# New Constructions of Revocable Identity-Based Encryption from Multilinear Maps

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#### Abstract

A revocation mechanism in cryptosystems for a large number of users is absolutely necessary to maintain the security of whole systems. A revocable identity-based encryption (RIBE) provides an efficient revocation method in IBE that a trusted authority periodically broadcasts an update key for non-revoked users and a user can decrypt a ciphertext if he is not revoked in the update key. Boldyreva, Goyal, and Kumar (CCS 2008) defined RIBE and proposed an RIBE scheme that uses a tree-based revocation encryption scheme to revoke users. However, this approach has an inherent limitation that the number of private key elements and update key elements cannot be constant. In this paper, to overcome the previous limitation, we devise a new technique for RIBE and propose RIBE schemes with a constant number of private key elements. We achieve the following results:

- We first devise a new technique for RIBE that combines hierarchical IBE (HIBE) scheme and a public-key broadcast encryption (PKBE) scheme by using multilinear maps. In contrast to the previous technique for RIBE, our technique uses a PKBE scheme in bilinear maps for revocation to achieve short private keys and update keys.
- Following our new technique for RIBE, we propose an RIBE scheme in 3-leveled multilinear maps that combines the HIBE scheme of Boneh and Boyen (Eurocrypt 2004) and the PKBE scheme of Boneh, Gentry, and Waters (Crypto 2005). The private key and update key of our scheme have a constant number of group elements. We introduce a new complexity assumption in multilinear maps and prove the security of our scheme in the selective revocation list model.
- Next, we propose another RIBE scheme with short public parameters and short keys by combining the HIBE scheme of Boneh and Boyen and the PKBE scheme of Boneh, Waters, and Zhandry (Crypto 2014) that uses multilinear maps. Compared with our first RIBE scheme, our second RIBE scheme requires a high-leveled multilinear maps since the PKBE scheme of Boneh *et al.* based on the high-leveled multilinear maps.

Keywords: Identity-based encryption, Key revocation, Broadcast encryption, Multilinear maps.

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# **1** Introduction

Providing an efficient revocation mechanism in cryptosystems for a large number of users is very important since it can prevent a user from accessing sensitive data in cryptosystems by revoking a user whose private key is revealed or a user whose credential is expired. In public-key encryption (PKE) that employs the public-key infrastructure (PKI), there are many studies that deal with the certificate revocation problem [1,15,29,31]. In identity-based encryption (IBE) [6,36], a natural approach for this revocation problem that is that a trusted authority periodically renews a user's private key for his identity and a current time period and a sender creates a ciphertext for a receiver identity and a current time period. However, this approach has some problems that the trusted authority should be always online to renew user's private keys, all users should always renew their private key regardless of whether their private keys are revoked or not, and a secure channel should be established between the trusted authority and a user to transmit a renewed private key.

An IBE scheme that provides an efficient revocation mechanism (RIBE) was proposed by Boldyreva, Goyal, and Kumar [3]. In RIBE, each user receives a (long-term) private key  $SK_{ID}$  for his identity ID from a trusted authority, and the trusted authority periodically broadcasts an update key  $UK_{T,R}$  on a current time T by including a revoked identity set R. If a user with a private key  $SK_{ID}$  is not revoked by the revoked identity set R of the update key  $UK_{T,R}$ , then he can derive his (short-term) decryption key  $DK_{ID,T}$  from his private key  $SK_{ID}$  and the update key  $UK_{T,R}$ . This decryption key can be used to decrypt a ciphertext  $CT_{ID,T}$ for a receiver identity ID and a time period T. The main advantage of this approach is that the trusted authority can be offline since the authority only need to broadcast the update key periodically. To build an RIBE scheme, Boldyreva et al. [3] used the tree-based revocation encryption scheme of Naor, Naor, and Lotspiech [30] for revocation and the ABE scheme of Sahai and Waters [33] for encryption on an identity and a time period. Other RIBE schemes also follow this design approach that uses the tree-based revocation encryption scheme for revocation [28, 34, 35]. This design approach, however, has an inherent limitation that the number of private key elements and update key elements cannot be constant since a private key is associated with path nodes in a tree and an update key is associated with covering nodes in the tree [30]. Therefore, in this paper, we ask the following questions for RIBE: "Can we build an RIBE scheme with a constant number of private key elements and update key elements? Can we devise a new technique for efficient RIBE that is different with the previous approach?"

## 1.1 Our Results

In this work, we give affirmative answers for the above questions. That is, we first devise a new technique for RIBE that is quite different from the previous technique, and we propose two RIBE schemes with a constant number of private key elements. The following is our results:

**New Techniques for Revocable IBE.** The previous RIBE schemes [3, 28, 35] use IBE (or ABE) schemes for the main encryption functionality and the tree-based revocation encryption of Naor, Naor, and Lotspiech [30] for the revocation functionality. As mentioned, the inherent limitation of the tree-based revocation encryption scheme is that the number of private key elements and update key elements cannot be constant. To achieve an RIBE scheme with a constant number of private key elements and update key elements, we observe that PKBE schemes [7, 19] in bilinear groups can be directly used for delivering a partial key of IBE to non-revoked users since these broadcast schemes have short private keys and short ciphertexts. That is, the private key  $SK_{ID,T}$  of a 2-level HIBE scheme with an identity *ID* and a time period *T* is divided into two partial keys  $SK'_{ID}$  and  $SK'_{T}$ . A user's actual key consists of  $SK'_{ID}$  and the private key of PKBE, and a trusted authority broadcasts an update key  $UK_{T,R}$  that is the encryption of  $SK'_T$  that excludes revoked users *R*. If the user is not revoked, then he can derive  $SK_{ID,T}$  of HIBE by combining  $SK'_{ID}$  in his actual key and  $SK'_T$  in  $UK_{T,R}$ . However, this simple RIBE scheme is vulnerable under a simple attack. That is, if an adversary corrupts a user *ID* at time *T'*, then he can obtain a partial key  $SK'_{ID}$  and a PKBE key for *ID*. The adversary then can decrypt a previous ciphertext  $CT_{ID,T}$  such that T < T' by obtaining a partial key  $SK'_T$  from  $UK_{T,R}$  since the PKBE key that was obtained at time *T'* still can be applied to decrypt  $UK_{T,R}$ at time *T*. To overcome the simple attack, we set the private key *SK* of RIBE by tying the private key of HIBE and the private key of PKBE, and set the update key *UK* of RIBE by tying the private key of HIBE and the ciphertext of PKBE. However, this RIBE scheme has another problem such that a decryption key derived from a private key and an update key by performing a pairing operation cannot be used to decrypt a ciphertext since the decryption key is the result of the pairing operation in bilinear groups. To solve this new problem, we use multilinear maps that were recently proposed by Garg, Gentry, and Halevi [14]. The detailed techniques are discussed below in this section.

**RIBE with Shorter Private Keys and Update Keys.** We first propose an RIBE scheme with a constant number of private key elements and update key elements by applying our new technique for RIBE on the 3-leveled multilinear maps. For a concrete RIBE construction, we use the PKBE scheme of Boneh, Gentry, and Waters [7] for revocation and the HIBE scheme of Boneh and Boyen [4] for encryption on an identity *ID* and a time *T*. The public parameters, the private key, the update key, and the ciphertext of our RIBE scheme just consist of  $O(N+\lambda)$ , O(1), O(1), and O(1) group elements respectively. As we know, our RIBE scheme is the first one that achieves a constant number of private key elements and update key elements. To prove the security of our RIBE scheme, we introduce a new complexity assumption named Multilinear Diffie-Hellman Exponent (MDHE) that is a natural multilinear version of the Bilinear Diffie-Hellman Exponent (BDHE) assumption of Boneh *et al.* [7]. Using the MDHE assumption, we prove the security of our scheme in the selective revocation list model where an adversary should submits a challenge identity, a challenge time, and the revoked set of identities on the challenge time initially.

**RIBE with Shorter Pubic Parameters and Keys.** The number of public parameter elements in our first RIBE scheme is proportional to the maximum number of users. To overcome this problem, we propose another RIBE scheme that has shorter public parameters by employing the PKBE scheme of Boneh, Waters, and Zhandry [11] that uses multilinear maps. The interesting feature of their broadcast encryption scheme is that the public parameters just consist of  $O(\log N)$  group elements whereas the public key of the PKBE scheme of Boneh, et al. [7] consists of O(N) group elements. Additionally, the PKBE scheme of Boneh, Waters, and Zhandry has the similar structure to that of Boneh, Gentry, and Waters except that it uses multilinear maps instead of bilinear maps. Because of this structural similarity, we can easily build an RIBE scheme based on the PKBE scheme of Boneh, Waters, and Zhandry by following our new technique for RIBE. We also prove the security of our second RIBE scheme in the selective revocation list model. The comparison between our RIBE schemes and other RIBE schemes is given in Table 1.

## **1.2 Our Technique**

To devise an RIBE scheme with a constant number of private key elements and update key elements, we use the PKBE scheme of Boneh, Gentry, and Waters [7] for revocation instead of using the revocation encryption of Naor, Naor, and Lotspiech [30]. The revocation encryption of the NNL framework mainly uses a tree for broadcasting, and it is hard to provide a constant number of RIBE private key elements since the private key of the NNL framework is associated with path nodes in the tree and the update key is associated with subset covering nodes in the tree [30]. The PKBE scheme of Boneh *et al.* [7], by contrast, can provide a

Scheme	PP Size	SK Size	UK Size	Model	Maps	Assumption
BF [6]	<i>O</i> (1)	O(1)	O(N-r)	Full	BLM	RO, BDH
BGK [3]	O(1)	$O(\log N)$	$O(r\log(N/r))$	Selective	BLM	DBDH
LV [28]	$O(\lambda)$	$O(\log N)$	$O(r\log(N/r))$	Full	BLM	DBDH
SE [35]	$O(\lambda)$	$O(\log N)$	$O(r\log(N/r))$	Full	BLM	DBDH
LLP [26]	O(1)	$O(\log^{1.5} N)$	O(r)	Full	BLM	Static
Ours	$O(N+\lambda)$	<i>O</i> (1)	<i>O</i> (1)	SelectiveRL	MLM	MDHE
Ours	$O(\log N + \lambda)$	O(1)	O(1)	SelectiveRL	MLM	cMDHE

Table 1: Comparison of revocable identity-based encryption schemes

Let  $\lambda$  be a security parameter, *N* be the maximum number of users, and *r* be the maximum number of revoked users. Sizes for public parameters (PP), private keys (SK), and update keys (UK) count group elements. BLM stands for bilinear maps and MLM stands for multilinear maps.

constant number of RIBE private key elements since the PKBE scheme has a constant number of private key elements.

For our RIBE construction, we use the PKBE scheme of Boneh *et al.* [7] for revocation and the 2-level HIBE scheme of Boneh and Boyen [4] for encryption on an identity *ID* and a time period *T*. As mentioned before, the simple approach is vulnerable under a simple attack. To solve this problem, we first set the RIBE private key as  $SK_{ID} = (g^{\alpha^d \gamma}F(ID)^{r_1}, g^{r_1})$  that is a careful combination of the PKBE private key  $SK_{BE,d} = g^{\alpha^d \gamma}$  and the HIBE private key  $SK_{HIBE,ID} = (g^a F(ID)^{r_1}, g^{r_1})$  where an index *d* is associated with the identity *ID* and  $F(\cdot)$  is a function from identities to group elements. That is, we replace the master key part  $g^a$  of the HIBE private key component with the PKBE private key component. Next, we set the RIBE update key as  $UK_{T,R} = ((g^{\gamma}\prod_{j\in\mathcal{N}\setminus R}g^{\alpha^{N+1-j}})^{\beta}H(T)^{r_2}, g^{r_2})$  that is a careful combination of the PKBE ciphertext  $CT_{BE,R} = (g^{\beta}, (g^{\gamma}\prod_{j\in\mathcal{N}\setminus R}g^{N+1-j})^{\beta})$  for a revocation set *R* and the HIBE private key  $SK_{HIBE,T} = (g^aH(T)^{r_2}, g^{r_2})$  on an update time *T* where  $H(\cdot)$  is a function from times to group elements. That is, we replace the master key part  $g^a$  of the HIBE private key  $SK_{ID}$  is not revoked in an update key  $UK_{T,R}$  on a time *T*, then he can derive a decryption key  $DK_{ID,T} = (g^{\alpha^{N+1}\beta}F(ID)^{r_1}H(T)^{r_2}, g^{r_1})$  for his identity *ID* and the time *T*. This decryption key can be used to decrypt a ciphertext  $CT_{ID,T} = (e(g^{\alpha^{N+1}}, g^{\beta})^{s} \cdot M, g^{s}, F(ID)^{s}, H(T)^{s})$ .

However, there is a big problem in the above idea. That is, a session key that is derived from the ciphertext and the private key of PKBE in bilinear groups is an element of  $\mathbb{G}_T$  and this session key cannot be used for pairing in bilinear groups. This means that the RIBE decryption key  $DK_{ID,T}$  that is related with the session key of PKBE cannot be used to decrypt a RIBE ciphertext  $CT_{ID,T}$  since the pairing operation cannot be applicable any longer. To solve this problem, we use 3-leveled multilinear maps [14]. Note that bilinear maps correspond to 2-leveled multilinear maps. In our RIBE scheme that uses 3-leveled multilinear maps, a private key  $SK_{ID}$  is in  $\mathbb{G}_1$ , an update key  $UK_{T,R}$  is in  $\mathbb{G}_1$ , a decryption key  $DK_{ID,T}$  is in  $\mathbb{G}_2$ , and a ciphertext  $CT_{ID,T}$  is in  $\mathbb{G}_1$ . The ciphertext  $CT_{ID,T}$  in  $\mathbb{G}_1$  and the decryption key  $DK_{ID,T}$  in  $\mathbb{G}_2$  can be used to derive a session key by using a bilinear map  $e_{1,2}(-,-)$  that is additionally provided by 3-leveled multilinear maps. Therefore, we can build an RIBE scheme with a constant number of private key elements and update key elements from 3-leveled multilinear maps. This technique also applies to the PKBE scheme of Boneh, Waters, and Zhandry [11].

## 1.3 Related Work

**Identity-Based Encryption and Its Extensions.** IBE, introduced by Shamir [36], can solve the key management problem of PKE since it uses an identity string as a public key instead of using a random value. The first IBE scheme was proposed by Boneh and Franklin [6] by using bilinear groups, and many other IBE schemes were proposed in bilinear maps [4, 16, 38]. IBE also can be realized under different primitives like quadratic residues or lattices [13, 17]. Another importance of IBE is that it has many surprising extensions like hierarchical IBE (HIBE), attribute-based encryption (ABE), predicate encryption (PE), and functional encryption (FE). HIBE was introduced by Horwitz and Lynn [22] and it additionally provides private key delegation functionality [4, 5, 18, 39]. ABE was introduced by Sahai and Waters [33] and it can provide access controls on ciphertexts by associating a ciphertext with attributes and a private key with a policy [21, 27]. PE can provide searches on encrypted data by hiding attributes in ciphertexts [10, 23]. Recently, the concept of FE that includes all the extensions of IBE was introduced by Boneh, Sahai, and Waters [8], and it was shown that FE schemes for general circuits can be constructed [20].

**Revocation in IBE.** As mentioned, providing an efficient revocation mechanism that can revoke a user whose private key is revealed is a very important issue in cryptosystems. In PKE that employs the public-key infrastructure (PKI), the certificate revocation problem was widely studied [1, 15, 29, 31]. In IBE, there are some work that deal with the key revocation problem [2, 3, 6, 28, 35]. We can categorize the revocation methods for IBE as the following two ways. The first revocation method is that a trusted authority periodically broadcasts a revoked user set R and a sender creates a ciphertext by additionally including a receiver set S that excludes the revoked user set R [2]. That is, this method conceptually combines an IBE scheme with a PKBE scheme. Though this method is simple to construct and does not require a user to update his private key, the sender should check the validity of the revoked list and the sender has the responsibility for the revocation. Ideally, the sender should proceed as in any IBE scheme and encrypt a message without worrying about potential revoked users.

The second revocation method is that a sender creates a ciphertext for a receiver identity ID and a time T and a receiver periodically updates his private key on a time T from a trusted authority if he is not revoked on the time T. That is, this method can revoke a user by preventing the user to obtain his key components from the authority. Boneh and Franklin [6] proposed a revocable IBE scheme by representing a user's identity as ID||T and a user periodically receives his private key on a time T by communicating with the authority. However, this RIBE scheme is impractical for a large number of users since all users should be connected to the authority to receive his private key. To improve the efficiency of RIBE, Boldyreva, Goyal, and Kumar [3] proposed a new RIBE scheme that a trusted authority periodically broadcasts an update key for a time T and non-revoked users by using the revocation encryption of Naor *et al.* [30]. After that, many other RIBE schemes were proposed by following this design principle [26, 28, 34, 35]. The key revocation is also an important issue in ABE. Sahai *et al.* [32] proposed a revocable-storage ABE (RS-ABE) scheme for cloud storage by extending the idea of RIBE schemes, and Lee *et al.* [24] proposed an improved RS-ABE scheme and a revocable-storage PE scheme.

# 2 Preliminaries

In this subsection, we first define revocable identity-based encryption (RIBE) and its security model, and then we review multilinear maps and complexity assumptions for our RIBE schemes.

## 2.1 Revocable Identity-Based Encryption

Revocable identity-based encryption (RIBE) is an extension of identity-based encryption (IBE) such that a user with an identity *ID* can be revoked later if his credential is expired [3]. In RIBE, each user receives his (long-term) private key that is associated with an identity *ID* from a key generation center. After that, the key generation center periodically broadcasts an update key for the non-revoked set of users where the update key is associated with a time *T* and a revoked set *R*. If a user is not revoked in the update key, then he can derive his (short-term) decryption key for his identity *ID* and the current time *T* from the private key and the update key. Using the decryption key for *ID* and *T*, the user can decrypt a ciphertext for a receiver identity *ID<sub>c</sub>* and a time  $T_c$  if  $ID = ID_c$  and  $T = T_c$ . The following is the syntax of RIBE.

**Definition 2.1** (Revocable IBE). A revocable IBE (RIBE) scheme that is associated with the identity space  $\mathcal{I}$ , the time space  $\mathcal{T}$ , and the message space  $\mathcal{M}$ , consists of seven algorithms **Setup**, **GenKey**, **UpdateKey**, **DeriveKey**, **Encrypt**, **Decrypt**, and **Revoke**, which are defined as follows:

- **Setup** $(1^{\lambda}, N)$ : The setup algorithm takes as input a security parameter  $1^{\lambda}$  and the maximum number of users N. It outputs a master key MK, an (empty) revocation list RL, a state ST, and public parameters *PP*.
- *GenKey*(*ID*,*MK*,*ST*,*PP*): The private key generation algorithm takes as input an identity  $ID \in I$ , the master key *MK*, the state *ST*, and public parameters *PP*. It outputs a private key *SK*<sub>*ID*</sub> for *ID* and an updated state *ST*.
- **UpdateKey**(T, RL, MK, ST, PP): The update key generation algorithm takes as input an update time  $T \in T$ , the revocation list RL, the master key MK, the state ST, and the public parameters PP. It outputs an update key  $UK_{T,R}$  for T and R where R is a revoked identity set on the time T.
- **DeriveKey**( $SK_{ID}$ ,  $UK_{T,R}$ , PP): The decryption key derivation algorithm takes as input a private key  $SK_{ID}$ , an update key  $UK_{T,R}$ , and the public parameters PP. It outputs a decryption key  $DK_{ID,T}$  or  $\perp$ .
- *Encrypt*(*ID*,*T*,*M*,*PP*): The encryption algorithm takes as input an identity  $ID \in I$ , a time *T*, a message  $M \in M$ , and the public parameters *PP*. It outputs a ciphertext  $CT_{ID,T}$  for *ID* and *T*.
- **Decrypt**( $CT_{ID,T}$ ,  $DK_{ID',T'}$ , PP): The decryption algorithm takes as input a ciphertext  $CT_{ID,T}$ , a decryption key  $DK_{ID',T'}$ , and the public parameters PP. It outputs an encrypted message M or  $\perp$ .
- *Revoke*(*ID*,*T*,*RL*,*ST*): The revocation algorithm takes as input an identity *ID* to be revoked and a revocation time *T*, a revocation list *RL*, and a state *ST*. It outputs an updated revocation list *RL*.

