

Fully-Anonymous Short Dynamic Group Signatures Without Encryption

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Abstract. Group signatures are an important privacy-enhancing tool which allow members of a group to anonymously produce signatures on behalf of the group. Ideally, group signatures are dynamic and thus allow to dynamically enroll new members to a group. For such schemes Bellare et al. (CT-RSA’05) proposed a strong security model (BSZ model) that preserves anonymity of a group signature even if an adversary can see arbitrary key exposures or arbitrary openings of other group signatures. All previous constructions achieving this strong anonymity notion follow the so called sign-encrypt-prove (SEP) paradigm. In contrast, all known constructions which avoid this paradigm and follow the alternative “without encryption” paradigm introduced by Bichsel et al. (SCN’10), only provide a weaker notion of anonymity (which can be problematic in practice). Until now, it was not clear if constructions following this paradigm, while providing strong anonymity in the sense of BSZ, even exist. In this paper we positively answer this question by providing a novel approach to dynamic group signature schemes following this paradigm, which is a composition of structure preserving signatures on equivalence classes (ASIACRYPT’14) and other standard primitives. Our results are interesting for various reasons: We can prove our construction following this “without encryption” paradigm secure without requiring random oracles. Moreover, when opting for an instantiation in the ROM, the so obtained scheme is extremely efficient and outperforms existing fully anonymous constructions following the SEP paradigm regarding computational efficiency. Regarding constructions providing a weaker anonymity notion than BSZ, we surprisingly even outperform the popular short BBS group signature scheme (CRYPTO’04) and thereby obtain shorter signatures.

Keywords: group signatures \diamond BSZ model \diamond CCA2-full anonymity \diamond efficiency \diamond structure-preserving signatures on equivalence classes

1 Introduction

Group signatures, initially introduced by Chaum and van Heyst [CvH91], allow a group manager to set up a group so that every member of this group can later anonymously sign messages on behalf of the group. Thereby, a dedicated authority (called opening authority) can open a given group signature to determine the

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identity of the actual signer. Group signatures were first rigorously formalized for static groups by Bellare et al. in [BMW03] (denoted as the BMW model). In this setting, all members are fixed at setup and also receive their honestly generated keys at setup from the group manager. This model was later extended to the dynamic case by Bellare et al. in [BSZ05] (henceforth denoted as BSZ model), where new group members can be dynamically enrolled to the group. Further, it separates the role of the issuer and the opener such that they can operate independently. Moreover, the BSZ model requires a strong anonymity notion, where anonymity of a group signature is preserved even if the adversary can see arbitrary key exposures and arbitrary openings of other group signatures. A slightly weaker model, which is used to prove the security (and in particular anonymity) of the popular BBS group signature scheme was introduced by Boneh et al. [BBS04]. This model is a relaxation of the BSZ model, and in particular weakens anonymity so that the adversary can not request openings for signatures. As it is common, we refer to this anonymity notion as CPA-full anonymity, whereas we use CCA2-full anonymity to refer to anonymity in the sense of BSZ.

A widely used paradigm to construct group signatures is the sign-encrypt-prove (SEP) paradigm [CS97]. Here, a signature is essentially an encrypted membership certificate together with a signature of knowledge, where the signer demonstrates knowledge of some signed value in the ciphertext [ACJT00, BBS04, NS04, BSZ05, DP06, BW07, BW06, Gro07, LPY15, LLM⁺16, LMPY16]. As an alternative to this paradigm, Bichsel et al. in [BCN⁺10] proposed an elegant design paradigm for group signatures which does not require to encrypt the membership certificate to produce signatures. Essentially, they use a signature scheme which supports (1) randomization of signatures so that multiple randomized versions of the same signature are unlinkable, and (2) efficiently proving knowledge of a signed value. In their construction, on joining the group, the issuer uses such a signature scheme to sign a commitment to the user’s secret key. The user can then produce a group signature for a message by randomizing the signature and computing a signature of knowledge for the message, which demonstrates knowledge of the signed secret key. To open signatures, in contrast to constructions following SEP which support constant time opening by means of decrypting the ciphertext in the signature, constructions in this paradigm require a linear scan, i.e., to check a given signature against each potential user-key. Bichsel et al. proposed an instantiation based on the randomizable pairing-based Camensich-Lysyanskaya (CL) signature scheme [CL04] (whose EUF-CMA security is based on the interactive LRSW assumption). Recently, Pointcheval and Sanders [PS16] proposed another randomizable signature scheme (whose EUF-CMA security is proven in the generic group model), which allows to instantiate the approach due to Bichsel et al. more efficiently. We note that while these two existing constructions do not explicitly use public key encryption, the required assumptions for the scheme imply public key encryption. Yet, it seems to be beneficial regarding performance to avoid to explicitly use public key encryption.

However, a drawback of existing constructions following this paradigm is that they rely on a security model that is weaker than the BSZ model [BSZ05]. In particular, anonymity only holds for users whose keys do not leak, which essentially means that once a user key leaks, all previous signatures of this user can potentially be attributed to this user. Furthermore, the model in [BCN⁺10] assumes that the

opening authority and the issuing authority are one entity, meaning that the issuer can identify all signers when seeing group signatures. Both weakenings can be highly problematic in practical applications of group signatures. It is a natural question to ask whether it is possible to prove that constructions following this paradigm provide CCA2- or CPA-full anonymity. Unfortunately, we have to answer this negatively. Even when allowing to modify the schemes to use explicit encryption upon joining the group (which might solve the separability issue regarding issuer and opener), it is easy to see that knowledge of the user secret key breaks CCA2- as well as CPA-full anonymity in both constructions [BCN⁺10, PS16].¹ This also confirms the intuition that the anonymity notion used by existing constructions following this paradigm is weaker than CCA2- as well as CPA-full anonymity.

An open question in this context is whether it is possible to come up with schemes providing those more realistic anonymity notions, where, in vein of Bichsel et al., an encrypted membership certificate in the group signatures is avoided but explicit usage of encryption is allowed during the joining of a group. We, henceforth, refer to such schemes as “without encryption”.

Contribution. In this paper, we propose a novel approach to construct group signatures “without encryption”. In particular, our approach is a composition of structure preserving signatures on equivalence classes (SPS-EQ) [HS14], conventional digital signatures, public key encryption, non-interactive zero-knowledge proofs, and signatures of knowledge. Although these tools may sound quite heavy, we obtain surprisingly efficient group signatures, which provably provide CCA2-full anonymity in the strongest model for dynamic group signatures, i.e., the BSZ model. In doing so, we obtain the first construction which achieves this strong security notion without an encrypted membership certificate in the signature. Thus, we can positively answer the question posed above. When opting for an instantiation of our construction in the random oracle model, we outperform existing CCA2-fully anonymous constructions in terms of computational efficiency. Moreover, when compared to the popular BBS group signature scheme [BBS04] (which achieves CPA-full anonymity), we surprisingly obtain significantly better computational efficiency and even shorter signatures. Finally, when compared to existing instantiations in the vein of Bichsel et al. (who provide a substantially weaker anonymity notion), we obtain very similar computational efficiency.

2 Preliminaries

In this section, we provide some preliminaries and recall the required primitives.

Notation. Let $x \xleftarrow{R} X$ denote the operation that picks an element x uniformly at random from a finite set X . By $y \leftarrow A(x)$, we denote that y is assigned the output of the potentially probabilistic algorithm A on input x and fresh random coins and

¹ Each valid group signature contains a valid randomizable signature on the secret key of the user. While group signatures only contain a proof of knowledge of the signed secret key, being in possession of secret key candidates allow to simply test them using the verification algorithm of the randomizable signature scheme. This clearly provides a distinguisher against CCA2- as well as CPA-full anonymity.

write $y \leftarrow A(x; r)$ to make the random coins r of A explicit. We assume that every algorithm outputs a special symbol \perp on error. We write $\Pr[\Omega : \mathcal{E}]$ to denote the probability of an event \mathcal{E} over the probability space Ω . A function $\epsilon : \mathbb{N} \rightarrow \mathbb{R}^+$ is called negligible if for all $c > 0$ there is a k_0 such that $\epsilon(k) < 1/k^c$ for all $k > k_0$. In the remainder of this paper, we use ϵ to denote such a negligible function.

Let $\mathbb{G}_1 = \langle P \rangle$, $\mathbb{G}_2 = \langle \hat{P} \rangle$, and \mathbb{G}_T be groups of prime order p . A bilinear map $e : \mathbb{G}_1 \times \mathbb{G}_2 \rightarrow \mathbb{G}_T$ is a map, where it holds for all $(P, \hat{Q}, a, b) \in \mathbb{G}_1 \times \mathbb{G}_2 \times \mathbb{Z}_p^2$ that $e(aP, b\hat{Q}) = e(P, \hat{Q})^{ab}$, and $e(P, \hat{P}) \neq 1$, and e is efficiently computable. We assume the Type-3 setting, where $\mathbb{G}_1 \neq \mathbb{G}_2$ and no efficiently computable isomorphism $\psi : \mathbb{G}_2 \rightarrow \mathbb{G}_1$ is known.

Definition 1 (Bilinear Group Generator). Let BGGen be an algorithm which takes a security parameter κ and generates a bilinear group $\text{BG} = (p, \mathbb{G}_1, \mathbb{G}_2, \mathbb{G}_T, e, P, \hat{P})$ in the Type-3 setting, where the common group order p of the groups $\mathbb{G}_1, \mathbb{G}_2$ and \mathbb{G}_T is a prime of bitlength κ , e is a pairing and P and \hat{P} are generators of \mathbb{G}_1 and \mathbb{G}_2 , respectively.

Based on this, we provide the required cryptographic hardness assumptions.

Decisional Diffie-Hellman Assumption (DDH). Let $\mathbb{G} = \langle P \rangle$ be a group of prime order p , such that $\log_2 p = \kappa$. Then, for all PPT adversaries \mathcal{A} there exists a negligible function $\epsilon(\cdot)$ such that:

$$\Pr \left[\begin{array}{l} b \xleftarrow{R} \{0, 1\}, r, s, t \xleftarrow{R} \mathbb{Z}_p, \\ b^* \leftarrow \mathcal{A}(P, rP, sP, (b \cdot rs) + (1 - b) \cdot t)P : b = b^* \end{array} \right] \leq 1/2 + \epsilon(\kappa).$$

Symmetric External Diffie-Hellman Assumption (SXDH). Let BG be a bilinear group generated by BGGen . Then, the SXDH assumption states that the DDH assumption holds in \mathbb{G}_1 and \mathbb{G}_2 .

Additionally, we introduce a plausible assumption in the Type-3 bilinear group setting.

Computational co-Diffie-Hellman Inversion Assumption (co-CDHI): Let $\text{BG} \leftarrow \text{BGGen}(1^\kappa)$. The co-CDHI assumption states that for all PPT adversaries \mathcal{A} there exists a negligible function $\epsilon(\cdot)$ such that:

$$\Pr \left[a \xleftarrow{R} \mathbb{Z}_p, C \leftarrow \mathcal{A}(\text{BG}, aP, 1/a\hat{P}) : C = 1/aP \right] \leq \epsilon(\kappa).$$

Digital Signature Schemes. Subsequently, we recall a definition of digital signature schemes.

Definition 2 (Digital Signatures). A digital signature scheme Σ is a triple $(\text{KeyGen}, \text{Sign}, \text{Verify})$ of PPT algorithms, which are defined as follows:

$\text{KeyGen}(1^\kappa)$: This algorithm takes a security parameter κ as input and outputs a secret (signing) key sk and a public (verification) key pk with associated message space \mathcal{M} (we may omit to mention the message space \mathcal{M}).

$\text{Sign}(\text{sk}, m)$: This algorithm takes a secret key sk and a message $m \in \mathcal{M}$ as input and outputs a signature σ .

$\text{Verify}(\text{pk}, m, \sigma)$: This algorithm takes a public key pk , a message $m \in \mathcal{M}$ and a signature σ as input and outputs a bit $b \in \{0, 1\}$.

Besides correctness we require existential unforgeability under adaptively chosen message attacks (EUF-CMA) [GMR88]. Subsequently, we recall formal definitions of these properties.

