

An Efficient CDH-based Signature Scheme With a Tight Security Reduction

[Cryptology ePrint Archive, Report 2005]

Benoît Chevallier-Mames^{1,2}

¹ Gemplus, Card Security Group
La Vigie, Avenue du Jujubier, ZI Athélia IV,
F-13705 La Ciotat Cedex, France

² École Normale Supérieure
Département d'Informatique
45 rue d'Ulm, F-75230 Paris 05, France
`benoit.chevallier-mames@gemplus.com`

Abstract. At EUROCRYPT '03, Goh and Jarecki showed that, contrary to other signature schemes in the discrete-log setting, the *EDL* signature scheme has a *tight* security reduction, namely to the Computational Diffie-Hellman (CDH) problem, in the Random Oracle (RO) model. They also remarked that *EDL* can be turned into an off-line/on-line signature scheme using the technique of Shamir and Tauman, based on chameleon hash functions.

In this paper, we propose a new signature scheme that also has a tight security reduction to CDH but whose resulting signatures are smaller than *EDL* signatures. Further, similarly to the Schnorr signature scheme (but contrary to *EDL*), our signature is naturally efficient on-line: no additional trick is needed for the off-line phase and the verification process is unchanged.

For example, in elliptic curve groups, our scheme results in a 25% improvement of the state-of-the-art discrete-log based scheme, with the same security level. This represents to date the most efficient scheme of any signature scheme with a tight security reduction in the discrete-log setting.

Keywords: Public-key cryptography, signature schemes, discrete logarithm problem, Diffie-Hellman problem, *EDL*.

1 Introduction

In a signature scheme, a party, called *signer*, generates a signature using his own private key so that any other party, called *verifier*, can check the validity of the signature using the corresponding signer's public-key. Following the IEEE P1363 standard [P1363], there are two main settings commonly used to build signature schemes: the integer factorization setting and the discrete logarithm setting.

A signature scheme should protect against *impersonation* of parties and *alteration* of messages. Informally, the security is assessed by showing that if an adversary can violate one of the two previous properties then the same adversary can also break the underlying cryptographic problem — for example, the integer factorization problem, the RSA problem [RSA78], the discrete logarithm problem or the Diffie-Hellman problem [DH76]. As the cryptographic problem is supposed to be intractable, no such adversary exists. This methodology for assessing the security is called *security reduction*. The “quality” of the reduction is given by the success probability of the adversary against a signature scheme to break the underlying intractable problem. A security reduction is said *tight* when this success probability is close to 1; otherwise it is said *close* or *loose* [MR02]. This notion of tightness is very important, and allows to distinguish between *asymptotic* security

and *exact* security, the first one meaning that a scheme is secure *for sufficiently large parameters*, while the second one means that the underlying cryptographic problem is almost as hard to solve as the scheme to break.

The first efficient signature scheme *tightly* related to the RSA problem is due to Bellare and Rogaway [BR96]. The security stands in the Random Oracle (RO) model [BR93] where hash functions are idealized as random oracles. Their scheme, called RSA-PSS, appears in most recent cryptographic standards. Other RSA-based signature schemes shown to be secure in the standard model include [GHR99] and [CS00].

Amongst the signature schemes based on the discrete logarithm problem (or on the Diffie-Hellman problem), we quote the ElGamal scheme [ELG85], the Schnorr scheme [Sch91], the Girault-Poupard-Stern scheme [Gir91,PS98]. The security of these schemes is assessed (in the RO model) thanks to the forking lemma by Pointcheval and Stern [PS96]. Basically, the idea consists in running the adversary twice with different hash oracles so that it eventually gets two distinct valid forgeries on the same message. The disadvantage of the forking lemma technique is that the so-obtained security reductions are loose.

Even if the security reductions are loose, those signature schemes present the nice feature that there are very efficient *on-line* [FS87] compared to RSA-based signature schemes. In the off-line phase, the signer precomputes a quantity (independent of the message) called a *coupon* that will be used in the on-line phase to produce very quickly a signature on an arbitrary message.

To date, the only signature scheme whose security is tightly related to the discrete logarithm problem or to the Diffie-Hellman problem (in the RO model) is *EDL*, a scheme independently considered in [CP92] and [JS99]. Indeed, at EUROCRYPT '03, Goh and Jarecki [GJ03] showed that the security of *EDL* can be reduced in a tight way to the Computational Diffie-Hellman (CDH) problem. Its on-line version as suggested in [GJ03] requires the recent technique by Shamir and Tauman [ST01] based on chameleon hash functions [KR00] and so is not as efficient as the aforementioned signature schemes: the resulting signatures are longer and the verification is slower.

It is to note that *EDL* was recently modified by Katz and Wang [KW03] into a scheme with shorter signatures and a tight security reduction but on a stronger assumption, namely the Decisional Diffie-Hellman (DDH) assumption.

Our contribution. In this paper, we firstly review the proof of *EDL* by Goh and Jarecki and correct slight mistakes in it (but our correction does not imply that the parameters suggested in [GJ03] are wrong). Secondly, we propose a new signature scheme which, similarly to *EDL*, features a *tight* security reduction relatively to the CDH problem but whose resulting signatures are smaller than *EDL* signatures. Furthermore, contrary to *EDL*, no additional trick is needed to turn our signature scheme in an off-line/on-line version.

Notably, in elliptic curve settings, our scheme supersedes other discrete logarithm based schemes with same security level, as it uses signatures that are 25% smaller.

Organization of the paper. The rest of this paper is organized as follows. In the next section, we give some background on signature schemes and provide a brief introduction to “provable” security. Then, in Section 3, we review the *EDL* signature scheme and its proof by Goh and Jarecki. Section 4 is the core of our paper. We describe our signature scheme, prove that its security is tightly related to CDH in the RO model and show how it outperforms *EDL*. Finally, we conclude in Section 5.

2 Definitions

In this section, we remind some background on signature schemes and on their security. We also define the Diffie-Hellman and the discrete logarithm problems. We then provide a brief introduction to provable security. Finally, we review the concept of *on-the-fly* signatures.

2.1 Signature Schemes

A signature scheme $\text{SIG} = (\text{GENKEY}, \text{SIGN}, \text{VERIFY})$ is defined by the three following algorithms:

- The *key generation algorithm* GENKEY . On input 1^k , algorithm GENKEY produces a pair (pk, sk) of matching public (verification) and private (signing) keys.
- The *signing algorithm* SIGN . Given a message m in a set of messages \mathcal{M} and a pair of matching public and private keys (pk, sk) , SIGN produces a signature σ . The signing algorithm can be probabilistic.
- The *verification algorithm* VERIFY . Given a signature σ , a message $m \in \mathcal{M}$ and a public key pk , VERIFY tests whether σ is a valid signature of m with respect to pk .

Several security notions have been defined about signature schemes, mainly based on the seminal work of Goldwasser, Micali and Rivest [GMR84,GMR88]. It is now customary to ask for the impossibility of existential forgeries, even against adaptive chosen-message adversaries:

- An *existential forgery* is a new message-signature pair, valid and generated by the adversary. The corresponding security notion is called *existential unforgeability* (EUF).
- The verification key is public, including to the adversary. But more information may also be available. The strongest kind of information is definitely formalized by the *adaptive chosen-message attacks* (CMA), where the attacker can ask the signer to sign any message of its choice, in an adaptive way.

As a consequence, we say that a signature scheme is *secure* if it prevents existential forgeries, even under adaptive chosen-message attacks (EUF-CMA). This is measured by the following success probability, which should be negligibly small, for any adversary \mathcal{A} which outputs a valid signature σ on a message m that was never submitted to the signature oracle,³ within a “reasonable” bounded running-time and with at most q_s signature queries to the signature oracle:

$$\text{Succ}_{\text{SIG}}^{\text{euf-cma}}(\mathcal{A}, q_s) = \Pr \left[\begin{array}{l} (\text{pk}, \text{sk}) \leftarrow \text{GENKEY}(1^k), (m, \sigma) \leftarrow \mathcal{A}^{\text{SIGN}(\text{sk}, \cdot)}(\text{pk}) : \\ \text{VERIFY}(\text{pk}; m, \sigma) = \text{TRUE} \end{array} \right].$$

In the *random oracle model* [BR93], adversary \mathcal{A} has also access to a hash oracle: \mathcal{A} is allowed to make at most q_h queries to the hash oracle.

2.2 The Diffie-Hellman and the Discrete Logarithm Problems

The security of signature schemes relies on problems that are supposed intractable, such as the *Diffie-Hellman problem* [DH76] or the *discrete logarithm problem*.

