Revised Quantum Resistant Public Key Encryption Scheme RLCE and IND-CCA2 Security for McEliece Schemes

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Abstract

Recently, Wang (2016) introduced a random linear code based quantum resistant public encryption scheme RLCE which is a variant of McEliece encryption scheme. In this paper, we introduce a revised version of the RLCE encryption scheme. The revised RLCE schemes are more efficient than the original RLCE scheme. Specifically, it is shown that RLCE schemes have smaller public key sizes compared to binary Goppa code based McEliece encryption schemes for corresponding security levels. The paper further investigates message padding schemes for RLCE to achieve IND-CCA2 security. Practical RLCE parameters for the classical security levels of $128, 192,$ and 256 and for the quantum security levels of $85, 100, 120,$ and 150 are recommended. Software packages available at http://quantumca.org/

Key words: Random linear codes; McEliece encryption scheme; linear code based encryption scheme; message padding schemes; adaptive chosen ciphertext security.

1 Introduction

Since McEliece encryption scheme [22] was introduced more than thirty years ago, it has withstood many attacks and still remains unbroken for general cases. It has been considered as one of the candidates for post-quantum cryptography since it is immune to existing quantum computer algorithm attacks. The original McEliece cryptographic system is based on binary Goppa codes. Several variants have been introduced to replace Goppa codes in the McEliece encryption scheme though most of them have been broken. Up to the writing of this paper, secure McEliece encryption schemes include MDPC/LDPC code based McEliece encryption schemes [1, 23], Wang's RLCE [31], and the original binary Goppa code based McEliece encryption scheme.

Recently, Wang's RLCE [31] presents a systematic approach of designing public key encryption schemes using any linear code. For example, one can use generalized Reed-Solomon (GRS) codes to design McEliece based RLCE encryption scheme. In this paper, we propose variants of the RLCE scheme which will increase the message communication bandwidth, reduce the public key size, and improve the encryption and decryption performance. Experimental results are reported for different RLCE scheme parameter sizes. The paper will also analyze the security of RLCE scheme by investigating attacks on dual codes of RLCE public keys. We further investigate message padding schemes for RLCE to be secure against adaptive chosen ciphertext attacks (IND-CCA2).

Unless specified otherwise, we will use $q = p^m$ where $p = 2$ or p is a prime. Our discussion will be based on the field $GF(q)$ through out this paper. Bold face letters such as $\mathbf{a}, \mathbf{b}, \mathbf{e}, \mathbf{f}, \mathbf{g}$ are used to denote row or column vectors over $GF(q)$. It should be clear from the context whether a specific bold face letter

represents a row vector or a column vector. Let $k < n \le q$. The generalized Reed-Solomon code $\text{GRS}_k(\mathbf{x}, \mathbf{y})$ of dimension k is defined as

$$\text{GRS}_k(\mathbf{x}, \mathbf{y}) = \{(y_0 p(x_0), \cdots, y_{n-1} p(x_{n-1})) : p(x) \in GF(q)[x], \deg(p) < k\}$$

where $\mathbf{x} = (x_0, \cdots, x_{n-1}) \in GF(q)^n$ is an n-tuple of distinct elements and $\mathbf{y} = (y_0, \cdots, y_{n-1}) \in GF(q)^n$ is an n-tuple of nonzero (not necessarily distinct) elements.

2 McEliece, Niederreiter, and RLCE Encryption schemes

For given parameters n, k and t, the McEliece scheme [22] chooses an $(n, k, 2t + 1)$ linear Goppa code C. Let G_s be the $k \times n$ generator matrix for the code C. Select a random dense $k \times k$ nonsingular matrix S and a random $n \times n$ permutation matrix P. Then the public key is $G = SG_sP$ and the private key is G_s. The following is a description of encryption and decryption processes.

$\texttt{Mc.Enc}(G, \mathbf{m}, \mathbf{e})$. For a message $\mathbf{m} \in \{0, 1\}^k$, choose a random vector $\mathbf{e} \in \{0, 1\}^n$ of weight t and compute the cipher text $\mathbf{c} = \mathbf{m}G + \mathbf{e}$

$\texttt{Mc.Dec}(S, G_s, P, \mathbf{c})$. For a received ciphertext $\mathbf{c}$, first compute $\mathbf{c}' = \mathbf{c}P^{-1} = \mathbf{m}SG$. Next use an error-correction algorithm to recover $\mathbf{m}' = \mathbf{m}S$ and compute the message $\mathbf{m}$ as $\mathbf{m} = \mathbf{m}'S^{-1}$.

For given parameters n, k, and t, the Niederreiter's scheme [24] chooses an $(n, k, 2t + 1)$ linear code C. Let H_s be an $(n - k) \times n$ parity check matrix of C. Select a random $(n - k) \times (n - k)$ nonsingular matrix S and a random $n \times n$ permutation matrix P. Then the public key is $H = SH_sP$ and the private key is S, H_s, P. The encryption and decryption processes are as follows.

$\texttt{Nied.Enc}(H, \mathbf{m})$. For a message $\mathbf{m} \in GF(q)^n$ of weight t, compute the cipher text $\mathbf{c} = \mathbf{m}H^T$ of length $n - k$.

$\texttt{Nied.Dec}(S, H_s, P, \mathbf{c})$. For a received ciphertext $\mathbf{c} = \mathbf{m}P^T H_s^T S^T$, compute $\mathbf{c}(S^T)^{-1} = \mathbf{m}P^T H_s^T$. Use an error-correction algorithm to recover $\mathbf{m}' = \mathbf{m}P^T$ and compute the message $\mathbf{m} = \mathbf{m}'(P^T)^{-1}$.

The protocol for the RLCE Encryption scheme by Wang [31] consists of the following three processes: $\texttt{RLCE.KeySetup}, \texttt{RLCE.Enc}$, and $\texttt{RLCE.Dec}$.

$\texttt{RLCE.KeySetup}(n, k, d, t, r)$. Let $n, k, d, t > 0$, and $r \ge 1$ be given parameters such that $n - k + 1 \ge d \ge 2t + 1$. Let $G_s = [\mathbf{g}_0, \cdots, \mathbf{g}_{n-1}]$ be a $k \times n$ generator matrix for an $[n, k, d]$ linear code such that there is an efficient decoding algorithm to correct at least t errors for this linear code given by G_s.

1. Let $C_0, C_1, \cdots, C_{n-1} \in GF(q)^{k \times r}$ be $k \times r$ matrices drawn uniformly at random and let

$$G_1 = [\mathbf{g}_0, C_0, \mathbf{g}_1, C_1 \cdots, \mathbf{g}_{n-1}, C_{n-1}] \tag{1}$$

   be the $k \times n(r + 1)$ matrix obtained by inserting the random matrices C_i into G_s.

2. Let $A_0, \cdots, A_{n-1} \in GF(q)^{(r+1) \times (r+1)}$ be dense nonsingular $(r + 1) \times (r + 1)$ matrices chosen uniformly at random and let $A = \text{diag}[A_0, \cdots, A_{n-1}]$ be an $n(r + 1) \times n(r + 1)$ nonsingular matrix.

3. Let S be a random dense $k \times k$ nonsingular matrix and P be an $n(r + 1) \times n(r + 1)$ permutation matrix.

4. The public key is the $k \times n(r + 1)$ matrix $G = SG_1AP$ and the private key is (S, G_s, P, A).

$\texttt{RLCE.Enc}(G, \mathbf{m}, \mathbf{e})$. For a row vector message $\mathbf{m} \in GF(q)^k$, choose a random row vector $\mathbf{e} = [e_0, \ldots, e_{n(r+1)-1}] \in GF(q)^{n(r+1)}$ such that the Hamming weight of $\mathbf{e}$ is at most t. The cipher text is $\mathbf{c} = \mathbf{m}G + \mathbf{e}$.

RLCE.Dec$(S, G_s, P, A, \mathbf{c})$. For a received cipher text $\mathbf{c} = [c_0, \dots, c_{n(r+1)-1}]$, compute

$$\mathbf{c}P^{-1}A^{-1} = \mathbf{m}SG_1 + \mathbf{e}P^{-1}A^{-1} = [c'_0, \dots, c'_{n(r+1)-1}]$$

where $A^{-1} = \mathrm{diag}[A^{-1}, \cdots, A_{n-1}^{-1}]$. Let $\mathbf{c}' = [c'_0, c'_{r+1}, \cdots, c'_{(n-1)(r+1)}]$ be the row vector of length n selected from the length $n(r+1)$ row vector $\mathbf{c}P^{-1}A^{-1}$. Then $\mathbf{c}' = \mathbf{m}SG_s + \mathbf{e}'$ for some error vector $\mathbf{e}' \in GF(q)^n$. Let $\mathbf{e}'' = \mathbf{e}P^{-1} = [e''_0, \cdots, e''_{n(r+1)-1}]$ and $\mathbf{e}''_i = [e''_{i(r+1)}, \dots, e''_{i(r+1)+r}]$ be a sub-vector of $\mathbf{e}''$ for $i \le n-1$. Then $\mathbf{e}'[i]$ is the first element of $\mathbf{e}''_i A_i^{-1}$. Thus $\mathbf{e}'[i] \ne 0$ only if $\mathbf{e}''_i$ is non-zero. Since there are at most t non-zero sub-vectors $\mathbf{e}''_i$, the Hamming weight of $\mathbf{e}' \in GF(q)^n$ is at most t. Using the efficient decoding algorithm, one can compute $\mathbf{m}' = \mathbf{m}S$ and $\mathbf{m} = \mathbf{m}'S^{-1}$. Finally, calculate the Hamming weight $w = \mathtt{wt}(\mathbf{c} - \mathbf{m}G)$. If $w \le t$ then output $\mathbf{m}$ as the decrypted plaintext. Otherwise, output error.

