftrightarrow 2$.
Proposition 2. (Size of $A$-consistent) Let $\phi \subset A \subseteq \tilde{D}$ and $S$ denote the size of $A$-consistent. Then,

$$
S= \begin{cases}4 \cdot \prod_{i=0}^{n-2} S_{i} & \text { if } n>1 \\ 4 & \text { if } n=1\end{cases}
$$

The $S_{i}$ 's are defined in (15).
Proof. Using Theorem 2 the proposition can be proved. See Appendix A. 1 for a detailed description.

As explained in Sect. 3.1, the number solutions for (3) or (5) is the size of the set $D$-satisfiable (see (7)). From this point onwards, we will treat these two equations separately. The set $D \in \mathcal{F}$ (and consequently the corresponding $\tilde{D}$ ) may correspond to either (3) or (5). The relevant equation should be understood from the context. Note, only $\operatorname{Col}(0), \operatorname{Col}(1), \operatorname{Col}(2)$ and $\operatorname{Col}(3)$ of Table 1 are relevant for (5) because $\alpha=(0,0, \cdots, 0)_{n}$ for all queries. Therefore, $(\alpha, \beta, \gamma) \in D$ and $(\alpha, \beta, \tilde{\gamma}) \in \tilde{D}$ will be denoted by $(0, \beta, \gamma)$ and $(0, \beta, \tilde{\gamma})$ for (5). The following theorem determines the number of solutions for (5). A claim similar to that of the following theorem has been made in [10] for a specific case of $n=32$, which discusses a differential attack on Helix [3], without any formal proof. We prove it in a general framework.

Theorem 3. (Number of Solutions for (5)) Let the position of the least significant ' 1 ' of $x$ in the equation

$$
(x+y) \oplus(x+(y \oplus \beta))=\gamma
$$

be $t$ and $x, y, \beta, \gamma \in \mathbb{Z}_{2}^{n}$. Let $f(x, y)=D$ be given. Then the size of $D$ satisfiable is
(i) $2^{t+3}$ when $n-1>t \geq 0$,
(ii) $2^{n+1}$ otherwise.

Proof. We consider the set $\tilde{D}$ corresponding to $D$ (see Proposition 1).
(i) When $n-1>t \geq 0$. We prove it by dividing it into two disjoint cases. Case 1: When $n-2>t \geq 0$. First, we state the following two lemmas whose proofs are given in Appendix A. 2 .
Lemma 1. For each $(0, \beta, \tilde{\gamma}) \in \tilde{D}, \tilde{\gamma}_{i}=0, \forall i \in[0, t]$.
Lemma 2. For each $i \in[t+1, n-1]$ there exists $(0, \beta, \tilde{\gamma}) \in \tilde{D}$ with $\tilde{\gamma}_{i}=1$.

Now, we construct $G_{i}=\left\{\left(0, \beta_{i}, \tilde{\gamma_{i}}, \gamma_{i+1}\right) \mid(0, \beta, \tilde{\gamma}) \in \tilde{D}\right\}, \forall i \in[0, n-2]$ (see Sect. 3.1). From Lemma 1, $\forall i \in[0, t]$,

$$
\begin{equation*}
G_{i}=\left\{\left(0,0,0, e_{i+1}\right),\left(0,1,0, f_{i+1}\right)\right\} \tag{16}
\end{equation*}
$$

for some $e_{i+1}, f_{i+1} \in \mathbb{Z}_{2}$. Let $(0, a, b),\left(0, a^{\prime}, b^{\prime}\right) \in \tilde{D}$. Then $b_{0}=b_{0}^{\prime}=0$ and $b_{i+1}=b_{i+1}^{\prime}$ if $a_{i}=a_{i}^{\prime}$ and $b_{i}=b_{i}^{\prime} \forall i \in[0, n-2]$ (see Sect. 3.1). Also note that, $\forall(0, a, b) \in \tilde{D}$ and $\forall i \in[0, n-1]$, one can select $\left(0, a^{\prime}, b^{\prime}\right)$, $\left(0, a^{\prime \prime}, b^{\prime \prime}\right) \in \tilde{D}$ with $\left(a_{i}^{\prime}, b_{i}^{\prime}\right)=\left(0, b_{i}\right),\left(a_{i}^{\prime \prime}, b_{i}^{\prime \prime}\right)=\left(1, b_{i}\right)$. Therefore, from Lemma 2, $\forall i \in[t+1, n-2]$,

$$
\begin{equation*}
G_{i}=\left\{\left(0,0,0, e_{i+1}\right),\left(0,0,1, f_{i+1}\right),\left(0,1,0, g_{i+1}\right),\left(0,1,1, h_{i+1}\right)\right\}( \tag{17}
\end{equation*}
$$

for some $f_{i+1}, g_{i+1}, h_{i+1} \in \mathbb{Z}_{2}$.
Let $S_{i, j}$ denote the number of solutions for $\left(x_{i}, y_{i}\right)$ that correspond to $G_{i}$ and $c_{i}=j$. From Table $1, \forall i \in[t+1, n-2], S_{i, 0}=1$ and $S_{i, 1}=1$. Similarly, $S_{i, 0}=2$ and $S_{i, 1}=2 \forall i \in[0, t]$.

Let $S$ denote the size of $\tilde{D}$-consistent. From Proposition 2,

$$
S=4 \cdot \prod_{i=0}^{n-2} S_{i}=4 \cdot \underbrace{1 \cdot 1 \cdots 1}_{n-t-2 \text { times }} \cdot \underbrace{2 \cdot 2 \cdots 2}_{(t+1) \text { times }}=2^{t+3}
$$

From Proposition 1 the size of $D$-satisfiable is $2^{t+3}$.
Case 2: When $n=t+2$ and $t \geq 0$. Following a similar way as in Case 1, it can be shown that $S=2^{t+3}$ when $n=t+2$.
(ii) The proof is similar to the above one using Proposition 2.

Theorem 4. (Number of Solutions for (3)) Let $f(x, y)=D$ be given for the equation

$$
(x+y) \oplus((x \oplus \alpha)+(y \oplus \beta))=\gamma
$$

with $x, y, \alpha, \beta, \gamma \in \mathbb{Z}_{2}^{n}$. Then the size of $D$-satisfiable is 4 .

Proof. Case 1: When $n>2$. We construct $G_{i}=\left\{\left(\alpha_{i}, \beta_{i}, \tilde{\gamma}_{i}, \gamma_{i+1}\right) \mid(\alpha, \beta, \tilde{\gamma}) \in\right.$ $\tilde{D}\} \forall i \in[0, n-2]$. Using a similar technique used in Theorem 3 , it is easy to show that $\forall i \in[1, n-2]$

$$
\begin{aligned}
G_{i}=\{ & \left(0,0,0, e_{i+1}\right),\left(0,0,1, f_{i+1}\right),\left(0,1,0, g_{i+1}\right),\left(0,1,1, h_{i+1}\right) \\
& \left.\left(1,0,0, m_{i+1}\right),\left(1,0,1, n_{i+1}\right),\left(1,1,0, p_{i+1}\right),\left(1,1,1, q_{i+1}\right)( \} 8\right)
\end{aligned}
$$

for some $e_{i+1}, f_{i+1}, g_{i+1}, h_{i+1}, m_{i+1}, n_{i+1}, p_{i+1}, q_{i+1} \in \mathbb{Z}_{2}$. Note that $G_{0}$ does not contain any member $\left(\alpha_{0}, \beta_{0}, \tilde{\gamma_{0}}, \tilde{\gamma_{1}}\right)$ with $\tilde{\gamma_{0}}=1$. Therefore, the size of $G_{0}$ is 4 . Exactly the same way as in Theorem $3, \forall i \in[0, n-2], S_{i, 0}$ and $S_{i, 1}$ can be determined from Table 1 that correspond to $G_{i}$. We see that $S_{i, 0}=S_{i, 1}=1 \forall i \in[0, n-2]$. Therefore, the size of $D$-satisfiable is 4 (see Proposition 2 and Proposition 1).
Case 2: When $n=2$. The proof is similar to the above.
Case 3: When $n=1$. The proof is trivial using Proposition 2.