Let \mathbb{G} be a (multiplicatively written) abelian group. Given an element $g \in \mathbb{G}$ of prime order q , we let $G_{g,q} \subseteq \mathbb{G}$ denote the cyclic group generated by g , i.e., $G_{g,q} = \{g^i, i \in \mathbb{Z}_q\}$.

Let x be a random number in \mathbb{Z}_q . Define $y = g^x$. Being given (g, y) , the discrete logarithm problem in $G_{g,q}$ is defined as finding the value of x . In this paper, the discrete logarithm of y w.r.t. g will be denoted as $DL_g(y) = x$. On the other hand, being given (g, y, g^a) , for an unknown random number a in \mathbb{Z}_q , the (computational) Diffie-Hellman problem is defined as returning $g^{ax} = y^a$.

For cryptographic applications, group $G_{g,q}$ is chosen so that the problems are (supposed) hard. A classical example is to choose $G_{g,q} \subseteq \mathbb{F}_p^*$, where q divides $(p-1)$. There are plenty such signature schemes, including the schemes by ElGamal [ElG85], Fiat-Shamir and Feige-Fiat-Shamir [FS87,FFS88], Girault-Poupard-Stern [Gir91,PS98], Schnorr [Sch91], Poupard-Stern [PS99], and particularly the one we are interested in this paper, the *EDL* scheme [CP92,JS99,GJ03].

³ When the signature generation is not deterministic, several signatures may correspond to the same message. In this case, we do not consider the attacker successful when it outputs a second signature on a message already submitted to the signature oracle. Being given a message-signature pair (m, σ) , providing a second signature σ' on the same message m is captured by the adversarial goal of *malleability* [SPM+02].

2.3 Security Reduction and Provable Security

Today, schemes are “proved” secure, using what is called a *reduction*. For this reason, some authors prefer to use the term of reductionist security (*e.g.*, [KM04]) instead of provable security.

Basically, the idea is to prove that a scheme is secure by exhibiting a machine (the so-called reduction) that uses a chosen-message attacker on a given signature scheme, in order to solve a hard cryptographic problem. In the standard model, the attacker is used by simulating signature queries on q_s chosen-messages. In addition, in the random oracle mode, the simulator also simulates hash queries on q_h chosen data.

Two classes of provably secure signature schemes can be distinguished. The first class of provable signature schemes proposes reductions that are said *loose*, as they can turn an attacker into a machine to solve the cryptographic problem asymptotically. The second class of provable signature schemes features so-called *tight* reductions, using the attacker to solve the problem with almost the same probability.

Of course, tightly secure schemes are the preferred ones, but they are just few of them. Notably, RSA-PSS and its derivatives are tightly related to the RSA problem [RSA78, BR96, Cor02], and Rabin-PSS is equivalent to the factorisation problem [Rab79]. For a long time, no *tightly* secure schemes were known, based on the Diffie-Hellman or discrete logarithm problems, but only loosely secure schemes, as their security was shown thanks to the *forking lemma* technique by Pointcheval and Stern [PS96]. Proved recently at EUROCRYPT '03, the *EDL* scheme is the first tight secure scheme, based on the computational Diffie-Hellman problem.

2.4 Signature with Coupons

Some signature schemes have the nice feature that one can precompute (off-line) some quantities, independent from the messages, called *coupons*, and use them in a very fast way to generate signatures once the message is received [FS87]. Such signature schemes are also known as *on-the-fly* signature schemes.

This coupon technique is very useful, especially in constrained environments such as smart cards and finds numerous applications. Most signature schemes based on discrete logarithm or Diffie-Hellman problems allow the use of coupons. However, as previously explained, they do not offer a tight security reduction. To our knowledge, the only exception is the *EDL* signature scheme using a technique proposed by Shamir and Tauman, based on chameleon hashes by Krawczyk and Rabin [ST01, KR00]. However, this use of chameleon hashes is at the price of a slower verification, as the verifier must compute chameleon hashes (which are multi-exponentiations) before verifying the signature.

3 The *EDL* Signature

3.1 The Scheme

The *EDL* signature scheme, independently proposed in [CP92, JS99], is defined as follows.

Global set-up: Let ℓ_p , ℓ_q , and ℓ_r denote security parameters.⁴ Let also a cyclic group $G_{g,q} \subseteq \mathbb{F}_p^*$, generated by g , for a ℓ_p -bit prime p and a ℓ_q -bit prime divisor q of $(p-1)$. Finally, let two hash functions, $\mathcal{H} : \mathcal{M} \times \{0, 1\}^{\ell_r} \rightarrow G_{g,q}$ and $\mathcal{G} : (G_{g,q})^6 \rightarrow \mathbb{Z}_q$.

Key generation: The private key is a random number $x \in \mathbb{Z}_q$. The corresponding public key is $y = g^x$.

Signature: To sign a message $m \in \mathcal{M}$, one first randomly chooses $r \in \{0, 1\}^{\ell_r}$, and computes $h = \mathcal{H}(m, r)$ and $z = h^x$. Follows a proof of logarithm equality that $DL_h(z) = DL_g(y)$: for a random number $k \in \mathbb{Z}_q$, one computes $u = g^k$, $v = h^k$, $c = \mathcal{G}(g, h, y, z, u, v)$ and $s = k + cx \bmod q$. The signature on m is $\sigma = (z, r, s, c)$.

⁴ For normal use-cases, $\ell_r \leq \ell_q$.

Verification: To verify a signature $\sigma = (z, r, s, c) \in G_{g,q} \times \{0,1\}^{\ell_r} \times (\mathbb{Z}_q)^2$ on a message $m \in \mathcal{M}$, one computes $h' = \mathcal{H}(m, r)$, $u' = g^s y^{-c}$ and $v' = h'^s z^{-c}$. The signature σ is accepted iff $c = \mathcal{G}(g, h', y, z, u', v')$.

In *EDL*, the only quantity that can be precomputed in off-line signature phase is u . The on-line part is so two hash function evaluations plus two modular exponentiations.

3.2 On the Proof of *EDL*

In [GJ03], Goh and Jarecki prove that the scheme is tightly secure, based on the Diffie-Hellman intractability assumption. Furthermore, they give parameters ℓ_q and ℓ_r so that the *EDL* scheme has targeted security level. In what follows, we show an attacker that succeeds with a probability remaining negligible yet exhibiting that there is a slight error in the success probability computation in the original proof. Fortunately, this does not impact the security parameters proposed by Goh and Jarecki.

Consider an attacker \mathcal{A} playing the following game:

1. \mathcal{A} generates q_s different messages m_i and q_h message-random pairs (\hat{m}_j, \hat{r}_j) ;
2. \mathcal{A} makes q_s signature queries for messages m_i , receives the corresponding answers and stores them in a list $\mathcal{L}_1 = \{(m_i, z_i, r_i, s_i, c_i, h_i)\}_{1 \leq i \leq q_s}$ — h_i 's are the hash values defined in the signature or verification phases;
3. \mathcal{A} makes q_h hash queries for pairs (\hat{m}_j, \hat{r}_j) , receives the corresponding answers and stores them in a list $\mathcal{L}_2 = \{(\hat{m}_j, \hat{r}_j, \hat{h}_j)\}_{1 \leq j \leq q_h}$;
4. \mathcal{A} tries to find a collision on lists, i.e., a pair (i, j) such that $(m_i, z_i, r_i, s_i, c_i, h_i) \in \mathcal{L}_1$, $(\hat{m}_j, \hat{r}_j, \hat{h}_j) \in \mathcal{L}_2$ and $h_i = \hat{h}_j$;
5. If it succeeds then $(z_i, \hat{r}_j, s_i, c_i)$ is a valid signature forgery on message \hat{m}_j .
[Observe that the forgery is obtained on a message \hat{m}_j that belongs to a list of messages chosen by the attacker; in other words, the forgery is selective on a chosen subset of messages.]

It remains now to get an evaluation of the success probability of our attacker. Noting that the values returned by \mathcal{H} are defined in $G_{g,q}$, there are q such possible values. In \mathcal{L}_1 , we can see easily that there are on average $(q_s - \Delta_{q_s})$ different values h_i , with $\Delta_{q_s} \ll q_s$, as long as $1 \ll q_s \ll q$. Hence, the probability that all elements \hat{h}_j in \mathcal{L}_2 are different from elements h_i in \mathcal{L}_1 is about $1 - \frac{(q_s - \Delta_{q_s}) \cdot q_h}{q}$.

Therefore, as long as $1 \ll q_s \ll q$, the success probability of our attacker is about $\frac{q_s \cdot q_h}{q}$. Surprisingly, the size of random number r , ℓ_r , is not an important parameter for our attacker. However, we stress that, as ℓ_q must be longer than 160 bits to have a hard discrete logarithm problem, our attacker has a negligible success probability.

