

# One-Round Authenticated Key Agreement from Weak Secrets

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## Abstract

We study the question of information-theoretically secure authenticated key agreement from weak secrets. In this setting, Alice and Bob share a  $n$ -bit secret  $W$ , which might *not* be uniformly random but the adversary has at least  $k$  bits of uncertainty about it (formalized using conditional min-entropy). Alice and Bob wish to use  $W$  to agree on a nearly uniform secret key  $R$ , over a public channel controlled by an *active* adversary Eve. We show that non-interactive (single-message) protocols do not work when  $k \leq \frac{n}{2}$ , and require poor parameters even when  $\frac{n}{2} < k \ll n$ .

On the other hand, for arbitrary values of  $k$ , we design a communication efficient *two-message* (i.e., *one-round!*) protocol extracting nearly  $k$  random bits. This dramatically improves the only previously known protocol of Renner and Wolf [RW03], which required  $O(\lambda)$  rounds where  $\lambda$  is the security parameter. Our solution takes a new approach by studying and constructing “*non-malleable*” *seeded randomness extractors* — if an attacker sees a random seed  $X$  and comes up with an arbitrarily related seed  $X'$ , then we bound the relationship between  $R = \text{Ext}(W; X)$  and  $R' = \text{Ext}(W; X')$ .

We also extend our one-round key agreement protocol to the “fuzzy” setting, where Alice and Bob share “close” (but not equal) secrets  $W_A$  and  $W_B$ , and to the Bounded Retrieval Model (BRM) where the size of the secret  $W$  is huge.

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# 1 Introduction

In this paper, we study the fundamental problem of symmetric key cryptography: Alice and Bob share a secret  $W$  and wish to communicate securely over a public channel controlled by an active adversary Eve. In particular, we want the communication to be *private* and *authentic*. Of course, this problem is well studied and can be solved using basic cryptographic primitives, either under computational assumptions, or even in the information theoretic setting. However, the standard solutions for both settings assume that the secret  $W$  is *perfectly (uniformly) random*.

In practice, many secrets, such as human-memorable passphrases and biometrics, are not uniformly random. Even keys that start out perfectly random may become compromised, for example through side-channel attacks against hardware or due to a malware infiltration of the storage device. Although all security is lost if the adversary learns the secret in its entirety, it is often reasonable to assume that the compromise is only *partial*. This assumption is natural for side-channel attacks (and was formalized in [MR04, DP08]) where the adversary does not have full access to the device, and for malware infiltration in the *Bounded Retrieval Model* [Dzi06, CLW06], where the secret is made *intentionally huge* so that a malicious program cannot communicate it fully to an adversary. Lastly, it is conceivable that Alice and Bob, who do not share a secret initially, can use some *physical means* to agree on a key about which an eavesdropping adversary will only have *partial* information. This is, for example, the case in *Quantum Key Agreement* [BB84] and in the *wiretap channel model* [Wyn75]. In this work, we study a general setting which encompasses all of the above examples. We assume that Alice and Bob share a *weak secret*, modeled as a random variable  $W$  arbitrarily distributed over bit-strings of length  $n$ , about which an adversary Eve has some *side information*, modeled as a random variable  $Z$  correlated with  $W$ . We want to base symmetric key cryptography on *minimal assumptions about the secrecy of  $W$* , and only require that  $W$  has at least  $k$  bits of entropy (conditioned on the side-information  $Z$ ), where  $k$  is roughly proportional to the security parameter. As already mentioned, standard symmetric key primitives can be used in the case where Alice and Bob share a truly random key and therefore we ask the following natural question.

**Question 1:** Can Alice and Bob use a shared *weak secret*  $W$  to securely agree on a *nearly uniform random key*  $R$ , by communicating over a *public and unauthenticated channel*, controlled by an *active attacker* Eve?

One possible solution to this problem, is to use *password authenticated key exchange* (PAK) [BMP00, BPR00, KOY01, GL01, CHK<sup>+</sup>05, GL06], where the secret  $W$  is used as a password. PAK allows Alice and Bob to exchange arbitrarily many random *session keys* using the secret  $W$ , and achieves strong security guarantees even when the entropy  $k$  is very low. On the other hand, all of the practical constructions of PAK either use the *random oracle model* or rely on a *trusted common reference string*. The only exception is the construction of [GL01] which, instead, requires many rounds of interactions and is not practically efficient. In addition, all of the constructions require the use of *public key cryptography*. Thus, even though we are in a symmetric key setting where Alice and Bob share a secure secret  $W$ , the use of PAK requires public key assumptions (and expensive public key operations) to take advantage of it. Also, PAK is a computational primitive and thus only provides security when the attacker Eve is *computationally bounded*.

In contrast, we will study Question 1 in the *information theoretic setting*, where the adversary Eve is *computationally unbounded*. We call protocols that solve the problem of Question 1 in our setting (*information-theoretic authenticated key agreement* (IT-AKA) protocols). Of course, IT-AKA cannot achieve all of the security guarantees of PAK. For example, IT-AKA can only be used *once* to convert a weak secret  $W$  into a uniformly random key  $R$ , and cannot be used to generate arbitrarily many session keys. Also, authenticated key agreement does not provide any security guarantees when the entropy  $k$  is very low (i.e. when the secret can be guessed with a reasonable probability). On the other hand, IT-AKA achieves information theoretic security and thus allows us to base *all of symmetric key cryptography* (information-theoretic as well computational) on weak secrets. Moreover, our constructions will be efficient (no public key operations) and do not require a common reference string or any other setup. For the rest of the paper, we will therefore assume that the adversary Eve is *computationally unbounded*.

A weaker variant of the our problem, called *privacy amplification* [BBR88, Mau92, BBCM95], requires that Alice and Bob communicate over an *authenticated channel* (alternatively, that the attacker Eve is passive). In this setting, key agreement can be solved using a (strong) *randomness extractor* [NZ96], which uses a seed  $X$  that is made public to the adversary, to extract nearly uniform randomness  $R = \text{Ext}(W; X)$  from a weak secret  $W$ . Privacy amplification can therefore be done in a one-message (i.e. non-interactive) protocol, where Alice sends a seed  $X$  to Bob and both parties share the extracted key  $R$ .

The question of authenticated key agreement (when there is *no* authenticated channel) was first studied by Maurer and Wolf in [MW97], who constructed an IT-AKA protocol for the case when  $W$  has entropy  $k > \frac{2n}{3}$  (where  $n$  is the bit-length of  $W$ ). This was later improved to  $k > \frac{n}{2}$  in the work of [DKRS06]. Both of the above constructions are non-interactive, but only achieve authenticity at a price in the communication complexity (requiring at least  $n - k$  bits) and the size of extracted key (which is at most  $\ell < 2k - n$  bits long, and thus far below the full entropy of  $W$ ). The most troubling aspect of these constructions, however, is the requirement that the entropy must exceed  $k > \frac{n}{2}$ , which conflicts with our goal of basing symmetric key cryptography on *minimal* secrecy assumptions. Moreover, many natural sources of secret randomness, such as biometrics, are unlikely to satisfy this requirement.

In terms of negative results, Dodis and Spencer [DS02] showed that interaction is necessary for *message authentication* if the *only* randomness available to Alice and Bob comes from a weak secret  $W$  whose entropy is  $k \leq \frac{n}{2}$ . However, in our setting, we assume that the parties also have access to a local (non-shared) source of perfect randomness. These two settings are very different and, when no perfect randomness is available, most cryptographic primitives (including privacy amplification) are impossible *even* if  $k > \frac{n}{2}$  [MP90, DOPS04, BD07]. Therefore, we feel that the result of Dodis and Spencer has often been incorrectly interpreted (for example in [RW03, DKRS06, CDF<sup>+</sup>08]) as showing the impossibility of authenticated key agreement protocols in *our more general setting*, where perfect (non-shared) randomness *is* available. In this paper we rectify this discrepancy by proving a (non-trivial) generalization of the [DS02] lower bound for *our* setting, thus showing that, unfortunately, interaction is *indeed* required when  $k \leq \frac{n}{2}$ .

In terms of positive results, the only previously known protocol for IT-AKA with arbitrarily weak secrets (i.e. allowing entropy  $k \leq \frac{n}{2}$ ) is an interactive protocol constructed by Renner and Wolf in [RW03]. This protocol requires  $\Theta(\log(n) + \lambda)$  rounds of interaction, where  $\lambda$  is the security parameter, but allows the entropy  $k$  to be *any constant* fraction of  $n$ . Thus, there is a huge gap between the lower bound (which requires at least *one* round of interaction) and the best construction thus far. We therefore turn our attention to the following question, which will be the central question of this work.

**Question 2: What is the minimal amount of interaction required to achieve authenticate key agreement (IT-AKA) from arbitrarily weak secrets? In particular, is a one-round (two-message) protocol possible?**

In this paper, we answer Question 2 in the affirmative, by constructing the first one-round (two-messages) IT-AKA protocol for arbitrarily weak secrets. We thus completely bridge the gap between lower bound and construction. Moreover, the minimal entropy  $k$  in our construction is only determined by the security parameter  $\lambda$  and an additive polylogarithmic factor in the size  $n$  (i.e. the entropy  $k$  can be sub-constant in the size  $n$ , further improving on [RW03]). Therefore, our construction is *optimal* in the amount of interaction and requires essentially *minimal* assumptions on the entropy of the secret  $W$ . Our protocol is also efficient in communication complexity and extracts essentially all of the entropy of  $W$  into the final shared key so that, even in the setting  $\frac{n}{2} < k \ll n$  where less efficient non-interactive protocols are possible, our interactive construction may be preferred.

Our protocol uses completely different techniques than all of the prior work. The main novelty in our construction is the design of *non-malleable extractors*, which are an interesting primitive of independent interest. For non-malleability, we consider an attacker who sees a random extractor seed  $X$  and produces an arbitrarily related seed  $X'$ . We require that the relationship between  $R = \text{Ext}(W; X)$  and  $R' = \text{Ext}(W; X')$  is “bounded” in some well-defined manner. Our main construction of non-malleable extractors is based on the (seemingly unrelated) concept of alternating extraction, recently introduced in [DP07]. Using non-malleable extractors, we show how Alice can authenticate a message to Bob in a single round of interaction. Lastly, we use this message authentication protocol as a tool for our construction of authenticated key agreement.

We also present two orthogonal extensions of our basic scheme. In the first extension, we consider the *fuzzy case* where Alice and Bob have two different but correlated secrets  $W_A, W_B$ . In the second extension, we consider the case where the shared secret  $W$  is huge (e.g. as in the bounded retrieval model) and hence efficient protocols require *locality* — i.e. Alice and Bob can only access a small portion of  $W$  to run their protocol.

## 2 Notation and Preliminaries

The *statistical distance* between two random variables  $A, B$  is defined by  $\mathbf{SD}(A, B) = \frac{1}{2} \sum_v |\Pr[A = v] - \Pr[B = v]|$ . We use  $A \approx_\varepsilon B$  as shorthand for  $\mathbf{SD}(A, B) \leq \varepsilon$ . The *min-entropy* of a random variable  $W$  is  $\mathbf{H}_\infty(W) \stackrel{\text{def}}{=} -\log(\max_w \Pr[W = w])$ . This notion of entropy is useful in cryptography since it measures the *predictability* of  $W$  by an adversary. However, cryptographic secrets cannot usually be analyzed in a vacuum and we have to consider the *conditional* predictability of  $W$  when sampled according to some joint distribution  $(W, Z)$  where the adversary sees  $Z$ . Following [DORS08], the correct corresponding notion is *average conditional min entropy* defined by  $\tilde{\mathbf{H}}_\infty(W|Z) \stackrel{\text{def}}{=} -\log(\mathbb{E}_{z \leftarrow Z} \max_w \Pr[W = w|Z = z])$ . We say that a random variable  $W$  is an  $(n, k)$ -source if it is distributed over  $\{0, 1\}^n$  and  $\mathbf{H}_\infty(W) \geq k$ . We say that  $(W|Z)$  is an  $(n, k)$  source if  $W$  takes values over  $\{0, 1\}^n$  and  $\tilde{\mathbf{H}}_\infty(W|Z) \geq k$ . We review two information theoretic primitives that we will use extensively throughout the paper: randomness extractors and (one-time) MACs. A randomness extractor uses a random seed  $X$  as a catalyst to extract nearly uniform randomness  $R = \text{Ext}(W; X)$  from a weak source  $W$ . A message authentication code (MAC) uses a private key  $R$  to produce a tag  $\sigma$  for a message  $\mu$  such that an adversary who sees  $\mu, \sigma$  cannot produce a valid tag  $\sigma'$  for a modified message  $\mu' \neq \mu$ .

**Definition 1.** We say that an efficient function  $\text{Ext} : \{0, 1\}^n \times \{0, 1\}^d \rightarrow \{0, 1\}^\ell$  is an  $(n, k, d, \ell, \varepsilon)$ -extractor if for all  $(n, k)$ -sources  $(W|Z)$ ,  $(Z, X, \text{Ext}(W; X)) \approx_\varepsilon (Z, X, U_\ell)$  where  $X$  is uniform on  $\{0, 1\}^d$ .

**Definition 2.** We say that a family of functions  $\{\text{MAC}_r : \{0, 1\}^m \rightarrow \{0, 1\}^s\}_{r \in \{0, 1\}^n}$  is a  $\delta$ -secure (one-time) message authentication code (MAC) if for any  $\mu \neq \mu', \sigma, \sigma', \Pr[\text{MAC}_R(\mu) = \sigma \mid \text{MAC}_R(\mu') = \sigma'] \leq \delta$  where  $R$  is uniformly random on  $\{0, 1\}^n$ .

## 3 Interactive Message Authentication

In this section we study the problem of message authentication when Alice and Bob share an arbitrarily weak secret  $W$  about which an adversary Eve has some side-information  $Z$ . Alice wants to send an authenticated message  $\mu_A$  to Bob, in the presence of an active attacker Eve, who has complete control over the network and can modify protocol messages arbitrarily. Bob should either correctly receive  $\mu_A$ , or detect an active attack and quit by outputting  $\perp$ .

**Definition 3.** An  $(n, k, m, \delta)$ -message authentication protocol AUTH is a protocol in which Alice starts with a source message  $\mu_A \in \{0, 1\}^m$  and, at the conclusion of the protocol, Bob outputs a received message  $\mu_B \in \{0, 1\}^m \cup \{\perp\}$ . We require the following properties:

**Correctness.** If the adversary Eve is passive then, for any source message  $\mu_A \in \{0, 1\}^m$ ,  $\Pr[\mu_B = \mu_A] = 1$ .

**Security.** If  $(W|Z)$  is an  $(n, k)$ -source then, for any source message  $\mu_A \in \{0, 1\}^m$  and any active adversarial strategy employed by Eve,  $\Pr[\mu_B \notin \{\mu_A, \perp\}] \leq \delta$ .

For the case of perfectly random secrets  $W$ , it is well-known how to solve the above problem using *message authentication codes (MAC)*, where the authentication protocol is non-interactive and consists of a single phase in which Alice sends her message  $\mu_A$  along with a *tag*  $\sigma = \text{MAC}_W(\mu_A)$ . We show that this strategy *does not* (in general) extend to the case of weak secrets. Namely, single-phase message authentication protocols are only possible if the entropy of the secret is at least  $k > \frac{n}{2}$ . In addition, even when this condition does hold, a single-phase protocol will have a communication complexity of roughly  $n - k$  bits. This lower bound often makes single-phase protocols *impossible*, as in the setting of biometrics where the entropy-rate is often  $k < \frac{n}{2}$ , or *impractical*, as in the Bounded Retrieval Model where a communication complexity of  $n - k$  bits would be huge and on the order of several gigabytes. Our lower bound applies to authentication protocols in which Alice can authenticate even a single bit. As mentioned in the introduction, this result can be thought of as a (non-trivial) extension of [DS02] to the setting where Alice and Bob have access to a local (non-shared) source of perfect randomness. The proof of the following theorem appears in Appendix D.

