# $\chi$ perbp: a Cloud-based Lightweight Mutual Authentication Protocol

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Abstract. Alongside the development of cloud computing and Internet of Things(IoT), cloud-based RFID is receiving more attention nowadays. Cloud-based RFID system is specifically developed to providing real-time data that can be fed to the cloud for easy access and instant data interpretation. Security and privacy of constrained devices in these systems is a challenging issue for many applications. To deal with this problem, we propose  $\chi$  perbp, a lightweight authentication protocol based on  $\chi$  per component.  $\chi$  per is a hardware/software friendly component that can be implemented using bit-wise operations. To evaluate the performance efficiency of our proposed scheme, we implement the  $\chi$  perbp scheme on a FPGA module Xilinx Kintex-7 using the hardware description language VHDL. Our security and cost analysis of the proposed protocol shows that the proposed protocol provides desired security against various attacks, in a reasonable cost. Also, formal security evaluation using BAN logic and Scyther tool indicates its security correctness. Besides, we analyse the security of a related protocol which has been recently proposed by Fan et al. It is a cloud-based lightweight mutual authentication protocol for RFID devices in an IoT system. Although they have claimed security against active and passive adversaries, however, our detailed security analysis in this paper demonstrates major drawbacks of this protocol. More precisely, the proposed attack disclose the tag's secrets efficiently. Given the tag's secrets, any other attack will be trivial.

**Keywords:** IoT; Authentication; Security analysis; Desynchronization Attack; Tag Impersonation Attack; Reader Impersonation Attack

#### 1 Introduction

Cloud computing is growing rapidly as the next generation platform for computation, with applications in approximately any area because of its performance, high availability, least cost and many others. On the other hand, in recent years, the use of radio frequency identification (RFID) has increased across a range of different industries such as retail industry, healthcare, transportation and etc. due to its inherent benefits. However, the wide distribution of RFID systems may threaten the security of both businesses and consumers. A cloud-based RFID system, as depicted in Figure 1, is typically composed of three components, namely a tag, a reader and a cloud server. The RFID tag is typically a small device that utilizes low-power radio waves to receive, store, and transmit data to nearby readers and allows users to automatically identify and track inventory and assets. It is comprised of a microchip or integrated circuit (IC) with a small memory to store the object's identity and data, a small antenna and a low power battery(in active tags, passive tags have no power). The RFID reader is a scanner which has more computation and storage resource than the tag and placed in a fixed location to interrogate the tag. The cloud server has considerable resources and in fact, it is the brain of an RFID system which operates as a data processor that manages, controls, and stores the data from the tags and readers.



Fig. 1: A Cloud-Based RFID System

Providing secure communication between these components is regarded as one of the main issues in the RFID systems. In order to satisfy this goal, the authentication protocol of a tag is used in the RFID systems. Authentication protocol is a method to authenticate a remote device like an RFID tag by a reader over an insecure communication channel. Cloud-based authentication is a solution that is quick-to-deploy, easily managed, and support extensive authentication methods. The most common challenge to employ an authentication protocol in such systems is that the tags typically have limited storage and computing resources to support standard cryptographic algorithm such as RSA, ECC, and etc. In addition, an authentication protocol must be secure against various common attacks such as impersonation, replay, de-synchronization and etc. attacks.

The contribution of this paper contains two main folds:

- First, we analyze the Fan *et al.* [17] scheme (called Timestamp-permutation) and show that the proposed scheme is vulnerable to secret disclosure attack. This attack disclose the value of  $ID_i$  and its encrypted value  $E_1(ID_i)$ . Given these values, an adversary can perform other known attacks such as desynchronization, traceability and so on.
- Second, to address this concern, we proposed an improved lightweight authentication protocol(called  $\chi perbp$ ) for IoT applications. We prove the security of the  $\chi perbp$  through formal and informal analysis. At the end, to evaluate the performance efficiency of our proposed scheme, we implement the  $\chi perbp$  scheme on a FPGA module Xilinx Kintex-7 using the hardware description language VHDL and compare the synthesis results with some lightweight schemes.

#### 2 Related works

The evolution of IoT technology drives researchers to design secure and reliable authentication protocol for low-cost RFID systems. However, many challenges arise from using lightweight authentication protocols in RFID systems. For example, some of the proposed schemes are vulnerable to one or more security attacks [2,33,18] and some of them are inefficient in terms of processing time [29,21].

Hoque *et al.* [20] proposed a serverless, forward secure and untraceable authentication protocol for RFID tags. They claimed that their scheme safeguards both tag and reader against almost all major attacks without the intervention of server. However, Deng *et al.* [12] showed that the proposed scheme is vulnerable to de-synchronization attack. They addressed the weakness of the Hoque *et al.* scheme and proposed an improved serverless authentication scheme. In [24], Li *et al.* analyzed the Deng *et al.* scheme and pointed out that this scheme cannot resist location tracking attack, and also its tag searching method is low efficient. Tan *et al.* [32] proposed an authentication protocol that provides comparable protection against known attacks without needing a central authority. However recently, in [34], Wei *et al.* showed that the scheme is vulnerable to denial of service, de-synchronization, and tracking attacks.

In [13], Dhillon *et al.* proposed an authentication scheme for the Internet of Multimedia Things(IoMT) environments. They declared that the scheme is robust and can resist significant security attacks. However, Mahmood *et al.*[25] showed that it is vulnerable to user masquerading attacks and a stolen verifier attack. Besides, their scheme also violates the anonymity and traceability of a user.

More recently, Fan *et al.* [17] proposed a lightweight cloud-based authentication protocol called Timestamp-permutation for IoT systems. The proposed scheme uses only simple operations such as rotation, permutation, concatenation and a symmetric encryption algorithm. Therefore, it's well suited for using in low-cost applications such as RFID systems. They claimed that the proposed scheme is secure against various known attacks, but in this paper, we show that it is vulnerable to disclosure attack. This attack can disclose the secret information stored in a tag such as the identity  $ID_i$  and its encrypted value  $E_1(ID_i)$ .

#### 3 Timestamp-permutation protocol

In this section, we give briefly description of Timestamp-permutation protocol [17]. This protocol consists of two phases: 1-Initialization 2-Authentication. We represent the notations used in this article in Table 1 and a brief description of Timestamp-permutation scheme in Figure 2. The timestamps in this protocol are based on reader's current time. Before considering this protocol, we need to introduce some definitions.

**Definition 1.** Let A, B are two n-bits strings, where

 $A = a_1 a_2 \dots a_n, a_i \in \{0, 1\}, i = 1, 2, \dots, n$ 

$$B = b_1 b_2 \dots b_n, b_i \in \{0, 1\}, i = 1, 2, \dots, n$$

and  $C = A \oplus B$  where  $C = c_1 c_2 ... c_n$ ,  $c_i \in \{0, 1\}$ , i = 1, 2, ..., n. Moreover let

$$b_{k_1}, b_{k_2}, \dots, b_{k_m} = 1$$
  
 $b_{k_{m+1}}, b_{k_{m+2}}, \dots, b_{k_n} = 0$ 

where  $1 \le k_1 < k_2 < ... < k_m \le n$  and  $1 \le k_{m+1} < k_{m+2} < ... < k_n \le n$ . The function Per(A, B) is defined as following:

$$Per(A, B) = c_{k_1} c_{k_2} \dots c_{k_m} c_{k_n} c_{k_{n-1}} \dots c_{k_{m+2}} c_{k_{m+1}}$$

**Definition 2.** Let wt(B) is the Hamming weight of B, where  $0 \le wt(B) \le n$ . The function Rot(A, B) is defined as: A is left routed wt(B) bits.

