

# Cryptanalysis of ESSENCE

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**Abstract.** ESSENCE is a hash function submitted to the NIST Hash Competition that stands out as a hardware-friendly and highly parallelizable design, and that has thus far remained unbroken. Preliminary analysis in its documentation argues that it resists standard differential cryptanalysis. This paper disproves this claim, showing that advanced techniques can be used to significantly reduce the cost of such attacks: using a manually found differential path and a nontrivial search algorithm, we obtain shortcut collision attacks on the full ESSENCE-256 and ESSENCE-512, with respective complexities  $2^{67.4}$  and  $2^{134.7}$ . As an aside, we show how to use these attacks for forging valid message/MAC pairs for HMAC-ESSENCE-256 and HMAC-ESSENCE-512, essentially at the same cost as a collision.

## 1 Introduction

Recent years have seen a surge of research on cryptographic hashing, since devastating attacks [1–4] on the two most deployed hash functions, MD5 and SHA-1. The consequent lack of confidence in the current NIST standard SHA-2 [5], stemming from its similarity with those algorithms, motivated NIST to launch the *NIST Hash Competition*, a public competition to develop a new hash standard, which will be called SHA-3 and announced by 2012. NIST received 64 submissions, accepted 51 as first round candidates, and in July 2009, selected 14 second round candidates<sup>6</sup>. That competition catches the attention not only from many academics, but also from industry—with candidates from IBM, Hitachi, Intel, Sony—and from governmental organizations.

ESSENCE [6, 7] was a first round candidate in the NIST Hash Competition that like many others has two main instances, operating on 32- and 64-bit words, respectively: ESSENCE-256 and ESSENCE-512. These functions process

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<sup>6</sup>See ECRYPT’s SHA-3 Zoo: [http://ehash.iaik.tugraz.at/wiki/The\\_SHA-3\\_Zoo](http://ehash.iaik.tugraz.at/wiki/The_SHA-3_Zoo).

messages using a binary tree structure, and use a simple compression algorithm based on two nonlinear feedback shift registers (NFSR's). ESSENCE shares similarities with MD6 [8], for example the tree-hashing and the hardware-friendly compression function.

This paper presents collision attacks on ESSENCE-256 and ESSENCE-512. At the heart of our attacks is a single differential path, and our main technical achievement is a nontrivial method for searching inputs conforming to this path at a reduced cost. As an aside, we describe how to use these attacks for forging valid message/MAC pairs for HMAC-ESSENCE-256 and HMAC-ESSENCE-512 in far fewer than  $2^{n/2}$  trials. These findings show that ESSENCE does not satisfy the security requirements set by NIST for the future SHA-3.

In a parallel work, Mouha et al. [9] present results on reduced versions of ESSENCE, including a pseudo-collision attack on ESSENCE-512 reduced to 31 steps. They exploit a differential path of a different type than ours, and also use different techniques to search for conforming inputs. Preprints of [9] and of the present paper were published in June 2009, and ESSENCE was not selected as a second round candidate by NIST.

The rest of the paper is organized as follows: §2 briefly introduces ESSENCE; §3 describes our method for searching collisions and its complexity analysis; §4 shows how to attack the HMAC construction when instantiated with ESSENCE, and finally §5 concludes.

## 2 Brief description of ESSENCE

We give a brief description of the ESSENCE hash functions, which should be sufficient to understand our attacks. A complete specification can be found in [6, 7]. Henceforth statements of (non) linearity are relative to the field  $\text{GF}(2) = \{0, 1\}$  or to an extension thereof.

### 2.1 Structure

ESSENCE processes a message by constructing a balanced binary tree of bounded depth whose leaves correspond to calls to a compression function with message chunks as input. More precisely, each leaf corresponds to a series of three sequential compressions, with a unique initial value for each leaf that depends on several parameters of the hash function. Likewise, nodes correspond to series of three compressions, with children chaining values as input.

After creation of all message blocks, one appends a *final block* to the data to be hashed. This block contains parameters of the function as well as message-dependent information, and it potentially assists prevent near-collision attacks.

### 2.2 Compression Function

The compression function of ESSENCE takes as input an eight-word chaining value and an eight-word message block. Words are 32-bit for ESSENCE-256

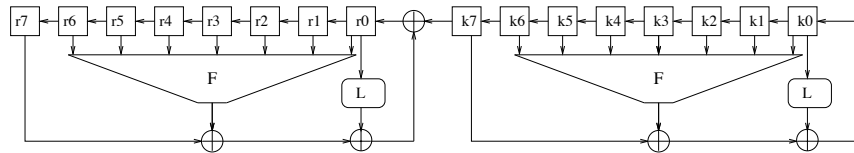
and 64-bit for ESSENCE-512, so those values are respectively 256- and 512-bit. Versions of ESSENCE with 224- and 384-bit digests are derived from the main instances by tweaking parameters and truncation of the final digest.

The compression function uses two NFSR's, each operating on a register of eight words:

- $r = (r_0, \dots, r_7)$  is initialized with the chaining value, and
- $k = (k_0, \dots, k_7)$  is initialized with the message block.

At each step of the compression algorithm, the mechanism in Fig. 1 is clocked using a nonlinear function  $F$  (see Fig. 2), and a linear function  $L$  that provides diffusion across word slices. This mechanism defines a permutation and the compression function returns as new chaining value the XOR of the  $r$  register with its initial value, as in the Davies-Meyer scheme.

The documentation of ESSENCE recommends at least 24 steps, and set 32 steps in the actual submission for extra precaution [7, §4].



**Fig. 1.** Overview of the compression function of ESSENCE.

$$\begin{aligned}
 F(a, b, c, d, e, f, g) = & abcdefg + abcdef + abcefg + acdefg + abceg + \\
 & abdef + abdeg + abefg + acdef + acdfg + acefg + \\
 & adefg + bcdfg + bdefg + cdefg + abcf + abcg + \\
 & abdg + acdf + adef + adeg + adfg + bcde + \\
 & bceg + bdeg + cdef + abc + abe + abf + abg + \\
 & acg + adf + adg + aef + aeg + bcf + bcg + bde + \\
 & bdf + beg + bfg + cde + cdf + def + deg + dfg + \\
 & ad + ae + bc + bd + cd + ce + df + dg + ef + fg + \\
 & a + b + c + f + 1
 \end{aligned}$$

**Fig. 2.** The  $F$  function of ESSENCE, which takes seven words as input and operates in a bitsliced way (that is, the  $i$ -th bit of the output word only depends on the  $i$ -th bits of the input words).