**Theorem 4.** Any single-phase  $(n, k, m, \delta)$ -message authentication protocol with security  $\delta < \frac{1}{4}$  must satisfy  $k > \frac{n}{2}$  and must have a communication complexity of at least  $n - k - 2$  bits.

Given the above lower bound for non-interactive (single-phase) protocols, we turn our efforts to constructing a practical and efficient protocol in the interactive setting. We show that the above lower bound does not extend to even a single *round* of interaction. Indeed, in the rest of this section, we construct an efficient one-round authentication protocol. In our protocol, Bob initiates the conversation by sending a random *seed* to Alice, who then uses this seed to compute a response which authenticates her message. It may seem strange that the inclusion of one extra phase, in which Bob only sends a random seed, can help us break the lower bound. Indeed, the seed is not authenticated and the adversary can modify it arbitrarily. In our protocol, Alice and Bob use the seed as follows:

(1) If the adversary passively forwards the seed, then Alice and Bob distill a *shared (almost) uniform key*.

(2) If the adversary modifies the seed, then Alice’s and Bob’s keys will be *unrelated* in some crucial manner.

If the adversary forwards the seed honestly, then Alice and Bob will have a shared random key, and so Alice can authenticate a message to Bob without breaking our lower bound (e.g. using a standard MAC). However, Eve can modify the seed arbitrarily and cause Alice to derive some incorrect *bogus key*, which Alice will then use to compute her response. In general, this allows the adversary Eve to perform *related key attacks* where she *learns* the value of Alice’s response under a bogus related key and then *produces* a forged response under the original key. We therefore use a two-pronged approach to combat this problem. First we construct an extractor which has some “non-malleability” property (condition (2) above) meaning that if an attacker sees a random seed  $X$  and comes up with a related seed  $X'$  then we *bound the relationship* between the Bob’s key  $R = \text{Ext}(W; X)$  and Alice’s bogus key  $R' = \text{Ext}(W; X')$ . We then construct special MACs which are resistant to the limited types of *related key attacks* that our extractor allows. This general framework, where we will need to plug-in *specially constructed* extractors and MACs, is presented in Figure 1, which shows an execution of our two-flow protocol with an active adversary Eve who modifies  $X$  to  $X'$  and  $(\mu_A, \sigma')$  to  $(\mu_B, \tilde{\sigma})$ .

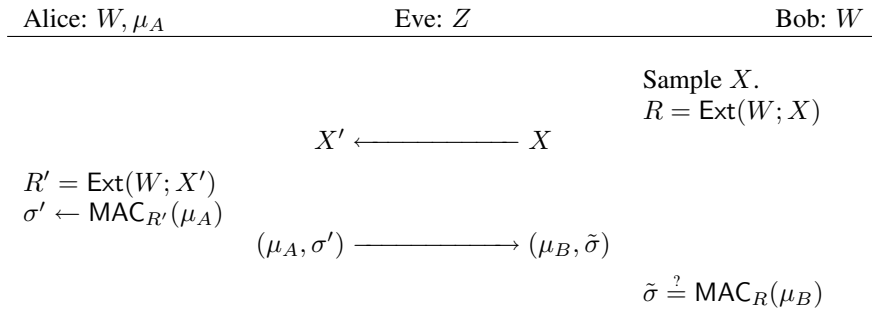


Figure 1: A Framework for Message Authentication Protocols.

We present two instantiations of the above framework. As our first instantiation, we define a new extractor primitive with a *very strong non-malleability* property, essentially guaranteeing that randomness extracted under a modified seed is *completely unrelated* to that extracted under the original seed. We prove that (surprisingly) such extractors *do indeed exist* and can achieve very good parameters. We do so using a probabilistic method argument and therefore this approach does not help us in finding an efficient implementation. The strong non-malleability property essentially prevents Eve from performing *any kind of related key attack* and therefore we can use standard one-time MACs for the response flow. In our second approach, we define a weaker non-malleability property that we call *look-ahead* and give an *efficient construction* of look-ahead extractors. We then construct a new message authentication code which is specifically tailored to withstand the types of related key attacks that look-ahead extractors might allow.

### 3.1 Approach 1: Fully Non-Malleable Extractors (non-constructive)

In this section, we define a very powerful primitive called a (fully) non-malleable extractor. This is a seeded extractor which takes a weak secret  $W$  and extracts randomness  $R$  using a seed  $X$ . For the non-malleability property, we consider the following attack game. The adversary gets the seed  $X$  and comes up with an *arbitrarily related seed*  $X' \neq X$ . The adversary then learns the value  $R'$  extracted from  $W$  under the seed  $X'$ . We require that the original randomness  $R$  still looks *uniformly random even when given  $R'$* , and thus the two values are *completely unrelated!*

**Definition 5.** A function  $\text{nmExt} : \{0, 1\}^n \times \{0, 1\}^d \rightarrow \{0, 1\}^\ell$  is a  $(n, k, d, \ell, \varepsilon)$ -Non-Malleable Extractor (NM-EXT) if, for any  $(n, k)$ -source  $(W|Z)$  and any adversarial function  $\mathcal{A}$ :

$$(Z, X, \text{nmExt}(W; \mathcal{A}(X, Z)), \text{nmExt}(W; X)) \approx_\varepsilon (Z, X, \text{nmExt}(W; \mathcal{A}(X, Z)), U_\ell)$$

where  $X$  is uniformly random over  $\{0, 1\}^d$  and  $\mathcal{A}(X, Z) \neq X$ .

Upon seeing the definition, it is not clear if non-malleable extractors can exist at all. In fact, one obvious attack would be for the adversary to choose a random seed  $X'$  unrelated to  $X$  and thus learn some  $\ell$  bits of information about  $W$ . In order for  $\text{nmExt}(W; X)$  to then look random, we need to make sure that  $W$  still has at least  $\ell$  bits of residual entropy left after  $\ell$  bits are revealed, showing that we need  $\ell < \frac{k}{2}$  (i.e. we can extract at most half of the entropy) just to protect against an adversary who sees the value of the extractor at a random and *unrelated* seed  $X'$ ! Of course, an adversary that can choose an *arbitrarily related* seed  $X'$  has significantly more power and there is no immediate reason to believe that we can defend against such an adversary at all. Surprisingly, using the probabilistic method, we show that non-malleable extractors do indeed exist and that the condition  $\ell < \frac{k}{2}$  is essentially sufficient. The proof appears in Appendix E.1, and is highly non-trivial because it requires us to carefully analyze the dependencies introduced by the inclusion of a related-seed attacker  $\mathcal{A}$ .

**Theorem 6.** There exists an  $(n, k, d, \ell, \varepsilon)$ -Non-Malleable Extractor for any integers  $n \geq k, d, \ell$  and any  $\varepsilon > 0$  as long as  $k > 2\ell + 3 \log(1/\varepsilon) + \log(d) + 9$  and  $d > \log(n - k + 1) + 2 \log(1/\varepsilon) + 7$ .

Plugging in a non-malleable extractor and a one-time MAC into our main construction (Figure 1) gives us a two-phase authentication protocol: Bob picks an extractor seed  $X$ , computes  $R = \text{nmExt}(W; X)$  and sends  $X$  to Alice. Alice receives a (possibly modified) seed  $X'$  and computes  $R' = \text{nmExt}(W; X')$ . She then uses  $R'$  as a key to a standard MAC to authenticate her message  $\mu_A$  to Bob. It is fairly simple to analyze the security of the protocol. If  $X' \neq X$  then, by non-malleability, the value  $R'$  is unrelated to the random key  $R$  and hence the value  $\sigma' = \text{MAC}_{R'}(\mu_A)$  will not help the adversary produce a valid tag  $\tilde{\sigma}$  under the key  $R$  — not even to authenticate Alice’s actual message  $\mu_A$ ! On the other hand, if  $X' = X$  then  $R' = R$  and hence we can rely directly on the security of the MAC to ensure that  $\mu_B = \mu_A$ . Therefore we get the following theorem and corollary for the existence of highly efficient message authentication protocols. See Appendix E.2 and Appendix E.3 for proofs.

**Theorem 7.** Assume that  $\text{nmExt}$  is a  $(n, k, d, \ell, \varepsilon)$ -Non-Malleable Extractor and that the collection  $\{\text{MAC}_r : \{0, 1\}^m \rightarrow \{0, 1\}^s\}$ , indexed by keys  $r \in \{0, 1\}^\ell$ , is a  $\delta$ -secure one-time MAC. Then our construction outlined above gives us a  $(n, k, m, 2(\delta + \varepsilon))$ -message authentication protocol with one-round of interaction and a communication complexity of  $d + s + m$  bits.

**Corollary 1.** There exist  $(n, k, m, \delta)$ -message authentication protocols with one-round of interaction for any integers  $n \geq k, m$  and any  $\delta > 0$  as long as  $k > O(\log(\log(n)) + \log(m) + \log(\frac{1}{\delta}))$ . Moreover the communication complexity of such protocols is  $O(\log(n) + \log(m) + \log(\frac{1}{\delta}))$ .

### 3.2 Approach 2: Look-Ahead Extractor (efficient construction)

In this section, we define a weaker notion of non-malleability called *look-ahead*. A look-ahead extractor uses a random seed  $X$  to extract  $t$  blocks of randomness  $R_1, \dots, R_t$  from a secret  $W$ . Assume that a seed  $X'$  is arbitrarily related to  $X$  and that the blocks  $R'_1, \dots, R'_t$  are extracted from  $W$  using  $X'$ . We insist that any *suffix*  $R_{i+1}, \dots, R_t$  of the original sequence looks uniformly random, even when given the *prefix*  $R'_1, \dots, R'_i$  in the related sequence. In other words, the adversary cannot modify the extractor seed and use the extracted blocks to *look ahead* into the original sequence of blocks.

**Definition 8.** Let  $\text{laExt} : \{0, 1\}^n \times \{0, 1\}^d \rightarrow (\{0, 1\}^\ell)^t$  be a function such that  $\text{laExt}(W; X)$  outputs blocks  $R_1, \dots, R_t$  with  $R_i \in \{0, 1\}^\ell$ . We say that  $\text{laExt}$  is a  $(n, k, d, \ell, t, \varepsilon)$ -look-ahead extractor if, for any  $(n, k)$ -source  $(W|Z)$ , any adversarial function  $\mathcal{A}$  and any  $i \in \{0, \dots, t-1\}$ ,

$$(Z, X, [R'_1, \dots, R'_i], [R_{i+1}, \dots, R_t]) \approx_\varepsilon (Z, X, [R'_1, \dots, R'_i], U_{\ell(t-i)}) \quad (1)$$

where  $[R_1, \dots, R_t] = \text{laExt}(W; X)$ ,  $X' = \mathcal{A}(X, Z)$ ,  $[R'_1, \dots, R'_i] = \text{laExt}(W; X')$ .

We note that this is a significantly weaker property than full non-malleability. For example, given a random seed  $X$ , there might be a related seed  $X'$  such that  $\text{laExt}(W; X) = \text{laExt}(W; X')$  with high probability. Nevertheless, we will show that look-ahead suffices for our needs. Our construction of a look-ahead extractor is based on the idea of alternating extraction, which was introduced by Dziembowski and Pietrzak in [DP07] as a tool for building an intrusion resilient secret sharing scheme. In the following section we review this concept using our own terminology and present an *alternating-extraction theorem* which captures the main ideas implicit in [DP07], in an abstracted and (slightly) generalized form.

**Alternating Extraction.** Imagine that two parties, Quentin and Wendy, have values  $Q, W$  respectively such that  $W$  is kept secret from Quentin and  $Q$  is kept secret from Wendy. Let  $\text{Ext}_q, \text{Ext}_w$  be randomness extractors (with possibly different parameters) and assume that Quentin also has a random seed  $S_1$  for the extractor  $\text{Ext}_w$ . The *alternating extraction protocol* is an interactive process between Quentin and Wendy, which runs in  $t$  rounds. In the first round, Quentin sends his seed  $S_1$  to Wendy, Wendy computes  $R_1 = \text{Ext}_w(W; S_1)$ , sends  $R_1$  to Quentin, and Quentin computes  $S_2 = \text{Ext}_q(Q; R_1)$ . In each subsequent round  $i$ , Quentin sends  $S_i$  to Wendy, who replies with  $R_i = \text{Ext}_w(W; S_i)$ , and Quentin computes  $S_{i+1} = \text{Ext}_q(Q; R_i)$ . For a pictorial representation, see Figure 3 in Appendix F. Thus Quentin and Wendy together produce the sequence:

$$R_1 = \text{Ext}_w(W; S_1), S_2 = \text{Ext}_q(Q; R_1), R_2 = \text{Ext}_w(W; S_2), \dots, S_t = \text{Ext}_q(Q; R_{t-1}), R_t = \text{Ext}_w(W; S_t) \quad (2)$$

The alternating-extraction theorem says that there is *no better* strategy that Quentin and Wendy can use to compute the above sequence! More precisely, let us assume that, in each round, Quentin is limited to sending at most  $s_q$  bits to Wendy who can then reply by sending at most  $s_w$  bits to Quentin where  $s_q$  and  $s_w$  are much smaller than the entropy of  $Q, W$  (preventing Quentin from sending his entire value  $Q$ ). Then, for any possible strategy cooperatively employed by Quentin and Wendy in the first  $i$  rounds of interaction, the values  $R_{i+1}, R_{i+2}, \dots, R_t$  look uniformly random to Quentin (and, symmetrically,  $S_{i+1}, S_{i+2}, \dots, S_t$  look random to Wendy). In other words, Quentin and Wendy acting together cannot speed up the process in some clever way so that Quentin would learn  $R_j$  (or even distinguish it from random) in fewer than  $j$  rounds! We prove the following theorem in Appendix F.1, essentially using the techniques of [DP07].<sup>1</sup>

**Theorem 9.** (*Alternating Extraction*). *Let  $(W|Z)$  be an  $(n_w, k_w)$ -source and  $Q$  be an  $(n_q, k_q)$ -source independent of  $W, Z$ . Let  $\text{Ext}_w$  be an  $(n_w, k_w - (s_w + \ell)t, \ell, \ell, \varepsilon_w)$  extractor and  $\text{Ext}_q$  be an  $(n_q, k_q - (s_q + \ell)t, \ell, \ell, \varepsilon_q)$  extractor so that the seed size and extracted key length is  $\ell$  in both cases. Let  $S_1$  be uniformly random on  $\{0, 1\}^d$  and define  $R_1, S_2, R_2, \dots, S_t, R_t$  as in equation (2). Let  $\mathcal{A}_q(Q, S_1, Z), \mathcal{A}_w(W, Z)$  be interactive machines such that, in each round,  $\mathcal{A}_q$  sends at most  $s_q$  bits to  $\mathcal{A}_w$  which replies with at most  $s_w$  bits to  $\mathcal{A}_q$ . Then, for all  $0 \leq i \leq t - 1$ ,*

$$(V_q^i, R_{i+1}, R_{i+2}, \dots, R_t) \approx_\varepsilon (V_q^i, U_{\ell(t-i)}) \quad \text{and} \quad (V_w^i, S_{i+1}, S_{i+2}, \dots, S_t) \approx_\varepsilon (V_w^i, U_{\ell(t-i)}) \quad (3)$$

where  $V_w^i, V_q^i$  denote the views of  $\mathcal{A}_w, \mathcal{A}_q$  respectively after the first  $i$  rounds of the interaction (including their inputs and a transcript of communication) and  $\varepsilon = t^2(\varepsilon_w + \varepsilon_q)$ .