### 3.3 Lower Bounds

Now, we go back to our adversarial framework described in Sect. 2.1. An adversary supplies $(\alpha, \beta) \in \mathbb{Z}_{2}^{n} \times \mathbb{Z}_{2}^{n}$ to the oracle and receives the corresponding $\gamma$. Then she calculates $\tilde{\gamma}=\alpha \oplus \beta \oplus \gamma$ and constructs a nonempty set $A \subseteq \tilde{D}$. The following theorem is used as the condition for a lower bound for (5).

Theorem 5. (Relation between $G_{i}$ and the size of $A$-consistent) We consider the equation

$$
(x+y) \oplus(x+(y \oplus \beta))=\gamma
$$

where the position of the least significant ' 1 ' of $x$ is $t$ with $n-2>t \geq 0$. Let $\phi \subset A \subseteq \tilde{D}$ and, for some $i \in[t+1, n-2], G_{i}$ contains no element $\left(0, \beta_{i}, \tilde{\gamma_{i}}, \gamma_{i+1}\right)$ with $\tilde{\gamma}_{i}=1$. Then the size of $A$-consistent is $2^{t+3+k}$ where $k>0$.

Proof. See Appendix A. 3 for a proof.
Theorem 6. A lower bound on the number of queries $(0, \beta)$ to solve

$$
(x+y) \oplus(x+(y \oplus \beta))=\gamma
$$

in the worst case of $(x, y) \in \mathbb{Z}_{2}^{n} \times \mathbb{Z}_{2}^{n}$ is
(i) $(n-t-1)$, when $n-1>t \geq 0$,
(ii) 1 when $n=1+t$ with $t>0$,
(iii) 1 when $x=0$ and $n>1$,
(iv) 0 otherwise, i.e., when $n=1$,
where $t$ is the position of the least significant ' 1 ' of $x$.
Proof. (i) When $n-1>t \geq 0$. We first divide it into four disjoint cases. Case 1. When $n>4+t$. By Theorem 5, a necessary condition is that $G_{n-2}$, constructed for a nonempty set $A \subseteq \tilde{D}$, must have an element $\left(0, q_{n-2}, r_{n-2}, r_{n-1}\right)$ with $r_{n-2}=1$ otherwise the number of solutions for $(x, y)$ is $2^{t+3+k}$ where $k>0$. But, from Theorem 3 , the number of solutions is $2^{t+3}$. To have $G_{n-2}$ having an element $\left(0, q_{n-2}, r_{n-2}, r_{n-1}\right)$ with $r_{n-2}=1, G_{n-3}$ must contain an element $\left(0, q_{n-3}, r_{n-3}, r_{n-2}\right)$ with $r_{n-2}=1$.

Let $l(k)$ denote a lower bound on the number of adaptively chosen queries to construct $A \subseteq \tilde{D}$ such that $G_{i}$ contains an element $\left(0, q_{i}, r_{i}, r_{i+1}\right)$ with $r_{i+1}=1$ for some $i \in[k, n-2]$ in the worst case, where, $k \in$ $[t+1, n-2]$. Let $p \in[t+1, n-3]$. Therefore, a worst case lower bound $l(p)$ means, for any adaptively chosen sequence of $l(p)-1$ queries $(l(p)>0)$, there exists $(x, y) \in \mathbb{Z}_{2}^{n} \times \mathbb{Z}_{2}^{n}$ such that $G_{i}$ contains no element $\left(0, q_{i}, r_{i}, r_{i+1}\right)$ with $r_{i+1}=1 \forall i \in[p, n-2]$. Now, for each adaptively chosen sequence of $l(p)-1$ queries we always identify an $(x, y) \in \mathbb{Z}_{2}^{n} \times \mathbb{Z}_{2}^{n}$ for which all queries produce $r_{i+1}=0 \forall i \in[p, n-2]$. From Table 1, we construct $(a, b),\left(a^{\prime}, b^{\prime}\right) \in \mathbb{Z}_{2}^{n} \times \mathbb{Z}_{2}^{n}$ for each $(x, y)$ in the following fashion. The carry $c_{j}$ is computed from the preceding $j$ bits of $(x, y)$.

1. (Construction of $a$ and $b) a_{i}=x_{i}$ and $b_{i}=y_{i} \forall i \in[0, p]$. If $c_{i}=0$ set $a_{i}=0, b_{i}=0 \forall i \in[p+1, n-1]$. If $c_{i}=1$ set $a_{i}=1, b_{i}=1$ $\forall i \in[p+1, n-1]$.
2. (Construction of $a^{\prime}$ and $\left.b^{\prime}\right) a_{i}^{\prime}=x_{i}$ and $b_{i}^{\prime}=y_{i} \forall i \in[0, p]$. If $c_{i}=0$ set $a_{i}^{\prime}=0, b_{i}^{\prime}=1 \forall i \in[p+1, n-1]$. If $c_{i}=1$ set $a_{i}^{\prime}=1, b_{i}^{\prime}=0$ $\forall i \in[p+1, n-1]$.
The values of $\left(a_{i}, b_{i}\right)$ and $\left(a_{i}^{\prime}, b_{i}^{\prime}\right)$ for all $i \in[0, n-1]$ are chosen from Table 1 in order to have both $(a, b)$ and $\left(a^{\prime}, b^{\prime}\right)$ produce the same sequence of oracle outputs as $(x, y)$ does on the selected sequence $l(p)-1$ queries. The reason is that the least significant $(p+1)$ bits of both $(a, b)$ and $\left(a^{\prime}, b^{\prime}\right)$ are the same as that of $(x, y)$. Therefore, on any query, the least significant $(p+2)$ bits of the oracle output, for both $(a, b)$ and $\left(a^{\prime}, b^{\prime}\right)$ are the same as for $(x, y)$. As a result, each of the $l(p)-1$ queries produces an oracle output $\tilde{\gamma}$ with $\tilde{\gamma}_{p+1}=0$ for all of $(a, b),\left(a^{\prime}, b^{\prime}\right)$ and $(x, y)$. The rest of the $(n-p-1)$ bits of $(a, b)$ and $\left(a^{\prime}, b^{\prime}\right)$ are chosen in a way such that, for each of the $l(p)-1$ queries, $\tilde{\gamma}$ has the most significant $(n-p-2)$
bits zero. Thus, we prove that both $(a, b)$ and $\left(a^{\prime}, b^{\prime}\right)$ produce the same sequence of oracle outputs as $(x, y)$ does on the selected sequence $l(p)-1$ queries.

Now we consider the $l(p)$ th query. If $\left(\beta_{p+1}, \tilde{\gamma}_{p+1}\right)=(0,1)$ for the $l(p)$ th query, then $(a, b)$ produces $\tilde{\gamma}_{p+2}=0$ and therefore all other higher order bits of $\tilde{\gamma}$ are also zero. Similarly, if $\left(\beta_{p+1}, \tilde{\gamma}_{p+1}\right)=(1,1)$ then $\left(a^{\prime}, b^{\prime}\right)$ produces $\tilde{\gamma}_{p+2}=0$ and consequently all other higher order bits of $\tilde{\gamma}$ are also zero. Therefore, for the chosen sequence of $l(p)$ queries, either $(a, b)$ or $\left(a^{\prime}, b^{\prime}\right)$ produces oracle outputs such that $G_{i}$ contains all elements with $r_{i+1}=0 \forall i \in[p+1, n-2]$. Now, from Rule 4 in Sect. 2.2, the first $l(p)-1$ queries submitted by the adversary for both $(a, b)$ and $\left(a^{\prime}, b^{\prime}\right)$ are the same as the queries she submits for $(x, y)$ and either $(a, b)$ or $\left(a^{\prime}, b^{\prime}\right)$ produces $\tilde{\gamma}_{i}=0 \forall i \in[p+2, n-1]$ on each of the $l(p)$ queries. Therefore, we establish that, for any adaptively chosen sequence of $l(p)$ queries, there exists a pair $(m, n) \in \mathbb{Z}_{2}^{n} \times \mathbb{Z}_{2}^{n}$ such that $G_{i}$ contains no element $\left(0, q_{i}, r_{i}, r_{i+1}\right)$ with $r_{i+1}=1 \forall i \in[p+1, n-2]$. Therefore, a lower bound on the number of queries to construct $A \subseteq \tilde{D}$ such that $G_{i}$ contains an element $\left(0, q_{i}, r_{i}, r_{i+1}\right)$ with $r_{i+1}=1$ for some $i \in[p+1, n-2]$ is $l(p)+1$ in the worst case. Therefore,

$$
l(p+1)=l(p)+1
$$

Following the recursion,

$$
\begin{equation*}
l(n-3)=n-t-4+l(t+1) \tag{19}
\end{equation*}
$$

The following lemma computes a value of $l(t+1)$. See Appendix A. 4 for an elaborate proof.

