

An Efficient ID-KEM Based On The Sakai–Kasahara Key Construction

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Abstract. Sakai et al. in 2000 produced a method of construction identity based public/private key pairs using pairings on elliptic curves. In 2001, using the same key construction as Sakai et al., Boneh and Franklin presented the first efficient and provably secure identity-based encryption scheme. In 2003 Sakai and Kasahara proposed another method of constructing identity based keys, also using pairings, which has the potential to improve performance. Later, Chen and Cheng gave a provably secure identity based scheme using this second construction. Both the Boneh–Franklin scheme and the scheme based on the second construction are not true hybrid encryption schemes following the KEM/DEM approach of Cramer and Shoup. To address this issue, Bentahar et al. extended the idea of key encapsulation mechanisms to the identity based setting and presented three constructions in line with the original Sakai et al. method of constructing identity based keys. In this paper we present another ID-KEM based on the second method of constructing identity based keys and prove its security. The new scheme has a number of advantages over all previous ID-based encryption schemes.

1 Introduction

To simplify the management of public keys in public key based cryptosystems, Shamir [13] proposed identity-based cryptography in which the public key of

each party may be derived from the party's identity. For a long while it was an open problem to obtain a secure and efficient identity based encryption (IBE) scheme. In 2000, Sakai et al. [16] presented an elegant identity-based key construction, which then led to their IBE scheme [17] in 2001. Also in 2001 Boneh and Franklin [3], and Cocks [7] presented another two IBE solutions. Among these three schemes, the Sakai et al. scheme and the Boneh-Franklin scheme use bilinear pairings on elliptic curves.

In [3], Boneh and Franklin defined a security model for IBE. The Boneh-Franklin scheme (which we shall denote by BF-IBE) has received much attention owing to the fact that it was the first IBE scheme to have a proof of security in an appropriate model.

In 2003 Sakai and Kasahara [15] proposed another IBE system using elliptic curve pairings. This system constructs keys using a different technique from previous schemes. In particular the key construction has the potential to improve performance over existing schemes. After employing the Fujisaki-Okamoto transformation [9], as in the BF-IBE construction, Chen and Cheng [6] proved that the security of the strengthened variant of Sakai-Kasahara scheme (which we shall denote by SK-IBE) can be reduced to the well-exploited complexity assumption: q -BDHI.

Because both BF-IBE and SK-IBE make use of the Fujisaki-Okamoto transformation, the two schemes have restricted message spaces. A natural way to process arbitrarily long messages is to use *hybrid encryption*. A hybrid encryption scheme consists of two basic operations. One operation uses a public-key encryption technique (a so called *key encapsulation mechanism* or KEM) to derive a shared key; the other operation uses the shared key in a symmetric-key algorithm (a so called *data encapsulation mechanism* or DEM) to encrypt the actual message. Cramer and Shoup [8] formalised the notion of hybrid encryption and presented sufficient conditions for a KEM and a DEM to construct IND-CCA2 secure public key encryption. Recently, Bentahar et al. [4] extended the KEM concept to the identity based setting and gave three constructions of such an ID-KEM which when combined with a standard DEM provides a hybrid identity based encryption scheme which is ID-IND-CCA2, as defined by Boneh and Franklin [3].

One of the constructions of Bentahar et al. is a generic construction. It takes any identity based encryption scheme that is one-way under chosen plaintext attack (ID-OW-CPA) and transforms it into a ID-KEM that can easily be used to construct encryption schemes that are semantically secure against adaptive chosen ciphertext attack (ID-IND-CCA2). We shall present an ID-OW-CPA encryption scheme based on the Sakai-Kasahara method of constructing keys, and then via the generic construction of Bentahar et al. we shall produce an ID-IND-CCA2 secure ID-KEM and hence an ID-IND-CCA2 hybrid encryption scheme.

The scheme that we describe in this paper is more efficient than all previous schemes, and avoids many of the potential pitfalls related to the exact choice of groups which are used to instantiate the pairing. For more on these pitfalls consult [18].

The paper proceeds as follows. In the following section, we set up notation and explain some of the concepts from other work which we shall require. In particular we review the security definitions we require. In Section 3, we present an ID-KEM following the SK-IBE construction (which we call SK-ID-KEM) and prove its security. Then in Section 4 we compare our SK-ID-KEM's security and performance with some other ID based encryption schemes and ID-KEMs.

2 Preliminaries

We first present details on the bilinear groups we require and their underlying hard problems, then in Section 2.2 we present what is meant by an ID-based encryption scheme and we cover the basic security definitions. In Section 2.3 we present the extension of these ideas to the hybrid setting by recapping on ID-KEMs and how one constructs a full IBE scheme by combining an ID-KEM with a DEM.

2.1 Bilinear Groups

Our schemes will require groups equipped with a bilinear map. Here we review the necessary facts about bilinear maps and the associated groups using the notation of [5].

- \mathbb{G}_1 , \mathbb{G}_2 and \mathbb{G}_T are (multiplicative) cyclic groups of prime order p .
- g_1 is a generator of \mathbb{G}_1 and g_2 is a generator of \mathbb{G}_2 .
- ψ is an isomorphism from \mathbb{G}_2 to \mathbb{G}_1 with $\psi(g_2) = g_1$.
- \hat{e} is a map $\hat{e} : \mathbb{G}_1 \times \mathbb{G}_2 \rightarrow \mathbb{G}_T$.

The map \hat{e} must have the following properties.

Bilinear: For all $u \in \mathbb{G}_1$, all $v \in \mathbb{G}_2$ and all $a, b \in \mathbb{Z}$ we have $\hat{e}(u^a, v^b) = \hat{e}(u, v)^{ab}$.