3 The dual RLCE scheme

It is straightforward to show that McEliece encryption scheme is equivalent to Niederreiter encryption scheme. That is, for each McEliece encryption scheme public key, one can derive a Niederreiter encryption scheme public key and, for each Niederreiter encryption scheme public key, one can derive a McEliece encryption scheme public key. One can break the McEliece encryption scheme (respectively the Niederreiter encryption scheme) if and only if one can break the corresponding Niederreiter encryption scheme (respectively, the McEliece encryption scheme). In this section, we show that a similar equivalent result may not hold for RLCE schemes. We first try to give a natural candidate construction of Niederreiter RLCE scheme and show it is challenging (or infeasible) to design an efficient decryption algorithm. Thus it is not clear whether there exists an efficient equivalent Niederreiter RLCE encryption scheme corresponding to the McEliece RLCE encryption scheme.

RLCEdual.KeySetup(n, k, d, t, r). For an $(n, k, 2t+1)$ linear code C, let $H_s = [\mathbf{h}_0, \cdots, \mathbf{h}_{n-1}]$ be an $(n-k) \times n$ parity check matrix of C. The keys are generated using the following steps.

1. Let $C_0, C_1, \cdots, C_{n-1} \in GF(q)^{(n-k) \times r}$ be $(n-k) \times r$ matrices drawn uniformly at random and let

$$H_1 = [\mathbf{h}_0, C_0, \mathbf{g}_1, C_1 \cdots, \mathbf{h}_{n-1}, C_{n-1}] \tag{2}$$

   be the $(n-k) \times n(r+1)$ matrix obtained by inserting the random matrices C_i into H_s.

2. Let $A_0, \cdots, A_{n-1} \in GF(q)^{(r+1) \times (r+1)}$ be dense nonsingular $(r+1) \times (r+1)$ matrices chosen uniformly at random and let $A = \mathrm{diag}[A_0, \cdots, A_{n-1}]$ be an $n(r+1) \times n(r+1)$ nonsingular matrix.

3. Let S be a random dense $k \times k$ nonsingular matrix and P be an $n(r+1) \times n(r+1)$ permutation matrix.

4. The public key is the $(n-k) \times n(r+1)$ matrix $H = SH_1AP$ and the private key is (S, H_s, P, A).

RLCEdual.Enc$(H, \mathbf{m})$. For a row message $\mathbf{m} \in GF(q)^{n(r+1)}$ of weight t, compute the ciphertext $\mathbf{c} = \mathbf{m}H^T$.

Candidate decryption algorithms? For a received ciphertext $\mathbf{c} = \mathbf{m}H^T$, we have $\mathbf{c}(S^T)^{-1} = \mathbf{m}P^T A^T H_1^T$. Since the weight of $\mathbf{m}P^T A^T$ is at most $2t$, we can decrypt the ciphertext $\mathbf{c}$ only if we had an efficient $2t$-error-correcting algorithm for the code defined by the parity check matrix H_1. Since the matrices $C_0, C_1, \cdots, C_{n-1}$ are selected at random, it is unknown whether there is an efficient error correcting algorithm for the code defined by the parity check matrix H_1. In the following, we describe the natural candidate algorithm for decrypting the ciphertext and show that this algorithm will not work. Let $G_s = [\mathbf{g}_0, \cdots, \mathbf{g}_{n-1}]$ be the $k \times n$ generator matrix for the linear code C such that $G_s H_s^T = 0$. Furthermore, let $D_0, D_1, \cdots, D_{n-1}$ be $k \times r$

matrices, such that $D_0 C_0^T + D_1 C_1^T + \cdots + D_{n-1} C_{n-1}^T = 0$ (for example, one may take $D_0 = D_1 = \cdots = D_{n-1} = 0$). Let $G_1 = [\mathbf{g}_0, D_0, \cdots, \mathbf{g}_{n-1}, D_{n-1}]$, and $G = G_1(A^T)^{-1}(P^T)^{-1}$. Then

$$GH^T = G_1(A^T)^{-1}(P^T)^{-1}P^T A^T H_1^T S^T = G_1 H_1^T = 0.$$

For a received ciphertext $\mathbf{c}$ with $\mathbf{c}(S^T)^{-1} = \mathbf{m}P^T A^T H_1^T$, one can find a vector $\mathbf{a} \in GF(q)^{n(r+1)}$ such that $\mathbf{c}(S^T)^{-1} = \mathbf{a}H^T$. Then we have $(\mathbf{a} - \mathbf{m}P^T A^T)H^T = 0$. Since the space spanned by the rows of H is of dimension $n - k$, the orthogonal space to the space spanned by the rows of H is of dimension $nt + k$. However, the space spanned by the rows of G only has dimension k. Thus only with a negligible probability, the vector $\mathbf{a} - \mathbf{m}P^T A^T$ is in the code space generated by the rows of G. In other words, the above candidate decryption algorithm will succeed only with a negligible probability.

The arguments in the preceding paragraph shows that it is hard to design an equivalent Niederreiter encryption scheme for RLCE scheme. This provides certain evidence for the robustness of RLCE scheme.

4 Revised encryption scheme RLCE

In this section, we introduce a revised RLCE scheme to improve the message bandwidth and to reduce the public key size. The main difference between the revised scheme and the original scheme in [31] is that the revised scheme inserts random columns after randomly selected columns in the generator matrix. Specifically the revised RLCE scheme proceeds as follows.

RLCE.KeySetup(n, k, d, t, w). Let $n, k, d, t > 0$, and $w \in \{1, \cdots, n\}$ be given parameters such that $n - k + 1 \geq d \geq 2t + 1$. Let G_s be a $k \times n$ generator matrix for an $[n, k, d]$ linear code C such that there is an efficient decoding algorithm to correct at least t errors for this linear code given by G_s. Let P_1 be a randomly chosen $n \times n$ permutation matrix and $G_s P_1 = [\mathbf{g}_0, \cdots, \mathbf{g}_{n-1}]$.

1. Let $\mathbf{r}_0, \mathbf{r}_1, \cdots, \mathbf{r}_{w-1} \in GF(q)^k$ be column vectors drawn uniformly at random and let

$$G_1 = [\mathbf{g}_0, \cdots, \mathbf{g}_{n-w}, \mathbf{r}_0, \cdots, \mathbf{g}_{n-1}, \mathbf{r}_{w-1}] \tag{3}$$

   be the $k \times (n + w)$ matrix obtained by inserting column vectors $\mathbf{r}_i$ into G_s.

2. Let $A_0, \cdots, A_{w-1} \in GF(q)^{2 \times 2}$ be dense nonsingular 2×2 matrices chosen uniformly at random and let $A = \text{diag}[1, \cdots, 1, A_0, \cdots, A_{w-1}]$ be an $(n + w) \times (n + w)$ nonsingular matrix.

3. Let S be a random dense $k \times k$ nonsingular matrix and P_2 be an $(n + w) \times (n + w)$ permutation matrix.

4. The public key is the $k \times (n + w)$ matrix $G = SG_1 AP_2$ and the private key is (S, G_s, P_1, P_2, A).

RLCE.Enc$(G, \mathbf{m}, \mathbf{e})$. For a row vector message $\mathbf{m} \in GF(q)^k$, choose a random row vector $\mathbf{e} = [e_0, \ldots, e_{n+w-1}] \in GF(q)^{n+w}$ such that the Hamming weight of $\mathbf{e}$ is at most t. The cipher text is $\mathbf{c} = \mathbf{m}G + \mathbf{e}$.

RLCE.Dec$(S, G_s, P_1, P_2, A, \mathbf{c})$. For a received cipher text $\mathbf{c} = [c_0, \ldots, c_{n+w-1}]$, compute

$$\mathbf{c}P_2^{-1}A^{-1} = \mathbf{m}SG_1 + \mathbf{e}P_2^{-1}A^{-1} = [c'_0, \ldots, c'_{n+w-1}].$$

Let $\mathbf{c}' = [c'_0, c'_1, \cdots, c'_{n-w}, c'_{n-w+2}, \cdots, c'_{n+w-2}]$ be the row vector of length n selected from the length $n + w$ row vector $\mathbf{c}P_2^{-1}A^{-1}$. Then $\mathbf{c}'P_1^{-1} = \mathbf{m}SG_s + \mathbf{e}'$ for some error vector $\mathbf{e}' \in GF(q)^n$ where the Hamming weight of $\mathbf{e}' \in GF(q)^n$ is at most t. Using the efficient decoding algorithm, one can compute $\mathbf{m}' = \mathbf{m}S$ and $\mathbf{m} = \mathbf{m}'S^{-1}$. Finally, calculate the Hamming weight $w = \text{wt}(\mathbf{c} - \mathbf{m}G)$. If $w \leq t$ then output $\mathbf{m}$ as the decrypted plaintext. Otherwise, output error.

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Remark 1. If $w = n$, then the revised RLCE scheme is the same as the original RLCE scheme with $r = 1$. It is recommended to use $w \geq (n - k)/2$ though a smaller w is also acceptable.

