Near-Collisions for Round-Reduced Skein and BLAKE

Bozhan Su, Wenling Wu, Shuang Wu, Le Dong

State Key Laboratory of Information Security, Institute of Software, Chinese Academy of Sciences, Beijing 100190, P. R. China {subozhan, wwl, wushuang,dongle}@is.iscas.ac.cn

Abstract. The SHA-3 competition organized by NIST [1] aims to find a new hash standard as a replacement of SHA-2. Till now, 14 submissions have been selected as the second round candidates, including Skein and BLAKE, both of which have components based on modular addition, rotation and bitwise XOR (ARX). In this paper, we propose improved near-collision attacks on round-reduced Skein and BLAKE. The attacks are based on linear differentials of the modular additions. The computational complexity of near-collision attacks on 4-round and 5-round BLAKE-64 are 2^7 and 2^{162} respectively, and the attacks on 24-round Skein-256, 24-round Skein-512 and 24-round Skein-1024 have a complexity of 2^{60} , 2^{230} and 2^{395} respectively.

Key words: Hash function, Near-collision, SHA-3 candidates, Skein, BLAKE

1 Introduction

Hash function, a very important component in cryptology, is a function of creating a short digest for a message of arbitrary length. The classical security requirements for such a function are preimage resistance, second-preimage resistance and collision resistance. In other words, it should be impossible to find a collision in less hash computations than birthday attack, or a (second)-preimage in less hash computations than brute force attack.

In recent years, the popular hash functions (MD4, MD5, RIPEMD, SHA-0 and SHA-1) have been seriously attacked [2–5]. As a response to advances in the cryptanalysis of hash functions, NIST launched a public competition to develop a new hash function called SHA-3. Till now, 14 submissions have been selected as the second round candidates.

Skein and BLAKE are two of the second round candidates of SHA-3. Skein uses the UBI chaining mode, while BLAKE uses HAIFA approach. Both of them are of the ARX (Addition-Rotate-XOR) type. More specifically, their design primitives use only addition, rotation and XOR.

Previous works studied the linear differential trails of non-linear operations such as boolean functions and modular additions. Linear differential trails can be constructed to find near-collisions of these hash functions [7, 9, 10, 13]. Recently,

linear differential attacks have been applied to many SHA-3 candidates, such as EnRUPT, CubeHash, MD6, and BLAKE [8–10].

In this paper, we further study the linear differential techniques and propose near-collision attacks on round-reduced Skein and BLAKE. Our strategy to find optimal linear differential trails can be described in three steps. First, linear approximations of Skein and BLAKE is constructed. In this step, all the addition modulo 2^{64} components of Skein and BLAKE are approximated by bitwise XOR of the inputs. Second, a difference with low hamming weight in some intermediate state as a starting point is placed. Third, the difference above propagates in both forward and backward directions until the probability becomes too little to obtain near collisions. Table 1 summarizes our attack along with the previously known ones on round-reduced Skein and BLAKE.

Target	Rounds	Time	Memory		Type	Authors
Skein-512	17	2^{24}	-	434-bit	near-collision	[12]
Skein- 256	24	2^{60}	-	236-bit	near-collision	\checkmark
Skein-512	24	2^{230}	-	374-bit	near-collision	\checkmark
Skein-1024	24	2^{395}	-	740-bit	near-collision	\checkmark
BLAKE-32	4	2^{42}	-	216-bit	near-collision	[13]
BLAKE-64	4	2^7	-	400-bit	near-collision	\checkmark
BLAKE-64	5	2^{162}	_	336-hit	near-collision	./

Table 1. Comparison of results on Skein and BLAKE

The paper is organized as follows. In Section 2, we describe Skein and BLAKE hash functions. In Section 3, we apply the linear differential technique to Skein-256, Skein-512 and Skein-1024 and present a near-collision for Skein's compression function with round-reduced Threefish-256, Threefish-512 and Threefish-1024. In Section 4, we apply the linear differential technique to BLAKE-64 and obtain a near-collision for round-reduced BLAKE-64. Finally, Section 5 summarizes this paper.

2 Description of Skein and BLAKE

2.1 Skein

Skein is a family of hash functions based on the tweakable block cipher Threefish, which has equal block and key size of either 256, 512, or 1,024 bits. The MMO (Matyas-Meyer-Oseas) mode is used to construct the Skein compression function from Threefish. The format specification of the tweak and a padding scheme defines the so-called Unique Block Iteration (UBI) chaining mode. UBI is used for IV generation, message compression, and as output transformation.

Threefish consists of a number of similar rounds, which is based on three simple operations: Addition modulo 2⁶⁴, Rotation and XOR. The intermediate

Let N_w denote the number of words in the key and the plaintext block, N_r be the number of rounds. For Threefish-256, $N_w = 4$ and $N_r = 72$. Let $v_{d,i}$ be the value of the *i*th word of the encryption state after d rounds. The procedure of Threefish-256 encryption is:

- 1. $(v_{0,0}, v_{0,1}, \dots, v_{0,N_w-1}) := (p_0, p_1, \dots, p_{N_w-1})$, where (p_0, p_1, p_2, p_3) is the 256-bit plaintext.
 - 2. For each round, we have

$$e_{d,i} := \begin{cases} (v_{d,i} + k_{d/4,i}) \mod 2^{64} & \text{if } d \mod 4 = 0, \\ v_{d,i} & \text{otherwise.} \end{cases}$$

Where $k_{d/4,i}$ is the *i*-th word of the subkey added to the *d*-th round. For $i = 0, 1, \dots, N_w - 1, d = 0, 1, \dots, N_r - 1$.