Table 1: Notation used in this paper

Notation	Description
$\mathcal{T}_i$	the <i>i</i> -th RFID tag
C	the cloud server
$\mathscr{R}$	the RFID reader
$\mathcal{A}$	the adversary
$ID_i$	the identity of $\mathcal{T}_i$
Per(A, B)	the permutation
Rot(A, B)	the rotation
$\theta()$	the obscuring the timestamp
$E_1()ackslash D_1()$	the symmetric encryption\decryption algorithm using a key shared between the readers
	the symmetric encryption decryption algorithm
$E_2() \setminus D_2()$	using a key shared between the readers and cloud
$(X)_L$	the left half of $X$
$(X)_R$	the right half of $X$
$X \ll i$	rotate $X$ left by $i$ positions
$X \ggg i$	rotate $X$ right by $i$ positions
$\lfloor X \rfloor_i$	assuming $X = x_1 x_2 \dots x_n$ , then $\lfloor X \rfloor_i = x_{i+1} \dots x_n$
$\lceil X \rceil_i$	assuming $X = x_1 x_2 \dots x_n$ , then $\lceil X \rceil_i = x_1 \dots x_i$
$\bar{X}^i$	assuming $X = x_1 x_2 \dots x_n$ , then $\overline{X}^i = x_1 \dots x_{i-1} \overline{x}_i \dots x_n$

#### 3.1 Initialization Phase

We suppose that this phase is conducted in a secure environment. This phase includes the following steps:

- 1.  $\mathcal{T}_i$  stores timestamp  $T_t$ , the unique identity  $ID_i$  which is assigned by the system and its encryption value  $E_1(ID_i)$ .
- 2.  $\mathcal{R}$  has the keys of two symmetric encryption algorithms  $E_1$  and  $E_2$ .
- 3. C stores the encrypted value of each tag's identity and the corresponding timestamps which are followed by a bit "0" or "1". This mark bit is exploited to record which timestamp is more likely to be synchronized with the tag. C only has the key of the second symmetric encryption algorithm  $E_2$ .

#### 3.2 Authentication Phase

- 1. The reader  $\mathcal{R}$  generates a timestamp  $T_r$  and sends it to the tag  $\mathcal{T}_i$ .
- 2. Upon receiving  $T_r$ , the tag computes

$$M_1 = Rot(E_1(ID_i), E_1(ID_i) \oplus T_t)$$
$$M_2 = Per(M_1, E_1(ID_i) \oplus T_r)$$

and sends the messages  $\{M_2, \theta(T_t), T_r\}$  to  $\mathcal{R}$ . Then the reader forwards the messages to  $\mathcal{C}$ .

- 3. The cloud C searches in its database for timestamp  $T_t$  which matches  $\theta(T_t)$ . Then it looks for  $E_1(ID_i)$  which matches  $Per(M_1, E_1(ID_i) \oplus T_r)$  in the result of the first search. If  $E_1(ID_i)$  exists, two states may occur:
  - If the mark bit of  $T_t$  is "1", the timestamp marked "0" will be replaced by  $T_r$ .
  - If the mark bit of  $T_t$  is "0", the last certification may not end normally.  $T_r$  will be stored and the previous timestamps will not be deleted.

Then C computes  $M_3 = E_2(E_1(ID_i)||T_t||T_r)$  and sends it to  $\mathcal{R}$ .

- 4.  $\mathscr{R}$  computes  $D_2(E_1(ID_i)||T_t||T_r)$  to get  $\{E_1(ID_i), T_t, T_r\}$ . If it matches with  $Per(M_1, E_1(ID_i) \oplus T_r)$  then  $\mathscr{R}$  authenticates C. Then the reader decrypts  $E_1(ID_i)$  and computes  $M_4 = Rot(ID_i, ID_i \oplus T_t), M_5 = Per(M_4, ID_i \oplus T_r)$  and sends  $(M_5)_L$  to  $\mathcal{T}_i$ .
- 5. Upon receiving,  $\mathcal{J}_i$  compares  $(M_5)_L$  with  $(M'_5)_L = (Per(M_4, ID_i \oplus T_r))_L$ , if it matches, the tag authenticates the reader and replaces timestamp  $T_t$  with  $T_r$ . Then it sends  $(M'_5)_R = (Per(M_4, ID_i \oplus T_r))_R$  to  $\mathcal{R}$ .
- 6. If  $(M'_5)_R$  matches with  $(M_5)_R$  then  $\mathcal{R}$  authenticates  $\mathcal{T}_i$  and sends  $M_6 = E_2(E_1(ID_i)||T_r)$  to  $\mathcal{C}$ .
- 7. C computes  $E_2(E_1(ID_i)||T_r)$  and compares it with  $M_6$ . If they matches, C authenticates  $\mathcal{R}$  and updates its database as following:
  - Change the mark bit of timestamp  $T_r$  to "1".
  - Delete the timestamps except  $T_r$ .



Fig. 2: Timestamp-permutation protocol

#### 4 Cryptanalysis of Timestamp-permutation protocol

In this section, we analyze the security of the Timestamp-permutation protocol against various attacks. The proposed attacks are based on the observations below:

- 1.  $\mathcal{T}_i$  does not contribute to the session randomness. Hence, as far as it has not updated its timestamp, its response to identical challenge will be the same.
- 2. On a session of protocol between a legitimate  $\mathcal{R}$  and  $\mathcal{T}_i$ , in Step 1,  $\mathcal{R}$  generates a timestamp  $T_r$  and sends it to  $\mathcal{T}_i$  and in Step 5,  $\mathcal{T}_i$  stores it as a new  $T_t$ . Hence, a passive adversary  $\mathcal{A}$  who monitors the transferred messages of a session over public channel knows the next value of  $T_t$  which is used by  $\mathcal{T}_i$ .

3. Let  $A = a_1 a_2 \dots a_n$ ,  $B = b_1 b_2 \dots b_n$  and wt(B) = w. Given  $Per(A, B) = x_1 x_2 \dots x_n$ , then :

*if* 
$$b_1 = 1 : Per(A, \bar{B}^1) = x_2 \dots x_w x_{w+1} \dots x_n \bar{x}_1$$
  
*if*  $b_1 = 0 : Per(A, \bar{B}^1) = \bar{x}_n x_1 x_2 \dots x_w x_{w+1} \dots x_{n-1}$ 

On the other word:

$$if \ b_1 = 1 : Per(A, \bar{B}^1) = (Per(A, B) \lll 1) \oplus 1$$
$$if \ b_1 = 0 : Per(A, \bar{B}^1) = (Per(A, B) \oplus 1) \ggg 1$$

Following this property, given Per(A, B) and  $Per(A, \overline{B}^1)$ , one can determine the value of  $b_1$ .

