

# Security and Privacy of Decentralized Cryptographic Contact Tracing

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**Abstract.** Automated contact tracing leverages the ubiquity of smartphones to warn users about an increased exposure risk to COVID-19. In the course of only a few weeks, several cryptographic protocols have been proposed that aim to achieve such contact tracing in a *decentralized* and *privacy-preserving* way. Roughly, they let users' phones exchange random looking pseudonyms that are derived from locally stored keys. If a user is diagnosed, her phone uploads the keys which allows other users to check for any contact matches. Ultimately this line of work led to Google and Apple including a variant of these protocols into their phones which is currently used by millions of users. Due to the obvious urgency, these schemes were pushed to deployment without a formal analysis of the achieved security and privacy features. In this work we address this gap and provide the first formal treatment of such decentralized cryptographic contact tracing. We formally define three main properties in a game-based manner: *pseudonym and trace unlinkability* to guarantee the privacy of users during healthy and infectious periods, and *integrity* ensuring that triggering false positive alarms is infeasible. A particular focus of our work is on the timed aspects of these schemes, as both keys and pseudonyms are rotated regularly, and we specify different variants of the aforementioned properties depending on the time granularity for which they hold. We analyze a selection of practical protocols (DP-3T, TCN, GAEN) and prove their security under well-defined assumptions.

## 1 Introduction

Automated contact tracing is an approach currently used in the Covid-19 pandemic to warn individuals that were in contact with infected people, leveraging their smartphones to record and notice such possible exposure. Most ongoing proposals rely on Bluetooth communication and let the phone continually broadcast short-lived random beacons, which we call *pseudonyms*. In the so-called *decentralized setting* we consider here, the pseudonyms are derived from keys locally stored by the phone. When a user is diagnosed, she uploads the key material of the last  $\Delta$  days, e.g.,  $\Delta = 14$ , to a central server. Other users' phones can download these keys and test if they received any pseudonyms to which they match, indicating an increased exposure risk.

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In a stunning effort by researchers and practitioners from various fields, several solutions to this problem have been developed and pushed to practical deployment within a few months only. Most notably are the DP-3T [18], TCN [8] and PACT [7, 19] projects, which led to Google and Apple including a variant of their protocols in Android and iOS which is now used by numerous nation-wide Covid warn apps [12, 13].

The common goal of all these projects is to enable contact tracing in a *privacy-preserving* and *secure* manner. In particular, no central server must be aware of users’ contacts, and their movements must not be traceable through the broadcast pseudonyms. The challenge thereby is to come up with a simple and efficient solution that fits the strict bandwidth constraints which was achieved by the aforementioned projects.

Due to the pressure under which these protocols had to be developed, their design could not be carefully vouched for through formal security models and proofs which are otherwise the gold standard in modern cryptography. In fact, while most of the proposed protocols enjoy a simple design, often relying purely on symmetric primitives, their desired goals seemed somewhat less clear and have sparked a vivid discussion of possible and impossible security guarantees [20, 17, 1, 2]. So far, the analysis mostly focused on informal and high-level properties [4, 9, 7, 14], or the discussion and improvement of more generic attack vectors such as relay and replay attacks [20, 15, 3, 5]. Only recently, the first attempt to formally capture some of these properties was done by Canetti et al. [6]. We discuss the relation to our work at the end of this section. In short, we believe they are complementary as both differ considerably in their focus regarding the model and analyzed schemes.

## 1.1 Our Contributions

In this paper we provide the first thorough formal treatment of decentralized contact tracing (DCT) schemes that are currently deployed. We formally define their desired and achievable privacy and security properties in form of game-based definitions and analyze a selection of practical contact tracing protocols. The paper only considers schemes of the “upload-what-you-sent” type, where users upload the keys of their broadcast pseudonyms upon infection.

**Formal Security Model.** The first challenge was to find a common abstraction of DCT that fits a broad class of protocols, yet allows to express meaningful and common security and privacy goals. Our focus thereby is on the timed aspects of DCT which we make explicit through two variables: days  $d$  for which key material is rotated and epochs  $e$  for which pseudonyms are derived. We stress that  $d$  does not necessarily have to be 24 hours but the name is rather an illustrative way to distinguish between a coarse grained and continuously evolving time period  $d$  for the key schedule (which in the protocol specifications varies between 2 – 24h) and a short time period  $e$  during  $d$  (often 10 – 15min, synchronized with the switching of the Bluetooth MAC address) for which individual pseudonyms are formed.

We identify three main security goals for which we define different variants, depending on the time granularity for which they must hold.

**Pseudonym Unlinkability:** It must be infeasible to link pseudonyms of the same user across different *epochs*. This property must hold for all “healthy” periods of a user. That is even when she eventually uploads a tracing key for some time  $d - \Delta, \dots, d$ , full unlinkability must be preserved for all earlier days  $d' < d - \Delta$ . (Note that all considered schemes suggest that users stop broadcasting pseudonyms after they generated their tracing keys, and thus there is nothing to model for  $d' > d$ ).

**Trace Unlinkability:** Whereas pseudonym unlinkability guarantees the unlinkability for pseudonyms of healthy users (or rather during healthy periods of users), the notion of trace unlinkability further ensures that different pseudonyms of the same infected user remain as unlinkable as possible during the tracing period.

**Integrity:** Apart from preserving the privacy of users, a DCT scheme must also be secure, meaning that an adversary cannot trigger a false alarm for an honest user.

For pseudonym unlinkability we also define post-compromise and forward security capturing a temporary compromise of the user’s phone.

**Analysis of Selected Schemes.** After formalizing the desired security properties, we analyze whether and how they are achieved by a selection of practical contact tracing protocols. Our selection consists of the three DP-3T protocols, the TCN scheme and both Google-Apple GAEN versions. The overview of our analysis is given in Figure 1 and we summarize some particular insights below. While most of our findings are as expected, this is – to the best of our knowledge – the first formal study of these protocols, formalizing the achieved properties and required assumptions.

*Guarantees from Cryptography not Time.* Our analysis considers all schemes to be normalized w.r.t. time, i.e., when they use the same time granularity for rotating keys and pseudonyms. This allows to understand the guarantees provided by the cryptographic algorithm and not the “application layer” decisions. In reality, the protocols come with quite different time recommendations, e.g., DP-3T recommends key rotation every 2-4 hours, whereas GAEN uses a 24-hour cycle. Having such shorter times can compensate weaker security guarantees, such as weak vs. strong integrity in the case of the two simpler DP-3T protocols which allow replay attacks across epochs (but not across “days”/keys).

*Verification is Underspecified.* Most specifications do not detail how contact lists are stored or how exactly verification of contact matches works – in particular how the time in which pseudonyms are received is taken into account. However, subtle choices can have a significant impact on the guaranteed integrity. If such a description was absent, we specify the version that yields the strongest security guarantees.

	DP-3T			TCN	GAEN	
	Lowcost	Hybrid	Unlink		1.0	1.2
Pseudonym Unlinkability	Weak	Weak	Strong	Almost Strong	Weak	Weak
+ Forward Security	Yes	Yes	Yes	Yes	No	Yes
+ Post-Compromise Security	No	Yes	Yes	Yes	No	Yes
Trace Unlinkability	No	Weak*	Strong	Weak*	Weak*	Weak*
Integrity	Weak**	Weak**	Strong	Strong	Strong**	Strong**

Fig. 1: Overview of selected DCT schemes and their security in our model. (\*: holds if all tracing keys are shuffled. \*\*: holds if no tracing key for the current day is generated)

*Non-Standard Assumptions.* While most security proofs for the privacy properties are straightforward, integrity often required non-standard or new assumptions for the underlying building blocks. This stems from the use of PRFs (or alike) for achieving some form of collision resistance for adversarially chosen keys. For TCN and the two simpler DP-3T protocols new and rather tailored assumptions for signatures and PRG’s are needed.

**DP-3T.** The DP-3T protocol family consists of three schemes. The low-cost (DP3T-LC) and hybrid (DP3T-HYB) scheme derive a full batch of pseudonyms through a PRG from a daily seed and randomly select a sub-part of the output for each epoch. The DP3T-LC variant derives the new seed by hashing the old one (which makes it the only scheme that does not achieve any trace unlinkability), whereas DP3T-HYB uses independent day keys. Both schemes are vulnerable to replay attacks across epochs and thus only achieve a weak version of integrity. This is due to the random shuffle of the PRG output which does not allow to verify in which epoch a pseudonym was supposed to be broadcast. Both schemes also make use of a PRF which does not contribute to the security.

The third protocol is called “Unlinkable” (DP3T-UNLINK) and chooses a dedicated random seed for every pseudonym. DP3T-UNLINK achieves the strongest privacy properties. In particular, it is the only scheme that achieves *strong* trace unlinkability, which guarantees that pseudonyms of infected users remain unlinkable across epochs (other schemes only achieve this across days).

**TCN.** The Temporary Contact Number (TCN) protocol has the most complicated design. For each day it derives a chain of epoch-specific keys through iterated hashing, and using a fresh key pair of a signature scheme as initial random seed. Relying on the hash chain allows to upload a tracing key for a dedicated starting epoch  $e_{\text{start}}$  and hiding the relation for earlier epochs. The signature key is used to authenticate an uploaded tracing key and to bind its validity to a strict time interval.

Interestingly, the TCN protocol does *not* satisfy the strongest notion of pseudonym unlinkability, which would guarantee unlinkability until the exact epoch in which the first tracing key was triggered for, as it allows to compute one more pseudonym than expected. The signature also complicates the privacy proof and requires a new and tailored assumption.

GAEN. The two GAEN protocol versions have the most clean design: they rely on a PRF or PRP to derive pseudonyms from a day key and on input the current epoch, and closely resemble the PACT protocol [19]. Whereas the first protocol version derived all day keys from a single master key, the second and currently deployed version uses independent day keys. Consequently, the first version was the only one not to achieve post-compromise or forward security, whereas both is guaranteed by the current version.

GAEN (as the two simpler DP-3T protocols) does not detail how verification exactly works and the current API might be vulnerable to *released-cases-replay attacks* [20]. These attacks are particularly critical for schemes that derive all pseudonyms of a day from the same key: If a set of such keys is uploaded by an infected user, then the last key – belonging to the current day – can be used by an adversary to trivially derive and broadcast pseudonyms that will trigger a false alarm.

The German COVID Warn-App built upon the GAEN APIs only uploads the first 13 of the 14 returned day keys immediately and waits 24h to upload the last, current key [11]. Ideally, APIs of cryptographic schemes should be clear and hard to misuse and not require such a deep understanding of returned values.

A solution to already thwart this type of replay attack on the crypto layer, is to not generate this last key of the current day – which we will assume in our interpretations of the GAEN protocols. The only schemes that provide a natural and explicit protection against these attacks are TCN and DP3T-UNLINK.

**Related Work.** The work by Canetti et al. [6] proposes two contact tracing protocols that are backed up through formal models and proofs. The focus and modelling choices in our works are considerably different though: We focus exclusively on upload-what-you-sent type of schemes and make time in form of days and epochs explicit, as this is crucial for our time-specific definitions. The model of [6] is broader as it also includes upload-what-you-receive protocols, but time is abstracted away through considering some “measurement” (possibly containing time) as input. Canetti et al. [6] formalizes strong security properties in the UC model, and provides game-based notions for weaker properties only. Therein the adversary is mostly static, i.e., cannot actively engage with honest users, or adaptively corrupt their keys. Most notably, their integrity notion excludes most adversarial behaviour, as only honest users are allowed to upload tracing keys. In our game-based definitions, the adversary can interact adaptively with honest users and upload maliciously formed tracing keys in the integrity game.

Finally, our work provides a formal analysis of several *deployed* protocols, whereas [6] gives security proofs for their schemes only.

## 2 Building Blocks: Standard and New Properties

This section lists all building blocks and assumptions needed in our security analysis, including a number of new – and sometimes strongly tailored – assumptions.

## 2.1 Pseudorandom Functions (PRF, PRP, PRG)

In addition to standard pseudorandomness for PRF, PRP and PRG, we require some form of preimage resistance. This can be seen as the preimage-resistance property adapted from unkeyed hash functions to keyed PRF/PRP.

*Key-Preimage Resistance (for PRF, PRP)* Recently, Farshim et al. [10] defined collision-resistance for PRFs where it must be infeasible for an adversary to find  $(k, k', x, x')$  s.t.  $\text{PRF}(k, x) = \text{PRF}(k', x')$ . This notion (also adapted to PRP's) would be sufficient for the analyzed contact tracing schemes, but is stronger than what is needed here: The adversary in our games must find such collisions for an unknown  $k$ , and for  $x = x'$ . Thus we propose the following notion of key-preimage resistance.

**Definition 1 (PRF/PRP Key-Preimage Resistance).** *A function  $F \in \{\text{PRF}, \text{PRP}\}$  is key-preimage resistant, if for all efficient adversaries  $\mathcal{A}$  and  $k \leftarrow_R \{0, 1\}^\tau$  the following probability is negligible in  $\tau$ :*

$$\Pr[(k', x) \leftarrow_R \mathcal{A}^{F(k, \cdot)}(1^\tau) : F(k, x) = F(k', x)]$$

In one of the schemes we need a stronger property where it must be infeasible to produce a key-preimage that leads to a match on a *prefix* of the outputs. We define  $\text{pre}_\lambda(x) := x_1, \dots, x_\lambda$  to be the function that on input  $x$  returns the  $\lambda$ -bit prefix of  $x$ . We say that a PRF has  $\lambda$ -*prefix key-preimage resistance* if the above property holds for  $\text{pre}_\lambda(F(k, x)) = \text{pre}_\lambda(F(k', x))$  and with the adversaries advantage being negligible in  $\lambda$ .

*Partial Pre-Image Resistance (for PRG).* We need a somewhat similar property for a PRG. However, here the property needs to be more tailored to the particular contact tracing schemes: In the DP-3T protocols, a PRG is used to generate the full batch of pseudonyms for a day and there is no binding of pseudonyms to epochs. Thus, we must consider the output of the  $\text{PRG} : \{0, 1\}^\tau \rightarrow \{0, 1\}^{\tau \cdot \ell}$  as a sequence of  $\ell$   $\tau$ -bit sub-strings, and require that it is infeasible to find collisions among *any* of such sub-strings for two different seeds. Similar as in key-preimage resistance of PRF/PRP we provide a relaxed version where the adversary can only provide one of the seeds.

Given a string  $x = x_1, \dots, x_{\ell \cdot \tau}$  with  $|x| = \ell \cdot \tau$ , we denote  $x[i] := x_{i \cdot \tau + 1}, \dots, x_{i \cdot \tau + \tau}$  for  $i \in [0, \ell - 1]$  to be the  $i$ -th  $\tau$ -length snippet of  $x$ .

**Definition 2 (PRG Partial Preimage Resistance).** *A  $\text{PRG} : \{0, 1\}^\tau \rightarrow \{0, 1\}^{\tau \cdot \ell}$  is partial preimage resistant, if for all efficient adversaries  $\mathcal{A}$  and  $s \leftarrow_R \{0, 1\}^\tau$ ,  $y \leftarrow \text{PRG}(s)$  the following probability is negligible in  $\tau$ :*

$$\Pr[s' \leftarrow_R \mathcal{A}(y) : y' \leftarrow \text{PRG}(s'), \exists i, j \in [0, \ell - 1] \text{ s.t. } y[i] = y'[j]]$$

## 2.2 Hash Functions

We will require the standard properties of collision resistance, preimage and second-preimage resistance of a hash function  $H : \{0, 1\}^* \rightarrow \{0, 1\}^\tau$ . *Preimage*

*resistance* guarantees that it is infeasible for an adversary  $\mathcal{A}$  given an image  $y \leftarrow \mathbf{H}(x)$  to find a valid preimage  $x'$  such that  $y = \mathbf{H}(x')$ . *Second preimage resistance* is a stronger property requiring that an adversary given a preimage  $x$  must not be able to find a different preimage  $x' \neq x$  such that  $\mathbf{H}(x) = \mathbf{H}(x')$ . The strongest notion of *collision resistance* guarantees that an adversary cannot find two colliding preimages.

Further, we need a new property that guarantees preimage-resistance for only a  $\lambda$ -prefix of an output. This is required for the DP-3T Unlinkable scheme which uses only the first 128bits of a hash output as pseudonyms. For collision-resistance a somewhat similar property, called near-collision resistance is known, where the outputs can differ in up to  $\lambda$  bits (across the entire output)[16].

**Definition 3 ( $\lambda$ -Prefix Preimage Resistance).** *A hash function  $\mathbf{H} : \{0, 1\}^* \rightarrow \{0, 1\}^\tau$  is  $\lambda$ -prefix preimage resistant, if for all efficient adversaries  $\mathcal{A}$  it holds that the following probability is negligible in  $\lambda$ :*

$$\Pr [x \leftarrow_R \{0, 1\}^*; x' \leftarrow_R \mathcal{A}(\mathbf{H}(x)) : \text{pre}_\lambda(\mathbf{H}(x)) = \text{pre}_\lambda(\mathbf{H}(x'))]$$

We further need to guarantee that outputs of a hash function look random, for which we revert to the random oracle model when necessary. In DCT schemes, hash functions are often invoked on random and (initially) secret inputs though which allows to rely on a weaker assumption that simply requires the hash function to preserve the randomness of the inputs. The identity function would satisfy that notion and would indeed be sufficient for some of the properties we analyze. However, other properties will require the same hash function to satisfy also some form of preimage resistance, which will then rule out the use of an identity function again.