Remark 2. If the $(n + w) \times (n + w)$ matrix A is taken as the identity matrix $I_{(n+w)\times(n+w)}$, then the revised RLCE scheme is the same as the Wieschebrink's encryption scheme [33].

Remark 3. It is sufficient to only include the first column of A_i^{-1} for each $i = 0, \cdots, w$ in the private key.

5 Systematic Decoding RLCE schemes

In the revised RLCE encryption scheme, one first recovers $\mathbf{m}' = \mathbf{m}S$ and then calculates the message $\mathbf{m} = \mathbf{m}'S^{-1}$. To simplify the message recovering process, one can use echelon format public keys and restrict the permutation P_2 to the last $n + w - k$ columns of SG_1A. In case that $w \leq n - k$, this implies that the matrix SG_sP_1 is in echelon format. Thus S is the matrix that converts G_sP_1 to echelon format. By requiring $w \leq n - k$, the RLCE scheme remains unchanged except the following revised decryption process.

SYS-DEC-RLCE.Dec$(G_s, P_1, P_2, A, \mathbf{c})$. For a received cipher text $\mathbf{c} = [c_0, \ldots, c_{n+w-1}]$, compute

$$\mathbf{c}P_2^{-1}A^{-1} = \mathbf{m}SG_1 + \mathbf{e}P_2^{-1}A^{-1} = [c'_0, \ldots, c'_{n+w-1}] = [c_0, \ldots, c_{k-1}, c'_k, \ldots, c'_{n+w-1}].$$

Let $\mathbf{c}' = [c_0, c_1, \cdots, c_{k-1}, \cdots, c'_{n-w}, c'_{n-w+2}, \cdots, c'_{n+w-2}]$ be the row vector of length n selected from the length $n + w$ row vector $\mathbf{c}P_2^{-1}A^{-1}$. Then $\mathbf{c}'P_1^{-1} = \mathbf{m}SG_s + \mathbf{e}'$ for some error vector $\mathbf{e}' \in GF(q)^n$ where the Hamming weight of $\mathbf{e}' \in GF(q)^n$ is at most t. Using the efficient decoding algorithm, one recovers $\mathbf{e}'$ from $\mathbf{c}'P_1^{-1}$. Since $\mathbf{c}' = \mathbf{m}SG_sP_1 + \mathbf{e}'P_1$ and SG_sP_1 is in echelon format, the message $\mathbf{m}$ equals to the first k elements in the vector $\mathbf{c}' - \mathbf{e}'P_1$. Finally, calculate the Hamming weight $w = \mathtt{wt}(\mathbf{c} - \mathbf{m}G)$. If $w \leq t$ then output $\mathbf{m}$ as the decrypted plaintext. Otherwise, output error.

Remark. For systematic decoding RLCE scheme, one does not need to include S^{-1} within the private key.

6 Security analysis

Loidreau and Sendrier [21] pointed out some weak keys for binary Goppa code based McEliece schemes and similar weak keys for RLCE schemes should not be used. For RLCE schemes, one can obtain a valid ciphertext for a message $m + m'$ by letting $\mathbf{c}' = \mathbf{c} + m'G$ without knowing the message m. This kind of attacks could be defeated by using IND-CCA2-secure message padding schemes which will be discussed in this paper. Faugere, Otmani, Perret, and Tillich [9] developed an algebraic attack against quasi-cyclic and dyadic structure based compact variants of McEliece encryption scheme. Wang [31] showed that the algebraic attacks will not work against the RLCE encryption scheme. A straightforward modification of the analysis in [31] can be used to show that the algebraic attacks will not work against the revised RLCE scheme either. In the following sections, we carry out heuristic security analyses on the revised RLCE scheme. We first show how to choose appropriate parameters n, k, w to defeat Sidelnikov-Shestakov attacks and filtration attacks against RLCE schemes.

6.1 Sidelnikov-Shestakov's attack

Niederreiter's scheme [24] replaces the binary Goppa codes in McEliece scheme by GRS codes. Sidelnikov and Shestakov [29] broke Niederreiter scheme by recovering an equivalent private key $(\mathbf{x}', \mathbf{y}')$ from a public key G for the code GRS$_k(\mathbf{x}, \mathbf{y})$. For the given public key G, one computes the echelon form $E(G) = [I|G']$

using Gaussian elimination.

$$E(G) = \begin{bmatrix} 1 & 0 & \cdots & 0 & b_{0,k} & \cdots & b_{0,n-1} \\ 0 & 1 & \cdots & 0 & b_{1,k} & \cdots & b_{1,n-1} \\ \vdots & \vdots & \ddots & \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \cdots & 1 & b_{k-1,k} & \cdots & b_{k-1,n-1} \end{bmatrix} \tag{4}$$

Assume the ith row codeword $\mathbf{b}_i$ of $E(G)$ encodes a message $p_i(x) = a_0 + a_1 x + \cdots + a_{k-1} x^{k-1}$. Then

$$y_0 p_i(x_0) = 0, \cdots, y_i p_i(x_i) = 1, \cdots, y_{n-1} p_i(x_{n-1}) = b_{i,n-1} \tag{5}$$

Since the only non-zero elements are $b_{i,i}, b_{i,k+1}, \cdots, b_{i,n-1}$, p_i can be written as

$$p_i(x) = c_i \cdot \prod_{j=1, j \neq i}^{k} (x - x_j) \tag{6}$$

for some $c_i \neq 0$. By the fact that $\text{GRS}_k(\mathbf{x}, \mathbf{y}) = \text{GRS}_k(a\mathbf{x} + b, c\mathbf{y})$ for all $a, b, c \in GF(q)$ with $ab \neq 0$, we may assume that $x_0 = 0$ and $x_1 = 1$. In the following, we try to recover $x_2, \cdots, x_{n-1}$. Using equation (6), one can divide the row entries in (4) by the corresponding nonzero entries in another row to get several equations. For example, if we divide entries in row i_0 by corresponding nonzero entries in row i_1, we get

$$\frac{b_{i_0,j}}{b_{i_1,j}} = \frac{y_j p_{i_0}(x_j)}{y_j p_{i_1}(x_j)} = \frac{c_{i_0}(x_j - x_{i_1})}{c_{i_1}(x_j - x_{i_0})} \tag{7}$$

for $j = k, \cdots, n - 1$. First, by taking $i_0 = 0$ and $i_1 = 1$, equation (7) could be used to recover $x_k, \cdots, x_{n-1}$ by guessing the value of $\frac{c_0}{c_1}$ which is possible when q is small. By letting $i_0 = 0$ and $i_1 = 2, \cdots, k-1$ respectively, equation (7) could be used to recover x_{i_1}. Sidelnikov and Shestakov [29] showed that the values of $\mathbf{y}$ can then be recovered by solving some linear equation systems based on $x_0, \cdots, x_{n-1}$.

In the RLCE scheme, $2w$ columns of the public key matrix G are randomized. In case that the filtration attack in the next Section can identify the $n - w$ non-randomized columns, one can permute the columns of G to obtain a new matrix G_N such that the first $n - w$ columns are the non-randomized columns. Then one can compute an echelon form $E(G_N)$ for G_N. Since the last $2w$ columns are randomized, they could not be used to establish any of the equations in Sidelnikov and Shestakov attack. We distinguish the following two cases:

1. If $w \geq n - k$, then one cannot establish enough equations within (5) to obtain the equation (6). Thus no equations in (7) could be established and Sidelnikov and Shestakov attack could not continue.

2. If $n - k > w$, equations (7) may only be used to recover the values of $x_0, \cdots, x_{n-w-1}$. If it has a negligible probability for one to guess the remaining values $x_{n-w}, \cdots, x_{n-1}$, then Sidelnikov and Shestakov attack will not be successful. The probability for one to guess the remaining values $x_{n-w}, \cdots, x_{n-1}$ correctly is bounded by $1/\binom{q-n+w+1}{w} w!$.

Thus for a security parameter κ, the RLCE parameters should be chosen in such a way that

$$w \geq n - k \text{ or } \binom{q - n + w + 1}{w} w! \geq 2^\kappa. \tag{8}$$

6.2 Filtration attacks

Couvreur et al. [7] designed a filtration technique to attack GRS code based McEliece scheme. For two codes C_1 and C_2 of length n, the star product code $C_1 * C_2$ is the vector space spanned by $\mathbf{a} * \mathbf{b}$ for all pairs $(\mathbf{a}, \mathbf{b}) \in C_1 \times C_2$ where $\mathbf{a} * \mathbf{b} = [a_0 b_0, a_1 b_1, \cdots, a_{n-1} b_{n-1}]$. For the square code $C^2 = C * C$ of C, we have $\dim C^2 \leq \min \left\{ n, \binom{\dim C + 1}{2} \right\}$. For an $[n, k]$ GRS code C, let $\mathbf{a}, \mathbf{b} \in \mathrm{GRS}_k(\mathbf{x}, \mathbf{y})$ where $\mathbf{a} = (y_0 p_1(x_0), \cdots, y_{n-1} p_1(x_{n-1}))$ and $\mathbf{a} = (y_0 p_2(x_0), \cdots, y_{n-1} p_2(x_{n-1}))$. Then $\mathbf{a} * \mathbf{b} = (y_0^2 p_1(x_0) p_2(x_0), \cdots, y_{n-1}^2 p_1(x_{n-1}) p_2(x_{n-1}))$. Thus $\mathrm{GRS}_k(\mathbf{x}, \mathbf{y})^2 \subseteq \mathrm{GRS}_{2k-1}(\mathbf{x}, \mathbf{y} * \mathbf{y})$ where we assume $2k - 1 \leq n$. This property has been used in [7] to recover the non-random columns in Wieschebrink's public key [33].