3.3 Security of *EDL*

In this section, we reduce the security of *EDL* to the security of the computational Diffie-Hellman problem. The proof basically follows the one originally presented in [GJ03] by showing that the *EDL* scheme is a proof that $DL_h(z) = DL_g(y) = x$. It however corrects certain missing details.

Theorem 1. *Let \mathcal{A} be an adversary which can produce, with success probability ε , an existential forgery under a chosen-message attack within time τ , after q_h queries to the hash oracles and q_s queries to the signing oracle, in the random oracle model. Then the computational Diffie-Hellman problem can be solved with success probability ε' within time τ' , with*

$$\varepsilon' \geq \varepsilon - q_s \left(\frac{q_s + q_h}{q \cdot \min(2^{\ell_r}, q)} + \frac{q_s + q_h}{2^{\ell_r}} \right) - \frac{(q_s + 1) \cdot q_h}{q}$$

and

$$\tau' \lesssim \tau + (6q_s + q_h)\tau_0$$

where τ_0 is the time for an exponentiation in $G_{g,q}$.

Proof. We are given a group $G_{g,q}$ and a CDH challenge (g, g^x, g^a) . We will use an attacker \mathcal{A} against the EDL signature scheme to solve this challenge, i.e., to find g^{ax} . Our attacker \mathcal{A} , after $q_{\mathcal{H}}$ (resp. $q_{\mathcal{G}}$) hash queries to \mathcal{H} (resp. \mathcal{G}) oracle and q_s signature queries, is able to produce a signature forgery with probability ε within time τ . We let $q_h = q_{\mathcal{H}} + q_{\mathcal{G}}$.

Attacker \mathcal{A} is run with the following simulation:

Initialization: \mathcal{A} is initialized with public key $y = g^x$ and public parameters $(g, p, q, G_{g,q})$.

Answering new $\mathcal{G}(g, h, y, z, u, v)$ query: The simulator returns a random number in \mathbb{Z}_q .

Answering new $\mathcal{H}(m, r)$ query: The simulator generates a random number $d \in \mathbb{Z}_q$, and returns $(g^a)^d$.

Answering signature query on $m \in \mathcal{M}$: The simulator generates a random number $r \in \{0, 1\}^{\ell_r}$.

If $\mathcal{H}(m, r)$ is already set, the simulator fails and stops (Event 1). Else, the simulator generates a random number $\kappa \in \mathbb{Z}_q$, sets $h = \mathcal{H}(m, r) = g^\kappa$ and computes $z = (g^x)^\kappa$ — remark that $DL_h(z) = DL_g(y) (= x)$. Then, the simulator randomly picks $(s, c) \in \mathbb{Z}_q \times \mathbb{Z}_q$ and computes $u = g^s y^{-c}$ and $v = h^s z^{-c}$. If $\mathcal{G}(g, h, y, z, u, v)$ is already set, the simulator fails and stops (Event 2). Else, the simulator sets $\mathcal{G}(g, h, y, z, u, v) = c$ and returns the valid signature (z, r, s, c) .

As we can see, the simulation is valid and indistinguishable from an actual signer, except for some events:

- **Event 1:** As r is a random number in $\{0, 1\}^{\ell_r}$, the probability that the $\mathcal{H}(m, r)$ is already set is less than $\frac{q_{\mathcal{H}} + q_s}{2^{\ell_r}}$, for one signature query. For q_s signature queries, the failure probability is thus upper bounded by $\frac{q_s \cdot (q_{\mathcal{H}} + q_s)}{2^{\ell_r}}$.
- **Event 2:** From the simulation, the input tuples to the \mathcal{G} oracle are of the form $(g, h, y, z, u, v) = (g, g^\kappa, y, y^\kappa, g^k, g^{\kappa k})$ with $(k, \kappa) \in \mathbb{Z}_q \times \mathbb{Z}_q$. However, as $h = g^\kappa = \mathcal{H}(m, r)$, a smart attacker could input a tuple with $\min(2^{\ell_r}, q)$ choices for h and q choices for u . Hence, the probability that $\mathcal{G}(g, h, y, z, u, v)$ is already set is less than $\frac{q_{\mathcal{G}} + q_s}{\min(2^{\ell_r}, q) \cdot q}$. For q_s signature queries, the failure probability is thus upper bounded by $\frac{q_s \cdot (q_{\mathcal{G}} + q_s)}{\min(2^{\ell_r}, q) \cdot q}$.

Solving the CDH challenge (g, g^x, g^a) : Except when these two rare events occur, attacker \mathcal{A} returns, with probability ε , a valid signature forgery $\sigma = (z, r, s, c)$ on a message m that was not submitted to the signature oracle, with $h = \mathcal{H}(m, r) = (g^a)^d$ for some d known to the simulator. If $d = 0$, the reduction fails and stops (Event 3). Else, provided that $DL_h(z) = DL_g(y) = x$, the solution to the CDH challenge is $z^{1/d}$: indeed, if $z = h^x$ then $z^{1/d} = g^{ax}$.

Now, we calculate the probability that the attacker outputs a valid forgery but with $DL_h(z) \neq DL_g(y) = x$. Letting $u = g^k$, $v = h^{k'}$ and $z = h^{x'}$ ($\Leftrightarrow x' = DL_h(z) \neq x$), it follows, as the forgery is valid, that $k = s - cx \pmod q$ and $k' = s - cx' \pmod q$. Hence, we get $c = \mathcal{G}(g, h, y, h^{x'}, g^k, h^{k'}) = \frac{k - k'}{x' - x} \pmod q$. In [GJ03], as entries $(g, h, y, h^{x'}, g^k, h^{k'})$ are defined before the query to \mathcal{G} oracle, the authors conclude that the relation $c = \mathcal{G}(g, h, y, h^{x'}, g^k, h^{k'}) = \frac{k - k'}{x' - x} \pmod q$ is never satisfied, except with probability $\frac{q_{\mathcal{G}}}{q}$. In fact, it is true only if entries were not used during signature queries; namely, if $\mathcal{G}(g, h, y, h^{x'}, g^k, h^{k'})$ was not set by the simulator during a signature query. Indeed, for these entries, the relation is always verified, by construction of \mathcal{G} . By the way, the attacker described in Section 3.2 proved that it is possible to use entries $(g, h, y, h^{x'}, g^k, h^{k'})$ that are defined during signature queries to produce a signature forgery. The probability of collision between values returned by a direct \mathcal{H} query and values of \mathcal{H} created during a signature query is less than $\frac{q_{\mathcal{H}} \cdot q_s}{q}$.

Finally, the probability that d is zero (Event 3) is less than $\frac{q_{\mathcal{H}}}{q}$.

Putting all together, we can conclude that the EDL signature scheme is tightly as secure as the Diffie-Hellman problem: the success probability ε' of our reduction satisfies

$$\varepsilon' \geq \varepsilon - q_s \left(\frac{q_s + q_h}{q \cdot \min(2^{\ell_r}, q)} + \frac{q_s + q_h}{2^{\ell_r}} \right) - \frac{q_h}{q} - \frac{q_s \cdot q_h}{q}$$

i.e.,

$$\varepsilon' \gtrsim \varepsilon - \frac{q_s \cdot q_h}{2^{\ell_r}} - \frac{q_s \cdot q_h}{q},$$

and the running time τ' satisfies

$$\tau' \lesssim \tau + (6q_s + q_h)\tau_0$$

where τ_0 is the time required for an exponentiation. \square

Note 1. On some points, we did not give *exactly* the same estimation of error probabilities for the simulation as in the original proof of [GJ03]. Notably, the probability of Event 2 was evaluated in [GJ03] as $\frac{q_s \cdot (q_s + q_g)}{q^2} \leq \frac{q_s \cdot (q_s + q_g)}{q \cdot \min(2^{\ell_r}, q)}$. We believe that a smart attacker would not, as proposed in [GJ03], use h as a random number in $G_{g,q}$ when $2^{\ell_r} < q$, but rather a quantity with ℓ_r bits of randomness: one has in fact to suppose that the attacker is possibly able to compute $\mathcal{H}(m, r)^x$, and so can choose z better than randomly in $G_{g,q}$. Finally, we did add Event 3, which can occur because \mathcal{H} may return 1.

Note 2. Our proof shows that the *EDL* scheme is tightly secure ($\varepsilon \simeq \varepsilon'$) and that parameters given by Goh and Jarecki in [GJ03] are sufficient to get the targeted security level of 2^{80} . Indeed, these parameters are suggested in order to make $\frac{q_s \cdot q_h}{2^{\ell_r}}$ enough small and, since $2^{\ell_r} \leq q$ in their analysis, it follows that $\frac{q_s \cdot q_h}{q}$ will be enough small as well. Anyway, there was a little gap that was forgotten in the original proof, that fortunately appears to have no impact.