#### 4.1 Secret disclosure attack

Following the observation 1,  $\mathcal{T}_i$  does not generate any random number. Therefore, the values of  $T_t$  and  $M_1 = Rot(E_1(ID), E_1(ID) \oplus T_t)$  remains unchanged until  $\mathcal{T}_i$ participates in a success session with the reader. According to the observation 2, assume that  $\mathcal{A}$  has eavesdropped the last successful session between  $\mathcal{T}_i$  and  $\mathcal{R}$ and knows the stored value  $T_t$ . Then the adversary  $\mathcal{A}$  can retrieve  $E_1(ID)$  as following:

- 1. Let  $E_1(ID) = e_1 e_2 ... e_n$  and  $ID = id_1 id_2 ... id_n$
- 2.  $\mathcal{A}$  impersonates  $\mathcal{R}$  by selecting  $T_r \in \{0,1\}^n$  and sending it to  $\mathcal{T}_i$ .
- 3. Upon receiving  $T_r$ , the tag computes  $M_1$ ,  $M_2$  and sends the messages  $\{M_2, \theta(T_t), T_r\}$  to  $\mathcal{R}$ .

$$M_1 = Rot(E_1(ID), E_1(ID) \oplus T_t)$$

$$M_2 = Per(M_1, E_1(ID) \oplus T_r)$$

- 4.  $\mathcal{A}$  stores  $M_2$ , and sends  $\bar{T}_r^1$  to  $\mathcal{T}_i$ .
- 5. Upon receiving  $\overline{T}_r^1$ , the tag computes  $M_1$  and  $M'_2 = Per(M_1, E_1(ID) \oplus \overline{T}_r^1)$ and returns  $\{M'_2, \theta(T_t), \overline{T}_r^1\}$ .
- 6. if  $M'_2 = M_2 \ll 1$  then  $e_1 = 1$  otherwise if  $M'_2 = M_2 \gg 1$  then  $e_1 = 0$ .
- 7. Following this approach, given the value of  $[E_1(ID)]_{i-1}$ ,  $\mathcal{A}$  determines  $e_i$  as follows:
  - (a)  $\mathcal{A}$  impersonates the reader by selecting  $T_r \in \{0,1\}^n$  such that  $[T_r]_{i-1} \oplus [E_1(ID)]_{i-1} = \{1\}^{i-1}$  and sending it to  $\mathcal{T}_i$ .
  - (b) Upon receiving  $T_r$ , the tag computes  $M_1$  and  $M_2 = Per(M_1, E_1(ID) \oplus T_r)$  and returns  $\{M_2, \theta(T_t), T_r\}$  to the expected  $\mathcal{R}$ .
  - (c)  $\mathcal{A}$  stores  $M_2$ , and sends  $\overline{T_r^i}$  to  $\mathcal{T}_i$ .
  - (d) Upon receiving  $\overline{T}_r^i$ , the tag computes  $M_1$  and  $M'_2 = Per(M_1, E_1(ID) \oplus \overline{T}_r^i)$  and returns  $\{M'_2, \theta(T_t), \overline{T}_r^i\}$  to  $\mathcal{R}$ , which is indeed  $\mathcal{A}$ .

(e) if  $\lfloor M'_2 \rfloor_{i-1} = (\lfloor M_2 \rfloor_{i-1} \ll 1) \oplus 1$  then  $e_i = 1$  otherwise if  $\lfloor M'_2 \rfloor_{i-1} =$  $(|M_2|_{i-1} \oplus 1) \gg 1$  then  $e_i = 0$ .

In the following, we describe how an adversary  $\mathcal{A}$  can retrieve the whole bits of ID.

1.  $\mathcal{A}$  eavesdrops N information sessions of the protocol between  $\mathcal{T}_i$  and legitimate  $\mathscr{R}$  and blocks the response message  $(M_5)_L$ . Hence, the  $T_t$  is not updated and the adversary  $\mathcal{A}$  has  $\{T_r^j, T_t, E_1(ID), M_2^j, (M_5^j)_L\}_{i=1}^{j=N}$ , where

$$M_5^j = Per(Rot(ID, ID \oplus T_t), ID \oplus T_r^j)$$
(1)

2. Given  $(M_5)_L$ ,  $T_t$  and  $T_r$ , the only unknown value in Equation 1 is the *ID*'s bits. To simplify the index formulation, we remove the indices r, 5 and L for  $T_r$  and  $(M_5)_L$  respectively. Let

$$T = t_1 t_2 \dots t_n \text{ and } \mathbb{T} = \{T_1, \dots, T_N\}$$

 $M = m_1 m_2 ... m_{\frac{n}{2}}$  and  $\mathbb{M} = \{M_1, ..., M_N\}$ 

Hence,  $\mathcal{A}$  can find the *ID*'s bits as following: - Suppose that the LSB bit of the  $\mathbb{T}_1^1 = \{T_{k_1}, ..., T_{k_{l_1}}\}$  is "1" and the LSB bit of the  $\mathbb{T}_1^0 = \{T_{k_{l_1+1}}, ..., T_{k_N}\}$  is "0". We know that the LSB bit of the values  $Rot(ID, ID \oplus T_t)$  and ID are fixed, therefore if the LSB bit of  $\mathbb{M}_1^1 = \{M_{k_1}, ..., M_{k_{l_1}}\}$  all are the same or the LSB bit  $\mathbb{M}_1^0 =$  $\{M_{k_{l_1+1}}, ..., M_{k_N}\}$  are not the same, then we conclude that the  $id_1 = 0$ , otherwise the  $id_1 = 1$ .

Given  $t_1 \oplus id_1$ , there is only two possible bit positions in M that can be occupied due to  $t_2 \oplus id_2$ . To make the process easier to understand, we modify the elements of the set  $\mathbb{M}$  as the following:

• If  $id_1 = 0$  then we shift the elements of the set  $\mathbb{M}_1^1 = \{M_{k_1}, ..., M_{k_{l_1}}\}$ one position to the left and put an indicator "x" into their MSB.



(a) Elements of the set  $\mathbb{M}_1^1$ 

(b) Elements of the set  $\mathbb{M}_1^0$ 

Fig. 3: Case 
$$id_1 = 0$$

• Otherwise, if  $id_1 = 1$ , we do that for elements of the set  $\mathbb{M}_1^0 =$  $\{M_{k_{l_1+1}}, ..., M_{k_N}\}.$ 



(a) Elements of the set  $\mathbb{M}_1^1$ 

(b) Elements of the set  $\mathbb{M}_1^0$ 

Fig. 4: Case  $id_1 = 1$ 

We remain the name of elements of the set  $\mathbb M$  unchanged after this modification.