**Definition 4 (Randomness Preserving).** *A hash function  $\mathbf{H} : \{0, 1\}^* \rightarrow \{0, 1\}^\tau$  is randomness preserving if for all efficient adversaries  $\mathcal{A}$  it holds that the following probability is, for  $x \leftarrow_R \{0, 1\}^\tau$ , negligible in  $\tau$ :*

$$|\Pr[\mathcal{A}(\mathbf{H}(x)) = 1] - \Pr[\mathcal{A}(x) = 1]|$$

Finally, we also need the property of unpredictability for random inputs from a possibly smaller domain  $\{0, 1\}^{\tau'}$ . Here the adversary can output a target point  $h$  and wins if for a randomly chosen values  $x$  from  $\{0, 1\}^{\tau'}$  his target point is hit.

**Definition 5 ( $\tau'$ -Unpredictability).** *A hash function  $\mathbf{H} : \{0, 1\}^* \rightarrow \{0, 1\}^\tau$  is unpredictable for random inputs from  $\{0, 1\}^{\tau'}$ , with  $\tau' \leq \tau$  if for all efficient adversaries  $\mathcal{A}$  it holds that the following probability is negligible in  $\tau'$ :*

$$\Pr \left[ h \leftarrow_R \mathcal{A}(1^{\tau'}); x \leftarrow_R \{0, 1\}^{\tau'} : \mathbf{H}(x) = h \right]$$

## 2.3 Signature Scheme

The TCN scheme uses a signature  $\mathbf{S} = (\text{KeyGen}, \text{Sign}, \text{Vf})$  to authenticate tracing keys, which must satisfy the standard unforgeability property. As the TCN

scheme also uses  $sk$  as the initial random seed for its key chain, we must further capture that seeing a signature under  $sk$  does not help to distinguish a random string from a hash of the secret key  $H(sk)$  which we define as *hashed-key indistinguishability*.

We stress that this property is not implied by standard unforgeability: a signature scheme could simply append the hash to each signature. We can also not require the more generic property that signatures must be indistinguishable from random (they cannot be due to the Vf algorithm).

**Definition 6 (Hashed-Key Indistinguishability).** *A signature scheme  $S$  has hashed-key indistinguishability w.r.t. a hash function  $H : \{0, 1\}^* \rightarrow \{0, 1\}^\tau$  if for all efficient adversaries  $\mathcal{A}$  it holds that  $\Pr[\text{Exp}_{\mathcal{A}, S, H}^{\text{HashKeyInd}}(\tau) = 1] \leq 1/2 + \mu(\tau)$ .*

**Experiment**  $\text{Exp}_{\mathcal{A}, S, H}^{\text{HashKeyInd}}(\tau)$ :  
 $(sk, pk) \leftarrow_{\mathcal{R}} \text{KeyGen}(1^\tau)$ ;  $b \leftarrow_{\mathcal{R}} \{0, 1\}$   
if  $b = 0$ :  $h \leftarrow_{\mathcal{R}} \{0, 1\}^\tau$ , else  $h \leftarrow H(sk)$   
 $b^* \leftarrow_{\mathcal{R}} \mathcal{A}^{\text{O}_{\text{Sign}}}(pk, h)$  where  $\mathcal{O}_{\text{Sign}}(m)$  returns  $\sigma \leftarrow \text{Sign}(sk, m)$   
**return** 1 if  $b^* = b$

### 3 Security Model

In this section we present our security model for decentralized contact tracing (DCT), consisting of game-based definitions for pseudonym and trace unlinkability as well as for integrity.

Before we can formalize these properties we introduce the generic algorithms of a DCT scheme and their expected behaviour. We also explain the modelling choices we have made, in particular focusing on the time aspects of such schemes and their key schedules.

#### 3.1 Syntax & Modelling Choices

Our goal is to analyze and compare a multitude of contact tracing protocols that all come with different settings and design choices. Thus, the first challenge is to find a common abstraction of these protocols that can capture the individual differences yet allows to express meaningful and common security and privacy goals of the generic concept of DCTs.

*Modelling Time.* First, we notice that the notion of time is crucial in the context of contact tracing and all schemes – with various degrees of explicitness – assume a certain key rotation schedule. To reflect this, we model time via two parameters: a day  $d = 1, \dots, n$  and an epoch  $e = 1, \dots, e_{\max}$ , where  $e_{\max}$  denotes the maximum number of epochs a day has. Keys will be rotated for every new day  $d$  and pseudonyms are derived for a particular time  $(d, e)$ . We stress that  $d$  does not necessarily have to be 24 hours, the name is rather chosen for illustrative reasons. For simplicity we assume that all users and algorithms



have access to the same synchronized time  $(d, e)$ , without making that explicit in every algorithm.

We often want to express that a certain time  $(d, e)$  was before another time  $(d', e')$  which we denote as  $(d, e) < (d', e')$  and which holds if  $d < d'$  or  $(d = d') \wedge (e < e')$ .

*Algorithms of DCT.* We assume that a user's *day key*  $k$  is initialized through `Init` and gets updated for every new day via a `Rotate` function. Most schemes will simply use `Rotate = Init` (which is better for security). *Pseudonyms* are generated for a particular time via the `NymGen` function that gets the current day key  $k_d$  and epoch  $e$  as input. Received pseudonyms are stored in a contact list `CL` through the `NymRec` algorithm, again also having the current time  $(d, e)$  as additional input.

We assume that users local state comprises the day keys  $\text{KEYS} = (k_{d-\Delta}, \dots, k_d)$  for the last  $\Delta$  days where  $\Delta$  denotes the maximum tracing period (e.g. 14 days). Similarly, we assume that the contact list `CL` on a day  $d$  only contains the contacts of the last  $\Delta$  days.

If a user is tested positive and wants to alert its contacts, she can trigger the creation of a *tracing key*  $t$  for starting time  $(d_{\text{start}}, e_{\text{start}})$  that is within the last  $\Delta$  days via the `TraceGen` algorithm. Focusing on upload-what-you-sent schemes, this algorithm only gets the local keys `KEYS` as input but not the contact list. Tracing information is prepared for users through an algorithm `TraceTf`, in most schemes this is a simple aggregation (and shuffling) of all received tracing keys. We again assume that `TL` is time-aware, i.e., when used on a day  $d$  only contains tracing keys for  $d - \Delta, \dots, d$ .

Finally, users can verify their exposure risk through an algorithm `TraceVf` that tests whether there was a match between the locally received pseudonyms `CL` and the retrieved list of tracing keys `TL`.

**Definition 7 (DCT).** *A decentralized contact tracing scheme DCT is a tuple of algorithms  $(\text{Init}, \text{Rotate}, \text{NymGen}, \text{NymRec}, \text{TraceGen}, \text{TraceTf}, \text{TraceVf})$  defined as follows:*

`Init` $(1^\tau) \rightarrow k_1$ . *Outputs an initial*<sup>1</sup> *day key*  $k_1$  *and sets* `CL`  $\leftarrow \emptyset$ .

`Rotate` $(k_d) \rightarrow k_{d+1}$ . *On input a day key*  $k_d$ , *outputs a new key*  $k_{d+1}$ .

`NymGen` $(k_d, e) \rightarrow \text{nym}$ . *Outputs a pseudonym for key*  $k_d$  *and epoch*  $e$ .

`NymRec` $(\text{CL}, d, e, \text{nym}) \rightarrow \text{CL}'$ . *On input a contact list* `CL`, *the current time*  $d, e$  *and pseudonym*  $\text{nym}$ , *outputs an updated contact list* `CL'`.

`TraceGen` $(\text{Keys}, d_{\text{start}}, e_{\text{start}}) \rightarrow t$ . *On input a set of day keys*  $\text{KEYS} = (k_{d-\Delta}, \dots, k_d)$ , *a starting day*  $d_{\text{start}}$  *and epoch*  $e_{\text{start}}$ , *outputs a tracing key*  $t$  *for the tracing period*  $(d_{\text{start}}, e_{\text{start}}), \dots, (d, e)$ . *We assume that the algorithm always checks that*  $d - \Delta \leq d_{\text{start}} \leq d$  *and*  $1 \leq e_{\text{start}} \leq e$ .

`TraceTf` $(\text{TL}, t) \rightarrow \text{TL}'$ . *On input the current tracing list* `TL` *and a new tracing key*  $t$ , *outputs an updated list* `TL'`.

`TraceVf` $(\text{CL}, \text{TL}) \rightarrow \{0, 1\}$ . *On input of a contact list* `CL` *and tracing list* `TL` *outputs a bit, where* 1 *indicates that a match was found.*

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<sup>1</sup> As we assume that all user have synchronized time, the first key would technically be  $k_{d_1}$ , but we write  $k_1$  for simplicity.

*Correctness.* For all honestly generated and received pseudonyms, `TraceVf` must output 1 if the underlying tracing key is received. That is, for all  $k_1 \leftarrow \text{Init}(1^\tau)$  and  $k_d \leftarrow \text{Rotate}(k_{d-1})$ , it must hold that for a user that received  $\text{nym}_{d_i, e_j} \leftarrow \text{NymGen}(k_{d_i}, e_j)$  at time  $(d_i, e_j)$  via  $\text{CL}' \leftarrow \text{NymRec}(\text{CL}, d_i, e_j, \text{nym}_{d_i, e_j})$  where a trace for  $k_{d_i}$  was generated via  $t \leftarrow \text{TraceGen}(\text{KEYS}, d_{\text{start}}, e_{\text{start}})$  with  $k_{d_i} \in \text{KEYS}$ , and  $(d_{\text{start}}, e_{\text{start}}) < (d_i, e_j)$  at time  $(d, e) > (d_i, e_j)$  and included in a tracing list  $\text{TL}' \leftarrow \text{TraceTf}(\text{TL}, t)$  a match is found, i.e.,  $\text{TraceVf}(\text{CL}, \text{TL}) = 1$ .

In some of the schemes we will only be able to achieve strong integrity if `TraceGen` does not output tracing information for the last, current day. This also has an effect on the achievable correctness, as contacts on the last day of the tracing period will not get notified. Thus, for such schemes only a weaker version of correctness is achieved where the above holds for traces that were generated on a day  $d > d_i$  (instead of  $(d, e) > (d_i, e_j)$ ).

*Helper function Validity.* We assume that the tracing list `TL` is time-aware and will only contain keys that are relevant. This means there must be a way to express and extract for when a tracing key  $t$  is claimed to be valid for. All schemes support this, mostly by simply appending the day (and epoch) information with every key. We make this explicit by requiring an additional function  $\text{Validity}(d, t) \rightarrow \{(d_i, e_i)\}$  that on input a current day  $d$  and tracing key  $t$  returns a set of day-epoch tuples  $(d_i, e_i)$  for which the trace claims to be for. We stress that there is no validation process involved in `Validity`, its a simple look-up of the contained information. However, our integrity notion will be done w.r.t. a specific definition of `Validity` where the security guarantee is stronger the more precise and confined `Validity` is.

*What we don't model.* Our DCT abstraction makes a couple of simplifications to focus on the core features shared among the different schemes:

We model `TraceGen` to allow for a flexible start day and epoch  $(d_{\text{start}}, e_{\text{start}})$  and assume that the tracing period comprises the entire time from then. The two most privacy-friendly schemes (DP3T-UNLINK, TCN) provide more flexibility, up to redacting arbitrary epochs for the exposure keys. We omitted this flexibility for the sake of simplicity.

`NymRec`, that prepares the contact list, only gets the pseudonym and current time as input, whereas some specifications also store additional context information such as the signal attenuation with each pseudonym. As our focus are the core cryptographic procedures and the properties of pseudonyms w.r.t. time, this is not considered here.

Our verification only checks if a match was found but not *how many* as in [6]. In all schemes we analyze, `CL` simply stores the received pseudonyms (or hashes thereof) and compares them with deterministically recomputed values in `TraceVf`. Thus, for all DCTs with that behaviour a version that outputs the count of matches could be generically derived from our `TraceVf` by invoking it on the individual entries in `CL`.

Finally, we do not model or detail how the upload of tracing keys is controlled and orchestrated. Obviously, it is crucial that only truly infected users can upload

their tracing keys and that the tracing lists are assembled and provided in a trustworthy manner. This is orthogonal to the question how pseudonyms are generated and verified, and an interesting research topic on its own.

### 3.2 Privacy of DCT

The core privacy property of DCT scheme is unlinkability, ensuring that pseudonyms of the same user but for different times cannot be linked. There are two main versions of this property: *pseudonym unlinkability* and *trace unlinkability*. The former guarantees the unlinkability of pseudonyms for “healthy” users, whereas the latter captures the privacy properties that must remain for a user after she disclosed her tracing key. A comparison between both notions and their strong and weak variants we define here is given in Figure 2.

**Pseudonym Unlinkability** This notion guarantees full unlinkability of pseudonyms *across* epochs. We formulate pseudonym unlinkability through a typical indistinguishability game that an adversary plays with a challenger. The adversary  $\mathcal{A}$  is given access to two honest users  $u_0, u_1$  and can adaptively request their pseudonyms for days and epochs of his choice (via  $\mathcal{O}_{\text{NymGen}}$ ). We give the adversary full control over the epochs, but require him to trigger day (and thus key) rotation through the  $\mathcal{O}_{\text{Rotate}}$  oracle which then updates both of the users’ keys. Eventually, at some day  $d^*$  the adversary is requested to output a challenge epoch  $e^*$  upon which he receives  $\text{NymGen}(k_{d^*}^b, e^*)$  for a randomly selected user  $u_b$ . The task of the adversary is to determine  $b$  better than by guessing.

All schemes we analyze have *deterministic* pseudonym generation, and thus the adversary is not allowed to query  $\mathcal{O}_{\text{NymGen}}$  on the challenge day for the challenge epoch  $e^*$ . All other epochs on the challenge day can be queried though.

Further, we want that unlinkability holds for all time periods where the user was “healthy” even when she triggers the generation of a tracing key at a later point. For all days/epochs before the tracing period, unlinkability of pseudonyms must remain. To model this, we allow  $\mathcal{A}$  to obtain tracing keys for both users via the  $\mathcal{O}_{\text{TraceGen}}$  oracle. This oracle is only available after the challenge. In the experiment for *strong* pseudonym unlinkability the adversary is allowed to trigger the creation of tracing keys for a starting time  $(d_{\text{start}}, e_{\text{start}})$  which can be as early as one epoch after the challenge epoch  $e^*$  (on day  $d^*$ ).

*No broadcasting after infection.* Note that we do not capture any privacy guarantees for pseudonyms generated *after* a user uploaded the tracing key. Currently all schemes suggest that users stop broadcasting and start a new instance of the protocol after such an event, thus no related pseudonyms are generated after a tracing key was revealed. Our model can easily be extended if newer schemes are proposed that do not follow this approach.

**Definition 8 (Strong Pseudonym Unlinkability).** *A DCT scheme provides strong pseudonym unlinkability if for all efficient  $\mathcal{A}$  there is a negligible function  $\mu$  such that  $\Pr[\text{Exp}_{\mathcal{A}, \text{DCT}}^{\text{NymUnlink}}(\tau) = 1] \leq 1/2 + \mu(\tau)$ .*

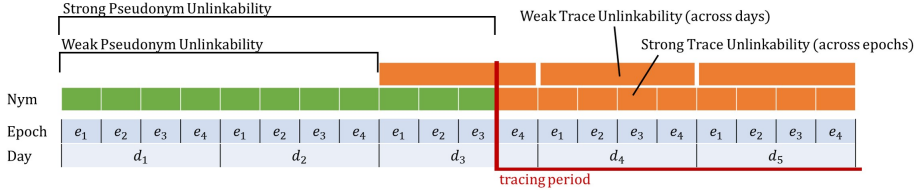


Fig. 2: Comparison between the variants of pseudonym and trace unlinkability. Pseudonym unlinkability covers privacy of users *before* and trace unlinkability *during* the tracing period.

