# SECURELY COMPUTING PIECEWISE CONSTANT CODES

new algebraic complexity classes for boolean functions, and applications

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#### Abstract

Piecewise constant codes form an expressive and well-understood class of codes. In this work, we show that many piecewise constant codes admit exact coverings by polynomial-cardinality collections of hyperplanes. We prove that any boolean function whose "on-set" has been covered in just this manner can be evaluated by two parties with malicious security. This represents an interesting connection between covering codes, affine-linear algebra over prime fields, and secure computation. We observe that many natural boolean functions' on-sets admit expressions as piecewise constant codes (and hence can be computed securely). Our protocol supports secure computation on committed inputs; we describe applications in blockchains and credentials. We finally present an efficient implementation of our protocol.

### 1 Introduction

A classical problem in combinatorics entails exactly covering subsets of the discrete hypercube using hyperplanes. In this work, we describe a connection between this well-known combinatorial task and secure two-party computation. We show that any cube subset  $S \subset \{0,1\}^n$  equipped with an exact cover by hyperplanes—in the sense that  $S = \bigcup_{i=0}^{m-1} H_i \cap \{0,1\}^n$  for hyperplanes  $\{H_i\}_{i=0}^{m-1}$  over a prime field  $\mathbb{F}_q$ —admits in turn a corresponding secure two-party protocol, which features, moreover, an additional crucial commitment-consistency guarantee. Our protocol is efficient when the covering cardinality m grows polynomially in the dimension n. We thoroughly investigate which subsets  $S \subset \{0,1\}^n$  are polynomially coverable by hyperplanes; in the process, we define and characterize two key new complexity classes.

Piecewise constant codes (see e.g. [CHLL97, § 3.3]) are a large and tractable class of codes, with a rich combinatorial structure. Each such code  $S \subset \{0,1\}^n$  is expressed with the aid of a positive integer partition  $n = n_0 + \cdots + n_{t-1}$ , and a certain multidimensional,  $(n_0 + 1) \times \cdots \times (n_{t-1} + 1)$ -sized integer array; the piecewise constant codes S (with respect to this particular partition) are identified exactly by "filling in" certain cells within this array. Crucially, many properties of the resulting code can be straightforwardly read off from the placement of these filled cells.

Our first sequence of results shows that many piecewise constant codes admit polynomial-cardinality hyperplane coverings, and hence are amenable to our protocol. We proceed in the following way. We isolate a certain key structure within the multidimensional array associated to a piecewise constant code, which we call a "quasicube". In a central lemma (Lemma 3.9 below), we show that the cube subset  $C \subset \{0,1\}^n$  represented by any particular quasicube can be also be expressed as a hyperplane "intersection pattern"  $C = H \cap \{0,1\}^n$ , for an appropriate hyperplane  $H \subset \mathbb{F}_q^n$  over any sufficiently large prime field (in fact, it's enough that q have n bits). It follows immediately (see Theorem 3.11) that every "compact" piecewise constant code  $S \subset \{0,1\}^n$ —specifically, every code whose cell representation can be covered by polynomially many quasicubes (and, as a special case, every code with only polynomially many filled cells)—can be represented as a polynomial-cardinality union  $S = \bigcup_{i=0}^{m-1} H_i \cap \{0,1\}^n$  of intersection patterns. We also give evidence that this characterization is tight, in the sense that subsets  $S \subset \{0,1\}^n$  which don't admit compact representations of this form also lack efficient hyperplane representations (see Example 3.15, Lemma 3.16 and Theorem 3.17).

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We next introduce several new cryptographic protocols, which, in conjunction, serve to securely compute with commitment-consistency any set  $S \subset \{0,1\}^n$  expressed as a union  $S = \bigcup_{i=0}^{m-1} H_i \cap \{0,1\}^n$  of intersection patterns. Our protocol requires  $O(\log m)$  rounds,  $O(n \cdot m)$  computation, and O(m) communication; in particular, it is efficient when m grows polynomially in n. In light of this fact, we introduce two key complexity classes—called  $\mathbf{H}$  and  $\mathbf{Co-H}$ —consisting of those boolean functions whose on-sets and off-sets, respectively, admit polynomial-cardinality coverings by affine hyperplanes (see Definitions 3.2 and 3.3).

The exact characterization of the complexity classes  $\mathbf{H}$  and  $\mathbf{Co}$ - $\mathbf{H}$  is an extraordinarily difficult problem. In a series of results, we achieve a rather complete characterization of  $\mathbf{H}$  and  $\mathbf{Co}$ - $\mathbf{H}$ , as they relate to more classical classes in circuit complexity. Our study of piecewise constant codes establishes a number of positive inclusion results; in Subsection 3.2, we show that many familiar boolean functions have on-sets or off-sets expressible as "compact" piecewise constant codes (that is, codes which satisfy the hypothesis of Theorem 3.11). Applying that theorem—together with a number of further techniques—we show, for example, that  $\mathbf{\Sigma_2} \subset \mathbf{H}$  and  $\mathbf{\Pi_2} \subset \mathbf{Co}$ - $\mathbf{H}$  (Theorem 3.13) and that  $\mathbf{H} \not\subset \mathbf{AC}^0$  and  $\mathbf{Co}$ - $\mathbf{H} \not\subset \mathbf{AC}^0$  (Corollary 3.25). We also exhibit efficient, concrete hyperplane representations for a variety of function families, including those decided by depth-two circuits (again Theorem 3.13), symmetric functions (Theorem 3.23), integer comparators (Example 3.28), assessors of the disjointness of sets (Example 3.14) and of the equality of strings (Example 3.27), and, of course, the indicator functions of piecewise constant codes (Example 3.29).

We also present various negative containment results on the classes  $\mathbf{H}$  and  $\mathbf{Co}$ - $\mathbf{H}$ . Exploiting very recent mathematical work of Diamond and Yehudayoff [DY21], we establish the non-inclusions  $\mathbf{\Pi_2} \not\subset \mathbf{H}$  and  $\mathbf{\Sigma_2} \not\subset \mathbf{Co}$ - $\mathbf{H}$  (see Theorem 3.17 below); we derive as corollaries the further non-inclusions  $\mathbf{AC}^0 \not\subset \mathbf{H}$  and  $\mathbf{AC}^0 \not\subset \mathbf{Co}$ - $\mathbf{H}$  and the non-equality  $\mathbf{H} \neq \mathbf{Co}$ - $\mathbf{H}$  (see Corollaries 3.19 and 3.20). We moreover prove that  $\mathbf{\Sigma_3} \not\subset \mathbf{H} \cup \mathbf{Co}$ - $\mathbf{H}$  and  $\mathbf{\Pi_3} \not\subset \mathbf{H} \cup \mathbf{Co}$ - $\mathbf{H}$  (see Theorem 3.21), thereby showing that there exist depth-three circuits whose on-sets and off-sets simultaneously fail to be efficiently coverable by hyperplanes (see also Corollary 3.22). Finally, we prove the upper containments  $\mathbf{H} \subset \mathbf{NC}^1$  and  $\mathbf{Co}$ - $\mathbf{H} \subset \mathbf{NC}^1$  (see Theorem 3.30).

#### 1.1 Core cryptographic protocool

In Section 4, we give an efficient, maliciously secure, commitment-consistent, two-party protocol for the classes  $\mathbf{H}$  and  $\mathbf{Co-H}$ . Our protocol involves the use of public-key primitives of prime order q; it can be securely instantiated under the DDH assumption alone. (Though our techniques appear to generalize readily to the multiparty setting, we refrain from treating it explicitly, because of the additional logistical complexity which that setting imposes.)

We sketch here the rough idea of our main protocol, which we specify explicitly in Protocol 4.18. We begin with an even integer n and a function  $f: \{0,1\}^n \to \{0,1\}$ ; for notational simplicity, we assume that  $f_n$  in  $\mathbf{H}$ . The parties  $P_0$  and  $P_1$ , with respective inputs  $\mathbf{x}_0$  and  $\mathbf{x}_1$  in  $\{0,1\}^{n/2}$ , say, begin by additively  $\mathbb{F}_q$ -secret-sharing each of their input bits individually. Each party, for each of its input bits, sends one additive share of that bit to the opposite party in the clear, and moreover gives the other party a random homomorphic encryption of the remaining share (under an additively shared, jointly owned public key). Each party moreover proves—using a protocol of Groth and Kohlweiss [GK15, Fig. 1]—that its inputs are indeed bits; each party simultaneously proves, using a standard protocol, that these latter bits give exactly the binary representation of an appropriate prior, committed value.

Upon completing this initial exchange, the parties hold complementary additive shares of each of the input bits  $(x_0, \ldots, x_{n-1})$  of the joint argument  $\mathbf{x} \in \{0, 1\}^n$ ; they also hold random encryptions of the other party's vector of shares. At this point, they may evaluate the sequence of hyperplanes  $H_0, \ldots, H_{m-1}$  covering  $f^{-1}(1)$ , both on their plaintext shares and, simultaneously, on their ciphertexts representing the other party's shares. In this way, they obtain respective additive sharings of the outputs under the hyperplanes  $\{H_i\}_{i=0}^{m-1}$  of their joint input, as well as encryptions of the opposite party's shares of these outputs (which serve to "check the other party's work").

The hypothesis that  $f^{-1}(1) = \bigcup_{i=0}^{m-1} H_i \cap \{0,1\}^n$ , now, implies exactly that  $f(\mathbf{x}) = 1$  if and only if at least one of the parties' now-held additive output sharings would yield zero if it were reconstructed. We observe that, to determine whether any such reconstruction to zero would take place, the parties may securely multiply their m additively shared outputs. Assuming that the resulting output is moreover multiplied by a further shared random scalar, its equality with zero reflects exactly whether  $f(\mathbf{x}) = 1$  (and nothing more). We thus turn to the problem of secure, commitment-consistent iterated modular multiplication.

Interestingly, two-multiplicand secure two-party multiplication has received extensive recent attention, in connection with threshold ECDSA signing; indeed, it plays a central role in the two-party signing protocol of Doerner, Kondi, Lee and shelat [DKLs18], and is also used in Lindell, Nof and Ranellucci [LNR18, § 6.1]. Specifically, the underlying multiplication protocol [DKLs18, Prot. 8]—which is private, but cannot guarantee consistency with already-held ciphertexts—yields, together with a higher-level protocol [LNR18, Prot. 4.7], an overall protocol which guarantees privacy and consistency with prior ciphertexts.

The fact that our parties need to conduct  $\Theta(m)$  secure multiplications—as opposed to just one (or a constant number)—raises significant new challenges. We observe that the parties may multiply their m shared outputs in a tree-like manner, in  $O(\log m)$  rounds, using a subtle recursive application of the multiplication procedures [DKLs18, Prot. 8] and [LNR18, Prot. 4.7]. Indeed, in each round, they may vectorize a number of multiplications, handling a single layer of the tree. On the one hand, we use an arbitrary-order variant of [DKLs18, § VI. D.] to atomically handle each full layer's underlying scalar multiplications. On the other hand, we adapt and extend [LNR18]'s two-multiplicand consistency protocols to our hierarchical setting. We observe that the product protocol [LNR18, Prot. A.3] acts asymmetrically on its arguments (and, in particular, requires that the parties hold openings only of *one* of its multiplicands). Our protocol accordingly asymmetrically treats the parties' even-indexed and odd-indexed tree nodes; in particular, after assuming by induction that openings exist for each even-indexed multiplicand, we perform the reconstruction steps [LNR18, Prot. 4.7 (2) (c) – (4) (a)] only at those adjacent leaf-pairs whose *parent* node occupies an even index in *its* layer. Our approach significantly bests the efficiency of the naïve strategy (in which reconstruction takes place at every leaf-pair). We believe that the resulting protocol, Protocol 4.8, is of independent interest.

#### 1.2 Concrete efficiency

In Subsection 4.4, we describe a concrete implementation of our full protocol, in which f is specialized, for the sake of example, to a certain integer comparator function (see Example 3.28). Our protocol is practical, and runs over a WAN in about as much wall time as a private cryptocurrency transaction takes to generate (see e.g. [Dia21, § I] for an overview). Specifically, on the function  $f: \{0,1\}^{64} \to \{0,1\}$  which compares two 32-bit unsigned integers, our protocol runs in about 2.5 seconds of wall time over a WAN, and requires exchanging about 1,500 kilobytes. The majority of our protocol's bandwidth burden is inherited from the multiplication subprotocol [DKLs18, Prot. 8]. We give further details in Subsection 4.4.

#### 1.3 Commitment-consistent secure computation

Interestingly, our protocol—because of its close link with public-key operations—offers commitment-consistency essentially for free. Commitment-consistent—or "committed"—two-party computation offers both malicious security and mutual assurance that the parties' inputs are consistent with explicit prior commitments. This capability is powerful; for example, Jarecki and Shmatikov [JS07, § 1] observe that a "secure committed 2PC protocol is a much more useful tool than a standard 2PC protocol", because such a protocol "makes it easy to ensure that multiple instances of these protocols are executed on consistent inputs, for example as prescribed by some larger protocol." Our protocol works with any off-the-shelf homomorphic commitment (or encryption) scheme defined over a group of prime order. We believe that our protocol is the first to offer this capability. (One may, in theory, obtain homomorphic commitment-consistency generically, by encoding the commitment function within an explicit circuit; this task is unfeasible in practice.)

Commitment-consistency is discussed sporadically throughout the secure multiparty computation literature. Lindell and Rabin [LR17] note that an initial "input commitment" phase is "the norm in all known protocols", though mention in a footnote that "In some cases, it is more subtle and the inputs are more implicitly committed; e.g., via oblivious transfer. However, this is still input commitment." We argue, here, that the *explicitness* of the commitment makes a difference. That is, protocols which guarantee consistency against *external*, explicitly supplied commitments are significantly more powerful than those which do not. The reason is exactly that articulated by Jarecki and Shmatikov [JS07, § 1]: When a protocol solicits commitments only implicitly, and "freshly", during each execution—as opposed to drawing them from an external source—there is no way to guarantee consistency across executions (or with *any* larger protocol).

We survey possible applications of commitment-consistency below.

#### 1.3.1 Secure computation over private account balances

A private payment scheme specifies a privacy-preserving representation of value, as well as a protocol by which this value may be transferred, which itself moreover guarantees both privacy (regarding amounts transferred, the identities of transactors, or both) and soundness (e.g., conservation of value). Zerocash [BSCG+14] and Monero [NMt16] are classic examples in the "UTXO model"; an "account-based" approach was developed in Zether [BAZB20] and Anonymous Zether [Dia21]. Private payment protocols work naturally with blockchains (which serve to preserve their state and effect transaction verification).

In a key illustration of the utility of its commitment-consistency, our protocol allows two parties to run secure computations over hidden monetary values enshrined within some larger, ongoing private payment protocol. This feature is perhaps especially appealing in account-based systems like Anonymous Zether, where users' holdings are "consolidated" into single accounts (as opposed to being dispersed across UTXOs).

We note that many existing zero-knowledge proof constructions explicitly target committed values; we recall for example those of Groth–Kohlweiss [GK15], Bünz et al. [BBB+18], and Diamond [Dia21]. These latter protocols, naturally, appear routinely in blockchains, where their commitment-consistency plays a central role. Philosophically, our work extends the "commitment-native" tradition initiated by these protocols to the setting of two-party computation, and promises analogous applications.

#### 1.3.2 Secure computation over credentials

Direct anonymous attestation is a powerful and complex cryptographic paradigm, in which platforms are issued credentials by certain authorities, and may unforgeably and anonymously attest to these credentials. Each credential, more specifically, contains a secret identifier, together with a number of attributes; a platform can selectively disclose its credential's attributes in any given presentation. We refer to Camenisch, Drijvers, and Lehmann for a comprehensive treatment [CDL16].

It remains currently unfeasible for two holders of such credentials to securely compute over the attributes concealed within their credentials (while mutually assuring each other of consistency with these credentials). Our protocol's commitment-consistency makes this capability almost immediate.

In fact, our protocol is moreover compatible with the unlinkability property central to these schemes; more precisely, each party may couple its execution of our protocol with a standard verifiable presentation of its credential (successive such presentations can be linked only when the presenter wants them to be). For example, in the direct anonymous attestation scheme of [CDL16], a "credential" is essentially a vector of scalars, together with a "BBS+" signature over that vector (this signature can be procured even when some or all of the vector's underlying quantities are hidden). A presentation of such a credential reveals some of its underlying vector's components, and moreover proves knowledge of its associated signature. It is straightforward to attach to such a presentation further commitments, which provably contain precisely those messages which were hidden during the presentation. These latter commitments can be linked to the inputs of a secure computation, using our protocol.

#### 1.4 Prior work

The study of "intersection patterns" between hyperplanes and the discrete unit cube goes back at least to Littlewood and Offord. Treating a finite-field analogue of the Littlewood-Offord problem, Griggs [Gri93, Cor. 1] shows that, for q not too small, every affine hyperplane  $H \subset \mathbb{F}_q^n$  with nonzero coefficients satisfies  $|H \cap \{0,1\}^n| \leq \binom{n}{\lfloor n/2 \rfloor} = \Theta(\frac{1}{\sqrt{n}} \cdot 2^n)$  (this bound is the best possible, attained for example by  $\sum_{i=0}^{n-1} x_i = \lfloor \frac{n}{2} \rfloor$ ).