Non-degenerate: $\hat{e}(g_1, g_2) \neq 1$.

Computable: There is an efficient algorithm to compute $\hat{e}(u, v)$ for all $u \in \mathbb{G}_1$ and $v \in \mathbb{G}_2$.

Note, the map ψ always exists, the issue is whether it can be efficiently computed. For the purposes of defining our schemes we do not assume that ψ is efficiently computable, however our security proofs require the simulator to be able to compute ψ . Hence, following [18] we can either assume that ψ is efficiently computable or make our security proofs relative to some oracle which computes ψ . This property occurs for a number of pairing based cryptographic schemes, but is very rarely pointed out by the authors.

Since the publication of [10] many hard problems pertaining to bilinear groups have been suggested for use in the design of cryptosystems. We describe two of these here.

Definition 1 (Bilinear Diffie-Hellman (BDH) [3])

Given group elements $(g_1, g_2, g_2^x, g_2^y, g_2^z)$ for $x, y, z \in_R \mathbb{Z}_p^*$, compute $\hat{e}(g_1, g_2)^{xyz}$.

Definition 2 (q -Bilinear Diffie-Hellman Inverse (q -BDHI) [2])

Given group elements $(g_1, g_2, g_2^x, g_2^{x^2}, \dots, g_2^{x^q})$ with $x \in_R \mathbb{Z}_p^*$, compute $\hat{e}(g_1, g_2)^{1/x}$.

It is the last of these problems on which our scheme's security is based, however we present the BDH problem for the purpose of subsequent comparisons between various schemes.

2.2 ID-Based Encryption Schemes

For an IBE scheme we define the message, ciphertext and randomness spaces by $\mathbb{M}_{\text{ID}}(\cdot)$, $\mathbb{C}_{\text{ID}}(\cdot)$, $\mathbb{R}_{\text{ID}}(\cdot)$. These spaces are parametrised by the master public key M_{pt} , and hence by the security parameter t . The scheme itself is specified by four polynomial time algorithms:

- $\mathbb{G}_{\text{ID}}(1^t)$: A PPT algorithm which takes as input 1^t and returns the master public key M_{pt} and the master secret key M_{st} .
- $\mathbb{X}_{\text{ID}}(M_{\text{pt}}, M_{\text{st}}, \text{ID}_A)$: A PPT private key extraction algorithm which takes as input $M_{\text{pt}}, M_{\text{st}}$ and $\text{ID}_A \in \{0, 1\}^*$, an identifier string for A , and returns the associated private key D_{ID_A} .
- $\mathbb{E}_{\text{ID}}(M_{\text{pt}}, \text{ID}_A, m; r)$: This is the PPT encryption algorithm. On input of an identifier ID_A , the master public key M_{pt} , a message $m \in \mathbb{M}_{\text{ID}}(M_{\text{pt}})$ and possibly some randomness $r \in \mathbb{R}_{\text{ID}}(M_{\text{pt}})$ this algorithm outputs $c \in \mathbb{C}_{\text{ID}}(M_{\text{pt}})$.
- $\mathbb{D}_{\text{ID}}(M_{\text{pt}}, \text{ID}_A, D_{\text{ID}_A}, c)$: This is the deterministic decryption algorithm. On input of the master public key M_{pt} , the identifier ID_A , the private key D_{ID_A} and a ciphertext c this outputs the corresponding value of the plaintext m or a failure symbol \perp .

Following Boneh and Franklin [3] we can define various security notions for an IBE scheme. All are based on one of the following two-stage games, between an adversary $A = (A_1, A_2)$ of the encryption algorithm and a challenger.

ID-OW Adversarial Game	ID-IND Adversarial Game
1. $(M_{\text{pt}}, M_{\text{st}}) \leftarrow \mathbb{G}_{\text{ID}}(1^t)$.	1. $(M_{\text{pt}}, M_{\text{st}}) \leftarrow \mathbb{G}_{\text{ID}}(1^t)$.
2. $(s, \text{ID}^*) \leftarrow A_1^{\mathcal{O}_{\text{ID}}}(M_{\text{pt}})$.	2. $(s, \text{ID}^*, m_0, m_1) \leftarrow A_1^{\mathcal{O}_{\text{ID}}}(M_{\text{pt}})$.
3. $m \leftarrow \mathbb{M}_{\text{ID}}(M_{\text{pt}})$.	3. $b \leftarrow \{0, 1\}$.
4. $c^* \leftarrow \mathbb{E}_{\text{ID}}(M_{\text{pt}}, \text{ID}^*, m; r)$.	4. $c^* \leftarrow \mathbb{E}_{\text{ID}}(M_{\text{pt}}, \text{ID}^*, m_b; r)$.
5. $m' \leftarrow A_2^{\mathcal{O}_{\text{ID}}}(M_{\text{pt}}, c^*, s, \text{ID}^*)$.	5. $b' \leftarrow A_2^{\mathcal{O}_{\text{ID}}}(M_{\text{pt}}, c^*, s, \text{ID}^*, m_0, m_1)$.

In the above, s is some state information and \mathcal{O}_{ID} are oracles to which the adversary has access. There are various possibilities for these oracles depending on the attack model for our game:

- CPA Model: In this model the adversary only has access to a private key extraction oracle which on input of $\text{ID} \neq \text{ID}^*$ will output the corresponding value of D_{ID} .
- CCA2 Model: In this model the adversary has access to the private key extraction oracle as above, but it also has access to a decryption oracle with respect to any identity ID of its choice, but with only one restriction that in the second phase A is not allowed to call the decryption oracle with the pair (c^*, ID^*) .

