An Efficient Transformation Capabilities of Single Database Private Block Retrieval

Radhakrishna Bhat*,[1] and N R Sunitha[2]

[1] Department of Computer Science and Engineering
Manipal Institute of Technology
Manipal Academy of Higher Education (MAHE)
Manipal, Karnataka, India 576104
rsb567@gmail.com

[2] Department of Computer Science and Engineering
Siddaganga Institute of Technology
Affiliated to Visveswaraya Technological University Belagavi
B H Road, Tumakuru, Karnataka, India 572103
nrsunithasit@gmail.com

Abstract. Private Information Retrieval (PIR) is one of the promising techniques to preserve *user privacy* in the presence of *trusted-but-curious* servers. The information-theoretically private query construction assures the highest user privacy over curious and unbounded computation servers. Therefore, the need for information-theoretic private retrieval was fulfilled by various schemes in a variety of PIR settings. To augment previous work, we propose a combination of new bit connection methods called *rail-shape* and *signal-shape* and new quadratic residuosity assumption based family of trapdoor functions for generic single database Private Block Retrieval (PBR). The main goal of this work is to show that the possibility of mapping from computationally bounded privacy to information-theoretic privacy or vice-versa in a single database setting using newly constructed bit connection and trapdoor function combinations. The proposed bit connection and trapdoor function combinations have achieved the following results.

- **Single Database information-theoretic PBR (SitPBR):** The proposed combinations are used to construct SitPBR in which the *user privacy* is preserved through the generation of information-theoretic queries and *data privacy* is preserved using quadratic residuosity assumption.
- **Single Database computationally bounded PBR (ScPBR):** The proposed combinations are used to construct ScPBR in which both *user privacy* and *data privacy* are preserved using a well-known intractability assumption called quadratic residuosity assumption.
- **Map(SitPBR)→ScPBR**: The proposed combinations can be used to transform (or map) SitPBR into ScPBR scheme by choosing appropriate function parameters.
- **Map(ScPBR)→SitPBR**: The proposed combinations can be used to transform (or map) ScPBR into SitPBR scheme by choosing appropriate function parameters.

All the proposed schemes are single round, memoryless and plain database schemes (at their basic constructions).

Keywords: Private information retrieval · Information-theoretic privacy · User privacy · Private Block Retrieval · Oblivious transfer · Probabilistic encryption

1 Introduction

The goal of any privacy critical applications is to preserve the underlying privacy (like user privacy or server privacy or data privacy) with guaranteed confidentiality primitive (i.e., information-theoretic).

Among all other user privacy-preserving techniques, Private Information Retrieval (PIR) is one of the prominent privacy-preserving techniques to preserve both *user privacy* and *data privacy* introduced by Chor et.al [9,11]. The private information retrieval also called as special case of 1-out-of-n oblivious transfer involves two communicating parties: *user* and *server* in which *user* privately reads a single bit from *server*'s n bit database. The basic goal of Chor et.al [9,11] was to provide the highest confidentiality to the user's interest (maybe index, pattern, graph moves etc.) for real-time privacy applications. Since then, comprehensive research has been carried out in several dimensions of PIR including relaxing the privacy level from information-theoretic to a computationally bounded setting, reducing communication and computation overhead, reducing the number of rounds and number of servers involved, extending to private write etc.

One of the natural extensions to PIR protocol is Private Block Retrieval (PBR) in which *user* privately reads v bit block (instead of a bit) from *server*'s u block database. Based on the level of privacy, the PIR protocol is broadly divided into two groups: information-theoretic PIR and computationally bounded PIR as described below.

- *Information-theoretic PIR* (itPIR): If the PIR protocol involves information-theoretically private queries with non-colluding replicated database server entities then such scheme is considered as information-theoretic PIR (itPIR) in which the user privacy is preserved through the information-theoretically private queries. Several information-theoretic schemes [23,7,14,15,2,1] and some PBR extensions [11,3,21,13,22] have concentrated on providing information-theoretic privacy using database replications.
- *Computationally bounded PIR* (cPIR): If the PIR protocol involves a computationally bounded (or computationally intractable) database server entities then such scheme is considered as computationally bounded PIR (cPIR) in which the privacy is preserved based on the well-defined cryptographic intractability assumption(s). Most of the research work [19,10,5,18,24,17] and [25,20,8,13,22,6] on cPIR concentrated on using a single intractability assumption to preserve both user privacy and data privacy.

There are following major problems in the existing single database PBR schemes (including both itPBR and cPBR).

- Lack of sufficient itPIR approaches: More research focus was on the construction of an efficient cPBR instead of itPBR in a single database setting. This leads to the lack of information-theoretic privacy guarantee to the user.
- Lack of independency between user and data privacy: Most of the existing cPBR schemes use a single intractability assumption (such as Quadratic residuosity, Phi-hiding, Lattices, Composite residuosity etc) to preserve both user privacy and data privacy. If the curious party breaks the underlying intractability assumption then both the privacy concerns are easily compromised without extra effort. For instance, the single database PIR protocol constructed by Kushilevitz and Ostrovsky [19] rely on the well-known intractability assumption called Quadratic Residuosity Assumption (QRA) to achieve both the *user privacy* (through the computationally intractable query inputs with quadratic residuosity properties) and the *data privacy* (through the quadratic residuosity ciphertexts). Note that compromising the QRA naturally reveals both privacy concerns (without extra effort). Therefore, there is a strong need of a generic scheme with efficient mapping from cPBR to itPBR in such a way that the underlying primitive of *user privacy* should also map from intractability assumption to information-theoretic privacy. Note that, Kushilevitz and Ostrovsky scheme does not support an efficient mapping cPBR to/from itPBR.
- Lack of generic framework that fulfills the above needs: Due to the lack of generic PBR framework (which can be used as a generic framework for several privacy critical applications such as PBR, oblivious transfer, asymmetric encryption etc), there is a strong need of a generic PBR scheme that can efficiently transform between several PBR extensions like information-theoretic PBR, computationally bounded PBR, oblivious transfer, asymmetric encryption etc.

With this thorough investigation, the natural question that arises is as follows.

> *Is it possible to construct a generic single database Private Block Retrieval framework with a reasonable performance that fulfills one or more privacy concerns (such as user privacy, data privacy, server privacy) of private block retrieval and oblivious transfer ?*

Our Single Database Private Block Retrieval Solution: We introduce a new bit connection and QRA based trapdoor functions for a single database PBR with the following results.

- New quadratic residuosity based single bit *injective* and *lossy* trapdoor functions.
- New bit connection methods (BCMs) called *rail-shape* and *signal-shape* to interconnect the proposed trapdoor functions with the aid of quadratic residuosity based injective trapdoor functions introduced by Freeman et.al [12].

- The appropriate combination of the proposed bit connection methods and trapdoor functions serve as a generic framework to map between several PBR extensions such as information-theoretic PBR, computationally bounded PBR, oblivious transfer, asymmetric encryption etc.
- New single database information-theoretic PBR (SitPBR) schemes using the combination of proposed bit connection methods and trapdoor functions in which the communication cost of the first scheme is $\mathcal{O}(u(v-2)+2u \log N)$ and it's computation cost is $\mathcal{O}(u(2v-2))$ where n=uv is the database size, u=rows, v=columns, and N is the RSA composite. The communication cost of the second scheme is $\mathcal{O}(u(v-1)+u \log N)$ and it's computation cost is $\mathcal{O}(u(2v-1))$.
- New single database computationally bounded PBR (ScPBR) schemes in which the communication cost of the first scheme is $\mathcal{O}(u(v-2)+2u \log N)$ and it's computation cost is $\mathcal{O}(u(2v-2))$. The communication cost of the second scheme is $\mathcal{O}(u(v-1)+u \log N)$ and it's computation cost is $\mathcal{O}(u(2v-1))$.
- At their basic construction, all the proposed schemes are single round, memoryless, and plain database protocols.