The correctness property of RIBE is defined as follows: For all MK, RL, ST, and PP generated by **Setup**( $1^{\lambda}$ , N), SK<sub>ID</sub> generated by **GenKey**(ID,MK,ST,PP) for any ID, UK<sub>T,R</sub> generated by **UpdateKey**(T,RL,MK,ST,PP) for any T and RL, CT<sub>ID<sub>c</sub>,T<sub>c</sub></sub> generated by **Encrypt**(ID<sub>c</sub>,T<sub>c</sub>,M,PP) for any ID<sub>c</sub>, T<sub>c</sub>, and M, it is required that

- If  $(ID \notin R)$ , then **DeriveKey** $(SK_{ID}, UK_{T,R}, PP) = DK_{ID,T}$ .
- If  $(ID \in R)$ , then **DeriveKey** $(SK_{ID}, UK_{T,R}, PP) = \perp$  with all but negligible probability.
- If  $(ID_c = ID) \land (T_c = T)$ , then  $Decrypt(CT_{ID_c,T_c}, DK_{ID,T}, PP) = M$ .
- If  $(ID_c \neq ID) \lor (T_c \neq T)$ , then **Decrypt** $(CT_{ID,T}, DK_{ID,T}, PP) = \bot$  with all but negligible probability.

The security property of RIBE was formally defined by Boldyreva, Goyal, and Kumar [3]. Recently Seo and Emura [35] refined the security model of RIBE by considering decryption key exposure attacks. In this paper, we consider the selective revocation list security model of the refined security model. In the selective revocation list security game, an adversary initially submits a challenge identity  $ID^*$ , a challenge time  $T^*$ , and a revoked identity set  $R^*$  on the time  $T^*$ , and then he can adaptively request private key, update key, and decryption key queries with restrictions. In the challenge step, the adversary submits two challenge messages  $M_0^*, M_1^*$ , and then he receives a challenge ciphertext  $CT^*$  that is an encryption of  $M_b^*$  where b is a random coin used to create the ciphertext. The adversary may continue to request private key, update key, and decryption key queries. Finally, the adversary outputs a guess for the random coin b. If the queries of the adversary satisfy the non-trivial conditions and the guess is correct, then the adversary wins the game. The following is the formal definition of the selective revocation security.

**Definition 2.2** (Selective Revocation List Security). *The selective revocation list security property of RIBE under chosen plaintext attacks is defined in terms of the following experiment between a challenger C and a PPT adversary A:* 

- 1. *Init*: A initially submits a challenge identity  $ID^* \in \mathcal{I}$ , a challenge time  $T^* \in \mathcal{T}$ , and a revoked identity set  $R^* \subseteq \mathcal{I}$  on the time  $T^*$ .
- 2. Setup: C generates a master key MK, a revocation list RL, a state ST, and public parameters PP by running Setup $(1^{\lambda}, N)$ . It keeps MK, RL, ST to itself and gives PP to A.
- 3. *Phase 1*: A adaptively request a polynomial number of queries. These queries are processed as follows:
  - If this is a private key query for an identity ID, then it gives the corresponding private key  $SK_{ID}$  to A by running **GenKey**(ID,MK,ST,PP) with the restriction: If  $ID = ID^*$ , then the revocation query for  $ID^*$  and T must be queried for some  $T \leq T^*$ .
  - If this is an update key query for a time T, then it gives the corresponding update key  $UK_{T,R}$  to A by running **UpdateKey**(T,RL,MK,ST,PP) with the restriction: If  $T = T^*$ , then the revoked identity set of RL on the time  $T^*$  should be equal to  $R^*$ .
  - If this is a decryption key query for an identity ID and a time T, then it gives the corresponding decryption key  $DK_{ID,T}$  to A by running **DeriveKey**( $SK_{ID}$ ,  $UK_{T,R}$ , PP) with the restriction: The decryption key query for  $ID^*$  and  $T^*$  cannot be queried.
  - If this is a revocation query for an identity ID and a revocation time T, then it updates the revocation list RL by running **Revoke**(ID,T,RL,ST) with the restriction: The revocation query for a time T cannot be queried if the update key query for the time T was already requested.

Note that A is allowed to request the update key query and the revocation query in non-decreasing order of time, and an update key  $UK_{T,R}$  implicitly includes a revoked identity set R derived from RL.

- 4. Challenge: A submits two challenge messages  $M_0^*, M_1^* \in \mathcal{M}$  with equal length. C flips a random coin  $b \in \{0,1\}$  and gives the challenge ciphertext  $CT^*$  to  $\mathcal{A}$  by running  $Encrypt(ID^*, T^*, M_h^*, PP)$ .
- 5. *Phase 2*: A may continue to request a polynomial number of private keys, update keys, and decryption keys subject to the same restrictions as before.
- 6. *Guess*: Finally, A outputs a guess  $b' \in \{0,1\}$ , and wins the game if b = b'.

The advantage of  $\mathcal{A}$  is defined as  $Adv_{RIBE,\mathcal{A}}^{IND-sRL-CPA}(\lambda) = \left| \Pr[b = b'] - \frac{1}{2} \right|$  where the probability is taken over all the randomness of the experiment. A RIBE scheme is secure in the selective revocation list model under chosen plaintext attacks if for all PPT adversary  $\mathcal{A}$ , the advantage of  $\mathcal{A}$  in the above experiment is negligible in the security parameter  $\lambda$ .

**Remark 2.3.** The selective revocation list security model is weaker than the well-known selective security model since the adversary additionally submits the revoked identity set  $R^*$  in advance. However, this weaker model was already introduced by Boldyreva et al. [3] to prove the security of their revocable ABE scheme.

#### 2.2 Leveled Multilinear Maps

We define generic leveled multilinear maps that are the leveled version of the cryptographic multilinear maps introduced by Boneh and Silverberg [9]. We follow the definition of Garg, Gentry, and Halevi [14].

**Definition 2.4** (Leveled Multilinear Maps). We assume the existence of a group generator G, which takes as input a security parameter  $\lambda$  and a positive integer k. Let  $\vec{\mathbb{G}} = (\mathbb{G}_1, \dots, \mathbb{G}_k)$  be a sequence of groups of large prime order  $p > 2^{\lambda}$ . In addition, we let  $g_i$  be a canonical generator of  $\mathbb{G}_i$  respectively. We assume the existence of a set of bilinear maps  $\{e_{i,j} : \mathbb{G}_i \times \mathbb{G}_j \to \mathbb{G}_{i+j} | i, j \ge 1; i+j \le k\}$  that have the following properties:

- Bilinearity: The map  $e_{i,j}$  satisfies the following relation:  $e_{i,j}(g_i^a, g_j^b) = g_{i+j}^{ab}$ :  $\forall a, b \in \mathbb{Z}_p$
- Non-degeneracy: We have that  $e_{i,j}(g_i,g_j) = g_{i+j}$  for each valid i, j.

We say that  $\vec{\mathbb{G}}$  is a multilinear group if the group operations in  $\vec{\mathbb{G}}$  as well as all bilinear maps are efficiently computable. We often omit the subscripts of  $e_{i,i}$  and just write  $e_i$ .

#### 2.3 Complexity Assumptions

We introduce new complexity assumptions in multilinear maps. The first assumption is the multilinear version of the well-known Bilinear Diffie-Hellman Exponent (BDHE) assumption of Boneh, Gentry, and Waters [7].

**Assumption 2.5** (Multilinear Diffie-Hellman Exponent, (k,N)-MDHE). Let  $(p, \vec{\mathbb{G}}, \{e_{i,j} | i, j \ge 1; i + j \le k\})$  be the description of a k-leveled multilinear group of order p. Let  $g_i$  be a generator of  $\mathbb{G}_i$ . The decisional (k,N)-MDHE assumption is that if the challenge tuple

$$D = \left(g_1, g_1^a, g_1^{a^2}, \dots, g_1^{a^N}, g_1^{a^{N+2}}, \dots, g_1^{a^{2N}}, g_1^{c_1}, \dots, g_1^{c_{k-1}}\right) and Z$$

are given, no PPT algorithm  $\mathcal{A}$  can distinguish  $Z = Z_0 = g_k^{a^{N+1}\prod_{i=1}^{k-1}c_i}$  from  $Z = Z_1 = g_k^d$  with more than a negligible advantage. The advantage of  $\mathcal{A}$  is defined as  $Adv_{\mathcal{A}}^{(k,N)-MDHE}(\lambda) = |\Pr[\mathcal{A}(D,Z_0)=0] - \Pr[\mathcal{A}(D,Z_1)=0]|$  where the probability is taken over random choices of  $a, c_1, \ldots, c_{k-1}, d \in \mathbb{Z}_p$ .

For the security proof of our first RIBE scheme, we use (3,N)-MDHE assumption that is a specific instance of the MDHE assumption since the scheme is built on the 3-leveled multilinear maps.

**Assumption 2.6** (3-Leveled Multilinear Diffie-Hellman Exponent, (3,N)-MDHE). Let  $(p, \vec{\mathbb{G}}, e_{1,1}, e_{1,2}, e_{2,1})$  be the description of a 3-leveled multilinear group of order p. Let  $g_i$  be a generator of  $\mathbb{G}_i$ . The decisional (3,N)-MDHE assumption is that if the challenge tuple

$$D = (g_1, g_1^a, g_1^{a^2}, \dots, g_1^{a^N}, g_1^{a^{N+2}}, \dots, g_1^{a^{2N}}, g_1^b, g_1^c) \text{ and } Z$$

are given, no PPT algorithm  $\mathcal{A}$  can distinguish  $Z = Z_0 = g_3^{a^{N+1}bc}$  from  $Z = Z_1 = g_3^d$  with more than a negligible advantage. The advantage of  $\mathcal{A}$  is defined as  $Adv_{\mathcal{A}}^{(3,N)-MDHE}(\lambda) = |\Pr[\mathcal{A}(D,Z_0)=0] - \Pr[\mathcal{A}(D,Z_1)=0]|$  where the probability is taken over random choices of  $a, b, c, d \in \mathbb{Z}_p$ .

The second assumption in multilinear maps is the compressed version of the BDHE assumption. Boneh, Waters, and Zhandry [11] introduced this compressed assumption to prove the security of their broadcast encryption in multilinear maps<sup>1</sup>. We slightly modify their assumption for our second RIBE scheme by adding additional one element.

**Assumption 2.7** (Compressed Multilinear Diffie-Hellman Exponent, (k, n, l)-cMDHE). Let  $(p, \overline{\mathbb{G}}, \{e_{i,j} | i, j \ge 1; i + j \le k\})$  be the description of a k-leveled multilinear groups of order p where k = 2n + l - 2. Let  $g_i$  be a generator of  $\mathbb{G}_i$ . The decisional (k, n, l)-cMDHE assumption is that if the challenge tuple

$$D = \left(g_1, g_1^{a^{2^0}}, g_1^{a^{2^1}}, \dots, g_1^{a^{2^n}}, g_l^b, g_{n-1}^c\right) and Z$$

are given, no PPT algorithm  $\mathcal{A}$  can distinguish  $Z = Z_0 = g_{2n+l-2}^{a^{2^n-l}bc}$  from  $Z = Z_1 = g_{2n+l-2}^d$  with more than a negligible advantage. The advantage of  $\mathcal{A}$  is defined as  $Adv_{\mathcal{A}}^{(2n+l-2,l)-MDHE}(\lambda) = |\Pr[\mathcal{A}(D,Z_0) = 0] - \Pr[\mathcal{A}(D,Z_1) = 0]|$  where the probability is taken over random choices of  $a, b, c, d \in \mathbb{Z}_p$ .

We discuss the difficulty of our new assumptions in generic multilinear groups in Appendix D.

# **3 Revocable IBE with Shorter Keys**

In this section, we propose an RIBE scheme with a constant number of private key elements and update key elements from 3-leveled multilinear maps and prove its selective revocation list security. Essentially, we use the broadcast encryption of Boneh, Gentry, and Waters [7] that use bilinear maps.

## 3.1 Construction

Let  $\mathcal{N} = \{1, \dots, N\}$ ,  $\mathcal{I} = \{0, 1\}^{l_1}$ , and  $\mathcal{T} = \{0, 1\}^{l_2}$ . Our RIBE scheme from 3-leveled multilinear maps is described as follows:

- **RIBE.Setup** $(1^{\lambda}, N)$ : This algorithm takes as input a security parameter  $1^{\lambda}$  and the maximum number *N* of users. It generates a 3-leveled multilinear group  $\vec{\mathbb{G}} = (\mathbb{G}_1, \mathbb{G}_2, \mathbb{G}_3)$  of prime order *p*. Let  $g_1, g_2, g_3$  be generators of  $\mathbb{G}_1, \mathbb{G}_2, \mathbb{G}_3$  respectively. Let  $PP_{MLM}$  be the description of the multilinear group with generators.
  - 1. It selects random elements  $f_{1,0}, \{f_{1,i,j}\}_{1 \le i \le l_1, j \in \{0,1\}}, h_{1,0}, \{h_{1,i,j}\}_{1 \le i \le l_2, j \in \{0,1\}} \in \mathbb{G}_1$ . Let  $\vec{f}_k = (f_{k,0}, \{f_{k,i,j}\}_{1 \le i \le l_1, j \in \{0,1\}})$  and  $\vec{h}_k = (h_{k,0}, \{h_{k,i,j}\}_{1 \le i \le l_2, j \in \{0,1\}})$  for a level k. Note that we can obtain  $\vec{f}_2$  and  $\vec{h}_2$  from  $\vec{f}_1$  and  $\vec{h}_1$  by performing pairing operations. We define  $F_k(ID) = f_{k,0} \prod_{i=1}^{l_1} f_{k,i,ID[i]}$  and  $H_k(T) = h_{k,0} \prod_{i=1}^{l_2} h_{k,i,T[i]}$  where ID[i] is a bit value at the position i and T[i] is a bit value at the position i.

<sup>&</sup>lt;sup>1</sup>In [11], Boneh *et al.* called their new assumption as the Multilinear Diffie-Hellman Exponent (MDHE) assumption, but it is different to our MDHE assumption.

2. Next, it selects random exponents  $\alpha, \beta, \gamma \in \mathbb{Z}_p$ . It outputs a master key  $MK = (\alpha, \beta, \gamma)$ , an empty revocation list *RL*, an empty state *ST*, and public parameters as

$$PP = \left(PP_{MLM}, \{g_1^{\alpha^j}\}_{1 \le j, j \ne N+1 \le 2N}, g_1^{\beta}, \vec{f}_1, \vec{h}_1, \Omega = g_3^{\alpha^{N+1}\beta}\right) \in \mathbb{G}_1^{2N+2l_1+2l_2+3} \times \mathbb{G}_3.$$

- **RIBE.GenKey**(*ID*,*MK*,*ST*,*PP*): This algorithm takes as input an identity  $ID \in \mathcal{I}$ , the master key *MK*, the state *ST*, and public parameters *PP*.
  - 1. It first assigns an index  $d \in \mathcal{N}$  that is not in ST to the identity ID, and updates the state ST by adding a tuple (ID, d) to ST.
  - 2. Next, it selects a random exponent  $r_1 \in \mathbb{Z}_p$  and outputs a private key by implicitly including *ID* and the index *d* as

$$SK_{ID} = \left(K_0 = g_1^{\alpha^d \gamma} F_1(ID)^{-r_1}, K_1 = g_1^{-r_1}\right) \in \mathbb{G}_1^2.$$

- **RIBE.UpdateKey**(T, RL, MK, ST, PP): This algorithm takes as input a time  $T \in T$ , the revocation list RL, the master key MK, the state ST, and public parameters PP.
  - 1. It first defines the revoked set *R* of user identities on the time *T* from *RL*. That is, if there exists (ID', T') such that  $(ID', T') \in RL$  for any  $T' \leq T$ , then  $ID' \in R$ . It defines the revoked index set  $RI \subseteq \mathcal{N}$  of the revoked identity set *R* by using the state *ST* since *ST* contains (ID, d). It also defines the non-revoked index set  $SI = \mathcal{N} \setminus RI$ .
  - 2. Next, it selects a random exponent  $r_2 \in \mathbb{Z}_p$  and outputs an update key by implicitly including *T*, *R*, and the revoked index set *RI* as

$$UK_{T,R} = \left(U_0 = \left(g_1^{\gamma} \prod_{j \in SI} g_1^{\alpha^{N+1-j}}\right)^{\beta} H_1(T)^{r_2}, U_1 = g_1^{-r_2}\right) \in \mathbb{G}_1^2.$$

- **RIBE.DeriveKey**( $SK_{ID}, UK_{T,R}, PP$ ): This algorithm takes as input a private key  $SK_{ID} = (K_0, K_1)$  for an identity *ID*, an update key  $UK_{T,R} = (U_0, U_1)$  for a time *T* and a revoked set *R* of identities, and the public parameters *PP*. If  $ID \in R$ , then it outputs  $\perp$  since the identity *ID* is revoked. Otherwise, it proceeds the following steps:
  - 1. Let *d* be the index of *ID* and *RI* be the revoked index set of *R*. Note that these are implicitly included in *SK* and *UK* respectively. It sets a non-revoked index set  $SI = N \setminus RI$  and derives temporal components  $T_0, T_1$  and  $T_2$  as

$$T_0 = e(g_1^{\alpha^d}, U_0) \cdot e(g_1^{\beta}, K_0 \prod_{j \in SI, j \neq d} g_1^{\alpha^{N+1-j+d}})^{-1}, \ T_1 = e(g_1^{\beta}, K_1), \ T_2 = e(g_1^{\alpha^d}, U_1).$$

- 2. Next, it chooses random exponents  $r'_1, r'_2 \in \mathbb{Z}_p$  and re-randomizes these components as  $D_0 = T_0 \cdot F_2(ID)^{r'_1}H_2(T)^{r'_2}, D_1 = T_1 \cdot g_2^{-r'_1}, D_2 = T_2 \cdot g_2^{-r'_2}$ . Note that these components are formed as  $D_0 = g_2^{\alpha^{N+1}\beta}F_2(ID)^{r''_1}H_2(T)^{r''_2}, D_1 = g_2^{-r''_1}, D_2 = g_2^{-r''_2}$  where  $r''_1 = \beta r_1 + r'_1$  and  $r''_2 = \alpha^d r_2 + r'_2$ .
- 3. Finally, it outputs a decryption key as  $DK_{ID,T} = (D_0, D_1, D_2) \in \mathbb{G}_2^3$ .

**RIBE.Encrypt**(*ID*, *T*, *M*, *PP*): This algorithm takes as input an identity *ID*, a time *T*, a message *M*, and the public parameters *PP*. It first chooses a random exponent  $s \in \mathbb{Z}_p$  and outputs a ciphertext by implicitly including *ID* and *T* as

$$CT_{ID,T} = \left(C = \Omega^s \cdot M, \ C_0 = g_1^s, \ C_1 = F_1(ID)^s, \ C_2 = H_1(T)^s\right) \in \mathbb{G}_3 \times \mathbb{G}_1^3.$$

- **RIBE.Decrypt**( $CT_{ID,T}, DK_{ID',T'}, PP$ ): This algorithm takes as input a ciphertext  $CT_{ID,T} = (C, C_0, C_1, C_2)$ , a decryption key  $DK_{ID',T'} = (D_0, D_1, D_2)$ , and the public parameters PP. If  $(ID = ID') \land (T = T')$ , then it outputs the encrypted message M as  $M = C \cdot (\prod_{i=0}^{2} e_{1,2}(C_i, D_i))^{-1}$ . Otherwise, it outputs  $\bot$ .
- **RIBE.Revoke**(*ID*, *T*, *RL*, *ST*): This algorithm takes as input an identity *ID*, a revocation time *T*, the revocation list *RL*, and the state *ST*. If  $(ID, -) \notin ST$ , then it outputs  $\perp$  since the private key of *ID* was not generated. Otherwise, it adds (ID, T) to *RL*. It outputs the updated revocation list *RL*.