3. Mixing and word permutations followed:

$$(f_{d,2j}, f_{d,2j+1}) := \text{MIX}_{d,j}(e_{d,2j}, e_{d,2j+1}), \qquad j = 0, \dots, N_w/2 - 1,$$

$$v_{d+1,i} := f_{d,\pi(i)}, \qquad i = 0, \dots, N_w - 1,$$

where the MIX operation depicted in Figure 1 transforms two of these 64-bit words and is common to all Threefish variants, with $R_{d,i}$ rotation constant depending on the Threefish block size, the round index d and the position of the two 64-bit words i in the Threefish state. The permutation $\pi(.)$ and the rotation constant $R_{d,i}$ can be referred to [14].

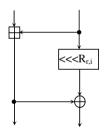


Fig. 1. The MIX function

After N_r rounds, the ciphertext $C = (c_0, c_1, \dots, c_{N_w-1})$ is given as follows:

$$c_i := (v_{N_r,i} + k_{N_r/4,i}) \mod 2^{64}$$
 for $i = 0, 1, \dots, N_w - 1$.

The s-th keying (d=4s) uses subkeys $k_{s,0}, \dots, k_{s,N_w-1}$. These are derived from the key k_0, \dots, k_{N_w-1} and from the tweak t_0, t_1 as follows:

$$k_{s,i} := k_{(s+i) \mod (N_w+1)}$$
 for $i = 0, \dots, N_w - 4$

$$k_{s,i} := k_{(s+i) \mod (N_w+1)} + t_{s \mod 3}$$
 for $i = N_w - 3$

$$k_{s,i} := k_{(s+i) \mod (N_w+1)} + t_{(s+1) \mod 3}$$
 for $i = N_w - 2$

$$k_{s,i} := k_{(s+i) \mod (N_w+1)} + s$$
 for $i = N_w - 1$

where $k_{N_w} := \lfloor 2^{64}/3 \rfloor \oplus \bigoplus_{i=0}^{N_w-1} k_i$ and $t_2 := t_0 \oplus t_1$.

2.2 BLAKE

The BLAKE family of hash functions has been designed by Aumasson et al. [11] and follows HAIFA structure [6] with internal wide-pipe design strategy. Two versions of BLAKE are available: a 32-bit version (BLAKE-32) for message digests of 224 bits and 256 bits, and a 64-bit version (BLAKE-64) for message digests of 384 bits and 512 bits. Since we work on near-collisions of BLAKE-64 in this paper, we will only focus on BLAKE-64 in the following.

BLAKE-64 operates on a large inner state v which is represented as a 4×4 matrix of words. The compression function consists of three steps: Initialization, 14 iterations of Rounds and Finalization as illustrated in Figure 2.

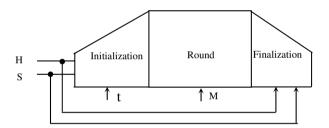


Fig. 2. Overall Structure of Compression Function of BLAKE-64

During the First step, the inner state v is initialized from 8 words of the chaining value $h = h_0, \dots, h_7, 4$ words of the salt S and 2 words of block index (t_0, t_1) as follows:

$$\begin{pmatrix} v_0 & v_1 & v_2 & v_3 \\ v_4 & v_5 & v_6 & v_7 \\ v_8 & v_9 & v_{10} & v_{11} \\ v_{12} & v_{13} & v_{14} & v_{15} \end{pmatrix} \longleftarrow \begin{pmatrix} h_0 & h_1 & h_2 & h_3 \\ h_4 & h_5 & h_6 & h_7 \\ s_0 \oplus c_0 & s_1 \oplus c_1 & s_2 \oplus c_2 & s_3 \oplus c_3 \\ t_0 \oplus c_4 & t_0 \oplus c_5 & t_1 \oplus c_6 & t_1 \oplus c_7 \end{pmatrix}$$

Then, a series of 14 rounds is performed. Each of these rounds is based on the stream cipher ChaCha [15] and consists of the eight round-dependent transformations G_0, \dots, G_7 illustrated in Figure 3, where σ_r is a fixed permutation

used in round r, Ms are message blocks and Cs are round-dependent constants. The $G_i(0 \le i \le 7)$ function takes 4 registers and 2 message words as input and outputs the updated 4 registers. A column step and diagonal step update the four columns and the four diagonals of matrix v respectively as follows:

$$G_0(v_0, v_4, v_8, v_{12})$$
 $G_1(v_1, v_5, v_9, v_{13})$ $G_2(v_2, v_6, v_{10}, v_{14})$ $G_3(v_3, v_7, v_{11}, v_{15})$ $G_4(v_0, v_5, v_{10}, v_{15})$ $G_5(v_1, v_6, v_{11}, v_{12})$ $G_6(v_2, v_7, v_8, v_{13})$ $G_7(v_3, v_4, v_9, v_{14})$

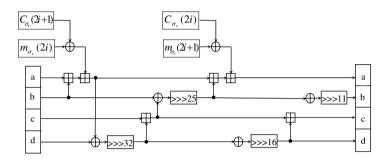


Fig. 3. The G function of BLAKE-64 for index i

In the last step, the new chaining value $h' = h'_0, \dots, h'_7$ is computed from the internal state v and the previous chain value h (Finalization step):

3 Near-Collisions for the Round-Reduced Compression Function of Skein

Skein is based on the UBI (Unique Block Iteration) chaining mode that uses Threefish to build a compression function. The compression function outputs $E_k(t,m) \oplus m$, where E is Threefish.