Let G be the generator matrix for an (n, k, d, t, w) RLCE encryption scheme based on a GRS code. Let C be the code generated by the rows of G. Let $\mathcal{D}_1$ be the code with a generator matrix D_1 obtained from G by replacing the randomized $2w$ columns with all-zero columns and let $\mathcal{D}_2$ be the code with a generator matrix D_2 obtained from G by replacing the $n - w$ non-randomized columns with zero columns. Since $C \subset \mathcal{D}_1 + \mathcal{D}_2$ and the pair $(\mathcal{D}_1, \mathcal{D}_2)$ is an orthogonal pair, we have $C^2 \subset \mathcal{D}_1^2 + \mathcal{D}_2^2$. It follows that

$$2k - 1 \leq \dim C^2 \leq \min \left\{ \min\{2k - 1, n - w\} + 2w, n + w \right\}. \tag{9}$$

In case that $k \geq n - w$, no matter whether the filtration technique can recover the non-randomized $n - w$ GRS columns or not, the recovered non-randomized GRS columns are useless for the adversary since the $n - w$ GRS columns are equivalent to a basis of a $n - w$ dimensional subspace. In the following, we consider filtration attacks against RLCE schemes with $k < n - w$.

First assume that $\min\{2k - 1, n - w\} + 2w \leq n + w$ and $2k \leq n - w$. That is, $n \geq 2k - 1 + w$. Let C_i be the punctured C code at position i. We distinguish the following two cases:

- Column i of G is a randomized column. In this case, the expected dimension for C_i^2 is $2k + 2w - 2$.

- Column i of G is a non-randomized column. In this case, the expected dimension for C_i^2 is $2k + 2w - 1$.

This shows that if $n \geq 2k - 1 + w$, then the filtration techniques could be used to identify the randomized columns within the public key G. For the case of $n < 2k - 1 + w$, one can use the shortened code based filtration techniques in Couvreur et al. [7] to recover the non-randomized $n - w$ GRS columns.

Once non-randomized $n - w$ GRS columns are recovered, one can use Sidelnikov-Shestakov attack to compute an equivalent private key for the underlying $[n, k]$ GRS_k code. The condition (8) in the preceding section shows how to choose RLCE parameters in such a way that it is computationally infeasible to use Sidelnikov-Shestakov attacks to calculate an equivalent private key for the underlying $[n, k]$ GRS_k code.

Alternatively, one may use Sidelnikov-Shestakov attacks to calculate a private key for the punctured $[n - w, k]$ GRS_k code consisting of the recovered non-randomized GRS columns and then list-decode the punctured $[n - w, k]$ GRS_k code. We first review some results for GRS list-decoding. The error distance of a received word $\mathbf{y} \in GF(q)^n$ to a code C is defined as $\Delta(\mathbf{y}, C) = \min\{\mathtt{wt}(\mathbf{y}, \mathbf{x}) : \mathbf{x} \in C\}$. For a vector $\mathbf{y} \in GF(q)^n$, $\mathbf{y}$'s Hamming ball of radius r is $B(\mathbf{y}; r) = \{\mathbf{y}' : \Delta(\mathbf{y}, \mathbf{y}') \leq r\}$. For an MDS $[n, k, d]$ code C and a vector $\mathbf{y} \in GF(q)^n$, $B(\mathbf{y}; r)$ contains at most one codeword from C if $r \leq d/2$. If $d/2 < r \leq n - \sqrt{n(k-1)}$, $B(\mathbf{y}; r) \cap C$ is contains at most polynomial many elements and the list-decoding algorithm by Guruswami and Sudan [13] can be used to efficiently output all elements in $B(\mathbf{y}; r) \cap C$. If the radius is stretched further, $B(\mathbf{y}; r) \cap C$ may contain exponentially many codewords.

For an RLCE ciphertext $\mathbf{c}$, let $\mathbf{c}'$ be the punctured ciphertext of length $n - w$ by restricting $\mathbf{c}$ to the punctured $[n - w, k]$ GRS_k code. In case that there are at most $n - w - \sqrt{(n-w)(k-1)}$ errors in $\mathbf{c}'$, one can decode the shortened $[n - w, k]$ GRS_k code using the list-decoding algorithm by Guruswami and Sudan [13].

Note that the probability for $\mathbf{c}'$ to contain at most $n - w - \sqrt{(n-w)(k-1)}$ errors is bounded by the value:

$$P_{n,w,t} = \frac{\sum_{i=0}^{n-w-\sqrt{(n-w)(k-1)}} \binom{n-w}{i}\binom{2w}{t-i}}{\binom{n+w}{t}} \tag{10}$$

Thus the parameters should be chosen in such a way that for the given security parameter κ,

$$w \geq n - k \text{ or } P_{n,w,t} \leq 2^{-\kappa}. \tag{11}$$

Justesen and Hoholdt [15] showed the following theorem.

Theorem 6.1 *(Justesen and Hoholdt [15]) For an $[n, k]$ Reed-Solomon code C and an integer $\delta < n - k$, the expected size of $B(\mathbf{u}; \delta) \cap C$ is $\binom{n}{n-\delta}/q^{n-\delta-k}$ for randomly chosen $\mathbf{u} \in GF(q)^n$.*

By theorem 6.1, we may further require that the RLCE parameters are chosen in such a way that the expected size of $B(\mathbf{u}; \delta) \cap C$ is large than 2^κ, where δ is the number of expected errors that the ciphertext $\mathbf{c}'$ contains. However, this may not be necessary following Guruswami and Rudra's result [12] that GRS list decoding algorithm that solves the general problem of polynomial reconstruction (like the Guruswami-Sudan algorithm) cannot go beyond the square root bound.

6.3 Information-Set Decoding

As mentioned in the introduction, the most powerful message recovery attack on McEliece encryption schemes is the information-set decoding attack. The state-of-the-art information-set decoding attack for non-binary McEliece scheme is the one presented in Peters [25], which integrated optimized Lee-Brickell's algorithm [19], Stern's algorithm [30], and Leon's minimum-weight-word-finding algorithm [20]. Peters's attack [25] also integrated analysis techniques for information-set decoding attacks on binary McEliece scheme discussed in [3]. For the RLCE encryption scheme, the information-set decoding attack is based on the number of columns in the public key G instead of the number of columns in the private key G_s. For the same error weight t, the probability to find error-free coordinates in $n + w$ coordinates is different from the probability to find error-free coordinates in n coordinates. Specifically, the cost of information-set decoding attacks on an $[n, k, t; w]$-RLCE scheme is equivalent to the cost of information-set decoding attacks on a standard $[n + w, k; t]$-McEliece scheme. It should be pointed out that the information set decoding attack is closely related to the finding low-weight codeword attacks.

6.4 Known partial plaintext [6]

For McEliece Encryption scheme, we have $\mathbf{c} = \mathbf{m}G + \mathbf{e}$. Let l, r be two positive integers such that $k = l + r$. Assume that $\mathbf{m} = [\mathbf{m}_l, \mathbf{m}_r]$ and $G = \begin{bmatrix} G_l \\ G_r \end{bmatrix}$. Then we have

$$\mathbf{c} = \mathbf{m}G + \mathbf{e} = [\mathbf{m}_l, \mathbf{m}_r]\begin{bmatrix} G_l \\ G_r \end{bmatrix} + \mathbf{e} = \mathbf{m}_l G_l + \mathbf{m}_r G_r + \mathbf{e}. \tag{12}$$

Thus if one knows the value of $\mathbf{m}_l$, the identity (12) becomes $\mathbf{c} - \mathbf{m}_l G_l = \mathbf{m}_r G_r + \mathbf{e}$ which could be much easy to decode than the original codeword $\mathbf{c}$ since $r < k$. The known-partial-plaintext-attack could be defeated using appropriate message padding for IND-CCA2-security that will be discussed in Section 7.

6.5 Related message attack [4]

Assume that $c_1 = m_1 G + e_1$ and $c_2 = m_2 G + e_2$. Furthermore, assume that the adversary knows the relation between m_1 and m_2. For example, assume that $m = m_1 + m_2$ and that the adversary knows the value of m. Then we have $c_1 + c_2 - mG = e_1 + e_2$. Since e_1 and e_1 are different and both of them have low weight t, it could be easy for the adversary to recover both e_1 and e_1 by trying all combinations. Even if one cannot enumerate all combinations to recover either e_1 or e_1, one can use the 0 entries within $e_1 + e_2$ as a hint to speed up the information set decoding algorithm for recovering m_1 from $c_1 = m_1 G + e_1$. A special case of this attack is the attack on two ciphertexts of the identical message encrypted using different error vectors. The related-message-attack could be defeated using appropriate message padding for IND-CCA2 security that will be discussed in Section 7.

