# Homomorphic Computation in Reed-Muller Codes 

JINKYU CHO ${ }^{1}$, YOUNG-SIK KIM ${ }^{2}$, (Member, IEEE) Jong-Seon No ${ }^{1}$, (Fellow, IEEE).<br>${ }^{1}$ Department of Electrical and Computer Engineering, INMC, Seoul National University, Seoul 08826, South Korea<br>${ }^{2}$ Department of Information and Communication Engineering, Chosun University, Gwangju 61452, South Korea<br>Corresponding author: Young-Sik Kim (e-mail: mypurist@gmail.com).

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#### Abstract

With the ongoing developments in artificial intelligence (AI), big data, and cloud services, fully homomorphic encryption (FHE) is being considered as a solution for preserving the privacy and security in machine learning systems. Currently, the existing FHE schemes are constructed using latticebased cryptography. In state-of-the-art algorithms, a huge amount of computational resources are required for homomorphic multiplications and the corresponding bootstrapping that is necessary to refresh the ciphertext for a larger number of operations. Therefore, it is necessary to discover a new innovative approach for FHE that can reduce the computational complexity for practical applications. In this paper, we propose a code-based homomorphic operation scheme. Linear codes are closed under the addition, however, achieving multiplicative homomorphic operations with linear codes has been impossible until now. We strive to solve this problem by proposing a fully homomorphic code scheme that can support both addition and multiplication simultaneously using the Reed-Muller (RM) codes. This can be considered as a preceding step for constructing code-based FHE schemes. As the order of RM codes increases after multiplication, a bootstrapping technique is required to reduce the order of intermediate RM codes to accomplish a large number of operations. We propose a bootstrapping technique to preserve the order of RM codes after the addition or multiplication by proposing three consecutive transformations that create a one-to-one relationship between computations on messages and that on the corresponding codewords in RM codes.


INDEX TERMS Error-correcting codes (ECCs), fully homomorphic encryption (FHE), homomorphic computation, post-quantum cryptography (PQC), Reed-Muller (RM) codes.

## I. INTRODUCTION

Error-correcting codes (ECCs) are being used in diverse application areas. They have been developed for wireless communication systems in noisy channels and digital storage systems [1], [2]. They are also widely used in other areas such as distributed computing systems or public-key cryptography, also known as code-based cryptography. The security of code-based cryptography is based on the fact that the decoding problem of a random linear code is an NPcomplete problem [3]. Especially, code-based cryptography is one of the candidates for post-quantum cryptography that can resist attacks using operations over quantum computers.

Recently, machine learning has become popular in many areas and a few applications that employ this technology require the privacy of input data to be maintained. For the security of machine learning, differential privacy and fully homomorphic encryption (FHE) are considered as candi-
dates. In the case of differential privacy, the information on the individuals in the dataset is not disclosed even though the entire dataset is available. However, when it comes to FHE, both multiplication and addition can be performed for encrypted messages. Thus, confidential messages can be securely manipulated on the untrusted cloud server. In FHE, the encryption schemes can support both addition and multiplication without any limitations on the number of operations.

As Gentry proposed the first generation FHE in 2009 [4], there has been extensive research on homomorphic encryption schemes based on lattice-based hard problems [5]-[10]. The most promising recent research works on lattice-based homomorphic encryption schemes are the homomorphic encryption for the arithmetic of approximate numbers scheme, called the Cheon-Kim-Kim-Song (CKKS) scheme [6] and the fast FHE over the torus (TFHE) scheme [7]. Despite
substantial progress since Gentry's first FHE scheme, the computational complexity of FHEs is still too high to be used in privacy-preserving machine learning systems. For example, it takes almost 30 seconds for one bootstrapping operation while using the CKKS library. As more than $10^{5}$ bootstrappings are necessary to sort hundreds of data packets, several days are needed for the homomorphic sorting operation [10]. Therefore, we need to discover a new innovative approach to achieve more efficient FHE.

Along with the extremely fast-growing data and computation sizes, the size of distributed computing systems has also grown increasingly larger with time. During computing, a certain amount of unpredictable system noise or straggler nodes that cause delays cannot be avoided. To reduce these problems, we frequently use coded computation, which is a method of using coding theoretic techniques in distributed systems. In this regard, the first known study was conducted on the computing matrix multiplication problem using erasure codes and minimum distance separable codes [11]. Later, more studies with diverse approaches to increase the speed of coded computations also appeared [12]-[14]. System components, such as sensors, are required to working efficiently even in noisy conditions, such as high temperature. To ensure this, we need a coding technique with high error tolerance, such as Reed-Muller (RM) codes, because they can correct random erasures and errors with high probability [15].

Besides, we also expect these results to be used in quantum computing. There are numerous studies on the application of ECCs in quantum computing [16]-[19]. Researchers have also succeeded in mapping the ECCs of classical computers into new quantum codes called "stabilizer codes." Several trials on using algebraically defined codes, such as Hamming codes, Bose-Chaudhuri-Hocquenghem codes, RM codes, and Golay codes have been accomplished. Moreover, methods for using sparse-graph codes such as low-density paritycheck codes are also being studied. The goal of all these studies is to achieve fault-tolerant quantum computation. In the future, we expect homomorphic computation to be an important component in quantum computers, and therefore our contribution to creating a homomorphic computation method for RM codes may turn out to be useful in RM-codebased quantum error correction.
In this paper, we propose a code-based homomorphic computation scheme using RM codes that can support simultaneous addition and multiplication operations. Addition can be performed freely in linear codes due to the nature of the linearity. However, no such method of multiplication exists for codewords, that is, it is not possible to obtain a valid codeword just by multiplying two valid codewords. Therefore, we propose a linear transformation that can map the multiplication result of any pair of valid codewords to a valid codeword. As the order of the codewords monotonically increases during the multiplication in the RM codes, there is a certain limitation on the number of multiplications. To resolve this problem, we propose a bootstrapping method to reduce the RM codewords of the second-order to that of the
first-order after codeword multiplication.
The paper is organized as follows: We present the preliminaries in Section II, where we describe the basic concepts of the original RM codes, and set a few notations. Moreover, we present the fundamental definition of FHE. Our main results are presented in Section III. We define the addition and multiplication operations on the message and codeword domains, respectively, and also propose the main scheme used in our bootstrapping technique for RM codes. Finally, we conclude our paper and mention future works in Section IV.