Since the MIX function is the only non-linear component in the Threefish block cipher, the first step is to linearize the MIX function to obtain linear approximations of the Compression Function of Skein. To Linearize the MIX function, We replace the modular addition with XOR. The linearized MIX function is illustrated in Figure 4.

3.1 Near Collisions for the Compression Function of Skein-256

After linearizing the Compression Function of Skein-256, we need to choose the starting point. Since Skein-256 has 72 rounds, there are $72 \approx 2^6$ possible choices.

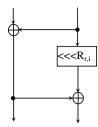


Fig. 4. linearized MIX function in Threefish

Then we place one or two bits of differences in the message blocks and certain round of the intermediate state at the starting point. Since compression function of Skein-256 uses 256-bit message and 256-bit state, there are $\binom{512}{1} + \binom{512}{2} \approx 2^{17}$ choices of positions for the one or two bits above. Therefore, the search space is less than 2^{23} , which can be explored exhaustively.

Our aim is to find one path with the highest probability in the search space. As introduced in [9], we can calculate probability of one differential trail by counting hamming weight in the differences. We search for 24-round differential trail and the results are introduced as follows.

The difference Δ in k_2 , k_3 , t_0 and t_1 gives a difference $(0,0,0,\Delta)$ at the third subkey, and (0,0,0,0) after the fourth. And the difference in the state of round 20 is canceled out at the third subkey which is then turned into an eight-round local collision from round 21 to round 28. After 24 rounds, the hamming weight of the difference becomes too large to obtain near collisions. In the 35-th round, after adding the final subkey and feedforward value, one obtains a collision on 256-20=236 bits. Table 2 shows the corresponding differential trail of the key and the tweak from the 12-th round to the 35-th round. And Table 3 presents the corresponding trail from the 12-th round to the 35-th round. In the table, the probability for all rounds are given, except for the first round, which are indicated with M as we will use message modification techniques to make sure the first round of the trail fulfills.

The message modification are applied to the most expensive part in our trail, namely the first round. Freedom degrees in chaining value and the message can be used to fulfill the first round of the trail. We use techniques introduced in [9] to derive sufficient conditions for each modular addition of the first round of the trail. Then the message block and the chaining value are chosen according to the conditions.

3.2 Near Collisions for the Compression Function of Skein-512 and Skein-1024

Ideas for near collision attacks on other version of Skein is similar to the one of Skein-256. So we skip explanations here. In Table 4 and Table 5, we propose difference in the key schedule of Skein-512 and Skein-1024. The differential trails for them are illustrated in Table 6 and Table 7 in the appendix.

Table 2. Details of the subkeys and of their differences of Skein-256, given a difference in k_2 , k_3 , t_0 and t_1 .

Rd	d	$k_{s,0}$	$k_{s,1}$	$k_{s,2}$	$k_{s,3}$
3	12	k_3	$k_4 + t_2$	$k_0 + t_0$	k_1
		Δ	Δ	Δ	0
4	16	k_4	$k_0 + t_0$	$k_1 + t_1$	k_2
		0	Δ	0	Δ
5	20	k_0	$k_1 + t_1$	$k_2 + t_2$	k_3
		0	0	0	Δ
6	24	k_1	$k_2 + t_2$	$k_3 + t_0$	k_4
		0	0	0	0
7	28	k_2	$k_3 + t_0$	$k_4 + t_1$	k_0
		Δ	0	0	0
8	32	k_3	$k_4 + t_1$	$k_0 + t_2$	k_1
		Δ	0	Δ	0
9	36	k_4	$k_0 + t_2$	$k_1 + t_0$	k_2
		0	Δ	Δ	Δ

Table 3. Differential trail used for near collision of 24-round Skein-256, with probability of 2^{-60} .