**Construction of a Look-Ahead Extractor.** At first it may seem surprising that alternating extraction (which is an interactive protocol) can help us in the construction of a non-malleable extractor (which is a non-interactive function). Our construction of a look-ahead extractor is relatively simple. We let  $X = (Q, S_1)$  be a seed, and define

$$\text{laExt}(W; (Q, S_1)) \stackrel{\text{def}}{=} R_1, \dots, R_t. \quad (4)$$

where  $R_1, \dots, R_t$  are generated as in (2). Essentially, the extractor uses the seed  $X = (Q, S_1)$  to run Quentin's side and the secret  $W$  to run Wendy's side in the alternating-extraction protocol for  $t$  rounds and outputs all of Wendy's blocks  $R_1, \dots, R_t$  at the conclusion. We use the alternating-extraction theorem to analyze resistance of this construction to malleability attacks. Suppose that a modified seed  $X' = (Q', S'_1) = \mathcal{A}((Q, S_1), Z)$  is used to extract  $R'_1, \dots, R'_t$ . Then that corresponds to an adversarial strategy  $\mathcal{A}_q$  for Quentin where he runs  $\mathcal{A}$  on his

<sup>1</sup>One difference between us and [DP07], is that we need *all of*  $R_{i+1}, \dots, R_t$  to look random and not just  $R_{i+1}$ . The other difference is that they should look random even given the view  $V_q^i$  which includes  $Q$ .

inputs, sends the seed  $S'_1$  in the first round and uses the modified value  $Q'$  for his side of the protocol. Wendy's strategy is unchanged and she sends the values  $R'_1, \dots, R'_t$  to Quentin. Note that Quentin's view is therefore  $V_q^i = (Z, X, R'_1, \dots, R'_i)$  and hence the look-ahead property (equation (1)) follows directly from the alternating-extraction theorem (equation (3)).

**Theorem 10.** *Given an  $(n_w, k_w - (2\ell)t, \ell, \ell, \varepsilon_w)$ -extractor  $\text{Ext}_w$  and an  $(n_q, n_q - (2\ell)t, \ell, \ell, \varepsilon_q)$ -extractor  $\text{Ext}_q$ , our construction yields an  $(n_w, k_w, n_q + \ell, \ell, t, t^2(\varepsilon_w + \varepsilon_q))$ -look-ahead extractor.*

*Proof.* Follows from the above discussion showing how to construct a strategy  $\mathcal{A}_q$  for Quentin given a malleability attacker  $\mathcal{A}$ . Notice that the strategy  $\mathcal{A}_q$  sends  $s_q = \ell$  bits in each round. Also, we assume that  $Q$  is chosen to be uniformly random over  $\{0, 1\}^{n_q}$  and therefore  $k_q = n_q$ . The rest of the parameters follow directly from Theorem 9.  $\square$

As shown in Appendix F.2, we can plug in the concrete efficient extractor construction of [GUV07] and get the following parameters.

**Theorem 11.** *For all integers  $n \geq k$  and all  $\varepsilon > 0$  there exist  $(n, k, d, \ell, t, \varepsilon)$ -look-ahead extractors as long as*

$$k \geq 2(t+2) \max(\ell, O(\log(n) + \log(t) + \log(1/\varepsilon))) \geq O(t(\ell + \log(n) + \log(t) + \log(1/\varepsilon)))$$

and  $d \geq O(t(\ell + \log(n) + \log(t) + \log(1/\varepsilon)))$ .

**Authentication using Look-Ahead.** We will plug the look-ahead extractor into our framework (Figure 1) to construct a message authentication protocol. However, if Eve now modifies the extractor seed during the initial flow then she gets to perform some (limited) *related key attack* and, therefore, we cannot analyze the security of the construction using standard MACs. Instead, we must carefully construct and analyze a new message authentication code *with look-ahead security* – i.e. one which is secure under the types of related key attacks allowed by the look-ahead extractor.

**Definition 12.** *A family of functions  $\{\text{MAC}_r : \{0, 1\}^m \rightarrow \{0, 1\}^s\}$  indexed by keys  $r \in (\{0, 1\}^\ell)^t$  is a  $(m, s, \ell, t, \varepsilon, \delta)$ -MAC with look-ahead security if, for any random variables  $R = [R_1, \dots, R_t]$ ,  $R' = [R'_1, \dots, R'_t]$ ,  $V$  which satisfy the look-ahead property:*

$$(V, [R'_1, \dots, R'_i], [R_{i+1}, \dots, R_t]) \approx_\varepsilon (V, [R'_1, \dots, R'_i], U_{(t-i)\ell}) \quad \forall i \in \{0, \dots, t-1\} \quad (5)$$

any  $\mu_A \in \{0, 1\}^m$  and any adversarial function  $\mathcal{A}$ , we have

$$\Pr \left[ \mu_B \neq \mu_A, \text{MAC}_R(\mu_B) = \tilde{\sigma} \mid \begin{array}{l} \sigma' \leftarrow \text{MAC}_{R'}(\mu_A) \\ (\mu_B, \tilde{\sigma}) \leftarrow \mathcal{A}(V, \sigma') \end{array} \right] \leq \delta$$

It is simple to show that our construction (Figure 1) is a secure message authentication protocol if we plug-in a look-ahead extractor and a MAC with look-ahead security.

**Theorem 13.** *Plugging a  $(n, k, d, \ell, t, \varepsilon)$ -look-ahead extractor and a  $(m, s, \ell, t, \varepsilon, \delta)$ -MAC with look-ahead security into our construction (Figure 1) yields a  $(n, k, m, \delta)$ -message authentication protocol with a communication complexity of  $d + m + s$  bits.*

*Proof.* We can describe Eve through two adversarial functions  $\mathcal{A}_1, \mathcal{A}_2$  where  $X' = \mathcal{A}_1(X, Z)$  is the function used to modify the initial flow, and  $(\mu_B, \tilde{\sigma}) = \mathcal{A}_2(X, Z, \text{MAC}_{R'}(\mu_A))$  is the function used to modify the response flow. Now, for any function  $\mathcal{A}_1$  (including ones which can leave the initial flow unmodified) the definition of look-ahead extractors ensures that the variables  $V = (X, Z)$ ,  $R = \text{laExt}(W; X)$ ,  $R' = \text{laExt}(W; X')$  satisfy the look-ahead property ((5) in Definition 12). Therefore, Definition 12 ensures that the probability of  $\mathcal{A}_2$  successfully producing  $(\mu_B, \tilde{\sigma})$  such that  $\mu_B \neq \mu_A$  and Bob accepts  $(\mu_B, \tilde{\sigma})$  is upper-bounded by  $\delta$ .  $\square$

We now proceed to construct a MAC with look-ahead security. To show the intuition behind our construction, we first (informally) analyze a simple variant for 1 bit messages. For a key  $R = [R_1, R_2, R_3, R_4]$ , let us define  $\text{MAC}_R(0) = [R_1, R_4]$  and  $\text{MAC}_R(1) = [R_2, R_3]$ . Then, if the adversary learns  $\text{MAC}_{R'}(1) = [R'_2, R'_3]$ , the random



variable  $R_4$  still looks random and so it is hard to predict  $\text{MAC}_R(0) = [R_1, R_4]$ . On the other hand, if the adversary learns  $\text{MAC}_{R'}(0) = [R'_1, R'_4]$ , the variable  $R'_1$  is useless in helping predict  $[R_2, R_3]$ , and  $R'_4$  is too short (only  $\ell$  bits long) to reveal enough information about  $[R_2, R_3]$  (which has almost  $2\ell$  bits of entropy)! In the rest of the section, we formalize the above idea and generalize it to longer messages. All proofs appear in Appendix F.

**Definition 14.** Given  $S_1, S_2 \subseteq \{1, \dots, t\}$ , we say that the ordered pair  $(S_1, S_2)$  is top-heavy if there is some integer  $j$  such that,  $|S_1^{\geq j}| > |S_2^{\geq j}|$ , where  $S^{\geq j} \stackrel{\text{def}}{=} \{s \in S \mid s \geq j\}$ . Note that it is possible that  $(S_1, S_2)$  and  $(S_2, S_1)$  are both top-heavy. For a collection  $\Psi$  of sets  $S_i \subseteq \{1, \dots, t\}$  we say that  $\Psi$  is pairwise top-heavy if every ordered pair  $(S_i, S_j)$  of sets  $S_i, S_j \in \Psi$  with  $i \neq j$ , is top-heavy.

For example, if  $S_1 := \{1, 4\}$ ,  $S_2 := \{2, 3\}$ , then both of the ordered pairs  $(S_1, S_2)$  and  $(S_2, S_1)$  are top heavy. Therefore the collection  $\Psi = \{S_1, S_2\}$  is pairwise top-heavy. We show that any collection of pairwise top-heavy sets can be used to construct a MAC with look-ahead security.

**Lemma 15.** Assume that a collection  $\Psi = \{S_1, \dots, S_{2^m}\}$  of sets  $S_i \subseteq \{1, \dots, t\}$  is pairwise top-heavy. Then the family of functions  $\text{MAC}_r(\mu) \stackrel{\text{def}}{=} [r_i \mid i \in S_\mu]$ , indexed by  $r \in (\{0, 1\}^\ell)^t$ , is a  $(m, s, \ell, t, \varepsilon, \delta)$ -MAC with look-ahead security where  $s = \ell \max_{S_i \in \Psi} (|S_i|)$ ,  $\delta \leq (2^{m-\ell} + 2^m \varepsilon)$ . Furthermore, if there is an efficient mapping of  $\mu \in \{0, 1\}^m$  to  $S_\mu$ , then the construction is efficient.

Therefore, to construct efficient MACs with look-ahead security, we must construct a large collection of sets which is pairwise top-heavy. We generalize our example of  $\Psi = \{\{1, 4\}, \{2, 3\}\}$  to many bits, by mapping an  $m$  bit message  $\mu = (b_1, \dots, b_m) \in \{0, 1\}^m$  to a subset  $S \subseteq \{1, \dots, 4m\}$  using the function

$$f(b_1, \dots, b_m) \stackrel{\text{def}}{=} \{4i - 3 + b_i, 4i - b_i \mid i = 1, \dots, m\} \quad (6)$$

i.e. each bit  $b_i$  decides if to include the values  $\{4i - 3, 4i\}$  (if  $b_i = 0$ ) or the values  $\{4i - 2, 4i - 1\}$  (if  $b_i = 1$ ).

**Lemma 16.** The above construction gives us a pairwise top-heavy collection  $\Psi$  of  $2^m$  sets  $S \subseteq \{1, \dots, t\}$  where  $t = 4m$ . Furthermore, the function  $f$  is an efficient mapping of  $\mu \in \{0, 1\}^m$  to  $S_\mu$ .

**Corollary 2.** We get an  $(m, s, \ell, t, \varepsilon, \delta)$ -MAC with look-ahead security for any  $m, \ell, \varepsilon$ , with  $t = 4m$ ,  $s = 4m\ell$ ,  $\delta \leq (2^{m-\ell} + 2^m \varepsilon)$ .

Plugging in our parameters for look-ahead extractors (Theorem 11) with those for MACs with look-ahead security (Corollary 2), we construct message authentication protocols with the following parameters.

**Theorem 17.** We construct an efficient one-round  $(n, k, m, \delta)$ -message authentication protocol for any integers  $n \geq k, m$  and any  $\delta > 0$  as long as  $k > O(m(m + \log(n) + \log(1/\delta)))$ . The protocol has communication complexity  $O(m(m + \log(n) + \log(1/\delta)))$ . Moreover, the size of the MAC key (and thus the entropy loss of the protocol) is bounded by  $\tau = 4m(m + \log(1/\delta))$ .

The parameters of our above construction are vastly sub-optimal for all but very short messages (especially compared to our non-constructive existential results). However, we will see that we can use the above protocol efficiently as building block for authenticated key agreement by authenticating *only a very short message*. In turn, authenticated key agreement will allow us to build an authentication protocol for longer messages. Therefore, in Theorem 21, we will see that we can get efficient one-round message authentication proctors with significantly better parameters by constructing authenticated key agreement protocols first!

## 4 Authenticated Key Agreement

We now turn to the problem of authenticated key agreement (IT-AKA). As before, Alice and Bob share a secret  $W$  about which Eve has some side-information  $Z$ . They would like to run a protocol, in which they agree on a *shared random key*. More concretely, Alice and Bob each have *candidate keys*  $r_A, r_B$  respectively, which are initially set to the special value  $\perp$ . At some point during the protocol execution, Alice and Bob can reach one of two special

states called `KeyDerived` and `KeyConfirmed`. Upon reaching either of these states, a party sets its candidate key to some  $\ell$ -bit value (not  $\perp$ ) and does not modify it afterwards. Informally, the `KeyDerived`, `KeyConfirmed` states should be interpreted as follows:

- (1) If a party (Alice) reaches the `KeyDerived` state, then she possesses a uniformly *random candidate key*, which remains private no matter how the adversary acts during the remainder of the protocol execution. However, she is not sure if her key is shared with Bob, or if Bob is even involved in the protocol execution at all.
- (2) If a party (Bob) reaches the `KeyConfirmed` state and gets a candidate key  $r_B$ , then Alice must be involved in the protocol execution, must have reached the `KeyDerived` state, and must have a *shared* random candidate key  $r_A = r_B$  (though Alice may not yet be convinced that the key is shared).

**Definition 18.** In a  $(n, k, \ell, \varepsilon, \delta)$ -(information theoretic) authenticated key agreement protocol (IT-AKA), Alice and Bob have candidate keys  $r_A, r_B \in \{0, 1\}^\ell \cup \{\perp\}$  respectively. For any active adversarial strategy  $\mathcal{A}$  employed by Eve, let  $R_A, R_B$  be random variables which denote the values of the candidate keys  $r_A, r_B$  at the conclusion of the protocol execution and let  $T$  be a random variable which denotes the transcript of the (entire) protocol execution as seen by Eve. We require that the protocol satisfies the following three properties:

(**Correctness.**) If Eve is passive, then Alice reaches the `KeyDerived` state, Bob reaches the `KeyConfirmed` state, and  $R_A = R_B$  (with probability 1).

(**Key Privacy.**) If  $(W|Z)$  is an  $(n, k)$ -source then, for any adversarial strategy  $\mathcal{A}$  employed by Eve, if Alice reaches the `KeyDerived` state during the protocol execution, then  $(Z, T, R_A) \approx_\varepsilon (Z, T, U_\ell)$ .

(**Key Authenticity.**) We say that the protocol has pre-application authenticity if for any  $(n, k)$ -source  $(W|Z)$  and any adversarial strategy  $\mathcal{A}$  employed by Eve, the probability that a party reaches the `KeyConfirmed` state and  $R_A \neq R_B$  is at most  $\delta$ . We say that the protocol has post-application authenticity if the above holds even if the adversary is given  $R_A$  immediately after Alice reaches the `KeyDerived` state.

**Notes on the Definition.** To understand the definition, we need to think of key agreement in a broader context where the key is used for some cryptographic task — for example to encrypt and authenticate a message. Generally, the sender (Alice) would like to be assured that her key is private (and will remain private), but she does not need the key to be shared at the time that she prepares/sends her authenticated-ciphertext. On the other hand, the recipient (Bob) would like to know that the key he uses for decryption/validation is the same *shared* key which was used by Alice. For this reason, we make our definition asymmetric, requiring that Alice reaches `KeyDerived` (at which point she can prepare/send her authenticated-ciphertext) and Bob alone reaches `KeyConfirmed` (at which point he can validate/decrypt). Notice, that this definition captures and generalizes prior definitions for non-interactive key agreement protocols ([MW03, DKRS06]) where Alice distills (some) key  $r_A$  on her own, goes into the `KeyDerived` state, and sends a single protocol message to Bob (without being certain that he will receive it). We therefore also generalize the notion of *pre/post*-application authenticity from [DKRS06], where it was noted that, if Alice wants to use her key  $r_A$  immediately after reaching `KeyDerived` (and before Bob reaches `KeyConfirmed`), we need to make sure that her use of the key does not *help the adversary Eve break authenticity*. Therefore, we will construct protocols meeting the stronger post-application authenticity guarantee where, even if the adversary is given (the entire) key  $r_A$ , she cannot cause Bob to derive  $r_B \neq r_A$ . Lastly, we note that when Bob reaches `KeyConfirmed` and wants to use his shared key *towards* Alice, then she must also reach `KeyConfirmed` before she can trust the authenticity of the key (i.e. to validate/decrypt and authenticated ciphertext). However, after reaching `KeyDerived`, Alice is certain that the key is private from the adversary and thus only Bob can possibly know it. Hence, without loss of generality, Alice and Bob can reserve a small portion (order of security parameter) of the key as a special tag which they will not use in any other application, but can be sent in the future (outside of the key agreement protocol) by Bob to Alice so that she can reach the `KeyConfirmed` state as well. We do not include this in our main protocol definition/construction, since it is often not needed (i.e. if Alice wants to send an authenticated encryption to Bob), adds an extra flow from Bob to Alice, and can be added generically if desired.