Organization: Section 2 describes preliminaries and notations. Section 3 describes the newly constructed trapdoor functions and bit connection methods. Section 4 describes the proposed information-theoretic PBR schemes and an illustrative example. Section 5 describes the proposed computationally bounded PBR schemes. Section 6 describes the mapping or transforming from proposed information-theoretic PBR to computationally bounded PBR or vice-versa. Section 7 describes various performance factors of all the proposed schemes. Section 8 describes the use of proposed PBR schemes in the construction of privacy preserving access control model. Section 9 describes the final remarks with open problems.

2 Preliminaries and Notations

Let [1,u] denotes taking all values from 1 to u and $[u] \triangleq \{1, 2, \cdots, u\}$ denotes taking any one value in the range from 1 to u. Let k denotes the security parameter, $N \leftarrow \{0,1\}^k$=PQ be the RSA composite modulus where $P \equiv 3 \pmod 4$,$Q \equiv 3 \pmod 4$, $\mathbb{Z}_N^{+1}$ denotes the set of all elements with *Jacobi Symbol* ($\mathcal{JS}$) 1. Let Q_R and $\overline{Q}_R$ denote the quadratic residue and quadratic non-residue sets with $\mathcal{JS}$=1 respectively. Let $< a, b >$ be a set consists of two components in which $a \in \mathbb{Z}_N^{+1}$, and b=$\{i : i \in \{0,1\}\}$.

Information-theoretic user privacy: (Informally) For any two random queries $\mathcal{Q}_1$,$\mathcal{Q}_2$, and for all random indices i,j of the database, if the pairs ($\mathcal{Q}_1(i)$, $\mathcal{Q}_1(j)$) and ($\mathcal{Q}_2(i)$, $\mathcal{Q}_2(j)$) are *identically distributed* then the mutual information between them is always zero and hence the queries are called information-theoretically private (See the information-theoretic private information retrieval definition in [10]).

Computationally bounded user privacy: (Informally) For any two random queries $\mathcal{Q}_1$,$\mathcal{Q}_2$, and for all random indices i,j of the database, if the pairs ($\mathcal{Q}_1(i)$,

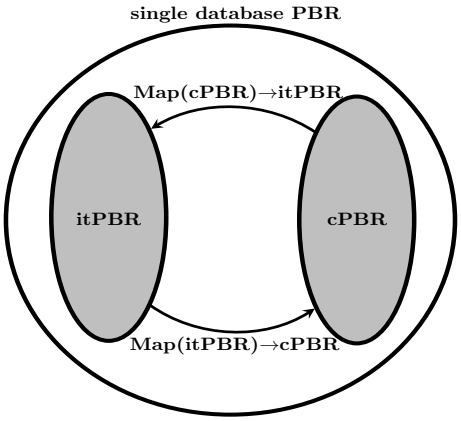

Fig. 1. A single database private block retrieval framework with itPBR to/from cPBR transformations

$\mathcal{Q}_1(j)$) and ($\mathcal{Q}_2(i)$, $\mathcal{Q}_2(j)$) are computationally indistinguishable in polynomial time then the queries are called computationally bounded (See the computationally bounded private information retrieval definition in [10]).

Quadratic residuosity: For any element $a \in \mathbb{Z}_N^*$ if there exists an element b^2 congruent to a modulo N then a is called the quadratic residue otherwise the quadratic non-residue modulo N. Intuitively, $\mathcal{JS}$ is equal to 1 for all elements belongs to $\mathbb{Z}_N^{+1}$ and $\mathcal{JS}$ is equal to -1 for all elements belongs to $\mathbb{Z}_N^{-1}$ where $\mathcal{JS}(\cdot)$ is the *Jacobi Symbol* modulo N.

Quadratic Residuosity Predicate (QRP): $\forall x \in \mathbb{Z}_N^*$,

$$QRP_{p,q}(x) = \begin{cases} 0 \text{ If } x \in Q_R \\ 1 \text{ If } x \in \overline{Q}_R \end{cases} \tag{1}$$

Quadratic Residuosity Assumption (QRA): For all $N \in \{0,1\}^k$, for all $y \in \mathbb{Z}_N^{+1}$, for all probabilistic polynomial time intermediate adversary Ad, PROB[Ad (N,y)= $QRP(y)$]< p^{QR} where p^{QR}=(1/2)+($1/k^c$) and c is a constant.

Quadratic residuosity based lossy trapdoor function of Freeman et.al [12] (LTDF): For all $\alpha \in \mathbb{Z}_N^*$, $s \in \overline{Q}_R$ and $r \in \mathbb{Z}_N^{-1}$, the lossy trapdoor function $\mathcal{T}$: $\mathbb{Z}_N^* \rightarrow \mathbb{Z}_N^*$ is $\mathcal{T}$=($\alpha^2 \cdot r^{jx} \cdot s^{hx} \equiv z \pmod N$) such that jx is equal to 1 if $\mathcal{JS}(\alpha)$=-1 otherwise jx is equal to 0. The value of hx is equal to 1 if $\alpha > N/2$ otherwise hx is equal to 0. The respective inverse function is $\mathcal{T}^{-1}$=($\sqrt{(z \cdot s^{-hx}) \cdot r^{-jx}} \equiv \alpha \pmod N$). We use the alternative square root syntax as $\mathcal{T}^{-1}$=($\sqrt[jx,hx]{z} \equiv \alpha \pmod N$).

3 Combination of New Bit Connection Methods and Trapdoor Functions

We introduce a novel combinations of the quadratic residuosity based trapdoor functions in Section 3.1 and the database bit connection methods in Section 3.2

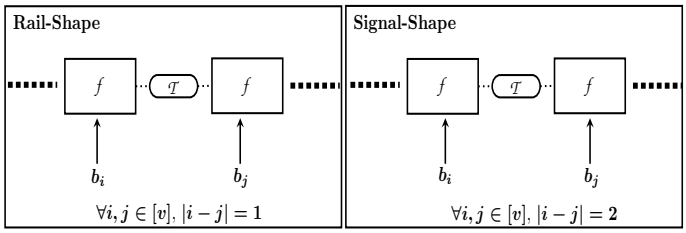

Fig. 2. A new bit connection methods used to interconnect the proposed trapdoor functions

that can be used as a generic framework for itPBR to/from cPBR transformations as shown in Fig.1. These combinations can assure many privacy concerns such as user privacy, data privacy and server privacy.

3.1 A New Quadratic Residuosity based Trapdoor Functions

It is a newly constructed 7-tuple ($\mathcal{I}$,$\mathcal{G}_0$,$\mathcal{G}_1$,$\mathcal{A}$,$\mathcal{A}^{-1}$,$\mathcal{B}$,$\mathcal{B}^{-1}$) consists of the following functions.