Rd	Difference	Pr
12	$\left 2 a 0 3 4 4 0 3 7 0 2 3 0 2 8 a \ 60 c 2 17767 a 8 a 8 0 8 0 \right. \\ \left. e 8 0 0 2 2 0 6 a e 2 0 2 6 6 \ 7 e 2 3 0 2 0 a 2 2 0 1 4 e 0 1 \right. \\ \left. $	-
13	$ \begin{array}{ c c c c c c c c c c c c c c c c c c c$	M
14	$8a2246035a02028a\ 8a6217521e0a82a0\ 1e02020a0a620642\ 5e02020a02224e03$	M
15	$8040414144008002\ 004051514408802a\ 4000000000404041\ 4000000008404841$	M
16	000000000080028 8000101000080028 0010104008002800 0000000008000800	M
17	$0000101000000020\ 0000101000000000\ 0010104000000000\ 8010104000002000$	2^{-27}
18	0000000000000000 0000000000000000000000	2^{-7}
19	000000000000000000000000000000000000	2^{-3}
20	000000000000000000000000000000000000000	2^{-1}
	no differences in round 21 - 28	1
29	000000000000000 8000000000000 80000008000000	1
30	000000000000000 8000000000000 800000000	2^{-1}
31	000000000000000 8000000000000 800000000	2^{-1}
32	800000000000000 8000000000000 800000000	2^{-1}
33	80000008000000 80000000000000 800000000	2^{-2}
34	000000080002000 000000080000000 000080008	2^{-2}
	000000000000000000000000000000000000000	_
35	2000a00020008000 00000000000000000000000	2^{-5}
35 36	2000a00020008000 00000000000000000000000	$\frac{2^{-5}}{2^{-10}}$

Table 4. Details of the subkeys and of their differences of Skein-512, given a difference in k_4 , k_5 and t_0 (leading to a differences in t_2).

Rd	d	$k_{s,0}$	$k_{s,1}$	$k_{s,2}$	$k_{s,3}$	$k_{s,4}$	$k_{s,5}$	$k_{s,6}$	$k_{s,7}$
5	20	k_5	k_6	k_7	k_8	k_0	$k_1 + t_2$	$k_2 + t_0$	$k_3 + 5$
		Δ	0	0	0	0	Δ	Δ	0
6	24	k_6	k_7	k_8	k_0	k_1	$k_2 + t_0$	$k_3 + t_1$	$k_4 + 6$
		0	0	0	0	0	Δ	0	Δ
7	28	k_7	k_8	k_0	k_1	k_2	$k_3 + t_1$	$k_4 + t_2$	$k_5 + 7$
		0	0	0	0	0	0	0	Δ
8	32	k_8	k_0	k_1	k_2	k_3	$k_4 + t_2$	$k_5 + t_0$	$k_6 + 8$
		0	0	0	0	0	0	0	0
9	36	k_0	k_1	k_2	k_3	k_4	$k_5 + t_0$	$k_6 + t_1$	$k_7 + 9$
		0	0	0	0	Δ	0	0	0
10	40	k_1	k_2	k_3	k_4	k_5	$k_6 + t_1$	$k_7 + t_2$	$k_8 + 10$
		0	0	0	Δ	Δ	0	Δ	0

Table 5. Details of the subkeys and of their differences of Skein-1024, given a difference in k_0 , k_2 and t_1 (leading to a differences in t_2).

Rd	d	$k_{s,0}$	$k_{s,1}$	$k_{s,2}$	$k_{s,3}$	$k_{s,4}$	$k_{s,5}$	$k_{s,6}$	$k_{s,7}$	$k_{s,8}$	$k_{s,9}$	$k_{s,10}$	$k_{s,11}$	$k_{s,12}$	$k_{s,13}$	$k_{s,14}$	$k_{s,15}$
0	0	k_0	k_1	k_2	k_3	k_4	k_5	k_6	k_7	k_8	k_9	k_{10}	k_{11}	k_{12}	$k_{13} + t_0$	$k_{14} + t_1$	k_{15}
		Δ	0	Δ	0	0	0	0	0	0	0	0	0	0	0	0	0
1	4	k_1	k_2	k_3	k_4	k_5	k_6	k_7	k_8	k_9	k_{10}	k_{11}	k_{12}	k_{13}	$k_{14} + t_1$	$k_{15} + t_2$	k_0
		0	Δ	0	0	0	0	0	0	0	0	0	0	0	Δ	Δ	0
2	8	k_2	k_3	k_4	k_5	k_6	k_7	k_8	k_9	k_{10}	k_{11}	k_{12}	k_{13}	k_{14}	$k_{15} + t_2$	$k_0 + t_0$	k_1
		Δ	0	0	0	0	0	0	0	0	0	0	0	0	Δ	0	Δ
3	12	k_3	k_4	k_5	k_6	k_7	k_8	k_9	k_{10}	k_{11}	k_{12}	k_{13}	k_{14}	k_{15}	$k_0 + t_0$	$k_1 + t_1$	k_2
		0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
4	16	k_4	k_5	k_6	k_7	k_8	k_9	k_{10}	k_{11}	k_{12}	k_{13}	k_{14}	k_{15}	k_0	$k_1 + t_1$	$k_2 + t_2$	k_3
		0	0	0	0	0	0	0	0	0	0	0	0	0	0	Δ	Δ
5	20	k_5	k_6	k_7	k_8	k_9	k_{10}	k_{11}	k_{12}	k_{13}	k_{14}	k_{15}	k_0	k_1	$k_2 + t_2$	$k_3 + t_0$	k_4
		0	0	0	0	0	0	0	0	0	0	0	0	Δ	Δ	Δ	0