If we let MOD denote the mode of attack, either CPA or CCA2, the adversary's advantage in the first game is defined to be

$$\text{Adv}_{\text{ID}}^{\text{ID-OW-MOD}}(A) = \Pr[m' = m],$$

while the advantage in the second game is given by

$$\text{Adv}_{\text{ID}}^{\text{ID-IND-MOD}}(A) = |2 \Pr[b' = b] - 1|.$$

An IBE algorithm is considered to be secure, in the sense of a given goal and attack model (ID-IND-CCA2 for example) if, for all PPT adversaries, the advantage in the relevant game is a negligible function of the security parameter t .

To cope with probabilistic ciphers, we will require that not too many choices for r encrypt a given message to a given ciphertext. To formalise this concept we let $\gamma(M_{\text{pk}})$ be the least upper bound such that

$$|\{r \in \mathbb{R}_{\text{ID}}(M_{\text{pk}}) : \mathbb{E}_{\text{ID}}(M_{\text{pk}}, \text{ID}, m; r) = c\}| \leq \gamma(M_{\text{pk}}) \quad (1)$$

for every ID, $m \in \mathbb{M}_{\text{PK}}(M_{\text{pk}})$ and $c \in \mathbb{C}_{\text{PK}}(M_{\text{pk}})$. Our requirement is that the quantity $\gamma(M_{\text{pk}})/|\mathbb{R}_{\text{PK}}(M_{\text{pk}})|$ is a negligible function of the security parameter.

2.3 ID-Based Key Encapsulation Mechanisms

Following Cramer and Shoup's formalization of hybrid encryption [8], Bentahar et al. [4] extended the hybrid encryption concept to identity-based schemes. The idea is to construct an ID-IND-CCA2 secure IBE scheme from an ID-IND-CCA2 secure ID-KEM and a secure DEM.

An ID-KEM scheme is specified by four polynomial time algorithms:

- $\mathbb{G}_{\text{ID-KEM}}(1^t)$: The PPT *master key generation algorithm* which takes as input 1^t . It outputs the master public key M_{pk} and the master secret key M_{sk} .
- $\mathbb{X}_{\text{ID-KEM}}(M_{\text{pk}}, M_{\text{sk}}, \text{ID}_A)$: The PPT *private key extraction algorithm* which takes as input $M_{\text{pk}}, M_{\text{sk}}$ and an identifier string for A , $\text{ID}_A \in \{0, 1\}^*$. It outputs the associated private key D_{ID_A} .
- $\mathbb{E}_{\text{ID-KEM}}(M_{\text{pk}}, \text{ID}_A)$: The PPT *encapsulation algorithm* which takes as input ID_A and M_{pk} . It outputs a pair (k, c) where $k \in \mathbb{K}_{\text{ID-KEM}}(M_{\text{pk}})$ is a key and $c \in \mathbb{C}_{\text{ID-KEM}}(M_{\text{pk}})$ is the encapsulation of that key.
- $\mathbb{D}_{\text{ID-KEM}}(M_{\text{pk}}, \text{ID}_A, D_{\text{ID}_A}, c)$: The deterministic *decapsulation algorithm* which takes as input $M_{\text{pk}}, \text{ID}_A, c$ and D_{ID_A} . It outputs k or a failure symbol \perp .

We shall only require one security definition for our ID-KEMs, although other weaker definitions can be defined in the standard way. Consider the following two-stage game between an adversary $A = (A_1, A_2)$ of the ID-KEM and a challenger.

ID-IND Adversarial Game

1. $(M_{\text{pft}}, M_{\text{st}}) \leftarrow \mathbb{G}_{\text{ID-KEM}}(1^t)$.
2. $(s, \text{ID}^*) \leftarrow A_1^{\mathcal{O}_{\text{ID}}}(M_{\text{pft}})$.
3. $(k_0, c^*) \leftarrow \mathbb{E}_{\text{ID-KEM}}(M_{\text{pft}}, \text{ID}^*)$.
4. $k_1 \leftarrow \mathbb{K}_{\text{ID-KEM}}(M_{\text{pft}})$.
5. $b \leftarrow \{0, 1\}$.
6. $b' \leftarrow A_2^{\mathcal{O}_{\text{ID}}}(M_{\text{pft}}, c^*, s, \text{ID}^*, k_b)$.

In the above s is some state information and \mathcal{O}_{ID} denotes oracles to which the adversary has access. We shall be interested in the CCA2 attack model where the adversary has access to two oracles. These are described below.

1. A private key extraction oracle which, on input of $\text{ID} \neq \text{ID}^*$, will output the corresponding value of D_{ID} .
2. A decapsulation oracle which, on input an identity ID and encapsulation of its choice, will return the encapsulated key. This is subject to the restriction that in the second phase A is not allowed to call this oracle with the pair (c^*, ID^*) .

The adversary's advantage is defined to be

$$\text{Adv}_{\text{ID-KEM}}^{\text{ID-IND-CCA2}}(A) = |2 \Pr[b' = b] - 1|.$$

An ID-KEM is considered to be secure, if for all PPT adversaries A , the advantage in the game above is a negligible function of the security parameter t .