- **Sampling an input ($\mathcal{I}$):** The algorithm $\mathcal{I}$ receives the input 1^k and produces the large RSA composite N=PQ where P and Q are large distinct primes with $P \equiv Q \equiv 3 \pmod 4$. Then chooses an "identically distributed" random $x \in \mathbb{Z}_N^{+1}$. The input domain of the random input x is $\mathbb{Z}_N^{+1}$.
- **Sampling a lossless injective function ($\mathcal{G}_0$):** On receiving the composite N, the algorithm $\mathcal{G}_0$ chooses a random $\mathcal{K}_1$,$\mathcal{K}_2 \in \mathbb{Z}_N^{+1}$ such that the quadratic residuosity predicate of $\mathcal{K}_1$ and $\mathcal{K}_2$ must be different (i.e., QRP($\mathcal{K}_1$)$\neq$ QRP($\mathcal{K}_2$)). The function parameters are σ=(N,$\mathcal{K}_1$,$\mathcal{K}_2$) and the trapdoor is τ=(P,Q). Now it is clear that the injective function is defined over the domain $\mathbb{Z}_N^{+1}$.
- **Sampling a lossy trapdoor function ($\mathcal{G}_1$):** On receiving the composite N, the algorithm $\mathcal{G}_1$ chooses a random $\mathcal{K}_1$,$\mathcal{K}_2 \in \mathbb{Z}_N^{+1}$ such that the quadratic residuosity predicate of $\mathcal{K}_1$ and $\mathcal{K}_2$ must be equal (i.e., QRP($\mathcal{K}_1$)=QRP($\mathcal{K}_2$)).
- **Evaluation of trapdoor function of [12] ($\mathcal{A}$):** The algorithm $\mathcal{A}$ receives the input x and produces "hx" value of x (as described in quadratic residuosity based lossy trapdoor function [12]) as trapdoor bit as follows.

$$\begin{aligned} g(x) &= x^2 \pmod N \\ &=< x^2, hx_x > \end{aligned} \tag{2}$$

- **Inversion of trapdoor function of [12] ($\mathcal{A}^{-1}$):** Given the modular square x^2 and "hx" value of x, the algorithm $\mathcal{A}^{-1}$ obtains the input x as follows.

$$g^{-1}(x^2, hx_x) = \sqrt[jx_x=0, hx_x]{x^2 \pmod N} = x \tag{3}$$

- **Evaluation of lossless injective function ($\mathcal{B}$):** The algorithm $\mathcal{B}$ chooses a bit $b \in \{0,1\}$. It then receives the function parameters, $g(x)$ and evaluates

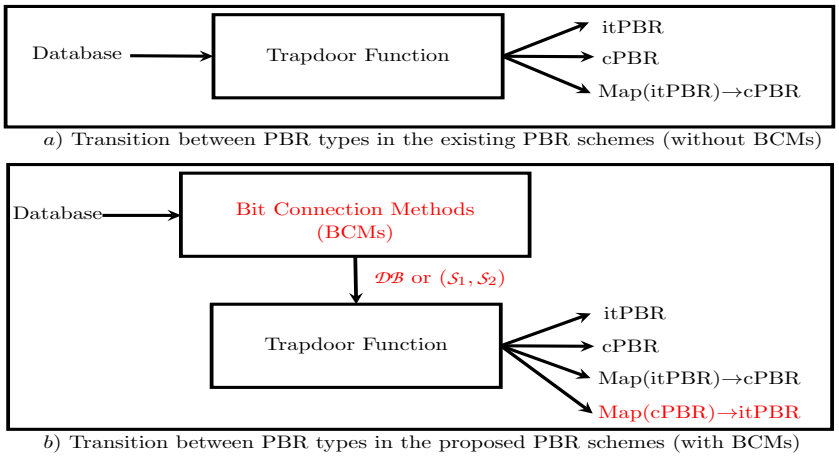

Fig. 3. Possible transformations in the existing and the proposed PBR schemes

the following.

$$f_\sigma(g(x), b) = \begin{cases} g(x) \cdot \mathcal{K}_1 \pmod N & \text{If } b = 0 \\ g(x) \cdot \mathcal{K}_2 \pmod N & \text{If } b = 1 \end{cases} = y \tag{4}$$

- **Inversion of lossless injective function ($\mathcal{B}^{-1}$):** Given the function parameters, trapdoor τ, trapdoor bit hx and ciphertext y, the algorithm $\mathcal{B}^{-1}$ obtains both x and b as follows.

$$\begin{aligned} f_\tau^{-1}(y) = &\begin{cases} b = 0 \text{ and } g^{-1}(y \cdot \mathcal{K}_1^{-1}, hx_x) \text{ If QRP}(\mathcal{K}_1) = \text{QRP}(y) \\ b = 1 \text{ and } g^{-1}(y, \cdot \mathcal{K}_2^{-1}, hx_x) \text{ If QRP}(\mathcal{K}_2) = \text{QRP}(y) \end{cases} \\ &=< x, b > \end{aligned} \tag{5}$$

where $\mathcal{K}_1 \cdot \mathcal{K}_1^{-1} \equiv 1 \pmod N$ and $\mathcal{K}_2 \cdot \mathcal{K}_2^{-1} \equiv 1 \pmod N$.

3.2 A New Bit Connection Methods (BCMs)

We introduce new methods of interconnecting the database bits during PBR response creation on the server side. Based on the interconnectivity of the database bits, we classify the newly introduced bit connection methods as *rail-shape* and *signal-shape* as shown in Fig.2.

Let the database be $\mathcal{DB}$=$\{b_1, b_2, \cdots, b_v\}$. Consider the following ordered subsets of $\mathcal{DB}$

$$\begin{aligned} \mathcal{S}_1 &= \{b_i : i = i + 2, i \in [1, v\text{-}1]\} \\ \mathcal{S}_2 &= \{b_i : i = i + 2, i \in [2, v]\} \end{aligned} \tag{6}$$

Note that if the absolute difference between any two database indices of the underlying set is 1 then such set is used for *rail-shape* connection and if the

absolute difference between any two database indices of the underlying set is 1 then such set is used for *signal-shape* connection. Therefore, it is now intuitive that the set $\mathcal{DB}$ is used for rail-shape connection and $\mathcal{S}_1/\mathcal{S}_2$ are used for signal-shape connections.

Now, let's see the main consequence of using these BCMs in a single database PBR setting as follows.

- Most of the existing PBR schemes provide the whole database as input to their underlying trapdoor functions as shown in Fig.3.a. Consequently, this method of providing a database to the underlying trapdoor function in PBR results in the following types of PBR: either itPBR or cPBR. Also, there should always be a chance of transforming from each itPBR scheme to its cPBR version (i.e., Map(itPBR)$\rightarrow$cPBR). But there is no chance of transforming from each cPBR scheme to its itPBR version (Map(cPBR)$\nrightarrow$itPBR).
- Introducing the unique bit connection methods (other than using the whole plaintext) is helpful to achieve Map(itPBR)$\rightarrow$cPBR)? Yes. It is possible to achieve both Map(itPBR)$\rightarrow$cPBR) and Map(cPBR)$\rightarrow$itPBR) using the combination of BCMs and newly constructed trapdoor functions of Section 3.1 as shown in Fig.3.b. Therefore, the combination of BCMs and newly constructed trapdoor functions serve as a framework to construct either itPBR or cPBR and thereby achieving Map(itPBR)$\rightarrow$cPBR) and Map(cPBR)$\rightarrow$itPBR).

4 A New Single Database Information-Theoretic Private Block Retrieval Schemes (SitPBR)

In this section, we introduce a new information-theoretic private block retrieval techniques. At the abstract view, the proposed scheme is a 3-tuple (QG,RC,RR) involves two communicating parties: *user* and *server* in which *user* generates an information-theoretically private query from the input domain $\mathbb{Z}_N^{+1}$ using QG algorithm and sends this query to *server*. On the other hand, using query and the database $\mathcal{DB}$, *server* generates the response using RC algorithm and sends back to *user*. Finally, *user* retrieves the intended block privately using RR algorithm. The abstract flow is illustrated in Fig.4 and the detailed description of the proposed schemes is given as follows.

4.1 Proposed Scheme-1

Let $n{=}u \times v$ bit 2-dimensional matrix database with u rows and v columns be $\mathcal{DB}{=}\ \{\mathcal{D}_1,\ \mathcal{D}_2,\ ...,\ \mathcal{D}_u\}$ where $\mathcal{D}_i{=}\{b_{i,1},b_{i,2},\cdot\cdot,b_{i,v}\}$, $i \in [u]$. Each database block $\mathcal{D}_i{=}(\mathcal{S}_2\ \cup\ \mathcal{S}_1)$ is further viewed as two subsets $\mathcal{S}_2$ and $\mathcal{S}_1$ where $\mathcal{S}_2{=}\ \{b_{i,2},\ b_{i,4},\ b_{i,6}\ ...,\ b_{i,v}\}$ and $\mathcal{S}_1{=}\ \{b_{i,1},\ b_{i,3},\ b_{i,5}\ ...,\ b_{i,v\text{-}1}\}$. The idea here is to use new bit connections using the subsets $\mathcal{S}_2$,$\mathcal{S}_2$ and apply the recursive execution of the proposed trapdoor function of Section 3.1. The detailed description of the proposed algorithms is given as follow.