Lemma 3. Let $n-2>t \geq 0$. For any adaptively selected sequence of two queries, there exists $(x, y) \in \mathbb{Z}_{2}^{n} \times \mathbb{Z}_{2}^{n}$ such that $G_{i}$ contains no element $\left(0, q_{i}, r_{i}, r_{i+1}\right)$ with $r_{i+1}=1 \forall i \in[t+1, n-2]$.

From Lemma $3, l(t+1)=3$. Therefore, from (19), $l(n-3)=n-t-1$. Case 2: When $n=t+4$, a worst case lower bound is 3 . The proof follows from Lemma 3.
Case 3: When $n=t+3$, a worst case lower bound is 2 . A reason is, from
Table 1 it is clear that, with only one query $S_{n-2}>1$ which makes the number of solutions for this case greater than $2^{t+3}$ which is impossible from Theorem 3.
Case 4: When $n=t+2$, a worst case lower bound on the number of queries is 1 . For $n>1$, this lower bound is trivial.
(ii) When $n=1+t$ and $t>0$, a worst case lower bound is 1 . The proof is trivial.
(iii) When $x=0$ and $n>1$, a worst case lower bound is 1 . The proof is easy.
(iv) The proof is trivial.

Theorem 7. A lower bound on the number of queries $(\alpha, \beta)$ to solve

$$
(x+y) \oplus((x \oplus \alpha)+(y \oplus \beta))=\gamma
$$

in the worst case of $(x, y) \in \mathbb{Z}_{2}^{n} \times \mathbb{Z}_{2}^{n}$ is
(i) 3 when $n>2$,
(ii) 2 when $n=2$,
(iii) 0 when $n=1$.

Proof. The theorem is proved using a similar technique as that used for Theorem 6. The adversary submits all possible two adaptively selected queries and the oracle tries to defeat the adversary. A detailed analysis is given in Appendix A.6.

### 3.4 Optimal Algorithms

We design two algorithms Algo1 and Algo2, described in Fig. 1 and Fig. 2 respectively, to show that our lower bounds on the number of queries, computed in Sect. 3.3, are optimal. The notation is consistent with the present analysis. The oracle $O$ returns $\tilde{\gamma}$ on input $(\alpha, \beta)$. The variable $T$ denotes Table 1. In Algo1, Least-Significant-one $(p)$ computes the least significant ' 1 ' of $p$. The following proposition, a proof of which is given in Appendix A.5, will be used to prove the correctness of Algo1 and Algo2.
Proposition 3. Let $G_{i}$, constructed from the oracle output $A=\tilde{D}$, be known $\forall i \in[0, n-2](n>1)$. Let $L_{i}$ contain all triples $\left(x_{i}, y_{i}, c_{i}\right)$ such that each triple corresponds to all elements of $G_{i}$ in Table 1. Let a set $M$ be constructed from the $L_{i}$ 's in the following way,

$$
\begin{aligned}
M= & \left\{\left(\left(x_{n-1}, x_{n-2}, \cdots, x_{0}\right),\left(y_{n-1}, y_{n-2}, \cdots, y_{0}\right)\right)\right. \\
& \mid\left(x_{n-1}, y_{n-1}\right) \in \mathbb{Z}_{2}^{2},\left(x_{i}, y_{i}, c_{i}\right) \in L_{i}, i \in[0, n-2], c_{0}=0 \\
& \left.c_{i+1}=x_{i} y_{i} \oplus x_{i} c_{i} \oplus y_{i} c_{i}\right\}
\end{aligned}
$$

Then (i) $M$ is D-satisfiable; (ii) there exists an algorithm ${ }^{2}$ such that $D$-satisfiable can be constructed from the $L_{i}$ 's with memory $n \cdot 2^{O(n)}$ and time $2^{O(n)}$.

[^2]Algo1(Input: Oracle $O, n$, Table $T$; Output: a set of lists)

1. If $n \leq 0$ then exit with a comment $\{$ "Invalid Input" $\}$.
2. If $n=1$ then return an empty set $\}$ and exit.
3. $\beta=(1,1, \cdots, 1,1)_{n}$
4. $\tilde{\gamma}=O(\beta)$
5. if $\tilde{\gamma}=0$
6. For each $i \in[0, n-2]$
7. $G_{i}=\{(0,0,0,0),(0,1,0,0)\}$
8. Go to Step 28
9. $t=$ Least-Significant-one $(\tilde{\gamma})$
10. $t=t-1$
11. For each $i \in[0, t-1]$
12. $G_{i}=\{(0,0,0,0),(0,1,0,0)\}$
13. $G_{t}=\{(0,0,0,0),(0,1,0,1)\}$
14. if $t=n-2$, Go to Step 28
15. $\beta^{\prime}=\left(1,1, \cdots, 1, \beta_{t+1}^{\prime}=1,0,0, \cdots, 0\right)$
16. $\tilde{\gamma}^{\prime}=O\left(\beta^{\prime}\right)$
17. $G_{t+1}=\left\{(0,0,0,0),\left(0,1,1, \tilde{\gamma}_{t+2}\right),\left(0,1,0, \tilde{\gamma}_{t+2}^{\prime}\right)\right\}$
18. if $t=n-3$, Go to 28
19. For each $i \in[2, n-t-2]$, in increasing order
20. if $\tilde{\gamma}_{t+i}==\tilde{\gamma}_{t+i}^{\prime}==1$
21. $\beta^{\prime}=\left(1,1, \cdots, 1, \beta_{t+i-1}^{\prime}=0,0, \cdots, 0\right)$
22. $\tilde{\gamma}^{\prime}=O\left(\beta^{\prime}\right)$, Go to Step 27
23. if $\tilde{\gamma}_{t+i}==\tilde{\gamma}_{t+i}^{\prime}==0$
24. if $\tilde{\gamma}_{t+i-1}=1 \operatorname{swap}\left((\beta, \tilde{\gamma}),\left(\beta^{\prime}, \tilde{\gamma}^{\prime}\right)\right)$
25. ${\underset{\sim}{\gamma}}^{\prime}=\left(\beta_{n-1}^{\prime}, \cdots, \beta_{t+i}^{\prime}, \beta_{t+i-1}^{\prime}=0, \beta_{t+i-2}^{\prime}, \cdots, \beta_{0}^{\prime}\right)$
26. $\tilde{\gamma}^{\prime}=O\left(\beta^{\prime}\right)$
27. $G_{t+i}=\left\{(0,0,0,0),\left(0,1, \tilde{\gamma}_{t+i}, \tilde{\gamma}_{t+i+1}\right),\left(0,1, \tilde{\gamma}_{t+i}^{\prime}, \tilde{\gamma}_{t+i+1}^{\prime}\right)\right\}$
28. Using the table $T$, collect all $\left(x_{i}, y_{i}, c_{i}\right)$ corresponding to $G_{i}$ in list $L_{i}$
29. Return the set $\left\{L_{i} \mid i \in[0, n-2]\right\}$.

Fig. 1. An Algorithm to solve the equation $(x+y) \oplus(x+(y \oplus \beta))=\gamma$ with an optimal number of queries.

Correctness of Algo1: To show that Algo1 (see Fig. 1) is correct we only need show that the computed $L_{i}$ corresponds to oracle output $A=\tilde{D}$, $\forall i \in[0, n-2]$, since there exists an algorithm to determine the corresponding $D$-satisfiable from the computed $L_{i}$ 's with finite time and memory without any extra query (see Proposition 3 ). We prove the correctness of Algo1 by considering all possible cases individually.