2.4 Hybrid IBE

A hybrid IBE $\mathcal{E} = (\mathbb{G}_{\text{ID}}, \mathbb{X}_{\text{ID}}, \mathbb{E}_{\text{ID}}, \mathbb{D}_{\text{ID}})$ construction consists of combining an ID-KEM $\mathcal{E}_1 = (\mathbb{G}_{\text{ID-KEM}}, \mathbb{X}_{\text{ID-KEM}}, \mathbb{E}_{\text{ID-KEM}}, \mathbb{D}_{\text{ID-KEM}})$ with a standard DEM $\mathcal{E}_2 = (\mathbb{E}_{\text{SK}}, \mathbb{D}_{\text{SK}})$ as described below. For the formal definition of a DEM and its security definition that we use in Theorem 1, refer to [8] and [4].

We assume that the keys output by the KEM are from the same key space used by the DEM. To generate M_{pft} , for the hybrid IBE scheme, the algorithm $\mathbb{G}_{\text{ID-KEM}}(1^t)$ is run. The algorithms $(\mathbb{E}_{\text{SK}}, \mathbb{D}_{\text{SK}})$ are then added to the resulting master public key. We denote the resulting full key M_{pft} below. Key extraction for \mathcal{E} just uses the key extraction of \mathcal{E}_1 .

$$\begin{array}{ll} \mathbb{E}_{\text{ID}}(M_{\text{pft}}, \text{ID}, m) & \mathbb{D}_{\text{ID}}(M_{\text{pft}}, \text{ID}, D_{\text{ID}}, c) \\ - (k, c_1) \leftarrow \mathbb{E}_{\text{ID-KEM}}(M_{\text{pft}}, \text{ID}) & - \text{Parse } c \text{ as } (c_1, c_2) \\ - c_2 \leftarrow \mathbb{E}_{\text{SK}}(k, m) & - k \leftarrow \mathbb{D}_{\text{ID-KEM}}(M_{\text{pft}}, \text{ID}, D_{\text{ID}}, c) \\ - \text{Return } c = (c_1, c_2) & - \text{If } k = \perp, \text{ return } \perp \\ & - m \leftarrow \mathbb{D}_{\text{SK}}(k, c_2) \\ & - \text{Return } m \end{array}$$

Similar to the result of hybrid encryption in [8], Bentahar et al. obtained the following theorem concerning the security of hybrid IBE.

Theorem 1. [Bentahar et al. [4]] *Let A be a PPT ID-IND-CCA2 adversary of the IBE scheme \mathcal{E} above. There exists PPT adversaries B_1 and B_2 , whose running time is essentially that of A , such that*

$$\text{Adv}_{\text{ID}}^{\text{ID-IND-CCA2}}(A) \leq 2\text{Adv}_{\text{ID-KEM}}^{\text{ID-IND-CCA2}}(B_1) + \text{Adv}_{\text{DEM}}^{\text{FG-CCA}}(B_2).$$

Some IND-CCA secure DEMs are readily available, see [14] and [1]. Bentahar et al. presented two secure ID-KEMs using the same key format as that used in the original BF-IBE scheme. In the following section, we introduce another ID-KEM based on Sakai and Kasahara’s IBE proposal which has the potential to achieve even better performance.

3 An SK-ID-KEM Construction

In this section we describe a new concrete construction for an ID-KEM. Our construction is in two stages. In the first stage, Section 3.1, we present a concrete instantiation of a new ID-OW-CPA secure IBE scheme. One should think of this construction as analogous to the BasicIdent scheme in [3]. In the second stage, Section 3.1, we use a generic construction from [4] which turns an ID-OW-CPA secure IBE scheme into an ID-IND-CCA2 secure ID-KEM. Such an ID-KEM can then be used to build an ID-IND-CCA2 secure encryption scheme using the construction of Theorem 1 [4].

3.1 An ID-OW-CPA IBE scheme based on Sakai–Kasahara keys

Let t be the security parameter. The system parameters consist of groups \mathbb{G}_1 , \mathbb{G}_2 and \mathbb{G}_T , as defined in Section 2.1, with order $p \approx 2^t$ and a bilinear pairing $\hat{e} : \mathbb{G}_1 \times \mathbb{G}_2 \rightarrow \mathbb{G}_T$. In addition we require a generator u_1 for \mathbb{G}_1 and a generator u_2 for \mathbb{G}_2 such that $u_1 = \psi(u_2)$. The scheme also uses two hash functions:

$$H_1 : \{0, 1\} \rightarrow \mathbb{Z}_p \text{ and } H_2 : \mathbb{G}_T \rightarrow \{0, 1\}^n$$

where $\{0, 1\}^n$ is the message space. It works as follows.

- $\mathbb{G}_{\text{ID}}(1^k)$: Select $s \in \mathbb{Z}_p^*$ at random and set $R = u_1^s$. The value s is the secret key M_{st} of the TA (a trusted authority), while R along with the other system parameters is the public key M_{pt} .
- $\mathbb{X}_{\text{ID}}(M_{\text{pt}}, \text{ID}, s)$: This outputs the identity-based secret key

$$D_{\text{ID}} = u_2^{1/(s+H_1(\text{ID}))}$$

- $\mathbb{E}_{\text{ID}}(M_{\text{pt}}, \text{ID}, m; r)$:
 - $Q \leftarrow R \cdot u_1^{H_1(\text{ID})}$
 - $U \leftarrow Q^r$
 - $V \leftarrow m \oplus H_2(\hat{e}(u_1, u_2)^r)$
 - Return (U, V)

– $\mathbb{D}_{\text{ID}}(M_{\text{pt}}, \text{ID}, D_{\text{ID}}, (U, V))$: This outputs

$$V \oplus H_2(\hat{e}(U, D_{\text{ID}}))$$

We now present the security result for the IBE scheme above.