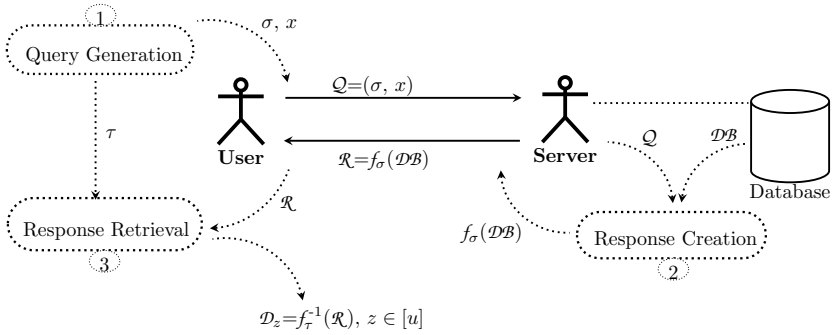

Fig. 4. An abstract view of the flow of the Proposed Scheme-1 of Section 4.1

- **Query Generation (QG)**: (*user* generates) Generate the (public, private) key pair from the query input domain $\mathbb{Z}_N^{+1}$ as follows. Generate the public key σ=(N,$\{\mathcal{K}_{z,1},\mathcal{K}_{z,2} : z \in [1,u]\}$), and the private key τ=(P,Q) as described in the algorithm $\mathcal{G}_0$. Also, generate an "identically distributed" random $x \in \mathbb{Z}_N^{+1}$ as described in the algorithm $\mathcal{I}$. Then, generate an information-theoretically private query $\mathcal{Q}$=(N,$\{\mathcal{K}_{z,1},\mathcal{K}_{z,2} : z \in [1,u]\}$, x) where $x \in \mathbb{Z}_N^{+1}$, $\mathcal{Q}^z$ represents the z-th block query with public key components ($\mathcal{K}_{z,1}$,$\mathcal{K}_{z,2}$).
- **Response Creation (RC)**: (*server* generates) Using the information theoretic query $\mathcal{Q}$ and the database $\mathcal{DB}$, generate the response by executing the following.

  For all database block $\mathcal{D}_z$, $z \in [1,u]$, using respective public key components $\mathcal{K}_{z,1}$,$\mathcal{K}_{z,2}$, execute the following recursive function $f(g(\cdot),\cdot)$ as described in the algorithm $\mathcal{B}$ and obtain the intermediate ciphertext bits from each $g(\cdot)$ (as described in the algorithm $\mathcal{A}$) and two final ciphertexts as follows.

$$\begin{aligned}(y_{z,1},\{s_{z,1},s_{z,2},\cdot\cdot,s_{z,\frac{v}{2}\text{-}1}\}) &= f_\sigma(g(f_\sigma(\cdot,b_{z,i\text{-}2})),b_{z,i})\\ &\text{and}\\ (y_{z,2},\{t_{z,1},t_{z,2},\cdot\cdot,t_{z,\frac{v}{2}\text{-}1}\}) &= f_\sigma(g(f_\sigma(\cdot,b_{z,j\text{-}2})),b_{z,j})\end{aligned} \tag{7}$$

  where $i \in [v,4]$, $j \in [v\text{-}1,3]$ and each $f(g(\cdot),\cdot)$ is an injective function described in the algorithm $\mathcal{B}$.

  Finally, the database response would be $\mathcal{R}$= $\{\mathcal{R}_z = \{(y_{z,1},\{s_{z,1},s_{z,2},\cdot\cdot,s_{z,\frac{v}{2}\text{-}1}\}$), $(y_{z,2},\{t_{z,1},t_{z,2},\cdot\cdot,t_{z,\frac{v}{2}\text{-}1}\})\}$: $y \in \mathbb{Z}_N^{+1}$, $s,t \in \{0,1\}\}$. The pictorial representation of the response creation process is given in Fig.5.
- **Response Retrieval (RR)**: (*user* generates) Using the response $\mathcal{R}$ and the trapdoor τ, retrieve the required block $w \in [u]$ (generally single block) as follows.

$$\begin{aligned}\{b_{w,2},b_{w,4},b_{w,6}...,b_{w,v}\} &= f_\tau^{-1}(g^{-1}(f_\tau^{-1}(\cdot),s_{w,i}))\\ &\text{and}\\ \{b_{w,1},b_{w,3},b_{w,5}...,b_{w,v\text{-}1}\} &= f_\tau^{-1}(g^{-1}(f_\tau^{-1}(\cdot),t_{w,i}))\end{aligned} \tag{8}$$

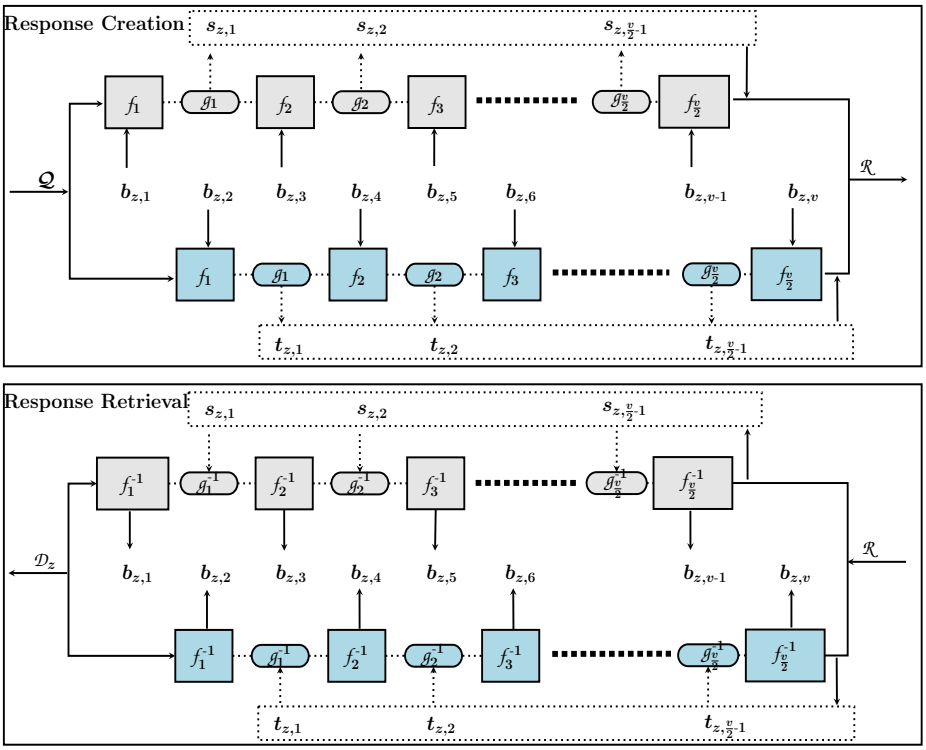

Fig. 5. The response creation (RC) and response retrieval (RR) algorithms of the Proposed Scheme-1 of Section 4.1

where $i \in [\frac{v}{2}\text{-}1, 1]$ and each $f^{-1}(g^{-1}(\cdot), \cdot)$ is the inverse of the injective function described in Eq. 7.