## II. PRELIMINARIES

## A. RM CODES

In this subsection, we briefly introduce the fundamental notions and properties of RM codes. An RM code, $\mathrm{RM}(r, m)$ is defined with integers $r$ and $m$, where $r$ is the order of the code and $n=2^{m}$ is the code length. The dimension of $\operatorname{RM}(r, m)$ is $k_{r}=\sum_{i=0}^{r}\binom{m}{i}$ and the minimum distance is $d_{\text {min }}=2^{m-r}$. Further, we can express $\mathrm{RM}(r, m)$ with $r$-th order linear combinations of Boolean functions $\boldsymbol{v}_{\mathbf{0}}=1, \boldsymbol{v}_{\mathbf{1}}, \cdots, \boldsymbol{v}_{\boldsymbol{m}}$. Thus, the generator matrix $G_{r}$ of the $r$-th order RM code, $\mathrm{RM}(r, m)$ can be expressed as

$$
G_{r}=\left(\begin{array}{c}
\boldsymbol{v}_{0}  \tag{1}\\
v_{1} \\
\vdots \\
v_{m} \\
v_{1} v_{2} \\
v_{1} v_{3} \\
\vdots \\
v_{m-1} v_{m} \\
\vdots \\
v_{1} \cdots v_{r} \\
v_{1} \cdots v_{r-1} v_{r+1} \\
\vdots \\
v_{m-r+1} \cdots v_{m}
\end{array}\right)
$$

where, $\boldsymbol{v}_{\boldsymbol{i}} \boldsymbol{v}_{\boldsymbol{j}}$ denotes the component-wise multiplication of $\boldsymbol{v}_{\boldsymbol{i}}$ and $\boldsymbol{v}_{\boldsymbol{j}}$ [1], [2], [20]-[23]. The columns of the generator matrix are evaluated by each Boolean function of each row with every $m$-tuple binary vector from $(1,1, \cdots, 1)$ to $(0,0, \cdots, 0)$ in the reverse lexicographical order.

The generator matrix $G$ of the first-order RM codes is constructed from $\left\{\boldsymbol{v}_{\mathbf{0}}, \boldsymbol{v}_{\mathbf{1}}, \cdots, \boldsymbol{v}_{\boldsymbol{m}}\right\}$ in (1), and the generator matrix of the second-order RM codes is created from $\left\{\boldsymbol{v}_{\mathbf{0}}, \boldsymbol{v}_{\mathbf{1}}, \cdots, \boldsymbol{v}_{\boldsymbol{m}}, \boldsymbol{v}_{\mathbf{1}} \boldsymbol{v}_{\mathbf{2}}, \boldsymbol{v}_{\mathbf{1}} \boldsymbol{v}_{\mathbf{3}}, \cdots, \boldsymbol{v}_{\boldsymbol{m}-\mathbf{1}} \boldsymbol{v}_{\boldsymbol{m}}\right\}$. The first-order RM code has a dimension of $k=m+1$ and can be represented with linear combinations of $\boldsymbol{v}_{\mathbf{0}}, \cdots, \boldsymbol{v}_{\boldsymbol{m}}$.

The message can be expressed with a polynomial of degree
$m, a(x)$, or with a $(m+1)$-tuple vector $\boldsymbol{a}$ as

$$
\begin{aligned}
a(x) & =\sum_{i=0}^{m} a_{i} x^{i} \\
\boldsymbol{a} & =\left(a_{0}, a_{1}, \cdots, a_{m}\right)
\end{aligned}
$$

And codeword of the first-order RM codes, $\mathrm{RM}(1, m)$, can be expressed with a polynomial of degree $n-1, c(x)$, or with a $n$-tuple vector $\boldsymbol{c}$ by multiplying the $k \times n$ generator matrix $G$ in (1) to message as

$$
\begin{align*}
c(x) & =\sum_{i=0}^{n-1} c_{i} x^{i} \\
\boldsymbol{c} & =\left(c_{0}, c_{1}, \cdots, c_{n-1}\right)=\boldsymbol{a} G=\sum_{i=0}^{m} a_{i} \boldsymbol{v}_{\boldsymbol{i}} \tag{2}
\end{align*}
$$

where we abuse the vector and polynomial notations.

## B. FULLY HOMOMORPHIC ENCRYPTION

Homomorphic encryption plays a crucial part in ensuring privacy because it does not expose the original data in computing environments such as machine learning or cloud services [4]. An encryption scheme is said to be "homomorphic" with respect to an operation $\diamond$ on plaintext space $P$ if it satisfies

$$
\begin{aligned}
\operatorname{Decrypt}\left(\operatorname{Encrypt}\left(m_{1}\right)\right. & \left.* \operatorname{Encrypt}\left(m_{2}\right)\right) \\
& =\operatorname{Decrypt}\left(\operatorname{Encrypt}\left(m_{1} \diamond m_{2}\right)\right) \\
& =m_{1} \diamond m_{2}
\end{aligned}
$$

for an operation $*$ on ciphertext space $C$. The operation $\diamond$ is usually an addition or multiplication.

An encryption scheme is called "somewhat homomorphic" if it satisfies only a limited number of operations because of its inability to perform decryption after a certain number of operations. The scheme is called "fully homomorphic" if it can perform an infinite number of homomorphic operations for addition and multiplication [5].

## III. HOMOMORPHIC COMPUTATION OF RM(1,M)

## A. ADDITION AND MULTIPLICATION IN RM CODES

Homomorphic operations are executed both on the message and codeword domains. Although addition is performed identically in both the domains, the multiplication of the codewords must be defined as a new codeword of a message that is defined as a polynomial multiplication with modulo $x^{k}-1$.

In our proposed scheme, we only consider the first-order RM codes for homomorphic operations because they have the maximum Hamming distance $2^{m-1}$ and can be efficiently used for related homomorphic computations. As described in Subsection II-A, the RM codes can be described as polynomials. Therefore, for the homomorphic addition of two codewords, we perform a component-wise addition $\oplus$ between the coefficients of the same order of the polynomial terms. In the case of homomorphic multiplication, the codewords can be multiplied by performing some multiplication $\odot$,
which corresponds to the codeword of multiplication of two message polynomials of the order $m, a(x)$ and $a^{\prime}(x)$, as $a(x) a^{\prime}(x) \bmod \left(x^{m+1}-1\right)$, as given in Table 1.