The problem of exactly covering cube subsets by means of collections of hyperplanes has appeared throughout a handful of prior works. A classic paper of Alon and Füredi shows that no fewer than n hyperplanes (over any field) can cover the particular set  $S = \{0,1\}^n - \{(0,\ldots,0)\}$ ; as n hyperplanes clearly suffice, this result is the best possible. Aaronson, Groenland, Grzesik, Johnston, and Kielak [AGG<sup>+</sup>21] study various questions around exact hyperplane coverings. For example, they estimate the worst-case number of hyperplanes required to cover any set  $S \subset \{0,1\}^n$ , as S ranges throughout all such sets (and n is fixed). Though they consider hyperplanes over  $\mathbb{R}$ , their results largely carry over to the case of finite fields. Recent work of Diamond and Yehudayoff [DY21] answers a question directly pertinent to our setting; it proves, in particular, that a certain concrete function can be covered only using exponentially many hyperplanes. We make extensive use of this result in Subsection 3.2 below.

An important progenitor of our work appears in the form of Wagh, Gupta, and Chandran [WGC19, Alg. 3]. That protocol allows two *semi-honest* parties and a non-colluding, semi-honest third server to compare a secret-shared integer with a fixed public integer. Though they do not express it in these terms, their method actually entails covering the on-set of the *fixed-threshold* comparator function with affine hyperplanes, and evaluating these hyperplanes "over secret-share", before handing the resulting outputs to the third party, who reconstructs them and reports whether a zero is present. Their protocol lacks malicious security, and requires a third party; moreover, it treats only one function.

Jarecki and Shmatikov [JS07] describe a maliciously secure, commitment-consistent two-party protocol. Their protocol works only with a Camenisch–Shoup-style commitment scheme, itself based on Paillier-like groups of unknown order. The protocol of Frederiksen, Pinkas and Yanai [FPY18] internally invokes an additively homomorphic commitment scheme (of known prime order); on the other hand, it does so only to construct *random* commitments, which are formed into multiplication triples during an initial preprocessing phase. That protocol does not obviously support the use of externally committed inputs.

## 2 Definitions and Notation

By the "natural numbers", represented by the symbol  $\mathbb{N}$ , we shall mean the *positive integers*. That a number q has n bits means that it resides in  $\{2^{n-1}, \ldots, 2^n - 1\}$ . Bertrand's postulate, a corollary of a weak form of the prime number theorem, implies that primes  $q \in \{2^{n-1}, \ldots, 2^n - 1\}$  necessarily exist for each n (see e.g. Montgomery and Vaughan [MV06, § 2.2]).

#### 2.1 Linear and affine algebra

We refer to Cohn [Coh82] for preliminaries on algebra.

We write q for an odd prime, and  $\mathbb{F}_q$  for the finite field of order q (see e.g. [Coh82, § 6.3]). We have the standard notions of vector spaces over  $\mathbb{F}_q$  (see e.g. [Coh82, § 4.1]) and of  $\mathbb{F}_q$ -homomorphisms, or maps, between vector spaces (see [Coh82, § 4.2]). A hyperplane is a non-degenerate affine-linear functional  $H: \mathbb{F}_q^n \to \mathbb{F}_q$  (see Cohn [Coh82, § 4.8]). Each hyperplane admits an expression  $H: (x_0, \ldots, x_{n-1}) \mapsto a_0 \cdot x_0 + \cdots + a_{n-1} \cdot x_{n-1} - v$ , for appropriate field elements  $a_0, \ldots, a_{n-1}, v$  in  $\mathbb{F}_q$ . We often identify hyperplanes H with their nullsets  $\{\mathbf{x} \in \mathbb{F}_q^n \mid H(\mathbf{x}) = 0\} \subset \mathbb{F}_q^n$ .

hyperplanes H with their nullsets  $\{\mathbf{x} \in \mathbb{F}_q^n \mid H(\mathbf{x}) = 0\} \subset \mathbb{F}_q^n$ . By an intersection pattern over  $\mathbb{F}_q$ , or an  $\mathbb{F}_q$ -intersection pattern, we will mean a (possibly empty) set  $S \subset \{0,1\}^n$  of the form  $S = H \cap \{0,1\}^n$  for some hyperplane  $H \subset \mathbb{F}_q^n$  (see e.g. [AGG<sup>+</sup>21, p. 5]).

The following basic result occasionally allows us to replace affine-linear algebra with linear algebra:

**Lemma 2.1.** For each  $\mathbf{x} \in \{0,1\}^n$ , there exists an invertible affine  $\mathbb{F}_q$ -linear map  $o_{\mathbf{x}} : \mathbb{F}_q^n \to \mathbb{F}_q^n$  which maps  $\{0,1\}^n$  to itself and sends  $\mathbf{x}$  to the origin.

*Proof.* We write the coordinates of  $\mathbf{x}$  as  $(x_0, \dots, x_{n-1})$ . The map  $o_{\mathbf{x}}$  defined on  $\mathbf{y} = (y_0, \dots, y_{n-1}) \in \mathbb{F}_q^n$  by:

$$o_{\mathbf{x}}(\mathbf{y}): (y_0, \dots, y_{n-1}) \mapsto \left( \begin{cases} 1 - y_i & \text{if } x_i = 1 \\ y_i & \text{if } x_i = 0 \end{cases} \right)_{i=0}^{n-1}$$

clearly satisfies the desired properties.

We note that, on the unit cube itself,  $o_{\mathbf{x}}$  restricts to the XOR-by- $\mathbf{x}$  map.

## 2.2 Boolean function complexity

We refer to Wegener [Weg87] and Vollmer [Vol99] for facts about the complexity of boolean functions. A family of sets takes the form  $\{S_n \subset \{0,1\}^n\}_{n\in\mathbb{N}}$ . There is an obvious natural correspondence between families of sets and families of boolean functions  $\{f_n: \{0,1\}^n \to \{0,1\}\}_{n\in\mathbb{N}}$  (effected by associating each boolean function to its on-set and each on-set to its indicator function). We occasionally speak of these two objects interchangeably. The more classical notion of a language likewise arises equivalently; to each  $L \subset \{0,1\}^*$ , we associate the family of sets  $\{S_n := L \cap \{0,1\}^n\}_{n\in\mathbb{N}}$ . In our below treatment, we refer only to families of sets and functions, and not to languages; the notions are nonetheless equivalent.

For each natural number k,  $\Sigma_{\mathbf{k}}$  and  $\Pi_{\mathbf{k}}$  denote the set families decided by polynomially-sized, unbounded fan-in, layered circuits with an OR or an AND gate at the output (respectively) and k alternating layers of gates subsequently, and with negations only applied to the inputs (see [Weg87, § 11 Def. 1.1]). By De Morgan's laws, the classes  $\Sigma_{\mathbf{k}}$  and  $\Pi_{\mathbf{k}}$  are element-wise complements, for each k. The class  $\mathbf{AC}^0$  is defined as  $\bigcup_{i=0}^{\infty} \Sigma_{\mathbf{k}} \cup \Pi_{\mathbf{k}}$  (see [Vol99, Def. 4.5]). The class  $\mathbf{NC}^1$  denotes the class of set families decided by polynomially-sized, bounded fan-in,  $O(\log n)$ -depth circuits (see [Vol99, Def. 4.1]). The fact that unbounded fan-in gates can be converted into log-depth trees of bounded fan-in gates implies that  $\mathbf{AC}^0 \subset \mathbf{NC}^1$  (see [Vol99, Prop. 1.17]).

#### 2.3 Coding theory

We refer to Cohen, Honkala, Litsyn, and Lobstein [CHLL97] for preliminaries on covering codes. A code is a subset  $S \subset \{0,1\}^n$ . A subcube is a set of the form  $C = \{(x_0,\ldots,x_{n-1}) \in \{0,1\}^n \mid \bigwedge_{i=0}^{k-1} x_{c_i} = y_i\}$ , where  $\{c_0,\ldots,c_{k-1}\} \subset \{0,\ldots,n-1\}$  is a subsequence and  $y_0,\ldots,y_{k-1}$  are binary constants. The Hamming distance between elements  $\mathbf{x} = (x_0,\ldots,x_{n-1})$  and  $\mathbf{y} = (y_0,\ldots,y_{n-1})$  of  $\{0,1\}^n$  is  $d(\mathbf{x},\mathbf{y}) := |\{i \in \{0,\ldots,n-1\} \mid x_i \neq y_i\}|$ . The weight of an element  $\mathbf{x} \in \{0,1\}^n$  is  $w(\mathbf{x}) := d(\mathbf{x},\mathbf{0})$ . The radius-r Hamming ball around a point  $\mathbf{x} \in \{0,1\}^n$  is the set  $B_r(\mathbf{x}) = \{\mathbf{y} \in \{0,1\}^n \mid d(\mathbf{x},\mathbf{y}) \leq r\}$ . A code  $S \subset \{0,1\}^n$  is an r-covering code if  $\bigcup_{\mathbf{x} \in C} B_r(\mathbf{x}) = \{0,1\}^n$ . A code  $S \subset \{0,1\}^n$  is covering radius R is the smallest R of which it's an r-covering code. An (n,K)R code is a K-element code  $S \subset \{0,1\}^n$  with covering radius R.

Piecewise constant codes were introduced in Cohen, Lobstein and Sloane [CLS86], and are further discussed in [CHLL97, § 3.3]; we recall their definition here. By a partition of a natural number n, we shall mean a partition of the set  $\{0, \ldots, n-1\}$  into nonempty subsets. We define the refinement relation on partitions in the obvious way. We slightly abuse notation by referring to partitions only by the sorted sizes of their constituent subsets; that is, we describe any given partition of n using the notation  $n = n_0 + \cdots + n_{t-1}$ , identifying all partitions which differ by a permutation of  $\{0, \ldots, n-1\}$  (this latter notation matches the classical number-theoretic notion of partition). Given a natural number n and a partition  $n = n_0 + \cdots + n_{t-1}$ , we correspondingly split each element  $\mathbf{x} \in \{0,1\}^n$  into segments  $\mathbf{x}_0 \parallel \cdots \parallel \mathbf{x}_{t-1}$  of appropriate lengths.

**Definition 2.2.**  $S \subset \{0,1\}^n$  is piecewise constant with respect to the partition  $n = \sum_{i=0}^{t-1} n_i$  if, provided S contains any word  $\mathbf{x}_0 \parallel \cdots \parallel \mathbf{x}_{t-1}$  with  $w(\mathbf{x}_0) = w_0, \ldots, w(\mathbf{x}_{t-1}) = w_{t-1}$ , then S contains all such words.

Each piecewise constant code  $S \subset \{0,1\}^n$ —with respect to the partition  $n=n_0+\ldots+n_{t-1}$ —say, can be represented with the aid of a certain  $(n_0+1)\times\cdots\times(n_{t-1}+1)$  multidimensional array, some of whose cells are "filled in" (see e.g. [CLS86, Fig.s 3.1 and 3.2]). Indeed, each multi-index  $(w_0,\ldots,w_{t-1})\in\prod_{i=0}^{t-1}\{0,\ldots,n_i\}$  in the array represents exactly those words  $\mathbf{x}_0\parallel\cdots\parallel\mathbf{x}_{t-1}\in\{0,1\}^n$  satisfying  $w(\mathbf{x}_0)=w_0,\ldots,w(\mathbf{x}_{t-1})=w_{t-1}$ .

**Definition 2.3.** S's cell representation is the subset  $\widehat{S} \subset \prod_{i=0}^{t-1} \{0,\ldots,n_i\}$  consisting of those multi-indices  $(w_0,\ldots,w_{t-1})$  for which S contains any, and hence every, word  $\mathbf{x}_0 \parallel \cdots \parallel \mathbf{x}_{t-1} \in \{0,1\}^n$  with  $\bigwedge_{i=0}^{t-1} w(\mathbf{x}_i) = w_i$ .

Each cell  $(w_0, \ldots, w_{t-1}) \in \prod_{i=0}^{t-1} \{0, \ldots, n_i\}$  represents exactly  $\prod_{i=0}^{t-1} {n_i \choose w_i}$  words in  $\{0, 1\}^n$ . The cardinality of S is thus  $\sum_{(w_i)_{i=0}^{t-1} \in \widehat{S}} \prod_{i=0}^{t-1} {n_i \choose w_i}$ . The covering radius of a piecewise constant code  $S \subset \{0, 1\}^n$  is exactly the "covering radius" of  $\widehat{S} \subset \prod_{i=0}^{t-1} \{0, \ldots, n_i\}$ , where the latter space is given the "Manhattan distance" (we refer to [CHLL97, § 3.3] for details). It is often computationally feasible to determine this latter radius.

It is sometimes convenient to go in the "opposite direction". We record the following definition here:

**Definition 2.4.** Fix a partition  $n = n_0 + \cdots + n_{t-1}$  and an arbitrary subset  $\widehat{C} \subset \prod_{i=0}^{t-1} \{0, \dots, n_i\}$ . The pullback  $C \subset \{0,1\}^n$  of  $\widehat{C}$  is defined by  $C := \{\mathbf{x}_0 \parallel \cdots \parallel \mathbf{x}_{t-1} \in \{0,1\} \mid (w(\mathbf{x}_0), \dots, w(\mathbf{x}_{t-1})) \in \widehat{C}\}$ .

Informally, the pullback  $C \subset \{0,1\}^n$  is defined to be the union, over those cells  $(w_0,\ldots,w_{t-1}) \in \widehat{C}$ , of the codewords  $\mathbf{x} \in \{0,1\}^n$  represented by  $(w_0,\ldots,w_{t-1})$ .

#### 2.4 Basic security definitions

We give basic security definitions, following Katz and Lindell [KL21]. In experiment-based games involving an adversary  $\mathcal{A}$ , we occasionally use the notation  $\mathcal{A}(\mathsf{E}_{\mathcal{A}}(\lambda))$  to denote the *output* of  $\mathcal{A}$  within the game  $\mathsf{E}_{\mathcal{A}}(\lambda)$  (as distinguished from whether  $\mathcal{A}$  wins the experiment).

Two distribution ensembles  $\{X_0(a,\lambda)\}_{a\in\{0,1\}^*;\lambda\in\mathbb{N}}$  and  $\{X_1(a,\lambda)\}_{a\in\{0,1\}^*;\lambda\in\mathbb{N}}$  are computationally indistinguishable (see [KL21, § 8.8] and [Lin17, § 6.2]) if, for each nonuniform PPT distinguisher D, there is a negligible function  $\mu$  for which, for each  $a\in\{0,1\}^*$  and  $\lambda\in\mathbb{N}$ ,

$$|\Pr[D(X_0(a,\lambda)) = 1] - \Pr[D(X_1(a,\lambda)) = 1]| \le \mu(\lambda).$$

The distributions  $\{X_0(a,\lambda)\}_{a\in\{0,1\}^*;\lambda\in\mathbb{N}}$  and  $\{X_1(a,\lambda)\}_{a\in\{0,1\}^*;\lambda\in\mathbb{N}}$  are statistically indistinguishable if there is a negligible function  $\mu$  for which, for each  $a\in\{0,1\}^*$  and  $\lambda\in\mathbb{N}$ ,

$$\sum_{v \in \{0,1\}^*} |\Pr[X_0(a,\lambda) = v] - \Pr[X_1(a,\lambda) = v]| \le \mu(\lambda).$$

Statistical indistinguishability implies computational indistinguishability.

We recall the definition of a group-generation algorithm  $\mathcal{G}$ , which, on input  $1^{\lambda}$ , outputs a cyclic group  $\mathbb{G}$ , its prime order q (with bit-length  $\lambda$ ), and a generator  $g \in \mathbb{G}$  (see [KL21, § 9.3.2]). We recall the notions whereby the discrete logarithm problem is hard relative to  $\mathcal{G}$  (see [KL21, Def. 9.63]) and the decisional Diffie-Hellman problem is hard relative to  $\mathcal{G}$  (see [KL21, Def. 9.64]).

An encryption scheme is a triple of algorithms  $\Pi = (\mathsf{Gen}, \mathsf{Enc}, \mathsf{Dec})$ ; given a keypair  $(pk, sk) \leftarrow \mathsf{Gen}(1^{\lambda})$  and a message m, we have an encryption procedure  $A \leftarrow \mathsf{Enc}_{pk}(m;r)$  and a decryption  $m := \mathsf{Dec}_{sk}(A)$  (see [KL21, Def. 12.1] for more details). We define the security of encryption schemes, following [KL21, Def. 12.5]:

**Definition 2.5.** The multiple encryptions experiment  $\mathsf{PubK}_{\Pi,\mathcal{A}}^{\mathsf{LR-cpa}}(\lambda)$  is defined as:

- 1. A keypair  $(pk, sk) \leftarrow \mathsf{Gen}(1^{\lambda})$  is generated and a uniform bit  $b \in \{0, 1\}$  is chosen.
- 2. The adversary A is given pk and oracle access to  $\mathsf{LR}_{pk,b}(\cdot,\cdot)$ .
- 3.  $\mathcal{A}$  outputs a bit  $b' \in \{0, 1\}$ .
- 4. The output of the experiment is defined to be 1 if and only if b = b'.

We say that  $\Pi = (\mathsf{Gen}, \mathsf{Enc}, \mathsf{Dec})$  has indistinguishable multiple encryptions if, for each nonuniform PPT adversary  $\mathcal{A}$ , there exists a negligible function  $\mu$  for which  $\Pr[\mathsf{PubK}_{\Pi,\mathcal{A}}^{\mathsf{LR}-\mathsf{cpa}}(\lambda)=1] \leq \frac{1}{2} + \mu(\lambda)$ .

An encryption scheme is  $\mathbb{F}_q$ -homomorphic, where q is prime, if its key-space is an order-q group, and, for each key pk, the encryption function  $(m;r) \mapsto \mathsf{Enc}_{pk}(m;r)$  is an  $\mathbb{F}_q$ -vector space homomorphism.