6.6 Reaction attack [14]

In this attack, one assumes that an McEliece decryption oracle outputs an error message each time when the given ciphertext contains too many errors to decrypt. For a given ciphertext c, the adversary first randomly selects positions to add errors until the decryption oracle complains. That is, the adversary first obtains a ciphertext c' that contains maximum errors that the decryption oracle could handle. Then the adversary selects a random position i and add errors to this position. If the decryption oracle could decrypt the resulting ciphertext, it means that c' contains error at this position. Otherwise, this position is error-free. The adversary continues this process until she obtains k error-free positions for the ciphertext c. These error-free positions could be used to recover the plaintext message for the ciphertext c. The reaction-attack could be defeated using appropraite message padding for IND-CCA2 security that will be discussed in Section 7.

6.7 Reaction-attack based side channel attacks

Message padding schemes for IND-CCA2 security in Section 7 could be used to defeat the reaction attack. However, for a ciphertext that contains too many errors to decrypt and for a ciphertext with padding errors that decrypts successfully, the decryption oracle normally uses different amount of times. Thus an adversary may introduce errors in some positions of the ciphertext and observe the amount of time used for the decryption oracle to report errors. This will allow the adversary to distinguish whether the original ciphertext contains errors in these positions or not. The observed results could be used as in the reaction attack to recover the plaintext. In order to defeat such kind of reaction-attack based side-channel attacks, appropriate delays should be introduced in a decryption process of padded RLCE schemes so that the decryption process takes the same amount of times to report errors for padding errors and for decoding errors.

7 Message encoding and IND-CCA2 security

We mentioned several attacks on RLCE schemes in the preceding section. To avoid these attacks, it is necessary to use message padding schemes so that the encryption scheme is secure against adaptive chosen ciphertext attacks (IND-CCA2). In the following subsections, we present message padding schemes to make McEliece encryption scheme secure against adaptive chosen ciphertext attacks.

7.1 Message bandwidth

We first analyze the amount of information that could be encoded within each ciphertext. Let (n, k, t, w) be the parameters where the public key is of dimension $k \times (n + w)$ and $GF(2^m)$ is the underlying finite field. There are three approaches to encode messages within the ciphertext.

1. **basicEncoding**: Encode information within the vector $\mathbf{m} \in GF(q)^k$ and the ciphertext is $\mathbf{c} = \mathbf{m}G + \mathbf{e}$. In this case, we can encode $\mathtt{mLen} = mk$ bits information within each ciphertext.

2. **mediumEncoding**: In addition to **basicEncoding**, further information is encoded in the non-zero entries of $\mathbf{e}$. That is, let $e_{i_1}, \cdots, e_{i_t} \in GF(q) \setminus \{0\}$ be the non-zero elements within $\mathbf{e}$ and encode further information within $e_{i_1}, \cdots, e_{i_t}$. In this case, we can encode $\mathtt{mLen} = m(k + t)$ bits information within each ciphertext. Strictly speaking, the encoded information is less than $m(k + t)$ bits since e_{i_j} cannot be zeros.

3. **advancedEncoding**: In addition to **mediumEncoding**, further information are encoded within within the choice of non-zero entries within $\mathbf{e}$. Since there are $\binom{n+w}{t}$ candidates for the choice of non-zero entries within $\mathbf{e}$, we can encode $\mathtt{mLen} = m(k+t) + \left\lfloor \log_2 \binom{n+w}{t} \right\rfloor$ bits information within each ciphertext.

The basicEncoding approach is straightforward. For the mediumEncoding, after one recovers the vector $\mathbf{m}$, one needs to compute $\mathbf{m}G - \mathbf{c}$ to obtain the values of $e_{i_1}, \cdots, e_{i_t}$. For the advancedEncoding approach, we need to compute an invertible function

$$\varphi : W_{n+w,t} \leftrightarrow \left\{ i : 1 \leq i \leq \binom{n+w}{t} \right\} \tag{13}$$

where $W_{n+w,t} \subsetneq GF(2)^{n+w}$ is the set of all $(n + w)$-bit binary string of weight t. For the invertible function φ in (13), one may use the enumerative source encoding construction in Cover [8]:

$$\varphi : W_{n+w,t} \longleftrightarrow \left[0, \binom{n+w}{t} \right]$$

where $\varphi(i_1, \cdots, i_t) = \binom{i_t - 1}{t} + \cdots + \binom{i_1 - 1}{1}$ and $0 \leq i_1 < i_2 < \cdots < i_t < n + w$ are the positions of ones. The function φ could be evaluated with the cost of $O\left(\left(\log_2 \left\lceil \binom{n+w}{t} \right\rceil \right)^2 \right)$ operations (see, e.g., Sendrier [27]).

7.2 Existing message encoding approaches

Several authors proposed to use message encoding (padding) approach to achieve IND-CCA2 security for McEliece encryption schemes. For example, Kobara and Imai [18] recommended the use of Pointcheval's generic conversion [26] or Fujisak-Okamato's generic conversion [10] to achieve adaptive chosen ciphertext security (IND-CCA2) for McEliece encryption scheme. Furthermore, they also proposed three new message encoding approaches to achieve adaptive chosen ciphertext security (IND-CCA2) for McEliece encryption scheme. Let H_1, H_2 be random oracles (e.g., they could be pseudo-random-bits generators or hash functions) that output random strings of appropriate lengths and let r_1, r_2 be randomly selected strings with appropriate length. Then the encryption processes with message padding schemes could be informally described as follows.

- Pointcheval padding: $\mathbf{c} = \mathtt{Mc.Enc}(G, r_1, H_1(\mathbf{m}\|r_2))\|(H_2(r_1) \oplus (\mathbf{m}\|r_2))$.

- Fujisak-Okamato padding: $\mathbf{c} = \mathtt{Mc.Enc}(G, r_1, H_1(\mathbf{m}\|r_1))\|(H_2(r_1) \oplus \mathbf{m})$.

- Kobara-Imai's α-padding: $\mathbf{c} = \mathtt{Mc.Enc}(G, y_1, H_1(\mathbf{m}\|r_1))\|y_2$ where $y_1\|y_2 = H_2(H_1(\mathbf{m}\|r_1)) \oplus (\mathbf{m}\|r_1)$.

- Kobara-Imai's β-padding: $\mathbf{c} = y_1\|\mathtt{Mc.Enc}(G, y_2, H_1(r_1))$ where $y_1\|y_2 = (r \oplus H_1(H_2(r) \oplus \mathbf{m}))\|(H_2(r) \oplus \mathbf{m})$.

- Kobara-Imai's γ-padding: $\mathbf{c} = y_3\|\mathtt{Mc.Enc}(G, y_1, y_2)$ where $y_3\|y_2\|y_1 = (r \oplus H_1(H_2(r) \oplus (m\|\mathrm{const})))\|(H_2(r) \oplus (m\|\mathrm{const}))$.

Among these padding schemes, Pointcheval padding and Fujisak-Okamato padding require extra strings added after the McEliece ciphertext. This increases the ciphertext length and it is not a preferred choice for bandwidth efficiency. Though Kobara and Imai provided proof of security for their three padding schemes, it is not clear how to select the message and random bit lengths for a specific security strength. In particular, further analysis may be required to analyze the exact security corresponding to various parameter selections for Kobara-Imai padding schemes.

7.3 RLCE message padding schemes RLCEspad and RLCEpad

In this section, we assume that the message bandwidth is mLen-bits for each ciphertext. We present two efficient padding schemes for the RLCE encryption scheme. Our padding schemes are adapted from the well analyzed Optimal Asymmetric Encryption Padding (OAEP) for RSA/Rabin encryption schemes and its variants OAEP+ [28] and SAEP+ [5]. The first simple padding scheme RLCEspad is a one-round of a Feistel network that is similar to SAEP+. RLCEspad could be used to encrypt short messages (e.g., mLen/4-bits) and is sufficient for applications such as symmetric key transportation using the RLCE public key encryption scheme. The second padding scheme RLCEpad is a two-round Feistel network that is similar to OAEP+. RLCEpad could be used to encrypt messages that are almost as long as mLen-bits.

We assume that messages are binary strings. After padding, they will be converted to field elements and/or other information in the RLCE scheme (e.g., the information contained in the error vector $\mathbf{e}$ if mediumEncoding or advancedEncoding is used). For a RLCE setup process $\mathtt{RLCE.KeySetup}(n, k, d, t, w)$, let the $k \times (n + w)$ matrix G be a public key and (S, G_s, P_1, P_2, A) be a corresponding private key. Assume that scheme is over a finite field $GF(2^m)$. The RLCEspad proceeds as follows.

$\mathtt{RLCEspad}(\mathtt{mLen}, k_1, k_2, k_3)$: Let k_1, k_2, k_3 be parameters such that $k_1 + k_2 + k_3 = \left\lceil \frac{\mathtt{mLen}}{8} \right\rceil$, $k_1 + k_2 < k_3$, and $8k_1 \leq \mathtt{mLen}/4$. Let $\nu = 8(k_1 + k_2 + k_3) - \mathtt{mLen}$. Let H_1 be a random oracle that takes any-length inputs and outputs k_2-bytes and let H_2 be a random oracle that takes any-length inputs and outputs $(k_1 + k_2)$-bytes. Let $\mathbf{m} \in \{0, 1\}^{8k_1}$ be a message to be encrypted, $\mathbf{r}_0 \in \{0, 1\}^{8k_3 - \nu}$ be a randomly selected sequence, and $\mathbf{r} = \mathbf{r}_0\|0^{\nu}$. We distinguish the following three cases:

- basicEncoding: Select a random $\mathbf{e} \in GF(q)^{n+w}$ of weight t and set

$$\mathbf{y} = ((\mathbf{m}\|H_1(\mathbf{m}, \mathbf{r}, \mathbf{e})) \oplus H_2(\mathbf{r}, \mathbf{e}))\,\|\mathbf{r}. \tag{14}$$

  Convert $\mathbf{y}$ to an element $\mathbf{y}_1 \in GF(q)^k$. Let the ciphertext be $\mathbf{c} = \mathbf{y}_1 G + \mathbf{e}$.