<p><b>Experiment</b> <math>\text{Exp}_{\mathcal{A}, \text{DCT}}^{\text{NymUnlink}}(\tau)</math>:</p> <p><math>k_1^0 \leftarrow_{\text{R}} \text{Init}(1^\tau), k_1^1 \leftarrow_{\text{R}} \text{Init}(1^\tau), d \leftarrow 1</math></p> <p><math>(e^*, st) \leftarrow_{\text{R}} \mathcal{A}^{\mathcal{O}_{\text{Rotate}}, \mathcal{O}_{\text{NymGen}}}(1^\tau)</math></p> <p>store current day as challenge day <math>d^*</math></p> <p><math>b \leftarrow_{\text{R}} \{0, 1\}</math></p> <p><math>\text{nym}_b \leftarrow \text{NymGen}(k_{d^*}^b, e^*)</math></p> <p><math>b^* \leftarrow_{\text{R}} \mathcal{A}^{\mathcal{O}_{\text{Rotate}}, \mathcal{O}_{\text{NymGen}}, \mathcal{O}_{\text{TraceGen}}}(st, \text{nym}_b)</math></p> <p><b>return</b> 1 if <math>b^* = b</math> and <math>(d^*, e^*) \notin Q</math></p>	<table border="0" style="width: 100%; border-collapse: collapse;"> <tr> <td style="width: 33%;"><math>\mathcal{O}_{\text{Rotate}}()</math></td> <td style="width: 33%;"><math>\mathcal{O}_{\text{NymGen}}(u, e)</math></td> </tr> <tr> <td><math>k_{d+1}^0 \leftarrow_{\text{R}} \text{Rotate}(k_d^0)</math></td> <td><math>\text{nym}_{d,e}^u \leftarrow \text{NymGen}(\text{key}_d^u, e)</math></td> </tr> <tr> <td><math>k_{d+1}^1 \leftarrow_{\text{R}} \text{Rotate}(k_d^1)</math></td> <td><math>Q \leftarrow Q \cup \{(d, e)\}</math></td> </tr> <tr> <td>Set <math>d \leftarrow d + 1</math></td> <td><b>return</b> <math>\text{nym}_{d,e}^u</math></td> </tr> </table> <table border="0" style="width: 100%; border-collapse: collapse;"> <tr> <td><math>\mathcal{O}_{\text{TraceGen}}(u, d_{\text{start}}, e_{\text{start}})</math></td> </tr> <tr> <td>abort if <math>(d_{\text{start}}, e_{\text{start}}) \leq (d^*, e^*)</math></td> </tr> <tr> <td><math>t^u \leftarrow \text{TraceGen}(\text{KEYS}^u, d_{\text{start}}, e_{\text{start}})</math></td> </tr> <tr> <td><b>return</b> <math>t^u</math></td> </tr> </table>	$\mathcal{O}_{\text{Rotate}}()$	$\mathcal{O}_{\text{NymGen}}(u, e)$	$k_{d+1}^0 \leftarrow_{\text{R}} \text{Rotate}(k_d^0)$	$\text{nym}_{d,e}^u \leftarrow \text{NymGen}(\text{key}_d^u, e)$	$k_{d+1}^1 \leftarrow_{\text{R}} \text{Rotate}(k_d^1)$	$Q \leftarrow Q \cup \{(d, e)\}$	Set $d \leftarrow d + 1$	<b>return</b> $\text{nym}_{d,e}^u$	$\mathcal{O}_{\text{TraceGen}}(u, d_{\text{start}}, e_{\text{start}})$	abort if $(d_{\text{start}}, e_{\text{start}}) \leq (d^*, e^*)$	$t^u \leftarrow \text{TraceGen}(\text{KEYS}^u, d_{\text{start}}, e_{\text{start}})$	<b>return</b> $t^u$
$\mathcal{O}_{\text{Rotate}}()$	$\mathcal{O}_{\text{NymGen}}(u, e)$												
$k_{d+1}^0 \leftarrow_{\text{R}} \text{Rotate}(k_d^0)$	$\text{nym}_{d,e}^u \leftarrow \text{NymGen}(\text{key}_d^u, e)$												
$k_{d+1}^1 \leftarrow_{\text{R}} \text{Rotate}(k_d^1)$	$Q \leftarrow Q \cup \{(d, e)\}$												
Set $d \leftarrow d + 1$	<b>return</b> $\text{nym}_{d,e}^u$												
$\mathcal{O}_{\text{TraceGen}}(u, d_{\text{start}}, e_{\text{start}})$													
abort if $(d_{\text{start}}, e_{\text{start}}) \leq (d^*, e^*)$													
$t^u \leftarrow \text{TraceGen}(\text{KEYS}^u, d_{\text{start}}, e_{\text{start}})$													
<b>return</b> $t^u$													

*Weak Pseudonym Unlinkability.* Many contact tracing schemes do not support a fine-granular starting time when generating the tracing key and only consider a starting day  $d_{\text{start}}$  (but not epoch  $e_{\text{start}}$ ). Such schemes cannot achieve this strong notion as a query to  $\mathcal{O}_{\text{TraceGen}}$  for  $(d_{\text{start}}, e_{\text{start}})$  with  $d_{\text{start}} = d^*$  and  $e_{\text{start}} = e^* + 1$  immediately allows to win the game. Therefore we also propose the following notion of *weak* pseudonym unlinkability prohibiting  $\mathcal{O}_{\text{TraceGen}}$  queries on the challenge day.

**Definition 9 (Weak Pseudonym Unlinkability).** A DCT scheme provides weak pseudonym unlinkability if for all efficient adversaries  $\mathcal{A}$  there is a negligible function  $\mu$  such that  $\Pr[\text{Exp}_{\mathcal{A}, \text{DCT}}^{\text{NymUnlink}}(\tau) = 1] \leq 1/2 + \mu(\tau)$  where the NymUnlink experiment is as defined above, with the additional restriction that  $\mathcal{O}_{\text{TraceGen}}(u, d_{\text{start}}, e_{\text{start}})$  can be invoked only for  $d_{\text{start}} > d^*$ .

It is trivial to see that strong pseudonym unlinkability is strictly stronger than weak pseudonym unlinkability.

*Forward and Post-Compromise Secrecy.* We are further interested in the security guarantees in the presence of temporary (key) compromise attacks of honest users. Thus we grant the adversary additional access to a  $\mathcal{O}_{\text{Compromise}}(u)$  oracle. The oracle returns all  $\Delta$  day keys of the chosen user and also adds all these days (and all epochs during these days) to the set  $Q$  which contains the “forbidden” times for the challenge query. Clearly, it is inherent in any upload-what-you-sent scheme that exposing keys for a certain time period  $d - \Delta, \dots, d$  makes recomputing and linking pseudonyms for these days trivial and thus the winning condition must ensure that the challenge key cannot be compromised.

**Definition 10 (Forward/Post-Compromise Security).** A DCT scheme provides weak/strong pseudonym unlinkability with additional forward and/or post-compromise security if the adversary in the `NymUnlink` experiment is additionally granted access to the  $\mathcal{O}_{\text{Compromise}}$  oracle defined below.

$\mathcal{O}_{\text{Compromise}}$ is accessible at $d$ for: <ul style="list-style-type: none"> <li>– Forward security: <math>d &gt; d^*</math></li> <li>– Post-compromise security: <math>d &lt; d^*</math></li> </ul>	$\frac{\mathcal{O}_{\text{Compromise}}(u)}{Q \leftarrow Q \cup \{(d - \Delta, 1), \dots, (d, \epsilon_{\max})\}}$ <b>return</b> KEYS <sup><math>u</math></sup>
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It is easy to see that for all schemes where day keys are generated independently, i.e., where `Rotate` = `Init`, the  $\mathcal{O}_{\text{Compromise}}$  oracle does not increase  $\mathcal{A}$ 's probability of winning the weak or strong pseudonym unlinkability game. Thus, for such schemes both forward and post-compromise security is already implied by the standard (either weak or strong) pseudonym unlinkability.

**Trace Unlinkability** Whereas pseudonym unlinkability captures the unlinkability of healthy users (or rather during healthy periods of users), the notion of *trace unlinkability* further guarantees that several pseudonyms of the same *infected* user remain unlinkable during the tracing period.

The adversary has access to the same  $\mathcal{O}_{\text{Rotate}}$  and  $\mathcal{O}_{\text{NymGen}}$  oracles defined above, allowing him to retrieve pseudonyms of two honest users  $u_0$  and  $u_1$  for days and epochs of his choice. Instead of giving him access to user-specific tracing keys, we now provide an oracle  $\mathcal{O}_{\text{TraceBoth}}$  that creates tracing information for both challenge users and combines them via the `TraceTf` function before returning it to the adversary. This is strictly necessary as otherwise the adversary would immediately know to which user the tracing information belongs to, and thus can win trivially.

Jumping ahead, in the concrete schemes and deployed solutions this will require a central entity to aggregate and shuffle the tracing keys received by several infected users before forwarding that information. Interestingly, despite trace unlinkability being a core design goal behind most contact tracing schemes, this necessary additional requirement of aggregation and shuffling has not been made explicit.

The general task of the adversary is the same as in pseudonym unlinkability: when  $\mathcal{A}$  on day  $d^*$  outputs a challenge epoch  $e^*$  he is given a pseudonym  $nym_b \leftarrow \text{NymGen}(k_{d^*}^b, e^*)$  for user  $u_b$  and has to determine  $b$ . As tracing keys are generated for days and epochs in the past, we make the  $\mathcal{O}_{\text{TraceBoth}}$  oracle only available after the adversary has received its challenge. Obviously, we allow  $\mathcal{O}_{\text{TraceBoth}}$  to be called for a starting day  $d_{\text{start}}$  that is *before* the challenge day  $d^*$  as we want to guarantee unlinkability of pseudonyms *during* infectious periods. The adversary is allowed to set different starting dates for both challenge users. The only requirement is that both starting dates must be before the challenge time, as otherwise the adversary can distinguish trivially.

We define two different variants of this property, depending on the granularity of unlinkability.

**Strong Trace Unlinkability** (unlinkability across epochs): In the strongest sense, all pseudonyms of infected users should remain unlinkable – which is captured by allowing queries to  $\mathcal{O}_{\text{NymGen}}$  for any epoch except of  $(d^*, e^*)$ , i.e., the exact challenge day and epoch.

**Weak Trace Unlinkability** (unlinkability across days): A weaker version guarantees unlinkability of infected users only across different days, i.e., all pseudonyms received during the same day  $d^*$  can be trivially connected as soon as the tracing key has been uploaded but must still remain unrelated to pseudonyms received at other days. This weak trace unlinkability notion is modelled by disallowing any queries to  $\mathcal{O}_{\text{NymGen}}$  for the entire challenge day.

**Definition 11 (Strong/Weak Trace Unlinkability).** *A DCT scheme provides strong and weak trace unlinkability respectively, if for all efficient  $\mathcal{A}$  it holds that  $\Pr[\text{Exp}_{\mathcal{A}, \text{DCT}}^{\text{TraceUnlink}}(\tau) = 1] \leq 1/2 + \mu(\tau)$ .*

**Experiment**  $\text{Exp}_{\mathcal{A}, \text{DCT}}^{\text{TraceUnlink}}(\tau)$ :

$k_1^0 \leftarrow \text{Init}(1^\tau), k_1^1 \leftarrow \text{Init}(1^\tau), d \leftarrow 1$   
 $(e^*, st) \leftarrow_{\mathcal{R}} \mathcal{A}^{\mathcal{O}_{\text{Rotate}}, \mathcal{O}_{\text{NymGen}}}(1^\tau)$   
store current time  $d$  as challenge time  $d^*$   
 $b \leftarrow_{\mathcal{R}} \{0, 1\}$   
 $\text{nym}_b \leftarrow \text{NymGen}(k_{d^*}^b, e^*)$   
 $b^* \leftarrow_{\mathcal{R}} \mathcal{A}^{\mathcal{O}_{\text{Rotate}}, \mathcal{O}_{\text{NymGen}}, \mathcal{O}_{\text{TraceBoth}}}(st, \text{nym}_b)$   
**return** 1 if  $b^* = b$  and  
    Strong Unlinkability:  $(d^*, e^*) \notin Q$ ;  
    Weak Unlinkability:  $(d^*, *) \notin Q$ ;  
and 0 otherwise

$\mathcal{O}_{\text{TraceBoth}}(d_{\text{start}}^0, e_{\text{start}}^0, d_{\text{start}}^1, e_{\text{start}}^1)$   
    abort if  $(d_{\text{start}}^u, e_{\text{start}}^u) > (d^*, e^*)$   
 $t^0 \leftarrow \text{TraceGen}(\text{KEYS}^0, d_{\text{start}}^0, e_{\text{start}}^0)$   
 $t^1 \leftarrow \text{TraceGen}(\text{KEYS}^1, d_{\text{start}}^1, e_{\text{start}}^1)$   
 $TL \leftarrow \text{TraceTf}(\text{TraceTf}(\emptyset, t^0), t^1)$   
**return**  $TL$

For schemes with independent day keys, i.e., where  $\text{Init} = \text{Rotate}$  and the tracing information simply consists of the collection of affected day keys and  $\text{TraceTf}$  performs a shuffle of the individual day keys, *weak* trace unlinkability holds naturally.

### 3.3 Integrity of DCT

Apart from preserving the privacy of users, a cryptographic contact tracing scheme must also be reliable. We herein focus on false positive attacks, where an adversary tries to trigger an exposure alarm for an honest user, i.e.,  $\text{TraceVf}$  outputs 1 despite the user not having been in contact with any infected user. We propose a definition for integrity that guarantees the absence of such attacks.

Before introducing our model we explain a number of integrity attacks that have been discovered for such decentralized contact tracing schemes, and how we model or exclude them in our notion. We refer to [20] for a detailed discussion.

*Relay Attacks.* In relay attacks the adversary has the capability to immediately relay received pseudonyms to arbitrary other locations and thereby infuse incorrect contact histories across honest users. For instance, he could install a snooping device in a hospital or Covid testing station to fetch pseudonyms of users that have an increased probability of being tested positive, and relay these pseudonyms in real-time to a location he aims to impact through the alarm and quarantine effects.

Solutions to this problem have been proposed, either requiring an interactive protocol for pseudonym generation [20] or being able to take locality into account [15]. Both require significant changes to the protocols and in/output behaviour of the generic algorithms we have defined for DCT scheme. Thus, in our integrity definition we consider relay attacks as inherent for the type of schemes we analyze and explain how they are modelled (as “trivial” win) below.

*Replay Attacks.* Replay attacks are a weaker version of relay attacks, where the adversary cannot immediately forward the pseudonyms to arbitrary locations, but only with a certain delay. E.g., first fetching pseudonyms in a hospital, and later driving across the city to replay these pseudonyms at the target location. Such attacks can be prevented when `TraceVf` allows to compare the time in which a pseudonym was received with the time it was supposed to be broadcast. Most schemes we analyze provide (or can provide) security against such replay attacks and we therefore do consider such attacks as successful breaks in our model (with different degrees of delays we consider for the replay).

*Released Cases Replay Attack.* A third type of replay attacks exploits that an adversary might be able to derive and broadcast valid pseudonyms from uploaded tracing keys of infected users. As we will see, this is a particular challenge for schemes that derive all pseudonyms of a day from a single key: A day key  $k_d$  uploaded at time  $(d, e)$  allows an adversary to derive valid pseudonyms for  $(d, e' > e)$  that can trivially be used to trigger a false alarm. Such attacks *can* be thwarted by carefully designing the `TraceGen` verification, and we thus do consider this a non-trivial attack strategy in our model. That is, a scheme satisfying our integrity notion guarantees the absence of such attacks.

**Strong and Weak Integrity.** We now present our security model for integrity where an adversary can interact with honest users and distribute both maliciously formed pseudonyms and malicious tracing information, and wins if this triggers a false alarm for an honest target user.

In our model the adversary has access to several honest users through the oracles defined in Figure 3. He can create new instances of users  $u_i$  through the  $\mathcal{O}_{\text{NewUser}}$  oracle and subsequently request their pseudonyms, send pseudonyms to them and trigger their generation of tracing keys.

As now the time in which pseudonyms are generated and received in matters, we do not allow the adversary to set epochs for honest users arbitrarily, but instead control them globally by the game. The adversary can move days and epochs ahead through invoking the  $\mathcal{O}_{\text{Rotate}}$  oracle.