3.4 Features of the *EDL* Signature

The *EDL* signature scheme is proven secure relatively to the computational Diffie-Hellman problem, with a tight reduction. Hence, its security is a strong point.

The scheme yields signatures of $(\ell_p + 2\ell_q + \ell_r)$ bits. This may appear somewhat long but actually it is not, given such a strong security.⁵

In its classical use, the scheme cannot be used with coupons, but, as noted by Goh and Jarecki, one can use the technique of [ST01] based on chameleon hash functions [KR00] to transform this signature into a signature with coupons, what we will call *EDL-CH* in the sequel. Producing a *EDL-CH* signature forgery is equivalent to produce a signature forgery in the regular *EDL* signature scheme, or to find a collision in the chameleon hash function. Hence, the natural way to get a signature with coupons and with a tight security reduction to the computational Diffie-Hellman problem is to use a chameleon hash function whose collision-resistance is also based on discrete logarithm or Diffie-Hellman problem (e.g., $\mathcal{H}(m, r) = \mathcal{H}_0(g^m y^r)$, where $\mathcal{H}_0 : G_{g,q} \rightarrow G_{g,q}$ is a hash function). But the cost of this way to create coupons is a slower verification. Further, using the chameleon hash $\mathcal{H}(m, r) = \mathcal{H}_0(g^m y^r)$ implies that one needs to define random number $r \in \mathbb{Z}_q$ (and not in $\{0, 1\}^{\ell_r}$). This makes the *EDL-CH* signatures slightly longer: $(\ell_p + 3\ell_q)$ bits.

4 Our Signature Scheme

Looking at the description of *EDL*, we can see that basically two random values are used: k is used to generate a proof of knowledge of the discrete logarithm while r is used to ensure that the attacker cannot predict the value of h , that will be used during simulations.

More precisely, in *EDL*, h is taken equal to $\mathcal{H}(m, r)$, with sufficiently large random number r . As RSA-PSS does in a certain sense, the goal is to avoid, with overwhelming probability, that the attacker requests the value of $\mathcal{H}(m, r)$ with a random number r that will afterwards appear during signature queries on m . Indeed, we want to build the $\mathcal{H}(m, r)$'s involved in signature simulation in a certain form and the $\mathcal{H}(m, r)$'s returned to direct queries (and susceptible to be used in the final forgery) in another form (see Section 3.3 for more detail).

⁵ In [GJ03], the authors estimate that if the discrete logarithm problem is supposed to be infeasible for 1000-bit primes, the forking lemma's technique tells that Schnorr signatures are secure in a field modulo a 8000-bit prime.

Our first idea is the following: *Why not trying to put the randomness of k inside $\mathcal{H}(m, \cdot)$ instead of using another random number r that increases the size of the signature?* Evidently, one cannot use $\mathcal{H}(m, k)$ directly, but $\mathcal{H}(m, u)$ looks promising (and appears to be secure, as proven in Appendix B). As a result, the size of the so-constructed signature is reduced.

Our second idea is the following: *Would it be possible to put m inside $\mathcal{G}(\cdot)$ rather than in $\mathcal{H}(\cdot)$, as done in [Sch91] or in [KW03]?* The goal here is to allow as many precomputations as possible. This trick does not apply to EDL, but when combined with the previously suggested technique, the answer appears to be positive.

Intuitively, using $z = \mathcal{H}(r)^x$ and putting m in $\mathcal{G}(\cdot)$ in EDL is insecure because an attacker could easily use a z returned by the signer, and so a simulator would not solve a CDH problem. On the contrary, in our construction, we will show that using $z = \mathcal{H}(u)^x$ remains secure, as an attacker could not use an $\mathcal{H}(u)^x$ returned by the signer, unless the discrete logarithm is revealed: indeed, u satisfies a certain relation ($u = g^s y^{-c}$) that cannot be given for two different c 's for the same u without revealing the discrete logarithm.

In this section, we describe more formally our scheme and prove strictly the intuition that we have just given.

4.1 Description

Our scheme goes as follows:

Global set-up: Let ℓ_p and ℓ_q denote security parameters. Let also a cyclic group $G_{g,q} \subseteq \mathbb{F}_p^*$, generated by g , for a ℓ_p -bit prime p and a ℓ_q -bit prime divisor q of $(p-1)$. Finally, let two hash functions, $\mathcal{H} : G_{g,q} \rightarrow G_{g,q}$ and $\mathcal{G} : \mathcal{M} \times (G_{g,q})^6 \rightarrow \mathbb{Z}_q$.

Key generation: The private key is a random number $x \in \mathbb{Z}_q$. The corresponding public key is $y = g^x$.

Signature: To sign a message $m \in \mathcal{M}$, one first randomly chooses $k \in \mathbb{Z}_q$, and computes $u = g^k$, $h = \mathcal{H}(u)$, $z = h^x$ and $v = h^k$. Next, one computes $c = \mathcal{G}(m, g, h, y, z, u, v)$ and $s = k + cx \pmod q$. The signature on m is $\sigma = (z, s, c)$.

Verification: To verify a signature $\sigma = (z, s, c) \in G_{g,q} \times (\mathbb{Z}_q)^2$ on a message $m \in \mathcal{M}$, one computes $u' = g^s y^{-c}$, $h' = \mathcal{H}(u')$, and $v' = h'^s z^{-c}$. The signature σ is accepted iff $c = \mathcal{G}(m, g, h', y, z, u', v')$.

As an advantage, our signatures are smaller than the EDL's ones: they are only $(\ell_p + 2\ell_q)$ -bit long. We still have to prove that the scheme is tightly related to the computational Diffie-Hellman problem, which is done in the next section — but assuming this for the moment, we can see that, using the numerical values of [GJ03], our scheme leads to a gain of $\ell_r = 111$ bits per signature.

4.2 Security of the Proposed Scheme

In this section, we reduce the security of the proposed scheme to the security of the computational Diffie-Hellman problem. The proof consists in showing that the proposed scheme is a proof that $DL_h(z) = DL_g(y) = x$.

Theorem 2. *Let \mathcal{A} be an adversary which can produce, with success probability ε , an existential forgery under a chosen-message attack within time τ , after q_h queries to the hash oracles and q_s queries to the signing oracle, in the random oracle model. Then the computational Diffie-Hellman problem can be solved with success probability ε' within time τ' , with*

$$\varepsilon' \geq \varepsilon - 2q_s \left(\frac{q_s + q_h}{q} \right)$$

and

$$\tau' \lesssim \tau + (6q_s + q_h)\tau_0$$

where τ_0 is the time for an exponentiation in $G_{g,q}$.

Proof. We are given a group $G_{g,q}$ and a CDH challenge (g, g^x, g^a) . We will use an attacker \mathcal{A} against our signature scheme to solve this challenge, i.e., to find g^{ax} . Our attacker \mathcal{A} , after $q_{\mathcal{H}}$ (resp. $q_{\mathcal{G}}$) hash queries to \mathcal{H} (resp. \mathcal{G}) oracle and q_s signature queries, is able to produce a signature forgery with probability ε within time τ . We let $q_h = q_{\mathcal{H}} + q_{\mathcal{G}}$.

Attacker \mathcal{A} is run with the following simulation:

Initialization: \mathcal{A} is initialized with public key $y = g^x$ and public parameters $(g, p, q, G_{g,q})$.

Answering new $\mathcal{G}(m, g, h, y, z, u, v)$ query: The simulator returns a random number in \mathbb{Z}_q .

Answering new $\mathcal{H}(u)$ query: The simulator generates a random number $d \in \mathbb{Z}_q$, and returns $(g^a)^d$. All queries u are stored in a list called U-List.