A Toy Example Let P=23, Q=17 and N=391, $\mathcal{K}_1$=82, $\mathcal{K}_2$=10, x=40. Let a 2-dimensional matrix database be $\mathcal{DB}$=$\{\{0,0,1,0,1,1,0,1\},\{1,0,1,1,0,0,\ 1,1\}\}$ where $|\mathcal{DB}|$=n=16, u = 2 and v=8. Therefore, $\mathcal{D}_1$=$\{0,0,1,0,1,1,0,1\}$ and $\mathcal{D}_2$=$\{1,0,1,1,0,\ 0,1,1\}$. Let us assume that the user is interested in the second block (i.e., w=2). The complete of the illustrative example is given in Table 1.

4.2 Proposed Scheme-2

Let n=$u \times v$ bit 2-dimensional matrix database with u rows and v columns be $\mathcal{DB}$= $\{\mathcal{D}_1, \mathcal{D}_2, ..., \mathcal{D}_u\}$ where $\mathcal{D}_i$=$\{b_{i,1},b_{i,2},\cdots,b_{i,v}\}$, $i \in [u]$. The idea here is to use new bit connections using the set $\mathcal{DB}$ and apply the recursive execution of the proposed trapdoor function of Section 3.1. The detailed description of the proposed algorithms is given as follows.

Table 1. An illustrative example of the Proposed Scheme-1 of Section 4.1

Response Creation (RC)			
$\mathcal{D}_1$		$\mathcal{D}_2$	
$\mathcal{S}_2$={0,0,1,1}	$\mathcal{S}_1$={0,1,1,0}	$\mathcal{S}_2$={0,1,0,1}	$\mathcal{S}_1$={1,1,0,1}
$f_1(40,0)$=152	$f_1(40,0)$=152	$f_1(40,0)$=152	$f_1(40,1)$=9
$g_2(152)$=<35,0>	$g_2(152)$=<35,0>	$g_2(152)$=<35,0>	$g_2(9)$=<81,0>
$f_2(35,0)$=133	$f_2(35,1)$=350	$f_2(35,1)$=350	$f_2(81,1)$=28
$g_3(133)$=<94,0>	$g_3(350)$=<117,1>	$g_3(350)$=<117,1>	$g_3(28)$=<2,0>
$f_3(94,1)$=158	$f_3(117,1)$=388	$f_3(117,0)$=210	$f_3(2,0)$=164
$g_4(158)$=<331,0>	$g_4(388)$=<9,1>	$g_4(210)$=<308,1>	$g_4(164)$=<308,0>
$f_4(331,1)$=182	$f_4(9,0)$=347	$f_4(308,1)$=343	$f_4(308,1)$=343
(182,{0,0,0})	(347,{0,1,1})	(343,{0,1,1})	(343,{0,0,0})
$\mathcal{R}_1$={(182,{0,0,0}),(347,{0,1,1})}		$\mathcal{R}_2$={(343,{0,1,1}),(343,{0,0,0})}	
Response Retrieval (RR)			
		$\mathcal{R}_2$={(343,{0,1,1}),(343,{0,0,0})}	
		$f_4^{-1}(343)$=<308,1>	$f_4^{-1}(343)$=<308,1>
		$g_3^{-1}(308,1)$=210	$g_3^{-1}(308,0)$=164
		$f_3^{-1}(210)$=<117,0>	$f_3^{-1}(164)$=<2,0>
		$g_2^{-1}(117,1)$=350	$g_2^{-1}(2,0)$=28
		$f_2^{-1}(350)$=<35,1>	$f_2^{-1}(28)$=<81,1>
		$g_1^{-1}(35,0)$=152	$g_1^{-1}(81,0)$=9
		$f_1^{-1}(152)$=<40,0>	$f_1^{-1}(9)$=<40,0>
		$\mathcal{S}_2$={0,1,0,1}	$\mathcal{S}_1$={1,1,0,1}
		$\mathcal{D}_2$	

- **Query Generation (QG):** (*user* generates) It is same as the QG algorithm of the proposed scheme of Section 4.1.
- **Response Creation (RC):** (*server* generates) Using the information theoretically private query $\mathcal{Q}$ and the database $\mathcal{DB}$, generate the response by executing the following.

  For all database block $\mathcal{D}_z$, $z \in [1,u]$, using respective public key components $\mathcal{K}_{z,1}$,$\mathcal{K}_{z,2}$, execute the following recursive function $f(g(\cdot),\cdot)$ as described in the algorithm $\mathcal{B}$ and obtain the intermediate ciphertext bits from each $g(\cdot)$ (as described in the algorithm $\mathcal{A}$) and a final ciphertext as follows.

$$(y_z, \{t_{z,1}, t_{z,2}, \cdot\cdot, t_{z,v\text{-}1}\}) \;=\; f_\sigma(g(f_\sigma(\cdot, b_{z,i\text{-}1})), b_{z,i}) \tag{9}$$

  where $i \in [v,2]$ and each $f(g(\cdot),\cdot)$ is an injective function described in the algorithm $\mathcal{B}$.

  Finally, the database response would be $\mathcal{R}$= $\{\mathcal{R}_z = \{(y_z, \{t_{z,1}, t_{z,2}, \cdot\cdot, t_{z,v\text{-}1}\}$): $y \in \mathbb{Z}_N^{+1}$, $t \in \{0,1\}\}$.
- **Response Retrieval (RR)**: (*user* generates) Using the response $\mathcal{R}$, respective public key inverses and the trapdoor τ, retrieve the required block $w \in [u]$ (generally single block) as follows.

$$\{b_{w,1}, b_{w,2}, b_{w,3}..., b_{w,v}\} \;=\; f_\tau^{-1}(g^{-1}(f_\tau^{-1}(\cdot), t_{w,i})) \tag{10}$$

where $i \in [v\text{-}1, 1]$ and each $f^{-1}(g^{-1}(\cdot), \cdot)$ is the inverse of the injective function described in Eq.9.

5 A New computationally Bounded Single Database Private Block Retrieval Schemes (ScPBR)

In this section, we introduce a new computationally bounded block retrieval techniques. At the abstract view, the proposed schemes involve two communicating parties: *user* and *server* in which *user* generates an computationally bounded PBR query and sends this query to *server*. On the other hand, using the query and database, *server* generates the PBR response and sends back to *user*. Finally, *user* retrieves the intended block privately. The detailed description of the proposed schemes is given as follows.

5.1 Proposed Scheme-1

Let $n{=}u \times v$ bit 2-dimensional matrix database with u rows and v columns be $\mathcal{DB}{=}\ \{\mathcal{D}_1,\ \mathcal{D}_2,\ ...,\ \mathcal{D}_u\}$ where $\mathcal{D}_i{=}\{b_{i,1},b_{i,2},\cdot\cdot\cdot,b_{i,v}\}$, $i \in [u]$. Each database block $\mathcal{D}_i{=}(\mathcal{S}_2\ \cup\ \mathcal{S}_1)$ is further viewed as two subsets $\mathcal{S}_2$ and $\mathcal{S}_1$ where $\mathcal{S}_2{=}\ \{b_{i,2},\ b_{i,4},\ b_{i,6}\ ...,\ b_{i,v}\}$ and $\mathcal{S}_1{=}\ \{b_{i,1},\ b_{i,3},\ b_{i,5}\ ...,\ b_{i,v\text{-}1}\}$. The idea here is to use new bit connections using the subsets $\mathcal{S}_2$,$\mathcal{S}_2$ and apply the recursive execution of the proposed trapdoor function of Section 3.1. The detailed description of the proposed algorithms is given as follow.