4 Near Collisions for Round-Reduced BLAKE-64

4.1 Linearizing G function

In order to linearize the G function, modular additions are replaced with XORs. Near collision attack for 4-round BLAKE-32 in [13] also uses the linearization technique. The cyclic rotation constants in BLAKE-32 are 16,12,8,7. Notice that three of the constants 16,12 and 8 have a greatest common divisor 4, so difference 0xAAAAAAAA is cyclic invariant with these rotation constants, where A is a 4-bit value. In the linearized BLAKE-32, if all differences in registers are restricted to this pattern, cyclic rotations difference >>> 16, >>> 12 and >>> 8 can be removed. If zero differences pass through >>> 7, the only possible difference pattern in registers is either 0xAAAAAAAA or zero which can be indicated as 1-bit value. So the linear differential trails with this difference pattern form a small space of size 2^{32} , which can be searched by brute force. The linear differential trail in [13] is the best one in this space. But this attack doesn't work on BLAKE-64, because the cyclic rotation constants are different. BLAKE-64 uses the number of rotations 32, 25, 16 and 11. Two of them are not multiples of 4, which implies more restrictions of the differential trail.

To obtain near collisions for BLAKE-64, we have to release the restrictions. This can be done in two ways: either by using non-linear differential trail instead of linear one, or still by using linear differential trail but releasing restrictions on the differential pattern. In this paper, we use linear differential trail and try to release restrictions on the differential pattern. Instead of using cyclic invariant differences, we use a random difference of hamming weight less than or equal to two in the intermediate states. We find a 4-round differential trail with probability of only 2^{-7} and a 5-round differential trail with probability of 2^{-162} for BLAKE-64.

Since we intend to release restrictions on the differential pattern, the cyclic invariant differential pattern in previous works is not used. So the cyclic rotations can not be removed. The linearized G function is illustrated in Figure 5.

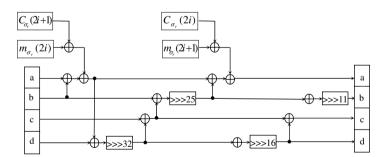


Fig. 5. linearized G function in BLAKE-64

4.2 Searching for Differential Trails with High Probability

we need to choose the starting point after linearizing G function. Since BLAKE-64 has 14 rounds, there are less than 2^4 possible choices. Then we place one or two bits of differences in the message blocks and certain round of the intermediate state at the starting point. Since compression function of BLAKE-64 uses 1024-bit message and 1024-bit state, there are $\binom{2048}{1} + \binom{2048}{2} \approx 2^{21}$ choices of positions for the pair of bits. Therefore, the search space is less than 2^{25} , which can be explored exhaustively.

Our aim is to find one path with the highest probability in the search space. Furthermore, following Section 3.1, we calculate probability of one differential trail by counting hamming weight in the differences. We search for 4-round and 5-round differential trail and the results are introduced in the following sections.

4.3 4-round Near Collision

We search with the configuration where differences are in M[14] = 0x80000000 00000000 and V[0,3,4,7,8,9,11,12,13,15] and find that a starting point at round 7 leads to a linear differential trail whose total hamming weight is equal to 7 only. We don't need to count for the last round, since it can be fulfilled by message modifications with similar techniques used in attacks on Skein.

So, This trail can be fulfilled with probability of 2^{-7} . Complexity of this attack is 2^7 with no memory requirements. With assumption that no differences in the salt value, this configuration has a final collision on 512 - 112 = 400 bits after the finalization. Table 8 in the appendix demonstrates how differences propagate in intermediate chaining values from round 7 to 10.

4.4 5-Round Near Collision

5 Conclusion

In this paper, we revisited the linear differential techniques and applied it to two ARX-based hash functions: Skein and BLAKE. Our attacks include near-collision attacks on 24-round Skein-256, Skein-512 and Skein-1024, 4-round and 5-round BLAKE-64. Future works might apply some non-linear differences for integer addition besides XOR differences to improve our results.

Acknowledgment

We would like to thank anonymous referees for their helpful comments and suggestions. The research presented in this paper is supported by the National Natural Science Foundation of China (No.60873259); the National Natural Science Foundation of China (No.60903212).

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A Differential Trails of Round-Reduced Skein and BLAKE

Table 6. Differential trail used for near collision of 24-round Skein-512, with probability of 2^{-230} .