In the case of addition, it is evident that the computation on the message domain and codeword domain are directly related because the RM codes are linear. However, while multiplying two corresponding codewords, $c(x)$ and $c^{\prime}(x)$, or $\boldsymbol{c}$ and $\boldsymbol{c}^{\prime}$, we have two fundamental problems. The first problem is that just multiplying $\boldsymbol{c}$ and $\boldsymbol{c}^{\prime}$ component-wisely does not completely match the codeword corresponding to the multiplied message. Therefore, we need to apply the linear transformation for correctly matching the message and the code domains. The second problem is that the multiplied codeword is a second-order RM code instead of the first one. To fix the relationship between the two domains and reduce the order of codeword, we need a linear transformation of the multiplied codewords. This linear transformation is described in the next subsection.

TABLE 1: Addition and multiplication with messages and codewords.

| Computation | Messages | Codewords |
| :---: | :---: | :---: |
| Addition | $a(x)+a^{\prime}(x) \bmod \left(x^{m+1}-1\right)$ | $\boldsymbol{c} \oplus \boldsymbol{c}^{\prime}$ |
| Multiplication | $a(x) a^{\prime}(x) \bmod \left(x^{m+1}-1\right)$ | $\boldsymbol{c} \odot \boldsymbol{c}^{\prime}$ |

## B. BOOTSTRAPPING TECHNIQUE IN RM CODES

The two problems encountered during the homomorphic multiplications of RM code can be resolved by using the bootstrapping technique that will be introduced in this subsection. The first-order RM code is represented with linear combination of $\left\{\boldsymbol{v}_{\mathbf{0}}, \boldsymbol{v}_{\mathbf{1}}, \cdots, \boldsymbol{v}_{\boldsymbol{m}}\right\}$. The multiplied codewords are of the second-order, which is RM $(2, m)$. Therefore, we need to reduce the order of the RM code for further operations.

Let $\boldsymbol{c}$ and $\boldsymbol{c}^{\prime}$ be two distinct codewords of the first-order RM code for two messages $a(x)$ and $a^{\prime}(x)$. The multiplication of $a(x)$ and $a^{\prime}(x)$ is expressed as
$a(x) a^{\prime}(x) \bmod \left(x^{m+1}-1\right)=\sum_{l=0}^{m}\left(\sum_{i+j=l \bmod (m+1)} a_{i} a_{j}^{\prime}\right) x^{l}$.

Thus, the corresponding codeword of $a(x) a^{\prime}(x) \bmod$ $\left(x^{m+1}-1\right)$ is given as

$$
\begin{equation*}
\sum_{l=0}^{m}\left(\sum_{i+j=l \bmod (m+1)} a_{i} a_{j}^{\prime}\right) \boldsymbol{v}_{l} \tag{4}
\end{equation*}
$$

However, the direct multiplication of the two corresponding codewords is given as

$$
\begin{equation*}
\left(\sum_{i=0}^{m} a_{i} \boldsymbol{v}_{\boldsymbol{i}}\right)\left(\sum_{j=0}^{m} a_{j}^{\prime} \boldsymbol{v}_{\boldsymbol{j}}\right) \tag{5}
\end{equation*}
$$



FIGURE 1: Bootstrapping process in the first-order RM codes.

Therefore, (4) and (5) are not the same even though they represent the same message. Notably, (5) is a second-order RM code. Therefore, (5) should be modified to fit (4). This process is called bootstrapping in this paper.

The bootstrapping process comprises three steps as follows.

1) Step 1: Represent the coefficients $a_{i} a_{j}^{\prime}+a_{j} a_{i}^{\prime}$ of $\boldsymbol{v}_{\boldsymbol{i}} \boldsymbol{v}_{\boldsymbol{j}}$ in (5) as the components of the codewords $c=$ $\left(c_{0}, c_{1}, \cdots, c_{n-1}\right)$ and $\boldsymbol{c}^{\prime}=\left(c_{0}^{\prime}, c_{1}^{\prime}, \cdots, c_{n-1}^{\prime}\right)$, whose transformation is denoted by $(n+m) \times\left(k_{2}+m\right)$ matrix $V$.
2) Step 2: Derive the coefficients $\sum_{i+j=l \bmod (m+1)} a_{i} a_{j}^{\prime}$ of $x^{l}$ in (3) by using $\operatorname{coef}\left(\boldsymbol{v}_{\boldsymbol{i}} \boldsymbol{v}_{\boldsymbol{j}}\right)$, whose transformation is denoted by $\left(k_{2}+m\right) \times k$ matrix $X$.
3) Step 3: Find the codeword $c_{\text {new }}$ of the message $a(x) a^{\prime}(x) \bmod \left(x^{m+1}-1\right)$ in $\mathrm{RM}(1, m)$ by using the generator matrix $G$.
The proposed bootstrapping procedure for homomorphic multiplication in $\mathrm{RM}(1, m)$ code is depicted in Fig. 1, where notations of polynomials and vectors are abused. Notably, the above three steps can be combined into an $(n+m) \times n$ linear transformation $V X G$. We can do this as many times as necessary to finish the arbitrary homomorphic computations. To perform Steps 1 and 2, we need the following theorem and corollary.
Theorem 1: In the first-order RM code, $\mathrm{RM}(1, m)$, we have

$$
c_{n-1-\sum_{i=1}^{m} \alpha_{i} 2^{i-1}}=a_{0}+\sum_{i=1}^{m} \alpha_{i} a_{i},
$$

where the transpose of $\left(\alpha_{0}, \alpha_{1}, \cdots, \alpha_{m}\right)$ denotes the $p$-th column of $G$ with $p=n-1-\sum_{i=1}^{m} \alpha_{i} 2^{i-1}$.