We begin with a lower-bound showing that non-interactive authenticated key agreement (even with pre-application security) is essentially impossible when  $k < \frac{n}{2}$  and inefficient (in communication complexity) when  $\frac{n}{2} < k \ll \frac{n}{2}$ .

**Theorem 19.** A non-interactive (single-phase)  $(n, k, \ell, \varepsilon, \delta)$ -IT-AKA with pre-application authenticity having key length  $\ell \geq 4$ , and security  $\delta < \frac{1}{2}, \varepsilon < \frac{1}{16}$ , must satisfy  $k > \frac{n}{2}$  and have a communication complexity is at least  $n - k - 2$  bits.

**Construction.** We proceed to construct an efficient, two-phase (one-round), IT-AKA protocol where Bob sends a message to Alice, Alice goes into KeyDerived and sends a reply to Bob, and Bob goes into KeyConfirmed. Our construction uses the message-authentication protocols from Section 3 as building blocks. The main idea behind our construction is fairly simple; Alice uses the authentication protocol to authenticate an extractor seed  $X_{\text{key}}$  to Bob who then uses it to extract a shared key with Alice. Unfortunately, this might not work in general, since the adversary Eve can potentially learn some information about  $W$  which is *dependant* on the seed  $X_{\text{key}}$  during the course of the authentication protocol. Hence the final extracted key might not look random to her. However, we show that for any authentication protocol *which follows our framework* (Figure 1), our construction of IT-AKA as described above and shown in Figure 2, is secure.

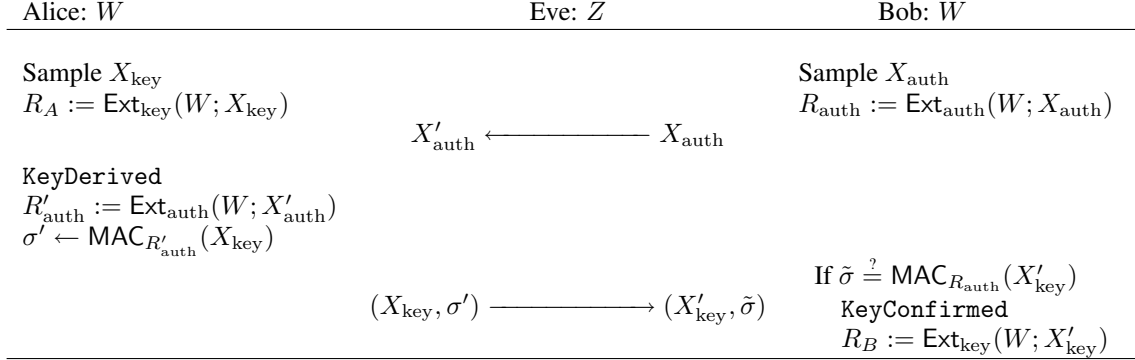


Figure 2: Authenticated Key Agreement Protocol

The security of the above construction is easy to explain on an intuitive level. By the security of the authentication protocol, if Bob reaches the KeyConfirmed state, then  $X'_{\text{key}} = X_{\text{key}}$  and therefore  $R_A = R_B$ , showing authenticity (even if Eve sees  $R_A$ ). For privacy, on the other hand, the only information that an active adversary might possibly get about  $W$  and which depends on  $X_{\text{key}}$ , is the tag  $\sigma' = \text{MAC}_{R'_{\text{auth}}}(X_{\text{key}})$ . However,  $\sigma'$  is independent of  $W$  when conditioned on  $R'_{\text{auth}}$ . Therefore, the keys  $R_A, R_B$  are secure as long as there is enough entropy left over in  $W$  conditioned on  $R'$  and  $Z$ . We formalize this argument in Theorem 20 and then plug in the parameters of extractors and our two authentication protocols (non-constructive and constructive) from Section 3 in corollaries 3 and 4. The proofs appear in Appendix G.

**Theorem 20.** *Let AUTH be an  $(n, k, m, \delta)$ -message authentication protocol which instantiates our framework with the functions  $\text{Ext}_{\text{auth}}, \text{MAC}$  such that key size for MAC is bounded by  $\tau$ . Let  $\text{Ext}_{\text{key}}$  be an  $(n, k - \tau, d = m, \ell, \varepsilon)$ -extractor. Then the our construction in Figure 2 is an  $(n, k, \ell, \varepsilon, \delta)$ -IT-AKA with pre-application authenticity. If we assume that AUTH is an  $(n, k - \ell, m, \delta)$ -message authentication protocol, then we get post-application authenticity.*

**Corollary 3.** *There exists a (possibly inefficient) one-round  $(n, k, \ell, \varepsilon, \delta)$ -authenticated key agreement protocol with post-application authenticity for any integers  $n \geq k$ , any  $\varepsilon > 0, \delta > 0$  with key length*

$$\ell = k - O(\log(n) + \log(1/\delta) + \log(1/\varepsilon))$$

*and communication complexity  $O(\log(n) + \log(1/\delta) + \log(1/\varepsilon))$ .*

**Corollary 4.** *We construct an efficient one-round  $(n, k, \ell, \varepsilon, \delta)$ -authenticated key agreement protocol with post-application authenticity for any constant  $\alpha > 0$ , and any integers  $n \geq k$ , any  $\varepsilon > 0, \delta > 0$  with key length*

$$\ell = (1 - \alpha)k - O(\log^2(n) + \log^2(1/\delta) + \log^2(1/\varepsilon))$$

*and communication complexity  $O(\log^2(n) + \log^2(1/\delta) + \log^2(1/\varepsilon))$ .*

As mentioned at the end of Section 3.2, we can use our construction of IT-AKA (which uses interactive message authentication as a building block) to improve the efficiency of message authentication! The idea is to perform key agreement with *post*-application authenticity and let Alice use her key  $r_A$  as a key for a *standard* MAC to to authenticate a long message efficiently in the second flow. We prove the following theorem in Appendix G.4.

**Theorem 21.** We construct an efficient *one-round*  $(n, k, m, \delta)$ -message authentication protocols for any integers  $n \geq k, m$  and any  $\delta > 0$  as long as  $k > O(\log^2(n) + \log^2(1/\delta) + \log(m))$ .

In Appendix C, we show how to extend our basic IT-AKA protocol to the “fuzzy case” and to the Bounded retrieval model.

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## A Background on Randomness Extractors and MACs

We will use the following two recent constructions of randomness extractors. The first, by Guruswami, Umans and Vadhan achieves the following parameters.

**Lemma 22.** ([GUV07]) *For every constant  $\alpha > 0$  all integers  $n \geq k$  and all  $\varepsilon \geq 0$ , there is an explicit (efficient)  $(n, k, d, \ell, \varepsilon)$ -extractor with  $\ell = (1 - \alpha)k - d$ , and  $d = O(\log(n) + \log(1/\varepsilon))$ .*

The following extractor also has *locality* meaning that only a small portion of the secret  $W$  is accessed during extraction. We use this lemma which appeared in [Vad04] and is based on the the extractor of [Zuc97].

**Lemma 23.** ([Zuc97, Vad04]) *Let  $\kappa, \alpha > 0$  be arbitrary constants. Then for every  $n \in \mathbb{N}$  and every  $\varepsilon > \exp(-n/2^{O(\log^*(n))})$  there is an explicit (efficient)  $(n, k, d, \ell, \varepsilon)$ -extractor where  $k = \rho n$ ,  $d = O(\log(n) + \log(1/\varepsilon))$  and  $\ell = (1 - \kappa)\alpha n$ . Furthermore, the extractor can achieve locality  $\tau = (1 + \kappa)\ell/\alpha + O(\log(1/\varepsilon))$ .*

We also mention that explicit efficient constructions of message authentication codes (based on the polynomial evaluation  $\varepsilon$ -universal hash function) achieve the following parameters.

**Lemma 24.** *For any  $m, \delta > 0$  there is an efficient  $\delta$ -secure MAC family  $\{\text{MAC}_r : \{0, 1\}^m \rightarrow \{0, 1\}^s\}_{r \in \{0, 1\}^n}$  with  $s \leq (\log(m) + \log(\frac{1}{\delta}))$ ,  $n \leq 2s$ .*

## B Background Lemmas for (conditional) Min-Entropy and Statistical Distance

The following two lemmas follows directly from the definition of statistical distance and conditional min entropy respectively.

**Lemma 25.** *Assume that  $A, B$  are random variables such that  $A \approx_\varepsilon B$  and  $f$  is a (randomized) function. Then  $(A, f(A)) \approx_\varepsilon (B, f(B))$ .*

**Lemma 26.** *For any random variable  $W$ ,  $\mathbf{H}_\infty(W) = -\log(\max_{\mathcal{A}} \Pr[\mathcal{A}(W) = W])$ . For any random variables  $W, Z$ ,  $\tilde{\mathbf{H}}_\infty(W|Z) = -\log(\max_{\mathcal{A}} \Pr[\mathcal{A}(Z) = W])$ . In both cases the maximum is taken over all functions  $\mathcal{A}$ .*

We will use the following lemma from [DORS08].

**Lemma 27.** *Let  $A, B, C$  be random variables.*

(a) *For any  $\delta > 0$ ,  $\Pr_{b \leftarrow B} \left[ \mathbf{H}_\infty(A|B = b) < \tilde{\mathbf{H}}_\infty(A|B) - \log(\frac{1}{\delta}) \right] \leq \delta$ .*

(b) *If  $B$  takes on values in a set of size at most  $2^\lambda$  then  $\tilde{\mathbf{H}}_\infty(A|(B, C)) \geq \tilde{\mathbf{H}}_\infty((A, B)|C) - \lambda \geq \tilde{\mathbf{H}}_\infty(A|C) - \lambda$  and, in particular,  $\tilde{\mathbf{H}}_\infty(A|B) \geq \tilde{\mathbf{H}}_\infty(A) - \lambda$ .*

We also use the following two lemmas from [DP07].

**Lemma 28.** *Assume that  $A, B, C, C'$  are random variables such that  $A \rightarrow B \rightarrow C$  is a Markov chain and  $(B, C) \approx_\varepsilon (B, C')$ . Then  $(A, B, C) \approx_\varepsilon (A, B, C')$ .*

**Lemma 29.** *Assume that  $A, B, C, C', F$  are random variables and  $f$  is a function such that  $(A, C, f(C, B)) \approx_\varepsilon (A, C, F)$  and  $(A, C) \approx_\delta (A, C')$ . Then  $(A, C', f(C', B)) \approx_{\varepsilon+\delta} (A, C', F)$ .*

Lastly, we use the following (slightly more complicated) lemma whose prove we provide.

**Lemma 30.** *Assume that  $(A, B, C)$  are random variables such that  $(A, C) \approx_\varepsilon (A, U_q)$  and  $B$  is distributed over  $\{0, 1\}^\lambda$ . Then,  $\max_{\mathcal{A}} \Pr[C = \mathcal{A}(A, B)] \leq 2^{\lambda-q} + \varepsilon$ .*

*Proof.* For any correlated random variables  $A, B, C$  we can write  $(A, C, B) \approx_0 (A, C, f(A, C))$  where  $f$  is some (possibly inefficient) randomized function whose range is  $\{0, 1\}^\lambda$ . In particular,  $f$  samples from the distribution of  $B$  conditioned on  $A, C$ . Therefore, applying Lemma 25, we get

$$(A, C, B) \approx_0 (A, C, f(A, C)) \approx_\varepsilon (A, U_q, f(A, U_q))$$

Lastly, for any  $\mathcal{A}$ ,

$$\begin{aligned}
\Pr[C = \mathcal{A}(A, B)] &\leq \Pr[C = \mathcal{A}(U_q, f(A, U_q))] + \varepsilon \\
&\leq 2^{-\tilde{\mathbf{H}}_\infty(U_q|A, f(A, U_q))} + \varepsilon \\
&\leq 2^{\lambda - \tilde{\mathbf{H}}_\infty(U_q|A)} + \varepsilon \\
&\leq 2^{\lambda - q} + \varepsilon.
\end{aligned}$$

□

## C Extensions: The Fuzzy Case and Bounded Retrieval Model

**The Fuzzy Case.** So far, we considered the scenario where Alice and Bob share *the same secret*  $W$  about which Eve has some side-information  $Z$ . We now turn to the case where Alice and Bob have some highly-correlated (but possibly unequal) secrets  $W_A, W_B$  respectively. This can happen, for example, when the secret is a biometric and the variables  $W_A, W_B$  represent different (and usually *fuzzy*) scans of the same biometric.<sup>2</sup> In this setting, Alice and Bob need to perform *information reconciliation* to agree on the same shared secret. Using terminology from [DORS08], this is done by having Bob send some *secure sketch*,  $\text{Sk} = \text{SS}(W_B)$ , which Alice uses to *reconstruct* Bob’s secret from her version of it by running an efficient *recovery procedure*  $W_B = \text{Rec}(W_A, \text{Sk})$ . The sketch is secure if it does not reveal much information about  $W_B$  so that  $\tilde{\mathbf{H}}_\infty(W_B|Z, \text{SS}(W_B)) \geq \tilde{\mathbf{H}}_\infty(W_B|Z) - \alpha$  for some small  $\alpha$ . See [DORS08] for a formal definition of secure sketches and efficient secure sketch constructions for several specific types of correlations for  $W_A, W_B$  (e.g. closeness with respect to hamming distance). The work of [RW04] gave a general but inefficient construction of secure sketches for arbitrarily correlated variables with using hash functions. In this work we will use secure sketches in a black-box manner and only require that the size of the sketch is bounded by some “small” value  $\alpha$  (as is the case in the constructions of [DORS08, RW04]).

Information reconciliation using secure sketches becomes problematic over an insecure channel since an active adversary Eve gets additional attack power by modifying the sketch  $\text{Sk} = \text{SS}(W_B)$ . In other words, we cannot (in general) compose information reconciliation together with a (standard) authenticated key agreement protocol to get a fuzzy key agreement protocol for the above scenario. However, we show that this can be done using our construction based on look-ahead extractors from Section 3.2. In particular, we notice that the look-ahead property holds for the values  $[R'_1, \dots, R'_t]$  extracted by Alice and  $[R_1, \dots, R_t]$  extracted by Bob, even if Alice uses an adversarially modified seed  $X'$  and a modified secret  $W'_B = \text{Rec}(W_A, \text{Sk}')$  where  $\text{Sk}'$  is an adversarially modified sketch.