#### 3.2 Correctness

Let  $SK_{ID}$  be a private key for an identity *ID* that is associated with an index *d*, and  $UK_{T,R}$  be an update key for a time *T* and a revoked identity set *R*. If  $ID \notin R$ , then the decryption key derivation algorithm first correctly derives temporal components as

$$\begin{split} T_{0} &= e(g_{1}^{\alpha^{d}}, U_{0}) \cdot e(g_{1}^{\beta}, K_{0} \prod_{j \in SI, j \neq d} g_{1}^{\alpha^{N+1-j+d}})^{-1} \\ &= e(g_{1}^{\alpha^{d}}, (g_{1}^{\gamma} \prod_{j \in SI} g_{1}^{\alpha^{N+1-j}})^{\beta} H_{1}(T)^{r_{2}}) \cdot e(g_{1}^{\beta}, g_{1}^{\alpha^{d}\gamma} F_{1}(ID)^{-r_{1}} \cdot \prod_{j \in SI, j \neq d} g_{1}^{\alpha^{N+1-j+d}})^{-1} \\ &= e(g_{1}^{\beta}, g_{1}^{\alpha^{N+1}}) \cdot e(g_{1}^{\beta}, F_{1}(ID)^{r_{1}}) \cdot e(g_{1}^{\alpha^{d}}, H_{1}(T)^{r_{2}}), \\ &= g_{2}^{\alpha^{N+1}\beta} F_{2}(ID)^{\beta r_{1}} H_{2}(T)^{\alpha^{d} r_{2}}, \\ T_{1} &= e(g_{1}^{\beta}, K_{1}) = e(g_{1}^{\beta}, g_{1}^{-r_{1}}) = g_{2}^{-\beta r_{1}}, \ T_{2} = e(g_{1}^{\alpha^{d}}, U_{1}) = e(g_{1}^{\alpha^{d}}, g_{1}^{-r_{2}}) = g_{2}^{-\alpha^{d} r_{2}} \end{split}$$

where *RI* is the revoked index set of *R* and  $SI = N \setminus RI$ . Next, a decryption key is correctly derived from the temporal components by performing re-randomization as

$$D_{0} = T_{0} \cdot F_{2}(ID)^{r_{1}'} H_{2}(T)^{r_{2}'} = g_{2}^{\alpha^{N+1}\beta} F_{2}(ID)^{\beta r_{1}} H_{2}(T)^{\alpha^{d} r_{2}} \cdot F_{2}(ID)^{r_{1}'} H_{2}(T)^{r_{2}'}$$
  
$$= g_{2}^{\alpha^{N+1}\beta} F_{2}(ID)^{\beta r_{1}+r_{1}'} H_{2}(T)^{\alpha^{d} r_{2}+r_{2}'} = g_{2}^{\alpha^{N+1}\beta} F_{2}(ID)^{r_{1}''} H_{2}(T)^{r_{2}''},$$
  
$$D_{1} = T_{1} \cdot g_{2}^{-r_{1}'} = g_{2}^{-\beta r_{1}-r_{1}'} = g_{2}^{-r_{1}''}, D_{2} = T_{2} \cdot g_{2}^{-r_{2}'} = g_{2}^{-\alpha^{d} r_{2}-r_{2}'} = g_{2}^{-r_{2}''}$$

where  $r_1'' = \beta r_1 + r_1'$  and  $r_2'' = \alpha^d r_2 + r_2'$ .

Let  $CT_{ID,T}$  be a ciphertext for an identity ID and a time T, and  $DK_{ID',T'}$  be a decryption key for an identity ID' and a time T'. If  $(ID = ID') \land (T = T')$ , then the decryption algorithm correctly outputs an encrypted message by the following equation.

$$\begin{split} \prod_{i=0}^{2} e(C_{i}, D_{i}) &= e(g_{1}^{s}, g_{2}^{\alpha^{N+1}\beta} F_{2}(ID)^{r_{1}''} H_{2}(T)^{r_{2}''}) \cdot e(F_{1}(ID)^{s}, g_{2}^{-r_{1}''}) \cdot e(H_{1}(T)^{s}, g_{2}^{-r_{2}''}) \\ &= e(g_{1}^{s}, g_{2}^{\alpha^{N+1}\beta}) \cdot \frac{e(g_{1}^{s}, F_{2}(ID)^{r_{1}''}) \cdot e(g_{1}^{s}, H_{2}(T)^{r_{2}''})}{e(F_{1}(ID)^{s}, g_{2}^{r_{1}''}) \cdot e(H_{1}(T)^{s}, g_{2}^{r_{2}''})} \\ &= e(g_{1}^{s}, g_{2}^{\alpha^{N+1}\beta}) = (g_{3}^{\alpha^{N+1}\beta})^{s} = \Omega^{s}. \end{split}$$

## 3.3 Security Analysis

To prove the security of our RIBE scheme, we carefully combine the partitioning methods of the PKBE scheme of Boneh, Gentry, and Waters [7] and the HIBE scheme of Boneh and Boyen [4].

**Theorem 3.1.** The above RIBE scheme is secure in the selective revocation list model under chosen plaintext attacks if the (3,N)-MDHE assumption holds where N is the maximum number of users in the system. That is, for any PPT adversary  $\mathcal{A}$ , we have that  $Adv_{RIBE,\mathcal{A}}^{IND-sRL-CPA}(\lambda) \leq Adv_{\mathcal{B}}^{(3,N)-MDHE}(\lambda)$ .

*Proof.* Suppose there exists an adversary  $\mathcal{A}$  that attacks the above RIBE scheme with a non-negligible advantage. A simulator  $\mathcal{B}$  that solves the MDHE assumption using  $\mathcal{A}$  is given: a challenge tuple  $D = (g_1, g_1^a, g_1^{a^2}, \dots, g_1^{a^N}, g_1^{a^{2N}}, \dots, g_1^{a^{2N}}, g_1^b, g_1^c)$  and Z where  $Z = Z_0 = g_3^{a^{N+1}b^c}$  or  $Z = Z_1 \in_R \mathbb{G}_3$ . Then  $\mathcal{B}$  that interacts with  $\mathcal{A}$  is described as follows:

**Init:**  $\mathcal{A}$  initially submits a challenge identity  $ID^*$ , a challenge time  $T^*$ , and a revoked identity set  $R^*$  on the time  $T^*$ . It first sets a state ST and a revocation list RL as empty one. For each  $ID \in \{ID^*\} \cup R^*$ , it selects an index  $d \in \mathcal{N}$  such that  $(-,d) \notin ST$  and adds (ID,d) to ST. Let  $RI^* \subseteq \mathcal{N}$  be the revoked index set of  $R^*$  on the time  $T^*$  and  $SI^*$  be the non-revoked index set on the time  $T^*$  such that  $SI^* = \mathcal{N} \setminus RI^*$ .

**Setup:**  $\mathcal{B}$  first chooses random exponents  $f'_0, \{f'_{i,j}\}_{1 \le i \le l_1, j \in \{0,1\}}, h'_0, \{h'_{i,j}\}_{1 \le i \le l_2, j \in \{0,1\}}, \theta \in \mathbb{Z}_p$ . It implicitly sets  $\alpha = a, \beta = b, \gamma = \theta - \sum_{j \in SI^*} a^{N+1-j}$  and publishes the public parameters *PP* as

$$\begin{split} &\{g_{1}^{\alpha^{i}} = g_{1}^{\alpha^{i}}\}_{1 \leq i, i \neq N+1 \leq 2N}, \ g_{1}^{\beta} = g_{1}^{b}, \\ &\vec{f}_{1} = \left(f_{1,0} = g_{1}^{f_{0}^{i}} \left(\prod_{i=1}^{l_{1}} f_{1,i,ID^{*}[i]}\right)^{-1}, \ \left\{f_{1,i,j} = \left(g_{1}^{\alpha^{N}}\right)^{f_{i,j}^{j}}\right\}_{1 \leq i \leq l_{1}, j \in \{0,1\}}\right), \\ &\vec{h}_{1} = \left(h_{1,0} = g_{1}^{h_{0}^{i}} \left(\prod_{i=1}^{l_{2}} h_{1,i,T^{*}[i]}\right)^{-1}, \ \left\{h_{1,i,j} = \left(g_{1}^{b}\right)^{h_{i,j}^{i}}\right\}_{1 \leq i \leq l_{2}, j \in \{0,1\}}\right), \\ &\Omega = e\left(e(g_{1}^{\alpha}, g_{1}^{\alpha^{N}}), g_{1}^{b}\right) = g_{3}^{\alpha^{N+1}b}. \end{split}$$

For notational simplicity, we define  $\Delta ID = \sum_{i=1}^{l_1} (f'_{i,ID[i]} - f'_{i,ID^*[i]})$  and  $\Delta T = \sum_{i=1}^{l_2} (h'_{i,T[i]} - h'_{i,T^*[i]})$ . We have  $\Delta ID \neq 0 \mod p$  except with negligible probability if  $ID \neq ID^*$  since there exists at least one index *i* such that  $f'_{i,ID[i]} \neq f'_{i,ID^*[i]}$  and  $\{f'_{i,j}\}$  are randomly chosen. We also have  $\Delta T \neq 0 \mod p$  except with negligible probability if  $T \neq T^*$ .

**Phase 1:** A adaptively requests a polynomial number of private key, update key, and decryption key queries. If this is a private key query for an identity *ID*, then B proceeds as follows:

• Case  $ID \in R^*$ : In this case, the simulator can use the partitioning method of Boneh *et al.* [7]. It first retrieves a tuple (ID,d) from ST where the index d is associated with ID. Note that the tuple (ID,d) exists since all identities in  $R^*$  were added to ST in the initialization step. Next, it selects a random exponent  $r_1 \in \mathbb{Z}_p$  and creates a private key  $SK_{ID}$  as

$$K_0 = \left(g_1^{a^d}\right)^{ heta} \Big(\prod_{j \in SI^*} g_1^{a^{N+1-j+d}}\Big)^{-1} F_1(ID)^{-r_1}, \ K_1 = g_1^{-r_1}.$$

Case ID ∉ R\*: In this case, we have ID ≠ ID\* from the restriction of Definition 2.2 and the simulator can use the partitioning method of Boneh and Boyen [4]. It first selects an index d ∈ N such that

 $(-,d) \notin ST$  and adds (ID,d) to ST. Next, it selects a random exponents  $r'_1 \in \mathbb{Z}_p$  and creates a private key  $SK_{ID}$  by implicitly setting  $r_1 = -a/\Delta ID + r'_1$  as

$$K_0 = g_1^{a^d \theta} \prod_{j \in SI^* \setminus \{d\}} g_1^{-a^{N+1-j+d}} (g_1^a)^{f_0'/\Delta ID} F_1(ID)^{-r_1'}, \ K_1 = (g_1^a)^{-1/\Delta ID} g_1^{r_1'}.$$

If this is an update key query for a time T, then  $\mathcal{B}$  defines a revoked identity set R on the time T from RL and proceeds as follows:

• Case  $T \neq T^*$ : In this case, the simulator can use the partitioning method of Boneh and Boyen [4]. It first sets a revoked index set *RI* of *R* by using *ST*. It also sets  $SI = \mathcal{N} \setminus RI$ . Next, it selects a random exponent  $r'_2 \in \mathbb{Z}_p$  and creates an update key  $UK_{T,R}$  by implicitly setting  $r_2 = -(-\sum_{j \in SI^* \setminus SI} a^{N+1-j} + \sum_{j \in SI \setminus SI^*} a^{N+1-j})/\Delta T + r'_2$  as

$$U_{0} = (g_{1}^{b})^{\theta} \Big(\prod_{j \in SI^{*} \setminus SI} g_{1}^{-a^{N+1-j}} \prod_{j \in SI \setminus SI^{*}} g_{1}^{a^{N+1-j}} \Big)^{-h_{0}^{\prime}/\Delta T} H_{1}(T)^{r_{2}^{\prime}},$$
$$U_{1} = \Big(\prod_{j \in SI^{*} \setminus SI} g_{1}^{-a^{N+1-j}} \prod_{j \in SI \setminus SI^{*}} g_{1}^{a^{N+1-j}} \Big)^{-1/\Delta T} g_{1}^{r_{2}^{\prime}}.$$

• Case  $T = T^*$ : In this case, we have  $R = R^*$  and the simulator can use the partitioning method of Boneh *et al.* [7]. For each  $ID \in R^*$ , it adds  $(ID, T^*)$  to RL if  $(ID, T') \notin RL$  for any  $T' \leq T^*$ . Next, it selects a random exponent  $r_2 \in \mathbb{Z}_p$  and creates an update key  $UK_{T,R}$  as

$$U_0 = (g_1^b)^{\theta} H_1(T^*)^{r_2}, \ U_1 = g_1^{-r_2}.$$

If this is a decryption key query for an identity *ID* and a time *T*, then  $\mathcal{B}$  proceeds as follows:

• Case  $ID \neq ID^*$ : In this case, the simulator can use the partitioning method of Boneh and Boyen [4]. If  $(ID, -) \notin ST$ , then it selects an index  $d \in \mathcal{N}$  such that  $(-, d) \notin ST$  and adds (ID, d) to ST. Next, it selects random exponents  $r'_1, r_2 \in \mathbb{Z}_p$  and creates a decryption key  $DK_{ID,T}$  by implicitly setting  $r_1 = (-a/\Delta ID + r'_1)b$  as

$$D_0 = e\left((g_1^a)^{-f_0'/\Delta ID}F_1(ID)^{r_1'}, g_1^b\right) \cdot H_2(T)^{r_2}, \ D_1 = e\left((g_1^a)^{-1/\Delta ID}g_1^{r_1'}, g_1^b\right), \ D_2 = g_2^{r_2}.$$

• Case  $ID = ID^*$ : In this case, we have  $T \neq T^*$  from the restriction of Definition 2.2, and the simulator can use the partitioning method of Boneh and Boyen [4]. It selects random exponents  $r_1, r'_2 \in \mathbb{Z}_p$  and creates a decryption key  $DK_{ID,T}$  by implicitly setting  $r_2 = (-a/\Delta T + r'_2)a^N$  as

$$D_0 = e\left((g_1^a)^{-h'_0/\Delta T}H_1(T)^{r'_2}, g_1^{a^N}\right) \cdot F_2(ID)^{r_1}, D_1 = g_2^{r_1}, D_2 = e\left((g_1^a)^{-1/\Delta T}g_1^{r'_2}, g_1^{a^N}\right).$$

**Challenge**:  $\mathcal{A}$  submits two challenge messages  $M_0^*, M_1^*$ .  $\mathcal{B}$  chooses a random bit  $\delta \in \{0, 1\}$  and creates the challenge ciphertext  $CT^*$  by implicitly setting s = c as

$$C = Z \cdot M^*_{\delta}, \ C_0 = g_1^c, \ C_1 = (g_1^c)^{f_0'}, \ C_2 = (g_1^c)^{h_0'}.$$

Phase 2: Same as Phase 1.

**Guess**: Finally,  $\mathcal{A}$  outputs a guess  $\delta' \in \{0, 1\}$ .  $\mathcal{B}$  outputs 0 if  $\delta = \delta'$  or 1 otherwise.

To finish the proof, we first show that the distribution of the simulation is correct from Lemma 3.2. Let  $\eta$  be a random bit for  $Z_{\eta}$ . From the above simulation, we have  $\Pr[\delta = \delta' | \eta = 0] = \frac{1}{2} + \operatorname{Adv}_{RIBE,\mathcal{A}}^{IND-sRL-CPA}(\lambda)$  since the distribution of the simulation is correct, and we also have  $\Pr[\delta = \delta' | \eta = 1] = \frac{1}{2}$  since  $\delta$  is completely hidden to  $\mathcal{A}$ . Therefore we can obtain the following equation

$$\begin{aligned} \mathbf{Adv}_{\mathcal{B}}^{(3,N)-MDHE}(\lambda) \\ &= \left| \Pr[\mathcal{B}(D,Z_0) = 0] - \Pr[\mathcal{B}(D,Z_1) = 0] \right| \ge \left| \Pr[\delta = \delta' | \eta = 0] \right| - \left| \Pr[\delta = \delta' | \eta = 1] \right| \\ &= \frac{1}{2} + \mathbf{Adv}_{RIBE,\mathcal{A}}^{IND-sRL-CPA}(\lambda) - \frac{1}{2} = \mathbf{Adv}_{RIBE,\mathcal{A}}^{IND-sRL-CPA}(\lambda). \end{aligned}$$

This completes our proof.

**Lemma 3.2.** The distribution of the above simulation is correct if  $Z = Z_0$ , and the challenge ciphertext is independent of  $\delta$  in the adversary's view if  $Z = Z_1$ .

*Proof.* The distribution of public parameters is correct since random exponents  $f'_0, \{f'_{i,j}\}, h'_0, \{h'_{i,j}\}, \theta \in \mathbb{Z}_p$  are chosen.

We show that the distribution of private keys is correct. In case of  $ID \in R^*$ , we have that the private key is correctly distributed from the setting  $\gamma = \theta - \sum_{j \in SI^*} a^{N+1-j}$  as the following equation

$$K_0 = g_1^{\alpha^d \gamma} F_1(ID)^{-r_1} = g_1^{\alpha^d (\theta - \sum_{j \in SI^*} a^{N+1-j})} F_1(ID)^{-r_1} = g_1^{\alpha^d \theta} \left(\prod_{j \in SI^*} g_1^{\alpha^{N+1-j+d}}\right)^{-1} F_1(ID)^{-r_1}$$

In case of  $ID \notin R^*$ , we have that the private key is correctly distributed from the setting  $\gamma = \theta - \sum_{j \in SI^*} a^{N+1-j}$ and  $r_1 = -a/\Delta ID + r'_1$  as the following equation

1

$$\begin{split} K_{0} &= g_{1}^{\alpha^{d}\gamma}F_{1}(ID)^{-r_{1}} = g_{1}^{\alpha^{d}\theta}\prod_{j\in SI^{*}}g^{-a^{N+1-j+d}}\left(f_{1,0}\prod_{i=1}^{l}f_{1,i,ID[i]}\right)^{-r_{1}} \\ &= g_{1}^{\alpha^{d}\theta}\prod_{j\in SI^{*}\setminus\{d\}}g_{1}^{-a^{N+1-j+d}} \cdot g_{1}^{-a^{N+1}}\left(g_{1}^{f_{0}'}g_{1}^{a^{N}\Delta ID}\right)^{a/\Delta ID-r_{1}'} \\ &= g_{1}^{\alpha^{d}\theta}\prod_{j\in SI^{*}\setminus\{d\}}g_{1}^{-a^{N+1-j+d}}\left(g_{1}^{a}\right)^{f_{0}'/\Delta ID}F_{1}(ID)^{-r_{1}'}, \\ K_{1} &= g_{1}^{r_{1}} = (g_{1}^{a})^{-1/\Delta ID}g_{1}^{r_{1}'}. \end{split}$$

Next, we show that the distribution of update keys is correct. In case of  $T \neq T^*$ , we have that the update key is correctly distributed from the setting  $\gamma = \theta - \sum_{j \in SI^*} a^{N+1-j}$  and  $r_2 = -(-\sum_{j \in SI^* \setminus SI} a^{N+1-j} + \sum_{j \in SI \setminus SI^*} a^{N+1-j})/\Delta T + r'_2$  as the following equation

$$\begin{split} U_{0} &= \left(g_{1}^{\gamma}\prod_{j\in SI}g_{1}^{\alpha^{N+1-j}}\right)^{\beta}H_{1}(T)^{r_{2}} = \left(g_{1}^{\theta}\left(\prod_{j\in SI^{*}}g_{1}^{a^{N+1-j}}\right)^{-1}\prod_{j\in SI}g_{1}^{a^{N+1-j}}\right)^{b}\left(h_{1,0}\prod_{i=1}^{t}h_{1,i,T[i]}\right)^{r_{2}} \\ &= \left(g_{1}^{b}\right)^{\theta}\left(\prod_{j\in SI^{*}\setminus SI}g_{1}^{-a^{N+1-j}}\prod_{j\in SI\setminus SI^{*}}g_{1}^{a^{N+1-j}}\right)^{b}\left(g_{1}^{h_{0}'}g_{1}^{b\Delta T}\right)^{-(-\sum_{j\in SI^{*}\setminus SI}a^{N+1-j}+\sum_{j\in SI\setminus SI^{*}}a^{N+1-j})/\Delta T+r_{2}'} \\ &= \left(g_{1}^{b}\right)^{\theta}\left(\prod_{j\in SI^{*}\setminus SI}g_{1}^{-a^{N+1-j}}\prod_{j\in SI\setminus SI^{*}}g_{1}^{a^{N+1-j}}\right)^{-h_{0}'/\Delta T}H_{1}(T)^{r_{2}'}, \end{split}$$

$$U_1 = g_1^{r_2} = \Big(\prod_{j \in SI^* \setminus SI} g_1^{-a^{N+1-j}} \prod_{j \in SI \setminus SI^*} g_1^{a^{N+1-j}}\Big)^{-1/\Delta T} g_1^{r_2'}.$$