Definition 3 (Correctness). A digital signature scheme Σ is correct, if for all κ , all $(\text{sk}, \text{pk}) \leftarrow \text{KeyGen}(1^\kappa)$ and all $m \in \mathcal{M}$ it holds that

$$\Pr[\text{Verify}(\text{pk}, m, \text{Sign}(\text{sk}, m)) = 1] = 1.$$

Definition 4 (EUF-CMA). A digital signature scheme Σ is EUF-CMA secure, if for all PPT adversaries \mathcal{A} there is a negligible function $\epsilon(\cdot)$ such that

$$\left[\begin{array}{l} (\text{sk}, \text{pk}) \leftarrow \text{KeyGen}(1^\kappa), \\ (m^*, \sigma^*) \leftarrow \mathcal{A}^{\mathcal{O}^{\text{Sign}(\text{sk}, \cdot)}}(\text{pk}) \end{array} : \begin{array}{l} \text{Verify}(\text{pk}, m^*, \sigma^*) = 1 \wedge \\ m^* \notin Q^{\text{Sign}} \end{array} \right] \leq \epsilon(\kappa),$$

where \mathcal{A} has access to an oracle $\mathcal{O}^{\text{Sign}}$ that allows to execute the Sign algorithm and the environment keeps track of all message queried to $\mathcal{O}^{\text{Sign}}$ via Q^{Sign} .

Public Key Encryption. We also require public key encryption, which we recall below.

Definition 5. A public key encryption scheme Ω is a triple $(\text{KeyGen}, \text{Enc}, \text{Dec})$ of PPT algorithms, which are defined as follows:

$\text{KeyGen}(1^\kappa)$: This algorithm takes a security parameter κ as input and outputs a keypair (sk, pk) . We assume that the message space \mathcal{M} is implicitly defined by pk .

$\text{Enc}(\text{pk}, m)$: This algorithm takes a public key pk and a message $m \in \mathcal{M}$ as input and outputs a ciphertext c or \perp .

$\text{Dec}(\text{sk}, c)$: This algorithm takes a secret key sk and a ciphertext c as input and outputs a message $m \in \mathcal{M}$ or \perp .

We require a public key encryption scheme to be correct and IND-T secure and recall the formal definitions below.

Definition 6 (Correctness). A public key encryption scheme Ω is correct if it holds for all κ , for all $(\text{sk}, \text{pk}) \leftarrow \text{KeyGen}(1^\kappa)$, and for all messages $m \in \mathcal{M}$ that

$$\Pr[\text{Dec}(\text{sk}, \text{Enc}(\text{pk}, m)) = m] = 1.$$

Definition 7 (IND-T Security). Let $\mathbb{T} \in \{\text{CPA}, \text{CCA2}\}$. A public key encryption scheme Ω is IND-T secure, if for all PPT adversaries \mathcal{A} there exists a negligible function $\epsilon(\cdot)$ such that

$$\Pr \left[\begin{array}{l} (\text{sk}, \text{pk}) \leftarrow \text{KeyGen}(1^\kappa), \\ (m_0, m_1, \text{st}) \leftarrow \mathcal{A}^{\mathcal{O}_{\mathbb{T}}}(\text{pk}), \\ b \xleftarrow{\mathbb{R}} \{0, 1\}, c \leftarrow \text{Enc}(\text{pk}, m_b), \\ b^* \leftarrow \mathcal{A}^{\mathcal{O}_{\mathbb{T}}}(c, \text{st}) \end{array} : \begin{array}{l} b = b^* \wedge \\ c \notin Q^{\text{Dec}} \end{array} \right] \leq 1/2 + \epsilon(\kappa),$$

where the adversary runs in two stages,

$$\mathcal{O}_T \leftarrow \begin{cases} \emptyset & \text{if } T = \text{CPA, and} \\ \{\mathcal{O}^{\text{Dec}}(\text{sk}, \cdot)\} & \text{if } T = \text{CCA2,} \end{cases}$$

and Q^{Dec} denotes the list of queries to \mathcal{O}^{Dec} and we set $Q^{\text{Dec}} \leftarrow \emptyset$ if $T = \text{CPA}$.

Non-Interactive Zero-Knowledge Proof Systems. Now, we recall a standard definition of non-interactive zero-knowledge proof systems. Therefore, let L_R be an NP-language with witness relation $R : L_R = \{x \mid \exists w : R(x, w) = 1\}$.

Definition 8 (Non-Interactive Zero-Knowledge Proof System). A non-interactive proof system Π is a tuple of algorithms (Setup, Proof, Verify), which are defined as follows:

Setup(1^κ): This algorithm takes a security parameter κ as input, and outputs a common reference string crs .

Proof(crs, x, w): This algorithm takes a common reference string crs , a statement x , and a witness w as input, and outputs a proof π .

Verify(crs, x, π): This algorithm takes a common reference string crs , a statement x , and a proof π as input, and outputs a bit $b \in \{0, 1\}$.

We note that Proof is not required to run in polynomial time. If it, however, runs in polynomial time we talk about a non-interactive argument system. We require Π to be complete, sound, and adaptively zero-knowledge. Subsequently, we recall formal definition of those properties (adapted from [BG14]).

Definition 9 (Completeness). A non-interactive proof system Π is complete, if for every adversary \mathcal{A} it holds that

$$\Pr \left[\begin{array}{l} \text{crs} \leftarrow \text{Setup}(1^\kappa), (x, w) \leftarrow \mathcal{A}(\text{crs}), \\ \pi \leftarrow \text{Proof}(\text{crs}, x, w) \end{array} : \begin{array}{l} \text{Verify}(\text{crs}, x, \pi) = 1 \\ \wedge (x, w) \in R \end{array} \right] \approx 1.$$

Definition 10 (Soundness). A non-interactive proof system Π is sound, if for every PPT adversary \mathcal{A} there is a negligible function $\epsilon(\cdot)$ such that

$$\Pr \left[\text{crs} \leftarrow \text{Setup}(1^\kappa), (x, \pi) \leftarrow \mathcal{A}(\text{crs}) : \text{Verify}(\text{crs}, x, \pi) = 1 \wedge x \notin L_R \right] \leq \epsilon(\kappa).$$

If $\epsilon = 0$, we have perfect soundness.

Definition 11 (Adaptive Zero-Knowledge). A non-interactive proof system Π is adaptively zero-knowledge, if there exists a PPT simulator $S = (S_1, S_2)$ such that for every PPT adversary \mathcal{A} there is a negligible function $\epsilon(\cdot)$ such that

$$\left| \Pr \left[\text{crs} \leftarrow \text{Setup}(1^\kappa) : \mathcal{A}^{\mathcal{P}(\text{crs}, \cdot, \cdot)}(\text{crs}) = 1 \right] - \Pr \left[\text{crs}, \tau \leftarrow S_1(1^\kappa) : \mathcal{A}^{\mathcal{S}(\text{crs}, \tau, \cdot, \cdot)}(\text{crs}) = 1 \right] \right| \leq \epsilon(\kappa),$$

where, τ denotes a simulation trapdoor. Thereby, \mathcal{P} and \mathcal{S} return \perp if $(x, w) \notin R$ or $\pi \leftarrow \text{Proof}(\text{crs}, x, w)$ and $\pi \leftarrow S_2(\text{crs}, \tau, x)$, respectively, otherwise.

If $\epsilon = 0$, we have perfect adaptive zero-knowledge.

Signatures of Knowledge. Below we recall signatures of knowledge (SoKs) [CL06], where L_R is as above. For the formal notions we follow [BCC⁺15] and use a stronger generalization of the original extraction property termed f -extractability. A signature of knowledge (SoK) for L_R is defined as follows.

Definition 12. A SoK is a tuple of PPT algorithms (Setup, Sign, Verify), which are defined as follows:

Setup(1^κ): This algorithm takes a security parameter κ as input and outputs a common reference string crs. We assume that the message space \mathcal{M} is implicitly defined by crs.

Sign(crs, x, w, m): This algorithm takes a common reference string crs, a word x , a witness w , and a message m as input and outputs a signature σ .

Verify(crs, x, m, σ): This algorithm takes a common reference string crs, a word x , a message m , and a signature σ as input and outputs a bit $b \in \{0, 1\}$.

Definition 13 (Correctness). A SoK with respect to L_R is correct, if there exists a negligible function $\epsilon(\cdot)$ such that for all $x \in L_R$, for all w such that $(x, w) \in R$, and for all $m \in \mathcal{M}$ it holds that

$$\Pr[\text{crs} \leftarrow \text{Setup}(1^\kappa), \sigma \leftarrow \text{Sign}(\text{crs}, x, w, m) : \text{Verify}(\text{crs}, x, m, \sigma) = 1] \geq 1 - \epsilon(\kappa).$$

Definition 14 (Simulatability). A SoK with respect to L_R is simulatable, if there exists a PPT simulator $\mathcal{S} = (\text{SimSetup}, \text{SimSign})$ such that for all PPT adversaries \mathcal{A} there exists a negligible function $\epsilon(\cdot)$ such that it holds that

$$\left| \Pr[\text{crs} \leftarrow \text{Setup}(1^\kappa), b \leftarrow \mathcal{A}^{\text{Sign}(\text{crs}, \cdot, \cdot, \cdot)}(\text{crs}) : b = 1] - \Pr[(\text{crs}, \tau) \leftarrow \text{SimSetup}(1^\kappa), b \leftarrow \mathcal{A}^{\text{Sim}(\text{crs}, \tau, \cdot, \cdot)}(\text{crs}) : b = 1] \right| \leq \epsilon(\kappa),$$

where $\text{Sim}(\text{crs}, \tau, x, w, m) := \text{SimSign}(\text{crs}, \tau, x, m)$ and Sim only responds if $(x, w) \in R$.

Definition 15 (f -Extractability). A SoK with respect to L_R is f -extractable, if in addition to \mathcal{S} there exists a PPT extractor Extract, such that for all PPT adversaries \mathcal{A} there exists a negligible function $\epsilon(\cdot)$ such that it holds that

$$\Pr \left[\begin{array}{l} (\text{crs}, \tau) \leftarrow \text{SimSetup}(1^\kappa), \\ (x, m, \sigma) \leftarrow \mathcal{A}^{\text{Sim}(\text{crs}, \tau, \cdot, \cdot)}(\text{crs}), \\ y \leftarrow \text{Extract}(\text{crs}, \tau, x, m, \sigma) \end{array} : \begin{array}{l} \text{Verify}(\text{crs}, x, m, \sigma) = 0 \vee \\ (x, m, \sigma) \in Q^{\text{Sim}} \vee \\ (\exists w : (x, w) \in R \wedge \\ y = f(w)) \end{array} \right] \geq 1 - \epsilon(\kappa),$$

where Q^{Sim} denotes the queries (resp. answers) of Sim.

We note that, as illustrated in [BCC⁺15], this notion is a strengthening of the original extractability notion from [CL06] which implies the original extractability notion if f is the identity. In this case, we simply call the f -extractability property *extractability*. Analogous to [BCC⁺15], we require the used SoK to be at the same time extractable and *straight-line f -extractable* with respect to some f other than the identity, where straight-line as usual says that the extractor runs without rewinding the adversary [Fis05].

Structure Preserving Signatures on Equivalence Classes. Subsequently, we briefly recall structure-preserving signatures on equivalence classes (SPS-EQ) as presented in [HS14, FHS14]. Therefore, let p be a prime and $\ell > 1$; then \mathbb{Z}_p^ℓ is a vector space and one can define a projective equivalence relation on it, which propagates to \mathbb{G}_i^ℓ and partitions \mathbb{G}_i^ℓ into equivalence classes. Let $\sim_{\mathcal{R}}$ be this relation, i.e., for $M, N \in \mathbb{G}_i^\ell : M \sim_{\mathcal{R}} N \Leftrightarrow \exists s \in \mathbb{Z}_p^* : M = sN$. An SPS-EQ scheme now signs an equivalence class $[M]_{\mathcal{R}}$ for $M \in (\mathbb{G}_i^*)^\ell$ by signing a representative M of $[M]_{\mathcal{R}}$. One of the design goals of SPS-EQ is to guarantee that two message-signature pairs from the same equivalence class cannot be linked. Let us recall the formal definition of an SPS-EQ scheme subsequently.

Definition 16. An SPS-EQ on \mathbb{G}_i^* (for $i \in \{1, 2\}$) consists of the following PPT algorithms:

$\text{BGGen}_{\mathcal{R}}(1^\kappa)$: A bilinear-group generation algorithm, which on input of a security parameter κ outputs an asymmetric bilinear group BG .

$\text{KeyGen}_{\mathcal{R}}(\text{BG}, \ell)$: An algorithm, which on input of an asymmetric bilinear group BG and a vector length $\ell > 1$ outputs a key pair (sk, pk) .