**Theorem 31.** *Assume that  $(W_A, W_B, Z)$  is some joint distribution such that  $(W_B|Z), (W_A|Z)$  are both  $(n, k)$ -sources and that  $(\text{SS}, \text{Rec})$  is a secure sketch construction for the joint distribution  $(W_A, W_B)$ , where the size of the sketch is bounded by  $\alpha$ . Then*

$$(Z, \text{SS}(W_B), X, [R'_1, \dots, R'_i], [R_{i+1}, \dots, R_t]) \approx_\varepsilon (Z, \text{SS}(W_B), X, [R'_1, \dots, R'_i], U_{\ell(t-i)}) \quad (7)$$

where  $[R_1, \dots, R_t] = \text{laExt}(W_B; X)$ ,  $X' = \mathcal{A}_1(Z, \text{SS}(W_B), X)$ ,  $\text{Sk}' = \mathcal{A}_2(Z, \text{SS}(W_B), X)$ ,  $W' = \text{Rec}(W_A, \text{Sk}')$   $[R'_1, \dots, R'_t] = \text{laExt}(W'; X')$ .

If we base alternating-extraction on an  $(n, k - \alpha - (2\ell)t, \ell, \ell, \varepsilon_w)$ -extractor  $\text{Ext}_w$  and an  $(n_q, n_q - (2\ell + \alpha)t, \ell, \ell, \varepsilon_q)$ -extractor  $\text{Ext}_q$ , then the achieved security is  $\varepsilon \leq t^2(\varepsilon_q + \varepsilon_w)$ .

*Proof.* We use the alternating-extraction theorem where, in the honest execution, Quentin uses  $X = (Q, S_1)$  and Warren uses  $W_B$ . Let  $Z' = (Z, \text{SS}(W_B))$ . Then an adversarial strategy in which Eve modifies  $X = (Q, S_1)$ ,  $\text{Sk} = \text{SS}(W_B)$  to  $X' = (Q', S'_1)$  and  $\text{Sk}'$  corresponds to a joint adversarial strategy by Quentin and Warren where Quentin uses  $X' = (Q', S'_1)$  and also sends  $\text{Sk}'$  to Warren in the first round. Warren samples from the distribution  $(W_A|W_B = w_B)$  where  $w_B$  is his secret (i.e he samples from what Alice’s secret would be conditioned on Bob’s value). He then applies  $W'_B = \text{Rec}(W_A, \text{Sk}')$  and follows the rest of the alternating-extraction protocol honestly.

<sup>2</sup>The natural application in this setting is the case where Alice is a client who stores an initial scan  $W_B$  of her biometric on server Bob. Later, Alice takes a new scan  $W_A$  and would like to agree on a key with the server.

Notice that Quentin's view in this protocol is  $Z', Q, R'_1, \dots, R'_t$  whose joint distribution is identical to that in the statement of the theorem. Therefore, our theorem follows directly from alternating extraction. For parameters, notice that  $\tilde{\mathbf{H}}_\infty(W_B|Z') \geq k_w - \alpha$  and the communication from Quentin to Warren is limited to  $\ell + \alpha$  bits.  $\square$

Informally, since the look-ahead property (equation (7)) continues to hold even with the inclusion of an information-reconciliation step, so does the authenticity property of our constructed message authentication and our IT-AKA protocol.

**The Bounded Retrieval Model.** The Bounded Retrieval Model was first proposed (concurrently) by [Dzi06, CLW06] and has since been studied by [CDD<sup>+</sup>07, DP07]. The main idea is to make Alice and Bob share an intentionally *huge* secret key, on the order of several gigabytes. The size of the key is crucial in protecting against intrusion attacks where the adversary gets complete control over the storage device through some malware (i.e. a virus or trojan horse) which infiltrates Alice's or Bob's storage. It is assumed that, although the malware has complete access to secret data, it *cannot communicate* all of it to the adversary, because of limits on bandwidth or security systems that detect excessive communication. Here, we will assume that the adversary gets access to the storage device *only prior* to the execution of the protocol. Therefore this scenario falls into our framework where Alice and Bob share a (now huge) secret  $W$  about which the adversary has side-information  $Z$ .

Although, our current protocols, as presented, already achieve low communication complexity and entropy loss when the size  $n$  of the secret  $W$  is huge (and even if it is much larger than  $k$ ), they may not be efficient since they require the parties to *read* the entire secret to run the protocol. Therefore, we would like to construct protocols which have an additional *locality* requirement so that the parties only read a small number of positions in  $W$ . We notice that, in our IT-AKA construction, the secret  $W$  is only read by the (standard) extractor  $\text{Ext}_{\text{key}}$  and the look-ahead extractor  $\text{Ext}_{\text{auth}}$ . We can plug in the *local* extractor of Vadhan [Vad04] whose parameters are given in Lemma 23 for  $\text{Ext}_{\text{key}}$ . Therefore, we must only construct a look-ahead extractor with good locality. We notice that, since our construction of a look-ahead extractor is based on alternating-extraction, and in particular, the black-box use of two extractors  $\text{Ext}_w, \text{Ext}_q$ , we can also ensure that these extractors have good locality by employing the construction of Vadhan [Vad04].

## D Lower Bounds for Non-Interactive Protocols

Both of our lower bounds follow as consequences of the following lemma.

**Lemma 32.** *For any randomized functions  $\text{Auth} : \{0, 1\}^n \rightarrow \{0, 1\}^s$ ,  $\text{Ver} : \{0, 1\}^n \times \{0, 1\}^s \rightarrow \{0, 1\}$ , and any values  $0 \leq \rho \leq 1$ , one of the following three conditions holds:*

- (1) *There is an  $(n, k)$ -source  $W$  such that  $\Pr[\text{Ver}(W, \text{Auth}(W)) = 1] < \rho$ .*
- (2) *There is an  $(n, k)$ -source  $W$  and a value  $\sigma \in \{0, 1\}^s$  such that  $\Pr[\text{Ver}(W, \sigma) = 1] > \rho/2$ .*
- (3) *There is an  $(n, k)$ -source  $W$  such that  $\tilde{\mathbf{H}}_\infty(W|\text{Auth}(W)) \leq \max(0, 2k - n) + \log\left(\frac{1}{\rho}\right) + 2$ .*

*Proof.* Let us pick some specific functions  $\text{Auth}, \text{Ver}$  and some value  $\rho$ . Assume that, for these choices, conditions (1) and (2) do *not* hold. We show that condition (3) must hold.

First, for any  $\sigma \in \{0, 1\}^s$ , let us define  $S(\sigma) := \{w \in \{0, 1\}^n \mid \Pr[\text{Ver}(w, \sigma) = 1] \geq \rho/2\}$ . Essentially  $S(\sigma)$  denotes the set of values  $w$  under which  $\sigma$  will correctly verify with high probability. Therefore, if for some  $\sigma$ ,  $|S(\sigma)| \geq 2^k$ , then the random variable  $W$  which is distributed uniformly on  $S(\sigma)$  satisfies condition (2) and we get a contradiction. Hence the size of  $S(\sigma)$  is upper bounded by  $2^k$  for each  $\sigma$ .

Assume that the function  $\text{Auth}$  uses  $d$  random coins. Then, for each  $w \in \{0, 1\}^n, r \in \{0, 1\}^d$ , we define

$$\tilde{S}(w, r) := S(\text{Auth}(w; r)) = \{\tilde{w} \in \{0, 1\}^n \mid \Pr[\text{Ver}(\tilde{w}, \text{Auth}(w; r)) = 1] \geq \rho/2\} \quad (8)$$

We define the predicate  $\text{Good}(w, r)$  such that

$$\text{Good}(w, r) \Leftrightarrow \Pr[\text{Ver}(w, \text{Auth}(w; r)) = 1] \geq \rho/2 \Leftrightarrow w \in S(w, r) \quad (9)$$



On a high level,  $\mathbf{Good}(w, r)$  indicates that the value  $\sigma = \text{Auth}(w; r)$  is likely to verify correctly and, since condition (1) does not hold, we expect that  $\mathbf{Good}(w, r)$  occurs with high probability. Specifically, let  $W$  be some arbitrary  $(n, k)$  source and let  $R$  be uniformly distributed over  $\{0, 1\}^d$ . Then, since  $W$  does not satisfy condition (1),

$$\begin{aligned} \rho &\leq \Pr[\text{Ver}(W, \text{Auth}(W; R)) = 1] \\ &\leq \Pr[\mathbf{Good}(W, R)] + \Pr[\text{Ver}(W, \text{Auth}(W; R)) = 1 \mid \neg\mathbf{Good}(W, R)] \\ &\leq \Pr[\mathbf{Good}(W, R)] + \rho/2 \\ \implies &\quad \mathbf{Good}(W, R) \geq \rho/2 \end{aligned} \tag{10}$$

We now use the above analysis to bound  $p = 2^{-\tilde{H}_\infty(W|\text{Auth}(W;R))}$  by

$$p = \mathbb{E}_{\sigma \leftarrow \text{Auth}(W;R)} \max_w \Pr[W = w \mid \text{Auth}(W; R) = \sigma] \tag{11}$$

$$\geq \mathbb{E}_{\sigma \leftarrow \text{Auth}(W;R)} \max_w (\Pr[W = w \mid \text{Auth}(W; R) = \sigma, \mathbf{Good}(W, R)] \Pr[\mathbf{Good}(W, R)])$$

$$\geq (\rho/2) \mathbb{E}_{\sigma \leftarrow \text{Auth}(W;R)} \max_w \Pr[W = w \mid \text{Auth}(W; R) = \sigma, \mathbf{Good}(W, R)] \tag{12}$$

$$\geq (\rho/2) \mathbb{E}_{\sigma \leftarrow \text{Auth}(W)} \max_w \Pr[W = w \mid \text{Auth}(W) = \sigma, W \in S(\sigma)] \tag{13}$$

$$\geq (\rho/2) \mathbb{E}_{\sigma \leftarrow \text{Auth}(W)} \max_w \Pr[W = w \mid W \in S(\sigma)] \tag{14}$$

where (11) is the definition of conditional min-entropy, (12) follows from the analysis of  $\mathbf{Good}(W, R)$  in (10), and (13) follows from the definition of  $\mathbf{Good}(w, r)$  in (9).

Now, let us further assume that  $W$  is uniformly distributed over some subset  $\mathcal{W} \subset \{0, 1\}^n$  of size  $|\mathcal{W}| = 2^k$ . Then, continuing from (14), we get

$$\begin{aligned} p &\geq (\rho/2) \mathbb{E}_{\sigma \leftarrow \text{Auth}(W)} \frac{1}{|S(\sigma) \cap \mathcal{W}|} \\ &\geq (\rho/2) \left( \mathbb{E}_{\sigma \leftarrow \text{Auth}(W)} |S(\sigma) \cap \mathcal{W}| \right)^{-1} \end{aligned} \tag{15}$$

Where (15) follows by Jensen's inequality. Now we'd like to say that there exists some set  $\mathcal{W}$  such that the value  $\mathbb{E}_{\sigma \leftarrow \text{Auth}(W;R)} |S(\sigma) \cap \mathcal{W}|$  is small (recall, we define  $W$  as the uniform distribution on  $\mathcal{W}$ ). We show that such a set exists using a probabilistic method argument. Let  $\text{Sets}(n, k)$  be these of all subsets  $\mathcal{W} \subset \{0, 1\}^n$  of size  $|\mathcal{W}| = 2^k$ . Then, when  $\mathcal{W}$  is chosen randomly from  $\text{Sets}(n, k)$ , we claim that

$$\mathbb{E}_{\mathcal{W} \leftarrow \text{Sets}(n, k)} \left( \mathbb{E}_{\sigma \leftarrow \text{Auth}(W;R)} |S(\sigma) \cap \mathcal{W}| \right) \leq \mathbb{E}_{\mathcal{W} \leftarrow \text{Sets}(n, k), \sigma \leftarrow \text{Auth}(W)} |S(\sigma) \cap \mathcal{W}| \tag{16}$$

$$\leq 1 + (2^k - 1) \frac{\max_\sigma |S(\sigma)|}{(2^n - 1)} \leq 1 + 2^{2k-n} \tag{17}$$

To see this, we notice that, in the experiment described in the right-hand side of (16), a random set  $\mathcal{W}$  is chosen, then a random  $w \in \mathcal{W}$  and  $r \in \{0, 1\}^d$  and we compute  $|S(w, r) \cap \mathcal{W}|$ . However, a syntactically different but semantically equivalent way of describing such an experiment, would be to first choose a random  $w \in \{0, 1\}^n$   $r \in \{0, 1\}^d$  and compute  $S(w, r)$ ; then choose the remaining  $2^k - 1$  elements randomly from  $\{0, 1\}^n \setminus \{w\}$  to form  $\mathcal{W}$ . The expected value of each individual remaining element falling into  $S(w, r)$  is  $|S(w, r)|/(2^n - 1)$  and, by the linearity of expectation, we then get the first part of (17). Recalling that  $|S(\sigma)| \leq 2^k$  and  $k \leq n$ , the second part of (17) follows.

Therefore, it follows that there exists some *specific* set  $\mathcal{W} \subseteq \{0, 1\}^n$  of size  $2^k$ , and hence a corresponding  $(n, k)$ -source  $W$ , such that (combining (15), (17)) we get

$$p = 2^{-\tilde{\mathbf{H}}_\infty(W|\text{Auth}(W))} \geq \frac{\rho}{2(1 + 2^{2k-n})}$$

and hence

$$\tilde{\mathbf{H}}_\infty(W|\text{Auth}(W)) \leq \log(1 + 2^{2k-n}) + \log\left(\frac{1}{\rho}\right) + 1 \leq \max(0, 2k - n) + \log\left(\frac{1}{\rho}\right) + 2.$$

□

## D.1 Proof of Theorem 4.

A single-phase protocol consists of Alice sending a message  $\sigma$  to Bob. Let us fix Alice's source message to the bit  $\mu_A = 1$ , and let us define the *randomized* function  $\text{Auth}$  which maps Alice's secret  $w$  (along with some random coins) to the value  $\sigma$  that she will send to Bob. We also define the *randomized* function  $\text{Ver}(w, \sigma)$  used by Bob to verify if  $\sigma$  authenticates the bit 1. Following, Lemma 32, one of the following three conditions must hold: (1) the scheme does not achieve correctness and  $\Pr[\text{Ver}(W, \text{Auth}(W))] < \rho$ , (2) a message  $\sigma$  which authenticates 1 is easy to guess, or (3) the message  $\sigma$  which authenticated 1 reduces the entropy of the secret by  $n - k$  bits. In the case of (2), the adversary can successfully authenticate the bit 1 to Bob without any help from Alice. In the case of (3), if Alice attempts to authenticate the bit 1 to Bob, then the adversary's uncertainty about Alice's secret  $w$  is reduced to  $k - (n - k) = 2k - n$  bits and, if  $k < n/2$ , the adversary completely learns  $w$ . Hence, upon seeing the message  $\sigma$  that authenticates the bit 1, the adversary can forge a message  $\sigma'$  which authenticates the bit 0. This intuition is formalized in the proof below. We prove a slightly more general version of Theorem 4 where we also allow *imperfect correctness* – i.e. Bob is only required to output the correct message  $\mu_A$  with probability  $\rho$ .

**Theorem 33.** *Any single-phase  $(n, k, m, \delta)$ -message authentication protocol with correctness  $\rho$  and security  $\delta < \frac{\rho^2}{4}$  must satisfy  $k > \frac{n}{2}$  and must have communication complexity at least  $n - k - \log\left(\frac{1}{\rho}\right) - 2$  bits. In particular, when  $\rho = 1$  as specified in Definition 3, then security  $\delta < \frac{1}{4}$  can only be achieved if  $k > \frac{n}{2}$  and with a communication complexity of at least  $n - k - 2$  bits.*

*Proof.* As in our discussion, let  $\text{Auth}$  be the (randomized) functions used by Alice to authenticate the bit 1 to Bob and let  $\text{Ver}$  be the (randomized) function used by Bob to detect if the received message authenticates 1. Since we have correctness  $\rho$ , all  $(n, k)$  sources  $W$  satisfy  $\Pr[\text{Ver}(W, \text{Auth}(W)) = 1] \geq \rho$ . By Lemma 32, one of conditions (2) or (3) must then hold.