17.1

In case of  $T = T^*$ , we have that the update key is correctly distributed from the setting  $\gamma = \theta - \sum_{j \in SI^*} a^{N+1-j}$  as the following equation

$$U_{0} = \left(g_{1}^{\gamma}\prod_{j\in SI^{*}}g_{1}^{\alpha^{N+1-j}}\right)^{\beta} \cdot H_{1}(T^{*})^{r_{2}} = \left(g_{1}^{\theta}\left(\prod_{j\in SI^{*}}g_{1}^{\alpha^{N+1-j}}\right)^{-1} \cdot \prod_{j\in SI^{*}}g_{1}^{\alpha^{N+1-j}}\right)^{b}H_{1}(T^{*})^{r_{2}} \\ = \left(g_{1}^{b}\right)^{\theta}H_{1}(T^{*})^{r_{2}}.$$

We show that the distribution of decryption keys is correct. In case of  $ID \neq ID^*$ , the decryption key is correctly distributed from the setting  $\log_{g_2} F_2(ID) = \alpha^N \Delta ID$  and  $r_1 = (-\alpha/\Delta ID + r'_1)b$  as the following equation

$$\begin{split} D_0 &= g_2^{\alpha^{N+1}\beta} F_2(ID)^{r_1} H_2(T)^{r_2} = g_2^{\alpha^{N+1}b} \left( f_{2,0} \prod_{i=1}^l f_{2,i,ID[i]} \right)^{(-a/\Delta ID + r'_1)b} H_2(T)^{r_2} \\ &= e \left( g_1^{\alpha^{N+1}} \left( g_1^{f'_0} g_1^{\alpha^N \Delta ID} \right)^{-a/\Delta ID + r'_1}, g_1^b \right) \cdot H_2(T)^{r_2} = e \left( (g_1^a)^{-f'_0/\Delta ID} F_1(ID)^{r'_1}, g_1^b \right) \cdot H_2(T)^{r_2}, \\ D_1 &= g_2^{r_1} = e (g_1, g_1)^{(-a/\Delta ID)b} = e \left( (g_1^a)^{-1/\Delta ID} g_1^{r'_1}, g_1^b \right). \end{split}$$

In case of  $ID = ID^*$ , the decryption key is correctly distributed from the setting  $\log_{g_2} H_2(T) = b\Delta T$  and  $r_2 = (-a/\Delta T + r'_2)a^N$  as the following equation

$$\begin{split} D_0 &= g_2^{\alpha^{N+1}\beta} F_2(ID)^{r_1} H_2(T)^{r_2} = g_2^{a^{N+1}b} F_2(ID)^{r_1} (u_{2,2}^T h_{2,2})^{(-a/\Delta T + r_2')a^N} \\ &= e \left( g_1^{ab} \left( g_1^{b\Delta T} g_1^{h_2'} \right)^{-a/\Delta T + r_2'}, g_1^{a^N} \right) \cdot F_2(ID)^{r_1} = e \left( (g_1^a)^{-h_0'/\Delta T} H_1(T)^{r_2'}, g_1^{a^N} \right) \cdot F_2(ID)^{r_1}, \\ D_2 &= g_2^{r_2} = e (g_1, g_1)^{(-a/\Delta T + r_2')a^N} = e ((g_1^a)^{-1/\Delta T} g_1^{r_2'}, g_1^{a^N}). \end{split}$$

Finally, we show that the distribution of the challenge ciphertext is correct. If  $Z = Z_0 = g_3^{a^{N+1}bc}$  is given, then the challenge ciphertext is correctly distributed as the following equation

$$C = \Omega^{s} \cdot M_{\delta}^{*} = g_{3}^{a^{n+1}bs} \cdot M_{\delta}^{*} = Z_{0} \cdot M_{\delta}^{*}, C_{0} = g_{1}^{s} = g_{1}^{c},$$
  

$$C_{1} = \left(g_{1}^{f_{0}^{\prime}}\prod_{i=1}^{l} f_{1,i,ID^{*}[i]}f_{1,i,ID^{*}[i]}^{-1}\right)^{c} = (g_{1}^{c})^{f_{0}^{\prime}}, C_{2} = \left(g_{1}^{h_{0}^{\prime}}\prod_{i=1}^{t} h_{1,i,T^{*}[i]}h_{1,i,T^{*}[i]}^{-1}\right)^{c} = (g_{1}^{c})^{h_{0}^{\prime}}.$$

Otherwise, the component *C* of the challenge ciphertext is independent of  $\delta$  in the A's view since  $Z_1$  is a random element in  $\mathbb{G}_3$ . This completes our proof.

#### 3.4 Discussions

**Graded Encoding Systems.** The candidate multilinear maps of Garg, Gentry, and Halevi [14] is different with the leveled multilinear maps in Section 2.2. The main difference is that the encoding of a group element is randomized in the GGH framework whereas the encoding is deterministic in the leveled multilinear maps. This means that it is not trivial to check whether two strings encode the same element or not. Thus additional procedures for this checking are essentially required in the GGH framework. In Appendix A, we define the graded encoding system of Garg *et al.* [14] and translate our RIBE scheme into the graded encoding system.

**Chosen-Ciphertext Security.** The security against chosen-ciphertext attacks (CCA) is similar to the security against chosen-plaintext attacks (CPA) except that an adversary can request a ciphertext decryption query. To provide chosen-ciphertext security, we can use the general transformation of Canetti, Halevi, and Katz [12] since the structure of our RIBE scheme is similar to that of the HIBE scheme of Boneh and Boyen [4]. That is, we can modify our RIBE scheme to support three-level by providing additional elements, and then the modified RIBE scheme easily converted to a CCA-secure RIBE scheme since a tree-level HIBE scheme with CPA security converted to a two-level HIBE scheme with CCA security.

Achieving Full Security. Our RIBE scheme is only secure in the selective revocation list model since the underlying PKBE scheme of Boneh *et al.* [7] only provides the static security. If we are willing to use complexity leveraging arguments, then it can be adaptively secure with loosing an exponential factor in the security reduction. Alternatively, we may try to use other PKBE schemes that are adaptively secure [19,25], but it is not yet clear to combine the schemes and prove their security in multilinear maps.

Size Trade-Offs. In our RIBE scheme, the number of group elements in public parameters is proportional to the maximum number of users *N* and the security parameter  $\lambda$ . To reduce the size of public parameters, we can use the parallel construction technique of PKBE [7] by increasing the size of update keys since some elements in public parameters can be moved into an update key. This RIBE scheme with trade-offs is described in Appendix C.

## **4 Revocable IBE with Shorter Parameters**

In this section, we propose an RIBE scheme with short public parameters and short keys from multilinear maps and prove its selective revocation list security. To achieve shorter size of public parameters, we use the broadcast encryption scheme of Boneh, Waters, and Zhandry [11] that uses multilinear maps since their broadcast encryption scheme has short public parameters and the scheme is almost similar to that of Boneh, Gentry, and Waters [7].

#### 4.1 Construction

We sets  $N = 2^n - 2$  for some integer *n*. Let  $\mathcal{N} = \{1, ..., N\}$ ,  $\mathcal{I} = \{0, 1\}^{l_1}$ , and  $\mathcal{T} = \{0, 1\}^{l_2}$ . We suppose that an index *d* that is assigned to an identity *ID* has a Hamming weight *l*. Our RIBE scheme from 2n + l - 2-leveled multilinear maps is described as follows:

- **RIBE.Setup** $(1^{\lambda}, N)$ : This algorithm takes as input a security parameter  $1^{\lambda}$  and the maximum number N of users. It generates a 2n + l 2-leveled multilinear group  $\vec{\mathbb{G}} = (\mathbb{G}_1, \dots, \mathbb{G}_{2n+l-2})$  of prime order p. Let  $g_i$  be generators of  $\mathbb{G}_i$  respectively. Let  $PP_{MLM}$  be the description of the multilinear group with generators.
  - 1. It selects random elements  $f_{n-1,0}, \{f_{n-1,i,j}\}_{1 \le i \le l_1, j \in \{0,1\}}, h_{n-1,0}, \{h_{n-1,i,j}\}_{1 \le i \le l_2, j \in \{0,1\}} \in \mathbb{G}_{n-1}$ . Let  $\vec{f}_k = (f_{k,0}, \{f_{k,i,j}\}_{1 \le i \le l_1, j \in \{0,1\}})$  and  $\vec{h}_k = (h_{k,0}, \{h_{k,i,j}\}_{1 \le i \le l_2, j \in \{0,1\}})$  for a level  $k \ge n-1$ . Note that we can obtain  $\vec{f}_k$  and  $\vec{h}_k$  from  $\vec{f}_1$  and  $\vec{h}_1$  by performing pairing operations. We define  $F_k(ID) = f_{k,0} \prod_{i=1}^{l_1} f_{k,i,ID[i]}$  and  $H_k(T) = h_{k,0} \prod_{i=1}^{l_2} h_{k,i,T[i]}$  where ID[i] is a bit value at the position *i* and T[i] is a bit value at the position *i*.
  - 2. Next, it selects random exponents  $\alpha, \beta, \gamma \in \mathbb{Z}_p$ . It outputs a master key  $MK = (\alpha, \beta, \gamma)$ , an

empty revocation list RL, an empty state ST, and public parameters as

$$PP = \left(PP_{MLM}, \left\{g_{1}^{\alpha^{2^{i}}}\right\}_{0 \le i \le n}, g_{l}^{\beta}, \vec{f}_{n-1}, \vec{h}_{n-1}, \Omega = g_{2n+l-2}^{\alpha^{2^{n}-1}\beta}\right)$$
  
$$\in \mathbb{G}_{1}^{n+1} \times \mathbb{G}_{l} \times \mathbb{G}_{n-1}^{2l_{1}+2l_{2}+2} \times \mathbb{G}_{2n+l-2}.$$

- **RIBE.GenKey**(*ID*,*MK*,*ST*,*PP*): This algorithm takes as input an identity  $ID \in \mathcal{I}$ , the master key *MK*, the state *ST*, and public parameters *PP*.
  - 1. It first assigns an index  $d \in \{0,1\}^n$  of Hamming weight *l* that is not in *ST* to the identity *ID* and updates the state *ST* by adding a tuple (ID, d) to *ST*.
  - 2. It computes  $g_{n-1}^{\alpha^d}$  by performing multiplications and pairing operations on the elements that are given in *PP*.
  - 3. Next, it selects a random exponent  $r_1 \in \mathbb{Z}_p$  and outputs a private key by implicitly including *ID* and the index *d* as

$$SK_{ID} = \left(K_0 = g_{n-1}^{\alpha^d \gamma} F_{n-1} (ID)^{-r_1}, K_1 = g_{n-1}^{-r_1}\right) \in \mathbb{G}_{n-1}^2.$$

- **RIBE.UpdateKey**(T, RL, MK, ST, PP): This algorithm takes as input a time  $T \in T$ , the revocation list RL, the master key MK, the state ST, and public parameters PP.
  - 1. It first defines the revoked set *R* of user identities on the time *T* from *RL*. That is, if there exists (ID', T') such that  $(ID', T') \in RL$  for any  $T' \leq T$ , then  $ID' \in R$ . It defines the revoked index set  $RI \subseteq \mathcal{N}$  of the revoked identity set *R* by using the state *ST* since *ST* contains (ID, d). It also defines the non-revoked index set  $SI = \mathcal{N} \setminus RI$ .
  - 2. It computes  $\{g_{n-1}^{\alpha^{2^n-1-j}}\}_{j\in SI}$  by performing multiplications and pairing operations on the elements that are given in *PP*.
  - 3. Next, it selects a random exponent  $r_2 \in \mathbb{Z}_p$  and outputs an update key by implicitly including *T*, *R*, and the revoked index set *RI* as

$$UK_{T,R} = \left(U_0 = \left(g_{n-1}^{\gamma} \prod_{j \in SI} g_{n-1}^{\alpha^{2^n-1-j}}\right)^{\beta} H_{n-1}(T)^{r_2}, U_1 = g_{n-1}^{-r_2}\right) \in \mathbb{G}_{n-1}^2.$$

- **RIBE.DeriveKey**( $SK_{ID}$ ,  $UK_{T,R}$ , PP): This algorithm takes as input a private key  $SK_{ID} = (K_0, K_1)$  for an identity ID, an update key  $UK_{T,R} = (U_0, U_1)$  for a time T and a revoked set R of identities, and the public parameters PP. If  $ID \in R$ , then it outputs  $\bot$  since the identity ID is revoked. Otherwise, it proceeds the following steps:
  - 1. Let *d* be the index of *ID* and *RI* be the revoked index set of *R*. Note that these are implicitly included in *SK* and *UK* respectively. It sets a non-revoked index set  $SI = \mathcal{N} \setminus RI$ .
  - 2. It computes  $g_l^{\alpha^d}$ ,  $\{g_{n-1}^{\alpha^{2^n-1-j+d}}\}_{j\in SI, j\neq d}$  by performing multiplications and pairing operations on the elements that are given in *PP*. Using these elements, it derives temporal components  $T_0, T_1$  and  $T_2$  as

$$T_0 = e(g_l^{\alpha^d}, U_0) \cdot e(g_l^{\beta}, K_0 \prod_{j \in SI, j \neq d} g_{n-1}^{\alpha^{2^n-1-j+d}})^{-1}, \ T_1 = e(g_l^{\beta}, K_1), \ T_2 = e(g_l^{\alpha^d}, U_1).$$

- 3. Next, it chooses random exponents  $r'_1, r'_2 \in \mathbb{Z}_p$  and re-randomizes these components as  $D_0 = T_0 \cdot F_{n+l-1}(ID)^{r'_1}H_{n+l-1}(T)^{r'_2}$ ,  $D_1 = T_1 \cdot g_{n+l-1}^{-r'_1}$ ,  $D_2 = T_2 \cdot g_{n+l-1}^{-r'_2}$ . Note that these components are formed as  $D_0 = g_{n+l-1}^{\alpha^{2^n-1}\beta}F_{n+l-1}(ID)^{r''_1}H_{n+l-1}(T)^{r''_2}$ ,  $D_1 = g_{n+l-1}^{-r''_1}$ ,  $D_2 = g_{n+l-1}^{-r''_2}$  where  $r''_1 = \beta r_1 + r'_1$  and  $r''_2 = \alpha^d r_2 + r'_2$ .
- 4. Finally, it outputs a decryption key as  $DK_{ID,T} = (D_0, D_1, D_2) \in \mathbb{G}^3_{n+l-1}$ .
- **RIBE.Encrypt**(*ID*, *T*, *M*, *PP*): This algorithm takes as input an identity *ID*, a time *T*, a message *M*, and the public parameters *PP*. It chooses a random exponent  $s \in \mathbb{Z}_p$  and outputs a ciphertext by implicitly including *ID* and *T* as

$$CT_{ID,T} = \left(C = \Omega^s \cdot M, \ C_0 = g_{n-1}^s, \ C_1 = F_{n-1}(ID)^s, \ C_2 = H_{n-1}(T)^s\right) \in \mathbb{G}_{2n+l-2} \times \mathbb{G}_{n-1}^3.$$

- **RIBE.Decrypt**( $CT_{ID,T}, DK_{ID',T'}, PP$ ): This algorithm takes as input a ciphertext  $CT_{ID,T} = (C, C_0, C_1, C_2)$ , a decryption key  $DK_{ID',T'} = (D_0, D_1, D_2)$ , and the public parameters PP. If  $(ID = ID') \land (T = T')$ , then it outputs the encrypted message M as  $M = C \cdot (\prod_{i=0}^{2} e(C_i, D_i))^{-1}$ . Otherwise, it outputs  $\bot$ .
- **RIBE.Revoke**(*ID*, *T*, *RL*, *ST*): This algorithm takes as input an identity *ID*, a revocation time *T*, the revocation list *RL*, and the state *ST*. If  $(ID, -) \notin ST$ , then it outputs  $\perp$  since the private key of *ID* was not generated. Otherwise, it adds (ID, T) to *RL*. It outputs the updated revocation list *RL*.

## 4.2 Correctness

We first show that some elements that are needed for the scheme can be easily computed from the elements in *PP*. We use the following claim of Boneh, Waters, and Zhandry.

**Claim 4.1** ([11]). Using group multiplications and pairing operations on the  $g_1^{\alpha^{2^i}}$  for  $i \in [0,n]$ , it is possible to compute  $g_l^{\alpha^j}$  for  $j \in [1, 2^n - 2]$  of weight exactly l,  $g_{n-1}^{\alpha^{2^n-1-j}}$  for  $j \in [1, 2^n - 2]$  of weight exactly l, and  $g_{n-1}^{\alpha^{2^n-1-j+u}}$  for  $j, u \in [1, 2^n - 2]$ ,  $j \neq u$  of weight exactly l.

Now we show that the correctness of decryption keys and the decryption algorithm. Let  $SK_{ID}$  be a private key for an identity *ID* that is associated with an index *d*, and  $UK_{T,R}$  be an update key for a time *T* and a revoked identity set *R*. If  $ID \notin R$ , then the decryption key derivation algorithm first correctly derives temporal components as

$$\begin{split} T_{0} &= e(g_{l}^{\alpha^{d}}, U_{0}) \cdot e(g_{l}^{\beta}, K_{0} \prod_{j \in SI, j \neq d} g_{n-1}^{\alpha^{2^{n}-1-j+d}})^{-1} \\ &= e(g_{l}^{\alpha^{d}}, (g_{n-1}^{\gamma} \prod_{j \in SI} g_{n-1}^{\alpha^{2^{n}-1-j}})^{\beta} H_{n-1}(T)^{r_{2}}) \cdot e(g_{l}^{\beta}, g_{n-1}^{\alpha^{d}\gamma} F_{n-1}(ID)^{-r_{1}} \cdot \prod_{j \in SI, j \neq d} g_{n-1}^{\alpha^{2^{n}-1-j+d}})^{-1} \\ &= e(g_{l}^{\beta}, g_{n-1}^{\alpha^{2^{n}-1}}) \cdot e(g_{l}^{\beta}, F_{n-1}(ID)^{r_{1}}) \cdot e(g_{l}^{\alpha^{d}}, H_{n-1}(T)^{r_{2}}), \\ &= g_{n+l-1}^{\alpha^{2^{n}-1}\beta} F_{n+l-1}(ID)^{\beta r_{1}} H_{n+l-1}(T)^{\alpha^{d}r_{2}}, \\ T_{1} &= e(g_{l}^{\beta}, K_{1}) = e(g_{l}^{\beta}, g_{n-1}^{-r_{1}}) = g_{n+l-1}^{-\beta r_{1}}, \ T_{2} = e(g_{l}^{\alpha^{d}}, U_{1}) = e(g_{l}^{\alpha^{d}}, g_{n-1}^{-r_{2}}) = g_{n+l-1}^{-\alpha^{d}r_{2}} \end{split}$$

where *RI* is the revoked index set of *R* and  $SI = N \setminus RI$ . Next, a decryption key is correctly derived from these components by performing re-randomization as

$$\begin{split} D_{0} &= T_{0} \cdot F_{n+l-1} (ID)^{r_{1}'} H_{n+l-1} (T)^{r_{2}'} \\ &= g_{n+l-1}^{\alpha^{2^{n}-1}\beta} F_{n+l-1} (ID)^{\beta r_{1}} H_{n+l-1} (T)^{\alpha^{d} r_{2}} \cdot F_{n+l-1} (ID)^{r_{1}'} H_{n+l-1} (T)^{r_{2}'} \\ &= g_{n+l-1}^{\alpha^{2^{n}-1}\beta} F_{n+l-1} (ID)^{\beta r_{1}+r_{1}'} H_{n+l-1} (T)^{\alpha^{d} r_{2}+r_{2}'} = g_{n+l-1}^{\alpha^{2^{n}-1}\beta} F_{n+l-1} (ID)^{r_{1}''} H_{n+l-1} (T)^{r_{2}''}, \\ D_{1} &= T_{1} \cdot g_{n+l-1}^{-r_{1}'} = g_{n+l-1}^{-\beta r_{1}-r_{1}'} = g_{n+l-1}^{-r_{1}''}, D_{2} = T_{2} \cdot g_{n+l-1}^{-r_{2}'} = g_{n+l-1}^{-\alpha^{d} r_{2}-r_{2}'} = g_{2}^{-r_{2}''} \end{split}$$

where  $r_1'' = \beta r_1 + r_1'$  and  $r_2'' = \alpha^d r_2 + r_2'$ .