Proof: From (2), we have

$$
\begin{aligned}
c_{p} & =\left(a_{0}, a_{1}, \cdots, a_{m}\right)(p \text {-th column of } G) \\
& =\sum_{i=0}^{m} a_{i} g_{i p},
\end{aligned}
$$

where $g_{i p}$ denotes the $(i, p)$ element of $G$. Clearly, the first row of $G$ is all-one vector, that is, $\alpha_{0}=1$, and thus every $c_{p}$ includes $a_{0}$. Then, for the remaining rows of $G$, we should add $a_{i}$ if the ( $i+1$ )-th component of $p$-th column of $G$ is ' 1 '.

It can be observed that the $p$-th column of the gen-
erator matrix of $\mathrm{RM}(1, m)$ except the first row, is the one's complement of the binary representation of $p$. Let $\left(1, \alpha_{1}, \alpha_{2}, \cdots, \alpha_{m}\right)^{T}$ be the $p$-th column of $G$. Then, we have $p=2^{m}-1-\sum_{i=1}^{m} \alpha_{i} 2^{i-1}$. Thus, the theorem is proved.

From Theorem 1, it is straightforward to obtain the following corollary.
Corollary 1: In the first-order RM code, $\mathrm{RM}(1, m)$, we have

$$
c_{0}+c_{2^{s-1}}=a_{s}, s=1,2, \cdots, m .
$$

The three steps of the bootstrapping are explained in detail as follows.

Step 1: Coefficient mapping from $\boldsymbol{c}$ and $\boldsymbol{c}^{\prime}$ to the $\operatorname{coef}\left(\boldsymbol{v}_{\boldsymbol{i}} \boldsymbol{v}_{j}\right)$ Here, we will represent the coefficients of $\boldsymbol{v}_{\boldsymbol{i}} \boldsymbol{v}_{\boldsymbol{j}}$ in (5) by using the components of the codewords, $c=$ $\left(c_{0}, c_{1}, \cdots, c_{n-1}\right)$ and $\boldsymbol{c}^{\prime}=\left(c_{0}^{\prime}, c_{1}^{\prime}, \cdots, c_{n-1}^{\prime}\right)$ as follows. In another variation explained later, the coefficient of $\boldsymbol{v}_{\boldsymbol{i}} \boldsymbol{v}_{\boldsymbol{j}}$ is denoted as a function $f_{i j}$ of components of $\boldsymbol{c}$ and $\boldsymbol{c}^{\prime}$

$$
\operatorname{coef}\left(\boldsymbol{v}_{\boldsymbol{i}} \boldsymbol{v}_{\boldsymbol{j}}\right)=f_{i j}\left(c_{0}, c_{1}, \cdots, c_{n-1}, c_{0}^{\prime}, c_{1}^{\prime}, \cdots, c_{n-1}^{\prime}\right)
$$

The coefficient of $\boldsymbol{v}_{\boldsymbol{i}} \boldsymbol{v}_{\boldsymbol{j}}$ can be determined by considering the following four cases.

Case 1-1) $i \neq j$ and $i, j \neq 0$ :
From (5), the coefficient of $\boldsymbol{v}_{\boldsymbol{i}} \boldsymbol{v}_{\boldsymbol{j}}$ becomes $a_{i} a_{j}^{\prime}+a_{j} a_{i}^{\prime}$. We can express this as

$$
\begin{aligned}
\operatorname{coef}\left(\boldsymbol{v}_{\boldsymbol{i}} \boldsymbol{v}_{\boldsymbol{j}}\right)= & a_{i} a_{j}^{\prime}+a_{j} a_{i}^{\prime} \\
= & \left(a_{0}+a_{i}+a_{j}\right)\left(a_{0}^{\prime}+a_{i}^{\prime}+a_{j}^{\prime}\right) \\
& +\left(a_{0}+a_{i}\right)\left(a_{0}^{\prime}+a_{i}^{\prime}\right)+\left(a_{0}+a_{j}\right)\left(a_{0}^{\prime}+a_{j}^{\prime}\right) \\
& +a_{0} a_{0}^{\prime}
\end{aligned}
$$

and from Theorem 1, we have

$$
\begin{aligned}
\operatorname{coef}\left(\boldsymbol{v}_{\boldsymbol{i}} \boldsymbol{v}_{\boldsymbol{j}}\right)= & c_{n-1-2^{i-1}-2^{j-1} c_{n-1-2^{i-1}-2^{j-1}}^{\prime}} \\
& +c_{n-1-2^{i-1} c_{n-1-2^{i-1}}^{\prime}} \\
& +c_{n-1-2^{j-1}} c_{n-1-2^{j-1}}^{\prime} \\
& +c_{n-1} c_{n-1}^{\prime} .
\end{aligned}
$$

Case 1-2) $i \neq 0, j=0$ :
From (5), the coefficient of $\boldsymbol{v}_{\boldsymbol{i}} \boldsymbol{v}_{\mathbf{0}}=\boldsymbol{v}_{\boldsymbol{i}}$ becomes $a_{i} a_{0}^{\prime}+$ $a_{0} a_{i}^{\prime}$. We can express this as

$$
\begin{aligned}
\operatorname{coef}\left(\boldsymbol{v}_{\boldsymbol{i}}\right) & =a_{i} a_{0}^{\prime}+a_{0} a_{i}^{\prime} \\
& =\left(a_{0}+a_{i}\right)\left(a_{0}^{\prime}+a_{i}^{\prime}\right) \\
& +a_{0} a_{0}^{\prime} \\
& +a_{i} a_{i}^{\prime}
\end{aligned}
$$

and from Theorem 1 and Corollary 1, we have

$$
\begin{aligned}
\operatorname{coef}\left(\boldsymbol{v}_{\boldsymbol{i}}\right) & =c_{n-1-2^{i-1} c_{n-1-2^{i-1}}^{\prime}} \\
& +c_{n-1}^{\prime} c_{n-1}^{\prime} \\
& +\left(c_{0}+c_{2^{i-1}}\right)\left(c_{0}^{\prime}+c_{2^{i-1}}^{\prime}\right)
\end{aligned}
$$

This case is very similar to Case 1-1), but we cannot use

Theorem 1 when $j=0$. Thus, we separate this from Case 1-1) and use Corollary 1.