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$\frac{\mathcal{O}_{\text{NewUser}}()}{\text{set } \ell \leftarrow \ell + 1 \text{ and } \mathcal{U} \leftarrow \mathcal{U} \cup \ell}$ $\text{store } k_d^e \leftarrow_{\text{R}} \text{Init}(1^\tau), \text{CL}[\ell] \leftarrow \emptyset$ $\frac{\mathcal{O}_{\text{GetNym}}(u_S)}{\text{abort if } u_S \notin \mathcal{U}}$ $nym \leftarrow \text{NymGen}(k_d^u, e)$ $\mathcal{Q}_{\text{nym}} \leftarrow \mathcal{Q}_{\text{nym}} \cup \{(u_S, \mathcal{A}, d, e, nym)\}$ $\text{return } nym$ $\frac{\mathcal{O}_{\text{RecNym}}(u_R, nym)}{\text{abort if } u_R \notin \mathcal{U}}$ $\text{CL}'[u_R] \leftarrow \text{NymRec}(\text{CL}[u_R], d, e, nym)$ $\mathcal{Q}_{\text{nym}} \leftarrow \mathcal{Q}_{\text{nym}} \cup \{(\mathcal{A}, u_R, d, e, nym)\}$ $\frac{\mathcal{O}_{\text{SendNym}}(u_S, u_R)}{\text{abort if } u_S \text{ or } u_R \notin \mathcal{U}}$ $nym \leftarrow \text{NymGen}(k_d^{u_S}, e)$ $\text{CL}'[u_R] \leftarrow \text{NymRec}(\text{CL}[u_R], d, e, nym)$ $\mathcal{Q}_{\text{nym}} \leftarrow \mathcal{Q}_{\text{nym}} \cup \{(u_S, u_R, d, e, nym)\}$	$\frac{\mathcal{O}_{\text{Rotate}}(X) \text{ with } X \in \{\text{day}, \text{epoch}\}}{\text{if } X = \text{epoch} \text{ and } e < e_{\text{max}}:}$ $\text{set } e \leftarrow e + 1$ $\text{if } X = \text{day}:$ $\forall u \in \mathcal{U} : k_{d+1}^u \leftarrow \text{Rotate}(k_d^u)$ $\text{Set } d \leftarrow d + 1 \text{ and } e \leftarrow 1$ $\frac{\mathcal{O}_{\text{TraceGen}}(u, d_{\text{start}}, e_{\text{start}})}{\text{abort if } u \notin \mathcal{U}, \text{ set } \mathcal{U} \leftarrow \mathcal{U} \setminus u}$ $t \leftarrow \text{TraceGen}(\text{KEYS}^u, d_{\text{start}}, e_{\text{start}})$ $\text{TL}' \leftarrow \text{TraceTf}(\text{TL}, t)$ $\{(d_i, e_j)\} \leftarrow \text{Validity}(d, t)$ $\forall (d_i, e_j) : \mathcal{Q}_{\text{pos}} \leftarrow \mathcal{Q}_{\text{pos}} \cup \{(u, d_i, e_j)\}$ $\frac{\mathcal{O}_{\text{UploadTrace}}(t)}{\text{TL}' \leftarrow \text{TraceTf}(\text{TL}, t)}$ $\{(d_i, e_j)\} \leftarrow \text{Validity}(d, t)$ $\forall (d_i, e_j) : \mathcal{Q}_{\text{pos}} \leftarrow \mathcal{Q}_{\text{pos}} \cup \{(\mathcal{A}, d_i, e_j)\}$ $\frac{\mathcal{O}_{\text{GetTL}}()}{\text{return TL}}$
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Fig. 3: Oracles for our integrity game. When a contact or tracing list is updated, we implicitly assume that, e.g.,  $\text{TL}'$  replaces  $\text{TL}$  without making that step explicit.

At every time  $(d, e)$  the adversary can request, send or exchange honestly or maliciously crafted pseudonyms with and among honest users:

- $\mathcal{O}_{\text{GetNym}}$ :  $\mathcal{A}$  gets a pseudonym  $nym$  from an honest user  $u_S$
- $\mathcal{O}_{\text{RecNym}}$ :  $\mathcal{A}$  sends a pseudonym  $nym$  to an honest user  $u_R$
- $\mathcal{O}_{\text{SendNym}}$ :  $\mathcal{A}$  let  $u_S$  directly send a pseudonym to  $u_R$

For each such query the game stores a tuple  $([u_S/\mathcal{A}], [u_R/\mathcal{A}], d, e, nym)$  in  $\mathcal{Q}_{\text{nym}}$  denoting who send and received the pseudonym and when.

The adversary can adaptively trigger honest users to generate and upload tracing keys through the  $\mathcal{O}_{\text{TraceGen}}$  oracle for a starting time of his choice. Further, we allow  $\mathcal{A}$  to provide arbitrary tracing information himself via the  $\mathcal{O}_{\text{UploadTrace}}$  oracle which gets added to the current tracing list  $\text{TL}$  maintained by the game. The adversary can fetch  $\text{TL}$  at any time by calling the  $\mathcal{O}_{\text{GetTL}}$  oracle. We assume that every DCT scheme supports a lightweight pre-processing, where the tracing list  $\text{TL}$  when fetched on a day  $d$  contains tracing information for days  $d - \Delta, \dots, d$  only. Overall, our game captures attacks where an adversary actively uploads malicious tracing information. It does, however, assume honest provisioning of (possibly malicious) tracing keys.

When uploading a tracing key, either via  $\mathcal{O}_{\text{UploadTrace}}$  or  $\mathcal{O}_{\text{TraceGen}}$  we use the  $\text{Validity}$  function to determine the time period for which the trace claims to be



valid. The result is stored as tuples  $([u_S/\mathcal{A}], d, e)$  in  $\mathcal{Q}_{\text{pos}}$  denoting that either the honest user  $u_S$  or the adversary was reported infected at time  $(d, e)$ .

Eventually, the adversary stops and outputs a target user  $u^*$ . He wins if  $\text{TraceVf}(\text{CL}[u^*], \text{TL}) = 1$  for the current tracing list TL and there is no trivial combination that triggered this alarm. We consider three cases that must *not* have occurred:

- $u^*$  received a pseudonym  $nym$  directly from another honest user  $u_S$  at time  $(d_i, e_j)$  and  $u_S$  was reported positive at that time (*Condition 1*).
- $u^*$  received a pseudonym  $nym$  from  $\mathcal{A}$  at time  $(d_i, e_j)$ , which  $\mathcal{A}$  received from an honest user  $u_S$  at the same time and  $u_S$  was reported positive at that time (*Condition 2a – Relay Attack*).
- $u^*$  received a pseudonym  $nym$  at time  $(d_i, e_j)$  from  $\mathcal{A}$  and  $\mathcal{A}$  uploaded a tracing key for that time (*Condition 2b*).

Clearly, (1) and (2b) are inherent and necessary conditions for any DCT scheme, whereas (2a) could be avoided for schemes that provide security against relay attacks.

**Definition 12 (Strong/Weak Integrity).** *A DCT scheme provides strong and weak integrity respectively if for all efficient adversaries  $\mathcal{A}$  there is a negligible function  $\mu$  such that  $\Pr[\text{Exp}_{\mathcal{A}, \text{DCT}}^{\text{Integrity}}(\tau) = 1] \leq \mu(\tau)$ .*

**Experiment**  $\text{Exp}_{\mathcal{A}, \text{DCT}}^{\text{Integrity}}(\tau)$ :

$d \leftarrow 1, e \leftarrow 1, \ell \leftarrow 0, \text{TL} \leftarrow \emptyset$

$u^* \leftarrow_{\mathcal{R}} \mathcal{A}^{\mathcal{O}_{\text{NewUser}}, \mathcal{O}_{\text{Rotate}}, \mathcal{O}_{\text{GetNym}}, \mathcal{O}_{\text{RecNym}}, \mathcal{O}_{\text{SendNym}}, \mathcal{O}_{\text{TraceGen}}, \mathcal{O}_{\text{UploadTrace}}, \mathcal{O}_{\text{GetTL}}}(1\tau)$

retrieve current tracing list TL, and the contact list  $\text{CL}[u^*]$

**return** 1 if  $\text{TraceVf}(\text{CL}[u^*], \text{TL}) = 1$  and

$\forall (\mathcal{P}, u^*, d_i, e_j, nym) \in \mathcal{Q}_{\text{nym}}$  with  $d_i \in [d - \Delta, d]$  it holds that:

1) if  $\mathcal{P} = u_S$ :  $\nexists (u_S, d_i, e_j) \in \mathcal{Q}_{\text{pos}}$

2) if  $\mathcal{P} = \mathcal{A}$

a) if  $\exists (u_S, \mathcal{A}, d_i, e_j, nym) \in \mathcal{Q}_{\text{nym}}$ :  $\nexists (u_S, d_i, e_j) \in \mathcal{Q}_{\text{pos}}$

b) if  $\nexists (u_S, \mathcal{A}, d_i, e_j, nym) \in \mathcal{Q}_{\text{nym}}$ :  $\nexists (\mathcal{A}, d_i, e_j) \in \mathcal{Q}_{\text{pos}}$

Weak Integrity: condition 2a is relaxed to replay attacks by removing the epoch:

2a\*) if  $\exists (u_S, \mathcal{A}, d_i, *, nym) \in \mathcal{Q}_{\text{nym}}$ :  $\nexists (u_S, d_i, *) \in \mathcal{Q}_{\text{pos}}$

*Weak Integrity.* Most schemes we analyze do (or can) realize this strong integrity notion, but for two schemes (the two efficient DP-3T protocols) only a weaker version is achievable. Therein pseudonyms are only bound to days but not epochs, and thus replay attacks across epochs are possible. We therefore also propose a weaker version of integrity by relaxing condition (2a) from relay to (epoch) replay attacks. Replay attacks across entire days are still prohibited though. See Figure 4 for a comparison of strong and weak integrity.

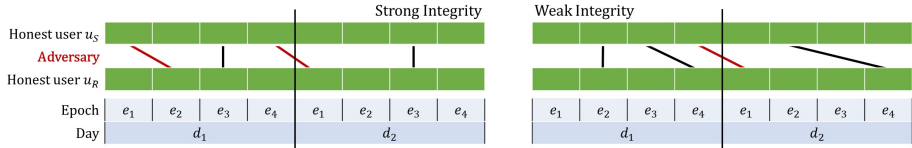


Fig. 4: Comparison between our integrity notions w.r.t. replay and relay attacks by an adversary getting pseudonyms from an honest sender  $u_S$  and forwarding them to  $u_R$ . Black lines denote a “trivial“ attack in that model and red ones are valid attack strategies, i.e., red attacks are infeasible in the respective notion.

*Impact of Validity.* The winning conditions of our integrity game rely on the infectious periods of users and the adversary that are determined by the **Validity** function that every DCT must (implicitly) define. Roughly, for any time  $(d_i, e_j)$  that is determined through **Validity** for a tracing key provided by a party  $P \in \{u_s, \mathcal{A}\}$ , the adversary only wins if  $P$  at time  $(d_i, e_j)$  did not also provide a pseudonym to the target user  $u^*$ . As mentioned, there is no guarantee that the time output by **Validity** is correct, and an adversary *will* win the game if he can cheat in that regard.

The strength of the integrity notion is however impacted by **Validity**, and thus security always holds w.r.t. the particular definition that every scheme provides for that algorithm. The more precise and confined the extracted times, the stronger is the guaranteed integrity. For instance, integrity w.r.t. a definition  $\text{Validity}(d, t) \rightarrow (\infty, \infty)$  would mark all days and epochs to be trivially controlled by  $\mathcal{A}$  as soon as he uploads a single tracing key and thus does not provide any reasonable security anymore. In the schemes we analyze, **Validity** either recovers the day or even the precise day/epoch combination for which a key is claimed to be valid.

Note that the **Validity** function does not impact the guarantees w.r.t. security against the released-cases-replay-attacks described above, as this requires a mixed setting where a maliciously generated pseudonym matches an honestly generated trace.

## 4 Analysis of Selected DCT Schemes

We finally present our formal analysis of a selection of practical contact tracing protocols. We start with the DP-3T protocol family, and then analyze the TCN scheme and both Google-Apple GAEN protocol variants.

We start by defining each scheme as an instantiation of our generic DCT syntax, which sometimes requires a few hacks or simplifications that we highlight. Most specifications do not detail how contact lists are stored or how exactly verification works. If such a description was absent we opted for the interpretation that yields the strongest security guarantees.

A high-level schematic comparison of the key scheduling approaches in the different protocols is given in Figure 5.

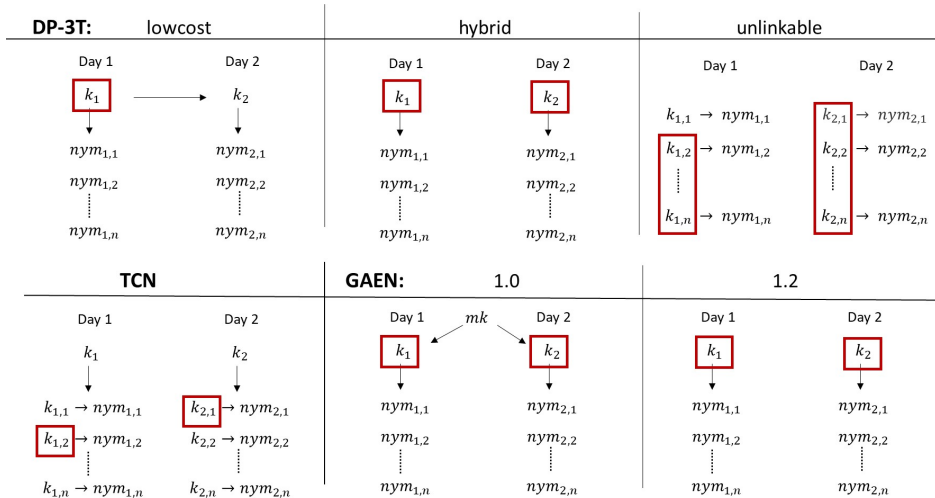


Fig. 5: High-level comparison of the key schedule and derivation in the different protocols. The red boxes show the key material that is uploaded if a tracing key starting from day 1, epoch 2 is generated.

#### 4.1 DP-3T Protocol Family

The Decentralized Privacy-Preserving Proximity Project (DP-3T) is a consortium of researchers from across Europe that proposed and developed several protocols for privacy-respecting proximity tracing [18]. The first protocol was the low-cost variant (DP3T-LC) that was published in April 2020, followed by a more privacy-friendly solution termed Unlinkable protocol (DP3T-UNLINK) which was finally complemented by a hybrid (DP3T-HYB) solution.

**DP-3T Low Cost** The so-called low cost protocol was the first proposal by the DP-3T project and aimed at a simple and cost-efficient solution.

The protocol relies on a hash function  $H : \{0, 1\}^* \rightarrow \{0, 1\}^\tau$  to rotate keys across days and uses a nested application of a PRF  $: \{0, 1\}^\tau \times \{0, 1\}^\tau \rightarrow \{0, 1\}^\tau$  and PRG  $: \{0, 1\}^\tau \rightarrow \{0, 1\}^{\tau \cdot e_{\max}}$  to generate the full batch of pseudonyms for one day. To generate tracing information for  $d - \Delta \leq d_{\text{start}}, \dots, d$  only a single key ( $k_{d_{\text{start}}}$ ) must be uploaded.

As an artifact of our generic syntax, we also require a mapping  $\text{MAP} : \{0, 1\}^\ell \rightarrow \{0, 1\}^\ell$ , where  $\ell = \log_2 e_{\max}$  (for the sake of simplicity we assume that  $e_{\max}$  is always a power of 2). This mapping is merely used to pick a random pseudonym from the full batch generated by the PRG.

*Difference to Original.* In the White Paper, the scheme generates the full set of pseudonyms  $nym_{d,1} || \dots || nym_{d,e_{\max}}$  only once per day and for each epoch chooses a random  $nym_{d,e_j}$  to return. To fit our syntax, we generate the full sequence from scratch for every epoch and use  $\text{MAP}_d$  to ensure that a different

---

**Init**( $1^\tau$ ):

- $k'_1 \leftarrow_{\text{R}} \{0, 1\}^\tau$ , and choose a random map  $\text{MAP}_1$ .
- Return  $k_1 \leftarrow (k'_1, \text{MAP}_1)$ .

**Rotate**( $k_d$ ) with  $k_d = (k'_d, \text{MAP}_d)$

- $k'_{d+1} \leftarrow \text{H}(k'_d)$ , choose a random map  $\text{MAP}_{d+1}$ .
- Return  $k_{d+1} \leftarrow (k'_{d+1}, \text{MAP}_{d+1})$ .

**NymGen**( $k_d, e$ ) with  $k_d = (k'_d, \text{MAP}_d)$ :

- $\text{nym}_{d,1} \parallel \dots \parallel \text{nym}_{d,e_{\max}} \leftarrow \text{PRG}(\text{PRF}(k'_d, \text{"broadcast key"}))$ .
- Return  $\text{nym}_{d, \text{MAP}_d(e)}$ .

**NymRec**( $\text{CL}, d, e, \text{nym}$ ): Return  $\text{CL} \cup (\text{nym}, d)$ .

**TraceGen**( $\text{KEYS}, d_{\text{start}}, e_{\text{start}}$ ):

- Retrieve  $k_{d_{\text{start}}} \in \text{KEYS}$  with  $k_{d_{\text{start}}} = (k'_{d_{\text{start}}}, \text{MAP}_{d_{\text{start}}})$ .
- Return  $t \leftarrow (k'_{d_{\text{start}}}, d_{\text{start}}, d - 1)$ .

**TraceTf**( $\text{TL}, t$ ):

- Return  $\text{TL}' \leftarrow \text{TL} \cup t$ .