- mediumEncoding: Select random $0 \leq l_0 < l_1 < \cdots < l_{t-1} < n + w - 1$ and let $\mathbf{e}_0 = l_0\|l_1 \cdots \|l_{t-1} \in \{0, 1\}^{16t}$. Set

$$\mathbf{y} = ((\mathbf{m}\|H_1(\mathbf{m}, \mathbf{r}, \mathbf{e}_0)) \oplus H_2(\mathbf{r}, \mathbf{e}_0))\,\|\mathbf{r}. \tag{15}$$

  Convert $\mathbf{y}$ to an element $(\mathbf{y}_1, \mathbf{e}_1) \in GF(q)^{k+t}$ where $\mathbf{y}_1 \in GF(q)^k$ and $\mathbf{e}_1 \in GF(q)^t$. Let $\mathbf{e} \in GF(q)^{n+w}$ such that $\mathbf{e}[l_i] = \mathbf{e}_1[i]$ for $0 \leq i < t$ and $\mathbf{e}[j] = 0$ for $j \neq l_i$. Let the ciphertext be $\mathbf{c} = \mathbf{y}_1 G + \mathbf{e}$.

- advancedEncoding: Set $\mathbf{y} = ((\mathbf{m}\|H_1(\mathbf{m}, \mathbf{r})) \oplus H_2(\mathbf{r}))\,\|\mathbf{r}$. Convert $\mathbf{y}$ to an element $\mathbf{y}_1 \in GF(q)^k$ and a vector $\mathbf{e} \in GF(q)^{n+w}$ of weight t. Let the ciphertext be $\mathbf{c} = \mathbf{y}_1 G + \mathbf{e}$.

The mediumEncoding based RLCEspad is shown graphically in Figure 1.

Assuming the hardness of decoding RLCE ciphertexts, a similar proof as in [5] could be used to show that RLCE-RLCEspad scheme is secure against IND-CCA2 attacks. As an example with $\kappa_c = 128$ bits security RLCE scheme $(600, 464, 68)$ over $GF(2^{10})$ in Table 2, we use $k_1 = k_2 = 160$-bytes for mediumEncoding

Figure 1: mediumEncoding based RLCEspad
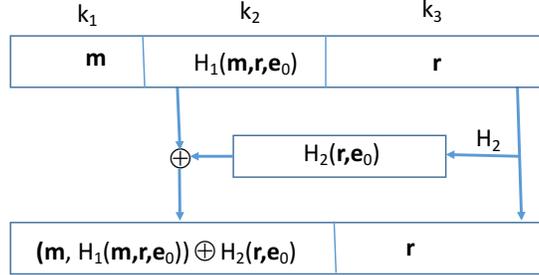
and $k_1 = k_2 = 170$-bytes for advancedEncoding. Thus, we can encrypt $k_1 = 160$-bytes of information for mediumEncoding and $k_1 = 170$-bytes of information for advancedEncoding per RLCE-RLCEspad ciphertext.

Our next padding scheme RLCEpad is based on OAEP+ and proceeds as follows.

RLCEpad($\mathtt{mLen}, k_1, k_2, k_3, t$): Let k_1, k_2, k_3 be parameters such that $k_1 + k_2 + k_3 = \left\lceil \frac{\mathtt{mLen}}{8} \right\rceil$, $\min\{k_2, k_3\} \geq \kappa_c$ where κ_c is the security parameter. Let H_1 be a random oracle that takes any-length inputs and outputs k_2 bytes, H_2 be a random oracle that takes any-length inputs and outputs $k_1 + k_2$ bytes, and H_3 be a random oracle that takes any-length inputs and outputs k_3 bytes. Let $\mathbf{m} \in \{0, 1\}^{8k_1}$ be a message to be encrypted, $\mathbf{r}_0 \in \{0, 1\}^{8k_3 - v}$ be a randomly selected sequence, and $\mathbf{r} = \mathbf{r}_0 \| 0^v$. We distinguish the following three cases:

- basicEncoding: Select a random $\mathbf{e} \in GF(q)^{n+w,t}$ of weight t and set

$$\mathbf{y} = ((\mathbf{m} \| H_1(\mathbf{m}, \mathbf{r}, \mathbf{e})) \oplus H_2(\mathbf{r}, \mathbf{e})) \| \mathbf{r} \oplus H_3(((\mathbf{m} \| H_1(\mathbf{m}, \mathbf{r}, \mathbf{e})) \oplus H_2(\mathbf{r}, \mathbf{e}))) \qquad (16)$$

  Convert $\mathbf{y}$ to an element $\mathbf{y}_1 \in GF(q)^k$. Let the ciphertext be $\mathbf{c} = \mathbf{y}_1 G + \mathbf{e}$.

- mediumEncoding: Select random $0 \leq l_0 < l_1 < \cdots < l_{t-1} < n + w - 1$ and let $\mathbf{e}_0 = l_0 \| l_1 \cdots \| l_{t-1} \in \{0, 1\}^{16t}$. Set

$$\mathbf{y} = ((\mathbf{m} \| H_1(\mathbf{m}, \mathbf{r}, \mathbf{e}_0)) \oplus H_2(\mathbf{r}, \mathbf{e}_0)) \| \mathbf{r} \oplus H_3(((\mathbf{m} \| H_1(\mathbf{m}, \mathbf{r}, \mathbf{e}_0)) \oplus H_2(\mathbf{r}, \mathbf{e}_0))) \qquad (17)$$

  Convert $\mathbf{y}$ to an element $(\mathbf{y}_1, \mathbf{e}_1) \in GF(q)^{k+t}$ where $\mathbf{y}_1 \in GF(q)^k$ and $\mathbf{e}_1 \in GF(q)^t$. Let $\mathbf{e} \in GF(q)^{n+w}$ such that $\mathbf{e}[l_i] = \mathbf{e}_1[i]$ for $0 \leq i < t$ and $\mathbf{e}[j] = 0$ for $j \neq l_i$. Let the ciphertext be $\mathbf{c} = \mathbf{y}_1 G + \mathbf{e}$.

- advancedEncoding: Set

$$\mathbf{y} = ((\mathbf{m} \| H_1(\mathbf{m}, \mathbf{r})) \oplus H_2(\mathbf{r})) \| \mathbf{r} \oplus H_3(((\mathbf{m} \| H_1(\mathbf{m}, \mathbf{r})) \oplus H_2(\mathbf{r}))) \qquad (18)$$

  Convert $\mathbf{y}$ to an element $\mathbf{y}_1 \in GF(q)^k$ and a vector $\mathbf{e} \in GF(q)^{n+w}$ of weight t. Let the ciphertext be $\mathbf{c} = \mathbf{y}_1 G + \mathbf{e}$.

The mediumEncoding based RLCEspad is shown graphically in Figure 2.

Assuming the hardness of decoding RLCE ciphertexts, a similar proof as in [28] could be used to show that RLCE-RLCEpad scheme is secure against IND-CCA2 attacks. The proof in [28] shows that, for a given security parameter κ_c, it is sufficient to choose k_2, k_3 with

$$\max\left\{\frac{1}{q^{k_2}}, \frac{1}{q^{k_3}}\right\} \leq \frac{1}{2^{\kappa_c}}. \qquad (19)$$

Figure 2: mediumEncoding based RLCEpad
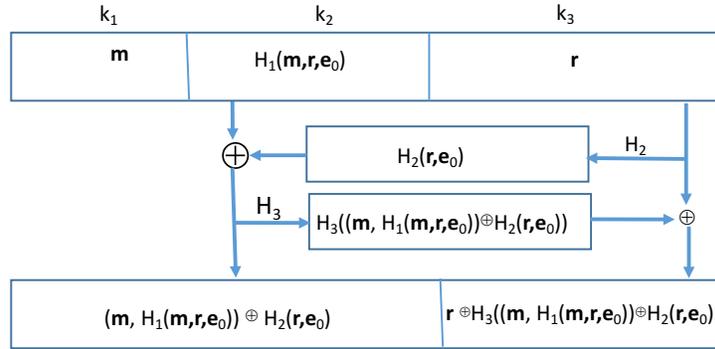
As an example with $\kappa_c = 128$ bits security RLCE scheme $(600, 464, 68)$ over $GF(2^{10})$ in Table 2, we use $k_2 = k_3 = 32$-bytes for both mediumEncoding and advancedEncoding. Thus, we can encrypt $k_1 = 601$-bytes of information for mediumEncoding and $k_1 = 641$-bytes of information for advancedEncoding per RLCE-RLCEpad ciphertext.