$\text{Sign}_{\mathcal{R}}(M, \text{sk})$: An algorithm, which given a representative $M \in (\mathbb{G}_i^*)^\ell$ and a secret key sk outputs a signature σ for the equivalence class $[M]_{\mathcal{R}}$.

$\text{ChgRep}_{\mathcal{R}}(M, \sigma, \rho, \text{pk})$: An algorithm, which on input of a representative $M \in (\mathbb{G}_i^*)^\ell$ of class $[M]_{\mathcal{R}}$, a signature σ for M , a scalar ρ and a public key pk returns an updated message-signature pair (M', σ') , where $M' = \rho \cdot M$ is the new representative and σ' its updated signature.

$\text{Verify}_{\mathcal{R}}(M, \sigma, \text{pk})$: An algorithm, which on input of a representative $M \in (\mathbb{G}_i^*)^\ell$, a signature σ and a public key pk outputs a bit $b \in \{0, 1\}$.

$\text{VKey}_{\mathcal{R}}(\text{sk}, \text{pk})$ is an algorithm, which given a secret key sk and a public key pk outputs a bit $b \in \{0, 1\}$.

For security, we require the following properties.

Definition 17 (Correctness). An SPS-EQ scheme on $(\mathbb{G}_i^*)^\ell$ is called correct if for all security parameters $\kappa \in \mathbb{N}$, $\ell > 1$, $\text{BG} \leftarrow \text{BGGen}_{\mathcal{R}}(1^\kappa)$, $(\text{sk}, \text{pk}) \leftarrow \text{KeyGen}_{\mathcal{R}}(\text{BG}, \ell)$, $M \in (\mathbb{G}_i^*)^\ell$ and $\rho \in \mathbb{Z}_p^*$:

$$\begin{aligned} \text{VKey}_{\mathcal{R}}(\text{sk}, \text{pk}) = 1 \quad \wedge \quad \Pr [\text{Verify}_{\mathcal{R}}(M, \text{Sign}_{\mathcal{R}}(M, \text{sk}), \text{pk}) = 1] = 1 \quad \wedge \\ \Pr [\text{Verify}_{\mathcal{R}}(\text{ChgRep}_{\mathcal{R}}(M, \text{Sign}_{\mathcal{R}}(M, \text{sk}), \rho, \text{pk}), \text{pk}) = 1] = 1. \end{aligned}$$

For EUF-CMA security, outputting a valid message-signature pair, corresponding to an unqueried equivalence class, is considered to be a forgery:

Definition 18 (EUF-CMA). An SPS-EQ over $(\mathbb{G}_i^*)^\ell$ is existentially unforgeable under adaptively chosen-message attacks, if for all PPT adversaries \mathcal{A} with access to a signing oracle \mathcal{O} , there is a negligible function $\epsilon(\cdot)$ such that:

$$\Pr \left[\begin{array}{l} \text{BG} \leftarrow \text{BGGen}_{\mathcal{R}}(1^\kappa), \\ (\text{sk}, \text{pk}) \leftarrow \text{KeyGen}_{\mathcal{R}}(\text{BG}, \ell), : \quad [M^*]_{\mathcal{R}} \neq [M]_{\mathcal{R}} \quad \forall M \in Q \quad \wedge \\ (M^*, \sigma^*) \leftarrow \mathcal{A}^{\mathcal{O}(\cdot, \text{sk})}(\text{pk}) \quad \text{Verify}_{\mathcal{R}}(M^*, \sigma^*, \text{pk}) = 1 \end{array} \right] \leq \epsilon(\kappa),$$

where Q is the set of queries that \mathcal{A} has issued to the signing oracle \mathcal{O} .

Besides EUF-CMA security, an additional security property for SPS-EQ was introduced in [FHS15].

Definition 19 (Perfect Adaption of Signatures). *An SPS-EQ scheme on $(\mathbb{G}_i^*)^\ell$ perfectly adapts signatures if for all tuples $(\text{sk}, \text{pk}, M, \sigma, \rho)$ where it holds that $\text{VKey}_{\mathcal{R}}(\text{sk}, \text{pk}) = 1$, $\text{Verify}_{\mathcal{R}}(M, \sigma, \text{pk}) = 1$, $M \in (\mathbb{G}_i^*)^\ell$, and $\rho \in \mathbb{Z}_p^*$, the distributions $(\rho M, \text{Sign}_{\mathcal{R}}(\rho M, \text{sk}))$ and $\text{ChgRep}_{\mathcal{R}}(M, \sigma, \rho, \text{pk})$ are identical.*

An instantiation providing all above security properties is provided in [FHS14, FHS15]. Here, assuming the DDH assumption to hold on the message space yields that different message-signature pairs from the same equivalence class cannot be linked.

3 Dynamic Group Signatures

Subsequently, we recall the established model for dynamic group signatures. We follow Bellare et al. [BSZ05] (BSZ model), with the slight difference that we relax the perfect correctness to only require computational correctness. Furthermore, we also present the weaker anonymity notion of CPA-full anonymity from [BBS04] and the notion of opening soundness [SSE⁺12], which addresses issues regarding hijacking of signatures by malicious group members. In particular, we use the notion of weak opening soundness, where the opening authority is required to be honest, since we believe that this notion provides a good tradeoff between computational efficiency of potential instantiations and expected security guarantee.

GKeyGen(1^κ) : This algorithm takes a security parameter κ as input and outputs a triple $(\text{gpk}, \text{ik}, \text{ok})$ containing the group public key gpk , the issuing key ik as well as the opening key ok .

UKeyGen(1^κ) : This algorithm takes a security parameter κ as input and outputs a user key pair $(\text{usk}_i, \text{upk}_i)$.

Join($\text{gpk}, \text{usk}_i, \text{upk}_i$) : This algorithm takes the group public key gpk and the user's key pair $(\text{usk}_i, \text{upk}_i)$ as input. It interacts with the **Issue** algorithm and outputs the group signing key gsk_i of user i on success.

Issue($\text{gpk}, \text{ik}, i, \text{upk}_i, \text{reg}$) : This algorithm takes the group public key gpk , the issuing key ik , the index i of a user, user i 's public key upk_i , and the registration table reg as input. It interacts with the **Join** algorithm and adds an entry for user i in reg on success. In the end, it returns reg .

Sign($\text{gpk}, \text{gsk}_i, m$) : This algorithm takes the group public key gpk , a group signing key gsk_i , and a message m as input and outputs a group signature σ .

Verify(gpk, m, σ) : This algorithm takes the group public key gpk , a message m and a signature σ as input and outputs a bit $b \in \{0, 1\}$.

Open($\text{gpk}, \text{ok}, \text{reg}, m, \sigma$) : This algorithm takes the group public key gpk , the opening key ok , the registration table reg , a message m , and a valid signature σ on m under gpk as input. It extracts the identity of the signer and returns a pair (i, τ) , where τ is a proof.

Judge($\text{gpk}, m, \sigma, i, \text{upk}_i, \tau$) : This algorithm takes the group public key gpk , a message m , a valid signature σ on m under gpk , an index i , user i 's public key upk_i , and a proof τ . It returns a bit $b \in \{0, 1\}$.

3.1 Oracles

In the following we recall the definitions of the oracles required by the security model. We assume that the keys $(\text{gpk}, \text{ik}, \text{ok})$ created in the experiments are implicitly available to the oracles. Furthermore, the environment maintains the sets HU , CU of honest and corrupted users, the set GS of message-signature tuples returned by the challenge oracle, the lists upk , usk , gsk of user public keys, user private keys, and group signing keys. The list upk is publicly readable and the environment also maintains the registration table reg . Finally, SI represents a variable that ensures the consistency of subsequent calls to CrptU and SndTol . All sets are initially empty and all list entries are initially set to \perp . In the context of lists, we use upk_i , usk_i , etc. as shorthand for $\text{upk}[i]$, $\text{usk}[i]$, etc.

$\text{AddU}(i)$: This oracle takes an index i as input. If $i \in \text{CU} \cup \text{HU}$ it returns \perp . Otherwise it runs $(\text{usk}_i, \text{upk}_i) \leftarrow \text{UKeyGen}(1^\kappa)$ and

$$(\text{reg}, \text{gsk}_i) \leftarrow \langle \text{Issue}(\text{gpk}, \text{ik}, i, \text{upk}_i, \text{reg}) \leftrightarrow \text{Join}(\text{gpk}, \text{usk}_i, \text{upk}_i) \rangle.$$

Finally, it sets $\text{HU} \leftarrow \text{HU} \cup \{i\}$ and returns upk_i .

$\text{CrptU}(i, \text{upk}_j)$: This oracle takes an index i and user public key upk_j as input. If $i \in \text{CU} \cup \text{HU}$ it returns \perp . Otherwise it sets $\text{CU} \leftarrow \text{CU} \cup \{i\}$, $\text{SI} \leftarrow i$ and $\text{upk}_i \leftarrow \text{upk}_j$.

$\text{SndTol}(i)$: This oracle takes an index i as input. If $i \neq \text{SI}$ it returns \perp . Otherwise, it plays the role of an honest issuer when interacting with the corrupted user i . More precisely, it runs

$$\text{reg} \leftarrow \langle \text{Issue}(\text{gpk}, \text{ik}, i, \text{upk}_i, \text{reg}) \leftrightarrow \mathcal{A} \rangle$$

thereby interacting with the dishonest user who aims to join the group but does not necessarily follow the Join protocol.

$\text{SndToU}(i)$: This oracle takes an index i as input. If $i \notin \text{HU}$ it sets $\text{HU} \leftarrow \text{HU} \cup \{i\}$, runs $(\text{usk}_i, \text{upk}_i) \leftarrow \text{UKeyGen}(1^\kappa)$. Then it plays the role of the honest user i when interacting with a corrupted issuer. More precisely, it runs

$$\text{gsk}_i \leftarrow \langle \mathcal{A} \leftrightarrow \text{Join}(\text{gpk}, \text{usk}_i, \text{upk}_i) \rangle,$$

thereby interacting with the dishonest issuer who does not necessarily follow the Issue protocol.

$\text{USK}(i)$: This oracle takes an index i as input and returns $(\text{gsk}_i, \text{usk}_i)$.

$\text{RReg}(i)$: This oracle takes an index i as input and returns reg_i .

$\text{WReg}(i, \rho)$: This oracle takes an index i and a registration table entry ρ as input and sets $\text{reg}_i \leftarrow \rho$.

$\text{GSig}(i, m)$: This oracle takes an index i and a message m as input. If $i \notin \text{HU}$ or $\text{gsk}_i = \perp$ it returns \perp and $\sigma \leftarrow \text{Sign}(\text{gpk}, \text{gsk}_i, m)$ otherwise.

$\text{Ch}(b, i_0, i_1, m)$: This algorithm takes a bit b , two indexes i_0 and i_1 , and a message m as input. If $\{i_0, i_1\} \not\subseteq \text{HU} \vee \text{gsk}_{i_0} = \perp \vee \text{gsk}_{i_1} = \perp$ it returns \perp . Otherwise, it computes $\sigma \leftarrow \text{Sign}(\text{gpk}, \text{gsk}_{i_b}, m)$, sets $\text{GS} \leftarrow \text{GS} \cup \{(m, \sigma)\}$ and returns σ .

$\text{Open}(m, \sigma)$: This oracle takes a message m and a signature σ as input. If $(m, \sigma) \in \text{GS}$ or $\text{Verify}(\text{gpk}, m, \sigma) = 0$ it returns \perp . Otherwise, it returns $(i, \tau) \leftarrow \text{Open}(\text{gpk}, \text{ok}, \text{reg}, m, \sigma)$.

3.2 Security Notions

We require dynamic group signatures to be correct, anonymous, traceable, non-frameable, and weakly opening sound. We recall the formal definitions below.

Correctness, informally requires that everything works correctly if everyone behaves honestly. Note that we relax perfect correctness to computational correctness.