**Example 2.6.** Given a group  $(\mathbb{G}, q, g) \leftarrow \mathcal{G}$ , we have the resulting El Gamal encryption scheme  $\Pi$  (see [KL21, Cons. 12.16]), which is  $\mathbb{F}_q$ -homomorphic. If the decisional Diffie–Hellman problem is hard relative to  $\mathcal{G}$ , then  $\Pi$  has indistinguishable multiple encryptions (see [KL21, Thm. 12.6 and Thm. 12.18]).

A commitment scheme is a pair of probabilistic algorithms (Gen, Com); given public parameters params  $\leftarrow$  Gen(1 $^{\lambda}$ ) and a message m, we have the commitment  $A := \mathsf{Com}_{\mathsf{params}}(m;r)$ , as well as a decommitment procedure effected by sending m and r (see [KL21, § 6.6.5] for more details). We recall the notions whereby a commitment scheme is hiding and binding (see [KL21, Def. 6.13]). A commitment scheme is  $\mathbb{F}_q$ -homomorphic if, for each params, its commitment function  $(m;r) \mapsto \mathsf{Com}_{\mathsf{params}}(m;r)$  is an  $\mathbb{F}_q$ -vector space homomorphism.

### 2.5 Secure two-party computation

We record security definitions for secure two-party computation. Our setting is essentially that of Lindell [Lin17, § 6.6.2]; we recall the details here mainly for self-containedness. We have the notions of functionalities  $\mathcal{F}$  and protocols  $\Pi$ . In our two-party setting, a round consists of a single message sent from one party to the other. We adopt a space-saving device whereby we stipulate in advance that throughout the paper, if, during any protocol, any hybrid sub-functionality returns a failure value to any honest party at any time, that party immediately aborts. We also omit mention of such things as session identifiers when possible.

We recall the general definition of maliciously secure two-party computation (see [Lin17, § 6.6.1]):

**Definition 2.7.** We fix a functionality  $\mathcal{F}$ , a protocol  $\Pi$ , a real-world adversary  $\mathcal{A}$ , a simulator  $\mathcal{S}$ , and a corrupt party  $C \in \{0,1\}$ . We consider the distributions:

- $\mathsf{Real}_{\Pi,\mathcal{A},C}(\mathbf{x}_0,\mathbf{x}_1,\lambda)$ : Generate a run of  $\Pi$  with security parameter  $\lambda$ , in which the honest party  $P_{1-C}$  uses the input  $\mathbf{x}_{1-C}$  and  $\mathcal{A}$  controls  $P_C$ 's messages. Return the outputs of  $\mathcal{A}$  and  $P_{1-C}$ .
- $\mathsf{Ideal}_{\mathcal{F},\mathcal{S},C}(\mathbf{x}_0,\mathbf{x}_1,\lambda)$ : Run  $S(1^\lambda,C,\mathbf{x}_C)$  until it outputs  $\mathbf{x}'_C$ , or else outputs (abort) to  $\mathcal{F}$ , who halts. Give  $\mathbf{x}'_C$  and  $\mathbf{x}_{1-C}$  to  $\mathcal{F}$ , and obtain outputs  $v_0$  and  $v_1$ . Give  $v_C$  to  $\mathcal{S}$ ; if  $\mathcal{S}$  outputs (abort), then  $\mathcal{F}$  outputs (abort) to  $P_{1-C}$ ; otherwise,  $\mathcal{F}$  gives  $v_{1-C}$  to  $P_{1-C}$ . Return the outputs of  $\mathcal{S}$  and  $P_{1-C}$ .

We say that  $\Pi$  securely computes  $\mathcal{F}$  in the presence of one static malicious corruption with abort, or that  $\Pi$  securely computes  $\mathcal{F}$ , if, for each corrupt party  $C \in \{0,1\}$  and real-world nonuniform PPT adversary  $\mathcal{A}$  corrupting C, there is an expected polynomial-time simulator  $\mathcal{S}$  corrupting C in the ideal world such that

$$\left\{\mathsf{Real}_{\Pi,\mathcal{A},C}\left(\mathbf{x}_{0},\mathbf{x}_{1},\lambda\right)\right\}_{\mathbf{x}_{0},\mathbf{x}_{1},\lambda}\overset{c}{\equiv}\left\{\mathsf{Ideal}_{\mathcal{F},\mathcal{S},C}\left(\mathbf{x}_{0},\mathbf{x}_{1},\lambda\right)\right\}_{\mathbf{x}_{0},\mathbf{x}_{1},\lambda},$$

where the elements  $\mathbf{x}_0$  and  $\mathbf{x}_1$  of  $\{0,1\}^*$  are required to have equal lengths.

Our most important functionality captures the *commitment-consistent* computation of some fixed boolean function  $f_n: \{0,1\}^n \to \{0,1\}$ . We adopt the convention whereby  $P_0$  "owns" the even-indexed inputs and  $P_1$  "owns" the odd-indexed inputs.

#### **FUNCTIONALITY 2.8** ( $\mathcal{F}_f$ —main functionality).

The functionality works with players  $P_0$  and  $P_1$ , and a function  $f_n: \{0,1\}^n \to \{0,1\}$ , where n is even.

- Upon receiving (commit;  $\mathbf{x}_{\nu}$ ), from  $P_{\nu}$ , where  $\mathbf{x}_{\nu} \in \{0,1\}^{n/2}$ ,  $\mathcal{F}_f$  sends (received) to  $P_{1-\nu}$ .
- Upon receiving (evaluate) from both parties,  $\mathcal{F}_f$  interleaves  $\mathbf{x}_0$  and  $\mathbf{x}_1$  to obtain the input  $\mathbf{x} \in \{0,1\}^n$ , evaluates  $v := f_n(\mathbf{x})$ , and outputs (evaluate, v) to both  $P_0$  and  $P_1$ .

## 2.6 Zero-knowledge proofs

We present definitions for zero-knowledge proofs, following the monograph of Hazay and Lindell [HL10, § 6]. We fix a binary relation  $R \subset \{0,1\}^* \times \{0,1\}^*$ , whose elements (x,w) satisfy  $|w| = \mathsf{poly}(|x|)$  for some polynomial poly. If  $(x,w) \in R$ , we call x a statement and w its witness. The zero-knowledge proof of knowledge ideal functionality, or ZKPOK functionality, works as follows:

**FUNCTIONALITY 2.9** ( $\mathcal{F}_{\mathsf{zk}}^R$ —ZKPOK ideal functionality for the relation R). A relation R is fixed.

- Upon receiving a message of the form (prove, x; w),  $\mathcal{F}_{\mathsf{zk}}^R$  stores (prove, x, R(x, w)) in memory.
- Upon receiving a message of the form (verify, x),  $\mathcal{F}^R_{\mathsf{zk}}$  checks whether (prove, x, R(x, w)) is in memory. If it is,  $\mathcal{F}^R_{\mathsf{zk}}$  returns (verify, R(x, w)); otherwise,  $\mathcal{F}^R_{\mathsf{zk}}$  returns (verify, 0).

This functionality appears in e.g. [HL10, § 6.5.3], though we use a slightly nonstandard syntax.

The ZKPOK ideal functionality can be instantiated with the aid of so-called  $\Sigma$ -protocols. We begin with the following abstract three-move protocol template (see [HL10, Prot. 6.2.1]):

**PROTOCOL 2.10** (General three-move protocol template for the relation R).

 $\mathcal{P}$  and  $\mathcal{V}$  both have a statement x.  $\mathcal{P}$  has a witness w such that  $(x, w) \in R$ .

- 1:  $\mathcal{P}$  sends an initial message a to the verifier V.
- 2:  $\mathcal{V}$  sends a random  $\lambda$ -bit string e to q.
- 3:  $\mathcal{P}$  sends a reply z.
- 4:  $\mathcal{V}$  chooses to accept or reject based only on the data (x, a, e, z).

We have the formal notion of  $\Sigma$ -protocols [HL10, Def. 6.2.2], which we reproduce here:

**Definition 2.11.** A protocol  $\Pi$  of the form Protocol 2.10 is said to be a  $\Sigma$ -protocol for the relation R if the following conditions hold:

- Completeness. If  $\mathcal{P}$  and  $\mathcal{V}$  follow the protocol on inputs (x, w) and x, respectively, where  $(x, w) \in R$ , then  $\mathcal{V}$  always accepts.
- Special soundness. There exists a polynomial-time extractor X which, given any x and accepting transcripts (a, e, z) and (a, e', z') on x for which  $e \neq e'$ , outputs a witness w for which  $(x, w) \in R$ .
- Honest verifier zero knowledge. There exists a polynomial-time simulator M which, on inputs  $\lambda$ and x, outputs a random transcript (a, e, z) distributed exactly as in an interaction between  $\mathcal{P}$  and  $\mathcal{V}$ .

We recall the random oracle model and the Fiat-Shamir transform (see e.g. [KL21, Cons. 13.9]). In order to make a protocol  $\Pi$  of the form of Protocol 2.10 non-interactive,  $\mathcal{P}$  and  $\mathcal{V}$  proceed in the following way.  $\mathcal{P}$  submits the initial message a to the random oracle, and obtains a challenge e; the proof consists of (a, e, z). When verifying the proof,  $\mathcal{V}$  recomputes e from a using a second oracle query.

Σ-protocols made non-interactive in this way securely instantiate the ZKPOK ideal functionality:

**Theorem 2.12.** Fix a relation R and a  $\Sigma$ -protocol  $\Pi$  for R. The non-interactive protocol obtained upon applying the Fiat-Shamir transform to  $\Pi$  securely instantiates the ideal ZKPOK functionality  $\mathcal{F}_{2k}^R$ .

*Proof.* The theorem essentially follows from a combination of the ideas of Pointcheval and Stern [PS00, Thm. 1] and Hazay and Lindell [HL10, Thm. 6.5.6].

Using a generalized version of the Schnorr protocol, we obtain  $\Sigma$ -protocols for a number of important relations. We fix an  $\mathbb{F}_q$ -vector space homomorphism  $\phi: \mathbb{G}_0 \to \mathbb{G}_1$ , and the corresponding preimage relation:

$$R_{\phi} = \{(h; g) \mid \phi(g) = h\}.$$

We have the protocol:

**PROTOCOL 2.13** (Generalized  $\Sigma$ -protocol  $\Pi_{\phi}$  for  $R_{\phi}$ ).

 $\mathcal{P}$  and  $\mathcal{V}$  both have  $\phi: \mathbb{G}_0 \to \mathbb{G}_1$  and an element  $h \in \mathbb{G}_1$ .  $\mathcal{P}$  has an element  $g \in \mathbb{G}_0$  such that  $\phi(g) = h$ .

- 1:  $\mathcal{P}$  randomly samples  $r \leftarrow \mathbb{G}_0$ , and sends  $\mathcal{V}$  the image  $a := \phi(r)$ .
- 2:  $\mathcal{V}$  samples  $e \leftarrow \mathbb{F}_q$  and sends e to  $\mathcal{P}$ . 3:  $\mathcal{P}$  sets  $z := r + c \cdot G$  and sends z to  $\mathcal{V}$ .
- 4: V accepts iff  $f(z) \stackrel{?}{=} a + c \cdot H$ .

**Theorem 2.14.** The protocol  $\Pi_{\phi}$  is a  $\Sigma$ -protocol for the relation  $R_{\phi}$ .

Proof. This is essentially proven in [HL10, §§ 6.1-6.2]; though that proof targets the Schnorr protocol, the proof is identical in the more general setting.

The classic Schnorr protocol (see e.g. [KL21, Fig. 13.2]) specializes Protocol 2.13 to the map  $\phi: \mathbb{F}_q \to \mathbb{G}$ sending  $\phi: x \mapsto x \cdot g$ . We record further applications of Theorem 2.14 here; we will use these below.

**Example 2.15.** A well-known technique proves that a homomorphic ciphertext A encrypts 0 under the public key pk; this protocol specializes to a "proof of Diffie-Hellman tuple" under the El Gamal scheme. This latter protocol appears in e.g. [HL10, Prot. 6.2.4] and [LNR18, § 3.3 (2)]. We record the relation here:

$$R_{DH} = \{(pk, A; r) \mid A = Enc_{pk}(0; r)\}.$$

This protocol arises upon specializing Protocol 2.13 to the map  $\phi: r \mapsto \mathsf{Enc}_{pk}(0;r)$ ; using Theorems 2.12 and 2.14, we obtain a secure instantiation of the corresponding ideal functionality, which we call  $\mathcal{F}_{7k}^{DH}$ .

Example 2.16. A similar protocol can be used to prove knowledge of the message and randomness of an El Gamal ciphertext; this relation appears in [LNR18, § 3.3 (4)]. We reproduce it here:

$$R_{\mathsf{EG}} = \{ (pk, A; m, r) \mid A = \mathsf{Enc}_{pk}(m; r) \}.$$

To securely instantiate  $\mathcal{F}_{\mathsf{zk}}^{\mathsf{EG}}$ , we define  $\phi:(m,r)\mapsto \mathsf{Enc}_{pk}(m;r)$ , and apply Theorems 2.12 and 2.14.

**Example 2.17.** A further related protocol shows that two ciphertexts are related by a re-randomization operation, and that, in particular, one encrypts 0 if and only if the other does (and moreover is random subject to this condition). This protocol appears in [LNR18, § 3.3 (2)]. We have the relation:

$$R_{\mathsf{RE}} = \{ (pk, A_0, A_1; s, r) \mid A_1 = s \cdot A_0 + \mathsf{Enc}_{pk}(0; r) \}.$$

One may securely instantiate  $\mathcal{F}_{\mathsf{zk}}^{\mathsf{RE}}$  by setting  $\phi:(s,r)\mapsto s\cdot A_0+\mathsf{Enc}_{pk}(0;r)$ .

**Example 2.18.** Protocol 2.13 can be used to prove that two ciphertexts encrypt the same message. We have the relation:

$$R_{\mathsf{EqMsg}} = \{(\mathsf{params}, pk_0, pk_1, A_0, A_1; m, r_0, r_1) \mid A_0 = \mathsf{Enc}_{pk_0}(m; r_0) \land A_1 = \mathsf{Enc}_{pk_1}(m; r_1)\}.$$

We obtain a  $\Sigma$ -protocol for  $R_{\mathsf{EqMsg}}$  upon specializing Protocol 2.13 to the map  $\phi:(m,r_0,r_1)\mapsto (\mathsf{Enc}_{pk_0}(m;r_0),\mathsf{Enc}_{pk_1}(m;r_1))$ . This technique appears in [FMMO19, § 6.1]. Applying Theorem 2.12, we obtain a secure instantiation of the corresponding ideal functionality  $\mathcal{F}_{\mathsf{zk}}^{\mathsf{EqMsg}}$ .

**Example 2.19.** Using an almost identical technique, we obtain a proof that a commitment and a ciphertext "contain" the same message. We have the relation:

$$R_{\mathsf{ComMsg}} = \{ (\mathsf{params}, pk, A_0, A_1; m, r_0, r_1) \mid A_0 = \mathsf{Com}_{\mathsf{params}}(m; r_0) \land A_1 = \mathsf{Enc}_{pk}(m; r_1) \}.$$

We obtain a  $\Sigma$ -protocol for  $R_{\mathsf{ComMsg}}$  from Protocol 2.13 and  $\phi:(m,r_0,r_1)\mapsto (\mathsf{Com}_{\mathsf{params}}(m;r_0),\mathsf{Enc}_{pk}(m;r_1))$ .

**Example 2.20.** The relation  $R_{\mathsf{Prod}}$  of [LNR18, § 3.3 (5)] allows a prover to demonstrate that a particular El Gamal ciphertext equals the (re-randomized) scalar multiple of one ciphertext by the message of a further ciphertext. We recall the relation here:

$$R_{\mathsf{Prod}} = \{ (pk, A, A_0, A_1; m, r_0, r_1) \mid A = m \cdot A_0 + \mathsf{Enc}_{pk}(0; r_0) \land A_1 = \mathsf{Enc}_{pk}(m; r_1) \}.$$

The relation  $R_{\mathsf{Prod}}$ —and a corresponding  $\Sigma$ -protocol for it—also arises as a specialization of  $R_{\phi}$  above; indeed, it's enough to specialize  $\Pi_{\phi}$  to the map  $\phi: (m, r_0, r_1) \mapsto (m \cdot A_0 + \mathsf{Enc}_{pk}(0; r_0), \mathsf{Enc}_{pk}(m; r_1))$ . Theorem 2.12 yields a secure instantiation of the resulting ideal functionality  $\mathcal{F}^{\mathsf{Prod}}_{\mathsf{zk}}$ .

The following  $\Sigma$ -protocol does not arise as a specialization of Protocol 2.13.

**Example 2.21.** A "bit-commitment" proof shows that a public ciphertext A contains a bit. More precisely:

$$R_{\text{BitProof}} = \{(pk, A; m, r) \mid A = \text{Enc}_{nk}(m; r) \land m \in \{0, 1\}\}.$$

We write  $\Pi_{\mathsf{BitProof}}$  for the protocol [GK15, Fig. 1] of Groth and Kohlweiss. We recall the following result:

**Theorem 2.22** (Groth–Kohlweiss [GK15, Thm. 2]).  $\Pi_{\text{BitProof}}$  is a  $\Sigma$ -protocol for the relation  $R_{\text{BitProof}}$ .

Applying Theorem 2.12, we obtain a secure instantiation of the ideal functionality  $\mathcal{F}_{\tau_k}^{\mathsf{BitProof}}$ .

We finally recall the "committed NIZK" ideal functionality  $\mathcal{F}_{\mathsf{com-zk}}^{R}$  (see e.g. [LNR18, Func. 3.4]):

**FUNCTIONALITY 2.23** ( $\mathcal{F}_{\mathsf{com-zk}}^R$ —committed ZKPOK functionality R). A relation R is fixed. There are two players,  $P_0$  and  $P_1$ .