Remark 1: In RLCE encryption scheme, either error positions $\mathbf{e}_0$ or error vector $\mathbf{e}$ is used in the RLCEspad/RLCEpad process and the message recipient needs to have the exact $\mathbf{e}_0$ or $\mathbf{e}$ for message decoding. In case that the randomly generated error values contain zero field elements, the corresponding error positions will be unavailable for the recipient. To avoid this potential issue, the message encryption process needs to guarantee that error values should never be zero. A simple approach to address this challenge is that, when calculated error values (using the given random value $\mathbf{r}$) contain zero field elements, one revises the random value $\mathbf{r}$ to a new value and tries the padding approach again. This process continues until all error values are non-zero.

Remark 2: In our scheme, we use $k_1 + k_2 + k_3 = \left\lceil \frac{\text{mLen}}{8} \right\rceil$. Alternatively, one may use $k_1 + k_2 + k_3 = \left\lfloor \frac{\text{mLen}}{8} \right\rfloor$ and adjust the schemes correspondingly.

8 Recommended parameters and performance evaluation

Taking into account of the condition (8) for avoiding Sidelnikov-Shestakov attacks, the condition (11) for avoiding filtration attacks, the cost of recovering McEliece encryption scheme secret keys from the public keys, and the cost of recovering plaintext messages from ciphertexts using the information-set decoding (ISD) methods, we generated a recommended list of parameters for RLCE scheme in Table 1. In Table 1, κ_c denotes the conventional security strength. For example, $\kappa_c = 128$ means an equivalent security of AES-128. For the naive ISD, one first uniformly selects k columns from the public key and checks whether it could be inversed. If it could be inversed, one multiplies the inverse with the corresponding ciphertext values in these coordinates that corresponds to the k columns of the public key. If these coordinates contain no errors in the ciphertext, one recovers the plain text. To be conservative, we may assume that randomly selected k columns from the public key is invertible. For each $k \times k$ matrix inversion, Strassen algorithm takes $O(k^{2.807})$ field operations (though Coppersmith-Winograd algorithm takes $O(k^{2.376})$ field operations in theory, it may not be practical for the matrices involved in RLCE encryption schemes). Thus the naive information-set decoding

algorithm takes more than $2^{\kappa_c'}$ steps to find k-error free coordinates where, by Sterling's approximation,

$$\kappa_c' = \log_2\left(\frac{\binom{n+w}{k}k^{2.807}}{\binom{n+w-t}{k}}\right) + O(1) \simeq (n+w)I\left(\frac{k}{n+w}\right) - (n+w-t)I\left(\frac{k}{n+w-t}\right) + \log_2(k^{2.807}) + O(1) \quad (20)$$

and $I(x) = -x\log_2(x) - (1-x)\log_2(1-x)$ is the binary entropy of x. There are several improved ISD algorithms in the literature. These improved ISD algorithms allow a small number of error positions inside the ciphertext values corresponding to the selected k coordinates or select $k' > k$ columns of the public key matrix for a small number $k' - k$ or both. The values of κ_c in Table 1 are mainly calculated using the PARI/GP script from Peters [25]. Normally, we have $\kappa_c = \kappa_c' - 6 + o(1)$. For the recommended parameters, the default underlying linear code is assumed to be any MDS code (e.g., GRS code) over $GF(q)$ where $q = 2^{\lceil \log_2 n \rceil}$ or $q = 2^{12}$ (for convenient data conversion over 32 or 64 bit computers). For GRS codes, the natural construction requires $n = q - 1$. However, GRS codes could be shortened to length $n < q - 1$ codes by interpreting the unused $q - 1 - n$ information symbols as zeros. For the value of w, we consider the following two cases: $w = n - k$ and $w = \frac{n-k}{2}$. For the purpose of comparison, we also list the recommended parameters from [3] for the binary Goppa code based McEliece encryption scheme.

To reduce the public key sizes, the authors in [3, 25] proposed the use of semantic secure message coding approach so that one can store the public key as a systematic generator matrix. For a McEliece encryption scheme over $GF(q)$, one needs to store $k(n-k)$ elements from $GF(q)$ for a systematic generator matrix public key instead of nk elements from $GF(q)$ for a non-systematic generator matrix public key. For RLCE encryption scheme over $GF(q)$, the systematic generator matrix public key is $k(n+w-k)\log q$ bits. It is observed that RLCE schemes with all parameters have smaller public key sizes than binary Goppa code based McEliece scheme. Specifically, for a security level of 128 bits, the public key for the RLCE scheme with $w = n - k$ is 154KB, the public key for the RLCE scheme with $w = \frac{n-k}{2}$ is 62KB while the binary Goppa code based McEliece encryption scheme has a public key size of 187.7KB.

The value κ_q in Table 1 denotes the quantum security strength under quantum information-set decoding using Grover's algorithm (see, e.g., Bernstein [2]). An RLCE scheme is said to have quantum security level κ_q if the expected running time (or circuit depth) to decrypt an RLCE ciphertext using Grover's algorithm based ISD is 2^{κ_q}. For a function $f : \{0,1\}^l \to \{0,1\}$ with the property that there is an $x_0 \in \{0,1\}^l$ such that $f(x_0) = 1$ and $f(x) = 0$ for all $x \neq x_0$, Grover's algorithm finds the value x_0 using $\frac{\pi}{4}\sqrt{2^l}$ Grover iterations and $O(l)$ qubits. Specifically, Grover's algorithm converts the function f to a reversible circuit C_f and calculates

$$|x\rangle \xrightarrow{C_f} (-1)^{f(x)}|x\rangle$$

in each of the Grover iterations, where $|x\rangle$ is an l-qubit register. Thus the total steps for Grover's algorithm is bounded by $\frac{\pi|C_f|}{4}\sqrt{2^l}$.

For RLCE scheme, quantum information-set decoding could be carried out similarly as in Bernstein's [2]. One first uniformly selects k columns from the public key and checks whether it could be inversed. If it could be inversed, one multiplies the inverse with the ciphertext. If these coordinates contain no errors in the ciphertext, one recovers the plain text. Though Grover's algorithm requires that the function f evaluate to 1 on only one of the inputs, there are several approaches (see, e.g., Grassl et al [11]) to cope with cases that f evaluates to 1 on multiple inputs.

For a randomly selected k columns of the RLCE encryption scheme public key, the probability that the ciphertext contains no errors in these positions is approximately $\frac{\binom{n+w-t}{k}}{\binom{n+w}{k}}$. Thus the quantum ISD algorithm requires $\sqrt{\binom{n+w}{k}/\binom{n+w-t}{k}}$ Grover iterations. For each Grover iteration, the function f needs to carry out the following computations:

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1. Compute the inverse of a $k \times k$ submatrix G_{sub} of the public key. This takes $O(k^{2.807})$ field operations if Strassen algorithm is used.

2. Check that the selected k positions contain no errors in the ciphertext. This takes $O((n + w)k)$ field operations.

It is expensive for circuits to use look-up tables for field multiplications. Using Karatsuba algorithm, Kepley and Steinwandt [17] constructed a field element multiplication circuit with gate counts of $7 \cdot (\log_2 q)^{1.585}$. In a summary, the above function f for the RLCE quantum ISD algorithm could be evaluated using a reversible circuit C_f with $O(7((n + w)k + k^{2.807})(\log_2 q)^{1.585})$ gates. To be conservative, we may assume that a randomly selected k columns from the public key is invertible. Thus Grover's quantum algorithm requires approximately

$$7\left((n + w)k + k^{2.807}\right)(\log_2 q)^{1.585}\sqrt{\frac{\binom{n+w}{k}}{\binom{n+w-t}{k}}} \tag{21}$$

steps for the simple ISD algorithm against RLCE encryption scheme. Advanced quantum ISD techniques may be developed based on improved ISD algorithms. However our analysis shows that the reduction on the quantum security is marginal. The reader is also referred to a recent report [16] for an analysis of quantum ISD based on improved ISD algorithms. In the proposed parameters κ_q in Table 1, we used conservative estimations by taking into these advanced quantum ISD attacks together with the estimate in (21). Parameters in Table 1 could be used for any MDS code based RLCE scheme.

Table 1: RLCE parameters: "$600, 464, 68, \mathbf{10}, 154\text{KB}$" represents $n = 600, k = 464, t = 68, q = 2^{10}$

κ_c	κ_q	RLCE ($w = n - k$)	RLCE $\left(w = \frac{n-k}{2}\right)$	binary Goppa code [3]
128	**85**	600,464,68,**10**,154KB	511,381,65,**9**,82KB	2960, 2288, 57, 188KB
128	85	600,440,80,**12**,206KB	502,378,62, **12**,103KB	
160	100	780,580,100,**10**,212KB	620,440,90,**10**,177KB	3100,2300,80,302KB
160	100	760,540,110,**12**, 348KB	620,440,90,**12**,174KB	
192	**120**	1000,790,105,**10**,405KB	800,600,100,**10**,220KB	4624, 3468, 97, 490KB
192	120	990,780,105, **12**, 480KB	790,590,100,**12**,259KB	
256	**150**	1300,800,250,**11**, 1.05MB	1023,663,180,**10**,437KB	6624, 5129, 117, 900KB
256	150	1300,800,250,**12**, 1.14MB	1023,663,180,**12**,524KB	

Table 2 lists the message bandwidth and message padding scheme parameters for the recommended schemes. For each security strength (κ_c, κ_q), the even-ID is for RLCE ($w = n - k$) and the odd-ID is for RLCE $\left(w = \frac{n-k}{2}\right)$. In case that $v = 8(k_1 + k_2 + k_3) - \texttt{mLen}_i > 0$, the last v-bits of the k_3-bytes random seed $\mathbf{r}$ should be set to zero and the last v-bit of the encoded string $\mathbf{y}$ is discarded. For RLCEspad with $v > 0$, the encoding and decoding process are straightforward. For RLCEpad with $v > 0$, the decoding process produces an encoded string $\mathbf{y}$ with last v-bits missing. After using H_3 to hash the first part of $\mathbf{y}$ resulting in k_3-bytes hash output, one discards the last v-bits from the hash output and $\oplus$ the remaining $(8k_3 - v)$-bits with the second half of $\mathbf{y}$ to obtain the $(8k_3 - v)$-bits of $\mathbf{r}$ without the v-bits zero trailer.