**TraceVf**( $\text{CL}, \text{TL}$ ):

- For each  $(k'_{d_i}, d_i, d_{\text{end}}) \in \text{TL}$ : Set  $d^* \leftarrow d_i, k_{d^*}^* \leftarrow k'_{d_i}$ 
    - While  $d^* \leq d_{\text{end}}$  do:
      - \*  $\text{nym}_{d^*,1}^* \parallel \dots \parallel \text{nym}_{d^*,e_{\max}}^* \leftarrow \text{PRG}(\text{PRF}(k_{d^*}^*, \text{"broadcast key"}))$ .
      - \* Add  $(\text{nym}_{d^*,e_j}^*, d^*)$  to  $\text{NYMS}$  for  $e_j = 1, \dots, e_{\max}$ .
      - \*  $k_{d^*+1}^* \leftarrow \text{H}(k_{d^*}^*), d^* \leftarrow d^* + 1$ ,
  - Return 1 if  $\text{NYMS} \cap \text{CL} \neq \emptyset$ , and 0 otherwise.
- 

Fig. 6: The DP3T-LC Protocol.

pseudonym is selected every time. Clearly, our interpretation is less efficient, but the final outputs and distributions are the same which is what matters here.

We let **TraceGen** set  $d_{\text{end}} = d - 1$ , with  $d$  being the current day, as the final day for which tracing keys will be recomputed in verification, which is necessary to avoid released-cases replay attacks.

*Security of DP3T-LC.* The low-cost design pays its price in terms of privacy as only weak pseudonym unlinkability (w/o post-compromise security) and no form of trace unlinkability can be guaranteed. It also achieves only weak but not strong integrity.

**Theorem 1.** *The DP3T-LC protocol satisfies*

- *weak pseudonym unlinkability with forward secrecy if PRF and PRG are pseudorandom, and H is a random oracle,*
- *weak integrity if H is a random oracle, PRF is pseudorandom and key-preimage resistant, and PRG is pseudorandom and partial preimage resistant.*

*Pseudonym and Trace Unlinkability.* The DP3T-LC protocol does neither achieve post-compromise security nor the strong pseudonym unlinkability, as the exposure of a key  $k_d$  allows to determine all subsequent day keys and pseudonyms.

The proof for weak pseudonym unlinkability with forward security is straightforward and referred to Appendix A.1.

DP3T-LC cannot achieve either version of trace unlinkability due to the fact that all pseudonyms of an infected users are re-derived from a single key (chain), i.e., all pseudonyms during the entire tracing period are trivially linkable.

*Integrity.* DP3T-LC does not satisfy *strong* integrity, due to the random permutation of the daily pseudonyms (which we reflect via the MAP function). This allows replay attacks of pseudonyms achieved at time  $(d_i, e_j)$  at *any* epoch at day  $d_i$  and thus allows  $\mathcal{A}$  to win trivially.

Weak integrity holds w.r.t.  $\text{Validity}(d, t)$  which parses  $t = (k'_{d_{\text{start}}}, d_{\text{start}}, d_{\text{end}})$  and returns  $\{(d_i, e_j)\}$  for all  $d_i = d_{\text{start}}, \dots, d_{\text{end}}$  and  $e_j = 1, \dots, e_{\text{max}}$ .

The proof is given in Appendix A.1 and for the proof sketch we refer to the DP3T-HYB version which is mostly equivalent, once we argue indistinguishability of new day keys by assuming  $H$  to be a random oracle.

**DP-3T Hybrid** The hybrid protocol was the last version and aims to provide a compromise between the efficiency of the low-cost protocol and the stronger privacy properties of the unlinkable version. It is equivalent to the DP3T-LC protocol, with the difference that each day key is now generated independently. Consequently, the tracing key is now a collection of all affected day keys and the verification no longer recomputes the keys.

---

Init, NymGen, NymRec are as in DP3T-LC (except that it uses “*DP3T – hybrid*” instead of “*broadcast key*” in the PRF call) .

Rotate( $k_d$ ) returns  $\text{Init}(1^\tau)$ .

TraceGen(KEYS,  $d_{\text{start}}, e_{\text{start}}$ ):

- Parse each key  $k_{d_i} \in \text{KEYS}$  as  $k_{d_i} = (k'_{d_i}, \text{MAP}_{d_i})$ .
- Return  $t \leftarrow ((k'_{d_{\text{start}}}, d_{\text{start}}), \dots, (k'_{d-1}, d-1))$ .

TraceTf(TL,  $t$ ):

- Return  $\text{TL}' \leftarrow \text{Shuffle}(\text{TL} \cup t)$ .

TraceVf(CL, TL):

- For each  $(k'_{d_i}, d_i) \in \text{TL}$  and  $d_i < d$ :
    - $\text{nym}_{i,1}^* || \dots || \text{nym}_{i,e_{\text{max}}}^* \leftarrow \text{PRG}(\text{PRF}(k'_{d_i}, \text{“DP3T – hybrid”}))$ .
    - Add  $(\text{nym}_{i,e}^*, d_i)$  to NYMS for  $e = 1, \dots, e_{\text{max}}$ .
  - Return 1 if  $\text{NYMS} \cap \text{CL} \neq \emptyset$ , and 0 otherwise.
- 

Fig. 7: The DP3T-HYB Protocol.

*Security of DP3T-HYB.* As a consequence of the independent day keys, DP3T-HYB enjoys forward and post-compromise security (for pseudonym unlinkability) and can also satisfy weak trace unlinkability if a trusted server accumulates and shuffles the tracing keys of several users. Integrity is again limited to the weak

version, as DP3T-HYB uses the same MAP approach as DP3T-LC. The proofs for the following theorem are in Appendix A.2.

**Theorem 2.** *The DP3T-HYB protocol satisfies*

- *weak pseudonym unlinkability with forward and post-compromise security if PRF and PRG are pseudorandom,*
- *weak trace unlinkability if TraceTf performs the assumed shuffle,*
- *weak integrity if PRF is pseudorandom and key-preimage resistant, and PRG is pseudorandom and partial preimage resistant.*

*Pseudonym and Trace Unlinkability.* We note that the DP-3T hybrid protocol chooses random keys for every day  $d$  which ensures that cryptographic material is entirely independent across different days, from which post-compromise and forward security follows immediately. Further, the proof for weak pseudonym unlinkability can then focus solely on the challenge day  $d^*$ , the rest is a straight-forward argumentation that by the pseudorandomness of PRF and PRG different chunks of the same PRG output cannot be linked.

Weak trace unlinkability holds trivially as DP3T-HYB uses independent day keys, and only the *weak* version is aimed for which guarantees unlinkability across days but not epochs. The weak trace unlinkability game returns the aggregated tracing list of two honest users and the Shuffle thereby ensures that  $TL'$  does not reveal any correlation among the contained keys.

It is easy to see that DP3T-HYB does not achieve *strong* trace unlinkability as all pseudonyms of an infected user can be linked *during* a day (during the infectious period).

*Integrity.* Weak integrity holds for  $\text{Validity}(d, t)$  which parses  $t = \{(k'_{d_i}, d_i)\}$  and returns  $\{(d_i, e_j)\}$  for all  $e_j = 1, \dots, e_{\max}$ . Note that as in DP3T-LC we assumed that TraceGen does not upload any tracing keys for the current day, which is needed for integrity.

In the proof given in Appendix A.2 we distinguish between two cases: either  $\mathcal{A}$  manages to produce a valid trace for an honestly generated pseudonym, or he predicted a pseudonym of an honest user  $u_S$  before she uploaded the corresponding trace, i.e., key for the PRF/PRG combination. The latter follows trivially from the pseudorandomness, and the former requires that it is hard to find (partial) collisions across both functions.

*Discussion (for DP3T-LC and DP3T-HYB).* For the security and privacy properties analyzed in this work, neither the PRF nor MAP (which reflects the random shuffle of the individual pseudonym snippets of the PRG) are needed. That is, the PRF to derive the key for the PRG could be omitted without any impact on the security guarantees. Removing MAP and simply using the pseudonyms in order, would even increase security as the modified scheme could achieve strong instead of weak integrity. In addition the contact list must store the epoch  $e$  a pseudonym was received in and only output 1 in TraceVf if there is a match for a re-computed pseudonym for the same epoch  $e$ .

**DP-3T Unlinkable** The DP-3T unlinkable protocol was presented as a security improvement over the low-cost approach. It focuses on improving the privacy properties while sacrificing efficiency in terms of computational and bandwidth costs. It uses fully independent key material  $seed_{d,e} \leftarrow_{\mathcal{R}} \{0,1\}^\tau$  for each *epoch* (and day) and a hash function  $H : \{0,1\}^* \rightarrow \{0,1\}^\tau$  to derive the epoch-specific pseudonyms (truncated to  $\lambda = 128$  bits). It also handles the storage of received pseudonyms differently, and instead of  $(nym, d)$  the contact list now stores  $H_{\text{out}}(nym, d, e)$  leveraging a second hash function  $H_{\text{out}} : \{0,1\}^* \rightarrow \{0,1\}^\tau$ .

---

**Init**( $1^\tau$ ):

- For  $e_j = 1, \dots, e_{\max}$ : choose  $seed_{e_j} \leftarrow_{\mathcal{R}} \{0,1\}^\tau$ .
- Return  $k_1 \leftarrow (seed_1, \dots, seed_{e_{\max}})$ .

**Rotate**( $k_d$ ) returns **Init**( $1^\tau$ ).

**NymGen**( $k_d, e$ ) with  $k_d = (seed_{d,1}, \dots, seed_{d,e_{\max}})$ :

- Return  $nym \leftarrow \text{Trunc}_\lambda(H(seed_{d,e}))$ .

**NymRec**( $CL, d, e, nym$ ): Return  $CL \cup \{H_{\text{out}}(nym, d, e)\}$ .

**TraceGen**( $KEYS, d_{\text{start}}, e_{\text{start}}$ ):

- For each  $k_{d_i} \in KEYS$ :  $k_{d_i} = (seed_{d_i,1}, \dots, seed_{d_i,e_{\max}})$ .
- Set  $t \leftarrow \{(seed_{d_i,e}, d_i, e_j)\}_{\forall (d_{\text{start}}, e_{\text{start}}) \leq (d_i, e_j) < (d, e)}$ .

**TraceTf**( $TL, t$ ):

- For all  $(seed_{d_i,e}, d_i, e_j) \in t$ :  $h_i \leftarrow H_{\text{out}}(\text{Trunc}_\lambda(H(seed_{d_i,e})), d_i, e_j)$ .
- Set  $TL'$  to be the ordered list of  $TL \cup \{h_i\}$ .

**TraceVf**( $CL, TL$ ):

- Return 1 if  $CL \cap TL \neq \emptyset$  and 0 otherwise.
- 

Fig. 8: The DP3T-UNLINK Protocol (with  $\lambda = 128$ ).

*Difference to Original.* The original DP3T-UNLINK protocol uses a cuckoo filter to aggregate the tracing keys and allow for an efficient look up. For simplicity of our analysis, we directly return the values that would be entered into the filter (the hash of the pseudonym and the corresponding time) in an “ordered” fashion (which we will use as a simple shuffle of all transformed tracing keys).

*Security of DP3T-UNLINK.* This is the strongest protocol analyzed in this paper. It achieves all privacy related properties trivially through the fact that each pseudonym is derived from an individual and independent key. The fact that the contact list includes the *full* time information  $d, e$  (and binds it to the pseudonym via hashing) makes this the only protocol of the DP-3T family that does not allow for replay attacks across epochs and thus achieves strong integrity. The simple proofs are in Appendix A.3.

**Theorem 3.** *The DP3T-UNLINK protocol satisfies*

- *strong pseudonym unlinkability w. forward & post-compromise security,*
- *strong trace unlinkability if  $H_{\text{out}}$  is a random oracle,*
- *strong integrity if  $H$  is  $\lambda$ -prefix preimage-resistant and randomness preserving, and  $H_{\text{out}}$  is collision resistant and unpredictable.*

*Pseudonym and Trace Unlinkability.* Strong pseudonym unlinkability is based on the mere fact that every pseudonym of an honest user is  $H(\text{seed}_{d,e})$  for a fresh and random key  $\text{seed}_{d,e}$  per day and epoch. No property for the hash function  $H$  is needed here.

Similarly, strong trace unlinkability follows trivially as the tracing key consists of all individual seeds, where each was used for only one pseudonym and the seeds have been chosen independently. By assuming that  $H_{\text{out}}$  behaves like a random oracle and ordering tracing keys by this outer hash value, `TraceVf` already provides the necessary shuffling of the individual keys that get aggregated in a tracing list `TL`.

*Integrity.* Strong integrity holds for `Validity`( $d, t$ ) that for  $t = \{(\text{seed}_{d_i, e_j}, d_i, e_j)\}$  returns all  $\{(d_i, e_j)\}$ . This is most confined `Validity` definition. To prevent released-cases-replay attacks we assumed that `TraceGen` does not produce a seed for the current epoch. The algorithm already produces epoch-specific seeds, i.e., using a seed for replays at a later epoch is automatically thwarted and we must only be careful with the final epoch.

*Discussion.* Storing only the hash  $h = (nym, d, e)$  instead of  $(nym, d, e)$  in the users’ contact lists makes it impossible for `TraceVf` to check if a match occurred for the “correct” time. This leads to the required assumption of collision resistance for  $H_{\text{out}}$ . Storing  $(nym, d, e)$  would relax that assumption to second-preimage resistance (which is needed in another case of the proof) without harming the other properties.

The security of DP3T-UNLINK requires a number of non-standard properties of hash functions we introduced in this work. It is easy to see that these properties would hold naturally if the hash functions are assumed to be random oracles.

## 4.2 Temporary Contact Number Protocol (TCN)

The Temporary Contact Number (TCN) protocol was proposed by the TCN Coalition in April 2020 as an open source project [8].

It uses as fresh key pair  $(sk, pk)$  of a signature scheme  $S = (S.\text{KeyGen}, S.\text{Sign}, S.\text{Vf})$  as secret seed for day key from which it iteratively derives epoch specific keys (chain keys) via a hash function  $H_{\text{in}} : \{0, 1\}^* \rightarrow \{0, 1\}^\tau$ . The pseudonym for a particular epoch is then derived by applying an outer hash function  $H_{\text{out}} : \{0, 1\}^* \rightarrow \{0, 1\}^\tau$  on the corresponding chain key and current time. See also Figure 10 for a schematic view of the chain key and pseudonym generation. To allow tracing for a period starting at  $(d_{\text{start}}, e_{\text{start}})$ , the user uploads the chaining key for  $e_{\text{start}} - 1$  for  $d_{\text{start}}$  and for  $e = 1$  for all following days, together with the public key from each day. The user also signs each daily trace with the corresponding secret key.

*Difference to Original.* The specification does not detail what is stored in `CL` or how exactly verification works. We assume that the pseudonym is stored with the time  $(d, e)$  it was received in, and that the trace verification explicitly checks whether a recomputed pseudonym is valid for the same time. Both is necessary for strong integrity.



---

**Init**( $1^\tau$ ):

- Generate a signature key pair  $(sk, pk) \leftarrow_{\text{R}} \text{S.KeyGen}(1^\tau)$ .
- Calculate a key chain  $ck_0, \dots, ck_{e_{\max}}$  with:
 
$$ck_0 \leftarrow \text{H}_{\text{in}}(sk)$$

$$ck_{e_j} \leftarrow \text{H}_{\text{in}}(pk, ck_{e_{j-1}}) \quad \text{for } e_j = 1, \dots, e_{\max}.$$
- Return  $k_1 \leftarrow (sk, pk, ck_0, \dots, ck_{e_{\max}})$ .

**Rotate**( $k_d$ ) returns **Init**( $1^\tau$ ).

**NymGen**( $k_d, e$ ) with  $k_d = (sk_d, pk_d, ck_{d,0}, \dots, ck_{d,e_{\max}})$ :

- Return  $nym \leftarrow \text{H}_{\text{out}}(d, e, ck_{d,e})$ .

**NymRec**( $\text{CL}, d, e, nym$ ): Return  $\text{CL} \cup \{(nym, d, e)\}$ .

**TraceGen**( $\text{KEYS}, d_{\text{start}}, e_{\text{start}}$ ):

- For each  $d_i = d_{\text{start}}, \dots, d$  and with  $k_{d_i} = (sk_{d_i}, pk_{d_i}, ck_{d_i,0}, \dots, ck_{d_i,e_{\max}})$ :
  - Set  $e_{i,\text{start}} \leftarrow e_{\text{start}}$  if  $d_i = d_{\text{start}}$ , and  $e_{i,\text{start}} \leftarrow 1$  else. // start epoch per report
  - Set  $e_{i,\text{end}} \leftarrow e - 1$  if  $d_i = d$  and  $e_{i,\text{end}} \leftarrow e_{\max}$  else. // end epoch per report
  - Set  $rep_{d_i} \leftarrow (pk_{d_i}, ck_{d_i,e_{i,\text{start}}-1}, d_i, e_{i,\text{start}}, e_{i,\text{end}})$ .
  - Compute  $\sigma_{d_i} \leftarrow \text{S.Sign}(sk_{d_i}, rep_{d_i})$ .
- Return  $t \leftarrow \{(rep_{d_i}, \sigma_{d_i})\}_{d_i=d_{\text{start}}, \dots, d}$ .

**TraceTf**( $\text{TL}, t$ ):

- Return  $\text{TL}' \leftarrow \text{Shuffle}(\text{TL} \cup t)$ .