### 3 Collision Attacks on ESSENCE

Table 1 presents a differential path for finding collisions on the compression function of ESSENCE. It is used for both ESSENCE-256 and ESSENCE-512. We found this path manually, i.e., without the assistance of any automated search. Because it has no input difference in the chaining value, it can directly be used for searching colliding message blocks with respect to a same chaining value. The collision attack will then consist in

1. Finding one message block that fulfills the path on the right part.
2. Trying chaining values until one conforms to the path on the left part.

For the second phase of the attack, distinct pseudorandom chaining values are obtained by picking a first pseudorandom (sequence of) message block(s), and then checking differences after the insertion of the next message block.

The subsequent sections work out the details of the attack as follows:

- §§3.1 explains how the path works.
- §§3.2 presents an efficient method for finding a message block that conforms to the path.
- §§3.3 discusses calculation of the complexity; contrary to many similar differential attacks, an approximation solely based on Hamming weights is insufficient to obtain accurate probability estimates. Actually such heuristics *underestimate* the actual complexity of the basic attack, as we will see later.

Thereafter we use the following notations:  $\vee$  for logical OR between two bits (or two words);  $\wedge$  for logical AND;  $\neg$  for bitwise negation;  $|w|$  for the Hamming weight of word  $w$ ;  $w_i$  for the  $i$ -th bit of word  $w$ ,  $0 \leq i < 32$  for ESSENCE-256, and  $0 \leq i < 64$  for ESSENCE-512.

#### 3.1 The Differential Path

The differential path on Table 1 starts with a difference in the message block, and no difference in the chaining value. To follow the path, the only assumption that we make is that the function  $F$  will “absorb” certain differences (actually most of them) and “preserve” some others (at step 11). Therefore, the probability that a randomly chosen input conforms to the differential path essentially depends on the Hamming weight of the wordwise differences  $\alpha$  and  $\beta = L(\alpha)$ . Critical steps are listed below:

- **Step 0:**  $\alpha$  is fed back to the rightmost cell of the right register via an XOR and it does not enter  $F$ , unlike  $\beta$ . To ensure that no difference appears in the output of  $F$ , we need all the  $|\beta|$  bit differences be absorbed, which is expected to occur with probability  $2^{-|\beta|}$  (such heuristic estimates should not be used systematically, as discussed later).

**Table 1.** Differential path for finding collisions on (both versions of) ESSENCE;  $\alpha$  and  $\beta$  are differences such that  $\beta = L(\alpha)$  and  $\alpha \vee \beta \vee L(\beta) = \alpha \vee \beta$ . A “.” denotes an absence of difference. Values in the column “Pr” are *heuristic approximations* of the probability to reach the *next* difference (exact probabilities significantly differ, and can be estimated empirically, cf. §§3.3).

Pr.	Chaining value part		Message part	Pr.
1	. . . . .	0	$\alpha$ $\beta$ . . . . .	$2^{- \beta }$
$2^{- \alpha }$	. . . . . $\alpha$	1	$\beta$ . . . . . $\alpha$	$2^{- \alpha }$
$2^{- \alpha }$	. . . . . $\alpha$ .	2	. . . . . $\alpha$ .	$2^{- \alpha }$
$2^{- \alpha }$	. . . . . $\alpha$ . .	3	. . . . . $\alpha$ . .	$2^{- \alpha }$
$2^{- \alpha }$	. . . . . $\alpha$ . . .	4	. . . . . $\alpha$ . . .	$2^{- \alpha }$
$2^{- \alpha }$	. . . . . $\alpha$ . . . .	5	. . . . . $\alpha$ . . . .	$2^{- \alpha }$
$2^{- \alpha }$	. . . . . $\alpha$ . . . . .	6	. . . . . $\alpha$ . . . . .	$2^{- \alpha }$
$2^{- \alpha }$	. . . . . $\alpha$ . . . . .	7	. . . . . $\alpha$ . . . . .	$2^{- \alpha }$
1	$\alpha$ . . . . .	8	$\alpha$ . . . . .	1
1	. . . . .	9	. . . . .	$2^{- \alpha }$
1	. . . . .	10	. . . . . $\alpha$ $\beta$	$2^{- \alpha \vee \beta }$
1	. . . . .	11	. . . . . $\alpha$ $\beta$ .	$2^{- \alpha \vee \beta }$
1	. . . . .	12	. . . . . $\alpha$ $\beta$ . .	$2^{- \alpha \vee \beta }$
1	. . . . .	13	. . . . . $\alpha$ $\beta$ . . .	$2^{- \alpha \vee \beta }$
1	. . . . .	14	. . . . . $\alpha$ $\beta$ . . . .	$2^{- \alpha \vee \beta }$
1	. . . . .	15	. . . . . $\alpha$ $\beta$ . . . . .	$2^{- \alpha \vee \beta }$
1	. . . . .	16	$\alpha$ $\beta$ . . . . .	$2^{- \beta }$
$2^{- \alpha }$	. . . . . $\alpha$	17	$\beta$ . . . . . $\alpha$	$2^{- \alpha }$
$2^{- \alpha }$	. . . . . $\alpha$ .	18	. . . . . $\alpha$ .	$2^{- \alpha }$
$2^{- \alpha }$	. . . . . $\alpha$ . .	19	. . . . . $\alpha$ . .	$2^{- \alpha }$
$2^{- \alpha }$	. . . . . $\alpha$ . . .	20	. . . . . $\alpha$ . . .	$2^{- \alpha }$
$2^{- \alpha }$	. . . . . $\alpha$ . . . .	21	. . . . . $\alpha$ . . . .	$2^{- \alpha }$
$2^{- \alpha }$	. . . . . $\alpha$ . . . . .	22	. . . . . $\alpha$ . . . . .	$2^{- \alpha }$
$2^{- \alpha }$	. . . . . $\alpha$ . . . . .	23	. . . . . $\alpha$ . . . . .	$2^{- \alpha }$
1	$\alpha$ . . . . .	24	$\alpha$ . . . . .	1
1	. . . . .	25	. . . . .	1
1	. . . . .	26	. . . . . $\alpha$ ?	1
1	. . . . .	27	. . . . . $\alpha$ ? ?	1
1	. . . . .	28	. . . . . $\alpha$ ? ? ?	1
1	. . . . .	29	. . . . . $\alpha$ ? ? ? ?	1
1	. . . . .	30	. . . . . $\alpha$ ? ? ? ? ?	1
1	. . . . .	31	. . . . . $\alpha$ ? ? ? ? ? ?	1
1	. . . . .	32	$\alpha$ ? ? ? ? ? ? ? ?	1