Table 3 lists the performance results for RLCE encryption scheme that was tested with MacOS Sierra on a MacBook Pro (Retina 2013 model) with 2.4 GHz Intel Core i5. The first column contains the encryption scheme ID from Table 2. The second column contains the time needed for a public/private key pair generation. The third two-column group contains the time needed for one ciphertext encryption. The fourth two-column group contains kilo-bytes of plaintext message that could be encrypted within one second. The fifth two-column group contains the time needed for one ciphertext decryption and the last two-column group contains kilo-bytes of plaintext message that could be decrypted within one second. The message size refers to pre-padded message size.

Table 2: Padding parameters (even-ID schemes use $w = n - k$ and odd-ID schemes use $w = \frac{n-k}{2}$): bE for basicEncoding, mE for mediumEncoding and aE for advancedEncoding

ID	κ_c	κ_q	n	k	t	m	sys sk	sk	pk		mLen	RLCEspad		RLCEpad	
												$k_1(k_2)$	k_3	k_1	$k_2(k_3)$
0	**128**	**85**	600	464	68	**10**	160767	430815	157761	bE	4640	145	290	516	32
										mE	5320	160	345	601	32
										aE	5647	170	365	641	32
1	**128**	**85**	511	381	65	**9**	85864	249932	83583	bE	3429	107	215	365	32
										mE	4014	125	252	438	32
										aE	4306	134	270	475	32
2	128	85	600	440	80	12	214663	505943	211201	bE	5280	165	330	596	32
										mE	6240	190	400	716	32
										aE	6608	200	427	763	32
3	128	85	502	378	62	12	107966	323048	105463	bE	4536	141	285	503	32
										mE	5280	160	340	596	32
										aE	5561	170	356	632	32
4	160	100	780	580	100	10	294088	715748	290001	bE	5800	181	363	645	40
										mE	6800	210	430	770	40
										aE	7265	220	469	829	40
5	160	100	620	440	90	10	151508	394388	148501	bE	4400	137	276	470	40
										mE	5300	160	343	583	40
										aE	5689	170	372	632	40
6	160	100	760	540	110	12	360933	799413	356401	bE	6480	202	406	730	40
										mE	7800	240	495	895	40
										aE	8296	250	538	958	40
7	160	100	620	440	90	12	181453	472733	178201	bE	5280	165	330	580	40
										mE	6360	190	415	715	40
										aE	6749	200	444	764	40
8	**192**	**120**	1000	790	105	10	419630	1201335	414751	bE	7900	246	496	892	48
										mE	8950	270	579	1023	48
										aE	9464	290	604	1088	48
9	**192**	**120**	800	600	100	10	228703	679903	225001	bE	6000	187	376	654	48
										mE	7000	215	445	779	48
										aE	7452	230	472	836	48
10	192	120	990	780	105	12	496653	1410813	491401	bE	9360	292	586	1074	48
										mE	10620	330	668	1232	48
										aE	11133	345	702	1296	48
11	192	120	790	590	100	12	269468	792798	265501	bE	7080	221	443	789	48
										mE	8280	255	525	939	48
										aE	8731	270	552	996	48
12	**256**	**150**	1300	800	250	**11**	1108453	1990053	1100001	bE	8800	275	550	980	60
										mE	11550	360	724	1324	60
										aE	12596	390	795	1455	60
13	**256**	**150**	1023	663	180	10	452832	1003620	447526	bE	6630	207	415	709	60
										mE	8430	260	534	934	60
										aE	9162	285	576	1026	60
14	256	150	1300	800	250	12	1208803	2170403	1200001	bE	9600	300	600	1080	60
										mE	12600	390	795	1455	60
										aE	13646	425	856	1586	60
15	256	150	1023	663	180	**12**	542773	1203453	537031	bE	7956	248	499	875	60
										mE	10116	260	745	1145	60
										aE	10848	285	787	1237	60

Table 3: RLCE performance on MacOS 2.4GHz Intel Core i5

ID	sec/key	seconds/encryption		KB per/sec		seconds/decryption		KB/sec	
		RLCEspad	RLCEpad	RLCEspad	RLCEpad	RLCEspad	RLCEpad	RLCEspad	RLCEpad
0	1.038965	0.018558	0.018448	59.709	225.630	0.037294	0.038537	29.713	108.009
1	0.596978	0.011261	0.011613	76.876	261.217	0.022252	0.022106	38.904	137.222
2	1.025386	0.019920	0.019850	66.059	249.816	0.142494	0.152560	9.235	32.504
3	0.645071	0.013388	0.012052	82.771	342.491	0.112433	0.115949	9.856	35.599
4	2.369620	0.031716	0.031144	45.856	171.230	0.070691	0.070083	20.574	76.092
5	1.119982	0.016762	0.016368	66.109	246.678	0.053734	0.050209	20.622	80.417
6	2.141296	0.029142	0.028558	57.037	217.050	0.204380	0.204203	8.132	30.354
7	1.140381	0.017647	0.017313	74.567	286.019	0.164515	0.161873	7.998	30.591
8	5.370898	0.046863	0.047414	39.902	149.428	0.083115	0.078595	22.498	90.145
9	2.451222	0.027551	0.028979	54.045	186.175	0.059952	0.061553	24.837	87.650
10	4.904205	0.044599	0.048186	51.245	177.071	0.193810	0.199046	11.792	42.866
11	2.436107	0.025108	0.026074	70.339	249.415	0.178947	0.182934	9.869	35.549
12	9.316449	0.087165	0.086902	28.604	105.516	0.312599	0.309396	7.976	29.637
13	4.677360	0.042546	0.043558	42.323	148.506	0.130921	0.129737	13.754	49.859
14	9.410073	0.086897	0.086147	31.083	116.972	0.532154	0.516498	5.076	19.510
15	4.794430	0.042819	0.044252	42.053	179.198	0.344813	0.338056	5.222	23.457

Table 4 lists the performance results for RLCE encryption scheme that was tested with Dell Optiplex 9010 Desktop Computer with Intel(R) Core(TM) i7-3770 CPU @3.40GHz and 16GB RAM. It runs Cygwin within Windows 10.

Table 4: RLCE performance on DELL Optiplex 9010 Intel(R) Core(TM) i7-3770 CPU@3.40GHz 16GB RAM

ID	sec/key	seconds/encryption		KB per/sec		seconds/decryption		KB/sec	
		RLCEspad	RLCEpad	RLCEspad	RLCEpad	RLCEspad	RLCEpad	RLCEspad	RLCEpad
0	0.812333	0.001981	0.002034	78.858	288.523	0.003506	0.003538	44.564	165.907
1	0.479000	0.001294	0.001337	94.350	319.825	0.002103	0.002134	58.040	200.400
2	0.791667	0.002084	0.002156	89.017	324.253	0.013056	0.013047	14.211	53.593
3	0.484667	0.001325	0.001334	117.925	436.240	0.010066	0.009969	15.523	58.385
4	1.828000	0.003275	0.003337	62.619	225.311	0.005738	0.005719	35.743	131.488
5	0.875000	0.001837	0.001894	85.039	300.632	0.004850	0.004850	32.216	117.389
6	1.698000	0.003244	0.003272	72.258	267.138	0.018522	0.018541	12.654	47.141
7	0.885333	0.001856	0.001900	99.950	367.496	0.014722	0.014781	12.604	47.239
8	3.968667	0.005044	0.005125	52.276	194.924	0.006378	0.006450	41.340	154.887
9	1.973667	0.002900	0.002972	72.400	255.987	0.005588	0.005591	37.576	136.075
10	3.864667	0.005063	0.005072	63.656	237.209	0.017959	0.017997	17.944	66.852
11	1.922000	0.002894	0.002916	86.060	314.512	0.016491	0.016588	15.100	55.282
12	7.229333	0.009769	0.009775	35.989	132.273	0.028684	0.028566	12.256	45.263
13	3.703333	0.004672	0.004800	54.349	190.023	0.011881	0.011950	21.370	76.327
14	7.349000	0.009928	0.009931	38.362	143.074	0.047234	0.047344	8.063	30.012
15	3.755000	0.004778	0.004822	53.141	231.898	0.031506	0.031650	8.059	35.329

9 Conclusions

In this paper, we presented techniques for designing general random linear code based public encryption schemes using any linear code. The proposed scheme generally has smaller public key sizes compared to binary Goppa code based McEliece encryption schemes. Furthermore, the proposed schemes could use any linear codes such as GRS code, LDPC code, Turbo code, or Polar code. Heuristics and experiments

encourage us to think that the proposed schemes are immune against existing attacks on linear code based encryption schemes such as Sidelnikov-Shestakov attack, filtration attacks, and algebraic attacks. For related documents, see Wang [32].

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