Theorem 2. *Suppose that there is algorithm A which breaks the above scheme in terms of ID-OW-CPA. If we model H_1 and H_2 as random oracles, and we let q_1 , q_2 and q_X be the number of queries that A makes to H_1 , H_2 and its key extraction oracle respectively. Then there is an algorithm B to solve the q -BDHI problem with $q = q_1 + q_X + 1$ such that*

$$\text{Adv}_{\text{ID}}^{\text{ID-OW-CPA}}(A) \leq (q \cdot q_2) \cdot \text{Adv}^{q\text{-BDHI}}(B) + \frac{1}{2^n}.$$

The proof of this theorem is given in the appendix.

3.2 Generic Reduction

Here we take a generic probabilistic ID-based encryption scheme, which is secure in the sense of ID-OW-CPA. Let the encryption algorithm be denoted $\mathbb{E}_{\text{ID}}(M_{\text{pt}}, \text{ID}, m; r)$ and the decryption algorithm be denoted $\mathbb{D}_{\text{ID}}(M_{\text{pt}}, \text{ID}, D_{\text{ID}}, c)$, where D_{ID} is the output from the extraction algorithm $\mathbb{X}_{\text{ID-KEM}}(M_{\text{pt}}, M_{\text{st}}, \text{ID})$. We assume the message space of \mathbb{E}_{ID} is given by $\mathbb{M}_{\text{ID}}(M_{\text{pt}})$ and the space of randomness is given by $\mathbb{R}_{\text{ID}}(M_{\text{pt}})$. The construction uses two cryptographic hash functions:

$$H_3 : \{0, 1\}^* \rightarrow \mathbb{R}_{\text{ID}}(M_{\text{pt}}) \text{ and } H_4 : \{0, 1\}^* \rightarrow \{0, 1\}^\kappa$$

for some $\kappa \in \mathbb{Z}$. Using this we construct an ID-KEM as follows.

$$\begin{array}{ll} \mathbb{E}_{\text{ID-KEM}}(M_{\text{pt}}, \text{ID}): & \mathbb{D}_{\text{ID-KEM}}(M_{\text{pt}}, \text{ID}, D_{\text{ID}}, c): \\ - m \leftarrow \mathbb{M}_{\text{ID}}(M_{\text{pt}}) & - m \leftarrow \mathbb{D}_{\text{ID}}(M_{\text{pt}}, \text{ID}, D_{\text{ID}}, c) \\ - r \leftarrow H_3(m) & - \text{If } m = \perp, \text{ return } \perp \\ - c \leftarrow \mathbb{E}_{\text{ID}}(M_{\text{pt}}, \text{ID}, m; r) & - r \leftarrow H_3(m) \\ - k \leftarrow H_4(m) & - \text{If } c \neq \mathbb{E}_{\text{ID}}(M_{\text{pt}}, \text{ID}, m; r), \text{ return } \perp \\ - \text{Return } (k, c) & - k \leftarrow H_4(m) \\ & - \text{Return } k \end{array}$$

From [4] we have the following theorem concerning the security of the construction above.

Theorem 3. *If \mathbb{E}_{ID} is an ID-OW-CPA secure ID-based encryption scheme and H_3 and H_4 are modelled as random oracles then the construction above is secure against adaptive chosen ciphertext attack.*

Specifically, if A is a PPT algorithm that breaks the ID-KEM construction above using a chosen ciphertext attack, then there exists a PPT algorithm B , with

$$\text{Adv}_{\text{ID-KEM}}^{\text{ID-IND-CCA2}}(A) \leq 2(q_3 + q_4 + q_D) \cdot \text{Adv}_{\text{ID}}^{\text{ID-OW-CPA}}(B) + \frac{2q_D \gamma(M_{\text{pt}})}{|\mathbb{R}_{\text{ID}}(M_{\text{pt}})|},$$

where q_3 , q_4 and q_D are the number of queries made by A to H_3 , H_4 and the decryption oracle respectively, and $\gamma(M_{\text{pt}})$ is as in (1).

When we instantiate this generic construction with our ID-OW-CPA scheme from Stage 1, we have

$$\frac{\gamma(M_{\text{pk}})}{|\mathbb{R}_{\text{ID}}(M_{\text{pk}})|} \approx \frac{1}{p}.$$

3.3 Full Scheme

The full ID-KEM scheme works as follows. The algorithms $\mathbb{G}_{\text{ID-KEM}}$ and $\mathbb{X}_{\text{ID-KEM}}$ are simply \mathbb{G}_{ID} and \mathbb{X}_{ID} for the IBE scheme above.

$$\begin{array}{ll} \mathbb{E}_{\text{ID-KEM}}(M_{\text{pk}}, \text{ID}) & \mathbb{D}_{\text{ID-KEM}}(M_{\text{pk}}, \text{ID}, D_{\text{ID}}, c) \\ - m \leftarrow \{0, 1\}^n & - \text{Parse } c \text{ as } (U, V) \\ - r \leftarrow H_3(m) & - \alpha \leftarrow \hat{e}(U, D_{\text{ID}}) \\ - Q \leftarrow R \cdot u_1^{H_1(\text{ID})} & - m \leftarrow H_2(\alpha) \oplus V \\ - U \leftarrow Q^r & - r \leftarrow H_3(m) \\ - V \leftarrow m \oplus H_2(\hat{e}(u_1, u_2)^r) & - \text{If } (U, V) \neq \mathbb{E}_{\text{ID}}(M_{\text{pk}}, \text{ID}, m; r), \text{ re-} \\ - k \leftarrow H_4(m) & \quad \text{turn } \perp \\ - c \leftarrow (U, V) & - k \leftarrow H_4(m) \\ - \text{Return } (k, c) & - \text{Return } k \end{array}$$

Note that $\hat{e}(u_1, u_2)$ can be included in the master public key to minimise the number of pairing computations necessary.