1. When $n \leq 0$, Algo1 correctly returns "Invalid Input" (see line 1 ).
2. When $n=1$, Algo1 returns an empty set (see line 2 ). This empty set is an indicator showing $D$-satisfiable $=\{(0,0),(0,1),(1,0),(1,1)\}$. Therefore, Algo1 is correct for $n=1$ (see Theorem 3). We will later see that the algorithm never returns an empty set for $n>1$.
3. When $n>1$ and the oracle outputs $\tilde{\gamma}=0$ on query $\beta=(1,1, \cdots$, $1,1)_{n}$ then the seed of the oracle $(x, y)$ is such that the least $(n-1)$ bits of $x$ are each zero. Then from Lemma 1 and (16), $G_{i}=\{(0,0,0,0)$, $(0,1,0,0)\}, \forall i \in[0, n-2]$. Therefore, Algo1 determines the $G_{i}$ 's that correspond to the oracle output $A=\tilde{D}$ (line 7). Hence, the $L_{i}$ 's, computed in line 28 , also correspond to the oracle output $A=\tilde{D}$.
4. When $n>1$ and the oracle output $\tilde{\gamma} \neq 0$ on query $\beta=(1,1, \cdots$, $1,1)_{n}$, then line 9 and 10 compute the position of the least significant ' 1 ' of $x$ (denoted by $t$ ). Line 12 and 13 compute $G_{i} \forall i \in[0, t]$. Using Table 1, Lemma 1 and 2 it can be shown that $G_{i} \forall i \in[0, t]$ correspond to oracle output $A=\tilde{D}$. Hence, $L_{i} \forall i \in[0, t]$ are also correct.

- If $t=n-2$ then the construction of $L_{i} \forall i \in[0, n-2]$ is complete (line 14).
- If $n-2>t$ then a second query $\beta^{\prime}=\left(1,1, \cdots, 1, \beta_{t+1}^{\prime}=\right.$ $1,0, \cdots, 0)$ is submitted (line 15 and 16). Now, $G_{t+1}=\{(0,0,0$, $\left.0),\left(0,1,1, \tilde{\gamma}_{t+2}\right),\left(0,1,0, \tilde{\gamma}_{t+2}^{\prime}\right)\right\}$ (line 17). Note that the size of $G_{t+1}$ is less than what it should be if constructed from the oracle output $A=\tilde{D}($ see (17)). Now, we observe an interesting property of Table 1 . If we choose any two columns from $\operatorname{Col}(1), \operatorname{Col}(2)$ and $\operatorname{Col}(3)$, we see that each row of the partially specified table is unique. Therefore, $G_{t+1}$ corresponds to exactly one row in Table 1 . Note that (17) requires that $G_{t+1}$ correspond to a single row in Table 1. Therefore, $L_{t+1}$, constructed from $G_{t+1}$, also corresponds to the oracle output $A=\tilde{D}$. If $t=n-3$, then the construction of $L_{i} \forall i \in[0, n-2]$ is complete (see line 18).
- If $n-3>t$ then a loop between lines 19 and 27 is executed. The $j$ th iteration of the loop determines $G_{t+2+j}$ (iterations are numbered $0,1,2$, and so on). The execution continues till $G_{n-2}$ is evaluated. At the start of every iteration, oracle outputs on exactly two queries are
known. At the start of $j$ th iteration let the queries and the corresponding outputs be $(\beta, \tilde{\gamma})$ and $\left(\beta^{\prime}, \tilde{\gamma}^{\prime}\right)$. Note that $\beta_{t+1+j}=\beta_{t+1+j}^{\prime}=1$ and $\tilde{\gamma}_{t+1+j} \neq \tilde{\gamma}_{t+1+j}^{\prime}$. Now there are three possible cases. Case 1: If $\tilde{\gamma}_{t+2+j}=\tilde{\gamma}_{t+2+j}^{\prime}=1$ then a new query $\beta^{\prime}=\left(1,1, \cdots, 1, \beta_{t+i-1}^{\prime}=\right.$ $0,0, \cdots, 0)$ is submitted and the corresponding oracle output $\tilde{\gamma}^{\prime}$ is collected (see line 21 and 22). It is clear from $\beta^{\prime}$ that $\tilde{\gamma}_{t+2+j}^{\prime}=0$. As a result, we get $\beta_{t+2+j}=\beta_{t+2+j}^{\prime}=1$ and $\tilde{\gamma}_{t+2+j} \neq \tilde{\gamma}_{t+2+j}^{\prime}$. Now, we determine $G_{t+2+j}=\left\{(0,0,0,0),\left(0,1,1, \tilde{\gamma}_{t+3+j}\right),(0,1,0\right.$, $\left.\left.\tilde{\gamma}_{t+3+j}^{\prime}\right)\right\}$ (see line 27). As argued in the earlier case $L_{t+2+j}$, corresponding to $G_{t+2+j}$, also corresponds to the entire set of oracle outputs $A=\tilde{D}$. Case 2: If $\tilde{\gamma}_{t+2+j}=\tilde{\gamma}_{t+2+j}^{\prime}=0$ then a new query $\beta^{\prime}=\left(1,1, \cdots, 1, \beta_{t+1+j}^{\prime}=0, \beta_{t+j}^{\prime}, \cdots, \beta_{0}^{\prime}\right)$ is submitted (the corresponding output is $\left.\tilde{\gamma}^{\prime}\right)$, assuming $\tilde{\gamma}_{t+1+j}=0$ without loss of generality (see line 25). Now, from Row(2) of Table 1 (consider only the first four columns as they are only relevant for the equation in discussion) $\tilde{\gamma}_{t+2+j}^{\prime}=1$. Therefore, $G_{t+2+j}=\{(0,0,0,0),(0,1,1$, $\left.\left.\tilde{\gamma}_{t+3+j}^{\prime}\right),\left(0,1,0, \tilde{\gamma}_{t+3+j}\right)\right\}$ and $L_{t+2+j}$ is correct (argument is similar as before that $G_{t+2+j}$ refers to a unique row in Table 1). Case 3: If $\tilde{\gamma}_{t+2+j} \neq \tilde{\gamma}_{t+2+j}^{\prime}$ then the execution jumps to line 27 and the computed $G_{t+j+2}=\left\{(0,0,0,0),\left(0,1, \tilde{\gamma}_{t+j+2}, \tilde{\gamma}_{t+i+3}\right),\left(0,1, \tilde{\gamma}_{t+j+2}^{\prime}, \tilde{\gamma}_{t+j+3}^{\prime}\right)\right\}$. Therefore, $L_{t+2+j}$ corresponds to $\tilde{D}$.

Thus, for any $n$ and $t$, Algo1 constructs $L_{i}, \forall i \in[0, n-2]$ (as defined in Proposition 3), that corresponds to the entire set of oracle output $A=\tilde{D}$. Therefore, Algo1 correctly solves (5).

Correctness of Algo2: The correctness of Algo2 (see Fig. 2) is proved the same way as Algo1 is proved. We will only verify whether Algo2 computes $L_{i}$ corresponding to oracle output $A=\tilde{D} \forall i \in[0, n-2]$ (see Proposition 3 for a method to construct $L_{i}$ ). The solutions for $n \leq 1$ are given in line 1 and 2 (an explanation is similar to that for Algo1). Now we take a closer look at the first two queries $(a, b)=\left((11 \cdots 11)_{n}\right.$, $\left.(00 \cdots 00)_{n}\right)$ and $(c, d)=\left((\cdots 101010)_{n},(\cdots 010101)_{n}\right)$ and their corresponding outputs $\tilde{\gamma}$ and $\tilde{\gamma}^{\prime}$ (see line 3 and 5 ). Note that if $i$ is even then $G_{i}$ is of the following form,

$$
\begin{equation*}
G_{i}=\left\{\left(1,0, \tilde{\gamma}_{i}, \tilde{\gamma}_{i+1}\right),\left(0,1, \tilde{\gamma}_{i}^{\prime}, \tilde{\gamma}_{i+1}^{\prime}\right)\right\} . \tag{20}
\end{equation*}
$$

If $i$ is odd then $G_{i}$ is of the following form,

$$
\begin{equation*}
G_{i}=\left\{\left(1,0, \tilde{\gamma}_{i}, \tilde{\gamma}_{i+1}\right),\left(1,0, \tilde{\gamma}_{i}^{\prime}, \tilde{\gamma}_{i+1}^{\prime}\right)\right\} . \tag{21}
\end{equation*}
$$