- Let assume that the the second bit of the  $\mathbb{T}_2^1 = \{T_{k'_1}, ..., T_{k'_{l_2}}\}$  is "1" and the second bit of the  $\mathbb{T}_2^0 = \{T_{k'_{l_2+1}}, ..., T_{k'_N}\}$  is "0". Given that second bit of the values  $Rot(ID, ID \oplus T_t)$  and ID are fixed, therefore if the LSB bit of  $\{M_{k'_1}, ..., M_{k'_{l_2}}\}$  all are the same or the LSB bit  $\{M_{k'_{l_2+1}}, ..., M_{k'_N}\}$ are not the same, then we conclude that the  $id_2 = 0$ , otherwise the  $id_2 = 1$ . Similarly, if  $id_2 = 0$  then we shift the elements of the set  $\mathbb{M}_2^1 = \{M_{k'_1}, ..., M_{k'_{l_2}}\}$  one position to the left and put an indicator "x" into their MSB. Otherwise, if  $id_2 = 1$  we do that for elements of the set  $\mathbb{M}_2^0 = \{M_{k'_{l_2+1}}, ..., M_{k'_N}\}$ . We remain the name of elements of the set  $\mathbb{M}$ unchanged after this modification.
- We continue this method until the left half bits of the ID are determined (because according to the Timestamp-permutation protocol, we only have the left half of the  $M_5$ ). To determine the half right bits, we remove the  $M_j$ s from the set  $\mathbb{M}$  which whole of bit positions are occupied with "x" and replace them with new session information  $(M_5)_L$ s. On average we expect to still have  $\frac{N}{2}$  of Ms in the set  $\mathbb{M}$  where we are determining the value of  $id_n$ .

Given ID and  $E_1(ID)$ , any other attacks such as tag/reader impersonation attack, traceability attack, de-synchronization attack and so on will be trivial.

<b>Algorithm 1:</b> Disclosure attack algorithm to find the encrypted
value $E_1(ID)$
<b>Data:</b> Timestamp $T_r$
<b>Result:</b> The encrypted value $E_1(ID) = e_1e_2e_n$
1 Select $T_r$ ;
<b>2</b> Send $T_r$ and $\overline{T}_r^1$ to $\mathcal{T}_i$ and store its response $M_2$ and $M'_2$
respectively;
<b>3</b> if $(M'_2 = (M_2 \lll 1) \oplus 1)$ then
$e_1 = 1;$
5 else
<b>6</b> $[e_1 = 0;$
7 for $i=2$ to 128 do
<b>s</b> Select $T_r \in \{0,1\}^n$ such that
$[T_r]_{i-1} \oplus [(E_1(ID)]_{i-1} = \{1\}^{i-1} \text{ and send it and } \overline{T_r}^i \text{ to } \mathcal{T}_i;$
9 <b>if</b> $(\lfloor M'_2 \rfloor_{i-1} = (\lfloor M_2 \rfloor_{i-1} \ll 1) \oplus 1)$ then
10 $e_i = 1;$
11 else
12 $e_i = 0;$

Algorithm 2: Disclosure attack algorithm to find the identity ID**Data:** Timestamp  $T_r, (M_5)_L$ **Result:** The identity  $ID = id_1id_2...id_n$ 1 Eavesdrop  $\{(T_r^j, (M_5^j)_L)\}_{j=1}^{j=N};$ 2 for i=1 to  $\frac{n}{2}$  do Construct the sets  $(\mathbb{T}_i^1, \mathbb{M}_i^1), (\mathbb{T}_i^0, \mathbb{M}_i^0);$ 3 if (the LSB bits of  $\mathbb{M}^1_i$  all are the same or the LSB bits of  $\mathbb{M}^0_i$ 4 are not the same) then  $id_i = 0;$  $\mathbf{5}$ shift the elements of the set  $\mathbb{M}^1_i$  one position to the left ; 6 else 7  $id_i = 1$ ; 8 shift the elements of the set  $\mathbb{M}_i^0$  one position to the left; 9

#### 5 Improved protocol

The main drawback of the Fan *et al.* [17] scheme which leads to the disclosure attack, is the lack of a nonlinear function. Hence, it can not provide enough confusion, as a criteria to design a secure primitive. Following the Shannon's idea, any secure primitive should provide confusion and diffusion [3]. However, the proposed Per(Rot(.)) function only provides diffusion property. To add the confusion property into the previous scheme, we use a nonlinear function  $\chi$  which is used in the Keccak [4] algorithm in our improved scheme. Keccak was standardized as SHA-3 hash function by NIST.  $\chi$  function is an adjustable permutation for any odd value and we use a variant with 3 bits input-output. Using this nonlinear component, we introduce  $\chi per(A, B) : \{0, 1\}^{3w} \times \{0, 1\}^{3w} \rightarrow \{0, 1\}^{3w}$ as depicted in Figure 6, where each variable consist of 3 words and w denotes a word length.  $\chi per(.)$  is used to design a general function called  $\chi per^{z}(.)$ . Algorithm 3 describes  $\chi per^{z}(.)$ , which includes z call to  $\chi per(.)$ . The variables z and w provides trade off between efficiency and security. Our recommendations for w and z are w = 32 and  $z \ge 16$ . In A, the security of  $\chi per^{z}(.)$  function has been investigated against several known attacks.

Given  $\chi per^{z}(.)$ , we redesign the protocol of Fan *et al.* and call it  $\chi per$ bp, stands for  $\chi per$  based protocol.

#### 5.1 Initialization Phase of $\chi$ perbp

This phase of the improved protocol includes the following steps:

1.  $\mathcal{T}_i$  stores the timestamp  $T_t$ , the unique identity  $ID_i$  which is assigned by the system and its secret key value  $K_i$ , shared by C. We also assume that each tag is equipped with a  $\chi per^z(.)$  function.

- 2.  $\mathscr{R}$  has its identifier *RID* and its key  $K_r$ , shared with  $\mathscr{C}$ . The reader is equipped with  $\chi per^z(.)$ , a 48-bit PRNG(.) and a secure hash function H(.), e.g., PHOTON [19].
- 3. C stores the key and the identifier of  $\mathcal{R}$  and  $\mathcal{T}_i$ .

#### 5.2 Authentication Phase of $\chi$ perbp

The authentication phase of  $\chi per bp$  is defined as below:

- 1. The reader  $\mathcal{R}$  generates a random number  $R_r$  and sends it to the tag  $\mathcal{T}_i$ .
- 2. Upon receiving  $R_r$ , the tag computes two values  $R_t = \chi per^z((T_t || R_r), K_i)$ and  $M_t = \chi per^z(ID_i \oplus (R_r || (R_t)_R), K_i)$  and then sends the messages  $\{M_t, (R_t)_R\}$ to  $\mathcal{R}$ . Afterwards, it replaces the value  $T_t$  with  $(R_t)_L$  and stores it in its local memory.
- 3. The reader  $\mathcal{R}$  extracts its timestamp  $T_r$  and computes  $MAC_r = H(M_t || (R_t)_R ||R_r||K_r||T_r||RID)$ . Then it sends  $\{M_t, (R_t)_R, R_r, T_r, MAC_r\}$  to C.
- 4. The cloud *C* checks timestamp  $T_r$  to make sure it's in a reasonable delay time and searches in its database for the *RID*, based on the received  $MAC_r$ to authenticate the reader  $\mathcal{R}$ . Then, it searches in its database for a record of a tag which is matched to  $M_t$  to authenticate the tag  $\mathcal{J}_i$ . Next, *C* extracts its timestamp  $T_c$ , computes  $M_c = \chi per^z(ID_i, K_i \oplus (T_c || (R_t)_R))$ ,  $DI_i = ID_i \oplus$  $RID \oplus \chi per^z(T_c || T_r, K_r)$  and  $MAC_c = H(M_c || M_t || R_r || (R_t)_R || RID || ID_i || T_c)$ and sends  $\{MAC_c, DI_i, M_c, T_c\}$  to  $\mathcal{R}$ .
- 5.  $\mathscr{R}$  extracts the value  $ID_i$  from  $DI_i$  and verifies the received  $T_c$  and  $MAC_c$  to authenticate C and  $\mathcal{T}_i$ . Then, it computes  $M_r = \chi per^z(M_t \oplus M_c, ID_i)$  and sends  $\{M_c, M_r, T_c\}$  to  $\mathcal{T}_i$ .
- 6. Once received the message,  $\mathcal{T}_i$  verifies whether  $M_c \stackrel{?}{=} \chi per^z(ID_i, K_i \oplus (T_c || (R_t)_R))$  to authenticate  $\mathcal{C}$ . Then it authenticates the reader  $\mathcal{R}$  using  $M_r$ .



Fig. 5: Illustration of the authentication phase of  $\chi per$ bp



Fig. 6:  $C = \chi per(A, B)$ 



### 6 Security Analysis of the $\chi per$ bp Protocol

In this section, firstly we analyze the informal security of our proposed scheme against the attacks proposed in this paper and then, using formal security analysis under the broadly-accepted Burrows-Abadi-Needham (BAN) logic and an automated security analysis tool Scyther, we show that the  $\chi per$  bp protocol is secure against various known attacks. At the end of this section, we show the security comparison of the improved scheme with some relevant schemes in Table 4.

#### 6.1 Informal security analysis

**Replay attack** In this attack, an adversary tries to eavesdrop some communication information and resend them to the tag, reader or the server in another time. In the improved scheme  $\chi per$  bp, we use two random numbers  $R_t, R_r$  along with two timestamps  $T_r, T_c$  for each session to preventing the replay attack. **Impersonation attack** Assume an adversary tries to impersonate himself/herself as a legal tag to cloud server. He/she is not able to produce a valid request message  $M_t$  because the adversary needs to know the user's identity  $ID_i$  and shared password key  $K_i$  between the tag and the cloud. Also the adversary cannot impersonate himself/herself as a legal cloud server because he/she is not able to produce  $M_c$ . Therefore the  $\chi per$ bp scheme is secure against impersonate attack.

**Traceability and anonymity** In  $\chi per$  bp scheme, all transferred messages between three parties tag, reader and the cloud server include at least one of the random numbers  $R_t, R_r$  or timestamps  $T_r, T_c$  which are updated in each session. Therefore an adversary cannot trace a particular tag since tag's responses to a fixed query is always different at the valid sessions.

Secret disclosure attack The weakness of the Fan *et al.* scheme that deal to disclosure attack is the lack of a nonlinear function. In  $\chi perb$  scheme, we use  $\chi per^{z}(.)$  function which satisfies the confusion property significantly. Therefore an adversary is not able to carry out disclosure attack same as described in section 4.

**De-synchronization attack** In  $\chi per$  bp scheme, we use two timestamps  $T_r$ and  $T_c$  to synchronize the reader and cloud. The  $T_r$  value concatenates with  $\{M_t, (R_t)_R, R_r, K_r, RID\}$  and the  $T_c$  value concatenates with  $\{M_c, M_t, R_r, (R_t)_R, RID, ID_i\}$ , then both of them are hashed. Therefore the attacker can not change the values  $T_r$  and  $T_c$ , because he/she must compute the  $MAC_r$  and  $MAC_c$ , but he/she doesn't know the values of the  $ID_i, RID$  and  $K_r$ .

A man-in-the-middle attack The communications between the reader and the cloud are hashed, therefore if the attacker intercepts the messages  $\{T_r, M_t, R_r, (R_t)_R\}$ or  $\{DI_i, T_c, M_c\}$ , he/she cannot compute the  $MAC_r$  and  $MAC_c$  because he/she doesn't know the values of the  $ID_i, RID$  and  $K_r$ . Also, the tag verifies the received messages with  $\chi per$  function, so the  $\chi per$  by is secure against man-inthe-middle attack.

#### 6.2 Formal security analysis using BAN logic

To correct evaluate about the  $\chi per$ bp scheme, we use BAN Logic [8] proposed by Burrows, Abadi and Needham. The BAN logic provides a formal method for reasoning about the beliefs of principals in cryptographic protocols. From a practical viewpoint, the analysis of a protocol is performed as follows:

- Transform message into idealized logical formula
- State assumptions about original message
- Make annotated idealized protocols for each protocol statement with assertions

- Apply logical rules to assumptions and assertions
- Deduce beliefs held at the end of protocol

We present the notations and rules used in BAN logic proof in Table 2 and Table 3. The steps of our formal security analysis are as follows:

Notation	Description
$ A  \equiv X$	A believes X
$A \triangleleft X$	A receives X
$ A  \sim X$	A sends X
#(X)	X is fresh
$A \stackrel{k}{\longleftrightarrow} B$	A and B have a shared secret k
$\{X\}_k$	X is encrypted by the secret key k
$ A  \Rightarrow X$	A regulates X
$\langle X \rangle_k$	X is exclusive OR-ed with k
H(X)	Hash of X

Table 2: BAN logic notations

Table 3: BAN logic rules

Rule	Description
$R1: \frac{A \equiv A \stackrel{k}{\longleftrightarrow} B_{,A \triangleleft \{X\}_k}}{A \equiv B  \sim X}$	A believes that B has sent X to him/her when A believes that he/she shared key k with B and received the encrypted message $\{X\}_k$
$R2: \frac{A \equiv B \sim H(X), A\triangleleft X}{A \equiv B \sim X}$	A believes that B has sent X to him/her when A believes that B has sent hashed value $H(X)$
$R3: \frac{A \equiv B \sim(X,Y)}{A \equiv B \sim X}$	A believes that X has been sent by B when he/she believes B has sent (X,Y)
$R4: \frac{A \equiv \#(X)}{A \equiv \#(X,Y)}$	A believes that if X is fresh then $(X,Y)$ is fresh

- Step 1. All transmitted messages of the protocol: In this step, we list all transmitted messages of the  $\chi per$ bp scheme as bellow:

 $M1: \mathcal{R} \to \mathcal{T}_i: R_r, Query.$ 

$$\begin{split} M2: \mathcal{J}_i &\rightarrow \mathcal{R}: (R_t)_R = \chi per^z((T_t \| R_r), K_i), M_t = \chi per^z(ID_i \oplus (R_r \| (R_t)_R), K_i).\\ M3: \mathcal{R} &\rightarrow \mathcal{C}: MAC_r = H(M_t \| (R_t)_R \| R_r \| K_r \| T_r \| RID), M_t, R_r, (R_t)_R, T_r.\\ M4: \mathcal{C} &\rightarrow \mathcal{R}: M_c = \chi per^z(ID_i, K_i \oplus (T_c \| (R_t)_R)), MAC_c = H(M_c \| M_t \| R_r \| \| (R_t)_R \| RID \| ID_i \| T_c), DI_i = ID_i \oplus RID \oplus \chi per^z(T_c \| T_r, K_r), T_c.\\ M5: \mathcal{R} &\rightarrow \mathcal{I}_i: M_c, M_r = \chi per^z(M_t \oplus M_c, ID_i), T_c. \end{split}$$

- Step 2. Idealizing the messages of the protocol: In this step, using the BAN logic notations, we express idealized form of the messages in the previous step.

$$\begin{split} &IM1:\mathcal{T}_i\triangleleft R_r, Query.\\ &IM2:\mathcal{R}\triangleleft\{(R_t)_R,M_t\}_{K_i}.\\ &IM3:C\triangleleft H(M_t,(R_t)_R,R_r,K_r,T_r,RID),\{M_t,(R_t)_R\}_{K_i},T_r,R_r.\\ &IM4:\mathcal{R}\triangleleft\{M_c\}_{K_i},\{DI_i\}_{K_r},H(M_c,M_t,R_r,(R_t)_R,RID,T_c,ID_i),T_c.\\ &IM5:\mathcal{T}_i\triangleleft\{M_c\}_{K_i},\{M_r\}_{ID_i},T_c. \end{split}$$

- Step 3. Explicit assumptions: The explicit assumptions of the  $\chi perbp$  scheme are listed as following:

 $\begin{array}{l} A1: \mathscr{R} \mid \equiv \#(R_r).\\ A2: \mathscr{T}_i \mid \equiv \#(R_t).\\ A3: \mathscr{R} \mid \equiv \#(T_r).\\ A4: C \mid \equiv \#(T_c).\\ A5: \mathscr{T}_i \mid \equiv \mathscr{T}_i \xleftarrow{K_i} C.\\ A6: C \mid \equiv C \xleftarrow{K_i} \mathscr{T}_i.\\ A7: \mathscr{R} \mid \equiv \mathscr{R} \xleftarrow{K_r} C.\\ A8: C \mid \equiv C \xleftarrow{K_r} \mathscr{R}. \end{array}$ 

- Step 4. Security goals of the protocol: The security goals that the  $\chi perbp$  scheme must meet are as follows:

 $\begin{array}{l} G1: C|\equiv \mathcal{T}_i|\sim ID_i.\\ G2: C|\equiv \mathcal{R}|\sim RID.\\ G3: \mathcal{R}|\equiv C|\sim RID.\\ G4: \mathcal{R}|\equiv C|\sim ID_i.\\ G5: \mathcal{T}_i|\equiv C|\sim ID_i.\\ G6: \mathcal{T}_i|\equiv \mathcal{R}|\sim ID_i. \end{array}$ 

- Step 5. Proving the security goals of the protocol:

Result1: From the R1, A5, A3 and IM3, IM2, the goal G1 is proved. Result2: According to the R2, A8 and IM3, the goal G2 is proved. Result3: Given the R2, A1, A7 and IM4, the goal G3 is proved. Result4: According to the IM4, R1, R2, R3, A4 and A7, the goal G4 is proved. Result5: Given the IM5, A5 and R1, the goal G5 is proved.

Result6: Given the R1, R4, A2, A4, A7 and IM5, the goal G6 is proved.

#### 6.3 Automated verification through Scyther tool

We use Scyther tool [9] to verify the correctness and security of the  $\chi per$ bp scheme. Scyther is an automated security protocol analysis tool under the perfect cryptography assumption, in which it is assumed that the adversary learns nothing from the encrypted or hashed data. We describe the specification of a security protocol by a set of roles such as tag's role, reader's role and server's role. Roles are defined by a sequence of events such as sending or receiving of terms. Scyther's input language is SPDL, therefore we write  $\chi per$ bp scheme in SPDL language as depicted in B. To learn more about Scyther tool and SPDL language, we refer the reader to [10,9]. Report of Scyther tool, as depicted in Figure 7, shows that the  $\chi per$ bp scheme is secure against known attacks.

	SDA	ImA	DeA	RA	TA	FBSA	MIMA	AA
Ref [1]	$\checkmark$	$\checkmark$	$\checkmark$	$\checkmark$	Х	×	$\checkmark$	$\checkmark$
Ref [27]	$\checkmark$	$\checkmark$	$\checkmark$	$\checkmark$	Х	×	×	×
Ref [15]	×	×	$\checkmark$	$\checkmark$	×	$\checkmark$	$\checkmark$	$\checkmark$
Ref [16]	×	×	×	$\checkmark$	$\checkmark$	$\checkmark$	$\checkmark$	×
Ref [17]	×	×	×	$\times$	Х	×	×	×
$\chi per {\rm bp}$	$\checkmark$							
SDA:se	ecret	discle	sure	atta	ck			
ImA: in	npers	onati	on at	tack				
DeA: de	e-syne	chron	izatic	on at	tack	c .		
RA:rep	olay a	ttack						
TA: tra	ceabi	lity a	ttack					
FBSA:	forwa	rd-ba	nckwa	rd s	ecur	ity att	ack	
MIMA :	man	-in-m	iddle	atta	ck			
AA:an	onym	ity at	tack					

Table 4: Security comparison

	Improved	Tag	Improved,Tag1	Secret IDi	Ok	No attacks within bounds.
l			Improved,Tag2	Secret Ki	Ok	No attacks within bounds.
			Improved,Tag3	Niagree	Ok	No attacks within bounds.
			Improved,Tag4	Nisynch	Ok	No attacks within bounds.
			Improved,Tag5	Alive	Ok	No attacks within bounds.
			Improved,Tag6	Weakagree	Ok	No attacks within bounds.
		Reader	Improved,Reader1	Secret IDi	Ok	No attacks within bounds.
			Improved,Reader2	Secret Kr	Ok	No attacks within bounds.
			Improved,Reader3	Secret RID	Ok	No attacks within bounds.
			Improved,Reader4	Niagree	Ok	No attacks within bounds.
			Improved,Reader5	Nisynch	Ok	No attacks within bounds.
			Improved,Reader6	Alive	Ok	No attacks within bounds.
			Improved,Reader7	Weakagree	Ok	No attacks within bounds.
		CloudServer	Improved,CloudServer1	Secret IDi	Ok	No attacks within bounds.
			Improved,CloudServer2	Secret Ki	Ok	No attacks within bounds.
			Improved,CloudServer3	Secret Kr	Ok	No attacks within bounds.
			Improved,CloudServer4	Secret RID	Ok	No attacks within bounds.
			Improved, CloudServer 5	Niagree	Ok	No attacks within bounds.
C	one.					