Rd	Difference	Pr
20	177363f900ab3668 36ed5b708e227114 55bc1c3e7881275c 4e65052fe03ee6b3	
	8ca8e770541856b3 36a6043068ef74e1 821adaa76647acf8 d0857e4c77f10cb0	-
21	$1 \\ b \\ d 9 \\ 19 \\ 11 \\ 9 \\ 8 \\ b \\ f \\ c \\ 1ef \\ 0 \\ a \\ f \\ 0 \\ 29 \\ 4 \\ d \\ c \\ 0 \\ a \\ b \\ c \\ 1a \\ 1 \\ 3 \\ a \\ 0 \\ e \\ 3 \\ 40 \\ 3 \\ c \\ f \\ 72252 \\ 2e \\ 0 \\ 74 \\ b \\ 0 \\ 90 \\ 8 \\ d \\ 70 \\ 142 \\ 2e \\ 0 \\ 74 \\ b \\ 0 \\ 90 \\ 8 \\ d \\ 70 \\ 142 \\ 2e \\ 0 \\ 74 \\ b \\ 0 \\ 90 \\ 8 \\ d \\ 70 \\ 142 \\ 2e \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ $	М
	$ \begin{array}{ c c c c c c c c c c c c c c c c c c c$	IVI
22	$1409a84934202310\ 1400884920202110\ 70818608909204c0\ 6181000c80a00440$	М
	208a180c02890668 080a080c02002648 1129305c5814004e 110110541804004c	IVI
23	$1100860410320080\ 1100040410220080\ 2880100000892020\ 2080100040882200$	M
	0028200840100002 00a0200800100000 0009200014000200 0001000010000200	101
24	$\left 0800000040010220 \ 0080000440000220 \ 008800004000002 \ 0008000000000002 \right $	M
	0008200004000000 800820000000000 0000820000100000 8000820000000000	101
25	008000004000000 00000004000000 000000004000000	2^{-43}
	000000000100000 000000000100000 0880000400010000 0080000000010000	
26	000000000000000000000000000000000000000	2-8
	080000040000000 08000000000000 00800000000	
27	0000000000000000 00000000000000 0000004000000	2^{-3}
	000000000000000 00000000000000 00000000	
28	000000000000000000000000000000000000000	2^{-1}
	000000000000000000000000000000000000000	_
	no differences in round 29 - 36	1
37	no differences in round 29 - 36 00000000000000000000000000000000000	
37		1
37	000000000000000000000000000000000000000	1
	000000000000000 00000000000000 800000000	
	000000000000000 00000000000000 80000000	1
38	000000000000000 00000000000000 80000000	1
38	000000000000000 0000000000000 800000000	1
38	000000000000000 0000000000000 800000000	1
38	000000000000000 0000000000000 800000000	$ \begin{array}{c c} 1 & \\ 1 & \\ 2^{-1} & \\ 2^{-3} & \\ \end{array} $
38 39 40	000000000000000 0000000000000 800000000	1
38 39 40	000000000000000 0000000000000 800000000	$ \begin{array}{c c} 1 & \\ 1 & \\ 2^{-1} & \\ 2^{-3} & \\ \end{array} $
38 39 40 41	0000000000000000 0000000000000 800000000	$ \begin{array}{c c} 1 & \\ 1 & \\ 2^{-1} & \\ 2^{-3} & \\ 2^{-24} & \\ \end{array} $
38 39 40 41	$\begin{array}{c} 000000000000000000000000000000000000$	$ \begin{array}{c c} 1 & \\ 1 & \\ 2^{-1} & \\ 2^{-3} & \\ 2^{-24} & \\ \end{array} $
38 39 40 41 42	$\begin{array}{c} 000000000000000000000000000000000000$	$ \begin{array}{c c} 1 & \\ 1 & \\ 2^{-1} & \\ 2^{-3} & \\ 2^{-24} & \\ 2^{-26} & \\ \end{array} $
38 39 40 41 42	$\begin{array}{c} 000000000000000000000000000000000000$	$ \begin{array}{c c} 1 \\ 2^{-1} \\ 2^{-3} \\ 2^{-24} \\ 2^{-26} \\ 2^{-47} \end{array} $
38 39 40 41 42 43	$\begin{array}{c} 000000000000000000000000000000000000$	$ \begin{array}{c} 1 \\ 2^{-1} \\ 2^{-3} \\ 2^{-24} \\ 2^{-26} \\ 2^{-47} \end{array} $

Table 7. Differential trail used for near collision of Skein-1024, of probability 2^{-395} .