- Upon receiving a message of the form (commit-prove, x; w), from player  $P_{\nu}$  say,  $\mathcal{F}_{\mathsf{zk}}^{R}$  stores (commit-prove, x, R(x, w)) in memory and sends (proof-receipt) to  $P_{1-\nu}$ .
- Upon receiving a message of the form (decommit-prove, x), from player  $P_{\nu}$  say,  $\mathcal{F}_{\mathsf{com-zk}}^R$  checks whether (commit-prove, x, R(x, w)) is in memory. If it is,  $\mathcal{F}_{\mathsf{com-zk}}^R$  sends (decommit-prove, x, R(x, w)) to  $P_{1-\nu}$ ; otherwise,  $\mathcal{F}_{\mathsf{com-zk}}^R$  sends (decommit-prove, x, 0) to  $P_{1-\nu}$ .

As [LNR18, § 3.3] argues,  $\mathcal{F}_{\mathsf{com-zk}}^R$  can be securely instantiated given a ZKPOK for R and a commitment scheme. We thus likewise obtain analogous instantiations of  $\mathcal{F}_{\mathsf{com-zk}}^R$  for each relation R discussed above.

# 3 Piecewise Constant Codes and Hyperplane Coverings

In this section, we study which boolean functions  $f_n: \{0,1\}^n \to \{0,1\}$ —or more precisely, which sets  $S_n \subset \{0,1\}^n$ —can be covered using polynomially many hyperplanes over an n-bit prime q.

The following definition is implicit in [AF93] and [AGG<sup>+</sup>21].

**Definition 3.1.** We say that a family  $\{H_i\}_{i=0}^{m-1}$  of affine hyperplanes in  $\mathbb{F}_q^n$  covers a subset  $S_n \subset \{0,1\}^n$  if  $S_n = \bigcup_{i=0}^{m-1} H_i \cap \{0,1\}^n$ .

That is, the hyperplanes' respective restrictions to the cube cover exactly  $S_n$ , and no further cube elements. Equivalently, the family  $\{H_i\}_{i=0}^{m-1}$  expresses  $S_n$  as a union of intersection patterns.

**Definition 3.2.** The class **H** consists of those families  $\{S_n \subset \{0,1\}^n\}_{n\in\mathbb{N}}$  for which, for each  $n\in\mathbb{N}$ , the subset  $S_n$  can be covered by polynomially many hyperplanes over some fixed n-bit prime q.

That is,  $\{S_n\}_{n\in\mathbb{N}}$  is in **H** if and only if, for some polynomial function  $m=\operatorname{poly}(n)$  and each  $n\in\mathbb{N}$ , there is some n-bit prime q such that  $S_n=\bigcup_{i=0}^{m-1}H_i\cap\{0,1\}^n$ , where each  $H_i\subset\mathbb{F}_q^n$  is an affine hyperplane. In this case, we also say that the family  $\{f_n:\{0,1\}^n\to\{0,1\}\}_{n\in\mathbb{N}}$  defined by  $f_n(\mathbf{x}):=\mathbf{x}\in S_n$  is in **H**.

**Definition 3.3.** The class **Co-H** consists of those families  $\{S_n \subset \{0,1\}^n\}_{n\in\mathbb{N}}$  for which, for each  $n\in\mathbb{N}$ , the complement  $\overline{S_n} \subset \{0,1\}^n$  can be covered by polynomially many hyperplanes over some fixed *n*-bit prime q.

The family  $\{S_n\}_{n\in\mathbb{N}}$  is in **Co-H** if and only if, for some polynomial function  $m=\operatorname{poly}(n)$  and each  $n\in\mathbb{N}$ , there is some n-bit prime q such that  $\overline{S_n}=\bigcup_{i=0}^{m-1}H_i\cap\{0,1\}^n$ , where each  $H_i\subset\mathbb{F}_q^n$  is an affine hyperplane. In this case, we also say that the family  $\{f_n:\{0,1\}^n\to\{0,1\}\}_{n\in\mathbb{N}}$  defined by  $f_n(\mathbf{x}):=\mathbf{x}\in S_n$  is in **Co-H**.

#### 3.1 Main theorem on piecewise constant codes and intersection patterns

Our main mathematical result shows that those sets  $S_n \subset \{0,1\}^n$  expressible as "compact" piecewise constant codes are also coverable by polynomial-cardinality collections of hyperplanes.

We begin with a handful of definitions and lemmas. The following lemma is purely combinatorial:

**Lemma 3.4.** We fix a natural number n. Across all partitions  $n = n_0 + \cdots + n_{t-1}$  of n, the product expression  $\prod_{i=0}^{t-1} (n_i + 1)$  is maximized by the partition  $n = 1 + \cdots + 1$  (where it attains the value  $2^n$ ).

*Proof.* We fix an arbitrary partition  $n = \sum_{i=0}^{t-1} n_i$ , and suppose that some summand  $n_i > 1$ . Though the term  $n_i$  alone contributes  $(n_i + 1)$  to the product, splitting it into the further terms 1 and  $(n_i - 1)$  would preserve the sum, and yet contribute to the product a factor of  $2 \cdot n_i$ , which is strictly larger than  $n_i + 1$ .  $\square$ 

We also state the following related lemma, whose proof is similar:

**Lemma 3.5.** For each partition  $n = \sum_{i=0}^{t-1} n_i$  for which some summand  $n_i \geq 3$ , we have  $\prod_{i=0}^{t-1} (n_i+1) \leq 2^{n-1}$ .

Though apparently new, Lemmas 3.4 and 3.5 evoke various classical problems (see e.g. Došlić [Doš05]). There is a particular sort of pattern in a piecewise constant code's multidimensional array which will be of special importance to us.

**Definition 3.6.** Fix  $n \in \mathbb{N}$  and a partition  $n = n_0 + \cdots + n_{t-1}$ . We call a subset  $\widehat{C} \subset \prod_{i=0}^{t-1} \{0, \dots, n_i\}$  a quasicube if  $\widehat{C}$  takes the form

$$\widehat{C} = \left\{ (w_0, \dots, w_{t-1}) \in \prod_{i=0}^{t-1} \{0, \dots, n_i\} \mid \bigwedge_{i=0}^{k-1} w_{c_i} = v_i \right\},$$

where  $\{c_0,\ldots,c_{k-1}\}\subset\{0,\ldots,t-1\}$  is a subsequence, and  $v_i\in\{0,\ldots,n_{c_i}\}$  for each  $i\in\{0,\ldots,k-1\}$ .

In other words, a quasicube consists of those multi-indices *some* of whose components  $w_{c_i}$  are bound to fixed constants  $v_i \in \{0, \dots, n_{c_i}\}$ , and the rest of which are free.

**Example 3.7.** Each single cell  $\{(w_0, \ldots, w_{t-1})\} \subset \prod_{i=0}^{t-1} \{0, \ldots, n_i\}$  is obviously a quasicube (with all values bound, so that  $\{c_0, \ldots, c_{t-1}\} = \{0, \ldots, t-1\}$  and  $v_i = w_{c_i}$  for each  $i \in \{0, \ldots, t-1\}$ ).

**Example 3.8.** Each code  $S \subset \{0,1\}^n$  becomes piecewise constant with respect to the "trivial partition"  $n=1+\cdots+1$ . This particular partition's corresponding cell array degenerates to the cube  $\{0,1\}^n$  itself, and  $\widehat{S} = S$  for each  $S \subset \{0,1\}^n$ . Moreover, the quasicubes correspond exactly to the subcubes  $C \subset \{0,1\}^n$ .

The following lemma is the technical core of this section.

**Lemma 3.9.** Fix a natural number  $n \in \mathbb{N}$  and any n-bit prime q. For each partition  $n = n_0 + \cdots + n_{t-1}$  and each quasicube  $\widehat{C} \subset \prod_{i=0}^{t-1} \{0,\ldots,n_i\}$ , the pullback  $C \subset \{0,1\}^n$  of  $\widehat{C}$  is an  $\mathbb{F}_q$ -intersection pattern.

*Proof.* We prove the lemma by constructing an appropriate hyperplane. We fix  $n = n_0 + \cdots + n_{t-1}$ ,  $\widehat{C}$ , and q as in the hypothesis of the lemma, and write  $\{c_0,\ldots,c_{k-1}\}\subset\{0,\ldots,t-1\}$  and  $(v_0,\ldots,v_{k-1})\in\{0,\ldots,t-1\}$  $\prod_{i=0}^{k-1} \{0,\ldots,n_{c_i}\}$  for the bound values guaranteed to exist by definition of  $\widehat{C}$ . We now define:

$$H: (x_0, \dots, x_{n-1}) = \mathbf{x}_0 \parallel \dots \parallel \mathbf{x}_{t-1} \mapsto \sum_{i=0}^{k-1} \left( \prod_{j < i} (n_{c_j} + 1) \right) \cdot \left( \sum_{l=0}^{n_{c_i} - 1} \mathbf{x}_{c_i, l} - v_i \right),$$

where  $\mathbf{x}_{c_i,l}$  denotes the  $l^{\text{th}}$  bit of the segment  $\mathbf{x}_{c_i}$  (for  $l \in \{0,\ldots,n_{c_i}-1\}$ ). H is clearly a hyperplane. We now argue that H correctly satisfies  $H \cap \{0,1\}^n = C$ . We prove this fact by induction on k, the number of bound values in the quasicube. For each  $k^* \in \{0, \dots, k\}$ , we write  $\widehat{C}_{k^*}$  for the quasicube defined by  $\widehat{C}$ 's first  $k^*$  bound values  $(v_0, \dots, v_{k^*-1})$  and  $C_{k^*}$  for its pullback, and moreover consider the partial sum  $H_{k^*}: (x_0, \dots, x_{n-1}) \mapsto \sum_{i=0}^{k^*-1} \prod_{j < i} (n_{c_j} + 1) \cdot \left(\sum_{l=0}^{n_{c_i}-1} \mathbf{x}_{c_i,l} - v_i\right)$ ; we argue that  $H_{k^*} \cap \{0,1\}^n = C_{k^*}$  for each  $k^* \in \{0, \dots, k\}$ . In the base case  $k^* = 0$ , there is nothing to prove. We thus fix  $k^* \in \{1, \dots, k\}$ , and assume by induction that  $H_{k^*-1}(\mathbf{x}) = 0$  if and only if  $\mathbf{x} \in C_{k^*-1}$ ; we moreover assume that  $H_{k^*-1}(\mathbf{x})$  (viewed as an element of  $\mathbb{Z}$ ) resides within the symmetric integer range  $\left\{-\prod_{j< k^*-1}(n_{c_j}+1)+1,\ldots,\prod_{j< k^*-1}(n_{c_j}+1)-1\right\}$  for each  $\mathbf{x}\in\{0,1\}^n$  (i.e., regardless of whether  $\mathbf{x}\in C_{k^*-1}$ ). We now consider the  $k^*-1^{\mathrm{st}}$  (i.e., highest) summand of  $H_{k^*}$ . The inner expression  $\sum_{l=0}^{n_{c_k^*-1}-1}\mathbf{x}_{c_{k^*-1},l}-v_{k^*-1}$  clearly equals 0 if and only if  $w(\mathbf{x}_{k^*-1})=v_{k^*-1}$ ; in any case, it moreover resides within the integer range  $\{-n_{c_{k^*-1}},\ldots,n_{c_{k^*-1}}\}$  (actually it position within  $\{-n_{c_k^*-1},\ldots,n_{c_{k^*-1}}\}$ ). By adding ally, it resides within  $\{-v_{k^*-1}, \dots, n_{c_{k^*-1}} - v_{k^*-1}\}$ , but the weaker bound is enough for now). By adding  $H_{k^*-1}(\mathbf{x})$  to  $\prod_{j < k^*-1} (n_{c_j} + 1)$  times this latter expression, we see that the result  $H_{k^*}(\mathbf{x})$  has absolute value at most:

$$\prod_{j < k^* - 1} (n_{c_j} + 1) - 1 + \left( \prod_{j < k^* - 1} (n_{c_j} + 1) \right) \cdot n_{c_{k^* - 1}} = \prod_{j < k^*} (n_{c_j} + 1) - 1.$$

This is exactly the range we need in order to preserve the inductive hypothesis. It remains to argue that  $H_{k^*}(\mathbf{x}) = 0$  if and only if  $\mathbf{x} \in C_{k^*}$ . But  $\mathbf{x} \in C_{k^*}$  if and only if  $\mathbf{x} \in C_{k^*-1}$  and  $w(\mathbf{x}_{c_{k^*-1}}) = v_{k^*-1}$ . If both of these are true, then both  $H_{k^*-1}(\mathbf{x})$  (by induction) and the top summand (discussed above) equal 0, as needed. On the other hand, if *either* of these conditions is false, then either  $H_{k^*-1}(\mathbf{x})$  is a nonzero element of  $\left\{-\prod_{j < k^*-1}(n_{c_j}+1)+1,\ldots,\prod_{j < k^*-1}(n_{c_j}+1)-1\right\}$  (by induction) or the top summand is  $\prod_{j < k^*-1}(n_{c_j}+1)$  times a nonzero element of  $\left\{-n_{c_{k^*-1}},\ldots,n_{c_{k^*-1}}\right\}$  (by above), or both. The sum of two such elements cannot be zero (the two sets are additively symmetric and disjoint, and no cancellation can happen).

Completing the induction, we see that  $H(\mathbf{x})$ , viewed as an integer, is an element of the range  $\left\{-\prod_{j< k}(n_{c_j}+1)+1,\ldots,\prod_{j< k}(n_{c_j}+1)-1\right\}$ , which moreover equals 0 (as an integer) if and only if  $\mathbf{x}\in C$ . It remains to argue that this quantity cannot overflow modulo q (and so unduly yield the sum of 0 in  $\mathbb{F}_q$ ). By Lemma 3.4,  $\prod_{j < k} (n_{c_j} + 1)$  is at most  $2^n$ . We thus see that if  $q \ge 2^n$ , then no overflow can occur.

We can weaken this requirement to  $q \ge 2^{n-1}$ , with a bit of extra work. Exploiting Lemmas 3.4 and 3.5, we note that the stronger upper-bound  $\prod_{j < k} (n_{c_j} + 1) \le 2^{n-1}$  in fact holds unless k = t—so that all of  $\widehat{C}$ 's components are bound, and  $\sum_{i=0}^{k-1} n_i = \sum_{i=0}^{t-1} n_i = n$ —and moreover the partition  $n = n_0 + \cdots + n_{t-1}$  consists only of 1s and 2s (in fact, it can contain at most two 2s, but we ignore this further fact). We handle this latter case separately using a different construction. After permuting coordinates, we may assume that the 2s occur consecutively at the beginning; we write  $t^* \in \{0, \dots, \left\lfloor \frac{n}{2} \right\rfloor \}$  for the number for which  $n_0 = \dots = n_{t^*-1} = 2$ and  $n_{t^*} = \cdots = n_{t-1} = 1$ . After applying Lemma 2.1, we may further assume that  $v_{t^*} = \cdots = v_{t-1} = 0$ .

It follows similarly as above that the hyperplane

$$H: (x_0, \dots, x_{n-1}) \mapsto \sum_{i=0}^{t^*-1} 3^i \cdot (x_{2i} + x_{2i+1} - v_i) + 3^{t^*} \cdot \left(\sum_{i=t^*}^{t-1} x_{2\cdot t^*+i}\right)$$

suffices to define C; moreover, it returns integers in the range  $\{-3^{t^*}+1,\ldots,3^{t^*}-1+3^{t^*}\cdot(n-2\cdot t^*)\}$ , which is well within  $\{-2^{n-1}+1,\ldots,2^{n-1}-1\}$  regardless of  $t^*\in\{0,\ldots,\left\lfloor\frac{n}{2}\right\rfloor\}$ . This completes the proof.

Remark 3.10. The proof of Lemma 3.9 can be understood from the following perspective. The individual hyperplanes  $\sum_{l=0}^{n_{c_i-1}-1} \mathbf{x}_{c_i,l} - v_i$  (for  $i \in \{0,\ldots,k-1\}$ ) constructed during the proof of Lemma 3.9 intersect in a n-k-dimensional affine flat, which intersects the cube exactly at C; the challenge is to "extend" this flat into a hyperplane without accruing new cube points. Having computed the individual hyperplanes  $\sum_{l=0}^{n_{c_i-1}-1} \mathbf{x}_{c_i,l} - v_i$  (for  $i \in \{0,\ldots,k-1\}$ ), H interprets these k individual outputs as the "digits" of a number in a nonstandard, mixed-radix, signed-digit positional numeral system—whose respective "places" range throughout  $\{-n_{c_i},\ldots,n_{c_i}\}$ —and returns the resulting number. The key property of this (unusual) system is that while numbers don't in general have unique representations, 0 does.

We now present the main result of this subsection, a consequence of Lemma 3.9:

**Theorem 3.11.** If  $\{S_n \subset \{0,1\}^n\}_{n\in\mathbb{N}}$  is such that each  $S_n$  is expressible as a piecewise constant code whose cell representation  $\widehat{S}_n$  moreover admits a covering by polynomially many quasicubes, then  $\{S_n\}_{n\in\mathbb{N}}$  is in **H**.

Proof. If  $S_n$  is piecewise constant—with respect to  $n=n_0+\cdots+n_{t-1}$ , say—and  $\widehat{S}_n=\bigcup_{i=0}^{m-1}\widehat{C}_i$  for quasicubes  $\widehat{C}_i\subset\prod_{i=0}^{t-1}\{0,\ldots,n_i\}$  (where m is polynomial in n), then likewise  $S_n=\bigcup_{i=0}^{m-1}C_i$ , where, for each  $i\in\{0,\ldots,m-1\}$ ,  $C_i$  is the pullback of  $\widehat{C}_i$ . The result follows immediately from Lemma 3.9.