## Algo2(Input: Oracle $O, n$, Table $T$; Output: a set of lists)

1. If $n \leq 0$ then exit with a comment $\{$ "Invalid Input" $\}$.
2. If $n=1$ then return an empty set $\}$ and exit.
3. $(a, b)=\left((11 \cdots 11)_{n},(00 \cdots 00)_{n}\right)$
4. $\tilde{\gamma}=O(a, b)$
5. $(c, d)=\left((\cdots 101010)_{n},(\cdots 010101)_{n}\right)$
6. $\tilde{\gamma}^{\prime}=O(c, d)$
7. For each $i \in[0, n-2]$
8. $G_{i}=\left\{\left(a_{i}, b_{i}, \tilde{\gamma}_{i}, \tilde{\gamma}_{i+1}\right),\left(c_{i}, d_{i}, \tilde{\gamma}_{i}^{\prime}, \tilde{\gamma}_{i+1}^{\prime}\right)\right\}$
9. For each $i \in[0, n-2]$
10. Using table $T$, extract all possible ( $x_{i}, y_{i}, c_{i}$ ) corresponding to $G_{i}$ and store it in $L_{i}$
11. If $\left|L_{i}\right|=2$ for all $i \in[0, n-2]$ then Go to step 27
12. For each $i \in[0, n-2]$ and $i$ even
13. if $\left|L_{i}\right|=4$ then collect $\left(x_{i-1}, y_{i-1}, 0\right)$ from $L_{i-1}$ and $\left(1,0, \tilde{\gamma}_{i-1}, \tilde{\gamma}_{i}\right) \in G_{i-1}$
14. Select $\left(\alpha_{i-1}, \beta_{i-1}\right)$ from $T$ such that ( $x_{i-1}, y_{i-1}, 0$ ) corresponds to both $\left(\alpha_{i-1}, \beta_{i-1}, 0, \tilde{\gamma}_{i}\right)$ and $\left(\alpha_{i-1}, \beta_{i-1}, 1, \tilde{\gamma}_{i}\right)$
15. $\left(c_{i-1}, d_{i-1}\right)=\left(\alpha_{i-1}, \beta_{i-1}\right)$
16. For each $i \in[0, n-2]$ and $i$ odd
17. if $\left|L_{i}\right|=4$ then collect $\left(x_{i-1}, y_{i-1}, 0\right)$ and $\left(1,0, \tilde{\gamma}_{i-1}, \tilde{\gamma}_{i}\right) \in G_{i-1}$
18. Select $\left(\alpha_{i-1}, \beta_{i-1}\right)$ from $T$ such that ( $x_{i-1}, y_{i-1}, 0$ ) corresponds to both $\left(\alpha_{i-1}, \beta_{i-1}, 0,1 \oplus \tilde{\gamma}_{i}\right)$ and ( $\alpha_{i-1}, \beta_{i-1}, 1,1 \oplus \tilde{\gamma}_{i}$ )
19. $\left(c_{i-1}, d_{i-1}\right)=\left(\alpha_{i-1}, \beta_{i-1}\right)$
20. $\tilde{\gamma}^{\prime}=O(c, d)$
21. For each $i \in[0, n-2]$
22. $G_{i}=\left\{\left(a_{i}, b_{i}, \tilde{\gamma}_{i}, \tilde{\gamma}_{i+1}\right),\left(c_{i}, d_{i}, \tilde{\gamma}_{i}^{\prime}, \tilde{\gamma}_{i+1}^{\prime}\right)\right\}$
23. For each $i \in[0, n-2]$
24. Using table $T$, extract all possible ( $x_{i}, y_{i}, c_{i}$ ) corresponding to $G_{i}$ and store it in $L_{i}^{\prime}$
25. For each $i \in[0, n-2]$
26. If $\left|L_{i}\right|=4$, then assign $L_{i}=L_{i}^{\prime}$
27. Return the set $\left\{L_{i} \mid i \in[0, n-2]\right\}$.

Fig. 2. An Algorithm to solve the equation $(x+y) \oplus((x+\alpha)+(y \oplus \beta))=\gamma$ with an optimal number of queries.

From (18), $G_{i} \forall i \in[0, n-2]$ should correspond to exactly one row in Table 1. Now, we observe two interesting properties of Table 1. Firstly, in (20), $\tilde{\gamma}_{i} \neq \tilde{\gamma}_{i}^{\prime}$ implies and is implied by the fact that $G_{i}$ corresponds to two rows of Table 1. Similarly, in (21), $\tilde{\gamma}_{i}=\tilde{\gamma}_{i}^{\prime}$ implies and is implied by the fact that $G_{i}$ corresponds to two rows of Table 1. Secondly, if $G_{i}$ corresponds to two rows then $G_{i-1}$ corresponds to exactly one row. The reason is, if $i$ is even then $\tilde{\gamma}_{i-1} \neq \tilde{\gamma}_{i-1}^{\prime}$; if $i$ is odd then $\tilde{\gamma}_{i-1}=\tilde{\gamma}_{i-1}^{\prime}$.

Based on these observations, we construct $G_{i}$ and $L_{i} \forall i \in[0, n-2]$ (see line $7,8,9,10$ ). Note that if $G_{i}$ refers to only one row of Table 1, then $\left|L_{i}\right|=2$ and vice-versa. Similarly, if $G_{i}$ refers to two rows of Table 1, then $\left|L_{i}\right|=4$ and vice-versa. After submission of the first two queries $(a, b)$ and $(c, d)$ if $G_{i}$ corresponds to only one row (or $\left.\left|L_{i}\right|=2\right) \forall i \in[0, n-2]$ then our job is done (see line 11). If $\left|L_{i}\right|=4$ for some $i \in[0, n-2]$ then we will submit a third query by modifying the query $(c, d)$ according to the rules described in lines 12 to 15 and lines 16 to 19 (see Fig. 2). Now we take the oracle output $\tilde{\gamma}^{\prime}=O(c, d)$ (line 20). The query $(c, d)$ is selected in such a way that, if $\left|L_{i}\right|=4$ for an even $i$ then $\tilde{\gamma}_{i}=\tilde{\gamma}_{i}^{\prime}$ (see line 14 and 15); if $\left|L_{i}\right|=4$ for an odd $i$ then $\tilde{\gamma}_{i}^{\prime}=1 \oplus \tilde{\gamma}_{i}$ (see line 18 and 19). We now, construct $G_{i}$ and $L_{i}^{\prime}$ using queries $(a, b),(c, d)$ and the outputs $\tilde{\gamma}$ and $\tilde{\gamma}^{\prime}$ (see lines 21 to 24 ). Clearly, if $\left|L_{i}\right|=4$ then $\left|L_{i}^{\prime}\right|=2$. We replace all $\left|L_{i}\right|=4$ with $L_{i}=L_{i}^{\prime}$ (line 25 and 26). Now, $\left|L_{i}\right|=2 \forall i \in[0, n-2]$ (note that (18) enforces $\left|L_{i}\right|=2 \forall i \in[0, n-2]$. Finally, we conclude that Algo2 is correct as it computes $L_{i}, \forall i \in[0, n-2]$, that are compatible with the entire set of oracle output $A=\tilde{D}$.

Theorem 8. The worst case lower bounds on the number of queries, as derived in Theorem 6 and 7, to solve (5) and (3) respectively, are optimal.

Proof. The claim can be easily verified from Algo1 and Algo2. See Appendix A. 8 for a proof.

Asymptotic Time and Memory: For Algo1, the memory and the time are $\theta(n)$ and $O\left(n^{2}\right)$ (the oracle takes $O(n)$-time to compute $\tilde{\gamma}$ ). For Algo2, the memory and the time are $\theta(n)$ each.