Case 2-1) $i=j \neq 0$ :
From (5), we can express the coefficient as

$$
\operatorname{coef}\left(\boldsymbol{v}_{\boldsymbol{i}}^{2}\right)=a_{i} a_{i}^{\prime}
$$

and from Corollary 1, we have

$$
\left(c_{0}+c_{2^{i-1}}\right)\left(c_{0}^{\prime}+c_{2^{i-1}}^{\prime}\right)
$$

It should be noted that the Boolean function $\boldsymbol{v}_{\boldsymbol{i}}{ }^{2}$ is actually equal to $\boldsymbol{v}_{\boldsymbol{i}}$. However, we have separated these two cases because $\operatorname{coef}\left(\boldsymbol{v}_{\boldsymbol{i}}\right)$ corresponds to $\operatorname{coef}\left(x^{i}\right)$ and $\operatorname{coef}\left(\boldsymbol{v}_{\boldsymbol{i}}{ }^{2}\right)$ corresponds to $\operatorname{coef}\left(x^{2 i \bmod (m+1)}\right)$.

Case 2-2) $i=j=0$ :
From (5), we can express the coefficient as

$$
\operatorname{coef}\left(\boldsymbol{v}_{\mathbf{0}}\right)=a_{0} a_{0}^{\prime}
$$

and from Theorem 1, we have

$$
c_{n-1} c_{n-1}^{\prime}
$$

By merging the above four cases, we can make a binary $(n+m) \times\left(k_{2}+m\right)$ matrix $V$, which is a linear transformation from

$$
\begin{array}{r}
\left(c_{0} c_{0}^{\prime}, c_{1} c_{1}^{\prime}, \cdots, c_{n-1} c_{n-1}^{\prime},\left(c_{0}+c_{2^{0}}\right)\left(c_{0}^{\prime}+c_{2^{0}}^{\prime}\right),\right. \\
\left.\left(c_{0}+c_{2^{1}}\right)\left(c_{0}^{\prime}+c_{2^{1}}^{\prime}\right), \cdots,\left(c_{0}+c_{2^{m-1}}\right)\left(c_{0}^{\prime}+c_{2^{m-1}}^{\prime}\right)\right)
\end{array}
$$

to

$$
\begin{aligned}
& \left(\operatorname{coef}\left(\boldsymbol{v}_{\mathbf{0}}\right), \operatorname{coef}\left(\boldsymbol{v}_{\mathbf{1}}\right), \cdots \operatorname{coef}\left(\boldsymbol{v}_{\boldsymbol{m}}\right)\right. \\
& \quad \operatorname{coef}\left(\boldsymbol{v}_{\mathbf{1}} \boldsymbol{v}_{\boldsymbol{2}}\right), \operatorname{coef}\left(\boldsymbol{v}_{\boldsymbol{1}} \boldsymbol{v}_{\boldsymbol{3}}\right), \cdots \operatorname{coef}\left(\boldsymbol{v}_{\boldsymbol{m}-\mathbf{1}} \boldsymbol{v}_{\boldsymbol{m}}\right) \\
& \left.\quad \operatorname{coef}\left(\boldsymbol{v}_{\mathbf{1}}^{2}\right), \operatorname{coef}\left(\boldsymbol{v}_{\boldsymbol{2}}^{2}\right), \cdots, \operatorname{coef}\left(\boldsymbol{v}_{\boldsymbol{m}}^{2}\right)\right)
\end{aligned}
$$

Step 2: Message mapping
We will derive the coefficient $\sum_{i+j=l \bmod (m+1)} a_{i} a_{j}^{\prime}$ of $x^{l}$ in (3) with a function $g_{l}$ as

$$
\begin{align*}
\operatorname{coef}\left(x^{l}\right) & =\sum_{i+j=l \bmod (m+1)} a_{i} a_{j}^{\prime} \\
& =g_{l}\left(\operatorname{coef}\left(\boldsymbol{v}_{\boldsymbol{i}} \boldsymbol{v}_{\boldsymbol{j}}\right)\right) \tag{6}
\end{align*}
$$

We can determine $g_{l}$ as given in the following theorem.
Theorem 2: In the first-order RM code, $\mathrm{RM}(1, m), \operatorname{coef}\left(x^{l}\right)$ in (3) is given as

$$
\operatorname{coef}\left(x^{l}\right)=\sum_{i+j=l \bmod (m+1)} \operatorname{coef}\left(\boldsymbol{v}_{\boldsymbol{i}} \boldsymbol{v}_{\boldsymbol{j}}\right)
$$

Proof: It can be easily observed that (5) can be rewritten as

$$
\begin{equation*}
\sum_{l=0}^{m}\left(\sum_{i+j=l \bmod (m+1)} a_{i} a_{j}^{\prime} \boldsymbol{v}_{\boldsymbol{i}} \boldsymbol{v}_{\boldsymbol{j}}\right) \tag{7}
\end{equation*}
$$

Focusing on the coefficients of $\boldsymbol{v}_{\boldsymbol{i}} \boldsymbol{v}_{\boldsymbol{j}}$ in (7), when $i+j=l$ $\bmod (m+1)$, the sum of $\operatorname{coef}\left(\boldsymbol{v}_{\boldsymbol{i}} \boldsymbol{v}_{\boldsymbol{j}}\right)$ is the sum of $a_{i} a_{j}^{\prime}$. And this result equals the coefficients of $x^{l}$ also from (6). Thus, the theorem is proved.

Now, by using Theorem 2, we can perform a linear transformation from

$$
\begin{aligned}
& \left(\operatorname{coef}\left(\boldsymbol{v}_{\boldsymbol{0}}\right), \operatorname{coef}\left(\boldsymbol{v}_{\mathbf{1}}\right), \cdots, \operatorname{coef}\left(\boldsymbol{v}_{\boldsymbol{m}}\right)\right. \\
& \quad \operatorname{coef}\left(\boldsymbol{v}_{\mathbf{1}} \boldsymbol{v}_{\mathbf{2}}\right), \operatorname{coef}\left(\boldsymbol{v}_{\mathbf{1}} \boldsymbol{v}_{\mathbf{3}}\right), \cdots, \operatorname{coef}\left(\boldsymbol{v}_{\boldsymbol{m}-\mathbf{1}} \boldsymbol{v}_{\boldsymbol{m}}\right) \\
& \left.\quad \operatorname{coef}\left(\boldsymbol{v}_{\mathbf{1}}^{2}\right), \operatorname{coef}\left(\boldsymbol{v}_{\mathbf{2}}^{2}\right), \cdots, \operatorname{coef}\left(\boldsymbol{v}_{\boldsymbol{m}}^{2}\right)\right)
\end{aligned}
$$

to

$$
\left(\operatorname{coef}\left(x^{0}\right), \operatorname{coef}\left(x^{1}\right), \cdots, \operatorname{coef}\left(x^{m}\right)\right)
$$

denoted by $\left(k_{2}+m\right) \times k$ matrix $X$, where $k_{2}=\binom{m}{0}+\binom{m}{1}+$ $\binom{m}{2}$.