Let  $CT_{ID,T}$  be a ciphertext for an identity ID and a time T, and  $DK_{ID',T'}$  be a decryption key for an identity ID' and a time T'. If  $(ID = ID') \land (T = T')$ , then the decryption algorithm correctly outputs an encrypted message by the following equation.

$$\begin{split} &\prod_{i=0}^{2} e(C_{i}, D_{i}) \\ &= e(g_{n-1}^{s}, g_{n+l-1}^{\alpha^{2^{n-1}}\beta} F_{n+l-1}(ID)^{r_{1}''} H_{n+l-1}(T)^{r_{2}''}) \cdot e(F_{n-1}(ID)^{s}, g_{n+l-1}^{-r_{1}''}) \cdot e(H_{n-1}(T)^{s}, g_{n+l-1}^{-r_{2}''}) \\ &= e(g_{n-1}^{s}, g_{n+l-1}^{\alpha^{2^{n-1}}\beta}) \cdot \frac{e(g_{n-1}^{s}, F_{n+l-1}(ID)^{r_{1}''}) \cdot e(g_{n-1}^{s}, H_{n+l-1}(T)^{r_{2}''})}{e(F_{n-1}(ID)^{s}, g_{n+l-1}^{r_{1}''}) \cdot e(H_{n-1}(T)^{s}, g_{n+l-1}^{r_{2}''})} \\ &= e(g_{n-1}^{s}, g_{n+l-1}^{\alpha^{2^{n-1}}\beta}) = (g_{2n+l-2}^{\alpha^{2^{n-1}}\beta})^{s} = \Omega^{s}. \end{split}$$

### 4.3 Security Analysis

The proof of security is almost similar to that in Theorem 3.1.

**Theorem 4.2.** The above RIBE scheme is secure in the selective revocation list model under chosen plaintext attacks if the  $(\log N, N)$ -cMDHE assumption holds where N is the maximum number of users in the system. That is, for any PPT adversary A, we have that  $Adv_{RIBE,A}^{IND-sRL-CPA}(\lambda) \leq Adv_{B}^{(\log N,N)-cMDHE}(\lambda)$ .

*Proof.* Suppose there exists an adversary  $\mathcal{A}$  that attacks the above RIBE scheme with a non-negligible advantage. A simulator  $\mathcal{B}$  that solves the cMDHE assumption using  $\mathcal{A}$  is given: a challenge tuple  $D = (g_1, g_1^{a^{2^0}}, g_1^{a^{2^1}}, \dots, g_1^{a^{2^n}}, g_l^b, g_{n-1}^c)$  and Z where  $Z = Z_0 = g_{2n+l-2}^{a^{2^n-1}bc}$  or  $Z = Z_1 \in_R \mathbb{G}_{2n+l-2}$ . Then  $\mathcal{B}$  that interacts with  $\mathcal{A}$  is described as follows:

**Init:**  $\mathcal{A}$  initially submits a challenge identity  $ID^*$ , a challenge time  $T^*$ , and a revoked identity set  $R^*$  on the time  $T^*$ . It first sets a state ST and a revocation list RL as empty one. For each  $ID \in \{ID^*\} \cup R^*$ , it selects an index  $d \in \mathcal{N}$  with Hamming weight l such that  $(-,d) \notin ST$  and adds (ID,d) to ST. Let  $RI^* \subseteq \mathcal{N}$  be the revoked index set of  $R^*$  on the time  $T^*$  and  $SI^*$  be the non-revoked index set on the time  $T^*$  such that  $SI^* = \mathcal{N} \setminus RI^*$ .

Setup:  $\mathcal{B}$  first chooses random exponents  $f'_0, \{f'_{i,j}\}_{1 \le i \le l_1, j \in \{0,1\}}, h'_0, \{h'_{i,j}\}_{1 \le i \le l_2, j \in \{0,1\}}, \theta \in \mathbb{Z}_p$ . It implicitly

sets  $\alpha = a, \beta = b, \gamma = \theta - \sum_{j \in SI^*} a^{2^n - 1 - j}$  and publishes the public parameters *PP* as

$$\begin{split} &\{g_1^{\alpha^{2^{i}}} = g_1^{a^{2^{i}}}\}_{0 \le i \le n}, \ g_l^{\beta} = g_l^{b}, \\ &\vec{f}_{n-1} = \left(f_{n-1,0} = g_{n-1}^{f_0'} \left(\prod_{i=1}^{l_1} f_{n-1,i,ID^*[i]}\right)^{-1}, \ \left\{f_{n-1,i,j} = (g_{n-1}^{a^{2^{n}-2}})^{f_{i,j}'}\right\}_{1 \le i \le l_1, j \in \{0,1\}}\right), \\ &\vec{h}_{n-1} = \left(h_{n-1,0} = g_{n-1}^{h_0'} \left(\prod_{i=1}^{l_2} h_{n-1,i,T^*[i]}\right)^{-1}, \ \left\{h_{n-1,i,j} = (g_{n-1}^{b})^{h_{i,j}'}\right\}_{1 \le i \le l_2, j \in \{0,1\}}\right), \\ &\Omega = e\left(e(g_1^{\alpha}, g_{n-1}^{\alpha^{2^{n-2}}}), g_l^{b}, g_{n-2}\right) = g_{2n+l-2}^{\alpha^{2^{n-1}b}}. \end{split}$$

For notational simplicity, we define  $\Delta ID = \sum_{i=1}^{l_1} (f'_{i,ID[i]} - f'_{i,ID^*[i]})$  and  $\Delta T = \sum_{i=1}^{l_2} (h'_{i,T[i]} - h'_{i,T^*[i]})$ . We have  $\Delta ID \neq 0 \mod p$  except with negligible probability if  $ID \neq ID^*$  since there exists at least one index *i* such that  $f'_{i,ID[i]} \neq f'_{i,ID^*[i]}$  and  $\{f'_{i,j}\}$  are randomly chosen. We also have  $\Delta T \neq 0 \mod p$  except with negligible probability if  $T \neq T^*$ .

**Phase 1:** A adaptively requests a polynomial number of private key, update key, and decryption key queries. If this is a private key query for an identity *ID*, then B proceeds as follows:

• Case  $ID \in R^*$ : It first retrieves a tuple (ID, d) from ST where the index d is associated with ID. Note that the tuple (ID, d) exists since all identities in  $R^*$  were added to ST in the initialization step. Next, it selects a random exponent  $r_1 \in \mathbb{Z}_p$  and creates a private key  $SK_{ID}$  as

$$K_0 = \left(g_{n-1}^{a^d}\right)^{\theta} \left(\prod_{j \in SI^*} g_{n-1}^{a^{2^n-1-j+d}}\right)^{-1} F_{n-1}(ID)^{-r_1}, K_1 = g_{n-1}^{-r_1}.$$

• Case  $ID \notin R^*$ : In this case, we have  $ID \neq ID^*$  from the restriction of Definition 2.2. It first selects an index  $d \in \mathcal{N}$  such that  $(-,d) \notin ST$  and adds (ID,d) to ST. Next, it selects a random exponents  $r'_1 \in \mathbb{Z}_p$  and creates a private key  $SK_{ID}$  by implicitly setting  $r_1 = -a/\Delta ID + r'_1$  as

$$K_{0} = g_{n-1}^{a^{d}\theta} \prod_{j \in SI^{*} \setminus \{d\}} g_{n-1}^{-a^{2^{n}-1-j+d}} (g_{n-1}^{a})^{f_{0}^{\prime}/\Delta ID} F_{n-1} (ID)^{-r_{1}^{\prime}}, K_{1} = (g_{n-1}^{a})^{-1/\Delta ID} g_{n-1}^{r_{1}^{\prime}}.$$

If this is an update key query for a time T, then  $\mathcal{B}$  defines a revoked identity set R on the time T from RL and proceeds as follows:

• Case  $T \neq T^*$ : It first sets a revoked index set *RI* of *R* by using *ST*. It also sets  $SI = \mathcal{N} \setminus RI$ . Next, it selects a random exponent  $r'_2 \in \mathbb{Z}_p$  and creates an update key  $UK_{T,R}$  by implicitly setting  $r_2 = -(-\sum_{j \in SI^* \setminus SI} a^{2^n - 1 - j} + \sum_{j \in SI \setminus SI^*} a^{2^n - 1 - j})/\Delta T + r'_2$  as

$$U_{0} = (g_{n-1}^{b})^{\theta} \Big(\prod_{j \in SI^{*} \setminus SI} g_{n-1}^{-a^{2^{n}-1-j}} \prod_{j \in SI \setminus SI^{*}} g_{n-1}^{a^{2^{n}-1-j}} \Big)^{-h'_{0}/\Delta T} H_{n-1}(T)^{r'_{2}},$$
$$U_{1} = \Big(\prod_{j \in SI^{*} \setminus SI} g_{n-1}^{-a^{2^{n}-1-j}} \prod_{j \in SI \setminus SI^{*}} g_{n-1}^{a^{2^{n}-1-j}} \Big)^{-1/\Delta T} g_{n-1}^{r'_{2}}.$$

• Case  $T = T^*$ : In this case, we have  $R = R^*$ . For each  $ID \in R^*$ , it adds  $(ID, T^*)$  to RL if  $(ID, T') \notin RL$  for any  $T' \leq T^*$ . Next, it selects a random exponent  $r_2 \in \mathbb{Z}_p$  and creates an update key  $UK_{T,R}$  as

$$U_0 = (g_{n-1}^b)^{\theta} H_{n-1}(T^*)^{r_2}, \ U_1 = g_{n-1}^{-r_2}.$$

If this is a decryption key query for an identity *ID* and a time *T*, then  $\mathcal{B}$  proceeds as follows:

• Case  $ID \neq ID^*$ : If  $(ID, -) \notin ST$ , then it selects an index  $d \in \mathcal{N}$  such that  $(-, d) \notin ST$  and adds (ID, d) to ST. Next, it selects random exponents  $r'_1, r_2 \in \mathbb{Z}_p$  and creates a decryption key  $DK_{ID,T}$  by implicitly setting  $r_1 = (-a/\Delta ID + r'_1)b$  as

$$D_{0} = e\left((g_{n-1}^{a})^{-f_{0}^{\prime}/\Delta ID}F_{n-1}(ID)^{r_{1}^{\prime}}, g_{l}^{b}\right) \cdot H_{n+l-1}(T)^{r_{2}},$$
  
$$D_{1} = e\left((g_{n-1}^{a})^{-1/\Delta ID}g_{n-1}^{r_{1}^{\prime}}, g_{l}^{b}\right), D_{2} = g_{n+l-1}^{r_{2}}.$$

• Case  $ID = ID^*$ : In this case, we have  $T \neq T^*$  from the restriction of Definition 2.2. It selects random exponents  $r_1, r'_2 \in \mathbb{Z}_p$  and creates a decryption key  $DK_{ID,T}$  by implicitly setting  $r_2 = (-a/\Delta T + r'_2)a^{2^n-2}$  as

$$D_0 = e\left((g_l^a)^{-h'_0/\Delta T} H_l(T)^{r'_2}, g_{n-1}^{a^{2^n-2}}\right) \cdot F_{n+l-1}(ID)^{r_1}, D_1 = g_{n+l-1}^{r_1}, D_2 = e\left((g_l^a)^{-1/\Delta T} g_l^{r'_2}, g_{n-1}^{a^{2^n-2}}\right).$$

Note that it can computes  $H_l(T)$  since  $g_l^b$  is given in the assumption.

**Challenge**:  $\mathcal{A}$  submits two challenge messages  $M_0^*, M_1^*$ .  $\mathcal{B}$  chooses a random bit  $\delta \in \{0, 1\}$  and creates the challenge ciphertext  $CT^*$  by implicitly setting s = c as

$$C = Z \cdot M^*_{\delta}, \ C_0 = g^c_{n-1}, \ C_1 = (g^c_{n-1})^{f'_0}, \ C_2 = (g^c_{n-1})^{h'_0}.$$

Phase 2: Same as Phase 1.

**Guess**: Finally,  $\mathcal{A}$  outputs a guess  $\delta' \in \{0, 1\}$ .  $\mathcal{B}$  outputs 0 if  $\delta = \delta'$  or 1 otherwise.

To finish the proof, we should show that the distribution of the simulation is correct. We omit the analysis of the distribution since the analysis is almost similar to that of Lemma 3.2 except that it uses multilinear maps and the Claim 4.1 of Boneh *et al.* This completes our proof.

## 5 Conclusion

In this paper, we devised a new technique for RIBE that uses multilinear maps to combine an IBE scheme with a PKBE scheme. Following our technique, we first proposed an RIBE scheme with a constant number of private key elements and update key elements by combining the HIBE scheme of Boneh and Boyen [4] and the PKBE scheme of Boneh, Gentry, and Waters [7], and then we proved its security in the selective revocation list model. Next, we proposed another RIBE scheme that reduces the number of public parameters from  $O(N + \lambda)$  to  $O(\log N + \lambda)$  group elements by using the PKBE scheme of Boneh, Waters, and Zhandry [11] that has short public parameters. We expect that our technique will open a new direction to build an efficient RIBE scheme and their extensions.

There are many interesting open problems in RIBE. The first one is to construct an RIBE scheme with short parameters and short keys that is secure in the adaptive security model instead of the selective revocation list model. The second one is to construct a revocable HIBE (RHIBE) scheme with better parameters. RHIBE provides the private key delegation functionality and the revocation functionality for each user. The RHIBE scheme of Seo and Emura [35] has  $O(l^2 \log N)$  number of private key elements and  $O(r \log(N/r))$  number of update key elements where *l* is the depth of hierarchy, *N* is the maximum number of users, and *r* is the maximum number of revoked users.

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# A Revocable IBE in Graded Encoding Systems

In this section, we translate our RIBE scheme in Section 3 into the graded encoding system of Garg, Gentry, and Halevi [14].

## A.1 Graded Encoding Systems

We recall the formal definition of a k-graded encoding system and the procedures for the manipulation of this encoding in [14].

**Definition A.1** (*k*-Graded Encoding System [14]). A *k*-Graded Encoding System for a ring *R* is a system of sets  $S = \{S_i^{(\alpha)} \subset \{0,1\}^* : i \in [0,k], \alpha \in R\}$ , with the following properties:

- 1. For every  $i \in [0,k]$ , the sets  $\{S_i^{(\alpha)} : \alpha \in R\}$  are disjoint.
- 2. There are binary operations + and (on  $\{0,1\}^*$ ) such that for every  $\alpha_1, \alpha_2 \in R$ , every  $i \in [0,k]$ , and every  $u_1 \in S_i^{(\alpha_1)}$  and  $u_2 \in S_i^{(\alpha_2)}$ , it holds that  $u_1 + u_2 \in S_i^{(\alpha_1 + \alpha_2)}$  and  $u_1 u_2 \in S_i^{(\alpha_1 \alpha_2)}$  where  $\alpha_1 + \alpha_2$  and  $\alpha_1 \alpha_2$  are addition and subtraction in R.
- 3. There is an associative binary operation  $\times$  (on  $\{0,1\}^*$ ) such that for every  $\alpha_1, \alpha_2 \in R$ , every  $i_1, i_2$  with  $0 \le i_1 + i_2 \le k$ , and every  $u_1 \in S_{i_1}^{(\alpha_1)}$  and  $u_2 \in S_{i_2}^{(\alpha_2)}$ , it holds that  $u_1 \times u_2 \in S_{i_1+i_2}^{(\alpha_1 \cdot \alpha_2)}$  where  $\alpha_1 \cdot \alpha_2$  is multiplication in R.

The *k*-graded encoding system for a ring *R* includes a system for sets  $S = \{S_i^{(\alpha)} \subset \{0,1\}^* : i \in [0,k], \alpha \in R\}$ . The set  $S_i^{(\alpha)}$  consists of the "level-*i* encodings of  $\alpha$ ". Moreover, the system is equipped with efficient procedures.

**Definition A.2** (Efficient Procedures for a *k*-Graded Encoding System [14]). *A k-Graded Encoding System* (see above) consists of the following efficient procedures:

- **Instance Generation.** The randomized **InstGen** $(1^{\lambda}, 1^{k})$  takes as inputs the parameters  $\lambda$  and k, and outputs (**params**,  $p_{zt}$ ), where **params** is a description of a k-Graded Encoding System as above, and  $p_{zt}$  is a zero-test parameter.
- **Ring Sampler.** The randomized samp(params) outputs a "level-zero encoding"  $a \in S_0^{(\alpha)}$  for a nearly uniform element  $\alpha \in_R R$ . Note that the encoding a does not need to be uniform in  $S_0^{(\alpha)}$ .

- **Encoding.** The (possibly randomized) **enc**(**params**, a) takes as input a level-zero encoding  $a \in S_0^{(\alpha)}$  for some  $\alpha \in R$ , and outputs the level-one encoding  $u \in S_1^{(\alpha)}$  for the same  $\alpha$ .
- **Re-Randomization.** The randomized **rerand**(**params**, *i*, *u*) re-randomizes encodings relative to the same level i, Specifically, given an encoding  $u \in S_i^{(\alpha)}$ , it outputs another encoding  $u' \in S_i^{(\alpha)}$ . Moreover for any two  $u_1, u_2 \in S_i^{(\alpha)}$ , the output distributions of **rerand**(**params**, *i*, *u*<sub>1</sub>) and **rerand**(**params**, *i*, *u*<sub>2</sub>) are nearly the same.
- Addition and negation. Given params and two encodings relative to the same level,  $u_1 \in S_i^{(\alpha_1)}$  and  $u_2 \in S_i^{(\alpha_2)}$ , we have  $add(params, u_1, u_2) \in S_i^{(\alpha_1 + \alpha_2)}$  and  $neg(params, u_1) \in S_i^{(-\alpha_1)}$ . Below we write  $u_1 + u_2$  and  $-u_1$  as a shorthand for applying these procedures.
- **Multiplication.** For  $u_1 \in S_i^{(\alpha_1)}$  and  $u_2 \in S_j^{(\alpha_2)}$ , we have  $mul(params, u_1, u_2) \in S_{i+j}^{(\alpha_1 \cdot \alpha_2)}$ . Below we write  $u_1 \cdot u_2$  as a shorthand for applying this procedure.
- **Zero-test.** The procedure is Zero(params,  $p_{zt}$ , u) outputs 1 if  $u \in S_k^{(\alpha)}$  and 0 otherwise.
- **Extraction.** The procedure extracts a random function of ring elements from their level-k encoding. Namely  $ext(params, p_z, u)$  outputs  $s \in \{0, 1\}^{\lambda}$ , such that:
  - 1. For any  $\alpha \in R$  and two  $u_1, u_2 \in S_k^{(\alpha)}$ , ext(params,  $p_{zt}, u_1) = ext(params, p_{zt}, u_2)$ .
  - 2. The distribution  $\{ext(params, p_{zt}, u) : \alpha \in_R R, u \in S_{\kappa}^{(\alpha)}\}$  is nearly uniform over  $\{0, 1\}^{\lambda}$ .

For notational simplicity, we omit the repeated **params** arguments that are passed to input arguments in all algorithms. For instance, we write a = samp() instead of a = samp().