## 4 Improving an Attack on the Helix Stream Cipher

Helix, proposed by Ferguson et al. [3], is a stream cipher with a combined MAC functionality. The primitive uses combination of addition and XOR to generate pseudorandom bits. Recently a differential attack was found
against Helix by Muller [10]. They solved the equation $(x+y) \oplus(x+(y \oplus$ $\beta))=\gamma$ many times for $(x, y)$ to recover secret information $(x, y)$ using $\beta$ and the corresponding $\gamma$. Every time $\beta$ corresponds to a chosen plaintext. The algorithm used requires $3(n-1)$ queries every time. Therefore, the most natural challenge, from an algorithmic point of view, is to reduce the number of queries and if possible to attain an optimality. For the Helix output word $n=32$ bits, they required 93 queries whereas Algo1 (see Fig. 1) takes at most 31 queries when the position of the least significant ' 1 ' of $x$ (denoted by $t$ ) is zero. Note that, if $t>0$ then the number of queries is less. However, the most important fact is that the number of queries cannot be further reduced in the worst case as our algorithm is worst case optimal. This fact can be straightaway used to reduce the data complexity of that particular attack on Helix cipher by, at least, a factor of 3 without exploring other possibilities to reduce the data further. However, in the best case, there exists seed $(x, y) \forall t \in[0, n-3]$ for which (5) can be solved by Algo1 with only 2 queries and the improvement in such case is a factor of 46.5 .

## 5 Conclusion and Further Research

The paper seals any further search to improve lower bounds on the number of queries for solving differential equations of addition. Although the total number of queries grow exponentially, an optimal lower bound is linear for one of them and constant for the other (not to mention that our algorithm reduces the number of queries of the previous best known algorithm). Our results improve the data complexity of an attack on Helix cipher. Apart from achieving these results the authors believe that the most important contribution of this paper is the application of an elegant combinatorial relation among input bits and carry bits which is tabulated in Table 1. Such a belief is justified by the fact that, using Table 1, just by investigating a single query, we are able to derive all the differential properties of addition, described in [8] (e.g. differential probability of addition, maximal differentials, impossible differentials, density of impossible differentials) arguably more easily. However, we leave detailed analysis of these issues as future work because of the limited scope of this paper. Last but not the least, our solution techniques motivate further research to solve more complex equations that mix modular addition, exclusive-or, modular multiplication and $T$-functions.

## Acknowledgement

The authors thank Taizo Shirai of Sony Incorporation, Japan and Sankardas Roy of George Mason University, USA for useful discussions.

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## A Appendix

## A. 1 Proof of Proposition 2

Claim. (Size of $A$-consistent) Let $\phi \subset A \subseteq \tilde{D}$ and $S$ denote the size of $A$-consistent. Then,

$$
S= \begin{cases}4 \cdot \prod_{i=0}^{n-2} S_{i} & \text { if } n>1 \\ 4 & \text { if } n=1\end{cases}
$$

The $S_{i}$ 's are defined in (15).
Proof. Case 1: When $n>1$. Let $G_{i}$ be computed corresponding to a nonempty set of oracle output $A \subseteq \tilde{D} \forall i \in[0, n-2]$ following the method described in Sect. 3.1. Let $S$ denote the number of all possible solutions for $(x, y) \in \mathbb{Z}_{2}^{n} \times \mathbb{Z}_{2}^{n}$ that correspond to $G_{0}, G_{1}, \cdots, G_{n-2}$ (i.e., $\left(x_{i}, y_{i}, c_{i}\right)$ corresponds to every element in $\left.G_{i}, i \in[0, n-2]\right)$. From Theorem 2, $S$ is the size of $A$-consistent. Let $M_{k}$ denote the number of all possible solutions for $\left(\left(x_{k}, \cdots, x_{0}\right),\left(y_{k}, \cdots, y_{0}\right)\right)$ that correspond to $G_{0}, G_{1}, \cdots, G_{k}$ where $k \in[0, n-2]$. Note that, for a given set of submitted queries, $G_{k}$ depends only on $\left(\left(x_{k}, \cdots, x_{0}\right)\right.$, $\left.\left(y_{k}, \cdots, y_{0}\right)\right)$.
Case 1(a): When $n>2$. We determine the size of the set $A$-consistent recursively. Let $M_{i}=M_{i, 0}+M_{i, 1}$ such that $M_{i, 0}$ solutions produce $c_{i+1}=$ 0 and $M_{i, 1}$ solutions produce $c_{i+1}=1$. Therefore, $\forall i \in[0, n-3]$

$$
\begin{align*}
M_{i+1} & =M_{i, 0} \cdot S_{i+1,0}+M_{i, 1} \cdot S_{i+1,1} \\
& =S_{i+1} \cdot M_{i} . \tag{22}
\end{align*}
$$

as $S_{i, 0}=S_{i, 1} \forall i \in[0, n-2]$ (see Proposition 1). It is easy to show (a proof is by contradiction) that $M_{i+1}$, so calculated, gives the number of all possible solutions for $\left(\left(x_{i+1}, \cdots, x_{0}\right),\left(y_{i+1}, \cdots, y_{0}\right)\right)$ that correspond to $G_{0}, G_{1}, \cdots G_{i+1}$. From (22),

$$
\begin{equation*}
M_{n-2}=\prod_{i=0}^{n-2} S_{i} \tag{23}
\end{equation*}
$$

as $M_{0}=S_{0}$. Note that, for all $(\alpha, \beta, \tilde{\gamma}) \in A, \tilde{\gamma}$ is independent of $\left(x_{n-1}, y_{n-1}\right)$. Therefore,

$$
\begin{equation*}
S=4 \cdot \prod_{i=0}^{n-2} S_{i} \quad \text { if } n>2 \tag{24}
\end{equation*}
$$

Case 1(b): When $n=2$. It is easy to show that $S=4 \cdot S_{0}$ if $n=2$.
Case 2: When $n=1$. It is trivial to show that $S=4$ if $n=1$ since for all $(\alpha, \beta, \tilde{\gamma}) \in A, \tilde{\gamma}$ is independent of $\left(x_{n-1}, y_{n-1}\right)$.

## A. 2 Proofs of Lemma 1 and 2

Claim. For each $(0, \beta, \tilde{\gamma}) \in \tilde{D}, \tilde{\gamma}_{i}=0 \forall i \in[0, t]$.
Proof. If the position of the least significant ' 1 ' of $x$ is $t$ then $c_{i}=\tilde{c}_{i}=0$ $\forall i \in[0, t]$ and $\forall \beta \in \mathbb{Z}_{2}^{n}$ (see (10), (11) and (12)). Recall $\tilde{\gamma}_{i}=c_{i} \oplus \tilde{c}_{i}$. This proves the lemma.

Claim. For each $i \in[t+1, n-1]$, there exists $(0, \beta, \tilde{\gamma}) \in \tilde{D}$ with $\tilde{\gamma}_{i}=1$.
Proof. We prove the lemma by induction on $i$. Suppose, the statement is true when $i=k$ for some $k \in[t+1, n-2]$, that is, there exists $(0, a, b) \in \tilde{D}$ with $b_{k}=1$ (induction hypothesis). The statement is true when $i=t+1$. Select $(0, m, n) \in \tilde{D}$ with $m_{t}=1$. Now, the carry bits, as defined in Sect. 3.1, $c_{t}=\tilde{c_{t}}=0$ and $x_{t}=1$ which implies $n_{t+1}=1$. We construct three $n$-bit integers from $a$,

1. $a^{\prime}=\left(a_{n-1}, a_{n-2}, \cdots, a_{k+1}, 0, a_{k-1}, \cdots, a_{0}\right)$
2. $a^{\prime \prime}=\left(a_{n-1}, a_{n-2}, \cdots, a_{k+1}, 1, a_{k-1}, \cdots, a_{0}\right)$
3. $a^{\prime \prime \prime}=\left(a_{n-1}, a_{n-2}, \cdots, a_{k+1}, 1,0,0, \cdots, 0\right)$.

Now we select three elements $\left(0, a^{\prime}, b^{\prime}\right),\left(0, a^{\prime \prime}, b^{\prime \prime}\right),\left(0, a^{\prime \prime \prime}, b^{\prime \prime \prime}\right) \in \tilde{D}($ such elements exist since, for all $p \in \mathbb{Z}_{2}^{n}$, there exists $(0, p, q) \in \tilde{D}$ for some $q \in \mathbb{Z}_{2}^{n}$ ). Note that $b_{k}^{\prime}=b_{k}^{\prime \prime}=b_{k}=1$ and $b_{k}^{\prime \prime \prime}=0$. From Table 1, at least one of $b_{k+1}^{\prime}, b_{k+1}^{\prime \prime}$ and $b_{k+1}^{\prime \prime \prime}$ is 1 . This proves the lemma.