After merging Steps 1 and 2, we obtain

$$
\operatorname{coef}\left(x^{l}\right)=g_{l}\left(f_{i j}\left(c_{0}, c_{1}, \cdots, c_{n-1}, c_{0}^{\prime}, c_{1}^{\prime}, \cdots, c_{n-1}^{\prime}\right)\right)
$$

## Step 3: Re-encoding of $\operatorname{RM}(1, m)$

Here, the $k \times n$ generator matrix $G$ is multiplied with $V X$ to obtain a new codeword of the first-order RM code that corresponds to the resulting codeword obtained for the multiplication of the two messages, $a(x) a^{\prime}(x) \bmod x^{m+1}-1$.

## Combining Steps 1-3

In case of addition, clearly, the codeword of the message $a(x)+a^{\prime}(x)$ is $\boldsymbol{c} \oplus \boldsymbol{c}^{\prime}$. However, for multiplication, it is divided into three steps called bootstrapping.

## Let

$$
\begin{aligned}
& \boldsymbol{z}=\left(c_{0} c_{0}^{\prime}, c_{1} c_{1}^{\prime}, \cdots, c_{n-1} c_{n-1}^{\prime},\left(c_{0}+c_{2^{0}}\right)\left(c_{0}^{\prime}+c_{2^{0}}^{\prime}\right),\right. \\
& \left.\quad\left(c_{0}+c_{2^{1}}\right)\left(c_{0}^{\prime}+c_{2^{1}}^{\prime}\right), \cdots,\left(c_{0}+c_{2^{m-1}}\right)\left(c_{0}^{\prime}+c_{2^{m-1}}^{\prime}\right)\right)
\end{aligned}
$$

Then, the new codeword $\boldsymbol{c}_{\boldsymbol{n e w}}$ in $\mathrm{RM}(1, m)$, corresponding to $a(x) a^{\prime}(x) \bmod x^{m+1}-1$, is given as

$$
\boldsymbol{c}_{\boldsymbol{n e w}}=\boldsymbol{z} \cdot V \cdot X \cdot G
$$

Finally, we can determine the codeword $\boldsymbol{c}_{\text {new }}$ in $\mathrm{RM}(1, m)$, corresponding to the message $a(x) a^{\prime}(x) \bmod$ $x^{m+1}-1$, by using $\boldsymbol{c}, \boldsymbol{c}^{\prime}$, and the $(n+m) \times n$ matrix, $T=V \cdot X \cdot G$.

Note: In fact, there exist a few all-zero rows in $V$ for some row indices. This is because we do not use every case listed in Theorem 1 in Step 1. Only $c_{n-1-2^{i-1}-2^{j-1}} c_{n-1-2^{i-1}-2^{j-1}}^{\prime}$, $c_{n-1-2^{i-1}} c_{n-1-2^{i-1}}^{\prime}, c_{n-1-2^{j-1}} c_{n-1-2^{j-1}}^{\prime}$, and $c_{n-1} c_{n-1}^{\prime}$ are used for Cases 1-1), 1-2), 2-1), and 2-2). Thus, for the rest of $c_{i}$ and $c_{i}^{\prime}$, we have all-zero rows in $V$ and we add $\left(c_{0}+c_{2^{0}}\right)\left(c_{0}^{\prime}+c_{2^{0}}^{\prime}\right),\left(c_{0}+c_{2^{1}}\right)\left(c_{0}^{\prime}+c_{2^{1}}^{\prime}\right), \cdots$, and $\left(c_{0}+c_{2^{m-1}}\right)\left(c_{0}^{\prime}+c_{2^{m-1}}^{\prime}\right)$ to the last $m$ elements in $\boldsymbol{z}$.

## C. EXAMPLE

To help understand the homomorphic computation of the first-order RM codes, $\mathrm{RM}(1, m)$, we present an example of an $\operatorname{RM}(1,4)$ code. First, we determine the matrix $V$ as

$$
V=\left(\begin{array}{lllllllllllllll}
0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 1 & 0 & 0 & 1 & 0 & 1 & 1 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 1 & 0 & 0 & 1 & 0 & 1 & 0 & 1 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 1 & 0 & 0 & 1 & 0 & 0 & 1 & 1 & 0 & 0 & 0 & 0 & 0 \\
0 & 1 & 0 & 0 & 0 & 1 & 1 & 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\
1 & 1 & 1 & 1 & 1 & 1 & 1 & 1 & 1 & 1 & 1 & 0 & 0 & 0 & 0 \\
0 & 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 & 0 \\
0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 \\
0 & 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 \\
0 & 0 & 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1
\end{array}\right) .
$$

This matrix is obtained by merging Cases 1-1), 1-2), 2-1), and 2-2), whose size is $20 \times 15$. In this example, the $0,1,2$, 4 , and 8-th rows are '0s.'