Definition 20 (Correctness). *A GSS is correct, if for all PPT adversaries \mathcal{A} there is a negligible function $\epsilon(\cdot)$ such that*

$$\Pr \left[\begin{array}{l} (\text{gpk}, \text{ik}, \text{ok}) \leftarrow \text{GKeyGen}(1^\kappa), \\ \mathcal{O} \leftarrow \{\text{AddU}(\cdot), \text{RReg}(\cdot)\}, \\ (i, m) \leftarrow \mathcal{A}^{\mathcal{O}}(\text{gpk}), \\ \sigma \leftarrow \text{Sign}(\text{gpk}, \text{gsk}_i, m), \\ (j, \tau) \leftarrow \text{Open}(\text{gpk}, \text{ok}, \text{reg}, m, \sigma) \end{array} \quad : \quad \begin{array}{l} \text{Verify}(\text{gpk}, m, \sigma) = 1 \wedge \\ i \in \text{HU} \wedge \text{gsk}_i \neq \perp \wedge i = j \wedge \\ \text{Judge}(\text{gpk}, m, \sigma, i, \text{upk}_i, \tau) = 1 \end{array} \right] \geq 1 - \epsilon(\kappa).$$

Anonymity captures the intuition that group signers remain anonymous for everyone except the opening authority. Thereby, the adversary can see arbitrary key exposures. Furthermore, in the CCA2 case, the adversary can even request arbitrary openings of other group signatures.

Definition 21 (T-Full Anonymity). *Let $T \in \{\text{CPA}, \text{CCA2}\}$. A GSS is T-fully anonymous, if for all PPT adversaries \mathcal{A} there is a negligible function $\epsilon(\cdot)$ such that*

$$\Pr \left[\begin{array}{l} (\text{gpk}, \text{ik}, \text{ok}) \leftarrow \text{GKeyGen}(1^\kappa), b \xleftarrow{R} \{0, 1\}, \\ b^* \leftarrow \mathcal{A}^{\mathcal{O}_T}(\text{gpk}, \text{ik}) \end{array} \quad : \quad b = b^* \right] \leq 1/2 + \epsilon(\kappa),$$

where

$$\mathcal{O}_T \leftarrow \begin{cases} \left\{ \begin{array}{l} \text{Ch}(b, \cdot, \cdot, \cdot), \text{SndToU}(\cdot), \text{WReg}(\cdot, \cdot), \\ \text{USK}(\cdot), \text{CrptU}(\cdot, \cdot) \end{array} \right\} & \text{if } T = \text{CPA}, \text{ and} \\ \left\{ \begin{array}{l} \text{Ch}(b, \cdot, \cdot, \cdot), \text{Open}(\cdot, \cdot), \text{SndToU}(\cdot), \\ \text{WReg}(\cdot, \cdot), \text{USK}(\cdot), \text{CrptU}(\cdot, \cdot) \end{array} \right\} & \text{if } T = \text{CCA2}. \end{cases}$$

Traceability models the requirement that, as long as the issuer behaves honestly and its secret key remains secret, every valid signature can be traced back to a user. This must even hold if the opening authority colludes with malicious users.

Definition 22 (Traceability). *A GSS is traceable, if for all PPT adversaries \mathcal{A} there is a negligible function $\epsilon(\cdot)$ such that*

$$\Pr \left[\begin{array}{l} (\text{gpk}, \text{ik}, \text{ok}) \leftarrow \text{GKeyGen}(1^\kappa), \\ \mathcal{O} \leftarrow \{\text{SndToU}(\cdot), \text{AddU}(\cdot), \\ \text{RReg}(\cdot), \text{USK}(\cdot), \text{CrptU}(\cdot)\}, \\ (m, \sigma) \leftarrow \mathcal{A}^{\mathcal{O}}(\text{gpk}, \text{ok}), \\ (i, \tau) \leftarrow \text{Open}(\text{gpk}, \text{ok}, \text{reg}, m, \sigma) \end{array} \quad : \quad \begin{array}{l} \text{Verify}(\text{gpk}, m, \sigma) = 1 \wedge \\ (i = \perp \vee \\ \text{Judge}(\text{gpk}, m, \sigma, i, \text{upk}_i, \tau) = 0) \end{array} \right] \leq \epsilon(\kappa).$$

Non-frameability requires that no one can forge signatures for honest users. This must even hold if the issuing authority, the opening authority, and, other malicious users collude.

Definition 23 (Non-Frameability). A GSS is non-frameable, if for all PPT adversaries \mathcal{A} there is a negligible function $\epsilon(\cdot)$ such that

$$\Pr \left[\begin{array}{l} (\text{gpk}, \text{ik}, \text{ok}) \leftarrow \text{GKeyGen}(1^\kappa), \\ \mathcal{O} \leftarrow \{\text{SndToU}(\cdot), \text{WReg}(\cdot, \cdot), \\ \text{GSig}(\cdot, \cdot), \text{USK}(\cdot), \text{CrptU}(\cdot)\}, \\ (m, \sigma, i, \tau) \leftarrow \mathcal{A}^{\mathcal{O}}(\text{gpk}, \text{ok}, \text{ik}) \end{array} : \begin{array}{l} \text{Verify}(\text{gpk}, m, \sigma) = 1 \wedge \\ i \in \text{HU} \wedge \text{gsk}_i \neq \perp \wedge \\ i \notin \text{USK} \wedge (i, m) \notin \text{SIG} \wedge \\ \text{Judge}(\text{gpk}, m, \sigma, i, \text{upk}_i, \tau) = 1 \end{array} \right] \leq \epsilon(\kappa),$$

where USK and SIG denote the queries to the oracles USK and Sign , respectively.

Weak opening soundness [SSE⁺12] essentially requires that no malicious user can claim ownership of a signature issued by an honest user, as long as the opening authority behaves honestly.

Definition 24 (Weak Opening Soundness). A GSS is weakly opening sound, if for all PPT adversaries \mathcal{A} there is a negligible function $\epsilon(\cdot)$ such that

$$\Pr \left[\begin{array}{l} (\text{gpk}, \text{ik}, \text{ok}) \leftarrow \text{GKeyGen}(1^\kappa), \\ \mathcal{O} \leftarrow \{\text{AddU}(\cdot)\}, \\ (m, i, j, \text{st}) \leftarrow \mathcal{A}^{\mathcal{O}}(\text{gpk}), \\ \sigma \leftarrow \text{Sign}(\text{gpk}, \text{gsk}_i, m), \\ \tau \leftarrow \mathcal{A}^{\mathcal{O}}(\text{st}, \sigma, \text{gsk}_j) \end{array} : \begin{array}{l} i \neq j \wedge \{i, j\} \subseteq \text{HU} \wedge \\ \text{Judge}(\text{gpk}, m, \sigma, j, \text{upk}_j, \tau) = 1 \end{array} \right] \leq \epsilon(\kappa).$$

4 Construction

Our construction idea is inspired by [HS14], who use the “unlinkability” feature of SPS-EQ signatures to construct anonymous credentials. Essentially, a credential in their approach represents a signature for an equivalence class and to show a credential they always present a newly re-randomized signature to a random representative of this class. While, due to the intuitive relation of anonymous credentials and group signatures, it might seem straightforward to map this idea to group signatures it turns out that there are various subtle, yet challenging issues which we need to solve.

First, the anonymity experiment does not put many restrictions on the Ch and the USK oracle. In particular, Ch can be called an arbitrary number of times and USK can be called for all users. Thus, the user secret keys must be of a form so that it is possible to embed decision problem instances into them upon simulation, while not influencing their distribution (as otherwise an adversary would be able to detect the simulation). More precisely, anonymity in our paradigm seems to require that the user keys contain no \mathbb{Z}_p elements, which, in turn, renders the non-frameability proof more difficult. Second, if CCA2-full anonymity is required, the simulatability of the open oracle needs to be ensured, while the reduction must not be aware of the opening information (as otherwise the reduction could trivially break anonymity on its own and would be meaningless). This seems to crucially require a proof system providing rather strong extractability properties. To maintain efficiency, it is important to find the mildest possible requirement which still allows the security proofs to go through. Finally, the non-frameability adversary is given the issuing key as well as the opening key. Thus, the reduction must be able to simulate the whole

join process without knowledge of a user secret key in a way that the distribution change is not even detectable with the knowledge of these keys.

Now, before we present our full construction, we briefly revisit our basic idea. In our scheme, each group member chooses a secret vector $(R, P) \in (\mathbb{G}_1^*)^2$ representing an equivalence class where the second component P is identical for all users. When joining the group, a blinded version $q \cdot (R, P)$ with $q \xleftarrow{R} \mathbb{Z}_p^*$ of this vector, i.e., another representative of the class, is signed by the issuer using an SPS-EQ, and, by the re-randomization property of SPS-EQ and the feature to publicly change representatives of classes, the user thus obtains a signature on the unblinded key (R, P) using $\text{ChgRep}_{\mathcal{R}}$ with q^{-1} . To provide a means to open signatures, a user additionally has to provide an encryption of a value $\hat{R} \in \mathbb{G}_2$ such that $e(R, \hat{P}) = e(P, \hat{R})$ on joining (and has to sign the ciphertext as an identity proof). The group signing key of the user is then the pair consisting of the vector (R, P) and the SPS-EQ signature on this vector. A group member can sign a message m on behalf of the group by randomizing its group signing key and computing a signature of knowledge (SoK) to the message m proving knowledge of the used randomizer.² The group signature is then the randomized group signing key and the SoK.

Very roughly, a signer then remains anonymous since it is infeasible to distinguish two randomized user secret keys under DDH in \mathbb{G}_1 . The unforgeability of SPS-EQ ensures that each valid signature can be opened. Furthermore, it is hard to forge signatures of honest group members since it is hard to unblind a user secret key under co-CDHI and the signature of knowledge essentially ensures that we can extract such an unblinded user secret key from a successful adversary.

4.1 Detailed Construction

In our scheme, we require zero-knowledge proofs upon **Join** and **Open**. The **NP** relation R_J corresponding to the proof carried out in **Join** is defined as

$$((U_i, Q, \hat{C}_{J_i}, \text{pk}_O), (r, \omega)) \in R_J \iff \hat{C}_{J_i} = \Omega.\text{Enc}(\text{pk}_O, r\hat{P}; \omega) \wedge U_i = r \cdot Q.$$

The **NP** relation R_O corresponding to the proof carried out upon **Open** is

$$\begin{aligned} ((\hat{C}_{J_i}, \text{pk}_O, \sigma), (\text{sk}_O, \hat{R})) \in R_O \iff & \hat{R} = \Omega.\text{Dec}(\text{sk}_O, \hat{C}_{J_i}) \wedge \\ & \text{pk}_O \equiv \text{sk}_O \wedge e(\sigma_1[1][1], \hat{P}) = e(\sigma_1[1][2], \hat{R}). \end{aligned}$$

Thereby, $\text{pk} \equiv \text{sk}$ denotes the consistency of pk and sk .

Furthermore, upon **Sign** we require a signature of knowledge which is with respect to the following **NP** relation R_S .

$$((P, Q), \rho) \in R_S \iff Q = \rho \cdot P.$$

For the sake of compact presentation, we assume that the languages defined by R_J , R_O , R_S are implicit in the CRSs crs_J , crs_O , and crs_S , respectively. The full construction can be found in Scheme 1.

² For technical reasons and in particular for extractability, we actually require a signature of knowledge for message $m' = \sigma_1 || m$, where σ_1 contains the re-randomized user secret key and SPS-EQ signature.