### A.2 Construction

Let  $\mathcal{N} = \{1, \dots, N\}$ ,  $\mathcal{I} = \{0, 1\}^{l_1}$ , and  $\mathcal{T} = \{0, 1\}^{l_2}$ . Our RIBE scheme in the 3-graded encoding system is described as follows:

**RIBE.Setup** $(1^{\lambda}, N)$ : This algorithm obtains (**params**,  $p_{zt}$ ) by running **InstGen** $(1^{\lambda}, 1^3)$ . Note that **params** includes a level 1 encoding of 1, which is denoted as  $g_1$ . It chooses random encodings  $f'_0, \{f'_{i,j}\}_{1 \le i \le l_1, j \in \{0,1\}}$ ,  $h'_0, \{h'_{i,j}\}_{1 \le i \le l_2, j \in \{0,1\}}$  by freshly calling **samp**() and sets

$$f_{1,0} = \operatorname{rerand}(1, \operatorname{enc}(1, f'_0)), \ \{f_{1,i,j} = \operatorname{rerand}(1, \operatorname{enc}(1, f'_{i,j}))\}_{1 \le i \le l_1, j \in \{0,1\}}, \\ h_{1,0} = \operatorname{rerand}(1, \operatorname{enc}(1, h'_0)), \ \{h_{1,i,j} = \operatorname{rerand}(1, \operatorname{enc}(1, h'_{i,j}))\}_{1 \le i \le l_2, j \in \{0,1\}}.$$

Let  $\vec{f}_k = (f_{k,0}, \{f_{k,i,j}\}_{1 \le i \le l_1, j \in \{0,1\}})$  and  $\vec{h}_k = (h_{k,0}, \{h_{k,i,j}\}_{1 \le i \le l_2, j \in \{0,1\}})$  for a level *k*. Note that we can obtain  $\vec{f}_2$  and  $\vec{h}_2$  from  $\vec{f}_1$  and  $\vec{h}_1$  by performing pairing operations. Next, it chooses random encodings  $\alpha, \beta, \gamma$  by freshly calling **samp**(). It outputs a master key  $MK = (\alpha, \beta, \gamma)$ , an empty revocation list *RL*, an empty state *ST*, and public parameters as

$$PP = \left( (\mathbf{params}, p_{zt}), \{A_j = \mathbf{rerand}(1, \mathbf{enc}(1, \alpha^j))\}_{1 \le j, j \ne N+1 \le 2N}, \\ B = \mathbf{rerand}(1, \mathbf{enc}(1, \beta)), \vec{f}_1, \vec{h}_1, \Omega = \mathbf{rerand}(3, \mathbf{enc}(3, \alpha^{N+1}\beta)) \right).$$

**RIBE.GenKey**(*ID*,*MK*,*ST*,*PP*): This algorithm first assigns an index  $d \in \mathcal{N}$  that is not in *ST* to the identity *ID*, and updates the state *ST* by adding a tuple (*ID*,*d*) to *ST*. Next, it chooses a random encoding  $r_1$  by calling **samp**() and outputs a private key by implicitly including *ID* and *d* as

$$SK_{ID} = \left(K_0 = \mathbf{rerand}(1, \mathbf{enc}(1, \alpha^d \cdot \gamma) + (f_{1,0} + \sum_{i=1}^{l_1} f_{1,i,ID[i]}) \cdot (-r_1)), K_1 = \mathbf{rerand}(1, \mathbf{enc}(1, -r_1))\right).$$

**RIBE.UpdateKey**(T, RL, MK, ST, PP): This algorithm defines the revoked set R, the revoked index set RI, and the non-revoked index set SI as the same as in Section 3.1. It chooses a random encoding  $r_2$  by calling **samp**() and outputs an update key by implicitly including T, R, and RI as

$$UK_{T,R} = \left(U_0 = \mathbf{rerand}(1, \mathbf{enc}(1, (\gamma + \sum_{j \in SI} \alpha^{N+1-j}) \cdot \beta) + (h_{1,0} + \sum_{i=1}^{l_2} h_{1,i,T[i]}) \cdot r_2)\right),$$
$$U_1 = \mathbf{rerand}(1, \mathbf{enc}(1, -r_2))\right).$$

**RIBE.DeriveKey**( $SK_{ID}, UK_{T,R}, PP$ ): Let  $SK_{ID} = (K_0, K_1)$  and  $UK_{T,R} = (U_0, U_1)$ . If  $ID \in R$ , then it outputs  $\bot$ . Otherwise, it proceeds the following steps: Let *d* be the index of *ID* and *RI* be the revoked index set of *R*. It sets a non-revoked index set  $SI = N \setminus RI$  and derives components  $T_0, T_1$  and  $T_2$  as

$$T_0 = \operatorname{rerand}(2, (A_d \cdot U_0 - B \cdot (K_0 + \prod_{j \in S, j \neq d} A_{N+1-j+d}))),$$
  
$$T_1 = \operatorname{rerand}(2, B \cdot K_1), \ T_2 = \operatorname{rerand}(2, A_d \cdot U_1).$$

Next, it selects random encodings  $r'_1, r'_2$  by freshly calling **samp**() and re-randomizes the temporal components as

$$D_0 = \operatorname{rerand}(2, T_0 + (f_{2,0} + \sum_{i=1}^{l_1} f_{2,i,ID[i]}) \cdot r'_1 + (h_{2,0} + \sum_{i=1}^{l_2} h_{2,i,T[i]}) \cdot r'_2),$$
  
$$D_1 = \operatorname{rerand}(2, T_1 + \operatorname{enc}(2, -r'_1)), D_2 = \operatorname{rerand}(2, T_2 + \operatorname{enc}(2, -r'_2))$$

Finally, it outputs a decryption key by implicitly including *ID* and *T* as  $DK_{ID,T} = (D_0, D_1, D_2)$ .

**RIBE.Encrypt**(*ID*, *T*, *M*, *PP*): This algorithm first chooses a random encoding *s* by calling **samp**(). If M = 0, it sets  $C = rerand(3, \Omega \cdot s)$ . Otherwise, it sets C = rerand(3, enc(3, samp())). It outputs a ciphertext by implicitly including *ID* and *T* as

$$CT_{ID,T} = \left(C, C_0 = \mathbf{rerand}(1, \mathbf{enc}(1, s)), C_1 = \mathbf{rerand}(1, (f_{1,0} + \sum_{i=1}^{l_1} f_{1,i,ID[i]}) \cdot s), C_2 = \mathbf{rerand}(1, (h_{1,0} + \sum_{i=1}^{l_2} h_{1,i,T[i]}) \cdot s)\right).$$

**RIBE.Decrypt**( $CT_{ID,T}, DK_{ID',T'}, PP$ ): Let  $CT_{ID,T} = (C, C_0, C_1, C_2)$  and  $DK_{ID',T'} = (D_0, D_1, D_2)$ . If  $(ID = ID') \land (T = T')$ , then it computes  $C' = C_1 \cdot D_1 + C_2 \cdot D_2$  and outputs M = 1 if C = C' by using  $isZero(p_{zt}, C - C')$  and M = 0 otherwise. Otherwise, it outputs  $\bot$ .

**RIBE.Revoke**(*ID*, *T*, *RL*, *ST*): This algorithm is the same as that of Section 3.1.

**Remark A.3.** Although we can translate our RIBE scheme in Section 3 into the GGH framework, we cannot directly translate the security proof in Section 3 into the GGH framework since a level-zero encoding is defined for a ring R in the GGH framework instead of  $\mathbb{Z}_p$ . In Appendix B, we show that an RIBE scheme for small universe can be proven in the GGH framework.

## **B** Revocable IBE for Small Universe

In this section, we propose an RIBE scheme form small universe and prove its selective revocation list security.

## **B.1** Construction

Let  $\mathcal{N} = \{1, \dots, N\}$ ,  $\mathcal{I} = \{ID_1, \dots, ID_{n_1}\}$ , and  $\mathcal{T} = \{T_1, \dots, T_{n_2}\}$ . Let  $\rho_1$  be a mapping from identity space  $\mathcal{I}$  to integers  $\{1, \dots, n_1\}$  and  $\rho_2$  be a mapping from time space  $\mathcal{T}$  to integers  $\{1, \dots, n_2\}$ . Our RIBE scheme for small universe is described as follows:

**RIBE.Setup**( $1^{\lambda}$ , *N*): Let *PP<sub>MLM</sub>* be the description of a 3-leveled multilinear group of prime order *p* with generators  $g_i$  of  $\mathbb{G}_i$ . It selects random elements  $v_1$ ,  $\{f_{1,i}\}_{1 \le i \le n_1}$ ,  $\{h_{1,i}\}_{1 \le i \le n_2} \in \mathbb{G}_1$  and sets  $v_3 = e_{2,1}(g_2, v_1)$ . Next, it selects random exponents  $\alpha, \beta, \gamma \in \mathbb{Z}_p$ . It outputs a master key  $MK = (\alpha, \beta, \gamma)$ , an empty revocation list *RL*, an empty state *ST*, and public parameters as

$$PP = \left(PP_{MLM}, v_1, \{g_1^{\alpha^j}, v_1^{\alpha^j}\}_{1 \le j, j \ne N+1 \le 2N}, g_1^{\beta}, \vec{f}_1, \vec{h}_1, \Omega = v_3^{\alpha^{N+1}\beta}\right).$$

**RIBE.GenKey**(*ID*,*MK*,*ST*,*PP*): Let *d* be an index of *ID* as the same as in Section 3.1. It selects a random exponent  $r_1 \in \mathbb{Z}_p$  and outputs a private key by implicitly including *ID* and *d* as

$$SK_{ID} = \left(K_0 = v_1^{\alpha^d \gamma} f_{1,\rho_1(ID)}^{-r_1}, K_1 = g_1^{-r_1}\right).$$

**RIBE.UpdateKey**(*T*,*RL*,*MK*,*ST*,*PP*): This algorithm defines the revoked set *R*, the revoked index set *RI*, and the non-revoked index set *SI* as the same as in Section 3.1. It selects a random exponent  $r_2 \in \mathbb{Z}_p$  and outputs an update key by implicitly including *T*, *R*, and the revoked index set *RI* as

$$UK_{T,R} = \left(U_0 = \left(v_1^{\gamma} \prod_{j \in SI} v_1^{\alpha^{N+1-j}}\right)^{\beta} h_{1,\rho_2(T)}^{r_2}, U_1 = g_1^{-r_2}\right).$$

**RIBE.DeriveKey**( $SK_{ID}$ ,  $UK_{T,R}$ , PP): Let  $SK_{ID} = (K_0, K_1)$  and  $UK_{T,R} = (U_0, U_1)$ . If  $ID \in R$ , then it outputs  $\bot$ . Otherwise, it proceeds the following steps: Let *d* be the index of *ID* and *RI* be the revoked index set of *R*. It sets a non-revoked index set  $SI = \mathcal{N} \setminus RI$  and derives components  $T_0, T_1$  and  $T_2$  as

$$T_0 = e\left(g_1^{\alpha^d}, U_0\right) \cdot e\left(g_1^{\beta}, K_0 \prod_{j \in SI, j \neq d} v_1^{\alpha^{N+1-j+d}}\right)^{-1}, \ T_1 = e(g_1^{\beta}, K_1), \ T_2 = e(g_1^{\alpha^d}, U_1).$$

Next, it chooses random exponents  $r'_1, r'_2 \in \mathbb{Z}_p$  and re-randomizes these components as  $D_0 = T_0 \cdot f_{2,\rho_1(ID)}^{r'_1} h_{2,\rho_2(T)}^{r'_2}$ ,  $D_1 = T_1 \cdot g_2^{-r'_1}$ ,  $D_2 = T_2 \cdot g_2^{-r'_2}$ . Finally, it outputs a decryption key  $DK_{ID,T} = (D_0, D_1, D_2)$ .

**RIBE.Encrypt**(*ID*, *T*, *M*, *PP*): This algorithm chooses a random exponent  $s \in \mathbb{Z}_p$  and outputs a ciphertext by implicitly including *ID* and *T* as

$$CT_{ID,T} = \left(C = \Omega^s \cdot M, \ C_0 = g_1^s, \ C_1 = f_{1,\rho_1(ID)}^s, \ C_2 = h_{1,\rho_2(T)}^s\right).$$

**RIBE.Decrypt**( $CT_{ID,T}$ ,  $DK_{ID',T'}$ , PP): It is the same as that of Section 3.1.

**RIBE.Revoke**(*ID*, *T*, *RL*, *ST*): It is the same as that of Section 3.1.

#### **B.2** Security Analysis

**Theorem B.1.** The above RIBE scheme for small universe is secure in the selective revocation list model under chosen plaintext attacks if the (3,N)-MDHE assumption holds where N is the maximum number of users in the system.

*Proof.* Suppose there exists an adversary  $\mathcal{A}$  that attacks the above RIBE scheme with a non-negligible advantage. A simulator  $\mathcal{B}$  that solves the MDHE assumption using  $\mathcal{A}$  is given: a challenge tuple  $D = (g_1, g_1^a, g_1^{a^2}, \dots, g_1^{a^N}, g_1^{a^{N+2}}, \dots, g_1^{a^{2N}}, g_1^b, g_1^c)$  and Z where  $Z = Z_0 = g_3^{a^{N+1}bc}$  or  $Z = Z_1 \in_R \mathbb{G}_3$ . Then  $\mathcal{B}$  that interacts with  $\mathcal{A}$  is described as follows:

**Init:**  $\mathcal{A}$  initially submits a challenge identity  $ID^*$ , a challenge time  $T^*$ , and a revoked identity set  $R^*$  on the time  $T^*$ . It first sets a state ST and a revocation list RL as empty one. For each  $ID \in \{ID^*\} \cup R^*$ , it selects an index  $d \in \mathcal{N}$  such that  $(-,d) \notin ST$  and adds (ID,d) to ST. Let  $RI^* \subseteq \mathcal{N}$  be the revoked index set of  $R^*$  on the time  $T^*$  and  $SI^*$  be the non-revoked index set on the time  $T^*$  such that  $SI^* = \mathcal{N} \setminus RI^*$ .

**Setup:**  $\mathcal{B}$  first chooses random exponents  $v'_1, \{f'_i\}_{1 \le i \le n_1}, \{h'_i\}_{1 \le i \le n_2}, \theta \in \mathbb{Z}_p$ . For notational simplicity, we use  $\prod f'_j = \prod_{j=1}^{n_1} f'_j, \prod_{j \ne k} f'_j = \prod_{1 \le j \le n_1, j \ne k} f'_j, \prod h'_j = \prod_{j=1}^{n_2} h'_j$ , and  $\prod_{j \ne k} h'_j = \prod_{1 \le j \le n_2, j \ne k} h'_j$ . It implicitly sets  $\alpha = a, \beta = b \prod h'_j, \gamma = \theta - \sum_{j \in SI^*} a^{N+1-j}$  and publishes the public parameters *PP* as

$$\begin{split} v_{1} &= g_{1}^{\nu_{1}'\Pi f_{j}'}, \; \left\{g_{1}^{\alpha^{i}} = g_{1}^{a^{i}}, v_{1}^{\alpha^{i}} = \left(g_{1}^{a^{i}}\right)^{\nu_{1}'\Pi f_{j}'}\right\}_{1 \leq i, i \neq N+1 \leq 2N}, \; g_{1}^{\beta} = g_{1}^{b\Pi h_{i}'}, \\ &\left\{f_{1,i} = \left(g_{1}^{a^{N}}\right)^{\prod_{j \neq \rho_{1}(ID_{i})}f_{j}'}, \right\}_{1 \leq i \leq n_{1}, i \neq \rho_{1}(ID^{*})}, \; f_{1,\rho(ID^{*})} = g_{1}^{\prod_{j \neq \rho_{1}(ID^{*})}f_{j}'}, \\ &\left\{h_{1,i} = \left(g_{1}^{b}\right)^{\prod_{j \neq \rho_{2}(T_{i})}h_{j}'}, \right\}_{1 \leq i \leq n_{2}, i \neq \rho_{2}(T^{*})}, \; h_{1,\rho(T^{*})} = g_{1}^{\prod_{j \neq \rho_{2}(T^{*})}h_{j}'}, \\ &\Omega = e\left(e\left(g_{1}^{\alpha}, g_{1}^{\alpha^{N}}\right), g_{1}^{b}\right)^{\prod f_{j}'\Pi h_{j}'} = g_{3}^{\alpha^{N+1}b\prod f_{j}'\Pi h_{j}'}. \end{split}$$

**Phase 1:** A adaptively requests a polynomial number of private key, update key, and decryption key queries. If this is a private key query for an identity *ID*, then B proceeds as follows:

• Case  $ID \in R^*$ : It first retrieves a tuple (ID, d) from ST where the index d is associated with ID. Next, it selects a random exponent  $r_1 \in \mathbb{Z}_p$  and creates a private key  $SK_{ID}$  as

$$K_0 = \left(v_1^{a^d}\right)^{\theta} \left(\prod_{j \in SI^*} v_1^{a^{N+1-j+d}}\right)^{-1} f_{1,\rho_1(ID)}^{-r_1}, \ K_1 = g_1^{-r_1}.$$

• Case  $ID \notin R^*$ : In this case, we have  $ID \neq ID^*$  from the restriction of Definition 2.2. It first selects an index  $d \in \mathcal{N}$  such that  $(-,d) \notin ST$  and adds (ID,d) to ST. Next, it selects a random exponents  $r'_1 \in \mathbb{Z}_p$  and creates a private key  $SK_{ID}$  by implicitly setting  $r_1 = -af'_{o_1(ID)} + r'_1$  as

$$K_0 = v_1^{a^d \theta} \prod_{j \in SI^* \setminus \{d\}} v_1^{-a^{N+1-j+d}} f_{1,\rho_1(ID)}^{r_1'}, K_1 = (g_1^a)^{f_{\rho_1(ID)}'} g_1^{-r_1'}.$$

If this is an update key query for a time T, then  $\mathcal{B}$  defines a revoked identity set R on the time T from RL and proceeds as follows:

• Case  $T \neq T^*$ : It first sets a revoked index set *RI* of *R* by using *ST*. It also sets  $SI = \mathcal{N} \setminus RI$ . Next, it selects a random exponent  $r'_2 \in \mathbb{Z}_p$  and creates an update key  $UK_{T,R}$  by implicitly setting  $r_2 = -(-\sum_{j \in SI^* \setminus SI} a^{N+1-j} + \sum_{j \in SI \setminus SI^*} a^{N+1-j})h'_{1,\rho_2(T)} \prod f'_j + r'_2$  as

$$U_{0} = (g_{1}^{b})^{\theta \prod f_{j}'} h_{1,\rho_{1}(T)}^{r_{2}'}, U_{1} = \left(\prod_{j \in SI^{*} \setminus SI} g_{1}^{-a^{N+1-j}} \prod_{j \in SI \setminus SI^{*}} g_{1}^{a^{N+1-j}}\right)^{-h_{1,\rho_{2}(T)}' \prod f_{j}'} g_{1}^{-r_{2}'}.$$

• Case  $T = T^*$ : In this case, we have  $R = R^*$ . For each  $ID \in R^*$ , it adds  $(ID, T^*)$  to RL if  $(ID, T') \notin RL$  for any  $T' \leq T^*$ . Next, it selects a random exponent  $r_2 \in \mathbb{Z}_p$  and creates an update key  $UK_{T,R}$  as

$$U_0 = (g_1^b)^{\theta \prod f_j'} h_{1,\rho_1(T^*)}^{r_2}, \ U_1 = g_1^{-r_2}.$$

If this is a decryption key query for an identity *ID* and a time *T*, then  $\mathcal{B}$  proceeds as follows:

• Case  $ID \neq ID^*$ : If  $(ID, -) \notin ST$ , then it selects an index  $d \in \mathcal{N}$  such that  $(-,d) \notin ST$  and adds (ID,d) to *ST*. Next, it selects random exponents  $r'_1, r_2 \in \mathbb{Z}_p$  and creates a decryption key  $DK_{ID,T}$  by implicitly setting  $r_1 = (-af'_{\rho_1(ID)} + r'_1)b$  as

$$D_0 = e\left(\left(g_1^{a^N \prod_{j \neq \rho_1(ID)} f_j'}\right)^{r_1'}, g_1^{b \prod h_j'}\right) h_{2,\rho_2(T)}^{r_2}, D_1 = e\left(\left(g_1^a\right)^{f_{\rho_1(ID)}'} g_1^{-r_1'}, g_1^b\right), D_2 = g_2^{-r_2}$$

• Case  $ID = ID^*$ : In this case, we have  $T \neq T^*$  from the restriction of Definition 2.2. It selects random exponents  $r_1, r'_2 \in \mathbb{Z}_p$  and creates a decryption key  $DK_{ID,T}$  by implicitly setting  $r_2 = (-ah'_{\rho_1(T)} + r'_2)a^N$  as

$$D_0 = e\left(\left(g_1^{b\prod_{j\neq\rho_2(T)}h'_j}\right)^{r'_2}, g_1^{a^N\prod f'_j}\right) \cdot f_{2,\rho_1(ID)}^{r_1}, D_1 = g_2^{-r_1}, D_2 = e\left(\left(g_1^a\right)^{h'_{\rho_2(T)}}g_1^{-r'_2}, g_1^{a^N}\right).$$

**Challenge**:  $\mathcal{A}$  submits two challenge messages  $M_0^*, M_1^*$ .  $\mathcal{B}$  chooses a random bit  $\delta \in \{0, 1\}$  and creates the challenge ciphertext  $CT^*$  by implicitly setting s = c as

$$C = Z^{\prod f'_j \prod h'_j} \cdot M^*_{\delta}, \ C_0 = g_1^c, \ C_1 = (g_1^c)^{\prod_{j \neq \rho_1(ID^*)} f'_j}, \ C_2 = (g_1^c)^{\prod_{j \neq \rho_2(T^*)} h'_j}.$$

Phase 2: Same as Phase 1.