Answering signatures query on $m \in \mathcal{M}$: The simulator generates randomly $(\kappa, s, c) \in (\mathbb{Z}_q)^3$. Then, it computes $u = g^s y^{-c}$. If $\mathcal{H}(u)$ is already set, the simulator stops (Event 1). Else, the simulator sets $h = \mathcal{H}(u) = g^\kappa$ and computes $z = (g^x)^\kappa$ — remark that $DL_h(z) = DL_g(y)(= x)$. Finally, the simulator computes $v = h^s z^{-c}$. If $\mathcal{G}(m, g, h, y, z, u, v)$ is already set, the simulator stops and fails (Event 2). Else, the simulator sets $\mathcal{G}(m, g, h, y, z, u, v) = c$, and returns the valid signature (z, s, c) . All u 's computed during signature queries are stored in a list called \mathcal{Y} -List

As we can see, this simulator is valid and indistinguishable from an actual signer, except for some events:

- **Event 1:** As u is a random number in $G_{g,q}$, the probability that the $\mathcal{H}(u)$ is already set is less than $\frac{q_s + q_{\mathcal{H}}}{q}$, for one signature query. For q_s signature queries, the failure probability is thus upper bounded by $\frac{q_s \cdot (q_s + q_{\mathcal{H}})}{q}$.
- **Event 2:** From the simulation, the input tuples to the \mathcal{G} oracle are of the form $(m, g, h, y, z, u, v) = (m, g, g^\kappa, y, y^\kappa, g^k, g^{\kappa k})$ for $k \in \mathbb{Z}_q$ and κ which is determined by relation $\mathcal{H}(g^k) = g^\kappa$. Then, the probability that $\mathcal{G}(m, g, h, y, z, u, v)$ is already set is less than $\frac{q_s + q_{\mathcal{G}}}{q}$. For q_s signature queries, the failure probability is thus upper bounded by $\frac{q_s \cdot (q_s + q_{\mathcal{G}})}{q}$.

As a conclusion, except with a probability smaller than $\delta_{sim} = q_s \left(\frac{q_h + 2q_s}{q} \right)$, the simulation is successful.

In other words, with a probability $\varepsilon_{sim} \geq \varepsilon - \delta_{sim}$, the attacker \mathcal{A} is able to return a valid signature forgery $(\hat{z}, \hat{s}, \hat{c})$ on a message $\hat{m} \in \mathcal{M}$ that was never submitted to the signature oracle. The simulator deduces from this forgery the corresponding tuple $(\hat{u}, \hat{v}, \hat{h})$, by the following computations: $\hat{u} = g^{\hat{s}} y^{-\hat{c}}$, $\hat{h} = \mathcal{H}(\hat{u})$, and $\hat{v} = \hat{h}^{\hat{s}} \hat{z}^{-\hat{c}}$. Notably, if $\mathcal{H}(\hat{u})$ has not been queried to \mathcal{H} oracle by the attacker or set by the signature oracle, the simulator queries it to \mathcal{H} oracle itself. Hence, \hat{u} is a member of U-List or a member of \mathcal{Y} -List.

Solving the CDH challenge (g, g^x, g^a) . At this step, once the forgery is returned by the attacker, there are two cases, contrary to the proof of *EDL*.

In the first case, \hat{u} is a member of U-List. This is the case that corresponds to the only case of the proof of *EDL*. As in *EDL*, we write $\hat{u} = g^k$, $\hat{v} = \hat{h}^{k'}$ and $\hat{z} = \hat{h}^{x'}$, and we get, as the signature is valid, $k = \hat{s} - \hat{c}x \pmod q$ and $k' = \hat{s} - \hat{c}x' \pmod q$. Then, if $x \neq x'$, we have $\hat{c} = \mathcal{G}(\hat{m}, g, \hat{h}, y, \hat{h}^{x'}, g^k, \hat{h}^{k'}) = \frac{k - k'}{x' - x} \pmod q$. As the message \hat{m} is new, $\mathcal{G}(\hat{m}, g, \hat{h}, y, \hat{h}^{x'}, g^k, \hat{h}^{k'})$ was not set during a signature query (one has to remember the problem that we mentioned in the proof of Section 3.3), and so we know that $DL_{\hat{h}}(\hat{z}) = DL_g(y)(= x)$, except with a probability $\frac{q_{\mathcal{G}}}{q}$. Apart this error, the simulator receives from the attacker a signature with $\hat{z} = \hat{h}^x$, and it knows d such that $\hat{h} = \mathcal{H}(\hat{u}) = (g^a)^d$. If $d = 0$, the simulator fails and stops. Else, if d is not zero, the simulator can return the solution to the CDH challenge, which is $\hat{z}^{1/d \pmod q}$: indeed, if $\hat{z} = \hat{h}^x$ then $\hat{z}^{1/d} = g^{ax}$. One is sure that d is not zero if never during \mathcal{H} queries, random number d was zero: this is false with a probability smaller than $\frac{q_{\mathcal{H}}}{q}$. In this first case, the forgery is successfully used to solve the CDH challenge, except with a probability smaller than $\delta_1 = \frac{q_h}{q}$.

In the second case, \hat{u} is not a member of U-List, and so is a member of \mathcal{Y} -List. This case can happen, contrary to the *EDL* signature scheme, as there is no message in the input of \mathcal{H} , and so we can imagine that the attacker reuse a u that corresponds to a u of a signature given by the signature oracle. Then, the simulator can recover from its log files all quantities that correspond to this $u = \hat{u}$, and notably s , c and m .

At this moment, we can see that we have $u = g^s y^{-c} = \hat{u} = g^{\hat{s}} y^{-\hat{c}}$. It is exactly the kind of hypothesis that is used by the forking lemma to prove a (loose) security. But here, this equality is not obtained by restarting the attacker (as it is done in the forking lemma), but just by construction. More precisely, we can recover easily the private key x , as far as $\hat{c} \neq c$.

As the message \hat{m} is new, $c \neq \hat{c}$ or a collision on \mathcal{G} function happened, between a \mathcal{G} returned the signature simulation and a \mathcal{G} returned by a direct \mathcal{G} query, which occurs with a probability smaller than $\frac{q_s \cdot q_{\mathcal{G}}}{q}$. Hence, except an error with a probability smaller than $\delta_2 = \frac{q_s \cdot q_{\mathcal{G}}}{q}$, we have $\hat{c} \neq c$, and so we can recover the private key x : equation $s - xc = \hat{s} - x\hat{c} \pmod q$ gives $x = \frac{s - \hat{s}}{c - \hat{c}} \pmod q$. We can see that this second case gives not only the solution to the CDH challenge, but also the solution to the discrete logarithm.

As a conclusion, we can see that in both cases, our simulator can transform the forgery given by the attacker into the solution to the CDH challenge.

Putting all together, the success probability ε' of our reduction satisfies $\varepsilon' \geq \varepsilon - \delta_{sim} - \max(\delta_1, \delta_2)$, which gives, using $q_{\mathcal{H}} + q_{\mathcal{G}} = q_h$,

$$\varepsilon' \geq \varepsilon - q_s \left(\frac{2q_s + q_h}{q} \right) - \frac{q_s \cdot q_h}{q}$$

i.e.,

$$\varepsilon' \gtrsim \varepsilon - \frac{2q_s \cdot q_h}{q}$$

and the running time τ' satisfies

$$\tau' \lesssim \tau + (6q_s + q_h)\tau_0 .$$

As we can see, our scheme is tight, as far as $\frac{q_s \cdot q_h}{q} \leq \frac{\varepsilon}{4}$. □

4.3 Our Proposed Scheme with Coupons

Interestingly, our scheme allows what we call a *cost-free* use of coupons. By this, we mean that the signer is free to choose to use coupons or not: this choice of the signer does not affect the verifier as the verification step remains unchanged.

This is done in a very natural way: the signature step (cf. Section 4.1) is simply splitted into two steps.

Off-line signature: To create a new coupon, one randomly chooses $k \in \mathbb{Z}_q$ and computes $u = g^k$, $h = \mathcal{H}(u)$, $z = h^x$ and $v = h^k$. The coupon is the tuple (u, v, h, z, k) .

On-line signature: To sign a message $m \in \mathcal{M}$, one uses a fresh coupon (u, v, h, z, k) and just computes $c = \mathcal{G}(m, g, h, y, z, u, v)$ and $s = k + cx \pmod q$. The signature on m is $\sigma = (z, s, c)$.

The verification step remains the same. This property is very useful as it allows the signer to precompute coupons and to sign on-line very quickly, namely, by just performing one hash function evaluation followed by one modular multiplication.⁶

As previously described, our scheme features a coupon size of $(4\ell_p + \ell_q)$ bits. This size can be reduced to $(3\ell_p + \ell_q)$ bits by not storing the value of h , i.e., a coupon is defined as (u, v, z, k) . Then,

⁶ This is comparable to the fastest off-line/on-line signature schemes of Schnorr, Girault-Poupard-Stern or Poupard-Stern [Sch91, Gir91, PS98, PS99]. One would remark that Girault-Poupard-Stern scheme does not require a reduction modulo the group order, but gives to longer signatures: this elegant technique can also be used in our scheme, to get an even faster on-line signature scheme at the price of longer signatures.

$h = \mathcal{H}(u)$ is evaluated in the on-line step. This option turns out useful for memory constrained devices like smart cards.

An even more sophisticated solution that minimizes the size of the coupon is described in Appendix A.