- **Step 1:** the relation  $\beta = L(\alpha)$  makes differences introduced in the new rightmost cell vanish. This always works, but we also need that  $\alpha$  adds no difference, that is,  $F$  needs to absorb  $|\alpha|$  bit differences, thus the probability  $2^{-|\alpha|}$  on both parts.
- **Steps 2 to 7:** we assume again that the  $|\alpha|$  differences introduced in  $F$  are absorbed.
- **Step 8:** the two  $\alpha$  differences cancel out in the middle of the mechanism, but  $\alpha$  is also fed back to the rightmost cell of the message register.
- **Step 9:** unlike as in step 1,  $\alpha$  introduces a difference  $L(\alpha) = \beta$ , which propagates during steps 11 to 17.
- **Step 10:** to avoid the introduction of new differences, we need the output of  $F$  to have differences  $L(\beta)$ , in order for the differences to vanish in the feedback operation. This is only possible if  $\alpha \vee \beta \vee L(\beta) = \alpha \vee \beta$ . As we will see later, to avoid impossibilities of differential paths, we also have to add the condition  $L(\beta) \wedge \alpha \wedge \neg\beta = 0$ .
- **Steps 16 to 24:** the path is the same as in steps 0 to 8.
- **Steps 25 to 32:** note that differences in the right side after 32 steps do not affect the value returned by the compression function. We thus put no condition on those particular differences.

After finding this generic path, it remains to search for an  $\alpha$  that minimizes the cost of the attack. But before that, we present a generic method for finding a message block conforming to the right part of the path.

### 3.2 Efficient Search for a Conforming Block

Once we have found low-weight  $\alpha$  and  $\beta = L(\alpha)$  such that

$$\begin{aligned} \alpha \vee \beta \vee L(\beta) &= \alpha \vee \beta \text{ and} \\ L(\beta) \wedge \alpha \wedge \neg\beta &= 0, \end{aligned}$$

the complexity of finding a conforming block by repeated trials is heuristically

$$2^{15|\alpha|+2|\beta|+6|\alpha \vee \beta|}.$$

This complexity is well above the birthday bound  $2^{n/2}$  for all differences we found, let alone the fact that it underestimates the real complexity. For example, for the difference that we use to attack ESSENCE-256, the above expression yields a complexity  $2^{210}$ , whereas a birthday attack needs only  $2^{128}$  trials.

To find a conforming block at a reduced cost, we use a strategy similar in spirit to that of the rebound attack [10], namely, we start by finding conforming values for the low-probability path in the middle, then we check that they follow the simpler paths in both directions. What we call the *middle part* corresponds to *steps 8 to 17*, inclusive. More precisely, we

1. Find many values that conform to the middle part (i.e., steps 8 to 17);

2. Search, among those values, one that conforms to the differential path in steps 0 to 8, and 17 to 24 (any such value then follows the path up to step 32).

Note that we need to find approximately  $2^{14|\alpha|+|\beta|}$  messages in the first phase, in order to have a conforming one with high probability in the second phase. Below we expose our strategy for efficiently finding many values conforming to the path between steps 8 and 17.

First we introduce some notations, to describe the state during the middle part: in Table 2 each  $x_j$  corresponds to a 32 or 64-bit word, depending on the version used. We write  $\mathcal{S}$  the set of all indices where  $\alpha \vee \beta$  is nonzero, that is,

$$\begin{aligned}\mathcal{S} &= \{i, 0 \leq i < 32, \alpha_i \vee \beta_i = 1\} \quad \text{for ESSENCE-256,} \\ \mathcal{S} &= \{i, 0 \leq i < 64, \alpha_i \vee \beta_i = 1\} \quad \text{for ESSENCE-512.}\end{aligned}$$

We write  $s = |\alpha \vee \beta| = |\mathcal{S}|$  the cardinality of  $\mathcal{S}$ . For example, if  $\alpha = 80000000$  and  $\beta = 00000004$ , then  $\alpha_{31} = \beta_2 = 1$ , and so  $\mathcal{S} = \{2, 31\}$  and  $s = 2$ . We also write  $\ell$  for the word bitlength (32 or 64, depending on the version of ESSENCE).

**Table 2.** Message part in steps 8-17

8	$x_0 \oplus \alpha$	$x_1$	$x_2$	$x_3$	$x_4$	$x_5$	$x_6$	$x_7$
9	$x_1$	$x_2$	$x_3$	$x_4$	$x_5$	$x_6$	$x_7$	$x_8 \oplus \alpha$
10	$x_2$	$x_3$	$x_4$	$x_5$	$x_6$	$x_7$	$x_8 \oplus \alpha$	$x_9 \oplus \beta$
11	$x_3$	$x_4$	$x_5$	$x_6$	$x_7$	$x_8 \oplus \alpha$	$x_9 \oplus \beta$	$x_{10}$
12	$x_4$	$x_5$	$x_6$	$x_7$	$x_8 \oplus \alpha$	$x_9 \oplus \beta$	$x_{10}$	$x_{11}$
13	$x_5$	$x_6$	$x_7$	$x_8 \oplus \alpha$	$x_9 \oplus \beta$	$x_{10}$	$x_{11}$	$x_{12}$
14	$x_6$	$x_7$	$x_8 \oplus \alpha$	$x_9 \oplus \beta$	$x_{10}$	$x_{11}$	$x_{12}$	$x_{13}$
15	$x_7$	$x_8 \oplus \alpha$	$x_9 \oplus \beta$	$x_{10}$	$x_{11}$	$x_{12}$	$x_{13}$	$x_{14}$
16	$x_8 \oplus \alpha$	$x_9 \oplus \beta$	$x_{10}$	$x_{11}$	$x_{12}$	$x_{13}$	$x_{14}$	$x_{15}$
17	$x_9 \oplus \beta$	$x_{10}$	$x_{11}$	$x_{12}$	$x_{13}$	$x_{14}$	$x_{15}$	$x_{16} \oplus \alpha$