0		Diffe	rence		Pr
o	19784dd0abac34ae	195468f0130f00ce	1866a2c424af0b54	fc2f300ca644975c	
	724160f9fbe7774d	354b6cea52cf6b59	b7e8d028e7ee826b	c80d060ce08aa6aa	
	9e01dc1568d478f3	$6\mathtt{c}62\mathtt{c}73\mathtt{d}18\mathtt{e}\mathrm{a}1\mathtt{d}f5$	9c52d04d61b020b8	90f0436baf866419	-
	c56a33799988135a	4620157d0e931057	fc472494ac63eae4	7839420c8263b374	
1	802c2520b8a33460	90a426309a23906a	644992c882eb9c08	dc0982c082ca8b08	
	7fe5d624076424c1	8a75cc2a06056541	470a0c13a9281c14	4808081729281800	
	0ca29326ce3644a1	2cb0b22284625484	834a2604971b030d	824806001000038d	M
	047e66982e005990	0c66e64166434521	f2631b28703e6506	703f2a2076ba6008	
2	108803102280a40a		b840100800211700	9841100800000508	
_	0f02040480000414		f5901a0e01614180	5510300601614100	
	01022004871b0080		081880d948431cb1	8818005151400c81	M
	825c31080684050e			201220804810002c	
_			201221044a541025		
3	802800900a803003		2001000000211208	0001000000201208	
		80a2220800000000	0200040000000004	0200040000000000	M
		0000008018030030		0200000000800100	
	0000018402441009		0200000403109000	0000000403109000	
4	8008001002002000	8000001002002000	2000000000010000	20000000000000000	
	00000000000000004	00000000000000004	20220800000000080	60120000000000080	M
	0000010002000404	0000010002000004	0000010402400000	0000000402400000	101
	02000000000000000	82000000000000000	8000800801001000	0000800001000000	
5	80080000000000000		0000000000010000	0000000000010000	
	40300800000000000		00000000000000000	00000000000000000	_
	00000100000000000		000000000000000000000000000000000000000	000000000000000000	2^{-7}
	000001000000000000000000000000000000000		000000000000000000000000000000000000000	000000000000000000000000000000000000000	
6	800000000000000000		000000000000000000000000000000000000000	000000000000000000000000000000000000000	
O					
	000000000000000000		40200000000000000	40000000000000000	$^{2}^{-1}$
	00000000000000000		0000000800000000	0000000800000000	
	000000000000000000		00000000000000000	00000000000000000	
7	80000000000000000		00000000000000000	000000000000000000	
	00200000000000000	00200000000000000	0000000000000000	00000000000000000	2-
	00000000000000000	0000000000000000	0000000000000000	00000000000000000	
	00000000000000000	0000000000000000	0000000000000000	00000000000000000	
8	80000000000000000	00000000000000000	00000000000000000	0000000000000000	
	00000000000000000	0000000000000000	0000000000000000	000000000000000000	2-
	00000000000000000	00000000000000000	00000000000000000	00000000000000000	2
	00000000000000000		00000000000000000	80000000000000000	
		no differences	in round 9 - 16		1
17	000000000000000000000000000000000000000	no differences	in round 9 - 16	000000000000000000000000000000000000000	1
17				00000000000000000 0000000020000000	
17	00000000000000000	00000000000000000	00000000000000000 000000000000000000		1
17	00000000000000000	0000000000000000 00000000000000000 00000	00000000000000000 000000000000000000	00000000200000000	
	0000000000000000 000000000000000000	0000000000000000 0000000000000000 000000	000000000000000 0000000000000000 000000	$\begin{array}{c} 0000000020000000 \\ 000000000000000000 \\ 00000000$	
	000000000000000000000000000000000000000	0000000000000000 0000000000000000 000000	0000000000000000 00000000000000000 00000	000000002000000 00000000000000000 000000	1
	0000000000000000 00000000000000000 00000	00000000000000000000000000000000000000	000000000000000 0000000000000000 000000	00000002000000 0000000000000000 00000000	
	0000000000000000 0000000000000000 000000	00000000000000000000000000000000000000	0000000000000000 0000000000000000 000000	000000002000000 0000000000000000 0000000	1
18	0000000000000000 0000000000000000 000000	00000000000000000000000000000000000000	0000000000000000 000000000000000 000000	000000002000000 000000000000000 00000000	1
18	00000000000000000000000000000000000000	00000000000000000000000000000000000000	000000000000000 000000000000000 0000000	00000002000000 000000000000000 00000000	2-
18	00000000000000000000000000000000000000	00000000000000000000000000000000000000	00000000000000000000000000000000000000	00000002000000 000000000000000 00000000	2-
18	00000000000000000000000000000000000000	00000000000000000000000000000000000000	00000000000000000000000000000000000000	00000002000000 00000000000000 000000000	2-
18	00000000000000000000000000000000000000	00000000000000000000000000000000000000	00000000000000000000000000000000000000	00000002000000 0000000000000000 00000000	2-
18	00000000000000000000000000000000000000	00000000000000000000000000000000000000	000000000000000 0000000000000000 000000	00000002000000 000000000000000 00000000	2-
18	00000000000000000000000000000000000000	00000000000000000000000000000000000000	00000000000000000000000000000000000000	00000002000000 0000000000000000 00000000	2-
18	00000000000000000000000000000000000000	00000000000000000000000000000000000000	00000000000000000000000000000000000000	00000002000000 00000000000000000 0000000	2-
18	00000000000000000000000000000000000000	00000000000000000000000000000000000000	00000000000000000000000000000000000000	00000002000000 0000000000000000 00000000	2-
18	00000000000000000000000000000000000000	00000000000000000000000000000000000000	00000000000000000000000000000000000000	00000002000000 00000000000000000 0000000	2-
18	00000000000000000000000000000000000000	00000000000000000000000000000000000000	00000000000000000000000000000000000000	00000002000000 00000000000000000 0000000	2
18	00000000000000000000000000000000000000	00000000000000000000000000000000000000	00000000000000000000000000000000000000	00000000000000000000000000000000000000	1 2
18	00000000000000000000000000000000000000	00000000000000000000000000000000000000	00000000000000000000000000000000000000	00000000000000000000000000000000000000	2
19	00000000000000000000000000000000000000	00000000000000000000000000000000000000	00000000000000000000000000000000000000	00000000000000000000000000000000000000	2
19	00000000000000000000000000000000000000	00000000000000000000000000000000000000	00000000000000000000000000000000000000	00000000000000000000000000000000000000	1 2 ⁻ 2 ⁻ 2 ⁻⁴
19	00000000000000000000000000000000000000	00000000000000000000000000000000000000	00000000000000000000000000000000000000	00000000000000000000000000000000000000	2 ⁻¹ 2 ⁻¹ 2 ⁻¹
19	00000000000000000000000000000000000000	00000000000000000000000000000000000000	00000000000000000000000000000000000000	00000000000000000000000000000000000000	1 2 ⁻ 2 ⁻ 2 ⁻⁴
18	00000000000000000000000000000000000000	00000000000000000000000000000000000000	00000000000000000000000000000000000000	00000000000000000000000000000000000000	2 ⁻¹ 2 ⁻¹ 2 ⁻¹
18	00000000000000000000000000000000000000	00000000000000000000000000000000000000	00000000000000000000000000000000000000	00000000000000000000000000000000000000	2 ⁻¹ 2 ⁻¹ 2 ⁻¹
18	00000000000000000000000000000000000000	00000000000000000000000000000000000000	00000000000000000000000000000000000000	00000000000000000000000000000000000000	1 2 ⁻¹ 2 ⁻¹ 2 ⁻³
18	00000000000000000000000000000000000000	00000000000000000000000000000000000000	00000000000000000000000000000000000000	00000000000000000000000000000000000000	1 2 ⁻¹ 2 ⁻¹ 2 ⁻⁴ 2 ⁻³
18	00000000000000000000000000000000000000	00000000000000000000000000000000000000	00000000000000000000000000000000000000	00000000000000000000000000000000000000	1 2 ⁻¹ 2 ⁻¹ 2 ⁻⁴ 2 ⁻³
18	00000000000000000000000000000000000000	00000000000000000000000000000000000000	00000000000000000000000000000000000000	00000000000000000000000000000000000000	1 2 ⁻¹ 2 ⁻¹ 2 ⁻⁴ 2 ⁻³
18	00000000000000000000000000000000000000	00000000000000000000000000000000000000	00000000000000000000000000000000000000	00000000000000000000000000000000000000	$ \begin{array}{c} 1 \\ 2^{-1} \\ 2^{-4} \\ 2^{-3} \\ 2^{-7} \end{array} $
117 118 119 220 221 222	00000000000000000000000000000000000000	00000000000000000000000000000000000000	00000000000000000000000000000000000000	00000000000000000000000000000000000000	2 ⁻¹ 2 ⁻¹ 2 ⁻² 2 ⁻⁴ 2 ⁻³