**Guess**: Finally,  $\mathcal{A}$  outputs a guess  $\delta' \in \{0, 1\}$ .  $\mathcal{B}$  outputs 0 if  $\delta = \delta'$  or 1 otherwise.

## **B.3** Construction in the GGH Framework

Let  $\mathcal{N} = \{1, \dots, N\}$ ,  $\mathcal{I} = \{ID_1, \dots, ID_{n_1}\}$ , and  $\mathcal{T} = \{T_1, \dots, T_{n_2}\}$ . Our RIBE scheme for small universe in the 3-graded encoding system is described as follows:

**RIBE.Setup** $(1^{\lambda}, N)$ : This algorithm obtains (**params**,  $p_{zt}$ ) by running **InstGen** $(1^{\lambda}, 1^3)$ . Note that **params** includes a level 1 encoding of 1, which is denoted as  $g_1$ . It chooses random encodings  $v'_1, \{f'_i\}_{1 \le i \le n_1}, \{h'_i\}_{1 \le i \le n_2}$  by freshly calling **samp**() and sets

$$\{f_{1,i} = \operatorname{rerand}(1, \operatorname{enc}(1, f'_i)), f_{2,i} = \operatorname{rerand}(2, g_1 \cdot f_{1,i})\}_{1 \le i \le n_1}, \\ \{h_{1,i} = \operatorname{rerand}(1, \operatorname{enc}(1, h'_i)), h_{2,i} = \operatorname{rerand}(2, g_1 \cdot h_{1,i})\}_{1 < i < n_2}.$$

Next, it chooses random encodings  $\alpha, \beta, \gamma$  by freshly calling **samp**(). It outputs a master key  $MK = (\alpha, \beta, \gamma)$ , an empty revocation list *RL*, an empty state *ST*, and public parameters as

$$PP = \left( (\mathbf{params}, p_{zt}), \ \{A_j = \mathbf{rerand}(1, \mathbf{enc}(1, v_1 \cdot \boldsymbol{\alpha}^j))\}_{1 \le j, j \ne N+1 \le 2N}, \ B = \mathbf{rerand}(1, \mathbf{enc}(1, v_1 \cdot \boldsymbol{\beta})), \\ v_1, \vec{f}_1, \vec{h}_1, \vec{f}_2, \vec{h}_2, \ \Omega = \mathbf{rerand}(3, \mathbf{enc}(3, v_1 \cdot \boldsymbol{\alpha}^{N+1}\boldsymbol{\beta})) \right).$$

**RIBE.GenKey**(*ID*,*MK*,*ST*,*PP*): Let  $d \in \mathcal{N}$  be an index for *ID*. It chooses a random encoding  $r_1$  by calling **samp**() and outputs a private key by implicitly including *ID* and *d* as

$$SK_{ID} = \Big(K_0 = \mathbf{rerand}(1, \mathbf{enc}(1, v_1 \cdot \alpha^d \cdot \gamma) + (f_{1,\rho_1(ID)}) \cdot (-r_1)), K_1 = \mathbf{rerand}(1, \mathbf{enc}(1, -r_1))\Big).$$

**RIBE.UpdateKey**(*T*,*RL*,*MK*,*ST*,*PP*): It first defines the revoked set *R*, the revoked index set *RI*, and the non-revoked index set *SI* as the same as in Appendix B.1. It chooses a random encoding *r*<sub>2</sub> by calling **samp**() and outputs an update key by implicitly including *T*, *R*, and the revoked index set *RI* as

$$UK_{T,R} = \left(U_0 = \operatorname{rerand}(1, \operatorname{enc}(1, (v_1 \cdot \gamma + v_1 \cdot \sum_{j \in SI} \alpha^{N+1-j}) \cdot \beta) + (h_{1,\rho_2(T)}) \cdot r_2)\right),$$
$$U_1 = \operatorname{rerand}(1, \operatorname{enc}(1, -r_2))\right).$$

**RIBE.DeriveKey**( $SK_{ID}, UK_{T,R}, PP$ ): Let  $SK_{ID} = (K_0, K_1)$  and  $UK_{T,R} = (U_0, U_1)$ . If  $ID \in R$ , then it outputs  $\bot$ . Otherwise, it proceeds the following steps: Let *d* be the index of *ID* and *RI* be the revoked index set of *R*. It sets a non-revoked index set  $SI = \mathcal{N} \setminus RI$  and derives components  $T_0, T_1$  and  $T_2$  as

$$T_0 = \operatorname{rerand}(2, (A_d \cdot U_0 - B \cdot (K_0 + \prod_{j \in S, j \neq d} A_{N+1-j+d}))),$$
  
$$T_1 = \operatorname{rerand}(2, B \cdot K_1), T_2 = \operatorname{rerand}(2, A_d \cdot U_1).$$

Next, it selects random encodings  $r'_1, r'_2$  by freshly calling **samp**() and re-randomizes the temporal components as

$$D_0 = \operatorname{rerand}(2, T_0 + (f_{2,\rho_1(ID)}) \cdot r'_1 + (h_{2,\rho_2(T)}) \cdot r'_2),$$
  
$$D_1 = \operatorname{rerand}(2, T_1 + \operatorname{enc}(2, -r'_1)), D_2 = \operatorname{rerand}(2, T_2 + \operatorname{enc}(2, -r'_2))$$

Finally, it outputs a decryption key  $DK_{ID,T} = (D_0, D_1, D_2)$ .

**RIBE.Encrypt**(*ID*, *T*, *M*, *PP*): It first chooses a random encoding *s* by calling **samp**(). If M = 0, it sets  $C = rerand(3, \Omega \cdot s)$ . Otherwise, it sets C = rerand(3, enc(3, samp())). It outputs a ciphertext by implicitly including *ID* and *T* as

$$CT_{ID,T} = \left(C, C_0 = \operatorname{rerand}(1, \operatorname{enc}(1, s)), C_1 = \operatorname{rerand}(1, (f_{1,\rho_1(ID)}) \cdot s), C_2 = \operatorname{rerand}(1, (h_{1,\rho_2(T)}) \cdot s)\right).$$

**RIBE.Decrypt**( $CT_{ID,T}$ ,  $DK_{ID',T'}$ , PP): This algorithm is the same as that of Appendix B.1.

**RIBE.Revoke**(*ID*,*T*,*RL*,*ST*): This algorithm is the same as that of Appendix B.1.

#### **B.4** Security Analysis in the GGH Framework

We translate the MDHE assumption in Section 2.3 into the graded encoding system version in the GGH framework.

**Assumption B.2** (GGH analogue of Decisional Multilinear Diffie-Hellman Exponent, GGH (k, l)-MDHE). A challenger obtains (**params**,  $p_{zt}$ ) by running **InstGen** $(1^{\lambda}, 1^{k})$  and chooses random encodings  $a, c_{1}, \ldots, c_{k-1}$  by calling **samp**(). The GGH analogue of decisional (k, l)-MDHE assumption is that if the challenge tuple

 $D = ((params, p_{zt}), \{rerand(1, enc(1, a^j))\}_{1 \le j, j \ne l+1 \le 2l}, \{rerand(1, enc(1, c_i))\}_{1 \le i \le k-1}) \text{ and } Z$ 

are given, no PPT algorithm  $\mathcal{A}$  can distinguish  $Z = Z_0 = rerand(k, enc(k, a^{l+1}\prod_{i=1}^{k-1}c_i))$  from  $Z = Z_1 = rerand(k, enc(k, samp()))$  with more than a negligible advantage. The advantage of  $\mathcal{A}$  is defined as  $Adv_{\mathcal{A}}^{GGH (k,l)-MDHE}(\lambda) = |\Pr[\mathcal{A}(D, Z_0) = 0] - \Pr[\mathcal{A}(D, Z_1) = 0]|.$ 

**Assumption B.3** (GGH analogue of Decisional 3-Leveled Multilinear Diffie-Hellman Exponent, GGH (3,l)-MDHE). A challenger obtains (*params*,  $p_{zt}$ ) by running *InstGen*(1<sup> $\lambda$ </sup>, 1<sup>3</sup>) and chooses random encodings a,b,c by calling *samp*(). The GGH analogue of decisional (3,l)-MDHE assumption is that if the challenge tuple

$$D = ((params, p_{zt}), \{rerand(1, enc(1, a^j))\}_{1 \le j, j \ne l+1 \le 2l}, rerand(1, enc(1, b)), rerand(1, enc(1, c))) and Z$$

are given, no PPT algorithm  $\mathcal{A}$  can distinguish  $Z = Z_0 = rerand(3, enc(3, a^{l+1}bc))$  from  $Z = Z_1 = rerand(3, enc(3, samp()))$  with more than a negligible advantage. The advantage of  $\mathcal{A}$  is defined as  $Adv_{\mathcal{A}}^{GGH}(3, l)$ -MDHE  $(\lambda) = |\Pr[\mathcal{A}(D, Z_0) = 0] - \Pr[\mathcal{A}(D, Z_1) = 0]|.$ 

**Theorem B.4.** The above RIBE scheme for small universe in graded encoding systems is secure in the selective revocation list model under chosen plaintext attacks if the GGH analogue of (3,N)-MDHE assumption holds where N is the maximum number of users in the system.

*Proof.* Suppose there exists an adversary  $\mathcal{A}$  that attacks the above RIBE scheme in graded encoding systems with a non-negligible advantage. A simulator  $\mathcal{B}$  that solves the GGH MDHE assumption using  $\mathcal{A}$  is given: a challenge tuple  $D = ((\mathbf{params}, p_{zt}), \{\mathbf{rerand}(1, \mathbf{enc}(1, a^j))\}_{1 \le j, j \ne N+1 \le 2N}, \mathbf{rerand}(1, \mathbf{enc}(1, b)), \mathbf{rerand}(1, \mathbf{enc}(1, c)))$  and Z where  $Z = Z_0 = \mathbf{rerand}(3, \mathbf{enc}(3, a^{N+1}bc))$  or  $Z = Z_1 = \mathbf{rerand}(3, \mathbf{enc}(3, \mathbf{samp}()))$ . Then  $\mathcal{B}$  that interacts with  $\mathcal{A}$  is described as follows:

**Init:**  $\mathcal{A}$  initially submits a challenge identity  $ID^*$ , a challenge time  $T^*$ , and a revoked identity set  $R^*$  on the time  $T^*$ . It first sets a state ST and a revocation list RL as empty one. For each  $ID \in \{ID^*\} \cup R^*$ , it selects an index  $d \in \mathcal{N}$  such that  $(-,d) \notin ST$  and adds (ID,d) to ST. Let  $RI^* \subseteq \mathcal{N}$  be the revoked index set of  $R^*$  on the time  $T^*$  and  $SI^*$  be the non-revoked index set on the time  $T^*$  such that  $SI^* = \mathcal{N} \setminus RI^*$ .

**Setup:**  $\mathcal{B}$  first chooses random encodings  $\{f'_i\}_{1 \le i \le n_1}, \{h'_i\}_{1 \le i \le n_2}, \theta$  by freshly calling **samp**(). It sets  $\Gamma$  = **rerand** $(1, \mathbf{enc}(1, (\theta - \sum_{j \in SI^*} (a^{N+1-j}))))$  by implicitly setting  $\gamma = \theta - \sum_{j \in SI^*} a^{N+1-j}$  and publishes the public

parameters *PP* by implicitly setting  $\alpha = a, \beta = b \prod h'_i$  as

$$\begin{aligned} &(\mathbf{params}, p_{zt}), v_1 = \mathbf{rerand}(1, \mathbf{enc}(1, \prod f'_i)), \\ &\{A_j = \mathbf{rerand}(1, \mathbf{enc}(1, a^j \cdot \prod f'_i))\}_{1 \le j, j \ne N+1 \le 2N}, B = \mathbf{rerand}(1, \mathbf{enc}(1, b \cdot \prod f'_i \cdot \prod h'_i)), \\ &\{f_{1,i} = \mathbf{rerand}(1, A_N \cdot \prod_{i \ne \rho_1(ID)} f'_i)\}_{1 \le i \le n_1, i \ne \rho_1(ID^*)}, f_{1,\rho(ID^*)} = \mathbf{rerand}(1, \prod_{i \ne \rho_1(ID)} f'_i), \\ &\{h_{1,i} = \mathbf{rerand}(1, B \cdot \prod_{i \ne \rho_2(T)} h'_i), \}_{1 \le i \le n_2, i \ne \rho_1(T^*)}, h_{1,\rho(T^*)} = \mathbf{rerand}(1, \prod_{i \ne \rho_2(T)} h'_i), \\ &\Omega = \mathbf{rerand}(3, A_1 \cdot A_N \cdot B \cdot \prod f'_i \cdot \prod h'_i). \end{aligned}$$

**Phase 1:** A adaptively requests a polynomial number of private key, update key, and decryption key queries. If this is a private key query for an identity *ID*, then B proceeds as follows:

• Case  $ID \in R^*$ : It first retrieves a tuple (ID, d) from ST where the index d is associated with ID. Next, it selects a random encoding  $r_1$  by calling samp() and creates a private key  $SK_{ID}$  as

$$K_0 = \operatorname{rerand}(1, A_d \cdot \prod f'_i \cdot \theta - \sum_{j \in SI^*} A_{N+1-j+d} \cdot \prod f'_i + f_{1,\rho_1(ID)} \cdot (-r_1),$$
  
$$K_1 = \operatorname{rerand}(1, \operatorname{enc}(1, -r_1)).$$

• Case  $ID \notin R^*$ : In this case, we have  $ID \neq ID^*$  from the restriction of Definition 2.2. It first selects an index  $d \in \mathcal{N}$  such that  $(-,d) \notin ST$  and adds (ID,d) to ST. Next, it selects a random encoding  $r'_1$  by calling samp() and creates a private key  $SK_{ID}$  by implicitly setting  $r_1 = -af'_{1,p_1(ID)} + r'_1$  as

$$K_0 = \operatorname{rerand}(1, A_d \cdot \prod f'_i \cdot \theta - \sum_{j \in SI^* \setminus \{d\}} A_{N+1-j+d} \cdot \prod f'_i + f_{1,\rho_1(ID)} \cdot r'_1,$$
  

$$K_1 = \operatorname{rerand}(1, A_1 \cdot (f'_{1,\rho_1(ID)}) + \operatorname{enc}(1, -r'_1)).$$

If this is an update key query for a time T, then  $\mathcal{B}$  defines a revoked identity set R on the time T from RL and proceeds as follows:

• Case  $T \neq T^*$ : It first sets a revoked index set *RI* of *R* by using *ST*. It also sets  $SI = \mathcal{N} \setminus RI$ . Next, it selects a random encoding  $r'_2$  by calling **samp**() and creates an update key  $UK_{T,R}$  by implicitly setting  $r_2 = -(-\sum_{j \in SI^* \setminus SI} a^{N+1-j} + \sum_{j \in SI \setminus SI^*} a^{N+1-j})h'_{1,\rho_2(T)} \prod f'_i + r'_2$  as

$$\begin{split} U_0 &= \mathbf{rerand}(1, B \cdot \theta \cdot \prod f'_i + h_{1,\rho_2(T)} \cdot r'_2), \\ U_1 &= \mathbf{rerand}(1, (-\sum_{j \in SI^* \setminus SI} A_{N+1-j} + \sum_{j \in SI \setminus SI^*} A_{N+1-j}) \cdot (-h'_{1,\rho_2(T)} \prod f'_i) + \mathbf{enc}(1, -r'_2)). \end{split}$$

• Case  $T = T^*$ : In this case, we have  $R = R^*$ . For each  $ID \in R^*$ , it adds  $(ID, T^*)$  to RL if  $(ID, T') \notin RL$  for any  $T' \leq T^*$ . Next, it selects a random encoding  $r_2$  by calling samp() and creates an update key  $UK_{T,R}$  as

$$U_0 = \operatorname{rerand}(1, B \cdot \theta \cdot \prod f'_i + h_{1,\rho_2(T^*)} \cdot r_2), U_1 = \operatorname{rerand}(1, \operatorname{enc}(1, -r_2)).$$

If this is a decryption key query for an identity ID and a time T, then  $\mathcal{B}$  proceeds as follows:

• Case  $ID \neq ID^*$ : If  $(ID, -) \notin ST$ , then it selects an index  $d \in \mathcal{N}$  such that  $(-,d) \notin ST$  and adds (ID,d) to ST. Next, it selects random encodings  $r'_1, r_2$  by freshly calling samp() and creates a decryption key  $DK_{ID,T}$  by implicitly setting  $r_1 = (-af'_{1,o_1(ID)} + r'_1)b$  as

$$D_{0} = \operatorname{rerand}(2, (A_{N} \cdot \prod_{i \neq \rho_{1}(ID)} f'_{i} \cdot r'_{1}) \cdot B \cdot \prod h'_{i} + h_{2,\rho_{2}(T)} \cdot r_{2}),$$
  
$$D_{1} = \operatorname{rerand}(2, (A_{1} \cdot (f'_{1,\rho_{1}(ID)}) + \operatorname{enc}(1, -r'_{1})) \cdot B), D_{2} = \operatorname{rerand}(2, \operatorname{enc}(2, -r_{2})).$$

• Case  $ID = ID^*$ : In this case, we have  $T \neq T^*$  from the restriction of Definition 2.2. It selects random encodings  $r_1, r'_2$  by freshly calling samp() and creates a decryption key  $DK_{ID,T}$  by implicitly setting  $r_2 = (-ah'_{1,p_2(T)} + r'_2)a^N$  as

$$\begin{split} D_0 &= \mathbf{rerand}(2, (B \cdot \prod_{i \neq \rho_2(T)} h'_i \cdot r'_2) \cdot A_N \cdot \prod f'_i + f_{2,\rho_1(ID)} \cdot r_1), \\ D_1 &= \mathbf{rerand}(2, \mathbf{enc}(2, -r_1)), \ D_2 = \mathbf{rerand}(2, (A_1 \cdot (h'_{1,\rho_2(T)}) + \mathbf{enc}(1, -r'_2)) \cdot A_N). \end{split}$$

**Challenge**:  $\mathcal{B}$  creates the challenge ciphertext  $CT^*$  by implicitly setting s = c as

$$C = \operatorname{rerand}(1, Z \cdot \prod_{i \neq \rho_1} f'_i \prod_{i \neq j} h'_i), C_0 = \operatorname{rerand}(1, \operatorname{enc}(1, c)),$$
  
$$C_1 = \operatorname{rerand}(1, C_0 \cdot \prod_{i \neq \rho_1(ID^*)} f'_i), C_2 = \operatorname{rerand}(1, C_0 \cdot \prod_{i \neq \rho_2(T^*)} h'_i)$$

If  $Z = Z_0$  then this is an encryption of 0; Otherwise ( $Z = Z_1$ ) then it is an encryption of 1. **Phase 2**: Same as Phase 1.

**Guess**: Finally, A outputs a guess  $\delta \in \{0, 1\}$ . B outputs 0 if  $\delta = 0$  or 1 otherwise.

# C Revocable IBE with Trade-Offs

In this section, we propose another RIBE scheme such that the number of public parameters is reduced from  $O(N + \lambda)$  to  $O(\lambda)$  group elements by increasing the number of update key elements. The basic idea of our general construction is to use the parallel construction technique of PKBE that reduces the size of public parameters and ciphertexts [7]. Additionally, we can reduce the size of public parameters further in our scheme since an authorized authority in RIBE only can broadcast an update key. That is, we can safely move some elements in public parameters that are used for broadcasting into an update key.