We now look at the validity check in more detail. We need to ensure that the following holds

$$\begin{aligned} U &= Q^r \\ V &= m \oplus H_2(\hat{e}(u_1, u_2)^r), \end{aligned}$$

where

$$\begin{aligned} Q &= R \cdot u_1^{H_1(\text{ID})} \\ m &= V \oplus H_2(\hat{e}(u_1, u_2)^r). \end{aligned}$$

However, if $U = Q^r$ then α is always equal to $\hat{e}(u_1, u_2)^r$. In this case V always equals $m \oplus H_2(\alpha)$ and m is defined to be $V \oplus H_2(\alpha)$. This means that checking whether or not V is correct is redundant. Hence, we only need to check whether $U = Q^r$. Since the decryptor knows its own identity, it can be assumed to have precomputed the value of Q , therefore the validity check involves only one exponentiation in \mathbb{G}_1 .

4 Comparison with Other Schemes

In this section we compare the ID-IND-CCA2 scheme from the previous section, which we denote by **SK-C2**, with the other efficient ID-based encryption schemes in the literature.

- **BF-IBE**: The original Boneh–Franklin scheme which is secure assuming the BDH problem is hard. The ID-based keys are constructed in the standard way by hashing to a point in either \mathbb{G}_1 or \mathbb{G}_2 . The associated secret key is obtained by multiplying this point by the master secret. We use **BF-IBEA** to denote the extension of the Boneh–Franklin in which an arbitrary block cipher is used instead of **xor**. In [4] this latter version is referred to as **FullIdent-2**. Note, BF-IBEA does not need to be used with a full DEM; a standard block cipher secure against passive attacks is sufficient.
- **SK-IBE**: The scheme described in [6]. This uses the keys construction of Sakai and Kasahara as in the current paper. The scheme is secure assuming the q -BDHI problem is hard. Similar to BF-IBEA, we can define an SK-IBEA by replacing **xor** with a block cipher.
- **BF-C1**: Construction C-1 from [4]. This is a hybrid KEM based construction, originally mentioned in a paper by Lynn [11]. It is secure assuming a suitable gap problem is hard. The keys are of the same form as those in the Boneh–Franklin scheme.
- **BF-C2**: Construction C-2 from [4]. This uses the generic construction used in this paper applied to the BasicIdent scheme of [3].

Note, all of the above scheme are secure in the random oracle model. We have not considered comparisons with schemes secure in the standard model as they are very inefficient.

To compare efficiency we first look at the computations necessary to implement the various schemes in Table 1. The first two rows of the table correspond to IBE schemes, whilst the last three refer to ID-KEM/DEM hybrid constructions. We assume that the obvious precomputations have been performed in all cases.

Scheme	pairings		exponentiations		hashes	
	\mathbb{E}_{ID}	\mathbb{D}_{ID}	\mathbb{E}_{ID}	\mathbb{D}_{ID}	\mathbb{E}_{ID}	\mathbb{D}_{ID}
BF-IBEA	1	1	2	1	4	3
SK-IBEA	0	1	3	1	4	3
BF-C1	1	1	2	0	2	1
BF-C2	1	1	2	1	4	3
SK-C2	0	1	3	1	4	3

Table 1. The computations necessary for various IBE schemes

We see that the schemes based on the Sakai–Kasahara key construction do not have to perform a pairing in their encryption routine. This comes at the expense of an extra group exponentiation, however these are usually much cheaper than a pairing computation. In addition we note that using the Sakai–Kasahara method of constructing keys, as opposed to the method of Boneh and Franklin, avoids the need to hash into an elliptic curve group. As pointed out in [18], hashing into the group can cause problems if the groups are not chosen in a suitable way.

In addition, hashing into an elliptic curve is in general more expensive both in terms of CPU time and code footprint size than hashing into the integers.

In Table 2 we compare an implementation of our construction with that of BF-IBEA for a 160-bit MNT-type curve. The improvement in performance comes from the lack of a pairing computation on encryption and the lack of a need to hash into an elliptic curve group.

	BF-IBEA SK-C2	
ID-Public Key Gen	18	4
ID-Private Key Gen	113	88
ID-Encrypt	75	30
ID-Decrypt	55	62

Table 2. Comparison of CPU time in milli-seconds

We reiterate that using an ID-KEM/DEM construction is more flexible as it allows the use of identity based encryption with an arbitrary method to encrypt the actual data packet, or even the use of the KEM on its own to transmit a key for another application. This philosophy for designing public key encryption algorithms is well explained in [8] and [14], so we do not go into the benefits more here.

We now turn to the ciphertext sizes of the various schemes above. In Table 3 we let $|\mathbb{G}_1|$ etc. denote the number of bits needed to represent an element in the group \mathbb{G}_1 . It is convention that when instantiated with elliptic curves, the group \mathbb{G}_1 refers to the subgroup of order p of an elliptic curve over the “small” finite field. Then for supersingular elliptic curves we have $\mathbb{G}_1 = \mathbb{G}_2$, however for so-called MNT curves we have that \mathbb{G}_2 is related to a subgroup of the twisted elliptic curve over a large finite field. Hence, representing elements of \mathbb{G}_2 can require more bits than are required to represent elements of \mathbb{G}_1 .