Then, in Step 2, we can obtain the relations between $\operatorname{coef}\left(x^{l}\right)$ and $\operatorname{coef}\left(\boldsymbol{v}_{\boldsymbol{i}} \boldsymbol{v}_{\boldsymbol{j}}\right)$ as

$$
\begin{aligned}
& \operatorname{coef}\left(x^{0}\right)=\operatorname{coef}\left(\boldsymbol{v}_{\mathbf{0}}^{2}\right)+\operatorname{coef}\left(\boldsymbol{v}_{\mathbf{1}} \boldsymbol{v}_{\mathbf{4}}\right)+\operatorname{coef}\left(\boldsymbol{v}_{\mathbf{2}} \boldsymbol{v}_{\mathbf{3}}\right) \\
& \operatorname{coef}\left(x^{1}\right)=\operatorname{coef}\left(\boldsymbol{v}_{\mathbf{0}} \boldsymbol{v}_{\mathbf{1}}\right)+\operatorname{coef}\left(\boldsymbol{v}_{\mathbf{2}} \boldsymbol{v}_{\mathbf{4}}\right)+\operatorname{coef}\left(\boldsymbol{v}_{\mathbf{3}}^{2}\right) \\
& \operatorname{coef}\left(x^{2}\right)=\operatorname{coef}\left(\boldsymbol{v}_{\mathbf{0}} \boldsymbol{v}_{\mathbf{2}}\right)+\operatorname{coef}\left(\boldsymbol{v}_{\mathbf{1}}^{2}\right)+\operatorname{coef}\left(\boldsymbol{v}_{\mathbf{3}} \boldsymbol{v}_{\mathbf{4}}\right) \\
& \operatorname{coef}\left(x^{3}\right)=\operatorname{coef}\left(\boldsymbol{v}_{\mathbf{0}} \boldsymbol{v}_{\mathbf{3}}\right)+\operatorname{coef}\left(\boldsymbol{v}_{\mathbf{1}} \boldsymbol{v}_{\mathbf{2}}\right)+\operatorname{coef}\left(\boldsymbol{v}_{\mathbf{4}}^{2}\right) \\
& \operatorname{coef}\left(x^{4}\right)=\operatorname{coef}\left(\boldsymbol{v}_{\mathbf{0}} \boldsymbol{v}_{\mathbf{4}}\right)+\operatorname{coef}\left(\boldsymbol{v}_{\mathbf{1}} \boldsymbol{v}_{\mathbf{3}}\right)+\operatorname{coef}\left(\boldsymbol{v}_{\mathbf{2}}^{2}\right)
\end{aligned}
$$

From Theorem 2, the corresponding matrix $X$ is given as

$$
X=\left(\begin{array}{lllll}
1 & 0 & 0 & 0 & 0 \\
0 & 1 & 0 & 0 & 0 \\
0 & 0 & 1 & 0 & 0 \\
0 & 0 & 0 & 1 & 0 \\
0 & 0 & 0 & 0 & 1 \\
0 & 0 & 0 & 1 & 0 \\
0 & 0 & 0 & 0 & 1 \\
1 & 0 & 0 & 0 & 0 \\
1 & 0 & 0 & 0 & 0 \\
0 & 1 & 0 & 0 & 0 \\
0 & 0 & 1 & 0 & 0 \\
0 & 0 & 1 & 0 & 0 \\
0 & 0 & 0 & 0 & 1 \\
0 & 1 & 0 & 0 & 0 \\
0 & 0 & 0 & 1 & 0
\end{array}\right),
$$

where the matrix size is $15 \times 5$. For Step 3 , we obtain the
$5 \times 16$ generator matrix $G$ from (1) as

$$
G=\left(\begin{array}{llllllllllllllll}
1 & 1 & 1 & 1 & 1 & 1 & 1 & 1 & 1 & 1 & 1 & 1 & 1 & 1 & 1 & 1 \\
1 & 0 & 1 & 0 & 1 & 0 & 1 & 0 & 1 & 0 & 1 & 0 & 1 & 0 & 1 & 0 \\
1 & 1 & 0 & 0 & 1 & 1 & 0 & 0 & 1 & 1 & 0 & 0 & 1 & 1 & 0 & 0 \\
1 & 1 & 1 & 1 & 0 & 0 & 0 & 0 & 1 & 1 & 1 & 1 & 0 & 0 & 0 & 0 \\
1 & 1 & 1 & 1 & 1 & 1 & 1 & 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0
\end{array}\right)
$$

Then, by multiplying these three matrices, we obtain a matrix $T$ with size of $20 \times 16$ as

$$
T=\left(\begin{array}{llllllllllllllll}
0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\
1 & 1 & 0 & 0 & 1 & 1 & 0 & 0 & 1 & 1 & 0 & 0 & 1 & 1 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\
1 & 0 & 1 & 0 & 1 & 0 & 1 & 0 & 1 & 0 & 1 & 0 & 1 & 0 & 1 & 0 \\
1 & 1 & 1 & 1 & 1 & 1 & 1 & 1 & 1 & 1 & 1 & 1 & 1 & 1 & 1 & 1 \\
0 & 1 & 1 & 0 & 0 & 1 & 1 & 0 & 1 & 0 & 0 & 1 & 1 & 0 & 0 & 1 \\
0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\
1 & 1 & 1 & 1 & 1 & 1 & 1 & 1 & 1 & 1 & 1 & 1 & 1 & 1 & 1 & 1 \\
1 & 1 & 1 & 1 & 1 & 1 & 1 & 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 1 & 1 & 1 & 1 & 0 & 0 & 1 & 1 & 0 & 0 & 0 & 0 & 1 & 1 \\
1 & 1 & 1 & 1 & 0 & 0 & 0 & 0 & 1 & 1 & 1 & 1 & 0 & 0 & 0 & 0 \\
0 & 1 & 1 & 0 & 1 & 0 & 0 & 1 & 0 & 1 & 1 & 0 & 1 & 0 & 0 & 1 \\
0 & 1 & 0 & 1 & 1 & 0 & 1 & 0 & 1 & 0 & 1 & 0 & 0 & 1 & 0 & 1 \\
1 & 1 & 1 & 1 & 1 & 1 & 1 & 1 & 1 & 1 & 1 & 1 & 1 & 1 & 1 & 1 \\
0 & 1 & 1 & 0 & 0 & 1 & 1 & 0 & 0 & 1 & 1 & 0 & 0 & 1 & 1 & 0 \\
0 & 0 & 1 & 1 & 0 & 0 & 1 & 1 & 1 & 1 & 0 & 0 & 1 & 1 & 0 & 0 \\
0 & 1 & 0 & 1 & 1 & 0 & 1 & 0 & 0 & 1 & 0 & 1 & 1 & 0 & 1 & 0 \\
0 & 0 & 0 & 0 & 1 & 1 & 1 & 1 & 1 & 1 & 1 & 1 & 0 & 0 & 0 & 0
\end{array}\right) .
$$

Now, we obtain a new codeword $\boldsymbol{c}_{\boldsymbol{n e w}}$ of the first-order RM code by multiplying $T$ on the right of the vector $\boldsymbol{z}$. Thus, $\boldsymbol{c}_{\text {new }}$ corresponds to the codeword of the message multiplication polynomial $a(x) a^{\prime}(x) \bmod x^{5}-1$ in $\mathrm{RM}(1,4)$, as given in Table 2, where we have presented three examples.