To search for values conforming to the middle part, we first look at an arbitrary slice  $i$ , and we count the number of possible tuples  $(x_1, \dots, x_{15})_i$  that fulfill the path between steps 8 and 17. Writing  $\gamma = L(\beta)$ , this corresponds to all tuples that satisfy the following equations:

$$\begin{aligned}F(x_1, x_2, x_3, x_4, x_5, x_6, x_7)_i &= F(x_1, x_2, x_3, x_4, x_5, x_6, x_7)_i \\ F(x_2, x_3, x_4, x_5, x_6, x_7, x_8)_i &= F(x_2, x_3, x_4, x_5, x_6, x_7, x_8 \oplus \alpha)_i \\ F(x_3, x_4, x_5, x_6, x_7, x_8, x_9)_i &= F(x_3, x_4, x_5, x_6, x_7, x_8 \oplus \alpha, x_9 \oplus \beta)_i \oplus \gamma_i \\ F(x_4, x_5, x_6, x_7, x_8, x_9, x_{10})_i &= F(x_4, x_5, x_6, x_7, x_8 \oplus \alpha, x_9 \oplus \beta, x_{10})_i \\ F(x_5, x_6, x_7, x_8, x_9, x_{10}, x_{11})_i &= F(x_5, x_6, x_7, x_8 \oplus \alpha, x_9 \oplus \beta, x_{10}, x_{11})_i \\ F(x_6, x_7, x_8, x_9, x_{10}, x_{11}, x_{12})_i &= F(x_6, x_7, x_8 \oplus \alpha, x_9 \oplus \beta, x_{10}, x_{11}, x_{12})_i \\ F(x_7, x_8, x_9, x_{10}, x_{11}, x_{12}, x_{13})_i &= F(x_7, x_8 \oplus \alpha, x_9 \oplus \beta, x_{10}, x_{11}, x_{12}, x_{13})_i \\ F(x_8, x_9, x_{10}, x_{11}, x_{12}, x_{13}, x_{14})_i &= F(x_8 \oplus \alpha, x_9 \oplus \beta, x_{10}, x_{11}, x_{12}, x_{13}, x_{14})_i \\ F(x_9, x_{10}, x_{11}, x_{12}, x_{13}, x_{14}, x_{15})_i &= F(x_9 \oplus \beta, x_{10}, x_{11}, x_{12}, x_{13}, x_{14}, x_{15})_i\end{aligned}$$

This property is only interesting for  $i \in \mathcal{S}$ , since for  $i \notin \mathcal{S}$  there are no differences.

For slices such that  $\gamma_i = 1$ , we need to have a difference in  $F$  as well, to erase  $\gamma_i$ . Table 3 reports the number of solutions for the  $x_i$ 's depending on  $(\alpha_i, \beta_i, \gamma_i)$ . The case  $(1, 0, 1)$  leads to an impossibility of following the differential path, and thus will not be used.

**Table 3.** Number of solutions for the  $(x_1, \dots, x_{15})$  depending on the input differences.

$\gamma_i$	$(\alpha_i, \beta_i)$		
	$(0, 1)$	$(1, 0)$	$(1, 1)$
0	96	96	96
1	128	120	176

Then, for each slice  $i \in \mathcal{S}$  we fix one of these tuples and try to compute the missing bits. The number of possibilities to choose the tuples for  $i \in \mathcal{S}$  is

$$N_\alpha = 96^{|\alpha \wedge \neg \beta \wedge \neg \gamma|} \times 96^{|\alpha \wedge \beta \wedge \neg \gamma|} \times 96^{|\neg \alpha \wedge \beta \wedge \neg \gamma|} \times 176^{|\alpha \wedge \beta \wedge \gamma|} \times 128^{|\neg \alpha \wedge \beta \wedge \gamma|}.$$

Note that to follow the path, the equations below (directly derived from the ESSENCE mechanism) must hold:

$$L(\overbrace{x_7}^{s \text{ bits fixed}}) = x_0 \oplus \overbrace{x_8 \oplus F(x_1, x_2, x_3, x_4, x_5, x_6, x_7)}^{s \text{ bits fixed}} \quad (1)$$

$$L(\overbrace{x_8}^{s \text{ bits fixed}}) = x_1 \oplus \overbrace{x_9 \oplus F(x_2, x_3, x_4, x_5, x_6, x_7, x_8 \oplus \alpha)}^{s \text{ bits fixed}} \quad (2)$$

$$L(\overbrace{x_9}^{s \text{ bits fixed}}) = x_2 \oplus \overbrace{x_{10} \oplus F(x_3, x_4, x_5, x_6, x_7, x_8 \oplus \alpha, x_9 \oplus \beta) \oplus \gamma}^{s \text{ bits fixed}} \quad (3)$$

$$L(\overbrace{x_{10}}^{s \text{ bits fixed}}) = x_3 \oplus \overbrace{x_{11} \oplus F(x_4, x_5, x_6, x_7, x_8 \oplus \alpha, x_9 \oplus \beta, x_{10})}^{s \text{ bits fixed}} \quad (4)$$

$$L(\overbrace{x_{11}}^{s \text{ bits fixed}}) = x_4 \oplus \overbrace{x_{12} \oplus F(x_5, x_6, x_7, x_8 \oplus \alpha, x_9 \oplus \beta, x_{10}, x_{11})}^{s \text{ bits fixed}} \quad (5)$$

$$L(\overbrace{x_{12}}^{s \text{ bits fixed}}) = x_5 \oplus \overbrace{x_{13} \oplus F(x_6, x_7, x_8 \oplus \alpha, x_9 \oplus \beta, x_{10}, x_{11}, x_{12})}^{s \text{ bits fixed}} \quad (6)$$

$$L(\overbrace{x_{13}}^{s \text{ bits fixed}}) = x_6 \oplus \overbrace{x_{14} \oplus F(x_7, x_8 \oplus \alpha, x_9 \oplus \beta, x_{10}, x_{11}, x_{12}, x_{13})}^{s \text{ bits fixed}} \quad (7)$$

$$L(\overbrace{x_{14}}^{s \text{ bits fixed}}) = x_7 \oplus \overbrace{x_{15} \oplus F(x_8 \oplus \alpha, x_9 \oplus \beta, x_{10}, x_{11}, x_{12}, x_{13}, x_{14})}^{s \text{ bits fixed}} \quad (8)$$

$$L(\overbrace{x_{15}}^{s \text{ bits fixed}}) = x_{16} \oplus \overbrace{x_8 \oplus F(x_9 \oplus \beta, x_{10}, x_{11}, x_{12}, x_{13}, x_{14}, x_{15})}^{s \text{ bits fixed}} \quad (9)$$