If condition (2) holds, then there is an  $(n, k)$  source  $W$  and a value  $\sigma$  such that  $\Pr[\text{Ver}(W, \sigma) = 1] \geq \rho/2$ . Hence, if the adversary sends  $\sigma$  to Bob, Bob will output  $\mu_B = 1$  with probability at least  $\rho/2$  and, therefore  $\delta \geq \rho/2$ . Assuming  $\delta < \frac{\rho^2}{4} < \rho/2$ , condition (3) must hold. So there is an  $(n, k)$ -source  $W$  such that  $\tilde{\mathbf{H}}_\infty(W|\text{Auth}(W)) \leq \max(0, 2k - n) + \log\left(\frac{1}{\rho}\right) + 2$ .

First let us assume that  $k < n/2$ . Then  $2^{-\tilde{\mathbf{H}}_\infty(W|\text{Auth}(W))} \geq \rho/4$ . By Lemma 26, there then exists an adversary  $\mathcal{A}$  such that  $\Pr[\mathcal{A}(\text{Auth}(W)) = W] \geq \rho/4$ . Assume that Alice's source message is  $\mu_A = 1$ . The adversary Eve waits to receive  $\sigma = \text{Auth}(W)$ , then computes  $\tilde{W} \leftarrow \mathcal{A}(\sigma)$  and  $\tilde{\sigma}$  to be a randomly computed authentication of the bit 0 using the secret  $\tilde{W}$ . Then,  $\Pr[\tilde{W} = W] \geq \rho/4$  and, by correctness, the probability that Bob outputs  $\mu_B = 0$  upon receiving  $\tilde{\sigma}$  conditioned on  $\tilde{W} = W$  is at least  $\rho$ . Hence, Eve succeeds with probability  $\delta \geq \frac{\rho^2}{4}$ .

Lastly, assume that the communication complexity of the protocol is strictly less than  $n - k - \log\left(\frac{1}{\rho}\right) - 2$ . Then,  $\tilde{\mathbf{H}}_\infty(W|\text{Auth}(W)) > k - (n - k - \log\left(\frac{1}{\rho}\right) - 2) > 2k - n + \log\left(\frac{1}{\rho}\right) + 2$  contradicting our assumption that condition (3) holds.

□

## D.2 Proof of Theorem 19.

We again prove a slightly stronger version of the theorem where we also assume imperfect correctness (i.e. the probability that, in an honest execution, Alice reaches `KeyDerived`, Bob reaches `KeyConfirmed` and the parties

agree on a key is at least  $\rho$ ).

**Theorem 34.** *Any single-phase (non-interactive)  $(n, k, \ell, \varepsilon, \delta)$ -IT-AKA with pre-application authenticity, correctness  $\rho > \frac{9}{10}$ , key length  $\ell \geq 4$ , and security  $\delta < \frac{\rho}{2}, \varepsilon < \frac{1}{16}$ , must satisfy  $k > \frac{n}{2}$  and have a communication complexity is at least  $n - k - \log\left(\frac{1}{\rho}\right) - 2$  bits.*

*Proof.* Without loss of generality, a single-phase protocol has Alice go into KeyDerived and send a single message to Bob who goes into the KeyConfirmed state. Let Auth be the functions used by Alice to prepare her message for Bob, and Ver be the function which returns 1 if Bob goes into the KeyConfirmed state. Then, one of the three conditions of Lemma 32 must hold. Condition (1) cannot hold by the correctness of our protocol. If condition (2) holds, then the adversary can break authenticity by sending  $\sigma$  to Bob without Alice's participation with probability  $\delta \geq \rho/2$  and therefore it cannot hold either. Therefore, condition (3) holds and  $\tilde{\mathbf{H}}_\infty(W|\text{Auth}(W)) \leq \max(0, 2k - n) + \log\left(\frac{1}{\rho}\right) + 2$ . Assuming  $k \leq \frac{n}{2}$ , we get  $\tilde{\mathbf{H}}_\infty(W|\text{Auth}(W)) \log\left(\frac{1}{\rho}\right) + 2$  and hence, by Lemma 26, there is a function  $\mathcal{A}$  such that  $\Pr[\mathcal{A}(\text{Auth}(W)) = W] \geq \rho/4$ .

Then we construct an attacker  $\mathcal{B}(\text{Auth}(W))$  which predicts  $R_A$  (given  $\text{Auth}(W)$ ) as follows: run  $\tilde{W} = \mathcal{A}(\text{Auth}(W))$ , and then follow Bob's procedure using  $\tilde{W}, \text{Auth}(W)$ . Let  $\mathcal{E}_1$  be the event that  $\tilde{W} = \mathcal{A}(\text{Auth}(W))$  and  $\mathcal{E}_2$  be the event, after Alice sends  $\text{Auth}(W)$  in a passive execution, Bob recovers the key  $R_B = R_A$ . Then the probability that  $\mathcal{B}$  succeeds is at least  $\Pr[\mathcal{E}_1 \cap \mathcal{E}_2] \geq \Pr[\mathcal{E}_1] + \Pr[\mathcal{E}_2] - 1 \geq \rho/4 + \rho - 1 \geq 1/8$ . However, if  $R_A$  is at least 4 bits long and  $\varepsilon$  close to uniform (conditioned on  $\text{Auth}(W)$ ) then,  $\Pr[\mathcal{B}(\text{Auth}(W)) = R_A] \leq 1/16 + \varepsilon$ . Therefore  $\varepsilon \geq 1/16$ .

Lastly, we reuse the argument in the proof of Theorem 33 which show that (3) can only hold if the communication complexity is at least  $n - k - \log\left(\frac{1}{\rho}\right) - 2$  bits.  $\square$

## E Proofs for Authentication Based on Fully Non-Malleable Extractors

### E.1 Existence of Non-Malleable Extractors

As with regular extractors, we first define a simpler notion of a worst-case non-malleable extractor (Definition 35) and then show that it implies our standard notion of an (average case) non-malleable extractor in Definition 5.

#### E.1.1 Existence of Non-Malleable Worst Case Extractors

**Definition 35.** *We say that a function  $\text{nmExt} : \{0, 1\}^n \times \{0, 1\}^d \rightarrow \{0, 1\}^\ell$  is a  $(n, k, d, \ell, \varepsilon)$ -Non-Malleable Worst-Case Extractor if, for any  $(n, k)$ -source  $W$ , any adversarial function  $\mathcal{A}$ , we have:*

$$(X, \text{nmExt}(W; \mathcal{A}(X)), \text{nmExt}(W; X)) \approx_\varepsilon (X, \text{nmExt}(W; \mathcal{A}(X, Z)), U_\ell)$$

where  $X$  is uniformly random over  $\{0, 1\}^d$  and  $\mathcal{A}(X) \neq X$ .

The main theorem of this section will be to show the existence of non-malleable worst-case extractors.

**Theorem 36.** *There exists an  $(n, k, d, \ell, \varepsilon)$ -Non-Malleable Worst-Case Extractor as long as*

$$d > \log(n - k + 1) + 2 \log(1/\varepsilon) + 5 \tag{18}$$

$$k > 2\ell + 2 \log(1/\varepsilon) + \log(d) + 6 \tag{19}$$

We prove Theorem 36 using the probabilistic method showing that a random function  $R$  is a non-malleable (worst-case) extractor with overwhelming probability. First, a function  $R : \{0, 1\}^n \times \{0, 1\}^d \rightarrow \{0, 1\}^\ell$  is an  $(n, k, d, \ell, \varepsilon)$  Non-Malleable Worst-Case Extractor if for all distinguishers  $\mathcal{D}$ , all adversarial function  $\mathcal{A}$ , all  $(n, k)$ -sources  $W$ :

$$\Pr[\mathcal{D}(X, R(W, \mathcal{A}(X)), R(W, X)) = 1] - \Pr[\mathcal{D}(X, R(W, \mathcal{A}(X)), U_\ell) = 1] \leq \varepsilon \tag{20}$$

Moreover, we can only consider  $(n, k)$ -sources  $W$  which are uniformly distributed on some subset  $\mathcal{W} \subseteq \{0, 1\}^n$  of size  $|\mathcal{W}| = 2^k$ . This is because if (20) fails on some arbitrary  $(n, k)$ -source  $W$  then, the uniform distribution on the  $2^k$  elements  $w$  in the support of  $W$  which maximize

$$\Pr[\mathcal{D}(X, R(w, \mathcal{A}(X)), R(w, X)) = 1] - \Pr[\mathcal{D}(X, R(w, \mathcal{A}(X)), U_\ell) = 1]$$

also causes (20) to fail.

Let us, for now fix some functions  $\mathcal{D}, \mathcal{A}$  and a set  $\mathcal{W} \subseteq \{0, 1\}^n$  of size  $|\mathcal{W}| = 2^k$  and let  $W$  be uniformly distributed on  $\mathcal{W}$ . We use the bold-face  $\mathbf{R}$  to denote a random variable which is distributed uniformly on the space of all functions  $R : \{0, 1\}^n \times \{0, 1\}^d \rightarrow \{0, 1\}^\ell$ .

For each  $x \in \{0, 1\}^d, u \in \{0, 1\}^\ell$ , we define

$$\text{Count}(x, u) := \left| \left\{ u_2 \in \{0, 1\}^\ell : \mathcal{D}(x, u, u_2) = 1 \right\} \right| \quad (21)$$

For each  $w \in \mathcal{W}, x \in \{0, 1\}^d$  we define the following random variables (with randomness coming from the random variable  $\mathbf{R}$ ):

$$\mathbf{Left}(w, x) := \mathcal{D}(x, \mathbf{R}(w, \mathcal{A}(x)), \mathbf{R}(w, x)) \quad (22)$$

$$\mathbf{Right}(w, x) := \left( \frac{\text{Count}(x, \mathbf{R}(w, \mathcal{A}(x)))}{2^\ell} \right) \quad (23)$$

$$\mathbf{Q}(w, x) := \mathbf{Left}(w, x) - \mathbf{Right}(w, x) \quad (24)$$

and set

$$\overline{\mathbf{Q}} := \frac{\sum_{w, x} \mathbf{Q}(w, x)}{2^{k+d}} \quad (25)$$

Essentially,  $\overline{\mathbf{Q}}$  is a random variable which maps each choice of the function  $R \leftarrow \mathbf{R}$  to the value

$$p(R) := \Pr[\mathcal{D}(X, R(W, \mathcal{A}(X)), R(W, X)) = 1] - \Pr[\mathcal{D}(X, R(W, \mathcal{A}(X)), U_\ell) = 1] \quad (26)$$

Therefore, we want to upper bound

$$\Pr[\overline{\mathbf{Q}} > \varepsilon] = \Pr_{R \leftarrow \mathbf{R}} [p(R) > \varepsilon] \quad (27)$$

We notice that, for any  $w, x$ , we have  $\mathbb{E}[\mathbf{Left}(w, x)] = \mathbb{E}[\mathbf{Right}(w, x)]$  and therefore  $\mathbb{E}[\mathbf{Q}(w, x)] = 0$  and  $\mathbb{E}[\overline{\mathbf{Q}}] = 0$ . However, the values  $\mathbf{Q}(w, x)$  are not necessarily independent from each other, preventing us from using a simple Chernoff Bound on (27). For example if  $\mathcal{A}(\mathcal{A}(x)) = x$  then

$$\mathbf{Left}(w, x) = \mathcal{D}(x, \mathbf{R}(w, \mathcal{A}(x)), \mathbf{R}(w, x)) \quad \text{and} \quad \mathbf{Left}(w, \mathcal{A}(x)) = \mathcal{D}(x, \mathbf{R}(w, x), \mathbf{R}(w, \mathcal{A}(x)))$$

are not independent and hence neither are  $\mathbf{Q}(w, x), \mathbf{Q}(w, \mathcal{A}(x))$ . We show that all bad dependence is essentially of this form. More precisely, let us represent the function  $\mathcal{A}$  as a directed graph  $G = (V, E)$  on the vertex set  $V = \{0, 1\}^d$  and edges  $E := \{(\mathcal{A}(x), x) : x \in \{0, 1\}^d\}$  i.e there is an edge from  $x'$  to  $x$  iff  $\mathcal{A}(x) = x'$ . Since  $\mathcal{A}$  is a function, the in-degree of each vertex is 1. We show that, if we limit ourselves to values of  $x$  contained in a subset of  $V$  that does not have cycles then the variables  $\mathbf{Q}(x, w)$  have very limited sort of dependence.

**Lemma 37.** *For  $V' \subseteq V$ , let  $G' \subseteq G$  be a restriction of  $G$  to the vertices  $V'$  and assume that the graph  $G'$  is an acyclic subgraph of  $G$ . Then the set  $\{\mathbf{Q}(w, x)\}_{w \in \mathcal{W}, x \in V'}$  of random variables can be enumerated by  $\mathbf{Q}_1, \dots, \mathbf{Q}_m$  for  $m = |V'|2^k$  such that  $\mathbb{E}[\mathbf{Q}_i | \mathbf{Q}_1, \dots, \mathbf{Q}_{i-1}] = 0$  for all  $1 \leq i \leq m$ .*

*Proof.* The graph  $G'$  is a directed acyclic graph and hence defines a partial order “ $\leq$ ” on the vertices  $V'$  so that, if  $(x', x) \in V'$  then  $x' \leq x$ . We use the partial order on  $V'$  to define a partial order on the set  $\{\mathbf{Q}(w, x)\}_{w \in \mathcal{W}, x \in V'}$ . Lastly, we can extend this partial order to a total order and thus enumerate the above set as  $\mathbf{Q}_1, \dots, \mathbf{Q}_m$  such that if  $x' \leq x$  and  $\mathbf{Q}_i = \mathbf{Q}(w, x'), \mathbf{Q}_j = \mathbf{Q}(w, x)$  then  $i \leq j$ . Now we show that, for all  $1 \leq i \leq m$ , we have  $\mathbb{E}[\mathbf{Q}_i | \mathbf{Q}_1, \dots, \mathbf{Q}_{i-1}] = 0$ . The randomness of these variables comes solely from the choice of  $R \leftarrow \mathbf{R}$ . We can

think of a uniformly random function  $R$  as being choosing a random output for every input in the domain of  $R$ . Then conditioned on any choice of the value of  $R$  for all points *other* than  $(w, x)$  we have

$$\mathbb{E}[\mathbf{Q}_i] = \mathbb{E}[\mathbf{Q}(w, x)] = \mathbb{E} \left[ \mathcal{D}(x, u', \mathbf{R}(w, x)) - \left( \frac{\text{Count}(x, u')}{2^\ell} \right) \right] = 0 \quad (28)$$

Moreover, by the properties of our ordering, the variables  $\mathbf{Q}_1, \dots, \mathbf{Q}_{i-1}$  are independent of  $\mathbf{R}(w, x)$  and hence the statement of the lemma follows.  $\square$

The good news of Lemma 37 is that restrictions of  $G$  which are acyclic do not contain bad dependance. We now show that we can partition the entire vertex set  $V = \{0, 1\}^d$  into two subsets  $V_1, V_2$  of equal size such that the restriction of  $G$  to either of these sets is acyclic.