Table 8. Differential trail used for near collision of 4-round BLAKE-64, with probability of 2^{-7} .

Rd	Difference	Pr
7	80000008000000 000000000000000 00000000	
	8000000080000000 0000000000000000 000000	
	8000800080008000 800000000000000 0000000	_
	000080000008000 000000008000000 00000000	
8	000000000000000 80000000000000 00000000	
	00000000000000 000000000000000 00000000	2^{-6}
	00000000000000 00000000000000 000000000	
	000000000000000 00000000000000 00000000	
9	00000000000000 000000000000000 00000000	
	00000000000000 00000000000000 000000000	1
	00000000000000 00000000000000 000000000	1
	00000000000000 00000000000000 000000000	
10	000000000000000 80000000000000 00000000	
	000000000000000 000000000000000 0000001000000	2^{-1}
	00000000000000 00000000000000 000000000	_
	000080000000000 00000000000000 00000000	
11	2844001000142010 8201020000412240 2800084400402804 8054000008040810	
	$0080088102810a80 \ 0a80008400800284 \ 0804000008004004 \ 0080009500900885$	M
	2004a84080040000 0000001408100804 2000280400100054 2000004102400041	141
	2001820000410240 a004280088440800 0010800400108004 2800285400400854	

Table 9. Differential trail used for near collision of 5-round BLAKE-64, with probability of 2^{-162} .

Rd	Difference	Pr
6	$9500550115001500\ 1000408080004480\ 8002800881008400\ 0508050005080500$	
	$9108910191089180\ 9000008800000080\ 0002000881000400\ 9008040800080400$	
	$0000840880008408 \ 00000000800080008000 \ 8008000884008400 \ 9400840084000000$	-
	$0408c00804088088 \ 0000c00800004400 \ 8500000080088000 \ 1000050810008100$	
7	800000001000000 8000000080000000 800000000	
	800000001000000 8000000080000000 00000000	2-155
	80000000000000 800080008000 80000000000	4
	000000000000000 0000800000008000 8000000	
8	000000000000000 000000000000000 80000000	
	000000000000000 000000000000000 0000000	2^{-6}
	000000000000000 000000000000000 0000000	4
	00000000000000 00000000000000 000000000	
9	00000000000000 00000000000000 000000000	
	000000000000000 000000000000000 0000000	1
	00000000000000 00000000000000 000000000	1
	00000000000000 00000000000000 000000000	
10	80000000000000 00000000000000 000000000	
	000000000000000 000000100000000 00000000	2^{-1}
	00000000000000 000000000000000 00008000000	2
	000000000000000 00000000000000 00000000	
11	$8201020000412240\ a800084400402804\ 0054000008040850\ 2844001000142010$	
	$0 a 80008400800284 \ 0804000008004004 \ 0080008500900885 \ 0880009102910 a 90 \\$	M
	$0040801488108804\ 2000280400100054\ 2000004102400041\ 2004284080040000$	1/1
	$a004a80088440800\ 0050000400100004\ 2800285400400854\ 2001820000410240$	