The bits fixed in  $x_1, \dots, x_{15}$  are those in slices  $i \in S$ . Consider new intermediate variables  $R_8, R_9, \dots, R_{14}$  corresponding to the value of the right hand sides of Eq. (2)-(8). Each of these equations corresponds to a *linear* system

$$L(x_j) = R_j ,$$

for  $j$  in  $\{8, \dots, 14\}$ . These are systems of  $\ell$  equations between bits, wherein  $2s$  variables are fixed and  $2(\ell - s)$  variables are free. Due to the linearity, we can rewrite them as

$$L(x_{j,\bar{S}}) + R_{j,\bar{S}} = L(x_{j,S}) + R_{j,S} , \quad (10)$$

where  $\bar{S}$  is the complement of the set  $S$  and  $x_{j,E}$  is the vector  $(x_{j,i})$  with values 0 for  $i$  not in  $E$ . The position of the free variables depends only on  $S$ . We can therefore perform a Gaussian elimination once for all on the left hand side of Equation (10).

We have more equations than free variables, so if the system is of maximal rank, we obtain  $2s - \ell$  equations which must be satisfied by the fixed variables in order that there exists solutions. For our seven linear systems we have in total  $7(2s - \ell)$  equations. Thus for any choice of  $(x_1, \dots, x_{15})$  fixed at  $i \in S$  we have a probability  $2^{-7(2s-\ell)}$  of finding a valid solution for all the 7 systems.

Once we know that our choice correspond to a solution, we can compute efficiently the remaining bits of  $x_j, R_j, j \in \{8, \dots, 14\}$  by the other  $7(2\ell - 2s)$  equations of the Gaussian elimination. To solve the systems of all seven equations, one thus proceeds as follows:

1. Fix the  $s$  bits in  $x_1, \dots, x_{15}$  to one of the  $N_\alpha$  admissible values;
2. Try to solve the linear systems

$$L(x_j) = R_j ,$$

for  $j$  in  $\{8, \dots, 14\}$ . If there is no solution, go back to step 1. Once a solution to the seven systems is found, we have all bits of  $x_j, R_j$  fixed for  $j$  in  $\{8, \dots, 14\}$ . In  $x_1, \dots, x_7, x_{15}$  we only have the  $s$  bit fixed from the previous step, and in  $x_0, x_{16}$  no bits at all are fixed.

3. Freely choose the value of the  $(\ell - s)$  remaining bits in  $x_7$  since modifying those bits does not affect the previous steps.
4. We have now to consider the system

$$R_8 = x_1 \oplus x_9 \oplus F(x_2, x_3, x_4, x_5, x_6, x_7, x_8) \quad (11)$$

$$R_9 = x_2 \oplus x_{10} \oplus F(x_3, x_4, x_5, x_6, x_7, x_8, x_9) \quad (12)$$

$$R_{10} = x_3 \oplus x_{11} \oplus F(x_4, x_5, x_6, x_7, x_8, x_9, x_{10}) \quad (13)$$

$$R_{11} = x_4 \oplus x_{12} \oplus F(x_5, x_6, x_7, x_8, x_9, x_{10}, x_{11}) \quad (14)$$

$$R_{12} = x_5 \oplus x_{13} \oplus F(x_6, x_7, x_8, x_9, x_{10}, x_{11}, x_{12}) \quad (15)$$

$$R_{13} = x_6 \oplus x_{14} \oplus F(x_7, x_8, x_9, x_{10}, x_{11}, x_{12}, x_{13}) \quad (16)$$

$$R_{14} = x_7 \oplus x_{15} \oplus F(x_8, x_9, x_{10}, x_{11}, x_{12}, x_{13}, x_{14}) \quad (17)$$

where the  $R_j$ 's are fixed. In the previous equations, we can skip  $\alpha, \beta$  and  $\gamma$  since we chose admissible values for  $(x_1, \dots, x_{15})$ . This system is almost

in triangular form : Eq. (17) fixes  $x_{15}$ ; Eq. (16) fixes  $x_6$ ; Eq. (15) fixes  $x_5$ ; Eq. (14) fixes  $x_4$ ; Eq. (13) fixes  $x_3$ ; Eq. (12) fixes  $x_2$ ; Eq. (11) fixes  $x_1$ . Finally, Eq. (1) fixes  $x_0$  and Eq. (9) fixes  $x_{16}$ .

Each valid solution in step 2 gives us  $2^{\ell-s}$  results, by exploiting the extra degrees of freedom in step 3. We obtain in total about  $N_\alpha \cdot 2^{7(\ell-2s)} \cdot 2^{\ell-s} \cdot 2^{-1}$  possible pairs that satisfy the path from step 8 to 17. The factor  $2^{-1}$  comes from the fact that we counted each possible pair twice.

We can improve this general method in two ways.

- First, we can do better than trying  $2^{7(2s-\ell)}$  tuples to find a solution in step 2. This is based on a Gaussian elimination on the  $2s - \ell$  equations allowing us to explore the set of all candidate tuples by a depth-first search procedure. For the sake of simplicity, we will explain the details later on the example of ESSENCE-256 in §3.4. Without this method we would need  $2^{7(2s-\ell)}$  trials to find one solution, which would increase the complexity a lot.
- Secondly, we can improve the choice of  $(x_1, \dots, x_{15})_i, i \in \mathcal{S}$ . This time we only consider a tuple  $(x_1, \dots, x_{15})_i$  admissible if it can be extended to a whole path from 0 to 24. This reduces the values in Table 3 to the following ones.