Theorem 3.11 is extremely powerful, and subsumes all hyperplane-covering constructions we're aware of. We immediately record the following corollary:

Corollary 3.12. If a family  $\{S_n \subset \{0,1\}^n\}_{n\in\mathbb{N}}$  is such that each  $S_n$  is a piecewise constant code with a cell representation  $\widehat{S_n}$  consisting of only polynomially many filled cells, then  $\{S_n\}_{n\in\mathbb{N}}$  is in **H**.

*Proof.* Every cell is a quasicube (see Example 3.7); the result thus follows directly from Theorem 3.11.

We discuss specific consequences in the next subsection.

## 3.2 The complexity classes H and Co-H

In this subsection, we undertake a thorough study of the complexity classes **H** and **Co-H**. We establish a number of relations—both positive and negative—between these classes and standard classes in circuit complexity. We moreover study numerous specific examples. We use Theorem 3.11 as a primary tool in this process. Surprisingly, many natural boolean functions  $f_n: \{0,1\}^n \to \{0,1\}$  have on-sets or off-sets which satisfy the hypothesis of Theorem 3.11. We begin with the following fundamental result:

Theorem 3.13.  $\Sigma_2 \subset H$  and  $\Pi_2 \subset Co-H$ .

*Proof.* As the two statements are equivalent, we only prove the first. Fixing an arbitrary family  $\{S_n \subset \{0,1\}^n\}_{n\in\mathbb{N}}$  in  $\Sigma_2$ , we have, by definition, that each  $S_n \subset \{0,1\}^n$  is coverable by polynomially many subcubes; on the other hand, each  $S_n$  is of course piecewise constant with respect to the partition  $n = \sum_{i=0}^{n-1} 1$  (see Example 3.8), in whose cell array these subcubes become quasicubes. The result thus follows directly from Theorem 3.11.

Concretely, each subcube  $C \subset S_n$ —of the form  $C = \left\{ (x_0,\dots,x_{n-1}) \in \{0,1\}^n \, \middle| \, \bigwedge_{i=0}^{k-1} x_{c_i} = 0 \right\}$ , say, for some subsequence  $\{c_0,\dots,c_{k-1}\} \subset \{0,\dots,n-1\}$  (we assume that C contains the origin, by Lemma 2.1)—can be exactly covered by the single hyperplane  $H: (x_0,\dots,x_{n-1}) \mapsto \sum_{i=0}^{k-1} x_{c_i}$ , provided that q > n.

**Example 3.14.** For even n, the function  $f_n:(x_0,\ldots,x_{n-1})\mapsto\bigvee_{i=0}^{n/2-1}(x_{2i}\wedge x_{2i+1})$  returns true if and only the bitwise AND of its argument's even-indexed and odd-indexed substrings contains a 1. Alternatively,  $f_n$  checks whether the respective subsets of  $\{0,\ldots,\frac{n}{2}-1\}$  represented by these two substrings are non-disjoint. As the family  $\{f_n^{-1}(1)\}_{n\in\mathbb{N}}$  is decided by a  $\Sigma_2$ -circuit, we conclude from Theorem 3.13 that the  $\{f_n\}_{n\in\mathbb{N}}$  is in **H**. In fact, each  $f_n$  is piecewise constant even with respect to the coarser partition  $n=\sum_{i=0}^{n/2-1}2$ ; its cell representation under this partition is a union of  $\frac{n}{2}$  quasicubes (each with one component bound to 2 and the rest free). These  $\frac{n}{2}$  quasicubes collectively cover  $3^{n/2}-2^{n/2}$ —an exponentially large number in n—cells; we conclude that the relative generality of Theorem 3.11 (over and above Corollary 3.12) conveys utility. Concretely, the hyperplanes  $H_i:(x_0,\ldots,x_{n-1})\mapsto x_{2i}+x_{2i+1}-2$  (for  $i\in\{0,\ldots,\frac{n}{2}-1\}$ ) suffice to compute  $f_n^{-1}(1)$ ; these are correct so long as  $q\geq 3$ .

We now turn to the inclusions  $\Pi_2 \stackrel{?}{\subset} H$  and  $\Sigma_2 \stackrel{?}{\subset} Co$ -H. We study these inclusions through the following example, which exhibits many important properties.

Example 3.15. We continue our study of the function  $f_n$  of Example 3.14, and now consider its off-set. The function  $f_n: (x_0, \ldots, x_{n-1}) \mapsto \bigvee_{i=0}^{n/2-1} (x_{2i} \wedge x_{2i+1})$  returns false if and only if the bitwise AND of its argument's even-indexed and odd-indexed substrings consists entirely of 0s. Alternatively,  $f_n$  returns false if and only if the subsets of  $\{0, \ldots, \frac{n}{2} - 1\}$  represented respectively by its argument's even-indexed and odd-indexed substrings are disjoint. The family  $\{f_n^{-1}(0)\}_{n\in\mathbb{N}}$  is in  $\Pi_2$ . As before, each off-set  $f_n^{-1}(0)$  is piecewise constant with respect to  $n = \sum_{i=0}^{n/2-1} 2$ ; its cell representation under this partition is exactly  $\widehat{f_n^{-1}(0)} = \prod_{i=0}^{n/2-1} \{0,1\} \subset \prod_{i=0}^{n/2-1} \{0,1,2\}$ .

The family  $\{f_n^{-1}(0)\}_{n\in\mathbb{N}}$  of Example 3.15 above gives, among other things, a set family which does not satisfy the hypothesis of Theorem 3.11.

**Lemma 3.16.** The set family  $\{f_n^{-1}(0)\}_{n\in\mathbb{N}}$  of Example 3.15 fails to satisfy the hypothesis of Theorem 3.11.

*Proof.* We show that for any partition  $n = \sum_{i=0}^{t-1} n_i$  of n with respect to which  $f_n^{-1}(0)$  becomes piecewise constant,  $f_n^{-1}(0)$ 's resulting cell array representation requires exponentially many quasicubes to cover. To do this, we first argue that  $f_n^{-1}(0)$  is piecewise constant *only* with respect to  $n = \sum_{i=0}^{n/2-1} 2$  (and its refinements). Indeed, we fix an arbitrary partition—say,  $\mathcal{F}$ —of  $\{0,\ldots,n-1\}$  which is not a refinement of  $\{0,\ldots,n-1\}$  $\bigsqcup_{i=0}^{n/2-1} \{2i, 2i+1\}$ , and assume for contradiction that  $f_n^{-1}(0)$  is piecewise constant with respect to  $\mathcal{F}$ . Our hypothesis on  $\mathcal{F}$  entails exactly that there exist elements  $j_0$  and  $j_1$  of  $\{0,\ldots,n-1\}$  which belong to the same subset  $F \in \mathcal{F}$  (say), but for which  $\{j_0, j_1\} \neq \{2i, 2i + 1\}$  holds for each  $i \in \{0, \dots, \frac{n}{2} - 1\}$ . Without loss of generality, we assume that both  $j_0$  and  $j_1$  are even. We treat separately the cases  $\{j_0, j_0 + 1, j_1, j_1 + 1\} \not\subset F$ and  $\{j_0, j_0 + 1, j_1, j_1 + 1\} \subset F$ . In the former case, we have  $j_k + 1 \notin F$  for some  $k \in \{0, 1\}$ . Because the three components  $(x_{j_k}, x_{j_{k+1}}, x_{j_{1-k}})$  attain the values (0, 1, 1) at *some* appropriate element  $(x_0, \ldots, x_{n-1}) \in f_n^{-1}(0)$ , we conclude that  $f_n^{-1}(0)$ 's cell representation with respect to  $\mathcal{F}$  contains a cell for which the weights at both  $\{j_0, j_1\}$ 's and  $\{j_k + 1\}$ 's respective subsets of  $\mathcal{F}$  are simultaneously positive. It follows that  $f_n^{-1}(0)$ contains all of this cell's vectors, including at least one for which the components  $(x_{j_k}, x_{j_{k+1}}, x_{j_{1-k}})$  attain the values (1,1,0). This contradicts the definition of  $f_n^{-1}(0)$ . We now suppose that  $\{j_0,j_0+1,j_1,j_1+1\}\subset F$ . We let  $k \in \{0,1\}$  be arbitrary, and note that the components  $(x_{j_k}, x_{j_k+1}, x_{j_{1-k}})$  again attain the values (0,1,1) at some appropriate element of  $(x_0, \ldots, x_{n-1}) \in f_n^{-1}(0)$ . We conclude that  $f_n^{-1}(0)$ 's cell representation with respect to  $\mathcal{F}$  contains a cell whose weight at F is at least two. This implies that the components  $(x_{j_k}, x_{j_k+1}, x_{j_{1-k}})$  also attain the values (1, 1, 0) at some element  $(x_0, \ldots, x_{n-1}) \in f_n^{-1}(0)$ , which again contradicts the definition of  $f_n^{-1}(0)$ . It thus remains only to treat  $\bigsqcup_{i=0}^{n/2-1} \{2i, 2i+1\}$  and its refinements. We suppose that  $\mathcal{F}$  is a (possibly non-strict) refinement of  $\bigsqcup_{i=0}^{n/2-1} \{2i, 2i+1\}$ ; we write  $\widehat{f_n^{-1}(0)}$  for  $f_n^{-1}(0)$ 's cell representation with respect to this partition. Because  $|f_n^{-1}(0)| = 3^{n/2}$ , it suffices to argue that, for each quasicube  $\widehat{C}$  satisfying  $\widehat{C} \subset \widehat{f_n^{-1}(0)}$ , the pullback C of  $\widehat{C}$  satisfies  $|C| \leq 2^{n/2}$ . By hypothesis on  $\mathcal{F}$ , each adjacent tuple  $\{2i, 2i+1\}$  equals the disjoint union of either one or two among  $\mathcal{F}$ 's subsets; moreover, by definition of  $f_n^{-1}(0)$ , at least one of these subsets' components must be bound for any quasicube  $\widehat{C} \subset \widehat{f_n}^{-1}(0)$ . Expanding the various cases, we see manually that each tuple  $\{2i, 2i+1\}$  contributes a factor of at most 2 to the product expression defining C's size (for  $i \in \{0, \dots, \frac{n}{2} - 1\}$ ). This completes the proof.

I would like to thank Jason Long for suggesting the consideration of the function of Example 3.15.

In light of Lemma 3.16, is also interesting to ask whether the function family  $\{f_n\}_{n\in\mathbb{N}}$  of Examples 3.14 and 3.15 belongs to **Co-H**. Recent work of Diamond and Yehudayoff [DY21] settles exactly this question:

**Theorem 3.17.** The function family  $\{f_n\}_{n\in\mathbb{N}}$  of Examples 3.14 is not in Co-H.

*Proof.* By the main theorem of [DY21], any collection  $\{H_i\}_{i=0}^{m-1}$  covering  $f_n^{-1}(0)$  must satisfy  $m=2^{\Omega(n)}$ .  $\square$ 

The following corollaries of Theorem 3.17 are immediate:

Corollary 3.18.  $\Pi_2 \not\subset H$  and  $\Sigma_2 \not\subset Co-H$ .

Corollary 3.19.  $AC^0 \not\subset H$  and  $AC^0 \not\subset Co-H$ .

Corollary 3.20.  $H \neq Co-H$ .

 $Proof. \ \ \text{Example 3.14's family } \left\{f_n\right\}_{n\in\mathbb{N}} \text{ satisfies } \left\{f_n^{-1}(1)\right\}_{n\in\mathbb{N}} \in \mathbf{H}-\mathbf{Co-H} \text{ and } \left\{f_n^{-1}(0)\right\}_{n\in\mathbb{N}} \in \mathbf{Co-H-H}. \quad \ \Box \in \mathbf{H}$ 

Even Theorem 3.17 does not furnish a function family  $\{f_n\}_{n\in\mathbb{N}}$  whose on-sets and off-sets *simultaneously* fail to be efficiently coverable by hyperplanes. At the cost of adding a further layer to the circuit family deciding these functions, we easily produce such a family:

#### Theorem 3.21. $\Sigma_3 \not\subset H \cup Co\text{-}H$ and $\Pi_3 \not\subset H \cup Co\text{-}H$ .

Proof. The two statements are obviously equivalent, so we only prove the first. We again write  $\{f_n\}_{n\in\mathbb{N}}$  for the function family of Examples 3.14 and 3.15; we define a new family  $\{g_n\}_{n\in\mathbb{N}}$  in the following way. Fixing now n divisible by 4, we define  $g_n: \{0,1\}^n \to \{0,1\}$  by setting, for each input  $\mathbf{x} \in \{0,1\}^n$ —with even-indexed and odd-indexed substrings  $\mathbf{x}_0$  and  $\mathbf{x}_1$ , say— $g_n: \mathbf{x} \mapsto f_{n/2}(\mathbf{x}_0) \vee \overline{f_{n/2}(\mathbf{x}_1)}$ . Clearly,  $\{g_n^{-1}(1)\}_{n\in\mathbb{N}}$  is decided by a  $\Sigma_3$  circuit.

We now fix an arbitrary element  $\mathbf{y}_0 \in f_{n/2}^{-1}(0)$ . Given any hyperplane  $H \subset \mathbb{F}_q^n$ , the intersection of H with the  $\frac{n}{2}$ -dimensional affine subspace  $Y_0 := \{(\mathbf{x}_0, \mathbf{x}_1) \in \{0, 1\}^{n/2} \times \{0, 1\}^{n/2} \mid \mathbf{x}_0 = \mathbf{y}_0\}$  of  $\mathbb{F}_q^n$  naturally induces an affine subspace of  $\mathbb{F}_q^{n/2}$  of codimension at most one; we slightly abuse notation by writing  $H \cap Y_0 \subset \mathbb{F}_q^{n/2}$  for this latter subspace. If moreover  $H \cap \{0, 1\}^n \subset g_n^{-1}(1)$ , then, by definition of  $g_n$ ,  $H \cap Y_0 \cap \{0, 1\}^{n/2} \subset f_{n/2}^{-1}(0)$  (and, in particular,  $H \cap Y_0$  has the expected codimension of one, and so is a nondegenerate hyperplane).

(and, in particular,  $H \cap Y_0$  has the expected codimension of one, and so is a nondegenerate hyperplane). We fix any collection of hyperplanes  $\{H_i\}_{i=0}^{m-1}$  covering  $g_n^{-1}(1)$ . By the above discussion—and for  $\mathbf{y}_0 \in \{0,1\}^{n/2}$  as above—the family of intersections  $\{H_i \cap Y_0\}_{i=0}^{m-1}$  satisfies  $H_i \cap Y_0 \cap \{0,1\}^{n/2} \subset f_{n/2}^{-1}(0)$  for each  $i \in \{0,\ldots,m-1\}$ , and in fact gives a covering of  $f_{n/2}^{-1}(0)$ , containing at most m distinct hyperplanes. Applying Theorem 3.17, we conclude that  $m \geq 2^{\Omega(n/2)}$ . This concludes the argument that  $\{g_n\}_{n \in \mathbb{N}} \notin \mathbf{H}$ .

We now treat the family of off-sets  $\{g_n^{-1}(0)\}_{n\in\mathbb{N}}$ , using a similar argument. We fix an arbitrary element  $\mathbf{y}_1\in f_{n/2}^{-1}(1)$ . Setting  $Y_1:=\{(\mathbf{x}_0,\mathbf{x}_1)\in\{0,1\}^{n/2}\times\{0,1\}^{n/2}\mid\mathbf{x}_1=\mathbf{y}_1\}$ , we see that each  $H\subset\mathbb{F}_q^n$  such that  $H\cap\{0,1\}^n\subset g_n^{-1}(0)$  satisfies  $H\cap Y_1\cap\{0,1\}^{n/2}\subset f_{n/2}^{-1}(0)$ , by definition of  $g_n$ . It follows as before that the family of intersections  $\{H_i\cap Y_1\}_{i=0}^{m-1}$  gives a covering of  $f_{n/2}^{-1}(0)$  of cardinality at most m, and hence that  $m\geq 2^{\Omega(n/2)}$ . We conclude that  $\{g_n\}_{n\in\mathbb{N}}\notin\mathbf{Co-H}$ . This completes the proof.

I would like to thank Amir Yehudayoff for the proof of Theorem 3.21.

# Corollary 3.22. $AC^0 \not\subset H \cup Co\text{-}H$ .

Another important class of examples is given by symmetric functions (see e.g. [Weg87, § 3.4]).

**Theorem 3.23.** Any symmetric  $f_n: \{0,1\}^n \to \{0,1\}$ 's on-set and off-set are coverable by n+1 hyperplanes.

*Proof.* By definition,  $f_n$ 's on-set and off-set are both piecewise constant with respect to the partition n = n. Because the entire cell array of this partition has just n + 1 cells, the result follows from Corollary 3.12.  $\square$ 

Concretely, to cover the on-set of a symmetric function  $f_n: \{0,1\}^n \to \{0,1\}$ , it suffices to use the hyperplane  $H_i: (x_0,\ldots,x_{n-1}) \mapsto \sum_{i=0}^{n-1} x_i - i$  to cover the pullback of each filled cell  $i \in \{0,\ldots,n\}$  (i.e., corresponding to each i for which  $\{\mathbf{x} \in \{0,1\}^n \mid w(\mathbf{x}) = i\} \subset f_n^{-1}(1)$ ). This is correct so long as q > n.