## A. 3 Proof of Theorem 5

Claim. (Relation between $G_{i}$ and the size of $A$-consistent) We consider the equation

$$
(x+y) \oplus(x+(y \oplus \beta))=\gamma
$$

where the position of the least significant ' 1 ' of $x$ is $t$ with $n-2>t \geq 0$. Let $\phi \subset A \subseteq \tilde{D}$ and, for some $i \in[t+1, n-2], G_{i}$ contains no element $\left(0, \beta_{i}, \tilde{\gamma}_{i}, \gamma_{i+1}\right)$ with $\tilde{\gamma}_{i}=1$. Then the size of $A$-consistent is $2^{t+3+k}$ where $k>0$.

Proof. Without loss of generality, assume $G_{l}$ contains no element $\left(0, q_{l}\right.$, $\left.r_{l}, r_{l+1}\right)$ with $r_{l}=1, l \in[t+1, n-2]$. Therefore, the set $G_{l}$ is of one of the following forms,

$$
G_{l}=\{(0,0,0, a)\} \quad \text { or }\{(0,0,0, a),(0,1,0, b)\} .
$$

Now, from Table $1, S_{l}=2^{k}$ for either of the cases, where $k>0$. Similarly, using Lemma $1, S_{i} \geq 2 \forall i \in[0, t]$. Also $S_{i} \geq 1 \forall i \in[t+1, n-2]$. Therefore, from Proposition 2, the size of $A$-consistent is $2^{t+3+k}$ where $k>0$.

## A. 4 Proof of Lemma 3

Claim. Let $n-2>t \geq 0$. For any adaptively selected sequence of two queries, there exists $(x, y) \in \mathbb{Z}_{2}^{n} \times \mathbb{Z}_{2}^{n}$ such that $G_{i}$ contains no element $\left(0, q_{i}, r_{i}, r_{i+1}\right)$ with $r_{i+1}=1 \forall i \in[t+1, n-2]$.

Proof. Let the first two queries and the corresponding oracle outputs be $(0, \beta),\left(0, \beta^{\prime}\right), \tilde{\gamma}$ and $\tilde{\gamma}^{\prime}$. Depending only on the $t$ th bit of $\beta$ and $\beta^{\prime}$, the oracle returns outputs (i.e., $\tilde{\gamma}$ and $\tilde{\gamma}^{\prime}$ ) according to the following rules.

1. If $\beta_{t}=0$ then the oracle returns $\tilde{\gamma}=(0,0, \cdots, 0)_{n}$.
2. If $\beta_{t}=1$ then $\tilde{\gamma}_{t+1}=1$ and all other bits of $\tilde{\gamma}$ are zero.
3. If $\beta_{t}^{\prime}=0$ then the oracle returns $\tilde{\gamma}^{\prime}=(0,0, \cdots, 0)_{n}$.
4. If $\beta_{t}^{\prime}=1$ then $\tilde{\gamma}_{t+1}^{\prime}=1$ and all other bits of $\tilde{\gamma}^{\prime}$ are zero.

Under any of the above input-output combinations one can find from Table 1 that $S_{i} \geq 1$ for all $i \in \mathbb{Z}_{n-1}$. Therefore, from Proposition 2, the number of solutions for $(x, y)$ under any of the above input-output combinations is at least 4. This proves the lemma.

## A. 5 Proof of Proposition 3

Claim. Let $G_{i}$, constructed from the oracle output $A=\tilde{D}$, be known $\forall i \in[0, n-2](n>1)$. Let $L_{i}$ contain all triples $\left(x_{i}, y_{i}, c_{i}\right)$ such that each triple corresponds to all elements of $G_{i}$ in Table 1. Let a set $M$ be constructed from the $L_{i}$ 's in the following way,

$$
\begin{aligned}
M= & \left\{\left(\left(x_{n-1}, x_{n-2}, \cdots, x_{0}\right),\left(y_{n-1}, y_{n-2}, \cdots, y_{0}\right)\right)\right. \\
& \mid\left(x_{n-1}, y_{n-1}\right) \in \mathbb{Z}_{2}^{2},\left(x_{i}, y_{i}, c_{i}\right) \in L_{i}, i \in[0, n-2], c_{0}=0 \\
& \left.c_{i+1}=x_{i} y_{i} \oplus x_{i} c_{i} \oplus y_{i} c_{i}\right\}
\end{aligned}
$$

Then (i) $M$ is $D$-satisfiable; (ii) there exists an algorithm such that $D$ satisfiable can be constructed from the $L_{i}$ 's with memory $n \cdot 2^{O(n)}$ and time $2^{O(n)}$.

Proof. (i) From Theorem 2 and 1,

$$
\begin{equation*}
(a, b) \in M \Rightarrow(a, b) \in \tilde{D} \text {-consistent } \Rightarrow(a, b) \in D \text {-satisfiable. } \tag{25}
\end{equation*}
$$

Now from Lemma 1, 2, Proposition 2 and Table 1 it is easy to see that the size of $M$ is

1) $2^{t+3}$ if $n-1>t \geq 0$,
2) $2^{n+1}$ otherwise,
where $t$ denotes the position of the least significant ' 1 ' of $x$ and the pair $(x, y)$ is the seed of the oracle which outputs $\tilde{D}$.

The above results together with Theorem 3 show that $M=D$ satisfiable.
(ii) First we set

$$
M_{1}=\left\{\left(\left(c_{1}\right),\left(x_{0}\right),\left(y_{0}\right)\right) \mid\left(x_{0}, y_{0}, 0\right) \in L_{0}, c_{1}=x_{0} y_{0}\right\}
$$

Now we construct a set $M_{k} \forall k \in[2, n-1]$ using the following recursion.

$$
\begin{aligned}
M_{k}= & \left\{\left(\left(c_{k}\right),\left(x_{k-1}, \cdots, x_{0}\right),\left(y_{k-1}, \cdots, y_{0}\right)\right) \mid\left(x_{k-1}, y_{k-1}, c_{k-1}\right) \in L_{k-1}\right. \\
& \left.\left(\left(c_{k-1}\right),\left(x_{k-2}, \cdots, x_{0}\right),\left(y_{k-2}, \cdots, y_{0}\right)\right) \in M_{k-1}, c_{k}=x_{k-1} y_{k-1} \oplus x_{k-1} c_{k-1} \oplus y_{k-1} c_{k-1}\right\}
\end{aligned}
$$

Now, we construct

$$
\begin{aligned}
M_{n}= & \left\{\left(\left(x_{n-1}, \cdots, x_{0}\right),\left(y_{n-1}, \cdots, y_{0}\right)\right) \mid\left(x_{n-1}, y_{n-1}\right) \in \mathbb{Z}_{2}^{2}\right. \\
& \left.\left(\left(c_{n-1}\right),\left(x_{n-2}, \cdots, x_{0}\right),\left(y_{n-2}, \cdots, y_{0}\right)\right) \in M_{n-1}\right\}
\end{aligned}
$$

It is easy to see that $M=M_{n}$. Note that the size of each $L_{i}$ is $O(1)$ since the size of the Table 1 is $O(1)$. Also note that the size of $M_{n}$ is $2^{O(n)}$ and therefore the asymptotic memory requirement to construct $M_{n}$ recursively following the above algorithm is $n \cdot 2^{O(n)}$ since $k=O(n)$ and $M_{k+1}$ can be constructed from $M_{k}$ only. It is trivial to show that the time to construct $M_{n}$ (i.e., $M$ ) from the $L_{i}$ 's is $2^{O(n)}$ (assuming copying and deleting takes $O(1)$-time). Thus, the set $M$ can be constructed from the $L_{i}$ 's with memory $n \cdot 2^{O(n)}$ and time $2^{O(n)}$. From the first part of the proposition we already know that $M=D$-satisfiable.

## A. 6 Proof of Lower Bound for (3)

Claim. A lower bound on the number of queries $(\alpha, \beta)$ to solve

$$
(x+y) \oplus((x \oplus \alpha)+(y \oplus \beta))=\gamma
$$

in the worst case of $(x, y) \in \mathbb{Z}_{2}^{n} \times \mathbb{Z}_{2}^{n}$ is
(i) 3 when $n>2$,
(ii) 2 when $n=2$,
(iii) 0 when $n=1$.