## C.1 Construction

Let *N* be the maximum number of users and  $m = \lceil \sqrt{N} \rceil$ . An index  $d \in \{1, ..., N\}$  is represented as a position  $(d_x, d_y)$  in a  $m \times m$  matrix where  $d = (d_y - 1)m + d_x$  for some  $1 \le d_y \le m$  and  $1 \le d_x \le m$ . Let *SI* be a subset of  $\{1, ..., N\}$ , and define  $SI'_k = SI \cap \{(k-1)m+1, ..., (k-1)m+m\}$  and  $SI_k = \{x - (k-1)m|x \in SI'_k\} \subseteq \{1, ..., m\}$ . A subset *SI* is divided to subsets  $SI_1, ..., SI_m$ . Let  $\mathcal{N} = \{1, ..., N\}$ ,  $\mathcal{I} = \{0, 1\}^{l_1}$ , and  $\mathcal{T} = \{0, 1\}^{l_2}$ . Our RIBE scheme with shorter public parameters in 3-leveled multilinear maps is described as follows:

**RIBE.Setup** $(1^{\lambda}, N)$ : This algorithm takes as input a security parameter  $1^{\lambda}$  and the maximum number *N* of users. It generates a 3-leveled multilinear group  $\vec{\mathbb{G}} = (\mathbb{G}_1, \mathbb{G}_2, \mathbb{G}_3)$  of prime order *p*. Let  $g_1, g_2, g_3$  be canonical generators of  $\mathbb{G}_1, \mathbb{G}_2, \mathbb{G}_3$  respectively. Let  $PP_{MLM}$  be the description of the multilinear group with generators.

- 1. It selects random elements  $f_{1,0}, \{f_{1,i,j}\}_{1 \le i \le l_1, j \in \{0,1\}}, h_{1,0}, \{h_{1,i,j}\}_{1 \le i \le l_2, j \in \{0,1\}} \in \mathbb{G}_1$ . Let  $\vec{f}_k = (f_{k,0}, \{f_{k,i,j}\}_{1 \le i \le l_1, j \in \{0,1\}})$  and  $\vec{h}_k = (h_{k,0}, \{h_{k,i,j}\}_{1 \le i \le l_2, j \in \{0,1\}})$  for a level *k*. We define  $F_k(ID) = f_{k,0} \prod_{i=1}^{l_1} f_{k,i,ID[i]}$  and  $H_k(T) = h_{k,0} \prod_{i=1}^{l_2} h_{k,i,T[i]}$  where ID[i] is a bit value at the position *i* and T[i] is a bit value at the position *i*.
- 2. Next, it selects random exponents  $\alpha, \beta, \gamma_1, \dots, \gamma_m \in \mathbb{Z}_p$ . It outputs a master key  $MK = (\alpha, \beta, \{\gamma_j\}_{1 \le j \le m}, \{g_1^{\alpha^j}\}_{1 \le j, j \ne m+1 \le 2m}, g_1^{\beta}, \{g_1^{\gamma_k}\}_{1 \le k \le m})$ , an empty revocation list *RL*, an empty state *ST*, and public parameters as

$$PP = \left(PP_{MLM}, \ \vec{f}_1, \ \vec{h}_1, \ \Omega = g_3^{\alpha^{m+1}\beta}\right).$$

**RIBE.GenKey**(*ID*,*MK*,*ST*,*PP*): This algorithm takes as input an identity  $ID \in \mathcal{I}$ , the master key *MK*, the state *ST*, and public parameters *PP*. It first assigns an index  $d \in \mathcal{N}$  that is not in *ST* to the identity *ID*, and updates the state *ST* by adding a tuple (*ID*,*d*) to *ST*. Note that we can represent *d* as  $(d_x, d_y)$ . Next, it selects a random exponent  $r_1 \in \mathbb{Z}_p$  and outputs a private key by implicitly including *ID* and the index *d* as

$$SK_{ID} = \left(K_0 = g_1^{\alpha^{d_x} \gamma_{d_y}} F_1(ID)^{-r_1}, K_1 = g_1^{-r_1}\right).$$

- **RIBE.UpdateKey**(*T*,*RL*,*MK*,*ST*,*PP*): This algorithm takes as input a time *T*, the revocation list *RL*, the master key *MK*, the state *ST*, and public parameters *PP*.
  - 1. It first defines the revoked set *R* of user identities on the time *T* from *RL*. That is, if there exists (ID', T') such that  $(ID', T') \in RL$  for any  $T' \leq T$ , then  $ID' \in R$ . Next, it defines the revoked index set  $RI \subseteq \mathcal{N}$  of the revoked identity set *R* by using the state *ST* since *ST* contains (ID, d). It also defines the non-revoked index set  $SI = \mathcal{N} \setminus RI$  such that  $SI = SI_1 \cup \cdots \cup SI_m$ .
  - 2. It selects a random exponent  $r_{2,1}, \ldots, r_{2,m} \in \mathbb{Z}_p$  and outputs an update key by implicitly including *T*, *R*, and the revoked index set *RI* as

$$UK_{T,R} = \left(\{g_1^{\alpha^j}\}_{1 \le j, j \ne m+1 \le 2m}, g_1^{\beta}, \{U_{k,0} = \left(g_1^{\gamma_k} \prod_{j \in SI_k} g_1^{\alpha^{m+1-j}}\right)^{\beta} H_1(T)^{r_{2,k}}, U_{k,1} = g_1^{-r_{2,k}}\}_{1 \le k \le m}\right).$$

- **RIBE.DeriveKey**( $SK_{ID}, UK_{T,R}, PP$ ): This algorithm takes as input a private key  $SK_{ID} = (K_0, K_1)$  for an identity *ID*, an update key  $UK_{T,R} = (\{g_1^{\alpha^j}\}, g_1^\beta, \{U_{k,0}, U_{k,1}\})$  for a time *T* and a revoked set *R* of identities, and the public parameters *PP*. If  $ID \in R$ , then it outputs  $\perp$  since the identity *ID* is revoked. Otherwise, it proceeds the following steps:
  - 1. Let  $d = (d_x, d_y)$  be the index of *ID* and *RI* be the revoked index set of *R*. Note that these are implicitly included in *SK* and *UK* respectively. It sets a non-revoked index set  $SI = \mathcal{N} \setminus RI$  such that  $SI = SI_1 \cup \cdots \cup SI_m$  and derives temporal components  $T_0, T_1$  and  $T_2$  as

$$T_0 = e(g_1^{\alpha^{d_x}}, U_{d_y, 0}) \cdot e(g_1^{\beta}, K_0 \prod_{j \in SI_{d_y}, j \neq d_x} g_1^{\alpha^{m+1-j+d_x}})^{-1}, \ T_1 = e(g_1^{\beta}, K_1), \ T_2 = e(g_1^{\alpha^{d_x}}, U_{d_y, 1}).$$

2. Next, it chooses random exponents  $r'_1, r'_2 \in \mathbb{Z}_p$  and re-randomizes the temporal components as  $D_0 = T_0 \cdot F_2(ID)^{r'_1} H_2(T)^{r'_2}, D_1 = T_1 \cdot g_2^{-r'_1}, D_2 = T_2 \cdot g_2^{-r'_2}$ . Finally, it outputs a decryption key as  $DK_{ID,T} = (D_0, D_1, D_2)$ .

**RIBE.Encrypt**(ID, T, M, PP): This algorithm is the same as that of Section 3.1.

**RIBE.Decrypt**( $CT_{ID,T}$ ,  $DK_{ID',T'}$ , PP): This algorithm is the same as that of Section 3.1.

**RIBE.Revoke**(*ID*, *T*, *RL*, *ST*): This algorithm is the same as that of Section 3.1.

#### C.2 Security Analysis

**Theorem C.1.** The above RIBE scheme is secure in the selective revocation list model under chosen plaintext attacks if the (3,m)-MDHE assumption holds where N is the maximum number of users and  $m = \sqrt{N}$ . That is, for any PPT adversary A, we have that  $Adv_{RIBE,A}^{IND-sRL-CPA} \leq Adv_{B}^{(3,m)-MDHE}$ .

*Proof.* Suppose there exists an adversary  $\mathcal{A}$  that attacks the above RIBE scheme with a non-negligible advantage. A simulator  $\mathcal{B}$  that solves the MDHE assumption using  $\mathcal{A}$  is given: a challenge tuple  $D = (g_1, g_1^a, g_1^{a^2}, \dots, g_1^{a^m}, g_1^{a^{2m}}, g_1^b, g_1^c)$  and Z where  $Z = Z_0 = g_3^{a^{m+1}bc}$  or  $Z = Z_1 \in_R \mathbb{G}_3$ . Then  $\mathcal{B}$  that interacts with  $\mathcal{A}$  is described as follows:

**Init:**  $\mathcal{A}$  initially submits a challenge identity  $ID^*$ , a challenge time  $T^*$ , and a revoked identity set  $R^*$  on the time  $T^*$ . It first sets a state ST and a revocation list RL as empty one. For each  $ID \in \{ID^*\} \cup R^*$ , it selects an index  $d \in \mathcal{N}$  such that  $(-,d) \notin ST$  and adds (ID,d) to ST. Let  $RI^* \subseteq \mathcal{N}$  be the revoked index set of  $R^*$  on the time  $T^*$  and  $SI^*$  be the non-revoked index set on the time  $T^*$  such that  $SI^* = \mathcal{N} \setminus RI^*$ . Note that  $SI^*$  is divided to subsets  $SI_1^*, \ldots, SI_m^*$ .

**Setup:**  $\mathcal{B}$  first chooses random exponents  $\theta_1, \ldots, \theta_m \in \mathbb{Z}_p$  and sets master key elements by implicitly setting  $\alpha = a, \beta = b, \{\gamma_k = \theta_k - \sum_{j \in SI_k^*} a^{m+1-j}\}$  as

$$\left\{g_{1}^{\alpha^{j}} = g_{1}^{a^{j}}\right\}_{1 \leq j, j \neq m+1 \leq 2m}, \ g_{1}^{\beta} = g_{1}^{b}, \ \left\{g_{1}^{\gamma_{k}} = g_{1}^{\theta_{k}} \prod_{j \in SI_{k}^{\ast}} (g^{a^{m+1-j}})^{-1}\right\}_{1 \leq k \leq m}$$

Next, it selects random exponents  $f'_0, \{f'_{i,j}\}_{1 \le i \le l_1, j \in \{0,1\}}, h'_0, \{h'_{i,j}\}_{1 \le i \le l_2, j \in \{0,1\}} \in \mathbb{Z}_p$  and publishes the public parameters PP as

$$\begin{split} \vec{f}_1 &= \left(f_{1,0} = g_1^{f_0'} \Big(\prod_{i=1}^{l_1} f_{1,i,ID^*[i]}\Big)^{-1}, \ \left\{f_{1,i,j} = (g_1^{a^N})^{f_{i,j}'}\right\}_{1 \le i \le l_1, j \in \{0,1\}} \Big), \\ \vec{h}_1 &= \left(h_{1,0} = g_1^{h_0'} \Big(\prod_{i=1}^{l_2} h_{1,i,T^*[i]}\Big)^{-1}, \ \left\{h_{1,i,j} = (g_1^b)^{h_{i,j}'}\right\}_{1 \le i \le l_2, j \in \{0,1\}} \Big), \\ \Omega &= e\Big(e(g_1^a, g_1^{a^m}), g_1^b\Big) = g_3^{a^{m+1}b}. \end{split}$$

For notational simplicity, we define  $\Delta ID = \sum_{i=1}^{l_1} (f'_{i,ID[i]} - f'_{i,ID^*[i]})$  and  $\Delta T = \sum_{i=1}^{l_2} (h'_{i,T[i]} - h'_{i,T^*[i]})$ . **Phase 1:**  $\mathcal{A}$  adaptively requests a polynomial number of private key, update key, and decryption key queries. If this is a private key query for an identity *ID*, then  $\mathcal{B}$  proceeds as follows:

• Case  $ID \in R^*$ : It first retrieves a tuple (ID, d) from ST where the index  $d = (d_x, d_y)$  is associated with ID. Note that the tuple (ID, d) exists since all identities in  $R^*$  were added to ST in the initialization step. Next, it selects a random exponent  $r_1 \in \mathbb{Z}_p$  and creates a private key  $SK_{ID}$  as

$$K_0 = (g_1^{a^{d_x}})^{\theta_{d_y}} (\prod_{j \in SI_{d_y}^*} g_1^{a^{m+1-j+d_x}})^{-1} F_1(ID)^{-r_1}, K_1 = g_1^{-r_1}.$$

Case ID ∉ R\*: In this case, we have ID ≠ ID\* from the restriction of Definition 2.2. It first selects an index d ∈ N such that (-,d) ∉ ST and adds (ID,d) to ST. Note that the index d can be represented as (d<sub>x</sub>,d<sub>y</sub>). It selects a random exponents r'<sub>1</sub> ∈ Z<sub>p</sub> and creates a private key SK<sub>ID</sub> by implicitly setting r<sub>1</sub> = -a/ΔID + r'<sub>1</sub> as

$$K_0 = (g_1^{a^{d_x}})^{ heta_{d_y}} \prod_{j \in SI^*_{d_y} \setminus \{d_x\}} g_1^{-a^{m+1-j+d_x}} (g_1^a)^{f_0'/\Delta ID} F_1(ID)^{-r_1'}, \ K_1 = (g_1^a)^{-1/\Delta ID} g_1^{r_1'}.$$

If this is an update key query for a time T, then  $\mathcal{B}$  defines a revoked identity set R on the time T from RL and proceeds as follows:

• Case  $T \neq T^*$ : It first sets a revoked index set RI of R by using ST. It also sets  $SI = \mathcal{N} \setminus RI$ . Note that SI is divided to  $SI_1, \ldots, SI_m$ . Next, it selects random exponents  $r'_{2,1}, \ldots, r'_{2,m} \in \mathbb{Z}_p$  and creates an update key  $UK_{T,R}$  by implicitly setting  $\{r_{2,k} = -(-\sum_{j \in SI_k^* \setminus SI_k} a^{m+1-j} + \sum_{j \in SI_k \setminus SI_k^*} a^{m+1-j})/\Delta T + r'_{2,k}\}$  as

$$\{g_{1}^{\alpha_{j}}\}_{1 \leq j, j \neq m+1 \leq 2m}, g_{1}^{\beta}, \\ \{U_{k,0} = (g_{1}^{b})^{\theta_{k}} (\prod_{j \in SI_{k}^{*} \setminus SI_{k}} g_{1}^{-a^{m+1-j}} \prod_{j \in SI_{k} \setminus SI_{k}^{*}} g^{a^{m+1-j}})^{-h_{0}^{\prime}/\Delta T} H_{1}(T)^{r_{2,k}^{\prime}}, \\ U_{k,1} = (\prod_{j \in SI_{k}^{*} \setminus SI_{k}} g_{1}^{-a^{m+1-j}} \prod_{j \in SI_{k} \setminus SI_{k}^{*}} g_{1}^{a^{m+1-j}})^{-1/\Delta T} g^{r_{2,k}^{\prime}} \}_{1 \leq k \leq m}.$$

• Case  $T = T^*$ : In this case, we have  $R = R^*$ . For each  $ID \in R^*$ , it adds  $(ID, T^*)$  to RL if  $(ID, T') \notin RL$  for any  $T' \leq T^*$ . It selects random exponents  $r_{2,1}, \ldots, r_{2,m} \in \mathbb{Z}_p$  and creates an update key  $UK_{T,R}$  as

$$\{g_1^{\alpha_j}\}_{1 \le j, j \ne m+1 \le 2m}, g_1^{\beta}, \left\{U_{k,0} = (g_1^b)^{\theta_k} H_1(T^*)^{r_{2,k}}, U_{k,1} = g_1^{-r_{2,k}}\right\}_{1 \le k \le m}$$

If this is a decryption key query for an identity *ID* and a time *T*, then  $\mathcal{B}$  proceeds as follows:

• Case  $ID \neq ID^*$ : If  $(ID, -) \notin ST$ , then it selects an index  $d \in \mathcal{N}$  such that  $(-, d) \notin ST$  and adds (ID, d) to ST. It selects random exponents  $r'_1, r_2 \in \mathbb{Z}_p$  and creates a decryption key  $DK_{ID,T}$  by implicitly setting  $r_1 = (-a/\Delta ID + r'_1)b$  as

$$D_0 = e((g_1^a)^{-f_0'/\Delta ID}F_1(ID)^{r_1'}, g_1^b)H_2(T)^{r_2}, D_1 = e((g_1^a)^{-1/\Delta ID}g_1^{r_1'}, g^b), D_2 = g_2^{r_2}.$$

• Case  $ID = ID^*$ : In this case, we have  $T \neq T^*$  from the restriction of Definition 2.2. It selects random exponents  $r_1, r'_2 \in \mathbb{Z}_p$  and creates a decryption key  $DK_{ID,T}$  by implicitly setting  $r_2 = (-a/\Delta T + r'_2)a^m$  as

$$D_0 = e((g_1^a)^{-h'_0/\Delta T}H_1(T)^{r'_2}, g_1^{a^m})F_2(ID)^{r_1}, D_1 = g_2^{r_1}, D_2 = e((g_1^a)^{-1/\Delta T}g_1^{r'_2}, g_1^{a^m}).$$

**Challenge**:  $\mathcal{A}$  submits two challenge messages  $M_0^*, M_1^*$ .  $\mathcal{B}$  chooses a random bit  $\delta \in \{0, 1\}$  and creates the challenge ciphertext  $CT^*$  by implicitly setting s = c as

$$C = Z \cdot M^*_{\delta}, \ C_0 = g_1^c, \ C_1 = (g_1^c)^{f_0'}, \ C_2 = (g_1^c)^{h_0'}.$$

Phase 2: Same as Phase 1.

**Guess**: Finally,  $\mathcal{A}$  outputs a guess  $\delta' \in \{0, 1\}$ .  $\mathcal{B}$  outputs 0 if  $\delta = \delta'$  or 1 otherwise.

# **D** Security in Generic Multilinear Groups

In this section, we introduce the definition of generic multilinear groups and discuss the difficulty of our new assumptions in generic multilinear groups.

## **D.1** Generic Multilinear Groups

We define the generic multilinear groups by following the generic group model [5, 37]. Let *k* be the target integer. Let  $\xi : \mathbb{Z}_p \times \mathbb{Z} \to \{0,1\}^m$  be a random injective encoding that maps elements of the additive group  $\mathbb{Z}_p$  and an integer  $\mathbb{Z}$  into strings of length *m*. We define the groups  $\mathbb{G}_i = \{\xi(x,i) | x \in \mathbb{Z}_p\}$ . We are given oracles to compute the multiplication and pairing operation. That is, an algorithm in the generic multilinear groups is given the following oracles:

- **Encode**(*x*,*i*) If *i* is a non-negative integer such that  $i \le k$ , then it responses  $\xi(x,i)$ . Otherwise it returns  $\bot$ . Note that the generator  $g_i$  for the group  $\mathbb{G}_i$  can be obtained as **Encode**(1,*i*).
- **Mult** $(\xi_1, \xi_2, b)$  If  $\xi_1 = \xi(x_1, i)$  and  $\xi_2 = \xi(x_2, j)$  where i = j, then it returns  $\xi(x_1 + (-1)^b x_2, i)$ . Otherwise, it returns  $\perp$ .
- **Pair** $(\xi_1, \xi_2)$  If  $\xi_1 = \xi(x_1, i)$  and  $\xi_2 = \xi(x_2, j)$  where  $i + j \le k$ , then it returns  $\xi(x_1 \cdot x_2, i + j)$ . Otherwise it returns  $\perp$ .

#### **D.2** Analysis of New Assumptions

The master theorem of Boneh, Boyen, and Goh [5] is widely used to prove the difficulty of an assumption in generic bilinear groups. It is relatively straightforward to extend the master theorem of Boneh *et al.* in generic multilinear groups as pointed by Boneh, Waters, and Zhandry [11]. The master theorem says that the advantage of an adversary in generic groups is bounded by  $q^2d/p$  where q is the maximum number of queries, d is the maximum degree of polynomials that the adversary can obtain, and p in  $\mathbb{Z}_p$ .

In the (k,N)-MDHE assumption, we have d = O(kN) since the adversary can obtain elements with high degree  $a^{kN}$  by performing pairing operations. For  $\lambda$ -bit security, we can set  $p \approx 2^{\lambda}$  since N is a polynomial value in a security parameter. The difficulty of the assumption of Boneh, Waters, and Zhandry [11] is already given in generic multilinear groups. We can also follow their analysis since our assumption is a slight modification of their assumption. In the (k, n, l)-cMDHE assumption, we have  $d = O(n2^n)$  since the assumption includes elements with high degree  $a^{2^n}$ . For  $\lambda$ -bit security, we can set  $p \approx 2^{3\lambda}$  instead of  $p \approx 2^{\lambda}$ .