**Example 3.24.** The majority function  $f_n:(x_0,\ldots,x_{n-1})\mapsto\sum_{i=0}^{n-1}x_i\geq \left\lceil\frac{n}{2}\right\rceil$  is obviously symmetric; we conclude from Theorem 3.23 that  $f_n^{-1}(0)$  and  $f_n^{-1}(1)$  are each coverable by at most n+1 hyperplanes (in fact,  $\left\lfloor\frac{n}{2}\right\rfloor$  and  $\left\lfloor\frac{n}{2}\right\rfloor+1$  suffice, respectively).

Corollary 3.25.  $\mathbf{H} \not\subset \mathbf{AC}^0$  and  $\mathbf{Co} \cdot \mathbf{H} \not\subset \mathbf{AC}^0$ .

*Proof.* We refer to Example 3.24 and the fact that majority is not in  $AC^0$  (see [Weg87, § 11 Thm. 4.1]).  $\square$ 

**Example 3.26.** For even n, the Hamming-weight comparator function  $f_n: (x_0, \ldots, x_{n-1}) \mapsto \sum_{i=0}^{n/2-1} x_{2i} - x_{2i+1} \ge 0$  differs from majority by pre-composition with the affine bijection  $(x_0, \ldots, x_{n-1}) \mapsto (x_0, 1 - x_1, \ldots, x_{n-2}, 1 - x_{n-1})$ . We conclude from Example 3.24 that  $f_n^{-1}(1)$  can be covered using  $\frac{n}{2} + 1$  hyperplanes.

The following examples are extremely useful in practice.

**Example 3.27.** For even n, the function  $f_n:(x_0,\ldots,x_{n-1})\mapsto \bigwedge_{i=0}^{n/2-1}(x_{2i}\oplus \overline{x_{2i+1}})$  checks whether its argument's even-indexed and odd-indexed substrings are equal. By applying the affine-linear bijection  $(x_0,\ldots,x_{n-1})\mapsto (x_0,1-x_1,\ldots,x_{n-2},1-x_{n-1}),$  we see that it's enough to consider the function  $f_n:(x_0,\ldots,x_{n-1})\mapsto \bigwedge_{i=0}^{n/2-1}(x_{2i}\oplus x_{2i+1}).$  This latter function  $f_n$ 's on-set  $f_n^{-1}(1)\subset\{0,1\}^n$  is piecewise constant with respect to the partition  $n=\sum_{i=0}^{n/2-1}2,$  represented moreover by the single cell  $(1,\ldots,1)\in\prod_{i=0}^{n/2-1}\{0,1,2\}.$  Applying Lemma 3.9, we see that  $H:(x_0,\ldots,x_{n-1})\mapsto\sum_{i=0}^{n/2-1}3^i\cdot(x_{2i}+x_{2i+1}-1)$  satisfies  $f_n^{-1}(1)=H\cap\{0,1\}^n$  (at least if  $q\geq 3^{n/2}$ ). Interestingly, this hyperplane returns exactly the integer whose balanced ternary representation is  $(x_{2i}+x_{2i+1}-1)_{i=0}^{n/2-1}$  (this integer is 0 if and only if  $f(\mathbf{x})=1$ ).

Example 3.28. Again for even n, we consider the integer comparison function  $f_n:(x_0,\ldots,x_{n-1})\mapsto\sum_{i=0}^{n/2-1}2^i\cdot(x_{2i}-x_{2i+1})>0$  (true if and only if the little-endian unsigned integers  $\mathbf{x}_0$  and  $\mathbf{x}_1$  represented respectively by  $\mathbf{x}$ 's even-indexed and odd-indexed substrings satisfy  $\mathbf{x}_0>\mathbf{x}_1$ ). By applying the affine bijection  $(x_0,\ldots,x_{n-1})\mapsto(x_0,1-x_1,\ldots,x_{n-2},1-x_{n-1})$ , we see that it's equivalent to consider the function  $f_n:(x_0,\ldots,x_{n-1})\mapsto\sum_{i=0}^{n/2-1}2^i\cdot(x_{2i}+x_{2i+1})\geq 2^{n/2}$  (true if and only if the sum  $\mathbf{x}_0+\mathbf{x}_1\geq 2^{n/2}$  overflows). We argue first that this latter function  $f_n$  is such that  $f_n^{-1}(1)$  is piecewise constant with respect to the partition  $n=\sum_{i=0}^{n/2-1}2$ , and moreover that Theorem 3.11 applies to  $\left\{f_n^{-1}(1)\right\}_{n\in\mathbb{N}}$  (in fact, the same conclusion holds for  $\left\{f_n^{-1}(0)\right\}_{n\in\mathbb{N}}$ , as can be shown by a similar treatment). Indeed, each  $f_n$  is evaluated by a certain variant of a standard comparison circuit, shown in Figure 1.

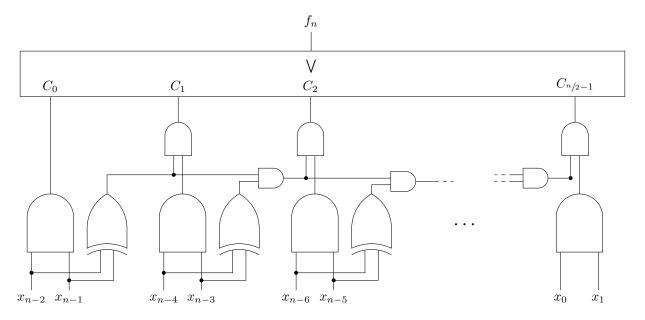


Figure 1: A well-known boolean circuit evaluating whether two integers' sum generates a carry.

We observe that each among the  $\frac{n}{2}$  output wires of this circuit evaluates to true exactly on the pullback of a quasicube (with respect to  $n = \sum_{i=0}^{n/2-1} 2$ ). Indeed, for each  $i \in \{0, \dots, \frac{n}{2} - 1\}$ , the wire labeled  $C_i$  of the above circuit is exactly the pullback of the quasicube  $\widehat{C}_i \subset \prod_{i=0}^{n/2-1} \{0, 1, 2\}$  defined by the trailing indices  $\{\frac{n}{2} - 1 - i, \frac{n}{2} - 1\} \subset \{0, \dots, \frac{n}{2} - 1\}$ , respectively bound to the values  $(v_0, \dots, v_i) = (2, 1, \dots, 1)$ . Applying Theorem 3.11, we conclude that  $f_n^{-1}(1)$  is coverable by  $\frac{n}{2}$  hyperplanes. Applying a version of the "special case" of the proof of Lemma 3.9, we obtain the concrete expressions:

$$H_i: (x_0, \dots, x_{n-1}) \mapsto \sum_{j < i} 2^j \cdot \left( x_{n-2 \cdot (j+1)} + x_{n-2 \cdot (j+1)+1} - 1 \right) + 2^i \cdot \left( x_{n-2 \cdot (i+1)} + x_{n-2 \cdot (i+1)+1} - 2 \right)$$

for  $i \in \{0, \dots, \frac{n}{2} - 1\}$ ; these are correct so long as  $q \geq \frac{3}{2} \cdot 2^{n/2}$ . Analogous hyperplanes for the original comparator f follow from an appropriate affine transformation. We note that these hyperplanes can be evaluated on any input  $\mathbf{x} \in \{0,1\}^n$  in O(n) total time, using an obvious expression-sharing scheme.

Example 3.29. In [CLS86, Fig. 6], Cohen, Lobstein and Sloane—using a piecewise constant construction introduce a new family of (2R+4,12)R-codes (i.e., cardinality-12 codes  $S \subset \{0,1\}^{2R+4}$  whose covering radius is R). In particular, their construction establishes the upper-bound K(2R+4,R) < 12 for each R > 1(i.e., there exist R-covering codes  $S \subset \{0,1\}^{2R+4}$  of cardinality 12). As of the publication of [CHLL97], 12 remains the best-known upper bound of K(2R+4,R) for each value  $R \in \{1,\ldots,10\}$  treated in the extensive [CHLL97, Table 6.1] (this upper-bound is known to be tight only in the cases  $R \in \{1, 2\}$ ).

The construction [CLS86, Fig. 6] uses the partition 2R + 4 = (2R - 2) + 3 + 3, and employs exactly 4 cells  $(w_0, w_1, w_2) \in \{0, \dots, 2R-2\} \times \{0, 1, 2, 3\} \times \{0, 1, 2, 3\}$  (namely (0, 1, 0), (0, 2, 3), (2R-2, 3, 1) and (2R-2,0,2)). Lemma 3.9 implies that S can be covered by exactly 4 hyperplanes; these are correct so long as the prime field order  $q \geq (2R-1) \cdot 4^2$ . We conclude that the set family given by this construction belongs to **H** and that its family of complements belongs to **Co-H**.

We finally present the following straightforward upper containment result. The construction of Theorem 3.30 is depicted in Figure 2 below.

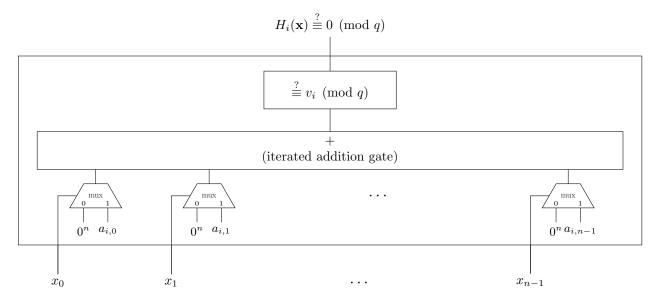


Figure 2: A log-depth, bounded fan-in boolean circuit evaluating an affine hyperplane.

# Theorem 3.30. $H \subset NC^1$ and $Co-H \subset NC^1$ .

*Proof.* Because  $\mathbf{NC}^1$  is closed under complementation, it suffices to prove that  $\mathbf{H} \subset \mathbf{NC}^1$ . We prove the theorem by an explicit construction. We fix a collection of hyperplanes  $\{H_i\}_{i=0}^{m-1}$  over an *n*-bit prime q, and construct a corresponding fan-in 2 log-depth circuit.

We first express each individual hyperplane  $H_i$  as a log-depth boolean circuit. The linear combination  $a_{i,0} \cdot x_0 + \cdots + a_{i,n-1} \cdot x_{n-1}$  evaluated by  $H_i$ , restricted to boolean inputs, is actually a subset sum (i.e., each  $a_{i,j}$  is either present or absent). We thus set each  $x_j$  as the select bit of a multiplexer with inputs the n-bit string of 0s and  $a_{i,j}$  (we recall that q is an n-bit prime). By [Vol99, Thm. 1.20], the "iterated addition" of the n n-bit outputs of the multiplexers can be carried out using a log-depth bounded fan-in circuit. The output of this circuit—namely,  $a_{i,0} \cdot x_0 + \cdots + a_{i,n-1} \cdot x_{n-1}$ —is an integer of bit-length  $n + O(\log n)$ ; we must reduce this number modulo q. This is essentially [Vol99, Ex. 1.19 (a)], and can be done in log-depth using Barrett's modular reduction; in particular, we apply Menezes, van Oorschot, and Vanstone [MvOV97, Alg. 14.42] (using the radix b=4). The resulting circuit uses only a constant number of shifts and multiplications (which themselves can be carried out in log-depth; see [Vol99, Thm. 1.23]). Its output can obviously be checked for equality with  $v_i$ , the hyperplane's affine constant, in constant depth.

It remains to check whether any of the equalities  $H_i(\mathbf{x}) \equiv 0 \pmod{q}$  is true, for  $i \in \{0, \dots, m-1\}$ . This can be done using a tree of OR gates of depth  $O(\log m)$ , which is  $O(\log n)$  if m is polynomial in n.

We conclude this subsection with a few further remarks. It is tempting to formulate a converse to Theorem 3.11 of the previous subsection, especially in light of the evidence furnished jointly by Example 3.15, Lemma 3.16 and Theorem 3.17. As it turns out, the most naïve possible converse of Lemma 3.9 actually fails, in the sense that there exist intersection patterns which are not quasicubes with respect to any partition:

**Example 3.31.** In  $\mathbb{F}_7^3$ , the hyperplane  $H:(x_0,x_1,x_2)\mapsto x_0+x_1-2\cdot x_2$  intersects  $\{0,1\}^3$  exactly at  $C = \{(0,0,0),(1,1,1)\}$ . This latter set is not the pullback of a quasicube with respect to any partition of 3.

Nonetheless, it remains possible that an appropriately formulated asymptotic converse could hold. The mathematical difficulty of the work of Diamond and Yehudayoff [DY21] hints at the challenge which attaining any such general result would present; we leave this task as a direction for future work.

#### Commitment-Consistent 2PC 4

In this section, we describe a protocol for commitment-consistent secure two-party computation, efficient for function families in the classes H and Co-H. We also give a key subprotocol for commitment-consistent secure iterated modular multiplication; we believe this latter protocol is interesting in its own right.

#### Review of private multiplication 4.1

Our protocols make use of the ZKPOK ideal functionalities  $\mathcal{F}_{zk}^{DH}$ ,  $\mathcal{F}_{zk}^{EqMsg}$ ,  $\mathcal{F}_{zk}^{Prod}$ , and  $\mathcal{F}_{zk}^{BitProof}$  already discussed in Subsection 2.6 above.

Following Lindell, Nof and Ranellucci, [LNR18, § 2.3], we moreover recall the notion of a secure multiplication protocol which is "private, but not necessarily correct".

**FUNCTIONALITY 4.1** ( $\mathcal{F}_{PrivMult}$ —the underlying private multiplication functionality). Players  $P_0$  and  $P_1$  and a prime q are fixed.

- Upon receiving  $\left(\text{multiply},\left(\left\langle \alpha_{i}\right\rangle _{\nu},\left\langle \beta_{i}\right\rangle _{\nu}\right)_{i=0}^{m'-1}\right)$  from both parties  $P_{\nu},\,\mathcal{F}_{\mathsf{PrivMult}}$  proceeds as follows:
  - 1: allocate a length-m' output vector  $(\langle \gamma_i \rangle_{\nu})_{i=0}^{m'-1}$  for each party  $\nu \in \{0,1\}$ .
  - 2: **for**  $i \in \{0, \dots, m'-1\}$  **do**

  - set  $\gamma_i := (\langle \alpha_i \rangle_0 + \langle \alpha_i \rangle_1) \cdot (\langle \beta_i \rangle_0 + \langle \beta_i \rangle_1) \pmod{q}$ . randomly additively share  $\gamma_i = \langle \gamma_i \rangle_0 + \langle \gamma_i \rangle_1 \pmod{q}$ .

 $\mathcal{F}_{\mathsf{PrivMult}} \text{ sends the message } \left( \mathsf{multiply}, \left( \left< \gamma_i \right>_{\nu} \right)_{i=0}^{m'-1} \right) \text{ to } P_{\nu}, \text{ for each } \nu \in \{0,1\}.$ 

**Definition 4.2** (Lindell–Nof–Ranellucci [LNR18, § 2.3]). A protocol  $\Pi_{PrivMult}$  for Functionality 4.1 is private if, for each  $C \in \{0,1\}$ , each real-world nonuniform PPT adversary  $\mathcal{A}$  corrupting  $P_C$ , and each pair  $(\langle \alpha_i \rangle_{1-C}, \langle \beta_i \rangle_{1-C})_{i=0}^{m'-1}$  and  $(\langle \alpha_i' \rangle_{1-C}, \langle \beta_i' \rangle_{1-C})_{i=0}^{m'-1}$  of inputs on the part of  $P_{1-C}$ , the distributions describing  $\mathcal{A}$ 's output in  $\Pi_{\text{PrivMult}}$  in case  $P_{1-C}$  uses either of these inputs are computationally indistinguishable. We now recall that  $\mathcal{F}_{\mathsf{PrivMult}}$  can be instantiated privately, using a protocol of Doerner, Kondi, Lee, and shelat [DKLs18, § VI. D.]. An issue arises from the fact that, in that particular protocol,  $P_0$  and  $P_1$  directly submit the (vectors of) scalars they'd like to multiply componentwise, whereas, in Functionality 4.1,  $P_0$  and  $P_1$  only possess joint additive sharings of the desired multiplicands (that is, the functionality must first reconstruct, and only then multiply). We accommodate this issue in the following way. Given any pair  $\alpha_i = \langle \alpha_i \rangle_0 + \langle \alpha_i \rangle_1$  and  $\beta_i = \langle \beta_i \rangle_0 + \langle \beta_i \rangle_1$  (say) of jointly held multiplicands,  $P_0$  and  $P_1$  can obtain additive sharings of  $\alpha_i \cdot \beta_i$  using 2 (simultaneous and vectorized) invocations of [DKLs18, § VI. D.], as we now argue. Indeed, by the distributive law,  $\alpha_i \cdot \beta_i = (\langle \alpha_i \rangle_0 + \langle \alpha_i \rangle_1) \cdot (\langle \beta_i \rangle_0 + \langle \beta_i \rangle_1)$  equals

$$\langle \alpha_i \rangle_0 \cdot \langle \beta_i \rangle_0 + \langle \alpha_i \rangle_0 \cdot \langle \beta_i \rangle_1 + \langle \alpha_i \rangle_1 \cdot \langle \beta_i \rangle_0 + \langle \alpha_i \rangle_1 \cdot \langle \beta_i \rangle_1$$
.