Proof. (i) When $n>2$. Let the first two queries and the corresponding oracle outputs be $(\alpha, \beta),\left(\alpha^{\prime}, \beta^{\prime}\right)$, $\tilde{\gamma}$ and $\tilde{\gamma}^{\prime}$. Depending on the two least significant bits of $\alpha, \beta, \alpha^{\prime}$ and $\beta^{\prime}$, the oracle returns outputs (i.e., $\tilde{\gamma}$ and $\tilde{\gamma}^{\prime}$ ) according to the following rules.

1. If $\left(\alpha_{0}, \beta_{0}\right)=(0,0)$ then $\tilde{\gamma}=(0,0, \cdots, 0)_{n}$.
2. If $\left(\alpha_{0}, \beta_{0}\right) \neq(0,0)$ and $\left(\alpha_{1}, \beta_{1}\right)=(1,1)$ then $\tilde{\gamma}=(1,1, \cdots, 1,0)_{n}$.
3. If $\left(\alpha_{0}, \beta_{0}\right) \neq(0,0)$ and $\left(\alpha_{1}, \beta_{1}\right) \neq(1,1)$ then $\tilde{\gamma}=(0,0, \cdots, 0)_{n}$.
4. If $\left(\alpha_{0}, \beta_{0}\right)=\left(\alpha_{0}^{\prime}, \beta_{0}^{\prime}\right)$ then $\tilde{\gamma}=\tilde{\gamma}^{\prime}$.
5. If $\left(\alpha_{0}, \beta_{0}\right) \neq\left(\alpha_{0}^{\prime}, \beta_{0}^{\prime}\right)=(0,0)$ then $\tilde{\gamma}^{\prime}=(0,0, \cdots, 0)_{n}$.
6. If $\left(\alpha_{0}, \beta_{0}\right) \neq\left(\alpha_{0}^{\prime}, \beta_{0}^{\prime}\right) \neq(0,0)$ and $\left(\alpha_{1}^{\prime}, \beta_{1}^{\prime}\right)=(0,0)$ then $\tilde{\gamma}^{\prime}=$ $(0,0, \cdots, 0)_{n}$.
7. If $\left(\alpha_{0}, \beta_{0}\right) \neq\left(\alpha_{0}^{\prime}, \beta_{0}^{\prime}\right) \neq(0,0)$ and $\left(\alpha_{1}^{\prime}, \beta_{1}^{\prime}\right)=(1,1)$ then $\tilde{\gamma}^{\prime}=$ $(1,1, \cdots, 1,0)_{n}$.
8. If $\left(\alpha_{0}, \beta_{0}\right) \neq\left(\alpha_{0}^{\prime}, \beta_{0}^{\prime}\right) \neq(0,0),\left(\alpha_{1}^{\prime}, \beta_{1}^{\prime}\right) \in\{(0,1),(1,0)\}$ and $\left(\alpha_{1}, \beta_{1}\right)$ $=\left(\alpha_{1}^{\prime}, \beta_{1}^{\prime}\right)$ then $\tilde{\gamma}^{\prime}=(0,0, \cdots, 0)_{n}$.
9. If $\left(\alpha_{0}, \beta_{0}\right) \neq\left(\alpha_{0}^{\prime}, \beta_{0}^{\prime}\right) \neq(0,0),\left(\alpha_{1}^{\prime}, \beta_{1}^{\prime}\right) \in\{(0,1),(1,0)\}$ and $\left(\alpha_{1}, \beta_{1}\right)$ $\neq\left(\alpha_{1}^{\prime}, \beta_{1}^{\prime}\right)$ then $\tilde{\gamma}_{0}^{\prime}=0$ and $\tilde{\gamma}_{i}^{\prime}=1 \oplus \tilde{\gamma}_{i}$ for all $i \in[1, n-1]$.

From the oracle outputs produced according to the above rules on the first two queries, one can show, using Table 1, that one of the following cases occurs.

1. $S_{0} \geq 2$ and $S_{i} \geq 1 \forall i \in[0, n-2]$.
2. $S_{1} \geq 2$ and $S_{i} \geq 1 \forall i \in[0, n-2]$.
3. $S_{0} \geq 2, S_{1} \geq 2$ and $S_{i} \geq 1 \forall i \in[0, n-2]$.

Clearly, for any of the above cases, the number of valid solutions $S$, derived from the results of the queries, is at least 8 which is not the case with this equation (see Theorem 4). Therefore, a lower bound on the number of queries in the worst case is 3 .
(ii) When $n=2$. Using Table 1, a proof is similar to the proof for (i).
(iii) When $n=1$. A proof is trivial.

## A. 7 Examples

Example 1. ( $D$-satisfiable) Suppose $n=2$ and therefore, $x, y, \alpha, \beta, \gamma \in$ $\mathbb{Z}_{2}^{2} \times \mathbb{Z}_{2}^{2}$. The oracle receives $(\alpha, \beta)$ and computes $\gamma=(x+y) \oplus((x \oplus$ $\alpha)+(y \oplus \beta))$ and returns $\gamma$ to the adversary. For example, let the oracle return $\gamma=(1,0)$ for $(\alpha, \beta)=((0,0),(0,1))$. There are at most 16 values of $(\alpha, \beta)$ (therefore, at most 16 queries an adversary can submit to the oracle) and for each $(\alpha, \beta)$ the oracle returns a $\gamma$. Now, the set $D$ (as defined in (7)) contains all 16 triples ( $\alpha, \beta, \gamma$ ). Therefore, the set $D$ satisfiable (as defined in (8)) contains all possible values of $(x, y)$ such that each $(x, y)$ generates the same set $D$.

Example 2. ( $S_{i, 0}, S_{i, 1}$ ) Suppose, after submission of a few queries to the oracle the adversary constructs a nonempty set $A \subseteq \tilde{D}$. Let $n=3$ and $A=\{((0,1,0),(1,0,1),(0,0,0)),((0,0,0),(1,1,1),(1,0,0)), \quad((0$, $0,1),(0,1,1),(1,1,0))\}$. Therefore, $G_{0}=\{(0,1,0,0),(1,1,0,1)\}$, $G_{1}=\{(1,0,0,0),(0,1,0,1),(0,1,1,1)\}$ (see (14)). Now, from Table $1, G_{0}$ and $G_{1}$ correspond to $\operatorname{Row}(0)$ and $\operatorname{Row}(3)$ respectively. Thus, $S_{0,0}=S_{0,1}=1, S_{1,0}=S_{1,1}=1$.

## A. 8 Proof: Lower Bounds are Optimal

Claim. The worst case lower bounds on the number of queries, as derived in Theorem 6 and 7, to solve (5) and (3) respectively, are optimal.

Proof. The upper bound on the number of queries required by Algo1 (see Fig. 1) is (i) 0 when $n=1$ (see line 2); (ii) 1 when $n=1+t$ and $t>0$ (the required query is shown in line 3 ); (iii) 1 when $x=0$ and $n>1$ (the only required query is shown in line 3 ); (iv) ( $n-t-1$ ), when $n-1>t \geq 0$ and $t$ is the position of the least significant ' 1 ' of $x$ (the position is determined in line 10). The first two queries are shown in line 3 and 15. The loop in lines 19 to 27 requires a maximum of $(n-t-3)$ queries. Note that each iteration submits at most one query in either line 22 or 26 . Therefore, the lower bound computed in Theorem 6 is optimal.

The upper bound on the number of queries required by Algo2 (see Fig. 2) is (i) 0 when $n=1$ (see line 2 ); (ii) 2 when $n=2$ (one can show from Table 1 that, for $n=2$, on the queries shown in lines 3 and 5 , $\left|L_{1}\right|=2$ and consequently a third query is not required); (iii) 3 when $n>2$ (third query is submitted in line 20). Therefore, the lower bound computed in Theorem 7 is optimal.


[^0]:    * This work was partially supported by the Concerted Research Action GOA-MEFISTO-666 of the Flemish government.

[^1]:    ${ }^{1}$ The number of all possible triples equals $2^{n}$ for (1) and $2^{2 n}$ for (2).

[^2]:    ${ }^{2}$ One may attempt to design a faster algorithm using time-memory trade-off. However, our main objective in this paper is to optimize the number of queries.