**Table 4.** Number of solutions for the  $(x_1, \dots, x_{15})$  depending on the input differences.

$\gamma_i$	$(\alpha_i, \beta_i)$		
	(0, 1)	(1, 0)	(1, 1)
0	96	2	4
1	128	0	2

Finally, for each slice  $i \in \mathcal{S}$  we fix one of these tuples and try to compute the missing bits. The number of possibilities to choose the tuples for  $i \in \mathcal{S}$  is

$$\tilde{N}_\alpha = 2^{|\alpha \wedge \neg \beta \wedge \neg \gamma|} \times 4^{|\alpha \wedge \beta \wedge \neg \gamma|} \times 96^{|\neg \alpha \wedge \beta \wedge \neg \gamma|} \times 2^{|\alpha \wedge \beta \wedge \gamma|} \times 128^{|\neg \alpha \wedge \beta \wedge \gamma|} .$$

This method increases the probability of passing the rest of the path as we will see in §3.3. The choice of rounds 8 – 17 for the middle part was done to get the lowest possible value for  $\tilde{N}_\alpha$ , see Appendix A.

The subsequent sections discuss the complexity of performing the search of the rest of the path, and give concrete complexity estimates for each instance of ESSENCE.

### 3.3 Finding Accurate Probabilities

Relying only on the Hamming weight to approximate the probability of the differential path gives unacceptably inaccurate approximations. Indeed, for a

given word slice, probabilities to be absorbed at each step are not independent, and neglecting this leads to estimates far from actual values. For example, a single bit difference is absorbed during seven steps with probability  $2^{-8.4}$ , which is significantly lower than the heuristic estimate  $2^{-7}$ . However, for the paths considered, the dependency between word slices seems negligible. We thus give complexities with respect to empirical estimates, computed independently for each word slice. That is, we compute the probability of the differential path as 32 (or 64) independent differential paths, i.e., one for each slice.

We could estimate the real probability of our path for any given difference  $\alpha$ . We found that having  $\alpha_i = 1$ ,  $\beta_i = 0$  and  $L(\beta)_i = 1$  leads to an impossibility (the differential cannot be satisfied for that  $\alpha$ ). This is why we need the condition

$$L(\beta) \wedge \alpha \wedge \neg\beta = 0 .$$

When considering the middle part, we also computed the real probability of verifying the sliced path once this part of the path is satisfied. The complexities given in the next section were computed with respect to those empirical estimates, not with the heuristic values based only on the Hamming weight.

Reusing the notation  $\alpha, \beta, \gamma$  from §§3.2, we give below the probabilities for *a given slice*  $i$  to follow the complete path on 32 steps (the impossible cases—of probability zero—are not included), depending on  $(\alpha_i, \beta_i, \gamma_i) \in \{0, 1\}^3$  :

- $(0, 0, 0) : 1$
- $(0, 1, 0) : 2^{-9.5}$
- $(0, 1, 1) : 2^{-9.1}$
- $(1, 0, 0) : 2^{-24.4}$
- $(1, 1, 0) : 2^{-23}$
- $(1, 1, 1) : 2^{-26}$

The probability that a random input follows the path is the product of those probabilities, with each raised to a power that equals the number of slices corresponding to this case. For the  $\alpha$ 's used in our attacks and the exact values of the probabilities, we obtain probabilities  $2^{-240.6}$  and  $2^{-478.9}$ , respectively for ESSENCE-256 and ESSENCE-512.

Taking into account our basic technique in §§3.2 for solving the middle at a reduced cost, we obtain the probabilities

- $(0, 0, 0) : 1$
- $(0, 1, 0) : 2^{-1.1}$
- $(0, 1, 1) : 2^{-1.1}$
- $(1, 0, 0) : 2^{-16}$
- $(1, 1, 0) : 2^{-14.6}$
- $(1, 1, 1) : 2^{-18.5}$

If we consider only those tuples  $(x_1, \dots, x_{15})$  where there is at least one possibility of verifying the whole path we get the following values:

- $(0, 0, 0) : 1$

- $(0, 1, 0) : 2^{-1.1}$
- $(0, 1, 1) : 2^{-1.1}$
- $(1, 0, 0) : 2^{-10.4}$
- $(1, 1, 0) : 2^{-10}$
- $(1, 1, 1) : 2^{-12}$

Given those numbers, we find that the probability that a value conforming to the middle part follows the rest of the path is  $2^{-87.1}$  for ESSENCE-256 and  $2^{-158.7}$  for ESSENCE-512 with the basic method and respectively  $2^{-62.2}$  and  $2^{-116.1}$  for the improved one.

There are at least two ways to compute the total number of message pairs that is going to satisfy the whole path. As we will obtain nearly the same result with both of them, we can verify that our estimations are correct. First, some additional notations are required: we let  $\rho_0, \dots, \rho_{\ell-1}$  denote the probabilities for each slice in  $0, \dots, \ell - 1$  of conforming to the differential, i.e., each  $\rho_i$  lies in  $\{1, 2^{-9.5}, 2^{-9.1}, 2^{-24.4}, 2^{-23}, 2^{-26}\}$ ; and we let  $\tau_0, \dots, \tau_{\ell-1}$  be the conditional probabilities for each slice to follow the differential path, assuming that the middle part is satisfied. Now, the two equivalent ways to express the number of conforming messages are:

1. The probability of the whole path is  $\prod_{i=0}^{\ell-1} \rho_i$ , hence the number of pairs of conforming messages is

$$2^{8\ell} \cdot \prod_{i=0}^{\ell-1} \rho_i ,$$

where  $8\ell$  is the digest bit length.

2. The probability of the path once the middle part is satisfied is  $\prod_{i=0}^{\ell-1} \tau_i$ ; calling  $N$  the number of pairs conforming to the middle part, the number of conforming message pairs is then

$$N \cdot \prod_{i=0}^{\ell-1} \tau_i .$$

In both cases we find each possible message pair twice. We verified that these two ways of computing the total number yield similar values (up to rounding approximations), which gives evidence of the accuracy of our estimates.