**Lemma 38.** *For any directed graph  $G = (V, E)$  where all vertices have an ind-degree of 1 and where  $|V|$  is even, there is a partition of  $V$  into  $V_1, V_2$  such that  $|V_1| = |V_2|$  and, letting  $G_b$  be the restriction of  $G$  to the set  $V_b$ , both graphs  $G_1, G_2$  are acyclic.*

*Proof.* The key realization is that each vertex  $v \in V$  can belong to at most one cycle. We can break apart each cycle by placing half the vertices into  $V_1$  and the other half into  $V_2$ . We can do this for all cycles (one-by-one) keeping  $V_1$  and  $V_2$  balanced (during this stage, we allow  $|V_1| = |V_2| + 1$  to break up cycles of odd lengths). At the conclusion, we will end up with two equally sized sets  $V_1, V_2$  neither of which contains a cycle.  $\square$

Now, combining Lemma 37, Lemma 38 we can partition  $\{\mathbf{Q}(w, x)\}$  into two (enumerated) sets  $\{\mathbf{Q}_1^1, \dots, \mathbf{Q}_m^1\}, \{\mathbf{Q}_1^2, \dots, \mathbf{Q}_m^2\}$  where  $m = 2^{d-1}$  such that, for  $b \in \{1, 2\}, 1 \leq i \leq m, \mathbb{E}[\mathbf{Q}_i^b | \mathbf{Q}_1^b, \dots, \mathbf{Q}_{i-1}^b] = 0$ . Let us define the random variables  $S_i^b = \sum_{j=1}^i \mathbf{Q}_j^b$  for all  $b \in \{1, 2\}, 1 \leq i \leq m$ . Then (for  $b = 1, 2$ ) the sequence  $S_1^b, \dots, S_m^b$  is a martingale. Now, going back to equation (27), we get

$$\Pr[\overline{\mathbf{Q}} > \varepsilon] = \Pr \left[ \frac{(S_m^1 + S_m^2)}{2^{k+d}} > \varepsilon \right] \leq \Pr[S_m^1 > \varepsilon 2^{k+d-1}] + \Pr[S_m^2 > \varepsilon 2^{k+d-1}] \quad (29)$$

$$\leq 2e^{-\frac{1}{16}2^{d+k}\varepsilon^2} \quad (30)$$

Where (30) follows from applying Azuma's inequality to both terms on the right-hand side of (29), and noting that  $|S_i^b - S_{i-1}^b| = \mathbf{Q}_i^b \leq 2$ . We now use this analysis to prove Theorem 36.

*Proof. (of Theorem 36)* Thus far we have considered some fixed adversary  $\mathcal{A}$ , distinguisher  $\mathcal{D}$  and set  $\mathcal{W}$  so that (30) bounds the probability that these are *bad* (i.e. that (20) does not hold for these) for a random function  $R$ . We now make this explicit by referring to the random variable  $\overline{\mathbf{Q}}$  as  $\overline{\mathbf{Q}}(\mathcal{W}, \mathcal{A}, \mathcal{D})$  and will now quantify over all possible sets  $\mathcal{W}$  and all functions  $\mathcal{A}, \mathcal{D}$ . In particular, let us define the event  $\mathcal{R}$  that, for a random function  $R \leftarrow \mathbf{R}$ , there *exists some* set  $\mathcal{W}$ , adversary  $\mathcal{A}$  and distinguisher  $\mathcal{D}$  for which  $\overline{\mathbf{Q}}(\mathcal{W}, \mathcal{A}, \mathcal{D}) \geq \varepsilon$ .

We will apply the union bound over all possible values of  $\mathcal{W}, \mathcal{A}, \mathcal{D}$ . For ease of exposition, let  $N = 2^n, K = 2^k, D = 2^d, L = 2^\ell$ . Then, there are  $\binom{N}{K}$  possible sets  $\mathcal{W} \subseteq \{0, 1\}^n$  of size  $|\mathcal{W}| = 2^k$ , there are  $D^D$  adversaries  $\mathcal{A} : \{0, 1\}^d \rightarrow \{0, 1\}^d$  and there are  $2^{DL^2}$  distinguishers  $\mathcal{D} : \{0, 1\}^d \times \{0, 1\}^\ell \times \{0, 1\}^\ell \rightarrow \{0, 1\}$ . Therefore

$$\Pr[\mathcal{R}] \leq \Pr \left[ \bigcup \overline{\mathbf{Q}}(\mathcal{W}, \mathcal{A}, \mathcal{D}) \right] \leq \sum \Pr[\overline{\mathbf{Q}}(\mathcal{W}, \mathcal{A}, \mathcal{D})] \quad (31)$$

$$\leq \binom{N}{K} D^D 2^{DM^2} 2e^{-\frac{1}{16}2^{d+k}\varepsilon^2} \quad (32)$$

$$\leq e^{K(1+\ln(\frac{N}{K})) + D(\ln D + \ln(2)M^2) + \ln 2 - \frac{1}{16}DK\varepsilon^2} \quad (33)$$

Now the above is strictly less than 1 if the exponent is less than 0 and therefore it suffices to show that

$$\left[ K \left( 1 + \ln \left( \frac{N}{K} \right) \right) - \frac{1}{32}DK\varepsilon^2 < 0 \right] \text{ and } \left[ D(\ln D + \ln(2)M^2) + \ln 2 - \frac{1}{32}DK\varepsilon^2 < 0 \right] \quad (34)$$

and it is easy to check that (34) is satisfied as long as (18), (19) hold and hence  $\Pr[\mathcal{R}] < 1$ . This implies that under conditions (18) and (19), there *must exist some particular function*  $R$  for which the event  $\mathcal{R}$  does not occur and hence this is a non-malleable (worst-case) extractor.

It is easy to see that, with slight degradation of the parameters in (18) and (19), we can in fact ensure that  $\Pr[\mathcal{R}]$  is negligible and hence a uniformly random function *is* a non-malleable (worst-case) extractor with overwhelming probability.

□

### E.1.2 Worst Case Implies Average Case

Now we simply need to show that a non-malleable (worst-case) extractor is *also* a good non-malleable (average-case) extractor.

**Theorem 39.** *For any  $\rho > 0$ , if  $\text{nmExt}$  is a  $(n, k - \log(\frac{1}{\rho}), d, \ell, \varepsilon - \rho)$ -non-malleable worst-case extractor then it is also a  $(n, k, d, \ell, \varepsilon)$ -non-malleable average case extractor.*

*Proof.* Let  $(W|Z)$  be an arbitrary average-case  $(n, k)$ -source. Let  $W_z = (W | Z = z)$ . We call a value  $z$  “bad” if  $\tilde{\mathbf{H}}_\infty(W_z) < k - \log(\frac{1}{\rho})$  and “good” otherwise. Then by Lemma 27,  $\Pr[Z \text{ is bad}] \leq \rho$ . Conditioning on the  $Z$  being good,

$$\begin{aligned} & \mathbf{SD}((Z, X, \text{nmExt}(W; \mathcal{A}(X, Z)), \text{nmExt}(W; X)) , (Z, X, \text{nmExt}(W; \mathcal{A}(X, Z)), U_\ell)) \\ & \leq \sum_z \Pr[Z = z] \cdot \mathbf{SD}((X, \text{nmExt}(W_z, \mathcal{A}(X, z)), \text{nmExt}(W; X)) , (X, \text{nmExt}(W_z, \mathcal{A}(X, z)), U_\ell)) \\ & \leq \Pr[Z \text{ is bad}] + \sum_{\text{good } z} \mathbf{SD}((X, \text{nmExt}(W; \mathcal{A}_z(X)), \text{nmExt}(W; X)) , (X, \text{nmExt}(W; \mathcal{A}_z(X)), U_\ell)) \\ & \leq \rho + (\varepsilon - \rho) \leq \varepsilon \end{aligned}$$

□

### E.1.3 Proof of Theorem 6.

*Proof.* By Theorem 36, we see that  $(n, k - \log(\frac{1}{\varepsilon/2}), d, \ell, \varepsilon/2)$ -non-malleable *worst-case* extractors exist if

$$\begin{aligned} d &> \log(n - k + 1) + 2 \log\left(\frac{1}{\varepsilon}\right) + 7 \\ k &> 2\ell + 3 \log\left(\frac{1}{\varepsilon}\right) + \log(d) + 9 \end{aligned}$$

By Theorem 39, setting  $\rho = \varepsilon/2$ , these conditions also guarantee the existence of  $(n, k, d, \ell, \varepsilon)$ -non-malleable *average-case* extractors. □

## E.2 Proof of Theorem 7

*Proof.* Let us fix a value  $\mu_A \in \{0, 1\}^m$  and some adversarial strategy used by Eve. Let  $\mathcal{E}_1$  be the event that Eve succeeds (i.e.  $\mu_B \neq \mu_A$  and  $\text{MAC}_R(\mu_B) = \tilde{\sigma}$ ) and let  $\mathcal{E}_2$  be the event that Eve is active during the initial flow (i.e.  $X' \neq X$ ). Then

$$\begin{aligned} \Pr[\mathcal{E}_1 \cap \mathcal{E}_2] &= \Pr \left[ \text{MAC}_R(\mu_B) = \tilde{\sigma} \left| \begin{array}{l} R' = \text{nmExt}(W; \mathcal{A}_1(X, Z)), \sigma' \leftarrow \text{MAC}_{R'}(\mu_A), \\ R = \text{nmExt}(W; X) \\ (\mu_B, \tilde{\sigma}) \leftarrow \mathcal{A}_2(X, Z, \sigma) \end{array} \right. \right] \\ &\leq \varepsilon + \Pr \left[ \text{MAC}_{U_\ell}(\mu_B) = \tilde{\sigma} \left| \begin{array}{l} R' = \text{nmExt}(W; \mathcal{A}_1(X, Z)), \sigma' \leftarrow \text{MAC}_{R'}(\mu_A), \\ (\mu_B, \tilde{\sigma}) \leftarrow \mathcal{A}_2(X, Z, \sigma) \end{array} \right. \right] \quad (35) \\ &\leq \varepsilon + \delta \quad (36) \end{aligned}$$

where  $\mathcal{A}_1$  is some function such that  $\mathcal{A}_1(X, Z) \neq X$ . Then (35) follows from the definition of a non-malleable extractor and (36) from that of a MAC.

Also

$$\begin{aligned} \Pr[\mathcal{E}_1 \cap \neg \mathcal{E}_2] &= \Pr \left[ \text{MAC}_R(\mu_B) = \tilde{\sigma} \mid \begin{array}{l} R = \text{nmExt}(W; X), \sigma \leftarrow \text{MAC}_R(\mu_A) \\ (\mu_B, \tilde{\sigma}) \leftarrow \mathcal{A}_2(X, Z, \sigma) \end{array} \right] \\ &\leq \varepsilon + \Pr \left[ \text{MAC}_{U_\ell}(\mu_B) = \tilde{\sigma} \mid \begin{array}{l} \sigma \leftarrow \text{MAC}_{U_\ell}(\mu_A) \\ (\mu_B, \tilde{\sigma}) \leftarrow \mathcal{A}_2(X, Z, \sigma) \end{array} \right] \end{aligned} \quad (37)$$

$$\leq \varepsilon + \delta \quad (38)$$

where, again, (37) follows from the definition of a non-malleable extractor and (38) from that of a MAC. Putting the two inequalities together we get  $\Pr[\mathcal{E}_1] \leq 2(\varepsilon + \delta)$  as we wanted to show.  $\square$

### E.3 Proof of Corollary Corollary 1

*Proof.* We apply Theorem 7 to the achievable parameters of non-malleable extractors from Theorem 6 and those of MACs from Lemma 24.  $\square$

## F Proofs for Authentication Based on Look-Ahead Extractors

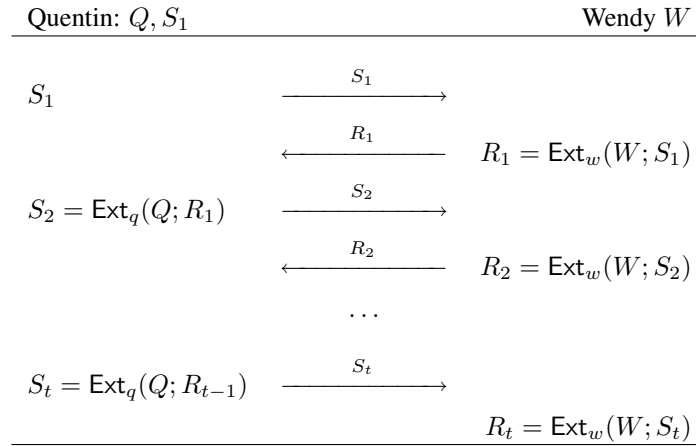


Figure 3: Alternating Extraction

### F.1 Proof of the Alternating Extraction Theorem

The main part of Theorem 9 is proved in the following slightly simpler lemma.

**Lemma 40.** *Let everything be as in Theorem 9, but only assume that  $\text{Ext}_w$  be an  $(n_w, k_w - (s_w)t, \ell, \ell, \varepsilon_w)$ -extractor and  $\text{Ext}_q$  be an  $(n_q, k_q - (s_q)t, \ell, \ell, \varepsilon_q)$ -extractor. Then*

$$(V_w^i, S_{i+1}) \approx_{\rho_w(i)} (V_w^i, U_\ell) \quad (39)$$

$$(V_q^i, R_{i+1}) \approx_{\rho_q(i)} (V_q^i, U_\ell) \quad (40)$$

where  $\rho_w(i) \stackrel{\text{def}}{=} i(\varepsilon_w + \varepsilon_q)$ ,  $\rho_q(i) \stackrel{\text{def}}{=} \rho_w(i) + \varepsilon_w$ .

*Proof.* Our proof proceeds by induction. For  $i = 0$ ,  $S_1$  is uniform and independent of  $V_w^0 = (W, Z)$  and hence  $(V_w^0, S_1) = (V_w^0, U_\ell)$ . On the other had,  $V_q^0 = (Z, Q, S_1)$  and therefore

$$(V_q^0, R_1 = \text{Ext}_w(W; S_1)) \approx_{\varepsilon_w} (V_q^0, U_\ell)$$

since  $\tilde{\mathbf{H}}_\infty(W|(Q, Z)) \geq k_w \geq k_w - (s_w)t$ . Hence, the lemma holds for  $i = 0$ .

Assume that the lemma holds for  $i - 1$ . We proceed in two steps. First we show that  $(V_w^i, S_{i+1}) \approx (V_w^i, U_\ell)$  i.e. no matter what message  $\mathcal{A}_q$  sends in the  $i$ th round to  $\mathcal{A}_w$ , the value  $S_{i+1}$  still looks random. For our analysis we introduce several new variables: let  $\text{msg}_q^i$  be the message sent by  $\mathcal{A}_q$  in round  $i$ , and let  $T_q^i = (\text{msg}_q^1, \dots, \text{msg}_q^i)$ . We define  $\text{msg}_w^i$  and  $T_w^i$  analogously. Then

$$(V_q^{i-1}, R_i) \approx_{\rho_q(i-1)} (V_q^{i-1}, U_\ell) \quad (41)$$

$$\Rightarrow (V_q^{i-1}, \text{msg}_q^i, R_i, \text{Ext}_q(Q; R_i)) \approx_{\rho_q(i-1)} (V_q^{i-1}, \text{msg}_q^i, U_\ell, \text{Ext}(Q; U_\ell)) \quad (42)$$

$$\Rightarrow (T_q^i, R_i, \text{Ext}_q(Q; R_i)) \approx_{\rho_q(i-1)} (T_q^i, U_\ell, \text{Ext}_q(Q; U_\ell)) \quad (43)$$

$$\Rightarrow (T_q^i, R_i, \text{Ext}_q(Q; R_i)) \approx_{\rho_q(i-1)+\varepsilon_q} (T_q^i, R_i, U_\ell) \quad (44)$$

$$\Rightarrow (W, T_q^i, R_i, \text{Ext}_q(Q; R_i)) \approx_{\rho_w(i)} (W, T_q^i, R_i, U_\ell) \quad (45)$$

$$\Rightarrow (V_w^i, S_{i+1}) \approx_{\rho_w(i)} (V_w^i, U_\ell) \quad (46)$$

Equation (41) is given by the inductive hypothesis. Equation (42) follows by Lemma 25 where we apply the function used by  $\mathcal{A}_q$  to compute the next message along with the  $\text{Ext}_q$  function. Equation (43) follows by another application of Lemma 25 where we delete  $Q$  from  $V_q^{i-1}, \text{msg}_q^i$  to get  $T_q^i$ . Equation (44) follows from Lemma 29 and the fact that  $|T_q^i| \leq (s_q)t$ . Equation (45) follows from Lemma 28. Lastly, (46) follows from another application of Lemma 25.