**TraceVf**( $\text{CL}, \text{TL}$ ):

- For each  $(rep_{d_i}, \sigma_{d_i}) \in \text{TL}$ .
  - Parse  $rep_{d_i} = (pk_{d_i}, ck_{d_i,e_{i,\text{start}}-1}, d_i, e_{i,\text{start}}, e_{i,\text{end}})$ .
  - Check that  $\text{S.Vf}(pk_{d_i}, rep_{d_i}, \sigma_{d_i}) = 1$ .
  - For all  $e_j = e_{i,\text{start}}, \dots, e_{i,\text{end}}$  :

$$ck_{d_i,e_j} \leftarrow \text{H}_{\text{in}}(pk_{d_i}, ck_{d_i,e_{j-1}})$$

$$nym_{d_i,e_j} \leftarrow \text{H}_{\text{out}}(d_i, e_j, ck_{d_i,e_j})$$

add  $(nym_{d_i,e_j}, d_i, e_j)$  to  $\text{NYMS}$ .

- Return 1 if  $\text{NYMS} \cap \text{CL} \neq \emptyset$ , and 0 otherwise.
- 

Fig. 9: The TCN Protocol.

*Security of TCN.* Interestingly, the TCN protocol, despite its hash-chain approach of epoch specific keys, does *not* satisfy the strongest notion of pseudonym unlinkability, but only a slightly weaker variant we define here. It can also satisfy trace unlinkability (if an appropriate aggregation and shuffling is applied) and does achieve strong integrity.

We give proof sketches here and refer to Appendix B for more details.

**Theorem 4.** TCN does not satisfy strong pseudonym unlinkability.

The TCN protocol does not satisfy the strongest notion of pseudonym unlinkability, as a tracing key generated up from time  $(d_{\text{start}}, e_{\text{start}})$  does allow to recompute pseudonyms up from  $(d_{\text{start}}, e_{\text{start}} - 1)$ . This stems from the fact that the tracing key includes the chaining key  $ck_{d_{\text{start}}, e_{\text{start}} - 1}$  which allows to compute

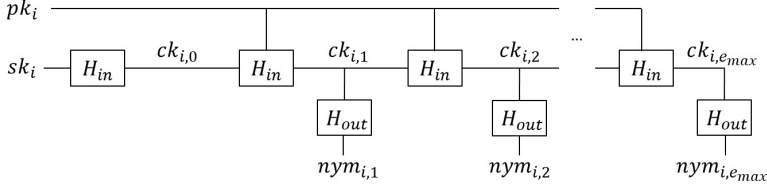


Fig. 10: TCN’s generation of internal chain keys and pseudonyms for a day  $d_i$ .

$nym_{d_{\text{start}}, e_{\text{start}} - 1}$ . The TCN documentation claims that this pseudonym is not “included” in the record “because the recipient cannot verify that it is bound to  $pk^*$ ” [8]. While it is true that the computation of the chaining key cannot be verified, this is irrelevant for privacy and still allows to compute one more pseudonym than was intended for by the honest user.

Acknowledging the fact that TCN is one of two protocols that allows for epoch-specific tracing keys, we consider an adapted version of strong pseudonym unlinkability that takes the peculiarity of TCN into account and allows the adversary to query for tracing keys up from *two* (instead of one) epochs after the challenge epoch.

Thus, *almost strong pseudonym unlinkability* is defined as in Def. 8 with the difference that  $\mathcal{O}_{\text{TraceGen}}(u, d_{\text{start}}, e_{\text{start}})$  can only be invoked for  $e_{\text{start}} \geq e^* + 2$  on the challenge day  $d_{\text{start}} = d^*$ .

**Theorem 5.** *The TCN protocol satisfies*

- *almost strong pseudonym unlinkability with forward and post-compromise security if  $H_{\text{in}}$  is a random oracle,  $H_{\text{out}}$  is preimage resistant, and  $S$  has hashed-key indistinguishability,*
- *weak trace unlinkability (if the assumed shuffle is applied),*
- *strong integrity if  $S$  is unforgeable,  $H_{\text{in}}$  is a random oracle and  $H_{\text{out}}$  is preimage resistant and randomness preserving.*

*Pseudonym and Trace Unlinkability.* TCN chooses independent keys for each day, i.e., post-compromise and forward secrecy is guaranteed by design and it suffices to consider only the specific day  $d^*$  in which the adversary makes the challenge query. Assuming  $H_{\text{in}}$  to be a random oracle ensures the randomness of the inner chain keys and the preimage resistance of  $H_{\text{out}}$  ensures that the adversary cannot retrieve chain keys from the pseudonyms. As we are in the *almost strong unlinkability* game, the adversary is allowed to retrieve the tracing key up from epoch  $e^* + 2$ . The report for  $d^*$  includes a signature under  $sk_{d^*}$  with  $sk_{d^*}$  also being the main seed for the entire chain key. Thus, here we need the newly introduced assumption of hashed-key indistinguishability of  $S$  that guarantees that seeing such a signature does not give  $\mathcal{A}$  an advantage in learning anything about  $H(sk_{d^*}) = ck_{d^*, 0}$ .

Weak trace unlinkability follows from the independent day keys and the assumed use of a random shuffle of all entries exposed in TL.

*Integrity.* Strong integrity holds for  $\text{Validity}(d, t)$  which parses  $t = \{(rep_{d_i}, \sigma_{d_i})\}$  with  $rep_{d_i} = (pk_{d_i}, ck_{d_i, e_{i, \text{start}} - 1}, d_i, e_{i, \text{start}}, e_{i, \text{end}})$ . For each  $(d_i, e_{i, \text{start}}, e_{i, \text{end}})$  it adds  $\{(d_i, e_j)\}$  for  $e_j = e_{i, \text{start}}, \dots, e_{i, \text{end}}$  to the output.

The signature ensures that a tracing key is strictly bound to the time intended by the user. In particular, a tracing key generated until  $(d, e)$  cannot be exploited by an adversary in a released-cases-replay attack in epochs  $e' > e$  on day  $d$ . The other schemes only achieve that by not outputting the key for day  $d$ .

Assuming that  $H_{\text{in}}$  is a random oracle and  $H_{\text{out}}$  is preimage resistant ensures that  $\mathcal{A}$  cannot produce a tracing key that triggers a match for an honestly generated pseudonym. Correctly predicting a pseudonym that matches a tracing key later uploaded by an honest user is infeasible as  $H_{\text{out}}$  is randomness preserving, and the precise time is stored by NymRec and checked in TraceVf.

*Discussion.* The use of the signature scheme (and basing the key chain on  $sk$ ) is bit of a burden on privacy: it prevents TCN from achieving strong pseudonym unlinkability and requires a highly artificial assumption for the weaker version. Its contributions on the achievable integrity notion are also somewhat minor: It prevents the last tracing key generated at some time  $(d, e)$  to be used on any later epochs  $(d, e_j > e)$  that day.

Thus, while the signature slightly increases integrity, it also slightly weakens privacy and a cleaner design could be to omit the generation of  $(sk, pk)$  altogether and base the key chain on a randomly chosen seed only. To still achieve strong integrity, the TraceGen algorithm would then have to be adapted to output tracing information for  $(d_{\text{start}}, e_{\text{start}}), \dots, (d-1, e_{\text{max}})$  instead of  $(d_{\text{start}}, e_{\text{start}}), \dots, (d, e-1)$ .

### 4.3 Google-Apple Exposure Notification Protocol (GAEN)

We finally turn to the two versions of the Google-Apple Exposure Notification (GAEN) protocol. The latest version forms the basis for most nation-wide contact tracing apps in use today.

**GAEN 1.0** The first GAEN protocol was presented (but not implemented) in April 2020 [12]. It relies on a static master key for each user from which day keys are derived via a  $\text{PRF} : \{0, 1\}^\tau \times \{0, 1\}^\tau \rightarrow \{0, 1\}^\tau$  and a day-counter. A pseudonym for day  $d$  and epoch  $e$  is computed via a second  $\text{PRF}' : \{0, 1\}^\tau \times \{0, 1\}^\tau \rightarrow \{0, 1\}^\tau$ . For tracing, the user simply uploads all day keys of the affected time period.

*Difference to Original.* To fit the protocol into our syntax (and avoid protocol specific algorithms in our model) we include the master key in every day key. This allows to model key rotation based on the previous day key. Clearly, this is quite redundant and a peculiarity of our syntax, but does not impact the achieved security and privacy properties.

The protocol specification did not detail how the pseudonyms are stored in the contact list and how exactly the verification works. As for TCN we assume that  $(d, e)$  is stored with every received pseudonym and the time is used in

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**Init**( $1^\tau$ ):  
 –  $mk \leftarrow_{\mathbb{R}} \{0, 1\}^\tau$ ,  $k'_1 \leftarrow \text{PRF}(mk, 1)$ . Return  $k_1 \leftarrow (mk, k'_1)$ .  
**Rotate**( $k_d$ ) with  $k_d = (mk, k'_d)$ :  
 –  $k'_{d+1} \leftarrow \text{PRF}(mk, d + 1)$ . Return  $k_{d+1} \leftarrow (mk, k'_d)$ .  
**NymGen**( $k_d, e$ ) with  $k_d = (mk, k'_d)$ :  
 – Return  $nym \leftarrow \text{Trunc}_\lambda(\text{PRF}'(k'_d, e))$ .  
**NymRec**( $\text{CL}, d, e, nym$ ): Return  $\text{CL} \cup \{(nym, d, e)\}$ .  
**TraceGen**( $\text{KEYS}, d_{\text{start}}, e_{\text{start}}$ ):  
 – Parse each  $k_{d_i} \in \text{KEYS}$  as  $k_{d_i} = (mk, k'_{d_i})$ .  
 – Return  $t \leftarrow \{(k'_{d_{\text{start}}}, d_{\text{start}}), \dots, (k'_{d-1}, d-1)\}$ .  
**TraceTf**( $\text{TL}, t$ ):  
 – Return  $\text{TL}' \leftarrow \text{Shuffle}(\text{TL} \cup t)$ .  
**TraceVf**( $\text{CL}, \text{TL}$ ):  
 – For each  $(k'_{d_i}, d_i) \in \text{TL}$ ,  $d_i < d$ , and  $e_j = 1, \dots, e_{\text{max}}$ :  
   •  $nym_{d_i, e_j} \leftarrow \text{Trunc}_\lambda(\text{PRF}'(k'_{d_i}, e_j))$ .  
   • Add  $(nym_{d_i, e_j}, d_i, e_j)$  to  $\text{NYMS}$ .  
 – Return 1 if  $\text{NYMS} \cap \text{CL} \neq \emptyset$ , and 0 otherwise.

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Fig. 11: The GAEN 1.0 Protocol (with  $\lambda = 128$ ).

verification which allows to achieve strong integrity. Here we further need that that **TraceGen** does not output the tracing key of the current day, as the scheme would be vulnerable to released-cases-replay attacks otherwise.

*Security of GAEN 1.0.* The first version of the GAEN protocol does not offer any post-compromise of forward security due to the reliance on a static master key. Apart from that, it achieves both weak unlinkability properties which is optimal for schemes that generate daily tracing keys. If contact lists and verification is handled as assumed in our paper, the protocol satisfies strong integrity.

**Theorem 6.** *The GAEN 1.0 protocol satisfies*

- *weak pseudonym unlinkability if PRF and PRF' are pseudorandom,*
- *weak trace unlinkability if PRF is pseudorandom (and the assumed shuffle is used)*
- *strong integrity if PRF, PRF' are pseudorandom and PRF' is  $\lambda$ -prefix key-preimage resistant.*

*Pseudonym and Trace Unlinkability.* It is obvious that neither forward nor post-compromise security can be achieved as the compromise of the user's master key at any time immediately allows to re-compute *all* day keys and thus pseudonyms.

Strong pseudonym unlinkability cannot be achieved as from the input  $(d_{\text{start}}, e_{\text{start}})$  to **TraceGen**, the starting epoch is ignored and the returned trace allows to recompute pseudonyms for  $e < e_{\text{start}}$  (on  $d_{\text{start}}$ ). The proofs for weak pseudonym and weak trace unlinkability are straightforward and omitted to Appendix C.

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**Init**( $1^\tau$ ):  
 – Return  $k_1 \leftarrow_{\text{R}} \{0, 1\}^\tau$ .  
**Rotate**( $k_d$ ) returns **Init**( $1^\tau$ ).  
**NymGen**( $k_d, e$ ):  
 – Return  $nym \leftarrow \text{PRP}(\text{PRF}(k_d, \text{"RPIK"}), e)$ .  
**NymRec**( $\text{CL}, d, e, nym$ ): Return  $\text{CL} \cup \{(nym, d, e)\}$ .  
**TraceGen**( $\text{KEYS}, d_{\text{start}}, e_{\text{start}}$ ) with  $\text{KEYS} = k_{d-\Delta}, \dots, k_d$ :  
 – Return  $t \leftarrow \{(k_{d_{\text{start}}}, d_{\text{start}}), \dots, (k_{d-1}, d-1)\}$ .  
**TraceTf**( $\text{TL}, t$ ):  
 – Return  $\text{TL}' \leftarrow \text{Shuffle}(\text{TL} \cup t)$ .  
**TraceVf**( $\text{CL}, \text{TL}$ ):  
 – For each  $(k_{d_i}, d_i) \in \text{TL}$ , for  $d_i < d$  and  $e_j = 1, \dots, e_{\text{max}}$ :  
   •  $nym_{d_i, e_j} \leftarrow \text{PRP}(\text{PRF}(k_{d_i}, \text{"RPIK"}), e_j)$ .  
   • Add  $(nym_{d_i, e_j}, d_i, e_j)$  to  $\text{NYMS}$ .  
 – Return 1 if  $\text{NYMS} \cap \text{CL} \neq \emptyset$ , and 0 otherwise.

---

Fig. 12: The GAEN 1.2 Protocol.

*Integrity.* Strong integrity holds for **Validity**( $d, t$ ) that parses  $t = \{(k'_{d_i}, d_i)\}$  and for each  $d_i$  adds  $\{(d_i, e_j)\}$  for  $e_j = 1, \dots, e_{\text{max}}$  to the list of times. The full proof is in Appendix C.

We note that, in contrast to DP3T-LC and DP3T-HYB, each pseudonym is derived deterministically for a particular epoch  $e_j$  and the user stores both the day  $d_i$  and epoch  $e_j$  with each received pseudonym and uses this information to verify whether a match was found. This is crucial to achieve strong instead of weak integrity.

**GAEN 1.2** The latest version of the GAEN protocol was presented at the end of April and released in mid May 2020 [13]. Apart from minor differences in the notation v1.2 is equivalent to v1.1 which was released shortly before.

The main difference to v1.0 is that the protocol now uses truly independent day keys. It derives pseudonyms via a  $\text{PRP} : \{0, 1\}^\tau \times \{0, 1\}^\tau \rightarrow \{0, 1\}^\tau$  and  $\text{PRF} : \{0, 1\}^\tau \times \{0, 1\}^\tau \rightarrow \{0, 1\}^\tau$ . The tracing key is again simply the collection of affected day keys.

*Difference to Original.* The original protocol also supports the encryption of meta data under an epoch-specific key. This is the reason for the inner PRF evaluation: it ensures key separation between the pseudonym generation and encryption. Consequently, the PRF *can* be omitted if no encryption is used.

As in v1.0 the specification does not detail how contact lists and verification are done and we assume the handling that is optimal for the desired security properties:  $(d, e)$  is stored with every received pseudonym and recomputed pseudonyms must be valid for the exact time. The specification actually does indicate a *weaker* version regarding as it mentions that a “ +/- two-hour tolerance

window is allowed” between when a pseudonym derived from the trace key was supposed to be broadcast, and the time at which it was scanned. We further need that TraceGen does not output any tracing keys for the current day, as the scheme would be vulnerable to released-cases replay attacks otherwise.

*Security of GAEN 1.2.* The newer protocol improves upon v1.0 as it naturally achieves post-compromise and forward security due to the independent day keys.

**Theorem 7.** *The GAEN 1.2 protocol satisfies*

- *weak pseudonym unlinkability with forward and post-compromise security if PRP and PRF are pseudorandom,*
- *weak trace unlinkability (if the assumed shuffle is used),*
- *strong integrity if PRF, PRP are key-preimage resistant and pseudorandom.*

*Pseudonym and Trace Unlinkability* As v1.0 it achieves only the *weak* versions of pseudonym and trace unlinkability due to relying on single day keys from which all pseudonyms of the day can be derived. The proofs for the weaker versions are straightforward and in Appendix C.

*Integrity.* Strong integrity holds for  $\text{Validity}(d, t)$  that parses  $t = \{(k_{d_i}, d_i)\}$  and for each  $d_i$  adds  $\{(d_i, e_j)\}$  for  $e_j = 1, \dots, e_{\max}$  to the list of times which are finally output. According to our specification, the user stores tuples  $(nym, d_i, e_j) \in \text{CL}$  and leverages that information in  $\text{TraceVf}$  to verify whether a recomputed pseudonym  $nym = \text{PRP}(\text{PRF}(k_{d_i}, \text{”RPIK”}), e_j)$  from  $(k_{d_i}, d_i) \in \text{TL}$  matches the pseudonym in CL for the *same*  $(d_i, e_j)$ .