In Table 3 we also mention whether the scheme requires hashing into either the group \mathbb{G}_1 or the group \mathbb{G}_2 . One should note that hashing into \mathbb{G}_2 can be computationally expensive as pointed out in [18] for certain choices of groups, whilst hashing into \mathbb{G}_1 is usually very efficient. As in [12] we let BF-IBE^\perp etc., denote the protocol BF-IBE but with the roles of \mathbb{G}_1 and \mathbb{G}_2 reversed. Note, reversing the roles of \mathbb{G}_1 and \mathbb{G}_2 can have effects on the security proof or on other aspects related to efficiency. See [18] for more details. Note that the only case in which reversing the roles of \mathbb{G}_1 and \mathbb{G}_2 makes no difference is the case of supersingular elliptic curves for which $\mathbb{G}_1 = \mathbb{G}_2$.

We do not give rows for the Sakai–Kasahara based schemes where the roles of \mathbb{G}_1 and \mathbb{G}_2 are reversed; reversing the roles of \mathbb{G}_1 and \mathbb{G}_2 only reduces bandwidth efficiency for no gain in performance, as for these schemes one never has to hash into \mathbb{G}_1 or \mathbb{G}_2 .

In Table 3, n either refers to the key length of the DEM, or the size of σ in the standard BF-IBE etc. We note that for the schemes with Boneh–Franklin style

scheme	ciphertext size	hashing	
		\mathbb{G}_1	\mathbb{G}_2
BF-IBE	$ \mathbb{G}_1 + n + m $	N	Y
BF-IBEd	$ \mathbb{G}_1 + n + \mathbb{E}_{\text{SK}}(m) $	N	Y
BF-IBE $^\perp$	$ \mathbb{G}_2 + n + m $	Y	N
BF-IBEd $^\perp$	$ \mathbb{G}_2 + n + \mathbb{E}_{\text{SK}}(m) $	Y	N
SK-IBE	$ \mathbb{G}_1 + n + m $	N	N
SK-IBEd	$ \mathbb{G}_1 + n + \mathbb{E}_{\text{SK}}(m) $	N	N
BF-C1	$ \mathbb{G}_1 + \mathbb{E}_{\text{DEM}}(m) $	N	Y
BF-C2	$ \mathbb{G}_1 + n + \mathbb{E}_{\text{DEM}}(m) $	N	Y
BF-C1 $^\perp$	$ \mathbb{G}_2 + \mathbb{E}_{\text{DEM}}(m) $	Y	N
BF-C2 $^\perp$	$ \mathbb{G}_2 + n + \mathbb{E}_{\text{DEM}}(m) $	Y	N
SK-C2	$ \mathbb{G}_1 + n + \mathbb{E}_{\text{DEM}}(m) $	N	N

Table 3. The bandwidth requirements of various IBE schemes

keys one either needs to choose, for MNT curves, between low bandwidth and hashing into \mathbb{G}_2 , or high bandwidth and hashing into \mathbb{G}_1 .

Bandwidth for ciphertexts can be further reduced as follows. In the ciphertext we transmit the element $U \in \mathbb{G}_1$, which is a point on an elliptic curve in practice. We could clearly compress the point U . However, compression usually entails sending an extra bit so as to uniquely decompress the point. This is unnecessary for the cost of one field inversion. Suppose we only transmit the x -coordinate of the point U , in which case the receiver only knows U upto sign. Hence, he can only compute

$$\alpha \leftarrow \hat{e}(\pm U, D_{\text{ID}})^{\pm 1}.$$

But by computing

$$H_2(\alpha + \alpha^{-1})$$

instead of

$$H_2(\alpha),$$

a unique value will be produced. In particular this technique avoids the need to transmit an extra bit to uncompress the x -coordinate $x(U)$ to a unique point, and it does not affect the security proof. One does, obviously, have to also modify the validity check slightly.

We note that an analogous construction to C-1 from [4] can be applied to the Sakai–Kasahara method of constructing keys. This scheme is efficient and can be proved secure using a suitable, but slightly unnatural, gap problem using similar techniques to the proof of construction C-1 from [4].

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A Proof of Theorem 2

To prove our theorem we will show how to use A to construct an algorithm B to solve the q -BDHI problem, where $q = q_1 + q_X + 1$.

Algorithm B proceeds as follows. It takes as input

$$(g_1, g_2, g_2^x, g_2^{x^2}, g_2^{x^3}, \dots, g_2^{x^q}) \in G_1 \times G_2^{q+1}$$

with $g_1 = \psi(g_2)$ and then selects an integer $I \in \{1, \dots, q\}$.

It then needs to set up the domain parameters and keys for the ID-based encryption algorithm; it proceeds as follows.

It selects h_0, \dots, h_{q-1} uniformly at random from \mathbb{Z}_p and defines

$$f(z) = \prod_{i=1}^{q-1} (z + h_i) = \sum_{i=0}^{q-1} c_i z^i.$$

Note that $c_0 \neq 0$ as none of the h_i are equal to zero.

It computes

$$u_2 = \prod_{i=0}^{q-1} (g_2^{x^i})^{c_i} = g_2^{f(x)}$$

and

$$u'_2 = \prod_{i=0}^{q-1} (g_2^{x^{i+1}})^{c_i} = g_2^{x f(x)} = u_2^x.$$

Note that if $u_2 = 1$ then we have that $x = -h_i$ for some value of i and hence B can solve the q -BDHI problem; it first checks which value of h_i corresponds to $-x$ and then it computes $\hat{e}(g_1, g_2)^{1/x}$ directly.