- **Query Generation (QG)**: (*user* generates) Generate (public, private) key pair from the query input domain $\mathbb{Z}_N^{+1}$ as follows. Let the user is interested in the database block $\mathcal{D}_w$, $w \in [u]$. Generate the first set of public key components $\{\mathcal{K}_{z,1},\mathcal{K}_{z,2} : \forall z \in [u],\ z \neq w\}$, (from $\mathcal{G}_0$ algorithm) such that $\mathrm{QRP}(\mathcal{K}_{z,1}) \neq \mathrm{QRP}(\mathcal{K}_{z,2})$ and generate the second set of public key component pairs $(\mathcal{K}_{w,1},\mathcal{K}_{w,2})$, $w \in [u]$ and $w \neq z$, (from $\mathcal{G}_1$ algorithm) such that $\mathrm{QRP}(\mathcal{K}_{w,1}){=}\mathrm{QRP}(\mathcal{K}_{w,2})$. Note that these two sets of public key components are computationally intractable under quadratic residuosity assumption. The public key is $\sigma{=}(N,\{\mathcal{K}_{i,1},\mathcal{K}_{i,2} : i \in [1,u]\})$, and private key is $\tau{=}(P,Q)$. Also, generate a random $x \in \mathbb{Z}_N^{+1}$. Then, generate a computationally intractable query $\mathcal{Q}{=}(N,\{\mathcal{K}_{i,1},\mathcal{K}_{i,2} : i \in [1,u]\},\ x)$ where $x \in \mathbb{Z}_N^{+1}$, $\mathcal{Q}^i$ represents the i-th block query with public key components $(\mathcal{K}_{i,1},\mathcal{K}_{i,2})$.
- **Response Creation (RC)**: (*server* generates) Using the computationally bounded query $\mathcal{Q}$ and the database $\mathcal{DB}$, generate the response by executing the following.

  For all database block $\mathcal{D}_z$, $z \in [1,u]$, using block specific public key components $\mathcal{K}_{z,1}$,$\mathcal{K}_{z,2}$, execute the following recursive function $f(g(\cdot),\cdot)$ as described in the algorithm $\mathcal{B}$ and obtain the intermediate ciphertext bits from each $g(\cdot)$ (as described in the algorithm $\mathcal{A}$) and two final ciphertexts as follows.

$$\begin{aligned}(y_{z,1},\{s_{z,1},s_{z,2},\cdot\cdot,s_{z,\frac{v}{2}\text{-}1}\}) &= f_\sigma(g(f_\sigma(\cdot,b_{z,i\text{-}2})),b_{z,i})\\ &\text{and}\\ (y_{z,2},\{t_{z,1},t_{z,2},\cdot\cdot,t_{z,\frac{v}{2}\text{-}1}\}) &= f_\sigma(g(f_\sigma(\cdot,b_{z,j\text{-}2})),b_{z,j})\end{aligned} \tag{11}$$

where $i \in [v, 4]$, $j \in [v\text{-}1, 3]$ and each $f(g(\cdot), \cdot)$ is an injective function described in the algorithm $\mathcal{B}$.

Finally, the database response would be $\mathcal{R}$= $\{(y_{z,1}, \{s_{z,1}, s_{z,2}, \cdot\cdot, s_{z,\frac{v}{2}\text{-}1}\})$, $(y_{z,2}, \{t_{z,1}, t_{z,2}, \cdot\cdot, t_{z,\frac{v}{2}\text{-}1}\})$: $\forall z \in [1, u]$, $y \in \mathbb{Z}_N^{+1}$, $s, t \in \{0, 1\}\}$.

- **Response Retrieval (RR)**: (*user* generates) Using the response $\mathcal{R}$, block specific public key inverses and the trapdoor τ, retrieve the required block $w \in [u]$ (generally single bit) as follows.

$$\begin{aligned} \{b_{w,2}, b_{w,4}, b_{w,6}..., b_{w,v}\} &= f_\tau^{\text{-}1}(g^{\text{-}1}(f_\tau^{\text{-}1}(\cdot), s_{w,i})) \\ &\text{and} \\ \{b_{w,1}, b_{w,3}, b_{w,5}..., b_{w,v\text{-}1}\} &= f_\tau^{\text{-}1}(g^{\text{-}1}(f_\tau^{\text{-}1}(\cdot), t_{w,i})) \end{aligned} \tag{12}$$

where $i \in [\frac{v}{2}\text{-}1, 1]$ and each $f^{\text{-}1}(g^{\text{-}1}(\cdot), \cdot)$ is the inverse of the injective function described in Eq. 11.

5.2 Proposed Scheme-2

Let n=$u \times v$ bit 2-dimensional matrix database with u rows and v columns be $\mathcal{DB}$= $\{\mathcal{D}_1, \mathcal{D}_2, ..., \mathcal{D}_u\}$ where $\mathcal{D}_i$=$\{b_{i,1}, b_{i,2}, \cdot\cdot, b_{i,v}\}$, $i \in [u]$. The idea here is to use new bit connections using the set $\mathcal{DB}$ and apply the recursive execution of the proposed trapdoor function of Section 3.1. The detailed description of the proposed algorithms is given as follows.

- **Query Generation (QG)**: It is same as QG algorithm of Section 5.1.
- **Response Creation (RC)**: (*server* generates) Using the computationally bounded query $\mathcal{Q}$ and the database $\mathcal{DB}$, generate the response by executing the following.

  For all database block $\mathcal{D}_z$, $z \in [1, u]$, using block specific public key components $\mathcal{K}_{z,1}$,$\mathcal{K}_{z,2}$, execute the following recursive function $f(g(\cdot), \cdot)$ as described in the algorithm $\mathcal{B}$ and obtain the intermediate ciphertext bits from each $g(\cdot)$ (as described in the algorithm $\mathcal{A}$) and a final ciphertext as follows.

$$(y_z, \{t_{z,1}, t_{z,2}, \cdot\cdot, t_{z,v\text{-}1}\}) = f_\sigma(g(f_\sigma(\cdot, b_{z,i\text{-}1})), b_{z,i}) \tag{13}$$

  where $i \in [v, 2]$ and each $f(g(\cdot), \cdot)$ is an injective function described in the algorithm $\mathcal{B}$.

  Finally, the database response would be $\mathcal{R}$= $\{\mathcal{R}_z = \{(y_z, \{t_{z,1}, t_{z,2}, \cdot\cdot, t_{z,v\text{-}1}\}$): $y \in \mathbb{Z}_N^{+1}$, $t \in \{0, 1\}\}$.
- **Response Retrieval (RR)**: (*user* generates) Using the response $\mathcal{R}$, block specific public key inverses and the trapdoor τ, retrieve the required block $w \in [u]$ (generally single bit) as follows.

$$\{b_{w,1}, b_{w,2}, b_{w,3}..., b_{w,v}\} = f_\tau^{\text{-}1}(g^{\text{-}1}(f_\tau^{\text{-}1}(\cdot), t_{w,i})) \tag{14}$$

  where $i \in [v\text{-}1, 1]$ and each $f^{\text{-}1}(g^{\text{-}1}(\cdot), \cdot)$ is the inverse of the injective function described in Eq.13.

6 Transformation (or mapping) of SitPBR to/from ScPBR Without Affecting the Basic Setup

Most (not all) of the existing single database PBR schemes are concentrated on constructing single type of PBR either itPBR or cPBR. But, what if somebody wants to covert from one type to another without changing the basic setup ? Essentially, there should be a framework of techniques that provides both types and the transformation mechanism between them.

In order to provide the above mentioned generic framework, we have proposed single database itPBR schemes in Section 4, single database cPBR in Section 5. Now, we describe the transformation of one type to another without changing the basic setup as follows.

The transformation of the proposed SitPBR to/from ScPBR depends upon the appropriate quadratic residuosity properties of the public key components. If so, how to choose the appropriate property public key components in the proposed PBR? Just look into the following descriptions to find the answer to this.