The key-preimage resistance of PRF, PRP ensures that  $\mathcal{A}$  cannot produce traces for honest pseudonyms. The pseudorandomness of both guarantees that he cannot predict pseudonyms that match with keys later uploaded by honest users. The full proof is in Appendix C.

*Discussion.* As the inner PRF is only invoked on a single and fixed input, all PRF-related assumptions could be relaxed by giving the adversary therein only a single PRF value as input instead of access to an oracle that can be queried arbitrarily.

## 5 Conclusion

We have proposed a formal model for cryptographic contact tracing that allows to analyze and compare a multitude of practical protocols that have been developed in the last months. The model gives precise definitions for the privacy and security guarantees that can be achieved by such schemes. However, we stress that even achieving the strongest privacy notions in our model is not a guarantee that users will remain anonymous: Our work focuses solely on the privacy guarantees imposed by the cryptographic values, and not on linkage through external information that might be kept with received pseudonyms. We again refer to [20, 17] for a detailed discussion of the inherent privacy limitations and risks of DCT.

To achieve the desired integrity properties by the cryptographic pseudonym generation and verification itself, we had to make sure that TraceGen never outputs key material that is still “valid”. For the simpler DP-3T and the GAEN schemes that meant that the key of the final day could not be included into the output. Clearly, this not optimal for the desired functionality, as contacts of that day will not be notified anymore. The released-cases-replay attack that this aims to thwart, can also be handled by the central server that prepares and provides the tracing lists, by keeping all keys it receives as internal state, and only including all *past* keys into the current TL. Another option is to use a similar handling as TCN and let users sign the specific epoch at which they generated the key, but this will make uploading and verification more costly and require similarly tailored assumptions on the deployed signature scheme.

Interesting directions for future work would be to extend the model (and syntax) to capture interactive or location-based schemes that can avoid relay and sybil attacks [20, 15, 3], or to extend the formal analysis to a broader class of protocols. Further, our analysis focused on a small part of contact tracing applications only. In particular, the process of uploading tracing keys and the required authentication has not been formalized or clearly analyzed so far, and would benefit from a formal model and clear specifications as well.

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## A Security Proofs for DP-3T

### A.1 DP3T-LC

As the DP3T-LC protocol is the same as the DP3T-HYB except for the key schedule, we only give proof sketches here and refer for details to the corresponding proofs in Appendix A.2.

#### Weak Pseudonym Unlinkability

**Theorem 8.** *The DP3T-LC protocol satisfies weak pseudonym unlinkability with forward secrecy if PRF and PRG are pseudorandom, and H is a random oracle.*

The DP3T-LC protocol is one of the few protocols that derives the day keys from the previous one as  $k'_{d+1} \leftarrow H(k'_d)$ . Assuming H to be a random oracle and the previous key to be secret, new key material is indistinguishable from random.

There are two ways to receive key material of the honest user: 1) via the  $\mathcal{O}_{\text{TraceGen}}$  and 2) via the  $\mathcal{O}_{\text{Compromise}}$  oracles. As we are in the *weak* version of the game, the adversary can query  $\mathcal{O}_{\text{TraceGen}}$  for tracing keys of an honest user only for  $d_{\text{start}} > d^*$ . Likewise, queries to  $\mathcal{O}_{\text{Compromise}}$  are allowed only *after* day  $d^* + \Delta$  (as we only consider forward secrecy and the  $\Delta$  delay is required by the security model). In both cases, the earliest key the adversary can obtain is  $k'_{d^*+1} = H(k'_{d^*})$ . By the preimage resistance of H (which is implied by the random oracle assumption) the adversary can recover the preimage, and thus the previous key  $k'_{d^*}$  with negligible probability only.

The rest of the analysis is analogous to the newer hybrid version of the DP-3T protocol family. We thus refer to the proof of Theorem 10 for details.



## Weak Integrity

**Theorem 9.** *The DP3T-LC protocol satisfies weak integrity if  $H$  is a random oracle, PRF is pseudorandom and key-preimage resistant and PRG is pseudorandom and satisfies partial preimage resistance. The protocol does not achieve strong integrity.*

For proving *weak* integrity we must define the **Validity** function, which is used to determine for which days the adversary or an honest user has uploaded tracing keys for. Here  $\text{Validity}(d, t)$  which parses  $t = (k'_{d_{\text{start}}}, d_{\text{start}}, d_{\text{end}})$  and returns  $\{(d_i, e_j)\}$  for all  $d_i = d_{\text{start}}, \dots, d_{\text{end}}$ .

We again leverage the random oracle assumption to argue that the day keys of honest user's behave like fresh keys (until the user eventually uploads a tracing key). Thus, for the rest of the analysis we refer to the almost analogous proof of the DP3T-HYB scheme showing that triggering a false-positive alarm either requires to find a key or partial collision on the PRF and PRG respectively, or to predict an output of the combined PRF/PRG function. Note that the attacker in the DP3T-HYB is more powerful than here, as in the hybrid scheme the tracing keys are independent per day, whereas here keys in  $\text{TraceVf}$  are re-derived from the starting key.

The only minor difference is how both schemes prevent released-cased replay attacks: in DP3T-LC we let a user also include the end day  $d_{\text{end}}$ , which was  $d - 1$  at trace generation, in the tracing key and recompute the pseudonyms until  $d_{\text{end}}$ . We also assumed that  $\text{TraceTf}$  is performed and traces are distributed honestly. Thus, this has the same effect as  $\text{TraceGen}$  not releasing any tracing key for the last day in DP3T-HYB.

## A.2 DP3T-HYB

### Weak Pseudonym Unlinkability

**Theorem 10.** *The DP3T-HYB protocol satisfies weak pseudonym unlinkability with forward and post-compromise security if PRF and PRG are pseudorandom.*

First, we note that the DP-3T hybrid protocol chooses random keys for every day  $d$  which ensures that cryptographic material is entirely independent across different days. Thus, it suffices to consider only the specific day  $d^*$  in which the adversary makes the challenge query (as we can perfectly simulate all oracles for  $d_i \neq d^*$  by simply running the normal protocol for keys  $k_{d_i}^u$  chosen by the challenger). Further, as we are in the *weak* unlinkability game, the adversary can only query the  $\mathcal{O}_{\text{TraceGen}}$  oracle up from  $d^* + 1$  which we can trivially simulate by the key material that is known to the challenger.

Thus, it remains to show that the adversary cannot link  $\text{nym}^b$  to any of the pseudonyms  $\text{nym}_{d^*,e}^u$  it can receive from  $\mathcal{O}_{\text{NymGen}}$  during the challenge day  $d^*$  for  $e \neq e^*$ . At day  $d^*$  the adversary sees  $\text{nym}_{d^*,1}^u || \dots || \text{nym}_{d^*,e_{\text{max}}}^u \leftarrow \text{PRG}(s)$  for  $s \leftarrow \text{PRF}(k'_{d^*}, \text{"DP3T-hybrid"})$ , where he can request all but  $\text{nym}_{d^*,\text{MAP}_{d^*}(e^*)}^u$  from the  $\mathcal{O}_{\text{NymGen}}$  oracle.

We can now distinguish two cases: either  $s$  is (indistinguishable from) random or not.

- If  $s$  is random, all the adversary sees are different chunks from a proper PRG output  $nym_{d,1} || \dots || nym_{d,e_{\max}} \leftarrow \text{PRG}(s)$ . Thus, if  $\mathcal{A}$  can link different parts of the PRG output, we can turn  $\mathcal{A}$  into an adversary that breaks the pseudorandomness assumption from PRG.
- If  $s$  is not random we can turn  $\mathcal{A}$  into an adversary that breaks the pseudorandomness assumption from the underlying PRF used to derive  $s \leftarrow \text{PRF}(k'_d, \text{"DP3T-hybrid"})$ .

Finally, by the independent day keys, post-compromise and forward security follows immediately.

## Weak Integrity

**Theorem 11.** *The DP3T-HYB protocol satisfies weak integrity if PRF is key-preimage resistant and pseudorandom and PRG is partial collision resistance and pseudorandom.*

First we need to define the Validity function used in the weak integrity game:  $\text{Validity}(d, t)$  parses  $t = \{(k'_{d_i}, d_i)\}$  and returns  $\{(d_i, e)\}$  for all  $e = 1, \dots, e_{\max}$ . That is, for every infected day, all epochs are in  $\mathcal{Q}_{\text{pos}}$ .

Assuming the adversary wins the weak integrity game, we know that there must be a key-day tuple  $(k_i, d_i) \in \text{TL}$  and a pseudonym-day tuple  $(nym, d_i) \in \text{CL}[u^*]$  s.t. for  $nym_{i,1}^* || \dots || nym_{i,e_{\max}}^* \leftarrow \text{PRG}(\text{PRF}(k_i, \text{ctx}))$  there is an  $e$  with  $nym = nym_{i,e}^*$ . We can now distinguish two cases:

- $nym$  was received at day  $d_i$  from an honest user  $u_S$ : Either directly via the  $\mathcal{O}_{\text{SendNym}}$  oracle or a replay attack using the  $\mathcal{O}_{\text{GetNym}}$  and  $\mathcal{O}_{\text{RecNym}}$  oracle. In either case, by conditions (1) and (2a) of the game, the adversary only wins if  $u_S$  did not upload her tracing key  $k_{d_i}^{u_S}$  for  $d_i$ . Thus, the key  $(k_i, d_i) \in \text{TL}$  that led to the match with  $nym_j$  must either stem from a different honest user  $u'$  or from the adversary (via  $\mathcal{O}_{\text{UploadTrace}}$ ). The former is negligible by the random choice of keys, and latter event branches into two cases:

- $\text{PRF}(k_{d_i}^{u_S}, \text{ctx}) = \text{PRF}(k_i, \text{ctx})$ . The adversary found a key  $k_i$  that leads for  $\text{ctx}$  to the same output of the PRF as under  $k_{d_i}^{u_S}$ , and thus the entire pseudonym sequence derived via the PRG is equivalent. This is negligible due to the key-collision resistance of PRF.
- $\text{PRF}(k_{d_i}^{u_S}, \text{ctx}) \neq \text{PRF}(k_i, \text{ctx})$ . If the PRF leads to two distinct outputs  $s \neq s'$ , a partial collision on the output of the PRG must have occurred. That is, the adversary found a key  $s'$  for which  $\text{PRG}(s')$  contains a  $\tau$ -bit snippet that was also output by  $\text{PRG}(s)$  for  $s = \text{PRF}(k_{d_i}^{u_S}, \text{ctx})$ . Such a partial collision on PRG is assumed infeasible.

- $nym$  was received at day  $d_i$  from the adversary  $\mathcal{A}$ : By condition (2b), the adversary only wins if it did not upload a key for  $d_i$ . Thus, the adversarial  $nym$  is a valid pseudonym for an honest user’s key  $k_i$  triggered through the  $\mathcal{O}_{\text{TraceGen}}$  oracle. As TraceGen only outputs keys for the past, and user store and verify the day in which a pseudonym was received in, this implies that the adversary has predicted part of the output of  $\text{PRG}(\text{PRF}(k_i, \text{ctx}))$  before learning the randomly chosen  $k_i$ , which is infeasible due to the pseudorandomness of PRF and PRG.

### A.3 DP3T-UNLINK

#### Strong Integrity

**Theorem 12.** *The DP3T-UNLINK protocol satisfies strong integrity if  $\mathsf{H}$  is  $\lambda$ -prefix preimage-resistant and randomness preserving, and  $\mathsf{H}_{\text{out}}$  is collision resistant and unpredictable (for random inputs).*

First we need to define the Validity function:  $\text{Validity}(d, t)$  parses a tracing key  $t = \{\text{seed}_{d_i, e_j}, d_i, e_j\}$  and returns all  $\{(d_i, e_j)\}$ .

Assuming the adversary wins the strong integrity game, we know that there must be an outer hash value  $h = \mathsf{H}_{\text{out}}(\text{Trunc}_\lambda(\mathsf{H}(\text{seed}_{d_i, e_j}), d_i, e_j)) \in \text{TL}$  and a hash of a pseudonym-day-epoch-tuple  $h' = \mathsf{H}_{\text{out}}(nym, d'_i, e'_j) \in \text{CL}[u^*]$  where  $h = h'$ .

Note that for a match it is not directly enforced (or enforceable) that  $(d_i, e_j) = (d'_i, e'_j)$  (which is the case in the other schemes we analyze). However, in our game we *do* know when an *honest* user has received a pseudonym (this is stored in  $\mathcal{Q}_{\text{nym}}$ ) and will use this in our analysis. We first branch the analysis on whether or not  $(d_i, e_j) = (d'_i, e'_j)$  holds.

- $(d_i, e_j) = (d'_i, e'_j)$ : A match was found between an uploaded trace  $(\text{seed}_{d_i, e_j}, d_i, e_j)$  that was claimed to be valid for  $(d_i, e_j)$  and a pseudonym  $nym$  that was received at the same  $(d_i, e_j)$ . As the seed and pseudonym (seemingly) stem from the same time epoch, the winning condition of the game requires that at most one of the values was provided by the adversary. We can branch our analysis accordingly:
  - $nym$  was received at time  $(d_i, e_j)$  from an honest user  $u_S$ : Then we know that  $nym = \text{Trunc}_\lambda(\mathsf{H}(\text{seed}_{d_i, e_j}))$  for an honestly chosen seed  $\text{seed}_{d_i, e_j}$  and that by conditions (1) and (2a) the honest sender of that pseudonym has not uploaded its seed. Thus, there must be an adversarial uploaded trace  $\text{seed}^*$  in TL for which it holds that  $\mathsf{H}_{\text{out}}(nym, d_i, e_j) = \mathsf{H}_{\text{out}}(\text{Trunc}_\lambda(\mathsf{H}(\text{seed}^*), d_i, e_j))$ . Such an event can occur if either  $\text{Trunc}_\lambda(\mathsf{H}(\text{seed}^*)) = \text{Trunc}_\lambda(\mathsf{H}(\text{seed}_{d_i, e_j}))$ , i.e., the adversary was able to produce the same pseudonym  $nym$  as the honest user; or  $\mathsf{H}_{\text{out}}(nym, d_i, e_j) = \mathsf{H}_{\text{out}}(nym^*, d_i, e_j)$  for  $nym \neq nym^*$ . The former contradicts the  $\lambda$ -prefix preimage resistance of  $\mathsf{H}$ , and the latter the second preimage resistance of  $\mathsf{H}_{\text{out}}$ .
  - $nym$  was received at time  $(d_i, e_j)$  from the adversary  $\mathcal{A}$ : If  $nym$  did come from the adversary, we know by condition (2b) that  $\mathcal{A}$  was not allowed to

send a trace ( $seed_{d_i, e_j}, d_i, e_j$ ) at the same time. Thus there must be a seed  $seed_{d_i, e_j}$  from an honest user  $u_S$  for which it holds that  $H_{\text{out}}(nym, d_i, e_j) = H_{\text{out}}(\text{Trunc}_\lambda(H(seed_{d_i, e_j}), d_i, e_j))$ . Note that the honest user  $u^*$  hashes the received pseudonym  $nym$  together with the time  $(d_i, e_j)$  it was received in, i.e., the adversary must have sent  $nym$  before the honest sender  $u_S$  uploaded its seed.

Again such a match can only occur if  $nym = \text{Trunc}_\lambda(H(seed_{d_i, e_j}))$  or if  $H_{\text{out}}(nym, d_i, e_j) = H_{\text{out}}(nym^*, d_i, e_j)$  for  $nym \neq nym^*$  (with  $nym^*$  denoting the pseudonym derived from the honest seed  $seed_{d_i, e_j}$ ). The former is negligible by the randomness preserving property of  $H$  as  $seed_{d_i, e_j}$  has been drawn at random from  $\{0, 1\}^\tau$ . The latter is negligible by the unpredictability property of  $H$ .

- $(d_i, e_j) \neq (d'_i, e'_j)$ : A match was found for a seed and a pseudonym despite both of them being for different day-epoch combinations. In this case *both* the seed  $seed_{d_i, e_j}$  and the pseudonym  $nym$  can stem from the adversary (and we assume wlog that they do). Due to  $(d_i, e_j) \neq (d'_i, e'_j)$ , the adversary must have found a collision on the outer hash function  $H_{\text{out}}(nym', d_i, e_j) = H_{\text{out}}(nym, d'_i, e'_j)$  for  $nym' = \text{Trunc}_\lambda(H(seed_{d_i, e_j}))$ .

## B Security Proofs for TCN

### Almost Strong Pseudonym Unlinkability

**Theorem 13.** *The TCN protocol satisfies almost strong pseudonym unlinkability with forward and post-compromise secrecy if  $H_{\text{in}}$  is a random oracle,  $H_{\text{out}}$  is preimage resistant,  $S$  has hashed-key indistinguishability.*

TCN chooses random keys for every day  $d$ , ensuring that keys are independent across different days. Therefore post-compromise and forward secrecy is guaranteed by design and it suffices to consider only the specific day  $d^*$  in which the adversary makes the challenge query.