Fig. 7: Scyther tool results

#### 6.4 Performance analysis

The  $\chi per^{b}$  scheme uses two main security functions: the  $\chi per^{z}(.)$  function and a hash function. In the tag side, which has limited resources, the  $\chi per^{z}(.)$ function only need to be implemented. We implement the  $\chi per^{z}(.)$  function on the FPGA module Xilinx Kintex-7 using the hardware description language VHDL. Synthesis and simulation of the HDL code is executed using Vivado v2018.3. As mentioned in section 5, security and performance of the  $\chi per^{z}(.)$ function depends on the two parameters w and z. We recommend w = 32 and  $z \geq 16$ , therefore, based on these values, we calculate the throughput, tp, and the throughput-area ratio, tp-area of the  $\chi per^{z}(.)$  algorithm by the following formula:

$$tp = \frac{Block\,size}{Cycles\,per\,block} \times Frequency(Mhz)$$

$$tp\text{-}area = \frac{tp}{Slice\ LUTs}$$

The throughput and implementation cost comparison of the  $\chi per^{z}(.)$  function with some lightweight encryption functions which are used in the lightweight authentication schemes is shown in Table 5. Furthermore, we also implement the Per(Rot(.)) function which acts as a major function in the Timestamppermutation protocol.

As shown in Table 5, the device utilization of the simulation after synthesis of the  $\chi per^{z}(.)$  is 460 look-up-tables (LUTs) and its clock rate (frequency) is 680(Mhz). Moreover,  $\chi per^{z}(.)$  function has the highest tp/area which shows that it is more lightweight than the others.

An RTL schematic of the  $\chi per(.)$  function is depicted in Figure 8. In this figure, the  $\chi per(.)$  function is represented in terms of logic gates such as AND, NAND, and OR. In this diagram, 96-bit plaintext (A = a1||a2||a3) and 96-bit secret key (B = b1||b2||b3) are inputs, and 96-bit C is the output.



Fig. 8: Logic diagram of the synthesized  $\chi per(.)$  function

Function	Area (LUT)	Frequency (Mhz)	Throughput (Mbps)	$\begin{array}{c} {\rm Throughput}/{\rm Area} \\ {\rm (Mbps}/{\rm LUT}) \end{array}$
SIMON-96	435	564	1041	2.39
SPECK-96	452	473	1622	3.59
PRESENT-80	311	542	1084	3.49
Blake	251	211	477	1.90
Keccak	393	159	864	2.19
Per(Rot(.))-80	904	244	81	0.08
$\chi per^{z}(.)$ -96	460	680	10880	23.65

Table 5: Throughput and implementation cost for various functions [14][22]

#### 7 Conclusion

In this paper, we analyzed the Timestamp-permutation protocol proposed by Fan *et al.* for IoT applications and showed that their scheme is vulnerable to disclosure attack. This attack can disclose all the secret information stored on a tag such as the identity of the tag  $ID_i$  and its encryption value  $E_1(ID_i)$ . This attack is practical because it requires at most 128 session information. This values can be used to other attacks such as impersonate attack, de-synchronization attack, replay attack and etc. The permutation function used in the Timestamppermutation scheme has not good confusion property and this weakness lead to the disclosure attack. To address this vulnerability, we use a nonlinear function called  $\chi per^z(.)$  and redesign the Timestamp-permutation scheme. We implement the  $\chi per^z(.)$  function on a Xilinx Kintex-7 FPGA using VHDL language and compare the implementation cost with some lightweight encryption functions. The security and performance comparison results of the  $\chi per$  by show that this protocol is well suited for resource-constrained environments such as RFID tags and sensor nodes.

As a limitation of  $\chi per$ bp, we should mention that to find the tag through the authentication phase, the server should search whole database. Although, the server could have enough computation resources, however, it is a shortcoming in any application for which scalability is important. Hence, as a future work, we suggest to improve this feature of the protocol. In addition,  $\chi per$  is a new primitive which can be used in any other protocol independent of  $\chi per$ bp. In this paper, we have shown its security against various attack, but we encourage other researchers to investigate its security independently.

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## A Security Analysis of $\chi per$ function

In this section, we present the results of our security analysis of  $\chi per$  against differential [6], linear [26], impossible differential [23,5] and zero-correlation [7] attacks. To investigate these attacks, we consider the  $\chi per$  function as three layers. Add-key, Non-linear (it is described with three AND and three XOR operation), and Mix-shift layers (see Figure 6). Note that to find a differential and linear characteristic the Add-key layer has no effect. Therefore, in these analyzes we can ignore it. Also, the action of the Non-linear layer can be described as parallel with a  $3 \times 3$  S-box. This S-box in hexadecimal notation is given by Table 6.

# Table 6: The 3-bit S-box used in $\chi per$ in hexadecimal form.

#### A.1 Differential/Linear Cryptanalysis

In order to argue for the resistance of  $\chi per$  against differential and linear attacks, we applied Mixed Integer Linear Programming (MILP) method as explained in [35,28,31] to search for differential and linear characteristics. The results are listed in Table 7.

	# rounds	1	2	3	4	5	6	7	8
29	Linear	1	3	6	11	19	24	28	32
w = 32	Differential	1	3	<b>6</b>	11	18	24	(32)	(37)

Table 7: Lowerbounds on the number of active S-boxes in  $\chi per$ . In case the MILP optimization was too long, we provide upper bounds between parentheses.

#### A.2 Impossible Differential characteristics

Impossible differential attack [23,5] finds two internal state differences  $\Delta_i$ ,  $\Delta_o$  such that  $\Delta_i$  is never propagated to  $\Delta_o$ . The attacker then finds many pairs of plaintext/ciphertext and key values leading to  $(\Delta_i, \Delta_o)$ . Those key values are wrong values, thus key space can be reduced. To search for impossible characteristics we applied MILP method based on the [11,30].

Our MILP model shows the longest impossible differential characteristics reach 6 rounds. The details of one of these characteristics can be seen in Table 8. Note that in this 8, the Input differential, Middle differential, and Output differential shows the differentials before S-box layer, after S-box layer, and after Mix-Shift layers, respectively. Also, the bits "0", "1", and "?" shows zero, active, and unknown differentials, respectively. To prove the impossibility of this differential, we use the following property that can be derived from the Differential Distribution Table (DDT) of  $\chi per$  S-box.

Fact 1 The S-box of  $\chi per$  has the following property:

- If the input difference of the S-box is 0x1 = 001, 0x2 = 010, and 0x3 = 100, then the output difference must be as ??1,?1?, and 1??, respectively, where the ? shows an unknown difference bit.