Now, we re-use essentially the same analysis to show  $(V_q^i, R_{i+1}) \approx (V_q^i, U_\ell)$

$$(V_w^i, S_{i+1}) \approx_{\rho_w(i)} (V_w^i, U_\ell) \quad (47)$$

$$\Rightarrow (V_w^i, \text{msg}_w^i, S_{i+1}, \text{Ext}_w(W; S_{i+1})) \approx_{\rho_w(i)} (V_w^i, \text{msg}_w^i, U_\ell, \text{Ext}_w(W; U_\ell)) \quad (48)$$

$$\Rightarrow (T_w^i, S_{i+1}, \text{Ext}_w(W; S_{i+1})) \approx_{\rho_w(i)} (T_w^i, U_\ell, \text{Ext}_w(W; U_\ell)) \quad (49)$$

$$\Rightarrow (T_w^i, S_{i+1}, \text{Ext}_w(W; S_{i+1})) \approx_{\rho_w(i)+\varepsilon_w} (T_w^i, S_{i+1}, U_\ell) \quad (50)$$

$$\Rightarrow (Q, T_w^i, S_{i+1}, \text{Ext}_w(W; S_{i+1})) \approx_{\rho_q(i)} (Q, T_w^i, S_{i+1}, U_\ell) \quad (51)$$

$$\Rightarrow (V_q^i, R_{i+1}) \approx_{\rho_q(i)} (V_q^i, U_\ell) \quad (52)$$

Where equations (47) - (52) follow the same reasoning as (41) - (46).  $\square$

### F.1.1 Proof of Theorem 9

*Proof.* Given  $\mathcal{A}_w, \mathcal{A}_q$  which are restricted to communicating  $s_w, s_q$  bits respectively, we construct the machines  $\mathcal{A}'_w, \mathcal{A}'_q$  which, on each round, run  $\mathcal{A}_w, \mathcal{A}_q$  but also, in parallel, run the honest alternating-extraction procedure for Quentin and Wendy. Then  $\mathcal{A}'_w, \mathcal{A}'_q$  have communication  $s'_w = s_w + \ell, s'_q = s_q + \ell$ . Applying Lemma 40 to  $\mathcal{A}'_w, \mathcal{A}'_q$ , we get

$$(V_q^i, R_{i+1}, R_{i+2}, \dots, R_{t-1}, R_t) \approx_{\rho_q(t-1)} (V_q^i, R_{i+1}, R_{i+2}, \dots, R_{t-2}, R_{t-1}, U_\ell) \quad (53)$$

$$(V_q^i, R_{i+1}, R_{i+2}, \dots, R_{t-1}, U_\ell) \approx_{\rho_q(t-2)} (V_q^i, R_{i+1}, R_{i+2}, \dots, R_{t-2}, U_{2\ell}) \quad (54)$$

...

$$(V_q^i, R_{i+1}, U_{\ell(t-i+1)}) \approx_{\rho_q(i)} (V_q^i, U_{\ell(t-i)}) \quad (55)$$

$$(56)$$

Therefore, by the hybrid argument,

$$\mathbf{SD}((V_q^i, R_{i+1}, \dots, R_t), (V_q^i, U_{\ell(t-i)})) \leq t\rho_q(t-1) \leq t^2(\varepsilon_w + \varepsilon_q) \quad (57)$$

We can use the exact same argument to show that

$$\mathbf{SD}((V_w^i, S_{i+1}, \dots, S_t), (V_w^i, U_{\ell(t-i)})) \leq t\rho_w(t-1) \leq t^2(\varepsilon_w + \varepsilon_q) \quad (58)$$

$\square$



## F.2 Proof of Theorem 11.

*Proof.* By Theorem 10, we need to construct an  $(n, k - 2\ell't, \ell', d', \varepsilon' = \varepsilon/2t^2)$ -extractor  $\text{Ext}_w$  where and a  $(n', n' - 2\ell't, \ell', d', \varepsilon'\varepsilon/2t^2)$ -extractor  $\text{Ext}_q$  where  $\ell' = \max(\ell, d')$ . By Lemma 22, such extractors  $\text{Ext}_w$  can be explicitly constructed for

$$\ell' \leq (k - 2\ell't)/2 - d' \iff k \geq 2(\ell' + d') + 2\ell't \iff k \geq 2(t + 2) \max(\ell, d')$$

where  $d' = O(\log(n) + \log(1/\varepsilon')) = O(\log(n) + \log(1/\varepsilon) + \log(t))$ . Setting  $n' = 2(t + 2) \max(\ell, d')$  we can get the same parameters for  $\text{Ext}_q$ . The last part follows since  $d = d' + n'$ .  $\square$

## F.3 Proof of Lemma 15

*Proof.* Let  $V, R', R$  be random variables satisfying the look-ahead property of equation (5), and let  $\mu_A \in \{0, 1\}^m$  be an arbitrary message and  $\mathcal{A}$  an arbitrary adversarial function. Then we need to find a bound for:

$$\Pr \left[ \mu_B \neq \mu_A, \text{MAC}_R(\mu_B) = \tilde{\sigma} \mid \begin{array}{l} \sigma' \leftarrow \text{MAC}_{R'}(\mu_A) \\ (\mu_B, \tilde{\sigma}) \leftarrow \mathcal{A}(V, \sigma') \end{array} \right] \quad (59)$$

Let us split  $\mathcal{A}$  into two functions  $\mathcal{A}_1, \mathcal{A}_2$  where  $\mathcal{A}_1$  computes the first argument  $\mu_B$  and  $\mathcal{A}_2$  computes the second argument  $\tilde{\sigma}$ . Without loss of generality, we may assume that  $\mathcal{A}_2$  never outputs  $\mu_B = \mu_A$ . We also define  $\phi(\mu_B, \mu_A)$  for any  $\mu_A \neq \mu_B$  to be the (first) value of  $j \in \{1, \dots, t\}$  such that  $|S_{\mu_B}^{\geq j}| > |S_{\mu_A}^{\geq j}|$  (which is well defined since  $\Psi$  is pairwise top-heavy).

Then we can rewrite (59) as

$$\begin{aligned} & \Pr \left[ \mu_B \neq \mu_A, \text{MAC}_R(\mu_B) = \tilde{\sigma} \mid \begin{array}{l} \sigma' \leftarrow \text{MAC}_{R'}(\mu_A) \\ (\mu_B, \tilde{\sigma}) \leftarrow \mathcal{A}(V, \sigma') \end{array} \right] \\ &= \Pr \left[ [R_i \mid i \in S_{\mu_B}] = \mathcal{A}_2(V, [R'_i \mid i \in S_{\mu_A}]) \mid \mu_B \leftarrow \mathcal{A}(V, \text{MAC}_{R'}(\mu_A)) \right] \\ &\leq \Pr \left[ \exists \mu_B \neq \mu_A \text{ s.t. } [R_i \mid i \in S_{\mu_B}] = \mathcal{A}_2(V, [R'_i \mid i \in S_{\mu_A}]) \right] \\ &\leq \sum_{\mu_B} \Pr \left[ [R_i \mid i \in S_{\mu_B}] = \mathcal{A}_2(V, [R'_i \mid i \in S_{\mu_A}]) \right] \\ &\leq \sum_{\mu_B} \Pr \left[ [R_i \mid i \in S_{\mu_B}^{\geq j}] = \mathcal{A}_2(V, [R'_i \mid i \in S_{\mu_A}^{\geq j}], [R'_i \mid i \in S_{\mu_A}^{< j}]) \right] \text{ where } j = \phi(\mu_B, \mu_A) \\ &\leq \sum_{\mu_B} \left( 2^{-\ell} + \varepsilon \right) \\ &\leq \left( 2^{m-\ell} + 2^m \varepsilon \right) \end{aligned} \quad (60)$$

where (60) follows from Lemma 30 by setting  $A = (V, [R'_i \mid i \in S_{\mu_A}^{< j}])$ ,  $B = [R'_i \mid i \in S_{\mu_A}^{\geq j}]$ ,  $C = [R_i \mid i \in S_{\mu_B}^{\geq j}]$ . Then  $(A, C) \approx_\varepsilon (A, U_q)$  by look-ahead (for some  $q$  which depends on  $\mu_A, \mu_B$ ) and  $B$  takes values in  $\{0, 1\}^\lambda$  for some  $\lambda$  such that  $q - \lambda \geq \ell$ .  $\square$

## F.4 Proof of Lemma 16

*Proof.* Assume that  $\mu_A \neq \mu_B$  and let  $S_A, S_B$  be the corresponding sets in  $\Psi$ . Let  $i$  be the first index for which the bits of  $\mu_A$  and  $\mu_B$  disagree: i.e.  $b_i^A \neq b_i^B$  where  $b_i^A, b_i^B$  is the  $i$ th bits of  $\mu_A, \mu_B$  respectively. If  $b_i^A = 0$  then, letting  $j = 4i$ ,  $|S_A^{\geq j}| = 1 + 2(m - i)$  and  $|S_B^{\geq j}| = 2(m - i)$  so  $(S_A, S_B)$  is top-heavy. If  $b_i^A = 1$  then, letting  $j = 4i - 2$ ,  $|S_A^{\geq j}| = 2 + 2(m - i)$  and  $|S_B^{\geq j}| = 1 + 2(m - i)$  so again  $(S_A, S_B)$  is top-heavy.  $\square$

## F.5 Proof of Theorem 17.

*Proof.* By Theorem 13, we need to plug in a  $(n, k, d, \ell, t, \varepsilon)$ -look-ahead extractor and a  $(m, s, \ell, t, \varepsilon, \delta)$ -MAC with look-ahead security to get an AUTH protocol. By Corollary 2, we can get such a MAC with message size  $m$  and security  $\delta$  by setting

$$\ell = m + \log(1/\delta) + 1, \varepsilon = \delta/2^{m+1}, t = 4m, s = t\ell = 4m(m + \log(1/\delta) + 1) \quad (61)$$

By Theorem 11, we can construct a look-ahead extractor for any  $n \geq k$  and the values  $\ell, \varepsilon, t$  above as long as  $k, d \geq O(m(m + \log(n) + \log(1/\delta)))$ .  $\square$

## G Proofs for Authenticated Key Agreement

### G.1 Proof of Theorem 20

*Proof.* The correctness property is obvious. For pre-application authenticity, we are analyzing the following (equivalent) experiment. First, a value  $\mu_A \leftarrow X_{\text{key}}$  is chosen by Alice (we won't care that it is random). Then Alice and Bob run an authentication protocol where Alice uses the value  $\mu_A$  and, if Bob outputs  $\mu_B \neq \mu_A$  then the adversary wins. By the security of the authentication protocol this occurs with probability at most  $\delta$ , proving pre-application authenticity. For post-application authenticity, we must analyze the game where Alice picks  $\mu_A \leftarrow X_{\text{key}}$  and the adversary also gets  $R_A = \text{Ext}_{\text{key}}(W; \mu_A)$ . But this just means that we need to analyze the security of the authentication protocol where the adversary has side information  $Z' = (Z, R_A)$ . Since  $|R_A| = \ell$ , we have  $\tilde{\mathbf{H}}_\infty(W|Z') \geq \tilde{\mathbf{H}}_\infty(W|Z) - \ell \geq k - \ell$ . Hence security follows if our authentication protocol is  $(n, k - \ell, m, \delta)$  secure.

For privacy:

$$\begin{aligned} & \mathbf{SD} \left( (Z, X_{\text{auth}}, \text{MAC}_{R'_{\text{auth}}}(X_{\text{key}}), X_{\text{key}}, R_A) , (Z, X_{\text{auth}}, \text{MAC}_{R'_{\text{auth}}}(X_{\text{key}}), X_{\text{key}}, U_\ell) \right) \\ & \leq \mathbf{SD} \left( (Z, X_{\text{auth}}, R'_{\text{auth}}, X_{\text{key}}, R_A) , (Z, X_{\text{auth}}, R'_{\text{auth}}, X_{\text{key}}, U_\ell) \right) \\ & \leq \mathbf{SD} \left( (Z', X_{\text{key}}, \text{Ext}_{\text{key}}(W; X_{\text{key}})) , (Z', X_{\text{key}}, U_\ell) \right) \\ & \leq \varepsilon \end{aligned} \quad (62)$$

Where, in (62),  $Z' = (Z, X_{\text{auth}}, R'_{\text{auth}})$  and so  $X_{\text{key}}$  is random and independent of  $Z'$ . Moreover

$$\tilde{\mathbf{H}}_\infty(W|Z') \geq \tilde{\mathbf{H}}_\infty(W|Z, X_{\text{auth}}) - \tau \geq k - \tau$$

since  $|R_{\text{auth}}| = \tau$  and  $X_{\text{auth}}$  is independent from  $W$ . Therefore (63) follows since  $\text{Ext}_{\text{key}}$  is an  $(n, k - \tau, m, \ell, \varepsilon)$  extractor.  $\square$

### G.2 Proof of Corollary 3

*Proof.* By Theorem 20 we need to plug in an  $(n, k - \tau, d, \ell, \varepsilon)$ -extractor and a  $(n, k - \ell, m = d, \delta)$ -authentication protocol. Existentially, such extractors are known to exist as long as

$$k > \ell + \tau + O(\log(1/\varepsilon)) \quad (64)$$

and have seeds of length  $d = O(\log(n) + \log(1/\varepsilon))$ . Furthermore, in Corollary 1, we showed that  $(n, k - \ell, d, \delta)$ -authentication protocols exist where the MAC key is  $\tau = O(\log(m) + \log(1/\delta)) = O(\log(\log(n)) + \log(1/\delta) + \log(1/\varepsilon))$ , and require

$$k > \ell + O(\log(n) + \log(d) + \log(1/\delta)) = O(\log(n) + \log(1/\delta) + \log(1/\varepsilon)). \quad (65)$$

Therefore, our bound on  $\ell$  satisfies both (64) and (65).  $\square$

### G.3 Proof of Corollary 4

*Proof.* By Theorem 20 we need to plug in an  $(n, k - \tau, d, \ell, \varepsilon)$ -extractor and a  $(n, k - \ell, m = d, \delta)$ -authentication protocol. By Lemma 22, such extractors exist for any constant  $\alpha > 0$  with  $d = O(\log(n) + \log(1/\varepsilon))$ . By Theorem 17, for  $m = d$  we can get an authentication protocol with  $\tau = 4d(d + \log(1/\delta))$ . Therefore we can extract at most  $\ell = (1 - \alpha)k - \tau$  which gets us the bound for  $\ell$ . Lastly, the authentication protocol requires  $k > \ell + O(d(d + \log(1/\delta)))$  but that's already implied by our bound on  $\ell$ .  $\square$

### G.4 Proof of Theorem 21

*Proof.* We need to argue the security of the scenario where Alice and Bob run a  $(n, k, \ell, \varepsilon, \delta_1)$ -key agreement protocol for a key  $r_A$  of size  $\ell$  to a (standard)  $\delta_2$ -secure one-time MAC, and Alice then uses this key to authenticate her message (sending the tag  $\sigma = \text{MAC}_{r_A}(\mu_A)$  in the second phase of the key agreement protocol, immediately after reaching `KeyDerived`). Correctness is obvious. If Eve breaks security, then either she causes Bob to distill a key  $r_B \neq r_A$  or else she forges a tag for the MAC under the key  $r_A$ . The first event occurs with probability at most  $\delta_1$  (even if Eve was given all of  $r_A$  and not just  $\sigma$ ). The second event occurs with probability at most  $\varepsilon + \delta_2$  by the privacy of  $r_A$  and the security of the MAC. Therefore our protocol is  $\delta_1 + \delta_2 + \varepsilon$  secure. Setting  $\varepsilon = \delta_1 = \delta_2 = \delta/3$  we get the desired security and parameters.  $\square$