<p>GKeyGen(1^κ) : Run $\text{BG} \leftarrow \text{BGGen}_{\mathcal{R}}(1^\kappa)$, $(\text{sk}_{\mathcal{R}}, \text{pk}_{\mathcal{R}}) \leftarrow \text{KeyGen}_{\mathcal{R}}(\text{BG}, 2)$, $(\text{sk}_0, \text{pk}_0) \leftarrow \Omega.\text{KeyGen}(1^\kappa)$, $\text{crs}_{\mathcal{J}} \leftarrow \Pi.\text{Setup}(1^\kappa)$, $\text{crs}_0 \leftarrow \Pi.\text{Setup}(1^\kappa)$, $\text{crs}_S \leftarrow \text{SoK}.\text{Setup}(1^\kappa)$, set $\text{gpk} \leftarrow (\text{pk}_{\mathcal{R}}, \text{pk}_0, \text{crs}_{\mathcal{J}}, \text{crs}_0, \text{crs}_S)$, $\text{ik} \leftarrow \text{sk}_{\mathcal{R}}$, $\text{ok} \leftarrow \text{sk}_0$ and return $(\text{gpk}, \text{ik}, \text{ok})$.</p>
<p>UKeyGen(1^κ) : Return $(\text{usk}_i, \text{upk}_i) \leftarrow \Sigma.\text{KeyGen}(1^\kappa)$.</p>
<p>Join⁽¹⁾($\text{gpk}, \text{usk}_i, \text{upk}_i$) : Choose $q, r \xleftarrow{R} \mathbb{Z}_p^*$, set $(U_i, Q) \leftarrow (r \cdot qP, qP)$, and output $M_{\mathcal{J}} \leftarrow ((U_i, Q), \hat{C}_{\mathcal{J}_i}, \sigma_{\mathcal{J}_i}, \pi_{\mathcal{J}_i})$ and $\text{st} \leftarrow (\text{gpk}, q, U_i, Q)$, where</p> $\hat{C}_{\mathcal{J}_i} \leftarrow \Omega.\text{Enc}(\text{pk}_0, r\hat{P}; \omega), \sigma_{\mathcal{J}_i} \leftarrow \Sigma.\text{Sign}(\text{usk}_i, \hat{C}_{\mathcal{J}_i}),$ $\pi_{\mathcal{J}_i} \leftarrow \Pi.\text{Proof}(\text{crs}_{\mathcal{J}}, (U_i, Q, \hat{C}_{\mathcal{J}_i}, \text{pk}_0), (r, \omega)).$
<p>Issue($\text{gpk}, \text{ik}, i, \text{upk}_i, \text{reg}$) : Receive $M_{\mathcal{J}} = ((U_i, Q), \hat{C}_{\mathcal{J}_i}, \sigma_{\mathcal{J}_i}, \pi_{\mathcal{J}_i})$, return reg and send σ' to user i, where</p> $\text{reg}_i \leftarrow (\hat{C}_{\mathcal{J}_i}, \sigma_{\mathcal{J}_i}), \sigma' \leftarrow \text{Sign}_{\mathcal{R}}((U_i, Q), \text{sk}_{\mathcal{R}}),$ <p>if $\Pi.\text{Verify}(\text{crs}_{\mathcal{J}}, (U_i, Q, \hat{C}_{\mathcal{J}_i}, \text{pk}_0), \pi_{\mathcal{J}_i}) = 1 \wedge \Sigma.\text{Verify}(\text{upk}_i, \hat{C}_{\mathcal{J}_i}, \sigma_{\mathcal{J}_i}) = 1$, and return \perp otherwise.</p>
<p>Join⁽²⁾(st, σ') : Parse st as (gpk, q, U_i, Q) and return gsk_i, where</p> $\text{gsk}_i = ((rP, P), \sigma) \leftarrow \text{ChgRep}_{\mathcal{R}}((U_i, Q), \sigma', q^{-1}, \text{pk}_{\mathcal{R}}),$ <p>if $\text{Verify}_{\mathcal{R}}((U_i, Q), \sigma', \text{pk}_{\mathcal{R}}) = 1$, and return \perp otherwise.</p>
<p>Sign($\text{gpk}, \text{gsk}_i, m$) : Choose $\rho \xleftarrow{R} \mathbb{Z}_p^*$, and return $\sigma \leftarrow (\sigma_1, \sigma_2)$, where</p> $\sigma_1 \leftarrow \text{ChgRep}_{\mathcal{R}}(\text{gsk}_i, \rho, \text{pk}_{\mathcal{R}}), \sigma_2 \leftarrow \text{SoK}.\text{Sign}(\text{crs}_S, (P, \sigma_1[1][2]), \rho, \sigma_1 m).$
<p>Verify(gpk, m, σ) : Return 1 if the following holds, and 0 otherwise:</p> $\text{Verify}_{\mathcal{R}}(\sigma_1, \text{pk}_{\mathcal{R}}) = 1 \wedge \text{SoK}.\text{Verify}(\text{crs}_S, (P, \sigma_1[1][2]), \sigma_1 m, \sigma_2) = 1.$
<p>Open($\text{gpk}, \text{ok}, \text{reg}, m, \sigma$) : Parse σ as (σ_1, σ_2), and ok as sk_0. Obtain the lowest index i,^a so that it holds for $(\hat{C}_{\mathcal{J}_i}, \sigma_{\mathcal{J}_i}) \leftarrow \text{reg}_i$ that $\hat{R} \leftarrow \Omega.\text{Dec}(\text{sk}_0, \hat{C}_{\mathcal{J}_i})$ and $e(\sigma_1[1][1], \hat{P}) = e(\sigma_1[1][2], \hat{R})$. Return (i, τ) and \perp if no such entry exists, where</p> $\tau \leftarrow (\pi_0, \hat{C}_{\mathcal{J}_i}, \sigma_{\mathcal{J}_i}), \text{ and } \pi_0 \leftarrow \Pi.\text{Proof}(\text{crs}_0, (\hat{C}_{\mathcal{J}_i}, \text{pk}_0, \sigma), (\text{sk}_0, \hat{R})).$
<p>Judge($\text{gpk}, m, \sigma, i, \text{upk}_i, \tau$) : Parse τ as $(\pi_0, \hat{C}_{\mathcal{J}_i}, \sigma_{\mathcal{J}_i})$, and return 1 if the following holds and 0 otherwise:</p> $\Sigma.\text{Verify}(\text{upk}_i, \hat{C}_{\mathcal{J}_i}, \sigma_{\mathcal{J}_i}) = 1 \wedge \Pi.\text{Verify}(\text{crs}_0, (\hat{C}_{\mathcal{J}_i}, \text{pk}_0, \sigma), \pi_0) = 1.$
<p>^a We assume that the indexes are in ascending order w.r.t. the time of registration.</p>

Scheme 1: Fully-Anonymous Dynamic Group Signature Scheme

Note that if multiple users collude and use the same value r upon **Join**⁽¹⁾, we always return the first user who registered with this particular value r in **Open**. Then, **Open** always returns the signer who initiated the collusion by sharing the r value, which, we think, is the most reasonable choice. Note that this is in line with the BSZ model: traceability only requires that every valid signature can be opened, while not requiring that it opens to one particular user out of the set of colluding users;

correctness and non-frameability are defined with respect to honest users and are therefore clearly not influenced.

4.2 Security

Theorem 1. *If SPS-EQ is correct, SoK is correct, and Π is sound, then also Scheme 1 is correct.*

Proof. Correctness is straight forward to verify by inspection. We only have to take care of one detail: There is the possibility that two honest executions of AddU yield the same value r (which is chosen uniformly at random upon Join⁽¹⁾). Since the number of users is $\leq \text{poly}(\kappa)$, the probability of two colliding r is negligible. \square

Subsequently, we will formally prove the remaining security properties. In our proofs, we omit to make the negligible distribution switches which arise when sampling uniformly random from \mathbb{Z}_p instead of \mathbb{Z}_p^* explicit and instead treat them as conceptual changes for the sake of compactness.

Theorem 2. *If Π is adaptively zero-knowledge, SoK is simulatable, Ω is IND-CPA secure, SPS-EQ perfectly adapts signatures, and the DDH assumption holds in \mathbb{G}_1 , then Scheme 1 is CPA-full anonymous.*

Theorem 3. *If Π is adaptively zero-knowledge, SoK is simulatable and straight-line f -extractable, where $f : \mathbb{Z}_p \rightarrow \mathbb{G}_2$ is defined as $r \mapsto r \cdot \hat{P}$, Ω is IND-CCA2 secure, SPS-EQ perfectly adapts signatures, and the DDH assumption holds in \mathbb{G}_1 , then Scheme 1 is CCA2-full anonymous.*

Proof (Anonymity). We prove Theorem 2 and 3 by showing that the output distributions of the Ch oracle are (computationally) independent of the bit b , where we highlight the parts of the proof which are specific to Theorem 3 and can be omitted to prove Theorem 2. Therefore, let $q_{\text{Ch}} \leq \text{poly}(\kappa)$ be the number of queries to Ch, $q_{\text{O}} \leq \text{poly}(\kappa)$ be the number of queries to Open, and $q_{\text{SndToU}} \leq \text{poly}(\kappa)$ be the number of queries to SndToU.

Game 0: The original anonymity game.

Game 1: As Game 0, but we run $(\text{crs}_J, \tau_J) \leftarrow \Pi.\mathcal{S}_1(1^\kappa)$ instead of $\text{crs}_J \leftarrow \Pi.\text{Setup}(1^\kappa)$ upon running GKeyGen and store the trapdoor τ_J . Then, we simulate all calls to $\Pi.\text{Proof}$ executed in Join using the simulator, i.e., without a witness.

Transition - Game 0 \rightarrow Game 1: A distinguisher $\mathcal{D}^{0 \rightarrow 1}$ is an adversary against adaptive zero-knowledge of Π , and, therefore, the probability to distinguish Game 0 and Game 1 is negligible, i.e., $|\Pr[S_1] - \Pr[S_0]| \leq \epsilon_{\text{ZK}_J}(\kappa)$.

Game 2: As Game 1, but we run $(\text{crs}_O, \tau_O) \leftarrow \Pi.\mathcal{S}_1(1^\kappa)$ instead of $\text{crs}_O \leftarrow \Pi.\text{Setup}(1^\kappa)$ upon running GKeyGen and store the trapdoor τ_O . Then, we simulate all calls to $\Pi.\text{Proof}$ in Open using the simulator, i.e., without a witness.

Transition - Game 1 \rightarrow Game 2: A distinguisher $\mathcal{D}^{1 \rightarrow 2}$ is an adversary against adaptive zero-knowledge of Π , and, therefore, the probability to distinguish Game 1 and Game 2 is negligible, i.e., $|\Pr[S_2] - \Pr[S_1]| \leq \epsilon_{\text{ZK}_O}(\kappa)$.

Game 3: As Game 2, but we run $(\text{crs}_S, \tau_S) \leftarrow \text{SoK.SimSetup}(1^\kappa)$ instead of $\text{crs}_S \leftarrow \text{SoK.Setup}(1^\kappa)$ upon running GKeyGen and store the trapdoor τ_S .

Transition - Game 2 \rightarrow Game 3: A distinguisher $\mathcal{D}^{2 \rightarrow 3}$ is an adversary against simulatability of SoK. Therefore, the distinguishing probability is negligible, i.e., $|\Pr[S_3] - \Pr[S_2]| \leq \epsilon_{\text{SIM}}(\kappa)$.

Game 4: As Game 3, but instead of computing $(\text{sk}_O, \text{pk}_O) \leftarrow \Omega.\text{KeyGen}(1^\kappa)$ in GKeyGen , we obtain pk_O from an IND-CPA (resp. IND-CCA2) challenger and set $\text{sk}_O \leftarrow \perp$.

In the CCA2 case, the environment additionally maintains a secret list GSK and upon each call to the SndToU oracle it sets $\text{GSK}[i] \leftarrow \text{gsk}_i$. Furthermore, we simulate the Open algorithm executed within the Open oracle as follows.

$\text{Open}(\text{gpk}, \text{ok}, \text{reg}, m, \sigma)$: Obtain \hat{R} using the straight-line f -extractor, and obtain index i such that $e(\text{GSK}[i][1][2], \hat{R}) = e(\sigma_1[1][2], \hat{P})$. If $i \neq \perp$ and the entry for i in the registration table was not overwritten by the adversary, compute a simulated proof τ and return (i, τ) . Otherwise we submit \hat{C}_{J_i} to the decryption oracle provided by the IND-CCA2 challenger and return whatever the original open oracle would return (but with a simulated proof).

Note that since we never need to simulate SoKs in the anonymity game, we know that the conditions for the straight-line f -extractor to work with overwhelming probability are satisfied for every query. If the extractor fails at some point, we choose $b \xleftarrow{R} \{0, 1\}$ and return b .

Transition - Game 3 \rightarrow Game 4 (CPA): This change is conceptual, i.e., $\Pr[S_3] = \Pr[S_4]$.

Transition - Game 3 \rightarrow Game 4 (CCA2): By the straight-line f -extractability of the SoK, one can extract a witness ρ in every call to Open with overwhelming probability $1 - \epsilon_{\text{EXT}}(\kappa)$. Thus, we have that $\Pr[S_4] = 1/2 + (\Pr[S_3] - 1/2) \cdot (1 - \epsilon_{\text{EXT}}(\kappa))^{q_O}$.

Game 5: As Game 4, but we compute the ciphertext \hat{C}_{J_i} in the Join algorithm (executed within the SndToU oracle) as $\hat{C}_{J_i} \leftarrow \Omega.\text{Enc}(\text{pk}, \hat{P})$, i.e., with a constant message that is independent of the user.