 $P_0$  and  $P_1$  can locally compute the first and last terms  $\langle \alpha_i \rangle_0 \cdot \langle \beta_i \rangle_0$  and  $\langle \alpha_i \rangle_1 \cdot \langle \beta_i \rangle_1$ , respectively. To obtain additive sharings of the middle two terms,  $P_0$  and  $P_1$  can submit  $(\langle \alpha_i \rangle_0, \langle \beta_i \rangle_0)$  and  $(\langle \beta_i \rangle_1, \langle \alpha_i \rangle_1)$ , respectively, to [DKLs18, § VI. D.] (note the reversal of order). Upon obtaining the respective outputs  $(\langle \eta_i \rangle_0, \langle \xi_i \rangle_0)$  and  $(\langle \eta_i \rangle_1, \langle \xi_i \rangle_1)$ , say,  $P_0$  and  $P_1$  can return  $\langle \alpha_i \rangle_0 \cdot \langle \beta_i \rangle_0 + \langle \eta_i \rangle_0 + \langle \xi_i \rangle_0$  and  $\langle \alpha_i \rangle_1 \cdot \langle \beta_i \rangle_1 + \langle \eta_i \rangle_1 + \langle \xi_i \rangle_1$  (respectively). By the above discussion, these outputs yield random shares of  $\alpha_i \cdot \beta_i$ , as desired. I would like to thank Yehuda Lindell for helping to clarify this point. Using this argument, we thus obtain:

**Theorem 4.3** (Doerner et al.). The protocol [DKLs18, § VI. D.]—used in the above way, with arity  $2 \cdot m'$ —yields an implementation of Functionality 4.1 which is private in the sense of Definition 4.2.

We finally make use the following functionality from Lindell, Nof and Ranellucci [LNR18, Func. 4.2].

FUNCTIONALITY 4.4 ( $\mathcal{F}_{\mathsf{CheckDH}}$ —joint assessment of a Diffie–Hellman tuple). Two players  $P_0$  and  $P_1$  are fixed, as well as an  $\mathbb{F}_q$ -homomorphic encryption scheme (Gen, Enc, Dec).

- Upon receiving (init) from both parties,  $\mathcal{F}_{\mathsf{CheckDH}}$  runs  $(pk, sk) \leftarrow \mathsf{Gen}(1^{\lambda})$  and outputs  $(\mathtt{key}, pk)$ .
- Upon receiving (check, A) from both parties,  $\mathcal{F}_{\mathsf{CheckDH}}$  returns (check,  $\mathsf{Dec}_{sk}(A) \stackrel{?}{=} 0$ ) to both.

The result [LNR18, Prop. 7.2] yields a secure instantiation of  $\mathcal{F}_{\mathsf{CheckDH}}$ :

**Lemma 4.5** (Lindell–Nof–Ranellucci). The protocol [LNR18, Prot. 7.1] securely computes  $\mathcal{F}_{\mathsf{CheckDH}}$  in the  $(\mathcal{F}_{\mathsf{zk}}^{\mathsf{RE}}, \mathcal{F}_{\mathsf{com-zk}}^{\mathsf{DH}})$ -hybrid model.

Remark 4.6. Because our protocol has only two parties, we may slightly simplify the structure of the initialization subprotocol [LNR18, Prot. 4.3] of [LNR18, Prot. 7.1]. Indeed, instead of requiring that all parties invoke  $\mathcal{F}_{\mathsf{com-zk}}^{R_{\mathsf{DL}}}$ , we may dictate that  $P_0$  go first, and that  $P_0$  alone commit to its proof;  $P_1$  must then prove, but not commit. Precisely this approach is taken by [DKLs18, Prot. 2] (the only difference there is that that sharing is multiplicative, as opposed to additive). An identical simplification can moreover be carried out in steps 1. and 2. of [LNR18, Prot. 7.1].

## 4.2 Secure iterated multiplication

We introduce the following key ideal functionality, for iterated secure modular multiplication which *moreover* is consistent with pre-held ciphertexts. We actually present a variant which also multiplicatively randomizes the resulting product (this randomization can be optionally removed, as we note in Remark 4.14 below).

**FUNCTIONALITY 4.7** ( $\mathcal{F}_{lterMult}$ —commitment-consistent iterated multiplication functionality).  $\mathcal{F}_{lterMult}$  involves parties  $P_0$  and  $P_1$  and an  $\mathbb{F}_q$ -homomorphic encryption scheme (Gen, Enc, Dec).

- Upon receiving (init) from both parties,  $\mathcal{F}_{\mathsf{IterMult}}$  forwards these messages to  $\mathcal{F}_{\mathsf{CheckDH}}$ , and returns the response (key, pk) to both parties.
- Upon receiving  $\left(\mathsf{commit}, (Y_{i,\nu})_{i=0}^{m-1}\right)$  from a party  $P_{\nu}$ ,  $\mathcal{F}_{\mathsf{IterMult}}$  forwards the message to  $P_{1-\nu}$ .

```
• Upon receiving \left(\text{multiply}; (\langle y_i \rangle_{\nu}, s_{i,\nu})_{i=0}^{m-1}\right) from both parties P_{\nu}, \mathcal{F}_{\mathsf{IterMult}} executes:

1: randomly sample y \leftarrow \mathbb{F}_q. \triangleright to omit re-randomization, replace this assignment with y := 1.

2: for i \in \{0, \dots, m-1\} do

3: for \nu \in \{0, 1\} do

4: require Y_{i,\nu} \stackrel{?}{=} \mathsf{Enc}_{pk}(\langle y_i \rangle_{\nu}; s_{i,\nu}); else send (multiply-abort) to both parties and abort.

5: reconstruct y_i := \langle y_i \rangle_0 + \langle y_i \rangle_1 \pmod{q}.

6: overwrite y := y \cdot y_i \pmod{q}.

7: output (multiply, y) to both parties.
```

We now show how to securely compute  $\mathcal{F}_{\mathsf{IterMult}}$  in  $O(\log m)$  rounds, by recursively applying ideas from [LNR18, Prot. 4.7]. We make use of a private multiplication subprotocol  $\Pi_{\mathsf{PrivMult}}$ , which "privately" computes Functionality 4.1 in the sense of Definition 4.2; in practice, we use that of Doerner et al. [DKLs18, § VI. D.] (see Theorem 4.3).

Our protocol, roughly, is a recursive variant of [LNR18, Prot. 4.7], which repetitively performs appropriate parts of that protocol in a tree-like manner. In particular, its lines 8–10 below correspond to [LNR18, Prot. 4.7 (1) – (2) (a)], and are performed once for each adjacent pair of shared elements in each layer of the tree (the sum of [LNR18, Prot. 4.7 (2) (b)] is done "lazily", and is implicit in line 8 of the next tree layer). The lines 12–16 correspond to [LNR18, Prot. 4.7 (2) (c) – (4) (a)], and are carried out once for each adjacent pair of tree elements whose parent node occupies an even index in its layer. The idea of this is that the protocol anticipates the block 8–10 of the next recursive call, which requires full openings  $(\langle y_{2i}\rangle_{\nu}, s_{2i,\nu})$  of each even-indexed ciphertext  $Y_{2i}$  (in the last iteration, where m'=1, the protocol must also anticipate the final opening process of lines 24–26). Lines 24–26 correspond to [LNR18, Prot. 4.7 (4) (b) – (5)], and are performed exactly once per tree, at the root. We assume that m is a power of 2 in the following protocol.

```
PROTOCOL 4.8 (\Pi_{\text{IterMult}}—commitment-consistent iterated multiplication protocol).
Our protocol involves players P_0 and P_1, an \mathbb{F}_q-homomorphic encryption scheme (Gen, Enc, Dec), and a
private multiplication subprotocol \Pi_{\mathsf{PrivMult}}.
Setup. Each player P_{\nu} submits (init) to \mathcal{F}_{\mathsf{CheckDH}}, and stores the response (key, pk) from \mathcal{F}_{\mathsf{CheckDH}}.
Commitment. Each player P_{\nu} sends (Y_{i,\nu})_{i=0}^{m-1} to P_{1-\nu} and receives (Y_{i,1-\nu})_{i=0}^{m-1} from P_{1-\nu}.
Multiplication. On input (\langle y_i \rangle_{\nu}, s_{i,\nu})_{i=0}^{m-1}, each player P_{\nu} proceeds as follows:
   1: for i \in \{0, ..., m-1\} do
               submit (prove, Y_{i,\nu}; \langle y_i \rangle_{\nu}, s_{i,\nu}) to \mathcal{F}^{\mathsf{EG}}_{\mathsf{zk}}. submit (verify, Y_{i,1-\nu}) to \mathcal{F}^{\mathsf{EG}}_{\mathsf{zk}}.
  4: \mathbf{procedure} RecursiveMultiply \left(\left(\left\langle y_{i}\right\rangle _{\nu},s_{i,\nu},Y_{i,\nu},Y_{i,1-\nu}\right)_{i=0}^{m-1}\right)
               write m':=m/2 and allocate the empty length-m' vector \left(\langle y_i'\rangle_{\nu}\,,s_{i,\nu}',Y_{i,\nu}',Y_{i,1-\nu}'\right)_{i=0}^{m'-1}
   5:
               conduct \Pi_{\mathsf{PrivMult}} on the input (\langle y_{2i} \rangle_{\nu}, \langle y_{2i+1} \rangle_{\nu})_{i=0}^{m'-1}; assign to (\langle y'_{i} \rangle_{\nu})_{i=0}^{m'-1} the resulting output.
  6:
               for i \in \{0, ..., m'-1\} do
  7:
                      sample r'_{i} \leftarrow \mathbb{F}_{q} and set Y'_{i,\nu} := \langle y_{2i} \rangle_{\nu} \cdot (Y_{2i+1,0} + Y_{2i+1,1}) + \mathsf{Enc}_{pk}(0; r'_{i}).

send Y'_{i,\nu} to P_{1-\nu} and submit (prove, Y'_{i,\nu}, Y_{2i+1,0} + Y_{2i+1,1}, Y_{2i,\nu}; \langle y_{2i} \rangle_{\nu}, r'_{i}, s_{2i,\nu}) to \mathcal{F}^{\mathsf{Prod}}_{\mathsf{zk}}.

receive Y'_{i,1-\nu} from P_{1-\nu} and submit (verify, Y'_{i,1-\nu}, Y_{2i+1,0} + Y_{2i+1,1}, Y_{2i,1-\nu}) to \mathcal{F}^{\mathsf{Prod}}_{\mathsf{zk}}.
  8:
  9:
 10:
                      if i is even then
 11:
                              temporarily stash the value Y_i' := Y_{i,0}' + Y_{i,1}'.
 12:
                             \text{sample } s'_{i,\nu} \leftarrow \mathbb{F}_q \text{ and overwrite } Y'_{i,\nu} := \mathsf{Enc}_{pk} \left( \left\langle y'_i \right\rangle_{\nu}; s'_{i,\nu} \right).
 13:
                             send the new Y'_{i,\nu} to P_{1-\nu} and submit (prove, Y'_{i,\nu}; \langle y'_i \rangle_{\nu}, s'_{i,\nu}) to \mathcal{F}^{\mathsf{EG}}_{\mathsf{zk}}.
overwrite Y'_{i,1-\nu} with the new value from P_{1-\nu} and submit (verify, Y'_{i,1-\nu}) to \mathcal{F}^{\mathsf{EG}}_{\mathsf{zk}}.
 14:
 15:
                              submit (check, Y'_i - Y'_{i,0} - Y'_{i,1}) to \mathcal{F}_{\mathsf{CheckDH}}.
 16:
               \mathbf{if}\ m'>1\ \mathbf{then}\ \mathbf{return}\ \mathsf{RecursiveMultiply}\left(\left(\langle y_i'\rangle_{\nu}\,,s_{i,\nu}',Y_{i,\nu}',Y_{i,1-\nu}'\right)_{i=0}^{m'-1}\right).
17:
               else return (\langle y'_0 \rangle_{\nu}, s'_{0,\nu}, Y'_{0,\nu}, Y'_{0,1-\nu}).
 18:
```

```
19: assign (\langle y_0' \rangle_{\nu}, s_{0,\nu}', Y_{0,\nu}', Y_{0,1-\nu}') \leftarrow \text{RecursiveMultiply} \left( (\langle y_i \rangle_{\nu}, s_{i,\nu}, Y_{i,\nu}, Y_{i,1-\nu})_{i=0}^{m-1} \right).
20: pick a_{\nu} and r_{\nu} randomly from \mathbb{F}_q and encrypt A_{\nu} := \text{Enc}_{pk}(a_{\nu}; r_{\nu}).
21: send A_{\nu} to P_{1-C} and submit (prove, A_{\nu}; a_{\nu}, r_{\nu}) to \mathcal{F}_{zk}^{\mathsf{EG}}.
22: receive A_{1-\nu} from P_{1-C} and submit (verify, A_{1-\nu}) to \mathcal{F}_{zk}^{\mathsf{EG}}.
23: assign (\langle y_0' \rangle_{\nu}, s_{0,\nu}', Y_{0,\nu}', Y_{0,1-\nu}') \leftarrow \text{RecursiveMultiply} \left( (a_{\nu}, r_{\nu}, A_{\nu}, A_{1-\nu}) \parallel \left( \langle y_0' \rangle_{\nu}, s_{0,\nu}', Y_{0,\nu}', Y_{0,1-\nu}' \right) \right).
24: send \langle y_0' \rangle_{\nu} to P_{1-\nu} and submit (prove, pk, Y_{0,\nu}' - \text{Enc}_{pk}(\langle y_0' \rangle_{\nu}; 0); s_{0,\nu}') to \mathcal{F}_{zk}^{\mathsf{DH}}.
25: receive \langle y_0' \rangle_{1-\nu} from P_{1-\nu} and submit (verify, pk, Y_{0,1-\nu}' - \text{Enc}_{pk}(\langle y_0' \rangle_{1-\nu}; 0)) to \mathcal{F}_{zk}^{\mathsf{DH}}.
26: output \langle y_0' \rangle_0 + \langle y_0' \rangle_1 (mod q).
```

**Theorem 4.9.** If  $\Pi_{\mathsf{PrivMult}}$  satisfies Definition 4.2 and (Gen, Enc, Dec) has indistinguishable multiple encryptions, then Protocol 4.8 securely computes Functionality 4.7 in the  $(\mathcal{F}_{\mathsf{zk}}^{\mathsf{DH}}, \mathcal{F}_{\mathsf{zk}}^{\mathsf{EG}}, \mathcal{F}_{\mathsf{CheckDH}})$ -hybrid model.

*Proof.* We define an appropriate simulator. As a space-saving device, we stipulate throughout that, upon the failure of any of its checks, S immediately sends (abort) to  $\mathcal{F}_f$ , outputs whatever A outputs, and halts. On the input  $(1^{\lambda}, C)$ , S operates as follows:

- 1. When  $\mathcal{A}$  sends (init) to  $\mathcal{F}_{\mathsf{CheckDH}}$ ,  $\mathcal{S}$  forwards (init) to  $\mathcal{F}_{\mathsf{IterMult}}$ . When  $\mathcal{S}$  receives (key, pk) from  $\mathcal{F}_{\mathsf{IterMult}}$ ,  $\mathcal{S}$  internally sends  $\mathcal{A}$  (key, pk), as if from  $\mathcal{F}_{\mathsf{CheckDH}}$ .
- 2. Upon receiving  $\left(\operatorname{commit}, (Y_{i,1-C})_{i=0}^{m-1}\right)$  from  $\mathcal{F}_{\mathsf{IterMult}}$ ,  $\mathcal{S}$  forwards the ciphertexts to  $\mathcal{A}$ , as if from  $P_{1-C}$ . When  $\mathcal{A}$  sends  $(Y_{i,C})_{i=0}^{m-1}$  to  $P_{1-C}$ ,  $\mathcal{S}$  forwards  $\left(\operatorname{commit}, (Y_{i,C})_{i=0}^{m-1}\right)$  to  $\mathcal{F}_{\mathsf{IterMult}}$ .
- 3. S plays the role of  $P_{1-C}$  in the "multiplication" portion of Protocol 4.8; that is, S runs Algorithm 1.

We invoke a sequence of hybrid distribution families.

 $D_0$ : Corresponds to  $Ideal_{\mathcal{F},\mathcal{S},C}$ .

- D<sub>1</sub>: Same as D<sub>0</sub>, except that S is given  $P_{1-C}$ 's actual inputs  $(\langle y_i \rangle_{1-C}, s_{i,1-C})_{i=0}^{m-1}$ , and supplies these, instead of  $(0)_{i=0}^{m-1}$ , in its main top-level invocation of Algorithm 1 in line 21.
- D<sub>2</sub>: Same as D<sub>1</sub>, except that S skips line 28, and moreover  $P_{1-C}$  is not given the output (multiply, y) directly from  $\mathcal{F}_{\mathsf{IterMult}}$ , but rather is given  $\langle y'_0 \rangle_0 + \langle y'_0 \rangle_1$ , as computed from S's local state at line 32.
- $\mathsf{D_3: \ Same \ as \ D_2, \ except \ that \ } \mathcal{S} \ \text{instead uses the assignments} \ Y'_{i,1-C} \leftarrow \langle y_{2i} \rangle_{1-C} \cdot (Y_{2i+1,0} + Y_{2i+1,1}) + \mathsf{Enc}_{pk}(0) \\ \text{in line 8, } Y'_{i\,1-C} \leftarrow \mathsf{Enc}_{pk} \left( \langle y'_i \rangle_{1-C} \right) \ \text{in line 13, and} \ A_{1-C} \leftarrow \mathsf{Enc}_{pk}(a_{1-C}) \ \text{in line 22.}$
- $D_4$ : Corresponds to  $Real_{\Pi,A,C}$ .

**Lemma 4.10.** If the underlying multiplication subprotocol  $\Pi_{\mathsf{PrivMult}}$  is private in the sense of Definition 4.2, then the distributions  $\{D_0(\mathbf{x}_0, \mathbf{x}_1, \lambda)\}_{\mathbf{x}_0, \mathbf{x}_1, \lambda}$  and  $\{D_1(\mathbf{x}_0, \mathbf{x}_1, \lambda)\}_{\mathbf{x}_0, \mathbf{x}_1, \lambda}$  are computationally indistinguishable.