- **Sampling function parameters for SitPBR ($\mathcal{L}_0$)**: The algorithm $\mathcal{L}_0$ chooses the *identically distributed* public key components $\mathcal{K}_1$,$\mathcal{K}_2$ from $\mathbb{Z}_N^{+1}$ such that QRP($\mathcal{K}_1$)$\neq$ QRP($\mathcal{K}_2$) (as described in the algorithm $\mathcal{G}_0$) during QG algorithm execution without altering the remaining algorithms.
- **Sampling function parameters for ScPBR ($\mathcal{L}_1$)**: The algorithm $\mathcal{L}_1$ chooses both kinds of public key components from $\mathcal{G}_0$ and $\mathcal{G}_1$ algorithms during QG algorithm execution such that both kinds of components are computationally indistinguishable. Note that choosing these appropriate property public key components neither affects the remaining PBR algorithms nor effect the basic PBR setup.
- **Sampling function parameters for Map(SitPBR)$\rightarrow$ScPBR** ($\mathcal{M}_0$): In order to map from proposed SitPBR to ScPBR, just choose the appropriate public key components from $\mathcal{L}_1$ during QG algorithm execution and continue to execute the remaining PBR algorithms. Note that this mapping process is computationally indistinguishable.
- **Sampling function parameters for Map(ScPBR)$\rightarrow$SitPBR ($\mathcal{M}_1$)**: In order to map from proposed ScPBR to SitPBR, just choose the appropriate public key components from $\mathcal{L}_0$ during QG algorithm execution and continue to execute the remaining PBR algorithms (as usual). Note that this mapping process is also computationally indistinguishable.

7 Performance Evaluation

Privacy: The proposed schemes of Section 4 always guarantee the *user privacy* against the *curious-server* through the generation of information-theoretically private queries. If $\mathcal{Q}_1$= (N,$\mathcal{K}_1$,$\mathcal{K}_2$,x_1), $\mathcal{Q}_2$=(N,$\mathcal{K}_3$,$\mathcal{K}_4$,x_2) are any two randomly generated queries in QG algorithm then the selection of public key components

from the identically distributed domain for all database blocks always guarantees perfect user privacy i.e., the query components are randomly chosen from an identically distributed domain in such a way that the *mutual information* between any two queries is always zero and assures *perfect privacy* to the user.

The proposed schemes of Section 5 always guarantee the *user privacy* against the *curious-server* through the generation of computationally bounded queries. If $\mathcal{Q}_1$= (N,$\mathcal{K}_1$,$\mathcal{K}_2$,x_1), $\mathcal{Q}_2$=(N,$\mathcal{K}_3$,$\mathcal{K}_4$,x_2) are any two randomly generated queries in QG algorithm then the computationally indistinguishable selection of public key components for all database blocks always guarantees computationally bounded user privacy. In other words, the quadratic residuosity properties of public-key components of $\mathcal{Q}_1$ and $\mathcal{Q}_2$ are computationally hidden from the curious server. The detailed privacy proofs are given in Appendix A and the detailed correctness proofs are given in Appendix B.

All the proposed schemes of both Section 4 and Section 5 use quadratic residuosity assumption to preserve *data privacy* against intermediate adversary. We strongly claim that all the proposed schemes are secure even under chosen-ciphertext attacks against active adversaries.
Communication and Computation: In all the proposed schemes of Section 4 and Section 5, user sends $\mathcal{O}((2u+2)\cdot\log N)$ query bits to the server. The server sends $\mathcal{O}(u(v-2)+2u\log N)$ response bits to the user in the first schemes of Section 4 and Section 5 here u is the row size of the database, v is the column size of the database, N is the composite modulus. Server sends $\mathcal{O}(u(v-1)+u\log N)$ response bits to the user in the second schemes of Section 4 and Section 5. All the proposed schemes are single round PBR protocols use only one request-response cycle where user requests for a database block and server responds through the response.

The execution of the RC algorithms of the first schemes of Section 4 and Section 5 involve uv number of lossless trapdoor functions $f(\cdot)$ and $u(v-2)$ number of lossy trapdoor functions $g(\cdot)$. Each trapdoor function (either lossy or lossless) involves a single modular multiplication, the RC algorithm involves a total of $u(2v-2)$ number of modular multiplications. On the other hand, the RR algorithms of the first schemes of Section 4 and Section 5 involve only $(2v-2)$ number of modular multiplications plus $(v-2)$ number of quadratic square roots to retrieve the required block.

The execution of the RC algorithms of the second schemes of Section 4 and Section 5 involve uv number of lossless trapdoor functions $f(\cdot)$ and $u(v-1)$ number of lossy trapdoor functions $g(\cdot)$. Each trapdoor function (either lossy or lossless) involves a single modular multiplication, the RC algorithm involves a total of $u(2v-1)$ number of modular multiplications. On the other hand, the RR algorithms of the second schemes of Section 4 and Section 5 involve only $(2v-1)$ number of modular multiplications plus $(2v-1)$ number of quadratic square roots to retrieve the required block.

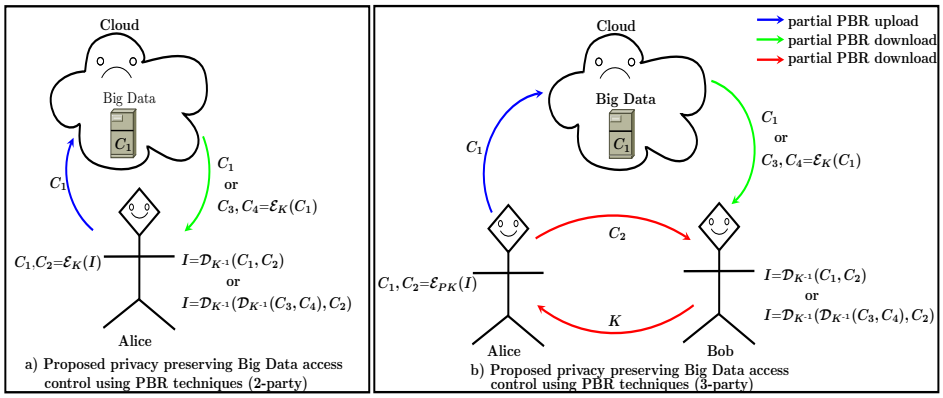

Fig. 6. Proposed Privacy preserving Big Data access control models

8 Privacy Preserving Big Data Access Control

We will extend our work to introduce a novel privacy preserving access control model in Big Data information processing environment. The core idea is to store only the CCA secure ciphertext components of the proposed PBR schemes of Section 4 or Section 5 on the Big Data and download the stored information using one of the proposed PBR techniques in 2-party and 3-party scenarios as shown in Fig 6. This idea covers many privacy critical applications such as Healthcare, Patent and Stock search, Email, Social media, Private chat etc which cannot be handled by traditional Big Data information processing model alone.

In *2-party* scenario, the proposed model consists of two communicating parties: *Alice* and *Cloud* in which *Alice* encrypts his secret information using his own public key K and stores CCA secure ciphertext component C_1 to *Cloud* (which maintains Big Data storage and processing) and keeps other ciphertext component C_2 with him. Whenever required, *Alice* directly downloads other ciphertext component C_1 from *Cloud* or downloads using the proposed schemes of Section 4 Section 5 and retrieves his secret information using his own private key K^{-1}.

In *3-party* scenario, the proposed model consists of three communicating parties: *Alice*, *Bob* and *Cloud* in which *Alice* encrypts his secret information using *Bob*'s public key K and stores CCA secure ciphertext component C_1 to *Cloud* (which maintains Big Data storage and processing) and sends other ciphertext component C_2 to *Bob*. On the other side, *Bob* receives a part of ciphertext component C_2 from *Alice* and downloads other ciphertext component C_1 from *Cloud* and retrieves *Alice*'s secret information using his private key K^{-1}.

There are several unique advantages of adopting these proposed models into BigData processing environment as mentioned below.

– Both the proposed models (both 2-party and 3-party models) preserve *user privacy* and *data privacy* when SitPBR is used and preserve additional *server privacy* when ScPBR is used.
– The underlying PBR schemes always support the integrity of the communicating data.
– Even distribution of ciphertext components among the communicating parties reduces the risk of revealing secret information.
– The proposed models can be used by a variety of Cloud storage and secure Big Data processing applications.