Thus, we have to show that the pseudonyms received on a day  $d^*$  at epochs  $1, \dots, e'$  are unlinkable, where  $e' = e_{\text{start}} - 2$  if the adversary invoked the  $\mathcal{O}_{\text{TraceGen}}$  for  $d_{\text{start}} = d^*$  and  $e_{\text{start}} \geq e^* + 2$  and  $e' = e_{\text{max}}$  else.

First let's consider the case that  $\mathcal{A}$  did *not* call the  $\mathcal{O}_{\text{TraceGen}}$  oracle for  $d^*$ . Then all that  $\mathcal{A}$  sees in addition to the challenge pseudonym  $nym_b$  are pseudonyms  $nym_{d^*, e_j}$  it can obtain from the  $\mathcal{O}_{\text{NymGen}}$  oracle. Each pseudonym has the form  $nym_{d^*, e_j} = H_{\text{out}}(d^*, e_j, ck_{d^*, e_j})$  where the chain key is computed recursively as  $ck_{d^*, e_j} = H_{\text{in}}(pk_{d^*}, ck_{d^*, e_{j-1}})$ . The inputs to the inner hash function stem from a secret, randomly chosen key pair  $(sk, pk) \leftarrow_{\mathcal{R}} S.\text{KeyGen}(1^\tau)$ . Thus, assuming  $H_{\text{in}}$  behaves as a random oracle we can conclude that the derived chain keys are indistinguishable from random. If no tracing key for  $d^*$  is generated, then no further assumption on the outer hash function  $H_{\text{out}}$  would be required. Even the identity function would be sufficient, as “leaking” a chain key for  $e_j$  still does not allow to derive the following chain key for  $e_j + 1$ : this requires also the key  $pk$  as input, which is kept secret as long as no tracing key is generated.

Now, let's extend the analysis and assume a tracing key for starting time  $d_{\text{start}} = d^*$  and  $e_{\text{start}} \geq e^* + 2$  is generated. Thus, the adversary receives  $(\text{rep}_{d^*} = (pk_{d^*}, ck_{d^*, e_{\text{start}}-1}, d^*, e_{\text{start}}), \sigma_{d^*})$  with  $\sigma_{d^*} = \text{S.Sign}(sk_{d^*}, \text{rep}_{d^*})$ . To argue that this information does not increase  $\mathcal{A}$ 's chance in winning the unlinkability game we need two further assumptions: First,  $\text{H}_{\text{out}}$  must be preimage resistant guaranteeing that from a pseudonym (for time  $e < e_{\text{start}} - 2$ ) it is infeasible to determine the underlying chain key. This additional assumption is necessary, as now the public key  $pk_{d^*}$  is known to the adversary, but we still need to ensure that an earlier chain key  $ck_{d^*, e_j}$  cannot be deduced from  $\text{H}_{\text{out}}(d^*, e_j, ck_{d^*, e_j})$ .

Second, and maybe more surprisingly, we need a tailored assumption for the signature scheme guaranteeing that from the signature  $\sigma_{d^*}$  no information about  $\text{H}_{\text{in}}(sk)$  can be deduced. This is necessary as the entire chain key is based on the secrecy of  $ck_0 = \text{H}_{\text{in}}(sk)$ . The standard signature property of unforgeability is not sufficient, as the signature can be perfectly unforgeable but append  $\text{H}_{\text{in}}(sk)$  to every signature. We have introduced the property of *hashed-key indistinguishability* of a signature scheme which guarantees that seeing a signature computed with  $sk$  does not allow the adversary to distinguish  $\text{H}_{\text{in}}(sk)$  from a random string.

Putting all together, this means that learning the tracing key for day  $d^*$  and epoch  $e_{\text{start}}$  does not reveal information about the chaining keys before  $e_{\text{start}} - 1$  and thus the pseudonyms prior to the tracing period (minus 1) remain unlinkable.

## Strong Integrity

**Theorem 14.** *The TCN protocol satisfies strong integrity if  $\text{S}$  is unforgeable,  $\text{H}_{\text{in}}$  is a random oracle and  $\text{H}_{\text{out}}$  is preimage resistant and randomness preserving.*

First we need to define the **Validity** function.  $\text{Validity}(d, t)$  parses  $t = \{(\text{rep}_{d_i}, \sigma_{d_i})\}$  with  $\text{rep}_{d_i} = (pk_{d_i}, ck_{d_i, e_{i, \text{start}}-1}, d_i, e_{i, \text{start}}, e_{i, \text{end}})$ . For each  $(d_i, e_{i, \text{start}}, e_{i, \text{end}})$  it adds  $\{(d_i, e_j)\}$  for  $e_j = e_{i, \text{start}}, \dots, e_{i, \text{end}}$  to the output.

Assuming the adversary wins the strong integrity game, we know that there must be an uploaded report  $\text{rep}_{d_i} = (pk_{d_i}, ck_{d_i, e_{i, \text{start}}-1}, d_i, e_{i, \text{start}}, e_{i, \text{end}})$  in TL that leads to a chainkey  $ck_{d_i, e_j}$  (explicit or via derivation) for  $(d_i, e_j)$  and a pseudonym-day-epoch-tuple  $(nym, d_i, e_j) \in \text{CL}[u^*]$  such that  $nym = \text{H}_{\text{out}}(d_i, e_j, ck_{d_i, e_j})$ . As the signed report contains both the start and end epoch, and verification only derives pseudonyms for epochs in between both we now that  $e_{i, \text{start}} \leq e_j \leq e_{i, \text{end}}$  by the unforgeability of the signature scheme.

This allows to distinguish two cases:

- $nym$  was received at time  $(d_i, e_j)$  from an honest user  $u_S$ : That is, the pseudonym  $nym$  is derived via the hash chain from a signature key pair  $(sk, pk) \leftarrow_{\text{R}} \text{S.KeyGen}(1^\tau)$  generated by the honest user and the honest user did not upload a tracing key (report) for  $d_i$ . Thus, the adversary must have provided a report that led to the match for  $nym$ .

We assume that the adversary uploads a report that starts on day  $d_i$  and at epoch  $e_{i, \text{start}} = e_j$ . It is obvious that this gives the adversary the most flexibility, and the cases for  $e_{i, \text{start}} < e_j$  can be derived accordingly. Thus, the

adversary has provided a tuple  $((pk_{d_i}, ck_{d_i, e_j-1}, d_i, e_j, e_{i, \text{end}}), \sigma_{d_i})$ . We know that it must hold that  $nym = H_{\text{out}}(d_i, e_j, H_{\text{in}}(pk_{d_i}, ck_{d_i, e_j-1}))$ , i.e., the adversary must have produced a valid preimage for the iterated hash function  $H_{\text{out}}(x_1, H_{\text{in}}(x_2))$ , which can be translated into a preimage attack on either of the functions, which we assumed to be infeasible.

- $nym$  was received at time  $(d_i, e_j)$  from the adversary  $\mathcal{A}$ : If the pseudonym stems directly from the adversary, he was not allowed to upload a report that affects the time  $(d_i, e_j)$ . Thus the match was triggered by an honest user  $u_S$  who uploaded a tuple  $((pk_{d_i}, ck_{d_i, e_i, \text{start}-1}, d_i, e_i, \text{start}, e_i, \text{end}), \sigma_{d_i})$  for  $e_i, \text{start} \leq e_j \leq e_i, \text{end}$  that led to the adversarial  $nym$ . As the honest user  $u^*$  stores every received pseudonym with the time  $(d, e)$  it was received in, the adversary must have provided  $nym$  before seeing the report of  $u_S$ . He was able to see other pseudonyms of  $u_S$  derived on the same day  $d_i$  though. Consequently, this event requires  $\mathcal{A}$  to predict a valid  $nym_{d_i, e_j}$  after seeing  $nym_{d_i, e'}$  for  $e' = 1, \dots, e_j-1$ . Assuming  $H_{\text{in}}$  to be a random oracle, we know that every  $nym_{d_i, e'}$  was derived as  $nym = H_{\text{out}}(d_i, e', ck_{d_i, e'})$  for a different random looking  $ck_{d_i, e'}$  per epoch  $e'$ . If  $H_{\text{out}}$  is further randomness preserving, the adversary's probability of predicting a valid  $nym = nym_{d_i, e_j}$  is negligible.

## C Security Proofs for GAEN

### C.1 GAEN 1.0

#### Weak Pseudonym Unlinkability

**Theorem 15.** *The GAEN 1.0 protocol satisfies weak pseudonym unlinkability if PRF and PRF' are pseudorandom.*

In the weak pseudonym unlinkability game the adversary is given access to a pseudonym oracle  $\mathcal{O}_{\text{NymGen}}$  for two honest user  $u \in \{0, 1\}$  and a trace generation oracle  $\mathcal{O}_{\text{TraceGen}}$  for both where the latter can only be invoked after the challenge day  $d^*$ . Assuming that PRF is a pseudorandom function, we can replace the derived day keys of both challenge users with random keys. Now, all pseudonyms from days  $d_i \neq d^*$  are unrelated to the challenge pseudonym and we can focus solely on queries to  $\mathcal{O}_{\text{NymGen}}$  for  $d^*$ . On day  $d^*$  the adversary can receive pseudonyms for all epochs  $e_j \neq e^*$  with  $nym_j = \text{Trunc}_\lambda(\text{PRF}'(k_{d^*}^u, e_j))$ . By the pseudorandomness of PRF' seeing these values cannot help the adversary to determine to whom  $nym_b$  belongs.

#### Weak Trace Unlinkability

**Theorem 16.** *The GAEN 1.0 protocol satisfies weak trace unlinkability if PRF is pseudorandom and if the assumed shuffle in TraceTf is used.*

This is the only scheme that requires an additional assumption to achieve weak trace unlinkability, as usually this follows from the independent day keys. Here the PRF must be secure pseudorandom function, such that different day keys derived from the same  $mk$  cannot be linked.

## Strong Integrity

**Theorem 17.** *The GAEN 1.0 protocol satisfies strong integrity if PRF, PRF' are pseudorandom and PRF' is  $\lambda$ -prefix key-preimage resistant.*

We first note that, in contrast to DP3T-LC and DP3T-HYB, each pseudonym is derived deterministically for a particular epoch  $e_j$  and the user stores both the day  $d_i$  and epoch  $e_j$  with each received pseudonym and uses this information to verify whether a match was found. This is crucial to achieve strong instead of weak integrity.

For the proof we first need to define the Validity function:  $\text{Validity}(d, t)$  parses  $t = \{(k'_{d_i}, d_i)\}$ . For each  $d_i$  it adds  $\{(d_i, e_j)\}$  for  $e_j = 1, \dots, e_{\max}$  to the list of positive times.

We assumed that GAEN 1.0 stores  $(d_i, e_j)$  in the contact list and uses this information when testing for match. Thus, by the definition of  $\text{TraceVf}$  we know that a match in the integrity game is only found if there is a key  $(k_{d_i}, d_i) \in \text{TL}$  for which there is an epoch  $e_j$  such that it matches a  $\text{nym} = \text{Trunc}_\lambda(\text{PRF}'(k_{d_i}, e_j))$  for a tuple  $(\text{nym}, d_i, e_j) \in \text{CL}[u^*]$ .

Thus, the key and the pseudonym must belong to the *same* time  $(d_i, e_j)$  which in turn means that not both can be provided by the adversary and we can consider the following two cases:

- The matching pseudonym  $\text{nym}$  was received from an honest user  $u_S$  as  $\text{nym} = \text{Trunc}_\lambda(\text{PRF}'(k'_{d_i}, e_j))$  and by conditions 1 and 2a the tracing key that led to the match must stem from the adversary. The adversary is allowed to see the pseudonym via a call to the  $\mathcal{O}_{\text{GetNym}}$  oracle, but he was not allowed to invoke  $\mathcal{O}_{\text{TraceGen}}$  for  $u_S$  and  $d_i - \Delta \leq d_{\text{start}} \leq d_i$ . This means that  $\mathcal{A}$  must have uploaded a key  $(k^*_{d_i}, d_i)$  via  $\mathcal{O}_{\text{UploadTrace}}$  such that  $\text{nym} = \text{Trunc}_\lambda(\text{PRF}'(k^*_{d_i}, e_j))$ . This allows to break the key-preimage resistance of the  $\text{PRF}'$ .
- The pseudonym  $\text{nym}$  stems from the adversary which matches the tracing key uploaded by an honest user  $u_S$  and input  $e_j$ , but  $u_S$  has not provided that PRF output. Note that 1) the honest user  $u^*$  stores each received pseudonym with the time  $(d_i, e_j)$  it was received in, 2)  $\text{TraceGen}$  only outputs keys of the past, but not the current day. Thus, the adversary must have send  $\text{nym}$  via  $\mathcal{O}_{\text{RecNym}}$  to  $u^*$  before learning the underlying key from  $u_S$ . The probability of correctly predicting such a PRF output is negligible by the pseudorandomness of  $\text{PRF}'$ .

## C.2 GAEN 1.2

### Weak Pseudonym Unlinkability

**Theorem 18.** *The GAEN 1.2 protocol satisfies weak pseudonym unlinkability with forward and post-compromise security if PRP and PRF are pseudorandom.*

Due to independent day keys, the scheme naturally achieves forward and post-compromise security. Further, as we are in the *weak* pseudonym unlinkability game, the  $\mathcal{O}_{\text{TraceGen}}$  oracle can only be invoked for  $d_{\text{start}} > d^*$ . Consequently,

we can focus our analysis exclusively on the challenge day  $d^*$ . The adversary is able to learn all pseudonym  $nym_{d^*, e_j}^u = \text{PRP}(\text{PRF}(k_{d^*}^u, \text{"RPIK"}), e_j)$  for  $e_j \neq e^*$  from  $\mathcal{O}_{\text{NymGen}}$  for both honest users  $u \in \{0, 1\}$  and must be able to determine  $b$  from  $nym_b = \text{PRP}(\text{PRF}(k_{d^*}^b, \text{"RPIK"}), e^*)$ . No trace information or keys for  $d^*$  are accessible to  $\mathcal{A}$ . Thus, it is easy to see that by the pseudorandomness of PRP and PRF the pseudonyms seen for other epochs are not helping the adversary to determine  $b$ .

## Weak Trace Unlinkability

**Theorem 19.** *The GAEN 1.2 protocol satisfies weak trace unlinkability if the assumed shuffle in TraceTf is used.*

This property already follows from the independent day keys and the additional assumption that an honest server aggregates and shuffles the received tracing keys before making them available in the tracing list.

## Strong Integrity

**Theorem 20.** *The GAEN 1.2 protocol satisfies strong integrity for Validity defined below if PRF and PRP are key-preimage resistant and pseudorandom.*

The proof is mostly analogous to GAEN 1.0: using the same Validity function and relying on the fact that the user stores tuples  $(nym, d_i, e_j) \in \text{CL}$  and leverages that information in TraceVf to verify whether a recomputed pseudonym  $nym = \text{PRP}(\text{PRF}(k_{d_i}, \text{"RPIK"}), e_j)$  from  $(k_{d_i}, d_i) \in \text{TL}$  matches the pseudonym in CL for the same  $(d_i, e_j)$ .

Thus, assuming the adversary has triggered a positive verification for an honest user  $u^*$ , a match for  $(nym, d_i, e_j)$  and  $(k_{d_i}, d_i)$  was found, and we can condition our analysis accordingly:

- $nym$  was received from an honest user  $u_S$ . We now that  $(\text{PRF}(k_{d_i}, \text{"RPIK"}), e_j)$  where  $k_{d_i}$  is the key of the honest user, but that user has not uploaded  $k_{d_i}$ . Thus, the adversary must have uploaded a matching key  $(k^*, d_i)$  via  $\mathcal{O}_{\text{UploadTrace}}$  where it holds that either  $s = s^*$  for  $s = \text{PRF}(k_{d_i}, \text{"RPIK"})$  and  $s^* = \text{PRF}(k^*, \text{"RPIK"})$  or  $\text{PRP}(s, e_j) = \text{PRP}(s^*, e_j)$ . Both contradicts the assumed key-preimage resistance of PRF and PRP respectively.
- $nym$  was received from the adversary. If the adversary sent  $nym$  he was not allowed to upload a tracing key for the entire day  $d_i$ . As a match was found, the pseudonym match was triggered for a key  $k_{d_i}$  uploaded by an honest user  $u_S$  via the  $\mathcal{O}_{\text{TraceGen}}$  oracle. The adversary was allowed to learn pseudonyms for  $k_{d_i}$  from  $u_S$  for any epoch except  $e_j$  (via queries to  $\mathcal{O}_{\text{NymGen}}$ ) and to eventually learn  $k_{d_i}$  (via a query to  $\mathcal{O}_{\text{GetTL}}$ ). However, as the honest  $u^*$  stores the received pseudonym together with  $(d_i, e_j)$  it was received in and TraceGen does not upload keys of the current day, the adversary must have sent  $nym$  before learning  $k_{d_i}$ . Such a prediction is infeasible by the pseudorandomness of PRF and PRP.