4.4 Size of Parameters

In this section, we show how to set the values of ℓ_q and ℓ_p to attain a security level of 2^κ . Our analysis basically follows the Goh and Jarecki's one's for *EDL*. Assuming we take the best $(q_h, q_s, \tau, \varepsilon)$ -attacker against our scheme, it can find a forgery in a average time of $\frac{\tau}{\varepsilon}$. Letting $\tau = 2^n$ and $\varepsilon = 2^{-e}$, we get $\log_2(\frac{\tau}{\varepsilon}) = n + e = \kappa$, by definition of the security level of our scheme.

Furthermore, we can use this attacker, as shown in the proof of Section 4.2, to solve the CDH problem in a time of $\frac{\tau'}{\varepsilon'}$. We let $2^{\kappa'}$ denote the security level of CDH in the subgroup $G_{g,q}$. By definition, we have $\kappa' \leq \log_2(\frac{\tau'}{\varepsilon'})$. Because of the $O(\sqrt{q})$ security for the discrete logarithm in $G_{g,q}$, we have $\ell_q \geq 2\kappa'$.

We use the cost of the evaluation of a hash function as the unit of time. Hence, $q_h \leq 2^n$. We suppose that τ_0 (the time for an exponentiation in $G_{g,q}$) is 100 times the time of a hash function evaluation. So, we obtain that $\tau' \simeq 2^{n+7}$ and $\varepsilon' \simeq \varepsilon - \frac{2q_s \cdot q_h}{q}$. As long as $q_s \leq 2^{\ell_q - e - 2 - n} = 2^{\ell_q - \kappa - 2}$ (e.g., $\kappa = 80$, $q_s \leq 2^{80}$, $q_h \leq 2^{80}$ and $\ell_q \geq 176$), we have $\varepsilon' \gtrsim 2^{-e-1}$. Then, $\log_2(\frac{\tau'}{\varepsilon'}) \lesssim n + 7 + e + 1 = \kappa + 8$. We finally obtain $\kappa \geq \kappa' - 8$.

For example, if the targeted security level is $\kappa = 80$, it is sufficient to use $\kappa' = 88$ (and hence $\ell_q \geq 176$). It proves that our scheme is very efficient in term of signature size, as we can use the same subgroup $G_{g,q}$ as the one used by Goh and Jarecki for *EDL* and have the same security. One can remark that our scheme remains secure even if we limit q_s to 2^{80} , while in *EDL*, q_s was limited to 2^{30} , or the random number r was made appropriately longer.

4.5 Detailed comparison with *EDL*

In this paragraph, we sum up the advantages of our scheme. Compared to *EDL*, our scheme features

1. faster signatures with a cost-free use of coupons: the on-line part only requires one hash function evaluation followed by one modular multiplication in \mathbb{Z}_q , while in *EDL*, this phase consists of two hash function evaluations and two modular exponentiations in $G_{g,q}$;
2. same verification step efficiency;
3. shorter signatures of $\ell_r \geq 111$ bits: taking $\ell_p = 1024$ and $\ell_q = 176$ this represents an improvement of 7%. In the elliptic curve setting, the gain is even more sensible, as z can be represented with a length around $\ell_q = 176$ resulting in an improvement of 17%.

Furthermore, as noticed by Jarecki in [KW03], the computation of an hash $\mathcal{H} : G_{g,q} \rightarrow G_{g,q}$ can be very long, namely it costs an exponentiation of $(\ell_p - \ell_q)$ bits, which is much longer than the two exponentiations in $G_{g,q}$. In our scheme, this hash computation is done off-line, as opposed to *EDL*.

Compared to the off-line/on-line version of *EDL*, *EDL-CH*, the off-line/on-line version of our scheme presents

1. faster and unchanged verification step (remember that *EDL-CH* relies on chameleon hashes, which requires additional exponentiations);
2. shorter signatures, i.e., $\ell_q \geq 176$ bits less than *EDL-CH*; again taking $\ell_p = 1024$ and $\ell_q = 176$ represents an improvement of 11% and of 25% in the elliptic curve setting.

Finally, owing to its security tightness, our scheme fulfills or even improves most of the advantages of *EDL* that were presented by Goh and Jarecki, by comparison with other discrete-logarithm schemes, such as Schnorr signature, with same security level.

On the one hand, using our scheme in $G_{g,q} \subseteq \mathbb{F}_p^*$, we can use a field 8 times smaller and a subgroup of order twice smaller than in other discrete-logarithm schemes (as in *EDL*). Notably, it means that public keys are smaller by a factor of 8, private keys are smaller by a factor of 2. In this case, our signatures are about twice longer than other discrete-logarithm schemes.

On the other hand, in the elliptic curve setting, our public and private keys are smaller by a factor of 2 and our signatures are 25% smaller than in previously known schemes.

This clearly shows the advantages of the proposed scheme.

5 Conclusion

At EUROCRYPT '03, Goh and Jarecki gave a proof that the security of *EDL* is tightly related to the CDH problem, in the random oracle model. They also proposed to use the technique of Shamir and Tauman, based on chameleon hash functions, to get a version of *EDL* scheme with coupons: *EDL-CH*.

In this paper, we have proposed a new signature scheme which, similarly to *EDL*, features a *tight* security reduction relatively to the CDH problem but whose resulting signatures are smaller: if coupons are not used, we gain ℓ_r bits compared to *EDL* signatures; in the off-line/on-line version, we gain ℓ_q bits compared to *EDL-CH* signatures. Furthermore, contrary to *EDL*, no additional trick is needed to turn our signature scheme in an off-line/on-line version.

Our scheme represents to date the most efficient scheme of any signature scheme with a tight security reduction in the discrete-log setting.

Acknowledgements

The author would like to thank his careful PhD advisor, David Pointcheval (ENS-CNRS), for teaching him so much about provable security. Many thanks also go to Marc Joye for his attention and fruitful support in our research. Finally, the author thanks Jean-François Dhem, Philippe Proust and David Naccache.

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A An Efficient CDH-based Signature Scheme with Smaller Coupons

In this appendix, we propose some modifications to the proposed scheme (Section 4) in order to obtain smaller coupons with the same security.

A.1 An Efficient Coupon-based Variant

We modify our scheme in the following way:

Global set-up: Let ℓ_p, ℓ_q and ℓ_t denote security parameters. Let also a cyclic group $G_{g,q} \subseteq \mathbb{F}_p^*$, generated by g , for a ℓ_p -bit prime p and a ℓ_q -bit prime divisor q of $(p-1)$. Finally, let three hash functions, $\mathcal{H} : G_{g,q} \rightarrow G_{g,q}$, $\mathcal{G} : \mathcal{M} \times \{0,1\}^{\ell_t} \rightarrow \mathbb{Z}_q$ and $\mathcal{I} : (G_{g,q})^6 \rightarrow \{0,1\}^{\ell_t}$.

Key generation: The private key is a random number $x \in \mathbb{Z}_q$. The corresponding public key is $y = g^x$.

Off-line signature: To create a new coupon, one randomly chooses $k \in \mathbb{Z}_q$ and computes $u = g^k$, $h = \mathcal{H}(u)$, $z = h^x$ and $v = h^k$. Finally, one computes $t = \mathcal{I}(g, h, y, z, u, v)$. The coupon is the tuple (k, z, t) .

On-line signature: To sign a message $m \in \mathcal{M}$, one uses a fresh coupon (k, z, t) and just computes $c = \mathcal{G}(m, t)$ and $s = k + cx \pmod q$. The signature on m is $\sigma = (z, s, c)$.

Verification: To verify a signature $\sigma = (z, s, c) \in G_{g,q} \times (\mathbb{Z}_q)^2$ on a message $m \in \mathcal{M}$, one computes $u' = g^s y^{-c}$, $h' = \mathcal{H}(u')$, $v' = h'^s z^{-c}$, and $t' = \mathcal{I}(g, h', y, z, u', v')$. The signature σ is accepted iff $c = \mathcal{G}(m, t')$.

This version of our scheme allows small coupons (i.e., $\ell_p + \ell_q + \ell_t$ bits instead of $3\ell_p + \ell_q$), which allows, even in a constrained device like a smart card, to precompute and store a large number of coupons beforehand.

Remarkably, this version keeps the efficiency in the on-line phase. Moreover, this coupon technique has no cost for the verifier: contrary to *EDL-CH*, the verifier needs not to compute any chameleon hashes. Last but not least, the resulting signatures are still smaller than the *EDL* or *EDL-CH*'s ones: only $(\ell_p + 2\ell_q)$ -bit long.

We show that our variant is still tightly related to the computational Diffie-Hellman problem in the next section.