Transition - Game 4 \rightarrow Game 5: A distinguisher $\mathcal{D}^{4 \rightarrow 5}$ is a distinguisher for the IND-CPA (resp. IND-CCA2) game of Ω , i.e., $|\Pr[S_5] - \Pr[S_4]| \leq q_{\text{SndToU}} \cdot \epsilon_{\text{CPA}}(\kappa)$ (resp. $|\Pr[S_5] - \Pr[S_4]| \leq q_{\text{SndToU}} \cdot \epsilon_{\text{CCA2}}(\kappa)$).³

Game 6: As Game 5, but the environment obtains and stores a DDH instance (aP, bP, cP) in \mathbb{G}_1 . Additionally, we further modify the Join algorithm (executed within SndToU) as follows. Instead of choosing $r \xleftarrow{R} \mathbb{Z}_p$, we use the random self reducibility of DDH to obtain an independent DDH instance $(uP, vP, wP) \xleftarrow{R, SR} (aP, bP, cP)$, choose $q \xleftarrow{R} \mathbb{Z}_p^*$, compute $(U_i, Q_i) \leftarrow (q \cdot uP, q \cdot P)$. Furthermore, the environment maintains a secret list DDH and upon each Issue it sets $\text{DDH}[i] \leftarrow (uP, vP, wP)$.

³ For compactness, we collapsed the q_{SndToU} game changes into a single game change and note that one can straight forwardly unroll this to q_{SndToU} game changes where a single ciphertext is exchanged in each game.

Transition - Game 5 \rightarrow Game 6: The output distributions in Game 5 and Game 6 are identical, i.e., $\Pr[S_6] = \Pr[S_5]$.

Game 7: As Game 6, but all calls to $\text{ChgRep}_{\mathcal{R}}(M, \rho, \text{pk}_{\mathcal{R}})$ are replaced by $\text{Sign}_{\mathcal{R}}(\rho \cdot M, \text{sk}_{\mathcal{R}})$.

Transition - Game 6 \rightarrow Game 7: Under perfect adaption of signatures, the output distributions in Game 6 and Game 7 are identical, i.e., $\Pr[S_7] = \Pr[S_6]$.

Game 8_j ($1 \leq j \leq q_{\text{Ch}}$): As Game 7, but we modify the Ch oracle as follows. For the first j queries, instead of running $\sigma_1 \leftarrow \text{Sign}_{\mathcal{R}}(\rho \cdot \text{gsk}_{i_b}[1], \text{sk}_{\mathcal{R}})$, we choose $R \xleftarrow{R} \mathbb{G}_1$, and compute $\sigma_1 \leftarrow \text{Sign}_{\mathcal{R}}(\rho \cdot (R, P), \text{sk}_{\mathcal{R}})$.

Transition - Game 7 \rightarrow Game 8_1 : A distinguisher $\mathcal{D}^{7 \rightarrow 8_1}$ is a DDH distinguisher. To show this, we present an implementation of the Ch oracle, that—depending on the validity of the DDH instance (aP, bP, cP) —interpolates between Game 7 and Game 8_1 . That is, in the first query we obtain the tuple $(uP, vP, wP) \leftarrow \text{DDH}[i_b]$ and compute σ_1 as $\sigma_1 \leftarrow \text{Sign}_{\mathcal{R}}((wP, vP), \text{sk}_{\mathcal{R}})$. Then, if the initial DDH instance (aP, bP, cP) is valid, we have a distribution as in Game 7, whereas we have a distribution as in Game 8_1 otherwise. The success probability of a distinguisher between Game 7 and Game 8_1 is thus negligible, i.e., $|\Pr[S_{8_1}] - \Pr[S_7]| \leq \epsilon_{\text{DDH}}(\kappa)$.

Transitions - Game $8_j \rightarrow$ Game 8_{j+1} ($1 \leq j \leq q_{\text{Ch}}$): The answers of the Ch oracle for the first j queries are already random in Game 8_j . Then, it is easy to show that a distinguisher $\mathcal{D}^{8_j \rightarrow 8_{j+1}}$ is a DDH distinguisher, i.e., by embedding $(uP, vP, wP) \leftarrow \text{DDH}[i_b]$ in the answer of the Ch query $j+1$ using the same strategy as above. Summing up, we have $|\Pr[S_{8_q}] - \Pr[S_{8_1}]| \leq (q_{\text{Ch}} - 1) \cdot \epsilon_{\text{DDH}}(\kappa)$.

In Game $8_{q_{\text{Ch}}}$, the simulation is independent of the bit b , i.e., $\Pr[S_{8_q}] = 1/2$; what remains is to obtain a bound on the success probability in Game 0. In the CPA case, we have that $\Pr[S_0] \leq 1/2 + q_{\text{SndToU}} \cdot \epsilon_{\text{CPA}}(\kappa) + q_{\text{Ch}} \cdot \epsilon_{\text{DDH}}(\kappa) + \epsilon_{\text{ZK}_J}(\kappa) + \epsilon_{\text{ZK}_O}(\kappa) + \epsilon_{\text{SIM}}(\kappa)$, which proves Theorem 2. In the CCA2 case, we have that $\Pr[S_0] \leq \Pr[S_3] + \epsilon_{\text{ZK}_J}(\kappa) + \epsilon_{\text{ZK}_O} + \epsilon_{\text{SIM}}(\kappa)$, that $\Pr[S_4] \leq 1/2 + q_{\text{SndToU}} \cdot \epsilon_{\text{CCA2}}(\kappa) + q_{\text{Ch}} \cdot \epsilon_{\text{DDH}}(\kappa)$, and that $\frac{\Pr[S_4] - 1/2}{(1 - \epsilon_{\text{EXT}}(\kappa))^{q_0}} + 1/2 = \Pr[S_3]$. This yields $\Pr[S_0] \leq \frac{\Pr[S_4] - 1/2}{(1 - \epsilon_{\text{EXT}}(\kappa))^{q_0}} + 1/2 + \epsilon_{\text{ZK}_J}(\kappa) + \epsilon_{\text{ZK}_O} + \epsilon_{\text{SIM}}(\kappa) = \frac{q_{\text{SndToU}} \cdot \epsilon_{\text{CCA2}}(\kappa) + q_{\text{Ch}} \cdot \epsilon_{\text{DDH}}(\kappa)}{(1 - \epsilon_{\text{EXT}}(\kappa))^{q_0}} + 1/2 + \epsilon_{\text{ZK}_J}(\kappa) + \epsilon_{\text{ZK}_O}(\kappa) + \epsilon_{\text{SIM}}(\kappa)$, which proves Theorem 3. \square

We note that one can avoid the factor q_{Ch} in the proof using the fact that one can obtain q_{Ch} DDH instances $(uP, v_iP, w_iP)_{i \in [q_{\text{Ch}}]}$ from a single DDH instance (uP, vP, wP) so that (in-)validity of the original instance carries over to each $(uP, v_iP, w_iP)_{i \in [q_{\text{Ch}}]}$. To do so, one chooses $x_i, y_i \xleftarrow{R} \mathbb{Z}_p$ and computes $v_iP \leftarrow x_i \cdot vP + y_iP$ and $w_iP \leftarrow x_i \cdot wP + y_i \cdot uP$.

Theorem 4. *If SPS-EQ is EUF-CMA secure, and Π is sound, then Scheme 1 is traceable.*

Proof (Traceability). We show that traceability holds using a sequence of games, where we let $q \leq \text{poly}(\kappa)$ be the number of queries to the SndTol oracle.

Game 0: The original traceability game.

Game 1: As the original game, but we obtain crs_J from a soundness challenger of Π .

Transition - Game 0 \rightarrow Game 1: This change is only conceptual, i.e., $\Pr[S_0] = \Pr[S_1]$.

Game 2: As Game 1, but after every successful execution of `SndTol`, we obtain $\hat{R} \leftarrow \Omega.\text{Dec}(\text{sk}_O, C_{J_i})$ and abort if $e(U_i, \hat{P}) \neq e(Q, \hat{R})$.

Transition - Game 0 \rightarrow Game 1: If we abort we have a valid proof π_{J_i} attesting that $(U_i, Q, \hat{C}_{J_i}, \text{pk}_O) \in L_{R_J}$, but by the perfect correctness of Ω there exists no ω such that $C_{J_i} = \Omega.\text{Enc}(\text{pk}_O, r \cdot \hat{P}; \omega) \wedge U_i = r \cdot Q$, i.e., we have that $(U_i, Q, \hat{C}_{J_i}, \text{pk}_O)$ is actually not in L_{R_J} . Thus, we only abort if the adversary breaks the soundness of Π in one of the oracle queries, i.e., $\Pr[S_2] = \Pr[S_1] \cdot (1 - \epsilon_S(\kappa))^q$.

Game 3: As Game 2, but we obtain `BG` and a public key pk_R from an EUF-CMA challenger of the SPS-EQ. Whenever an SPS-EQ signature is required, \mathcal{R}^f forwards the message to be signed to the signing oracle provided by the EUF-CMA challenger.

Transition - Game 2 \rightarrow Game 3: This change is conceptual, i.e., $\Pr[S_2] = \Pr[S_3]$.

If the adversary eventually outputs a valid forgery (m, σ) , we know that σ contains an SPS-EQ signature σ_1 for some (rP, P) such that we have never seen a corresponding $r\hat{P}$, i.e., there is no entry i in the registration table where \hat{C}_{J_i} contains $r\hat{P}$ s.t. $e(\sigma_1[1][1], \hat{P}) = e(\sigma_1[1][2], r\hat{P})$ holds. Consequently, σ_1 is a valid SPS-EQ signature for an unqueried equivalence class and we have that $\Pr[S_3] \leq \epsilon_F(\kappa)$. All in all, this yields that $\Pr[S_0] \leq \frac{\epsilon_F(\kappa)}{(1 - \epsilon_S(\kappa))^q}$, which proves the theorem. \square

Theorem 5. *If Π is sound and adaptively zero-knowledge, SoK is simulatable and extractable, Σ is EUF-CMA secure, Ω is perfectly correct, and the co-CDHI assumption holds, then Scheme 1 is non-frameable.*

Proof (Non-frameability). We prove non-frameability using a sequence of games. Thereby we let the number of users in the system be $q \leq \text{poly}(\kappa)$.

Game 0: The original non-frameability game.

Game 1: As Game 0, but we guess the index i that will be attacked by the adversary. If the adversary attacks another index, we abort.

Transition - Game 0 \rightarrow Game 1: The winning probability in Game 1 is the same as in Game 0, unless an abort event happens. We thus have $\Pr[S_1] = \Pr[S_0] \cdot 1/q$.

Game 2: As Game 1, but we run $(\text{crs}_J, \tau_J) \leftarrow \Pi.\mathcal{S}_1(1^\kappa)$ instead of $\text{crs}_J \leftarrow \Pi.\text{Setup}(1^\kappa)$ upon running `GKeyGen` and store the trapdoor τ_J . Then, we simulate all calls to `$\Pi.\text{Proof}$` in `Join` using the simulator, i.e., without a witness.

Transition - Game 1 \rightarrow Game 2: A distinguisher $\mathcal{D}^{1 \rightarrow 2}$ is an adversary against adaptive zero-knowledge of Π , and, therefore, the probability to distinguish Game 1 and Game 2 is negligible, i.e., $|\Pr[S_2] - \Pr[S_1]| \leq \epsilon_{\text{ZK}_J}(\kappa)$.

Game 3: As Game 2, but we obtain crs_O from a soundness challenger upon running `GKeyGen`.

Transition - Game 2 \rightarrow Game 3: This change is conceptual, i.e., $\Pr[S_3] = \Pr[S_2]$.

Game 4: As Game 3, but we setup the SoK in simulation mode, i.e., we run $(\text{crs}_S, \tau_S) \leftarrow \text{SoK}.\text{SimSetup}(1^\kappa)$ instead of $\text{crs}_S \leftarrow \text{SoK}.\text{Setup}(1^\kappa)$ upon running `GKeyGen` and store the trapdoor τ_S . Then, we simulate all calls to `SoK.Sign` using the simulator, i.e., without a witness.

Transition - Game 3 \rightarrow Game 4: A distinguisher $\mathcal{D}^{3 \rightarrow 4}$ is an adversary against simulatability of SoK. Therefore, the distinguishing probability is negligible, i.e., $|\Pr[S_4] - \Pr[S_3]| \leq \epsilon_{\text{SIM}}(\kappa)$.

Game 5: As Game 4, but we modify the Join algorithm (executed within the SndToU oracle) when queried for user with index i as follows. We obtain a co-CDHI instance $(aP, 1/a\hat{P})$ for BG, choose $r \xleftarrow{R} \mathbb{Z}_p$, set $(U_i, Q) \leftarrow (r \cdot P, aP)$, and compute $\hat{C}_{J_i} \leftarrow \Omega.\text{Enc}(\text{pk}_O, r \cdot 1/a\hat{P})$ and store r . On successful execution we set $\text{gsk}_i \leftarrow ((U_i, Q), \sigma')$ (note that π_{J_i} as well as the signatures in the GSig oracle are already simulated, i.e., the discrete log of Q is not required to be known to the environment).