For example for our  $\alpha$ : for ESSENCE-256 we find  $2^{256} \cdot 2^{240.6} = 2^{15.4}$  message pairs considering the whole path. With our improved version we have  $\tilde{N}_\alpha = 2^{106.5}$ ; a probability of  $2^{-42}$  of solving the seven linear systems;  $2^{13}$  times more solutions for free and thus  $N = 2^{77.5}$ . Using the probability  $2^{-62.1}$  of passing the rest of the path we again get  $2^{15.4}$  message pairs.

### 3.4 Collisions for ESSENCE-256

For ESSENCE-256, we could perform an exhaustive search over all differences and found as optimal value  $\alpha = 80102040$ , for which  $|\alpha| = 4$ ,  $|\beta| = 18$ , and

$|\alpha \vee \beta| = s = 19$ . Heuristic estimates suggest that we need about  $2^{14 \times 4 + 18} = 2^{74}$  messages that conform to the middle part to find at least one conforming to the differential path on the right side. However, the real complexity is (cf. §§3.3) approximately  $2^{87.1}$  for the basic method and  $2^{62.2}$  for the improved one.

In the following, we focus on the improved version.

**Solving the Right Side.** For that  $\alpha$ , we have in total

$$96^6 \times 2^1 \times 128^9 \times 2^3 \approx 2^{106.5}$$

possibilities to set the bits in  $\mathcal{S}$ . We have a probability  $2^{7(32-2 \times 19)} = 2^{-42}$  of finding a solution to the seven systems defined by Eq. (3) to (9). Following our assumption in §§3.2, we get about  $2^{64.5}$  solutions. For each solution, we obtain  $2^{13}$  additional solutions by varying bits in slices  $i$  not in  $\mathcal{S}$ , yielding in total up to  $2^{77.5}$  solutions.

For each message pair found, we must check that it satisfies the rest of the path. As found in §§3.3, we need about  $2^{62.2}$  values conforming to the middle part to find one value following the rest of the path. Below we detail the cost of finding those messages.

We look for solutions of systems (2) to (8). The linear systems  $L(x_j) = R_j$  consist each of 32 equations and 26 free variables. We have thus 6 linear equations which the fixed bits must fulfill to guarantee that there exists a solution of the linear system.

We can choose those equations such that:

- choosing the values of the bit slices 0, 1, 2, 3, 5, 6, 9, 10, 12, 16, 18 fixes the parity of the first equation. This does not change with the choice of the remaining slices;
- if we choose in addition the values of the bit slices 7, 11, 13, we fix the second equation;
- if we choose in addition the values of the bit slices 4, 17, we fix the third equation;
- if we choose in addition the values of the bit slices 14, 15, we fix the fourth equation;
- finally, choosing the value for the last slice, the eighth one, fixes the parity of the remaining two equations.

This allows us to explore the set of candidate tuples efficiently by a depth-first search. Moreover, we can precompute the parity corresponding to the last three equations for any 3-tuple of choices for slices 8, 14, and 15. That way, we do not even need to test the different tuples, but only to enumerate the ones giving us a valid solution. The cost to find a solution is therefore very low.

Using the degree of freedom coming from step 3 of the solving procedure, our implementation is able to generate solutions for the middle part systems and to test the rest of the path at a rate of approximately 650 cycles per candidate on an Intel Core 2 processor, against about 1600 cycles for hashing 256 bits<sup>7</sup>.

<sup>7</sup>See eBASH: <http://bench.cr.jp.to/ebash.html>.

**Solving the Left Side.** Once a conforming pair of message blocks is found, we just need to try approximately  $2^{67.4}$  distinct random chaining values to find a collision (for comparison, the heuristic estimate is  $2^{14 \times 4} = 2^{56}$ ). This value limits our attack. Since there is no  $\alpha$  with a hamming weight of 3, which verifies the path on the right side, we cannot improve this value. Note that our attack can be carried out with negligible memory (the  $2^{62.2}$  messages that satisfy the middle part don't have to be stored: we test repeatedly each candidate message, and discard it if it does not conform to the full path).

### 3.5 Collisions for ESSENCE-512

For ESSENCE-512, the best difference is  $\alpha = 8408400000480082$ , giving  $|\alpha| = 8$ ,  $|\beta| = 35$ , and  $|\alpha \vee \beta| = s = 39$ . As discussed in §§3.3, with the basic method we need about  $2^{158.7}$  solutions of the middle part to find one solution for the right side of the path (against  $2^{147}$  with heuristic estimates). With the improved method we only need  $2^{116.1}$  solutions. In the following, we consider only the improved method.

**Solving the Right Side.** For our  $\alpha$  we have

$$96^{14} \times 2^4 \times 4^3 \times 128^{17} \times 2^1 \times \approx 2^{222.2}$$

possibilities for the tuples at the indices  $i \in \mathcal{S}$  and a probability of about  $2^{-98}$  to find a solution for all the systems of Eq. (2)-(8). Thus, we expect about  $2^{124.2}$  solutions. Using the free bits, we get for each solution  $2^{64-39} = 2^{25}$  additional solutions. In total, there are thus about  $2^{149.2}$  solutions, which is high enough for finding one conforming to the full path (trying  $2^{116.1}$  is sufficient).

**Solving the Left Side.** Now, we have a pair of messages that verify the differential path. The probability for a random chaining value of verifying the differential path is approximately  $2^{-134.7}$ . Again, this value is the limiting part of our attack.

## 4 Attacking HMAC-ESSENCE

HMAC [11] is a widely used construction for building message authentication codes out of hash functions. Proposed in 1996 by Bellare, Canetti, and Krawczyk, HMAC has been standardized by NIST in 2002 [12] and requirements for SHA-3 include compatibility with HMAC.

The results in §3 can directly be turned into a distinguisher for ESSENCE-256 and ESSENCE-512 when used in keyed mode, be it with an unknown prefix message, or within HMAC. We just make the standard assumption that we can query an oracle (non-adaptively) with messages, and that this returns the digests produced by the keyed ESSENCE with this message as input, for a randomly preselected key.

A distinguisher then works as follows:

1. Find a pair of blocks  $(x, y)$  that conforms to the message part differential.
2. Repeat until a collision is found:
3. Pick a unique prefix  $m$ .
4. Query for oracle with  $m\|x$  and  $m\|y$ .