9 Conclusions and Open Problems

We have proposed a new combination of trapdoor functions and bit connection methods to achieve a novel mapping single database information-theoretic and computationally bounded private block retrieval schemes and their transformations. Then, we have proposed new privacy-preserving Big Data access control models and their unique features upon using the proposed private block retrieval schemes. Though the proposed schemes show reasonable performance with the current state-of-art work, focusing on other dimensions such as scalable and fault-tolerant multi-server PBR scheme for practical privacy-preserving Big Data access control applications is the future direction.

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Appendices

A Privacy Proofs

Theorem 1. *For all* $1 \leq i < j \leq v$ *and for any two randomly generated block queries* $\mathcal{Q}_1^i$ *and* $\mathcal{Q}_2^j$,

- *If the queries are identically distributed, these queries are information theoretically private i.e, these queries do not leak any information about the database indices i,j forever (even though the server obtains unlimited computation power). This type of privacy is called as unconditional privacy.*
- *If the queries are computationally indistinguishable in polynomial time then these queries computationally private i.e., these queries do not leak any information about the database indices i,j in polynomial time. This type of privacy is called as conditional privacy.*

Proof. Now, we will prove above cases one by one. Let $N \in \{0,1\}^k$, $x \in \mathbb{Z}_N^{+1}$.

Case-1: Let $z \in [1,u]$. Let each pair of public key components $\mathcal{K}_{z,1}, \mathcal{K}_{z,2} \in \mathbb{Z}_N^{+1}$ and $\mathrm{QRP}(\mathcal{K}_{z,1}) \neq \mathrm{QRP}(\mathcal{K}_{z,2})$. Also, let the quadratic residuosity properties of $\mathcal{K}_{z,1}$, $\mathcal{K}_{z,2}$ are fixed (either $\mathcal{K}_{z,1} \in Q_R$,$\mathcal{K}_{z,2} \in \overline{Q}_R$ or $\mathcal{K}_{z,1} \in \overline{Q}_R$,$\mathcal{K}_{z,2} \in Q_R$).

Since the random generation public key components is *independent* of the block indices (instead depends only on number of blocks to generate that many number of public key components), the queries which contain these index independent public key components are also independent of the database index.

Also, note that each $\mathcal{K}_{z,1} \in Q_R$ is equally likely and each $\mathcal{K}_{z,2} \in \overline{Q}_R$ is equally likely. Therefore, each $\mathcal{K}_{z,1}$ and $\mathcal{K}_{z,2}$ are *identically distributed* over Q_R and $\overline{Q}_R$ respectively. Therefore each $\mathcal{K}_{z,1}$ and $\mathcal{K}_{z,2}$ are *independent and identically distributed* (i.i.d) respectively. The queries which consist of these i.i.d components are also independent and identically distributed.

For any two randomly generated i.i.d queries $\mathcal{Q}_1^i$=($\mathcal{K}_{i,1}$, $\mathcal{K}_{i,2}$), $\mathcal{Q}_2^j$=($\mathcal{K}_{j,1}$, $\mathcal{K}_{j,2}$) and for all probability function Pr[·], it is intuitive that

$$Pr(\mathcal{K}_{i,1}) = Pr(\mathcal{K}_{j,1})$$
$$Pr(\mathcal{K}_{i,2}) = Pr(\mathcal{K}_{j,2})$$

$$\text{Therefore, } Pr(\mathcal{Q}_1^i) = Pr(\mathcal{Q}_1^j)$$
$$Pr(\mathcal{Q}_2^i) = Pr(\mathcal{Q}_2^j)$$

Therefore, it is intuitive from the information-theoretic PIR definition of [10] that these types of i.i.d queries are information-theoretically private.

Case-2: Let $z \in [1,u]$ except $w \in [u]$, $w \neq z$. Let the public key components $\mathcal{K}_{w,1}, \mathcal{K}_{w,2} \in \mathbb{Z}_N^{+1}$, $\mathrm{QRP}(\mathcal{K}_{w,1}) \neq \mathrm{QRP}(\mathcal{K}_{w,2})$ as described in the above case and

each pair of public key components $\mathcal{K}_{z,1}, \mathcal{K}_{z,2} \in \mathbb{Z}_N^{+1}$, QRP($\mathcal{K}_{z,1}$)=QRP($\mathcal{K}_{z,2}$). Also, let the quadratic residuosity properties of $\mathcal{K}_{z,1}$, $\mathcal{K}_{z,2}$ are fixed (either $\mathcal{K}_{z,1} \in Q_R$,$\mathcal{K}_{z,2} \in \overline{Q}_R$ or $\mathcal{K}_{z,1} \in \overline{Q}_R$,$\mathcal{K}_{z,2} \in Q_R$). Let the quadratic residuosity properties of $\mathcal{K}_{w,1}$, $\mathcal{K}_{w,2}$ are also fixed (either $\mathcal{K}_{w,1}$,$\mathcal{K}_{w,2} \in \overline{Q}_R$ or $\mathcal{K}_{w,1}$,$\mathcal{K}_{w,2} \in Q_R$).

For any two randomly generated queries $\mathcal{Q}_1^z$=($\mathcal{K}_{z,1}$, $\mathcal{K}_{z,2}$), $\mathcal{Q}_2^w$=($\mathcal{K}_{w,1}$, $\mathcal{K}_{w,2}$) and for all probability function Pr[·], it is intuitive that

$$|Pr(\mathcal{K}_{z,1}) - Pr(\mathcal{K}_{w,1})| \leq \text{QRA}$$
$$\text{or}$$
$$|Pr(\mathcal{K}_{z,2}) - Pr(\mathcal{K}_{w,2})| \leq \text{QRA}$$

$$\text{Therefore, } |Pr(\mathcal{Q}_1^z) - Pr(\mathcal{Q}_1^w)| \leq \text{QRA}$$
$$\text{or}$$
$$|Pr(\mathcal{Q}_2^z) - Pr(\mathcal{Q}_2^w)| \leq \text{QRA}$$

where QRA is the well-known quadratic residuosity assumption.

Therefore, it is intuitive from the computationally bounded PIR definition of [10] that these types of queries are computationally private under quadratic residuosity assumption.

B Correctness Proofs

Theorem 2. *When the underlying standard quadratic residuosity based trapdoor function of Freeman et.al [12] is successfully invertible and the response bits* $\{t_{z,i} : z \in [1,u], i \in [v]\}$ *and/or* $\{s_{z,i} : z \in [1,u], i \in [v]\}$ *and the response ciphertexts* $\{y_{z,i} : z \in [1,u], i \in [2]\}$ *sent from the server are unchanged during transmission, all the proposed injective PBR schemes always generate the required database block. Therefore,* $\forall z \in [u]$*, for all the RSA composite* $N \in \{0,1\}^k$*, for the database* $\mathcal{DB}$*,*

$$RR\big((\mathcal{R},\tau) : \mathcal{R} \leftarrow RC(\mathcal{Q},\mathcal{DB},n,1^k),(\mathcal{Q},\tau) \xleftarrow{R} QG(1^k)\big) = \mathcal{D}_z$$

Proof. From Eq. 4, it is clear that each injective trapdoor function $f_\sigma(\cdot)$ has unique solution. That means, for all the given ciphertext, the inverse trapdoor function $f_\tau^{-1}(\cdot)$ always produces the unique plaintext. Providing ciphertext and respective response bit values, each $g^{-1}(\cdot)$ of Eq. 3 always produces unique input. Therefore, given the response $\mathcal{R}$ and private key P, Q, the recursive execution of $f_\tau^{-1}(\cdot)$ and $g^{-1}(\cdot)$ always produces the intended database block $\mathcal{D}_z$.