Transition - Game 4 \rightarrow Game 5: Since r is uniformly random, we can write it as $r = r'a$ for some $r' \in \mathbb{Z}_p$. Then it is easy to see that the game change is conceptual, i.e., $\Pr[S_5] = \Pr[S_4]$.

Game 6: As Game 5, but for every forgery output by the adversary, we extract $\rho \leftarrow \text{SoK.Extract}(\text{crs}_S, \tau_S, (P, \sigma_1[1][2]), \sigma_1 || m, \sigma_2)$ and abort if the extraction fails.

Transition - Game 5 \rightarrow Game 6: By the extractability of the SoK, one can extract a witness ρ with overwhelming probability $1 - \epsilon_{\text{EXT}}(\kappa)$.⁴ Thus, we abort with probability $\epsilon_{\text{EXT}}(\kappa)$ and $\Pr[S_6] = \Pr[S_5] \cdot (1 - \epsilon_{\text{EXT}}(\kappa))$.

Game 7: As Game 6, but we further modify the Join algorithm when queried for user with index i (executed within the SndToU oracle) as follows. Instead of choosing $(\text{usk}_i, \text{upk}_i) \leftarrow \text{UKeyGen}(1^\kappa)$, we engage with an EUF-CMA challenger, obtain upk_i and set $\text{usk}_i \leftarrow \emptyset$. If any signature is required, we obtain it using the oracle provided by the EUF-CMA challenger.

Transition Game 6 \rightarrow Game 7: This change is conceptual, i.e., $\Pr[S_7] = \Pr[S_6]$.

At this point we have three possibilities if \mathcal{A} outputs a valid forgery.

1. If a signature for \hat{C}_{J_i} was never requested, \mathcal{A} is an EUF-CMA forger for Σ and the forgery is $(\hat{C}_{J_i}, \sigma_{J_i})$. The probability for this to happen is upper bounded by $\epsilon_f(\kappa)$.
2. Otherwise, we know that \hat{C}_{J_i} is honestly computed by the environment and—by the perfect correctness of Ω —thus contains $r/a\hat{P}$, which leaves us two possibilities:
 - (a) If $e(\sigma[1][1], \hat{P}) = e(\sigma[1][2], r/a\hat{P})$, \mathcal{A} is an adversary against co-CDHI, since we can obtain $((r \cdot 1/aP, P), \sigma')$ $\leftarrow \text{ChgRep}_{\mathcal{R}}(\sigma_1, \rho^{-1}, \text{pk}_{\mathcal{R}})$ and use r to output $r^{-1} \cdot (r \cdot 1/aP) = 1/aP$. The probability for this to happen is upper bounded by $\epsilon_{\text{co-CDHI}}(\kappa)$.
 - (b) If $e(\sigma[1][1], \hat{P}) \neq e(\sigma[1][2], r/a\hat{P})$, \mathcal{A} has produced an opening proof for a statement which is actually not in L_{R_O} . The probability for this to happen is upper bounded by $\epsilon_S(\kappa)$.

Taking the union bound we obtain $\epsilon_{\text{nf7}}(\kappa) \leq \epsilon_f(\kappa) + \epsilon_{\text{co-CDHI}}(\kappa) + \epsilon_S(\kappa)$, which yields the following bound for the success probability in Game 1: $\Pr[S_1] \leq \Pr[S_5] + \epsilon_{\text{ZK}_J}(\kappa) + \epsilon_{\text{SIM}}(\kappa)$. Furthermore, we know that $\Pr[S_5] = \frac{\epsilon_{\text{nf7}}(\kappa)}{1 - \epsilon_{\text{EXT}}(\kappa)}$ and $\Pr[S_0] =$

⁴ Note that using $\sigma_1 || m$ as message in the SoK ensures that the conditions for the extractor to work with overwhelming probability are satisfied for every forgery output by the adversary.

$\Pr[S_1] \cdot q$. Taking all together we have that $\Pr[S_0] \leq q \cdot \left(\frac{\epsilon_{\text{nf7}}(\kappa)}{1 - \epsilon_{\text{EXT}}(\kappa)} + \epsilon_{\text{ZK}_J}(\kappa) + \epsilon_{\text{SIM}}(\kappa)\right)$, which is negligible. \square

Theorem 6. *If Ω is perfectly correct, and Σ is EUF-CMA secure, then Scheme 1 is weakly opening sound.*

Proof. Upon honestly executing Join for users i and j , the probability that their r (resp. \hat{R}) values collide is negligible. The perfect correctness of Ω and the EUF-CMA security of Σ thus uniquely determine user i as the signer of σ with overwhelming probability. Then, it is easy to see that an adversary against weak opening soundness is an adversary against soundness of Π . \square

5 Instantiation in the ROM

To compare our approach to existing approaches regarding signature size and computational effort upon signature generation and verification, we present the sign and verification algorithms for an instantiation of our scheme with the SPS-EQ from [FHS14, FHS15], whose security holds in the generic group model. For the instantiation of signatures of knowledge (SoKs) in the ROM, we apply the Fiat-Shamir (FS) [FS87] heuristic to Σ -protocols and further apply the transformation from [FKMV12] to obtain simulation soundness.

Before we introduce the approaches to obtain CPA-fully (resp. CCA2-fully) anonymous instantiations, we recall that the group signing key gsk_i consists of a vector of two group elements $(R, P) \in (\mathbb{G}_1^*)^2$ and an SPS-EQ signature $\sigma \in \mathbb{G}_1 \times \mathbb{G}_1^* \times \mathbb{G}_2^*$ on this vector. Randomization of a gsk_i with a random value $\rho \in \mathbb{Z}_p^*$, i.e., $\text{ChgRep}_{\mathcal{R}}$, requires 4 multiplications in \mathbb{G}_1 and 1 multiplication in \mathbb{G}_2 . Verification of an SPS-EQ signature on gsk_i requires 5 pairings.

Finally, we note that the proofs performed using Π within Join and Open can straight-forwardly be instantiated using standard techniques. Therefore, and since they are neither required within Sign nor Verify, we do not discuss their instantiation here.

5.1 CPA-Full Anonymity

Subsequently, we show how Sign and Verify are instantiated in the CPA-full anonymity setting. Therefore, let $H : \{0, 1\}^* \rightarrow \mathbb{Z}_p$ be a random oracle and let x be the proven statement (which is implicitly defined by the scheme):

Sign($\text{gpk}, \text{gsk}_i, m$): Parse gsk_i as $((R, P), \sigma)$, choose $\rho \xleftarrow{R} \mathbb{Z}_p$, compute $\sigma_1 = ((R', P'), \sigma') \leftarrow \text{ChgRep}_{\mathcal{R}}(\text{gsk}_i, \rho, \text{pk}_{\mathcal{R}})$. Choose $\nu \xleftarrow{R} \mathbb{Z}_p$, compute $N \leftarrow \nu P$, $c \leftarrow H(N \parallel \sigma_1 \parallel m \parallel x)$, $z \leftarrow \nu + c \cdot \rho$, set $\sigma_2 \leftarrow (c, z)$, and return $\sigma \leftarrow (\sigma_1, \sigma_2)$.
Verify(gpk, m, σ): Parse σ as $(\sigma_1, \sigma_2) = (((R', P'), \sigma'), (c, z))$, return 0 if $\text{Verify}_{\mathcal{R}}(\sigma_1, \text{pk}_{\mathcal{R}}) = 0$. Otherwise compute $N \leftarrow zP - cP'$ and check whether $c = H(N \parallel \sigma_1 \parallel m \parallel x)$ holds. If so return 1 and 0 otherwise.

Since the used Σ -protocol is a standard proof of knowledge of the discrete logarithm $\log_P P'$, it is easy to see that applying the transformations from [FKMV12] yields a

SoK in the ROM with the properties we require. All in all, group signatures contain 4 elements in \mathbb{G}_1 , 1 element in \mathbb{G}_2 and 2 elements in \mathbb{Z}_p . Counting only the expensive operations, signing costs 5 multiplications in \mathbb{G}_1 and 1 multiplication in \mathbb{G}_2 , and verification costs 2 multiplications in \mathbb{G}_1 and 5 pairings.

5.2 CCA2-Full Anonymity

When we want to achieve CCA2-full anonymity, we require our signatures of knowledge to be straight-line extractable, since standard rewinding techniques would lead to an exponential blowup in the reduction (cf. [BFW15]). One possibility would be to rely on the rather inefficient approach to straight-line extraction due to Fischlin [Fis05]. However, as we do not need to straight-line extract the full witness w , but it is sufficient for us to straight-line extract an image of w under a one-way function $f : \rho \mapsto \rho \cdot \hat{P}$, we can fortunately use the notion of straight-line f -extractable SoKs as recently proposed by Cerulli et al. [BCC⁺15]. This allows us to still use the FS paradigm with good efficiency. The construction builds upon the generic conversion in [FKMV12, BPW12] and the generic trick in [BCC⁺15] to obtain straight-line f -extractability is by computing an extractable commitment to the image of the witness w under a function f with respect to an extraction key in the CRS and proving consistency with the witness.⁵

For straight-line extractability, we let \hat{Y} be a public key for the ElGamal variant in \mathbb{G}_2 from [BCC⁺15], which is generated upon `SoK.Setup` and represents the CRS of SoK. `SoK.SimSetup` additionally returns τ such that $\hat{Y} = \tau \cdot \hat{P}$. Furthermore, let x be the proven statement (implicitly defined by the scheme and the generic compiler). Subsequently, we show how `Sign` and `Verify` are instantiated in this setting, where $H : \{0, 1\}^* \rightarrow \mathbb{Z}_p$ is modelled as a random oracle:

`Sign(gpk, gski, m)` : Parse gsk_i as $((R, P), \sigma)$, choose $\rho \xleftarrow{R} \mathbb{Z}_p$, compute $\sigma_1 = ((R', P'), \sigma') \leftarrow \text{ChgRep}_{\mathcal{R}}(\text{gsk}_i, \rho, \text{pk}_{\mathcal{R}})$. Choose $u, \nu, \eta \xleftarrow{R} \mathbb{Z}_p$, compute $(\hat{C}_1, \hat{C}_2) = (u\hat{Y}, \rho\hat{P} + u\hat{P})$, $N \leftarrow \nu P$, $\hat{M}_1 \leftarrow \eta\hat{Y}$, $\hat{M}_2 \leftarrow (\nu + \eta)\hat{P}$, $c \leftarrow H(N || \hat{M}_1 || \hat{M}_2 || \sigma_1 || m || x)$, $z_1 \leftarrow \nu + c \cdot \rho$, $z_2 \leftarrow \eta + c \cdot u$, set $\sigma_2 \leftarrow (\hat{C}_1, \hat{C}_2, c, z_1, z_2)$, and return $\sigma \leftarrow (\sigma_1, \sigma_2)$.

`Verify(gpk, m, σ)` : Parse σ as $(\sigma_1, \sigma_2) = (((R', P'), \sigma), (c, z_1, z_2))$, return 0 if $\text{Verify}_{\mathcal{R}}(\sigma_1, \text{pk}_{\mathcal{R}}) = 0$. Otherwise compute $N \leftarrow z_1 P - c P'$, $\hat{M}_1 \leftarrow z_2 \cdot \hat{Y} - c \cdot \hat{C}_1$, $\hat{M}_2 \leftarrow (z_1 + z_2) \cdot \hat{P} - c \cdot \hat{C}_2$, and check whether $c = H(N || \hat{M}_1 || \hat{M}_2 || \sigma_1 || m || x)$ holds. If so return 1 and 0 otherwise.

We now show that the above instantiation provides the properties we require. That is, we show that the Σ -protocol provides perfect completeness, special honest-verifier zero-knowledge (SHVZK) and special soundness. We additionally require the Σ -protocol to provide quasi-unique responses [Fis05], i.e., given an accepting proof it should be infeasible to find a new valid response for that proof, in order for the compiler in [BCC⁺15] to apply.

Lemma 1. *The above Σ -protocol is perfectly complete, SHVZK, special-sound and has quasi-unique responses.*

⁵ Note that one can still obtain the full witness w using a rewinding extractor.

Proof. We investigate all the properties below.

Perfect completeness. We omit perfect completeness since it is straight-forward to verify by inspection.