Ideally  $2^{256}$  trials are expected before a collision for ESSENCE-256, but here we'll make only  $2^{67.4}$  trials in average, after a precomputation of complexity  $2^{62.2}$ . For ESSENCE-512, we have a complexity  $2^{134.7}$  instead of  $2^{512}$  ideally.

We can also mount an *existential forgery* attack by making one additional adaptive query:

1. Run the distinguisher above to obtain blocks  $m, x, y$  such that  $m\|x$  and  $m\|y$  collide by HMAC-ESSENCE.
2. Pick an arbitrary block  $m'$ .
3. Query the oracle for the MAC of  $m\|x\|m'$ , obtain a value  $z$ .
4. Return  $z$  as forgery of  $m\|y\|m'$ .

The complexity of this attack is essentially the same as that of the simple distinguisher.

## 5 Conclusion

We presented collision attacks on ESSENCE-256 and ESSENCE-512 of respective complexities  $2^{67.4}$  and  $2^{134.7}$ . More precisely, these values are upper bounds on the cost of running our attacks, in terms of compression-equivalent units. Implementations of our attacks can use negligible memory, and in particular avoid expensive memory accesses. These attacks were experimentally verified on reduced versions of ESSENCE, and also apply to the versions of ESSENCE with 224- and 384-bit digests. An example of a practical free-start-collision on 29 out of 32 rounds can be found in Appendix C.

We showed a direct application of those collision attacks to the HMAC construction instantiated with ESSENCE, giving a distinguisher and an existential forgery attack with same complexity as the collision attacks.

Although not practical, our attacks reveal significant weaknesses in the version of ESSENCE submitted to NIST. Finally, the advanced techniques exposed in §3 are general enough to be applicable to similar differential attacks on other designs.

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## A Choice of the Position of the Middle Part

We can see in Table 5 that the choice of rounds 8 to 17 minimizes the number of solutions for the middle part  $(x_1, \dots, x_{15})$ . Since the total number of solutions is always the same, a smaller number of solutions in the middle part means that we have a higher probability of passing the rest of the path.

## B Probabilities of Right Side of the Path

Table 6 compares heuristic probability estimates based on Hamming weights with actual, empirically verified, probabilities.

## C Practical Semi-Free-Start Collision on 29 out of the 32 rounds

Once we have a message passing the right side, we can apply the same techniques that we used to compute from step 8 to step 17, to get a semi-free start collision.



**Table 5.** Number of solutions for the  $(x_1, \dots, x_{15})$  depending on the input differences and on the rounds.

Rounds	$(\alpha_i, \beta_i, \gamma_i)$				
	(1, 0, 0)	(0, 1, 0)	(1, 1, 0)	(0, 1, 1)	(1, 1, 1)
0-9	12	3968	8	4960	4
1-10	12	1984	8	2480	4
2-11	8	3072	8	3840	4
3-12	8	2160	8	2640	4
4-13	4	1152	4	1408	4
5-14	4	576	4	704	4
6-15	4	288	8	352	4
7-16	4	192	8	224	4
8-17	2	96	4	128	2
9-18	4	96	8	128	4
10-19	4	96	12	128	4
11-20	4	176	12	208	4
12-21	4	352	12	384	4
13-22	4	512	12	640	4
14-23	4	1024	16	1280	4

We compute IV pairs that passes from step 1 to 8 on the left side and test if they pass the rest of the path. With our  $\alpha$  for ESSENCE-256 we have to test about  $2^{33.7}$  IV pairs. Together with a message pair we found passing 29 out of the 32 rounds we got the semi-free-start collision presented in Table 7.

**Table 6.** Comparison between the *heuristic approximations* of the probability to reach the *next* difference and the real probabilities, empirically estimated.

	Message part	Heuristic approximation	Empirical estimate
0	$\alpha$ $\beta$ . . . . .	$2^{-18}$	$2^{-21.3}$
1	$\beta$ . . . . . $\alpha$	$2^{-4}$	$2^{-4}$
2	. . . . . $\alpha$ .	$2^{-4}$	$2^{-1.7}$
3	. . . . . $\alpha$ . .	$2^{-4}$	$2^{-4}$
4	. . . . . $\alpha$ . . .	$2^{-4}$	$2^{-4}$
5	. . . . . $\alpha$ . . . .	$2^{-4}$	1
6	. . . . . $\alpha$ . . . .	$2^{-4}$	$2^{-4}$
7	. . . . . $\alpha$ . . . .	$2^{-4}$	1
8	$\alpha$ . . . . .	—	—
9	. . . . . . . . $\alpha$	—	—
10	. . . . . . . . $\alpha$ $\beta$	—	—
11	. . . . . . . . $\alpha$ $\beta$ .	—	—
12	. . . . . . . . $\alpha$ $\beta$ . .	—	—
13	. . . . . . . . $\alpha$ $\beta$ . . .	—	—
14	. . . . . . . . $\alpha$ $\beta$ . . . .	—	—
15	. . . . . . . . $\alpha$ $\beta$ . . . .	—	—
16	$\alpha$ $\beta$ . . . . .	—	—
17	$\beta$ . . . . . $\alpha$	$2^{-4}$	1
18	. . . . . . . . $\alpha$ .	$2^{-4}$	$2^{-3}$
19	. . . . . . . . $\alpha$ . . .	$2^{-4}$	$2^{-1}$
20	. . . . . . . . $\alpha$ . . . .	$2^{-4}$	$2^{-4}$
21	. . . . . . . . $\alpha$ . . . .	$2^{-4}$	$2^{-3}$
22	. . . . . . . . $\alpha$ . . . .	$2^{-4}$	$2^{-8}$
23	. . . . . . . . $\alpha$ . . . .	$2^{-4}$	$2^{-4}$
24	$\alpha$ . . . . .	1	1
25	. . . . . . . . $\alpha$	1	1
26	. . . . . . . . $\alpha$ ?	1	1
27	. . . . . . . . $\alpha$ ? ?	1	1
28	. . . . . . . . $\alpha$ ? ? ?	1	1
29	. . . . . . . . $\alpha$ ? ? ? ?	1	1
30	. . . . . . . . $\alpha$ ? ? ? ? ?	1	1
31	. . . . . . . . $\alpha$ ? ? ? ? ? ?	1	1
32	$\alpha$ ? ? ? ? ? ? ? ?	1	1
	Total	$2^{-74}$	$2^{-62}$