A.2 Security of this Variant of our Scheme

About the security of our variant with small coupons, the following theorem stands:

Theorem 3. *Let \mathcal{A} be an adversary which can produce, with success probability ε , an existential forgery under a chosen-message attack within time τ , after q_h queries to the hash oracles and q_s queries to the signing oracle, in the random oracle model. Then the computational Diffie-Hellman problem can be solved with success probability ε' within time τ' , with*

$$\varepsilon' \geq \varepsilon - q_s \left(\frac{2q_s + q_h}{q} + \frac{q_s + q_h}{2^{\ell_t}} \right) - \frac{q_s \cdot q_h}{q}$$

and

$$\tau' \lesssim \tau + (6q_s + q_h)\tau_0$$

where τ_0 is the time for an exponentiation in $G_{g,q}$.

Proof. We are given a group $G_{g,q}$ and a CDH challenge (g, g^x, g^a) . We will use an attacker \mathcal{A} against this variant of our signature scheme to solve this challenge, i.e., to find g^{ax} . Our attacker \mathcal{A} , after $q_{\mathcal{H}}$ (resp. $q_{\mathcal{G}}, q_{\mathcal{I}}$) hash queries to \mathcal{H} (resp. \mathcal{G}, \mathcal{I}) oracle and q_s signature queries, is able to produce a signature forgery with probability ε within time τ . We let $q_h = q_{\mathcal{H}} + q_{\mathcal{G}} + q_{\mathcal{I}}$.

Attacker \mathcal{A} is run with the following simulation:

Initialization: \mathcal{A} is initialized with public key $y = g^x$ and public parameters $(g, p, q, G_{g,q})$.

Answering new $\mathcal{G}(m, t)$ query: The simulator returns a random number in \mathbb{Z}_q .

Answering new $\mathcal{H}(u)$ query: The simulator generates a random number $d \in \mathbb{Z}_q$, and returns $(g^a)^d$. All queries u are stored in a list called U-List.

Answering new $\mathcal{I}(g, h, y, z, u, v)$ query: The simulator returns a random number of ℓ_t bits.

Answering signatures query on $m \in \mathcal{M}$: The simulator generates randomly $(\kappa, s, c) \in (\mathbb{Z}_q)^3$.

Then, it computes $u = g^s y^{-c}$. If $\mathcal{H}(u)$ is already set, the simulator stops (Event 1). Else, the simulator sets $h = \mathcal{H}(u) = g^\kappa$ and computes $z = (g^a)^\kappa$ — remark that $DL_h(z) = DL_g(y)(= x)$. Finally, the simulator computes $v = h^s z^{-c}$. If $\mathcal{I}(g, h, y, z, u, v)$ is already set, the simulator stops (Event 2). Else, the simulator takes a random number t of ℓ_t bits, and sets $\mathcal{I}(g, h, y, z, u, v) = t$. If $\mathcal{G}(m, t)$ is already set, the simulator stops and fails (Event 3). Else, the simulator sets $\mathcal{G}(m, t) = c$, and returns the valid signature (z, s, c) . All u 's computed during signature queries are stored in a list called \mathcal{Y} -List

As we can see, this simulator is valid and indistinguishable from an actual signer, except for some events:

- Event 1: As u is a random number in $G_{g,q}$, the probability that the $\mathcal{H}(u)$ is already set is less than $\frac{q_{\mathcal{H}} + q_s}{q}$, for one signature query. For q_s signature queries, the failure probability is thus upper bounded by $\frac{q_s \cdot (q_s + q_{\mathcal{H}})}{q}$.
- Event 2: From the simulation, the input tuples to the \mathcal{I} oracle are of the form $(g, h, y, z, u, v) = (g, g^\kappa, y, y^\kappa, g^k, g^{\kappa k})$ for $k \in \mathbb{Z}_q$ and κ which is determined by relation $\mathcal{H}(g^k) = g^\kappa$. Then, the probability that $\mathcal{I}(g, h, y, z, u, v)$ is already set is less than $\frac{q_s + q_{\mathcal{I}}}{q}$. For q_s signature queries, the failure probability is thus upper bounded by $\frac{q_s \cdot (q_s + q_{\mathcal{I}})}{q}$.
- Event 3: As t is a random number, the probability that $\mathcal{G}(m, t)$ is already set is less than $\frac{q_s + q_{\mathcal{G}}}{2^{\ell_t}}$. For q_s signature queries, the failure probability is thus upper bounded by $\frac{q_s \cdot (q_s + q_{\mathcal{G}})}{2^{\ell_t}}$.

As a conclusion, except with a probability of $\delta_{sim} \leq q_s \left(\frac{q_{\mathcal{H}} + q_{\mathcal{I}} + 2q_s}{q} + \frac{q_s + q_{\mathcal{G}}}{2^{\ell_t}} \right)$, the simulation is successful.

In other words, with a probability $\varepsilon_{sim} \geq \varepsilon - \delta_{sim}$, the attacker \mathcal{A} is able to return a valid signature $(\hat{z}, \hat{s}, \hat{c})$ on a message $\hat{m} \in \mathcal{M}$ that was never submitted to the signature oracle. The simulator deduces from this forgery the corresponding tuple $(\hat{u}, \hat{v}, \hat{h}, \hat{t})$, by the following computations: $\hat{u} = g^{\hat{s}} y^{-\hat{c}}$, $\hat{h} = \mathcal{H}(\hat{u})$, $\hat{v} = \hat{h}^{\hat{s}} \hat{z}^{-\hat{c}}$ and $\hat{t} = \mathcal{I}(g, \hat{h}, y, \hat{z}, \hat{u}, \hat{v})$. Notably, if $\mathcal{H}(\hat{u})$ has not been queried to \mathcal{H} oracle by the attacker or set by the signature oracle, the simulator queries it to \mathcal{H} oracle itself. Hence, \hat{u} is a member of U-List or a member of \mathcal{Y} -List.

Solving the CDH challenge (g, g^x, g^a) . At this step, once the forgery is returned by the attacker, there are two cases, contrary to the proof of *EDL*.

In the first case, \hat{u} is member of U-List. This is the case that corresponds to the only case of the proof of the *EDL* scheme. As in *EDL*, we write $\hat{u} = g^k$, $\hat{v} = \hat{h}^{k'}$ and $\hat{z} = \hat{h}^{x'}$, and we get, as the signature is valid, $k = \hat{s} - \hat{c}x \pmod q$ and $k' = \hat{s} - \hat{c}x' \pmod q$. Then, if $x \neq x'$, we have $\hat{t} = \mathcal{I}(g, \hat{h}, y, \hat{h}^{x'}, g^k, \hat{h}^{k'})$, and $\hat{c} = \mathcal{G}(\hat{m}, \hat{t}) = \frac{k - k'}{x' - x} \pmod q$. As the forgery is a forgery on a *new* message, which means that $\mathcal{G}(\hat{m}, \hat{t})$ was not set during a signature query, this shows that $DL_{\hat{h}}(\hat{z}) = DL_g(y)(= x)$, except with a probability $\frac{q_{\mathcal{G}}}{q}$.

Apart this error, the simulator receives from the attacker a signature with $\hat{z} = \hat{h}^x$, and it knows d such that $\hat{h} = \mathcal{H}(\hat{u}) = (g^a)^d$. If $d = 0$, the simulator fails and stops. Else, if d is not zero, the simulator can return the solution to the CDH challenge, which is $\hat{z}^{1/d \pmod q}$: indeed, if $\hat{z} = \hat{h}^x$ then $\hat{z}^{1/d} = g^{ax}$. One is sure that d is not zero if never during \mathcal{H} queries, random number d was zero: this is false with a probability smaller than $\frac{q_{\mathcal{H}}}{q}$. In this first case, the forgery is successfully used to solve the CDH challenge, except with a probability smaller than $\delta_1 = \frac{q_{\mathcal{H}}}{q}$.

In the second case, \hat{u} is not a member of U-List, and so is a member of \mathcal{Y} -List. This case can happen, contrary to the *EDL* signature scheme, as there is no message in the input of \mathcal{H} , and so we can imagine that the attacker reuse a u that corresponds to a u of a signature given by the signature oracle. Then, the simulator can recover from its log files all quantities that correspond to this $u = \hat{u}$, and notably s, t, c and m .

At this moment, we can see that we have $u = g^s y^{-c} = \hat{u} = g^{\hat{s}} y^{-\hat{c}}$. It is exactly the kind of hypothesis that is used by the forking lemma to prove a (loose) security. But here, this equality is not obtained by restarting the attacker (as it is done in the forking lemma), but just by construction. More precisely, we can recover easily the private key x , as far as $\hat{c} \neq c$.