Assuming that there is no h_i such that $x = -h_i$, algorithm B defines the polynomials

$$f_i(z) = f(z)/(z + h_i) = \sum_{j=0}^{q-2} d_{i,j} z^j, \text{ for } 1 \leq i < q.$$

Note that

$$u_2^{1/(x+h_i)} = g_2^{f_i(x)} = \prod_{j=0}^{q-2} (g_2^{x^j})^{d_{i,j}}.$$

Let PS denote the set

$$\left\{ (h_j + h_0, u_2^{1/(x+h_j)}) \right\}_{j=1}^{q-1}.$$

Algorithm B sets

$$t' = \prod_{i=1}^{q-1} (g_2^{x^{i-1}})^{c_i} = g_2^{(f(x)-c_0)/x}$$

and sets

$$\gamma_0 = \hat{e}(\psi(t'), u_2 \cdot g_2^{c_0}).$$

It defines $u_1 = \psi(u_2)$ and sets the public key of the TA to be

$$R = u_1^{x-h_0} = \psi(u'_2 \cdot u_2^{-h_0}) = \psi(u'_2) \cdot u_1^{-h_0}.$$

Algorithm B now invokes the first stage of algorithm A with the domain parameters that it has constructed. It responds to the oracle calls made by A as follows.

H_1 -query on ID_i : B maintains a list H_1 of tuples (ID_i, h_i, D_{ID_i}) indexed by ID_i . On input of ID_i , the i th distinct query, algorithm B responds as follows.

1. If $i = I$ then B responds with h_0 and adds (ID_i, h_0, \perp) to the list H_1 .
2. Otherwise it selects a random element $(h_i + h_0, u_2^{1/(x+h_i)})$ from PS (without replacement). It adds $(ID_i, h_i + h_0, u_2^{1/(x+h_i)})$ to the list H_1 and it returns $h_i + h_0$.

If the query is a repeat query then B responds with the response that it gave the first time by looking it up on the list.

H_2 -query on α : B maintains a list H_2 of tuples (α, β) . If α appears in the list H_2 then B responds with β . Otherwise it chooses β at random from $\{0, 1\}^n$ and it adds (α, β) to the H_2 list before responding with β .

Extraction Query on ID_i : If ID_i does not appear on the H_1 list then B first makes an H_1 query. Algorithm B then checks whether the corresponding value of D_{ID_i} is \perp . If so it terminates. Otherwise it responds with D_{ID_i} .

At some point A 's first stage will terminate and it will return a challenge identity ID^* . If A has not called H_1 with input ID^* then B does so for it. If the corresponding value of D_{ID^*} is not equal to \perp then B will terminate.

Algorithm B chooses a random value of $s \in \mathbb{Z}_p$ and a random value V^* in $\{0, 1\}^n$. It computes $U^* = u_1^s$ and sets the challenge ciphertext to be

$$c^* = (U^*, V^*).$$

This challenge ciphertext is now passed to algorithm A 's second stage. Note, due to the rules of the game, B will not terminate unexpectedly when responding to extraction queries made once A has been given the challenge ciphertext.

At some point algorithm A responds with its guess as to the value of the underlying plaintext m^* . For a genuine challenge ciphertext we should have

$$m^* = V^* \oplus H_2(\hat{e}(U^*, D_{ID^*})).$$

If H_2 is modelled as a random oracle we know that A only has any advantage if the list H_2 contains an input value

$$\alpha^* = \hat{e}(U^*, D_{ID^*}). \tag{2}$$

Algorithm B sets

$$\gamma = \alpha^{*1/s}.$$

We have that

$$D_{ID^*} = u_2^{1/((x-h_0)+h_0)}$$

and so

$$\gamma = \hat{e}(u_1, u_2)^{1/x}.$$

Algorithm B 's job is to compute $\hat{e}(g_1, g_2)^{1/x}$. It sets

$$\begin{aligned}\gamma/\gamma_0 &= \hat{e}(g_1, g_2)^{f(x) \cdot f(x)/x} / \hat{e}(g_1^{(f(x)-c_0)/x}, g_2^{f(x)+c_0}) \\ &= \hat{e}(g_1, g_2)^{f(x) \cdot f(x)/x - f(x) \cdot f(x)/x + c_0^2/x} \\ &= \hat{e}(g_1, g_2)^{c_0^2/x}\end{aligned}$$

and it solves the q -BDHI problem by outputting

$$\hat{e}(g_1, g_2)^{1/x} = (\gamma/\gamma_0)^{1/c_0^2}.$$

Let us denote the event that A makes the query α^* , as defined in (2), during its attack by \mathbf{Ask} . We say that A *wins* if it outputs the correct value of the encrypted message in its attack. By definition we have

$$\begin{aligned}\text{Adv}_{\text{ID}}^{\text{ID-OW-CPA}}(A) &= \Pr[A \text{ wins} \wedge \mathbf{Ask}] + \Pr[A \text{ wins} \wedge \neg \mathbf{Ask}] \\ &\leq \Pr[A \text{ wins} \wedge \mathbf{Ask}] + \frac{1}{2^n}.\end{aligned}\tag{3}$$

The last inequality follows from the fact that, in the random oracle model, if the event \mathbf{Ask} does not occur, then A has no information about the message encrypted in the challenge ciphertext.

To conclude the proof we note that, provided B picks the correct index and the event \mathbf{Ask} occurs, B succeeds in solving the q -BDHI problem with probability at least $1/q_2$ and therefore

$$\Pr[A \text{ wins} \wedge \mathbf{Ask}] \leq ((q_1 + q_X + 1) \cdot q_2) \cdot \text{Adv}^{q\text{-BDHI}}(B).\tag{4}$$

The result follows from (3) and (4).