Round	Input differential	Middle differential	Output differential
$  \rightarrow$	00000000000000000000000000000000000000	00000000000000000000000000000000000000	00000000000000000000000000000000000000
7	00000000000000000000000000000000000000	007000007000077700077700 00700000700007770007000007700 00700000700007170007000	007700070007700077700077700 77700010700777077170707077700 0177007771777070777000777700
3	00770007770777770077700077700 777000107007770777	0022220222222222222222222222022222 2222200222222	
		22222222222222222222222222222222222222	77207777707777007777007777007077 777077770777700777700777700777 7720777770777700777700777707077
n (	77207777077770777707777070777 777077777077770777700777707077 77707777077770777700777707077	2000077700777200777200077700077700077 77207772007772007772000107000707 072071772070777200077700077700077	7000077000010007077007700007 700007200000700007
5	70000770000100070707070770007 70000770000070000707700107700007 70000770000070000707700707700007	70000770000010000000000000000000000000	000000?0000100000000000000000000000000
$\rightarrow$ 1	000000?0000100000000000000000 000000?00000?00000000	0000000000000100000000000000000000000	$\begin{array}{llllllllllllllllllllllllllllllllllll$

#### A.3 Zero-Correlation Linear Approximation

The zero-correlation attack is one of the cryptanalytic method introduced by Bogdanov and Rijmen [7]. The attack is based on linear approximations with zero correlation. To search for zero-correlation linear approximations, we applied the MILP method for  $\chi per$ . The longest zero-correlation linear approximation was obtained for 6 rounds of  $\chi per$  when w = 32. Table 9 shows an examples of this zero-correlation linear approximation. Note that in this table, the Input mask, Middle mask, and Output mask shows the linear masks before S-box layer, after S-box layer, and after Mix-Shift layers, respectively. Also, the bits "0", "1", and "?" shows zero, active, and unknown masks, respectively.

In the same way with impossible differential characteristics, Fact 1 is also true in linear mode and we have used it in Table 9.

Bound	Innut mask	Middle mask	Outmut mask
	000000000000000000000000000000000000000	000020000000000000000000000000000000000	000020000000000000000000000000000000000
$\downarrow$	000000000000000000000000000000000000000	000020000000000000000000000000000000000	000000000001000000000077000000
	000010000000000000000000000000000000000	000010000000000000000000000000000000000	000000000000000000000000000000000000
	000000000000000000000000000000000000000	0000200000200002000020000200	0020202020202020202002020200020200
2	0000000000010000000000770000000	000020000010000200200200	70007700777770007700700700700707
	000000000000000001000000000000000000000	0000700000070000100070770000700	00?0??0000?000?0??0000?00?00?10
	00202020202020202002020200200200	0202022220202222202022222200022222	777977777777777777777777777777777777777
e S	7000770077777000770070071000707	70707777070707070700777777000777	77777112771277777777777777777777777777
	00707700007000707700007007000710	70707770777707070770077777000717	0??????0??1????????????????????????????
	666666666666666666666666666666666666666	02202020202222020222200222202022220202222	70707700070707070700007710000100
က	<i>\$</i>	700777007070707070707070707070707070	70707700070710707700007770000700
	777777777777777777777777777777777777777	77777070777707777707777070777707777777	7070770001077070707700007170000700
	2020220002020202020200002210000100	00707070000000000700007010000100	000001000000000000000000000000000000000
0	70707700070710707700007770000700	?0000?0000010000?000000000000000000000	000002000000000000000000000000000000000
	70707700010770707700007170000700	00%01000010%0%0%0%0000000000%00	0000100000000000000000000000000000000
	000020000000000000000000000000000000000	000000000000000000000000000000000000000	000000000000000000000000000000000000000
$\stackrel{+}{\rightarrow} 1$	000000000000000000000000000000000000000	000000000000000000000000000000000000000	000000000000000000000000000000000000000
	000010000000000000000000000000000000000	000010000000000000000000000000000000000	000000000000000000000000000000000000000
	Table 9: A zero-correlation	ı linear approximation for 6 rounds $\gamma$	$\chi per$ when $w = 32$ .

# B Security Protocol Description Language model of the $\chi perbp$ scheme

usertype Timestamp; const XOR: Function; const Concatenate: Function; const Right: Function; const Left: Function; const Xper: Function; hashfunction H;

protocol Xperbp(Tag,Reader,CloudServer){ role Tag { const IDi,Ki ; var Mr,Mc; fresh Rr : Nonce; var Tr,Ts,Tt: Timestamp; recv-!Tt(Tag,Tag,Tt); recv-1(Reader,Tag,Rr); macro  $Rt = \{Concatenate(Tt, Rr)\}Ki;$ macro RRt = Right(Rt);macro Mt={XOR(IDi,Concatenate(Rr,RRt))}Ki; send-2(Tag,Reader,Mt,RRt); recv-5(Reader,Tag,Mc,Ts,Mr); macro Mc'={IDi}XOR(Ki,Concatenate(Ts,RRt)); macro  $Mr' = \{XOR(Mt,Mc)\}IDi;$ match(Mc,Mc'); match(Mr,Mr'); claim(Tag,Secret,IDi); claim(Tag,Secret,Ki); claim(Tag,Niagree); claim(Tag,Nisynch); claim(Tag,Alive); claim(Tag,Weakagree); } role Reader { const RID,Kr,Ki,IDi; var RRt,RtR,RtL,Mc,Mt,MACc,DIi; fresh Rr : Nonce; var Tt,Ts,Tr: Timestamp; recv-!Tr(Reader,Reader,Tr); send-1(Reader, Tag, Rr); recv-2(Tag,Reader,Mt,RRt); macro MACr=H(Concatenate(Mt,RRt,Rr,Kr,Tr,RID)); send-3(Reader,CloudServer,MACr,Tr,Mt,Rr,RRt); recv-4(CloudServer,Reader,Mc,DIi,Ts,MACc);

```
macro IDi'=XOR(DIi,RID,{Concatenate(Ts,Tr)}Kr);
macro MACc<sup>2</sup>=H(Concatenate(Mc,Mt,RRt,Rr,Ts,IDi<sup>2</sup>,RID));
match(MACc,MACc');
macro Mr = \{XOR(Mt,Mc)\}IDi;
send-5(Reader,Tag,Mc,Ts,Mr);
claim(Reader,Secret,IDi);
claim(Reader,Secret,Kr);
claim(Reader,Secret,RID);
claim(Reader,Niagree);
claim(Reader,Nisynch);
claim(Reader,Alive);
claim(Reader,Weakagree);
}
   role CloudServer{
const RID,Kr,IDi,Ki;
var RRt,RtR,RtL,Mt,MACr,DIi;
fresh Rr : Nonce;
var Ts, Tt, Tr: Timestamp;
recv-!Ts(CloudServer,CloudServer,Ts);
recv-3(Reader,CloudServer,MACr,Tr,Mt,Rr,RRt);
macro Mt'={XOR(IDi,Concatenate(Rr,RRt))}Ki;
macro MACr'=H(Concatenate(Mt,RRt,Rr,Kr,Tr,RID));
match(Mt,Mt');
match(MACr,MACr');
macro Mc={IDi}XOR(Ki,Concatenate(Ts,RRt));
macro MACc=H(Concatenate(Mc,Mt,RRt,Rr,Ts,IDi,RID));
macro DIi=XOR(IDi,RID,{Concatenate(Ts,Tr)}Kr);
send-4(CloudServer,Reader,Mc,DIi,Ts,MACc);
claim(CloudServer,Secret,IDi);
claim(CloudServer,Secret,Ki);
claim(CloudServer,Secret,Kr);
claim(CloudServer,Secret,RID);
claim(CloudServer,Niagree);
claim(CloudServer,Nisynch);
claim(CloudServer,Alive);
claim(CloudServer,Weakagree);
} }
```