As $m \neq \hat{m}$ (the forgery is a forgery on a *new* message), $c \neq \hat{c}$, or a collision on \mathcal{G} function happened, between a \mathcal{G} returned the signature simulation and a \mathcal{G} returned by a direct \mathcal{G} query, which occurs with a probability smaller than $\frac{q_s \cdot q_{\mathcal{G}}}{q}$. Hence, except an error with a probability smaller than $\delta_2 = \frac{q_s \cdot q_{\mathcal{G}}}{q}$, we have $\hat{c} \neq c$, and so we can recover the private key x : equation $s - xc = \hat{s} - x\hat{c} \pmod q$ gives $x = \frac{s - \hat{s}}{c - \hat{c}} \pmod q$. One can see that this second case gives not only the solution to CDH challenge, but also the solution to the discrete logarithm.

As a conclusion, we can see that in both cases, our simulator can transform a forgery given by the attacker into the solution to the CDH challenge.

Putting all together, the success probability ε' of our reduction satisfies $\varepsilon' \geq \varepsilon - \delta_{sim} - \max(\delta_1, \delta_2)$, which gives, using $q_{\mathcal{H}} + q_{\mathcal{G}} + q_{\mathcal{X}} = q_h$,

$$\varepsilon' \geq \varepsilon - q_s \left(\frac{2q_s + q_h}{q} + \frac{q_s + q_h}{2^{\ell_t}} \right) - \frac{q_s \cdot q_h}{q}$$

i.e., supposing that $\ell_t \ll \ell_q$,

$$\varepsilon' \gtrsim \varepsilon - \frac{q_s \cdot q_h}{2^{\ell_t}} - \frac{2q_s \cdot q_h}{q}$$

Furthermore, the running time τ' of this simulation is such that

$$\tau' \lesssim \tau + (6q_s + q_h)\tau_0.$$

As we can see, our scheme is tight, as far as $\frac{2q_s \cdot q_h}{2^{\ell_t}} + \frac{q_s \cdot q_h}{q} \leq \frac{\varepsilon}{2}$ □

B First Step of Our Idea: Smaller Signatures Tightly Based on CDH

In a pedagogical purpose, we propose hereafter the first improvement that we thought about, in order to reduce the size of *EDL*'s signature. Anyway, we remind that there is no objective reason to prefer this version to our scheme that we described in Section 4.1.

B.1 Our Construction

The resulting scheme proceeds as follows (the global set-up and key generation are unchanged; cf. Section 3.1):

Signature: To sign a message $m \in \mathcal{M}$, one first randomly chooses $k \in \mathbb{Z}_q$, and computes $u = g^k$, $h = \mathcal{H}(m, u)$, $z = h^x$, $v = h^k$, $c = \mathcal{G}(g, h, y, z, u, v)$ and $s = k + cx \pmod q$. The signature on m is $\sigma = (z, s, c)$.

Verification: To verify a signature $\sigma = (z, s, c) \in G_{g,q} \times (\mathbb{Z}_q)^2$ on a message $m \in \mathcal{M}$, one computes $u' = g^s y^{-c}$, $h' = \mathcal{H}(m, u')$ and $v' = h'^s z^{-c}$. The signature is accepted iff $c = \mathcal{G}(g, h', y, z, u', v')$.

This modification to *EDL* gives a better bandwidth (signatures are ℓ_r bits smaller than regular *EDL* signatures). The security reduction is similar to the one of Section 3.3 and is given in the following.

B.2 Security of This Construction

About the security of this scheme, the following theorem stands:

Theorem 4. *Let \mathcal{A} be an adversary which can produce, with success probability ε , an existential forgery under a chosen-message attack within time τ , after q_h queries to the hash oracles and q_s queries to the signing oracle, in the random oracle model. Then the computational Diffie-Hellman problem can be solved with success probability ε' within time τ' , with*

$$\varepsilon' \geq \varepsilon - q_s \left(\frac{2q_s + q_h}{q} \right) - \frac{(q_s + 1) \cdot q_h}{q}$$

and

$$\tau' \lesssim \tau + (6q_s + q_h)\tau_0$$

where τ_0 the time for an exponentiation in $G_{g,q}$.

Proof. We are given a group $G_{g,q}$ and a CDH challenge (g, g^x, g^a) . We will use an attacker \mathcal{A} against our variant of the EDL signature scheme to solve this challenge, i.e., to find g^{ax} . Our attacker \mathcal{A} , after $q_{\mathcal{H}}$ (resp. $q_{\mathcal{G}}$) hash queries to \mathcal{H} (resp. \mathcal{G}) oracle and q_s signature queries, is able to produce a signature forgery with probability ε within time τ . We let $q_h = q_{\mathcal{H}} + q_{\mathcal{G}}$.

Attacker \mathcal{A} is run with the following simulation:

Initialization: \mathcal{A} is initialized with public key $y = g^x$ and public parameters $(g, p, q, G_{g,q})$.

Answering new $\mathcal{G}(g, h, y, z, u, v)$ query: The simulator returns a random number in \mathbb{Z}_q .

Answering new $\mathcal{H}(m, u)$ query: The simulator generates a random number $d \in \mathbb{Z}_q$, and returns $(g^a)^d$.

Answering signatures query of $m \in \mathcal{M}$: The simulator generates random $(\kappa, s, c) \in (\mathbb{Z}_q)^3$. It computes $u = g^s y^{-c}$. If $\mathcal{H}(m, u)$ is already set, the simulator stops and fails (Event 1). Else, the simulator sets $h = \mathcal{H}(m, u) = g^\kappa$ and computes $z = (g^x)^\kappa$ — remark that $DL_h(z) = DL_g(y)(= x)$. Finally, the simulator computes $v = h^s z^{-c}$. If $\mathcal{G}(g, h, y, z, u, v)$ is already set, the simulator fails and stops (Event 2). Else, the simulator sets $\mathcal{G}(g, h, y, z, u, v) = c$ and returns the valid signature (z, s, c) .

As we can see, the simulation is valid and indistinguishable from an actual signer, except for some events:

- **Event 1:** As (s, c) are random in $\mathbb{Z}_q \times \mathbb{Z}_q$, and as $u = g^s y^{-c}$, u is a random number in $G_{g,q}$ and so the probability that $\mathcal{H}(m, u)$ is already set is less than $\frac{q_{\mathcal{H}} + q_s}{q}$, for one signature query. For q_s signature queries, the failure probability is thus upper bounded by $\frac{q_s \cdot (q_{\mathcal{H}} + q_s)}{q}$.
- **Event 2:** From the simulation, the input tuples to the \mathcal{G} oracle are of the form $(g, h, y, z, u, v) = (g, g^\kappa, y, y^\kappa, g^k, g^{\kappa k})$ for $k \in \mathbb{Z}_q$ and κ which is determined by relation $\mathcal{H}(g^k) = g^\kappa$. Then, the probability that $\mathcal{G}(g, h, y, z, u, v)$ is already set is less than $\frac{q_s + q_{\mathcal{G}}}{q}$. For q_s signature queries, the failure probability is thus upper bounded by $\frac{q_s \cdot (q_s + q_{\mathcal{G}})}{q}$.

Solving the CDH challenge (g, g^x, g^a) : Except when these two rare events occur, attacker \mathcal{A} returns, with probability ε , a valid signature forgery $\sigma = (z, s, c)$ on a message m that was not submitted to the signature oracle, with $h = \mathcal{H}(m, u) = (g^a)^d$ for some d known to the simulator. If $d = 0$, the reduction fails and stops (Event 3). Else, provided that $DL_h(z) = DL_g(y) = x$, the solution to the CDH challenge is $z^{1/d}$: indeed, if $z = h^x$ then $z^{1/d} = g^{ax}$.

As for EDL signature scheme, $DL_h(z) = DL_g(y) = x$, except with a probability $\frac{q_{\mathcal{G}}}{q}$, if entries were not used during signature queries. Indeed, for these entries, the equation is always true, by construction of \mathcal{G} . As in proof of Section 3.3, it introduces an extra failure probability of $\frac{q_{\mathcal{H}} \cdot q_s}{q}$.

We get hence the conclusion that our variant of *EDL* signature scheme is tightly as secure as the Diffie-Hellman problem. The success probability ε' of our reduction satisfies

$$\varepsilon' \geq \varepsilon - q_s \left(\frac{2q_s + q_h}{q} \right) - \frac{q_h}{q} - \frac{q_h \cdot q_s}{q}$$

i.e.,

$$\varepsilon' \gtrsim \varepsilon - \frac{2q_s \cdot q_h}{q} .$$

Furthermore, the running time τ' of this simulation satisfies

$$t' \lesssim \tau + (6q_s + q_h)\tau_0$$

where τ_0 is the time required for an exponentiation. □