SHVZK. We describe a simulator which outputs transcripts being indistinguishable from real transcripts. First, it chooses $P' \leftarrow^R \mathbb{G}_1, \hat{C}_1 \leftarrow^R \mathbb{G}_2, \hat{C}_2 \leftarrow^R \mathbb{G}_2$. While P' and \hat{C}_1 are identically distributed as in a real transcript, the random choice of \hat{C}_2 is not detectable under DDH in \mathbb{G}_2 which holds in the SXDH setting (more generally under IND-CPA of the used encryption scheme). Then, the simulator chooses $z_1, z_2, c \leftarrow^R \mathbb{Z}_p$ and computes $N \leftarrow z_1 \cdot P - c \cdot P', \hat{M}_1 \leftarrow z_2 \cdot \hat{Y} - c \cdot \hat{C}_1, \hat{M}_2 \leftarrow (z_1 + z_2) \cdot \hat{P} - c \cdot \hat{C}_2$. It is easy to see that the transcript $(P', \hat{C}_1, \hat{C}_2, N, \hat{M}_1, \hat{M}_2, z_1, z_2, c)$ represents a valid transcript and its distribution is computationally indistinguishable from a real transcript.

Special soundness. Let us consider that we have two accepting answers (z_1, z_2, c) and (z'_1, z'_2, c') from the prover for distinct challenges $c \neq c'$. Then we have that

$$z_1 - c \cdot \rho = z'_1 - c' \cdot \rho \text{ and } z_2 - c \cdot u = z'_2 - c' \cdot u,$$

and extract a witness as $\rho \leftarrow \frac{z_1 - z'_1}{c - c'}, u \leftarrow \frac{z_2 - z'_2}{c - c'}$.

Quasi-unique responses. The answers z_1 and z_2 are uniquely determined by the word \hat{Y} , P' , \hat{C}_1 , \hat{C}_2 , the commitments N , \hat{M}_1 , \hat{M}_2 as well as the challenge c (and thus the verification equation). \square

Lemma 2. *Applying the generic conversions from [FKMV12] to the Fiat-Shamir transformed version of the above Σ -protocol with the setup `SoK.Setup` as described in Section 5.2 produces a signature of knowledge in the random oracle model, that is extractable and straight-line f -extractable.*

The proof is analogous to [BCC⁺15], but we re-state it for completeness.

Proof. For simulatability, we observe that the CRS output by `SoK.SimSetup` is identical to the CRS output by `SoK.Setup` and `SoK.SimSign` programs the random oracle to simulate proofs. Simulatability then follows from SHVZK. For extractability we rely on rewinding, special soundness and quasi-unique responses, using the results from [FKMV12]. For straight-line f -extractability, we use the trapdoor τ to decrypt (\hat{C}_1, \hat{C}_2) in the proof transcript and obtain $\rho \hat{P} = f(\rho)$. \square

Switching Groups. All in all, this instantiation yields signatures containing 4 elements in \mathbb{G}_1 , 3 elements in \mathbb{G}_2 , and 3 \mathbb{Z}_p elements. Counting only the expensive operations, signing costs 5 multiplications in \mathbb{G}_1 and 6 multiplications in \mathbb{G}_2 , and verification costs 2 multiplications in \mathbb{G}_1 , 4 multiplications in \mathbb{G}_2 , and 5 pairings. We observe that the protocol presented above now requires more operations in the more expensive group \mathbb{G}_2 than in \mathbb{G}_1 . However, as we work in the SXDH setting, we can simply switch the roles of \mathbb{G}_1 and \mathbb{G}_2 and thus all elements in \mathbb{G}_1 to \mathbb{G}_2 and vice versa. This gives us improved computational performance at the expense of slightly larger signatures.

6 Evaluation and Discussion

Subsequently, we discuss our work in the light of some recent concurrent and independent work and discuss open issues. Moreover, we provide a performance evaluation with respect to other schemes that provide the same degree of security as well as with schemes that provide only weaker security guarantees.

6.1 Relation to Recent Work

In independent and concurrent work, a new model for fully-dynamic group signatures was proposed by Bootle et al. in [BCC⁺16]. Bootle et al. address maliciously generated issuer and opener keys, include the notion of opening soundness from [SSE⁺12] and formally model revocation by means of epochs. Although our work is independent of theirs, we want to briefly put our construction in context of their recent model.

In our scheme, one can straight forwardly incorporate the requirement to support maliciously generated keys in the fashion of [BCC⁺16] by extending the actual public keys of issuer and opener by a (straight-line extractable) zero-knowledge proof of knowledge of the respective secret issuer and opener key.

Revocation for our scheme could be achieved using standard techniques from the literature. However, it is not studied in [BCC⁺16] if any of the sophisticated approaches to revocation fits in their model. For a practical revocation approach, it seems to be reasonable to choose a re-issuing based approach, i.e., to set up a new group after every epoch, as also used in [BCC⁺16]. Their group signature construction being secure in their model builds upon accountable ring signatures [BCC⁺15]. It comes at the cost of a group-public-key size linear in the number of group members as well as a signature size logarithmic in the number of group members, and the revocation related re-issuing requires every group member to obtain the new group public key. If we apply the same revocation approach to our scheme, we will have public keys as well as signatures of constant size, and re-issuing requires each group member which is still active to re-join the new group.

While our scheme provides weak opening soundness, achieving the stronger notion for our scheme (where also the opening authority may be malicious) would require the opening authority to additionally prove that the opened index i corresponds to the lowest index in reg so that the respective entry together with the signature in question satisfies the original relation $R_{\mathcal{O}}$. Such a proof can efficiently be instantiated by means of non-interactive plaintext in-equality proofs as shown in [BDSS16].

6.2 Performance Evaluation and Comparison

To underline the practical efficiency of our approach, we provide a comparison of our ROM instantiation with other schemes in the ROM. In particular we use two schemes who follow the approach of Bichsel et al., i.e., [BCN⁺10, PS16], which are proven secure w.r.t. a weaker anonymity notion (denoted CCA^-), and the well known BBS scheme [BBS04] (with and without precomputations) providing the stronger notion of CPA-full anonymity. We note that we use the plain BBS

scheme for comparison, which does not even provide non-frameability and the non-frameable version would be even more expensive. Moreover, we use the group signature scheme with the shortest known signatures [DP06] (with and without pre-computations) being secure in the strong BSZ model and thus providing CCA2-full anonymity. Finally, we also compare our scheme to the recent CCA2-fully anonymous scheme by Libert et al. [LMPY16] which is secure in the ROM under standard assumptions (SXDH).

In Table 1 we provide a comparison of the estimated efficiency in a 254bit BN-pairing setting, based on performance values on an ARM-Cortex-M0+ with drop-in hardware accelerator [UW14]. This processor is small enough to be suited for smart cards or wireless sensor nodes [UW14]. Then, in Table 2, we provide an abstract comparison regarding signature size and computational costs, and, we also include the type of the underlying hardness assumption.

Computational Efficiency. When comparing our CPA-fully anonymous scheme as well as our CCA2-fully anonymous scheme to other schemes providing the same anonymity guarantees, ours are the by now fastest ones regarding signature generation and verification costs. While some of the schemes used for comparison use slightly less progressive assumptions, it seems that very good performance requires more progressive assumptions. When looking for instance at the most compact CCA2-fully anonymous group signatures in the standard model under standard assumptions (SXDH and XDLIN) by Libert et al. [LPY15], signature sizes in the best case will have 30 \mathbb{G}_1 and 14 \mathbb{G}_2 elements (≈ 15000 bit when taking the setting in Table 1), large public keys and computation times that are far from being feasible for resource constrained devices.

Scheme	Anon.	Signature Size	Signature Cost	Verification Cost
[BCN ⁺ 10]	CCA ⁻	1273bit	351ms	1105ms
[PS16]	CCA ⁻	1018bit	318ms	777ms
[BBS04]	CPA	2289bit	1545ms	2092ms
[BBS04] (prec.)	CPA	2289bit	1053ms	1600ms
This paper	CPA	2037bit	266ms	886ms
This paper	CCA2	3309bit	771ms	1290ms
This paper (switch)	CCA2	3563bit	703ms	1154ms
[DP06]	CCA2	2290bit	1380ms	2059ms
[DP06] (prec.)	CCA2	2290bit	1020ms	1353ms
[LMPY16]	CCA2	2547bit	1688ms	2299ms

Table 1. Estimated efficiency based on a BN-pairing implementation on an ARM-Cortex-M0+ with a drop-in hardware accelerator, operating at 48MHz [UW14]. Using 254-bit curves, this implementation delivers the performance values 33ms-101ms-252ms-164ms (\mathbb{G}_1 - \mathbb{G}_2 - \mathbb{G}_T -pairing). For the estimation of signature sizes, we use 255bit for elements in \mathbb{G}_1 , 509bit for elements in \mathbb{G}_2 and 254bit for elements in \mathbb{Z}_p . The semantics of ‘CCA⁻’ is the same as in Table 2. We note that [BBS04] is defined for a Type-2 pairing setting, which means that our performance estimation for this scheme is rather optimistic and likely to be worse in practice.

Regarding signature generation, we want to emphasize that our CPA-fully anonymous instantiation is the fastest among all schemes used for comparison (even the ones only providing CCA^- anonymity), and, to the best of our knowledge, the fastest among all existing schemes. This is of particular importance since signature generation is most likely to be executed on a constrained device. Regarding signature verification our CPA-fully anonymous instantiation is only outperformed by the CCA^- anonymous instantiation in [PS16].

Signature Size. Comparing schemes providing the same anonymity guarantees, our CPA-fully anonymous instantiation even provides shorter signature sizes than the popular BBS scheme [BBS04]. Regarding CCA^2 -fully anonymous schemes, it seems that gained efficiency in the “without encryption” paradigm comes at the cost of larger signatures compared to instantiations following the SEP paradigm. It is interesting to note in this context that the schemes in vein of Bichsel et al. providing the weakest anonymity (CCA^-) have the smallest signatures among all schemes.

6.3 Interesting Properties and Observations

Firstly, we observe that our construction does neither require any pairing computations nor computations in the target group \mathbb{G}_T upon signature creation, which makes it especially suitable for constrained devices. Secondly, it seems that one could exploit the \hat{R} values in a relatively straight forward manner to obtain traceable signatures [KTY04, Cho09].

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Scheme	Anon.	Signature Size	Signature Cost	Verification Cost	Assumption Type
[BCN ⁺ 10]	CCA ⁻	$3G_1 + 2Z_p$	$1G_T + 3G_1$	$5P + 1G_T + 1G_1$	Interactive
[PS16]	CCA ⁻	$2G_1 + 2Z_p$	$1G_T + 2G_1$	$3P + 1G_T + 1G_1$	GGM
[BBS04]	CPA	$3G_1 + 6Z_p$	$3P + 3G_T + 9G_1$	$5P + 4G_T + 8G_1$	q-Type (non-static)
[BBS04] (prec.)	CPA	$3G_1 + 6Z_p$	$3G_T + 9G_1$	$4G_T + 8G_1$	q-Type (non-static)
This paper	CPA	$1G_2 + 4G_1 + 2Z_p$	$1G_2 + 5G_1$	$5P + 2G_1$	GGM
This paper	CCA2	$3G_2 + 4G_1 + 3Z_p$	$6G_2 + 5G_1$	$5P + 4G_2 + 2G_1$	GGM
This paper (switch)	CCA2	$4G_2 + 3G_1 + 3Z_p$	$5G_2 + 6G_1$	$5P + 2G_2 + 4G_1$	GGM
[DP06]	CCA2	$4G_1 + 5Z_p$	$3P + 3G_T + 4G_1$	$5P + 4G_T + 7G_1$	q-Type (non-static)
[DP06] (prec.)	CCA2	$4G_1 + 5Z_p$	$3G_T + 8G_1$	$1P + 3G_T + 2G_2 + 7G_1$	q-Type (non-static)
[LMPY16]	CCA2	$7G_1 + 3Z_p$	$4P + 2G_T + 16G_1$	$8P + 3G_T + 7G_1$	Standard

Table 2. Comparison of related group signature schemes in the ROM regarding signature size, signing and verification cost, and required hardness assumptions, where, in terms of computational costs, we only count the expensive operations in G_1 , G_2 , and G_T as well as the pairings. The values for [BCN⁺10] and [PS16] are taken from [PS16]. We use ‘CCA⁻’ to denote anonymity in the sense of [BCN⁺10] and note that precomputation in [BBS04, DP06] requires to store extra elements in G_T .

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