TABLE 2: Examples with RM $(1,4)$ code

|  | Example 1) | Example 2) | Example 3) |
| :---: | :---: | :---: | :---: |
| $\boldsymbol{a}$ | $(01000)$ | $(00010)$ | $(00011)$ |
| $\boldsymbol{a}^{\prime}$ | $(01000)$ | $(00010)$ | $(00011)$ |
| $\boldsymbol{c}$ | $(1010101010101010)$ | $(1111000011110000)$ | $(0000111111110000)$ |
| $\boldsymbol{c}^{\prime}$ | $(1111000011110000)$ | $(1111111100000000)$ | $(1100110000110011)$ |
| $\boldsymbol{a}_{\boldsymbol{p m}}$ | $(00001)$ | $(00100)$ | $(11101)$ |
| $\boldsymbol{z}$ | $(1010000010100000$ | $(1111000000000000$ | $(0000110000110000$ |
|  | $0000)$ | $0000)$ | $0001)$ |
| $\boldsymbol{a}_{\boldsymbol{n e w}}$ | $(00001)$ | $(00100)$ | $(11101)$ |
| $\boldsymbol{c}_{\boldsymbol{n e w}}$ | $(11111100000000)$ | $(1100110011001100)$ | $(1010010110100101)$ |

For message vectors $\boldsymbol{a}$ and $\boldsymbol{a}^{\prime}$, we have $\boldsymbol{c}$ and $\boldsymbol{c}^{\prime}$. Then, we determine a vector $z$ and perform Steps 1 and 2, which are the matrices $V$ and $X$. Thus, we obtain a new message vector " $\boldsymbol{a}_{\text {new }}$ " and this corresponds to the polynomial multiplication of two messages, $a(x) a^{\prime}(x) \bmod x^{5}-1$, also denoted as " $\boldsymbol{a}_{\boldsymbol{p m}}$." Finally, we obtain a new codeword $\boldsymbol{c}_{\boldsymbol{n e w}}$ of the first-order RM code from the generator matrix $G$.

## IV. CONCLUSION AND FUTURE WORKS

In this paper, we suggested a transformation method, called bootstrapping, which facilitates the homomorphic multiplication of the first-order RM codes while preserving the order of the RM codes after the computation (addition and multiplication). Furthermore, we created a relation between the proposed codeword multiplication $\boldsymbol{c} \odot \boldsymbol{c}^{\prime}$ and the multiplication of two messages. We employed three steps for performing the bootstrapping. In Step 1, we expressed the coefficients of $\boldsymbol{v}_{\boldsymbol{i}} \boldsymbol{v}_{\boldsymbol{j}}$ as the components of the codewords $c_{0}, c_{1}, \cdots, c_{n-1}, c_{0}^{\prime}, c_{1}^{\prime}, \cdots$, and $c_{n-1}^{\prime}$. In Step 2 , we represented the coefficients of $x^{l}$ by the coefficients of $\boldsymbol{v}_{\boldsymbol{i}} \boldsymbol{v}_{\boldsymbol{j}}$. Thus, by merging these two steps, we constructed a relation between the codeword components and coefficients of $x^{l}$, which are the components of message polynomial multiplication. We encoded this process by multiplying the generator matrix in Step 3 to obtain the corresponding codeword as the first-order RM code.
As future works, we will consider the homomorphic computation of higher-order RM codes. Moreover, we plan to implement the computation in the presence of noise, which can be useful in homomorphic cryptography.

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JINKYU CHO received his B.S. degree in electronic engineering from Sogang University, Seoul, South Korea, in 2017, and he is currently pursuing a Ph.D. degree in electrical engineering and computer science from Seoul National University, Seoul, South Korea. His current research interests include cryptography and error-correcting codes.


YOUNG-SIK KIM (M’09) received the B.S., M.S., and Ph.D. degrees in electrical engineering and computer science from Seoul National University in 2001, 2003, and 2007, respectively. He joined the Semiconductor Division, Samsung Electronics, where he performed research and development of security hardware IPs for various embedded systems, including modular exponentiation hardware accelerator (called Tornado 2MX2) for RSA and elliptic curve cryptography in smart card products and mobile application processors of Samsung Electronics until 2010. He is currently an Associate Professor with Chosun University, Gwangju, South Korea. He is also a submitter for two candidate algorithms (McNie and pqsigRM) in the first round for the NIST Post Quantum Cryptography Standardization. His research interests include post-quantum cryptography, IoT security, physical layer security, data hiding, channel coding, and signal design. He is selected as one of 2025's 100 Best Technology Leaders (for Crypto-Systems) by the National Academy of Engineering of Korea.


JONG-SEON NO (S'80-M'88-SM'10-F'12) received the B.S. and M.S.E.E. degrees in electronics engineering from Seoul National University, Seoul, South Korea, in 1981 and 1984, respectively, and the Ph.D. degree in electrical engineering from the University of Southern California, Los Angeles, CA, USA, in 1988. He was a Senior MTS with Hughes Network Systems from 1988 to 1990. He was an Associate Professor with the Department of Electronic Engineering, Konkuk University, Seoul, from 1990 to 1999. He joined the Faculty of the Department of Electrical and Computer Engineering, Seoul National University, in 1999, where he is currently a Professor. His current research interests include error-correcting codes, sequences, cryptography, LDPC codes, interference alignment, and wireless communication systems. He became an IEEE Fellow through the IEEE Information Theory Society in 2012. He was a recipient of the IEEE Information Theory Society Chapter of the Year Award in 2007. From 1996 to 2008, he served as the Founding Chair for the Seoul Chapter of the IEEE Information Theory Society. He was a General Chair of Sequence and Their Applications 2004, Seoul. He also served as a General Co-Chair for the International Symposium on Information Theory and Its Applications 2006 and the International Symposium on Information Theory 2009, Seoul.