*Proof.*  $\mathcal{A}$ 's views in  $D_0$  and  $D_1$  differ only in the inputs  $\mathcal{S}$  supplies to  $\Pi_{\mathsf{PrivMult}}$ . This difference affects not just  $\mathcal{S}$ 's outermost execution of RecursiveSimulate (initiated at line 21), but also the subsequent recursive subcalls, as well as the final execution (initiated at line 26); in these latter calls,  $\mathcal{S}$  uses inputs which depend on the outputs of prior calls. In any case, the lemma follows from our hypothesis on  $\Pi_{\mathsf{PrivMult}}$ .

$$\mathbf{Lemma\ 4.11.}\ \mathit{The\ distributions}\ \{\mathit{D}_{\mathit{I}}(\mathbf{x}_{0},\mathbf{x}_{1},\lambda)\}_{\mathbf{x}_{0},\mathbf{x}_{1},\lambda}\ \mathit{and}\ \{\mathit{D}_{\mathit{2}}(\mathbf{x}_{0},\mathbf{x}_{1},\lambda)\}_{\mathbf{x}_{0},\mathbf{x}_{1},\lambda}\ \mathit{are\ identical}.$$

Proof. A's views in the two distributions are identical until its receipt of  $\langle y_0' \rangle_{1-C}$  in line 29; moreover, in both distributions, this latter share differs by  $\langle y_0' \rangle_C$  from  $P_{1-C}$ 's output. It thus suffices to show that  $P_{1-C}$ 's respective outputs y and  $\langle y_0' \rangle_0 + \langle y_1' \rangle_1$  in the two distributions are distributed identically, conditioned on S's reaching line 29. Because  $a_{1-C}$  is random, so is  $a_0 + a_1$ ; we conclude that y and  $(a_0 + a_1) \cdot \prod_{i=0}^{m-1} (\langle y_i \rangle_0 + \langle y_1' \rangle_1)$  follow the same distribution. It thus in turn suffices to show that this latter quantity equals  $\langle y_0' \rangle_0 + \langle y_1' \rangle_1$  (as determined on line 32). This latter condition itself captures the correctness of the multiplication protocol, and follows by induction from lines 16 and 18 (the base case comes from line 3 and the definition of  $D_1$ ).  $\square$ 

### Algorithm 1 Simulator for Protocol 4.8

```
1: for i \in \{0, \dots, m-1\} do
               when \mathcal{A} submits (verify, Y_{i,1-C}) to \mathcal{F}_{\mathsf{zk}}^{\mathsf{EG}}, check that the statement Y_{i,1-C} is as received from \mathcal{F}_{\mathsf{IterMult}}. when \mathcal{A} submits (prove, Y_{i,C}; \langle y_i \rangle_C, s_{i,C}) to \mathcal{F}_{\mathsf{zk}}^{\mathsf{EG}}, check Y_{i,C} and the relation R_{\mathsf{EG}}; store (\langle y_i \rangle_C, s_{i,C}).
 4: procedure RecursiveSimulate \left(\left(\langle y_i \rangle_C, \langle y_i \rangle_{1-C}, Y_{i,C}, Y_{i,1-C}\right)_{i=0}^{m-1}\right)
              write m' := m/2 and allocate the empty length-m' vector (\langle y_i' \rangle_C, \langle y_i' \rangle_{1-C}, Y_{i,C}', Y_{i,1-C}')_{i=0}^{m'-1} engage in \Pi_{\mathsf{PrivMult}} with \mathcal{A} on input (\langle y_{2i} \rangle_{1-C}, \langle y_{2i+1} \rangle_{1-C})_{i=0}^{m'-1}; assign to (\langle y_i' \rangle_{1-C})_{i=0}^{m'-1} the
  6:
               for i \in \{0, ..., m'-1\} do
  7:
                      generate Y'_{i,1-C} \leftarrow \mathsf{Enc}_{pk}(0) as a random encryption of 0; send Y'_{i,1-C} to \mathcal{A}.
  8:
                      when \mathcal{A} submits (verify, Y'_{i,1-C}, Y_{2i+1}, Y_{2i,1-C}) to \mathcal{F}^{\mathsf{Prod}}_{\mathsf{zk}}:
 9:
                        • require that Y_{2i+1} \stackrel{?}{=} Y_{2i+1,0} + Y_{2i+1,1} and Y_{2i,1-C} match the function's passed-in arguments.
                        • require that the statement element Y'_{i,1-C} matches that just simulated and sent to \mathcal{A}.
                      when \mathcal{A} sends Y'_{i,C} to P_{1-C} and submits (prove, Y'_{i,C}, Y_{2i+1}, Y_{2i,C}; \langle y_{2i} \rangle_C, r'_i, s_{2i,C}) to \mathcal{F}^{\mathsf{Prod}}_{\mathsf{zk}}:
10:
                        • require that Y_{2i+1} \stackrel{?}{=} Y_{2i+1,0} + Y_{2i+1,1} and Y_{2i,C} match the function's passed-in arguments.
                        • require that the statement element Y'_{i,C} matches that which \mathcal{A} just sent separately to P_{1-C}.
                        • check manually that R_{\mathsf{Prod}} holds on (Y'_{i,C}, Y_{2i+1}, Y_{2i,C}; \langle y_{2i} \rangle_C, r'_i, s_{2i,C}).
11:
                      if i is even then
                             temporarily stash the value Y'_i := Y'_{i,0} + Y'_{i,1}.
12:
                             randomly encrypt and overwrite Y'_{i,1-C} \leftarrow \mathsf{Enc}_{pk}(0); send the new Y'_{i,1-C} to \mathcal{A}. when \mathcal{A} submits (verify, Y'_{i,1-C}) to \mathcal{F}^{\mathsf{EG}}_{\mathsf{zk}}, ensure that Y'_{i,1-C} matches that just sent to \mathcal{A}.
13:
14:
                             when \mathcal{A} sends Y'_{i,C} to P_{1-C} and submits (prove, Y'_{i,C}; \langle y'_i \rangle_C, s'_{i,C}) to \mathcal{F}^{\mathsf{EG}}_{\mathsf{zk}}, check Y'_{i,C} and R_{\mathsf{EG}}.
15:
                             when \mathcal{A} submits (check, Y_i' - Y_{i,0}' - Y_{i,1}') to \mathcal{F}_{\mathsf{CheckDH}}:
16:
                               • require that \mathcal{A}'s submitted statement indeed matches Y'_i - Y'_{i,0} - Y'_{i,1} (as determined locally).
                               • require that \mathcal{A}'s above-extracted \langle y_i' \rangle_C \stackrel{?}{=} (\langle y_{2i} \rangle_0 + \langle y_{2i} \rangle_1) \cdot (\langle y_{2i+1} \rangle_0 + \langle y_{2i+1} \rangle_1) - \langle y_i' \rangle_{1-C}.
                      else
17:
              store the intermediate value \langle y_i' \rangle_C := (\langle y_{2i} \rangle_0 + \langle y_{2i} \rangle_1) \cdot (\langle y_{2i+1} \rangle_0 + \langle y_{2i+1} \rangle_1) - \langle y_i' \rangle_{1-C}. if m' > 1 then return RecursiveSimulate \left( \left( \langle y_i' \rangle_C, \langle y_i' \rangle_{1-C}, Y_{i,C}', Y_{i,1-C}', \sum_{i=0}^{m'-1} \right).
18:
19:
               else return (\langle y_0' \rangle_C, \langle y_0' \rangle_{1-C}, Y_{0,C}', Y_{0,1-C}').
20:
21: assign (\langle y_0' \rangle_C, \langle y_0' \rangle_{1-C}, s_{0,C}', Y_{0,C}', Y_{0,1-C}') \leftarrow \text{RecursiveSimulate} \left((\langle y_i \rangle_C, 0, Y_{i,C}, Y_{i,1-C})_{i=0}^{m-1}\right).
22: sample a_{1-C} \leftarrow \mathbb{F}_q randomly, but set A_{1-C} \leftarrow \mathsf{Enc}_{pk}(0) as a random encryption of 0; send A_{1-C} to \mathcal{A}.
23: when \mathcal{A} submits (verify, A_{1-C}) to \mathcal{F}^{\mathsf{EG}}_{\mathsf{zk}}, if the statement A_{1-C} is correct, respond (verify, 1).
24: when \mathcal{A} sends A_C to P_{1-C} and submits (prove, A_C; a_C, r_C) to \mathcal{F}^{\mathsf{EG}}_{\mathsf{zk}}, ensure A_C matches and R_{\mathsf{EG}} holds.
25: concatenate (\langle y_i \rangle_C, \langle y_i \rangle_{1-C}, Y_{i,C}, Y_{i,1-C})_{i=0}^1 := (a_C, a_{1-C}, A_C, A_{1-C}) \parallel (\langle y_0' \rangle_C, \langle y_0' \rangle_{1-C}, Y_{0,C}', Y_{0,1-C}').
26: overwrite (\langle y_0' \rangle_C, \langle y_0' \rangle_{1-C}, Y_{0,C}', Y_{0,1-C}') \leftarrow \text{RecursiveSimulate} ((\langle y_i \rangle_C, \langle y_i \rangle_{1-C}, Y_{i,C}, Y_{i,1-C})_{i=0}^1).
27: send \mathcal{A}'s extracted inputs \left(\text{multiply}, \left(\langle y_i \rangle_C, s_{i,C} \right)_{i=0}^{m-1}\right) to \mathcal{F}_{\text{IterMult}}; receive \left(\text{multiply}, y \right) from \mathcal{F}_{\text{IterMult}}
28: using the output (multiply, y) received from \mathcal{F}_{\mathsf{IterMult}}, overwrite \langle y_0' \rangle_{1-C} := y - \langle y_0' \rangle_C.
29: send \langle y_0' \rangle_{1-C} to \mathcal{A}; if \mathcal{A} aborts, send (abort) to \mathcal{F}_{\mathsf{IterMult}}.
30: when \mathcal{A} submits (verify, pk, Y'_{0,1-C} - \mathsf{Enc}_{pk} \left( \langle y'_0 \rangle_{1-C}; 0 \right) \right) to \mathcal{F}^{\mathsf{DH}}_{\mathsf{zk}}:
          • require that \mathcal{A}'s statement indeed matches Y'_{0,1-C} - \mathsf{Enc}_{pk} \left( \langle y'_0 \rangle_{1-C}; 0 \right) (as determined locally).
31: when \mathcal{A} sends \langle y_0' \rangle_C to P_{1-C} and submits \left( \mathsf{prove}, pk, Y_{0,C}' - \mathsf{Enc}_{pk} \left( \langle y_0' \rangle_C; 0 \right); s_{0,C} \right) to \mathcal{F}_{\mathsf{zk}}^{\mathsf{DH}}:
          • require that \mathcal{A}'s statement indeed matches Y'_{0,C} - \mathsf{Enc}_{pk}(\langle y'_0 \rangle_C; 0) (as determined locally).
          • check manually that \mathcal{F}_{\mathsf{zk}}^{\mathsf{DH}} holds on \left(pk, Y_{0,C}' - \mathsf{Enc}_{pk}\left(\langle y_0' \rangle_C; 0\right); s_{0,C}\right) (this implies \langle y_0' \rangle_C matches).
32: send (continue) to \mathcal{F}_{lterMult} and terminate.
```

**Lemma 4.12.** If  $\Pi' = (\mathsf{Gen}, \mathsf{Enc}, \mathsf{Dec})$  has indistinguishable multiple encryptions, then the distribution ensembles  $\{D_2(\mathbf{x}_0, \mathbf{x}_1, \lambda)\}_{\mathbf{x}_0, \mathbf{x}_1, \lambda}$  and  $\{D_3(\mathbf{x}_0, \mathbf{x}_1, \lambda)\}_{\mathbf{x}_0, \mathbf{x}_1, \lambda}$  are computationally indistinguishable.

Proof. We suppose for contradiction that there exists a distinguisher D, a polynomial  $p(\Lambda)$ , and an infinite collection of triples  $(\mathbf{x}_0, \mathbf{x}_1, \lambda)$  for each among which  $|\Pr[\mathsf{D}_2(\mathbf{x}_0, \mathbf{x}_1, \lambda) = 1] - \Pr[\mathsf{D}_3(\mathbf{x}_0, \mathbf{x}_1, \lambda) = 1]| \ge \frac{1}{p(\lambda)}$  (strictly speaking, we must as before insist that infinitely many distinct values  $\lambda$  appear throughout these triples). Without loss of generality—that is, after possibly flipping D's output bit and refining the set of triples  $(\mathbf{x}_0, \mathbf{x}_1, \lambda)$ —we may assume that  $\Pr[\mathsf{D}_3(\mathbf{x}_0, \mathbf{x}_1, \lambda) = 1] - \Pr[\mathsf{D}_2(\mathbf{x}_0, \mathbf{x}_1, \lambda) = 1] \ge \frac{1}{p(\lambda)}$  for each triple.

We define an adversary  $\mathcal{A}'$  attacking the multiple encryptions experiment  $\mathsf{PubK}^{\mathsf{LR-cpa}}_{\Pi',\mathcal{A}'}$  as follows. For each  $\lambda$  for which a triple exists,  $\mathcal{A}'$ , using the advice  $(\mathbf{x}_0,\mathbf{x}_1)$ , plays  $\mathsf{PubK}^{\mathsf{LR-cpa}}_{\Pi',\mathcal{A}'}(\lambda)$  in the following way, given pk and access to the oracle  $\mathsf{LR}_{pk,b}(\cdot,\cdot)$ .  $\mathcal{A}'$  simulates an interaction between  $\mathcal{F}_{\mathsf{IterMult}}$ ,  $P_{1-C}$ , and the following modified version of  $\mathcal{S}$ . Instead of executing 1. above,  $\mathcal{A}'$  internally simulates  $\mathcal{F}_{\mathsf{CheckDH}}$  giving  $\mathcal{A}$  (key, pk), where pk is the experimenter's public key. Instead of executing 2. above,  $\mathcal{A}'$ , using  $P_{1-C}$ 's inputs, computes  $Y_{i,1-C} := \mathsf{Enc}_{pk}\left(\langle y_i \rangle_{1-C}, s_{i,1-C}\right)$  for each  $i \in \{0, \dots, m-1\}$ , and simulates  $P_{1-C}$  sending  $\mathcal{A}$   $(Y_{i,1-C})^{m-1}_{i=0}$ . Moreover,  $\mathcal{A}'$  applies the following modifications to Algorithm 1. In line 8,  $\mathcal{A}'$  generates  $Y'_{i,1-C} \leftarrow \mathsf{LR}_{pk,b}\left(0,\langle y_{2i}\rangle_{1-C}\cdot(\langle y_{2i+1}\rangle_0+\langle y_{2i+1}\rangle_1)\right)$  using an oracle call. Similarly, in line 13,  $\mathcal{A}'$  obtains and overwrites  $Y'_{i,1-C} \leftarrow \mathsf{LR}_{pk,b}\left(0,\langle y'_i\rangle_{1-C}\right)$  from the oracle (using the output  $(\langle y'_i\rangle_{1-C})^{m'-1}_{i=0}$  it obtained from  $\Pi_{\mathsf{PrivMult}}$  in line 6). Finally, in line 22,  $\mathcal{A}'$  generates  $A_{1-C} \leftarrow \mathsf{LR}_{pk,b}\left(0,a_{1-C}\right)$  using a further oracle call.  $\mathcal{A}'$  proceeds

otherwise as specified in  $D_2$  and  $D_3$ , and runs D on the resulting output.  $\mathcal{A}'$  outputs whatever D outputs. If the experimenter's bit b = 0, then  $\mathcal{A}$ 's view in its simulation by  $\mathcal{A}'$  clearly matches its view in  $D_2$ ; if b = 1, then  $\mathcal{A}$ 's view matches its view in  $D_3$ . We conclude that:

$$\begin{split} \Pr\left[\mathsf{PubK}^{\mathsf{LR-cpa}}_{\Pi',\mathcal{A}'}(\lambda) = 1\right] &= \frac{1}{2} \cdot \left(\Pr\left[\mathcal{A}'\left(\mathsf{PubK}^{\mathsf{LR-cpa}}_{\Pi',\mathcal{A}}(\lambda)\right) = 0 \mid b = 0\right] + \Pr\left[\mathcal{A}'\left(\mathsf{PubK}^{\mathsf{LR-cpa}}_{\Pi',\mathcal{A}'}(\lambda)\right) = 1 \mid b = 1\right]\right) \\ &= \frac{1}{2} \cdot \left(\Pr[D(\mathsf{D}_2(\mathbf{x}_0,\mathbf{x}_1,\lambda)) = 0\right] + \Pr\left[D(\mathsf{D}_3(\mathbf{x}_0,\mathbf{x}_1,\lambda)) = 1\right]) \\ &= \frac{1}{2} \cdot \left(1 - \Pr[D(\mathsf{D}_2(\mathbf{x}_0,\mathbf{x}_1,\lambda)) = 1\right] + \Pr\left[D(\mathsf{D}_3(\mathbf{x}_0,\mathbf{x}_1,\lambda)) = 1\right]) \\ &= \frac{1}{2} + \frac{1}{2} \cdot \left(\Pr\left[D(\mathsf{D}_3(\mathbf{x}_0,\mathbf{x}_1,\lambda)) = 1\right] - \Pr[D(\mathsf{D}_2(\mathbf{x}_0,\mathbf{x}_1,\lambda)) = 1\right]). \\ &\geq \frac{1}{2} + \frac{1}{2 \cdot p(\lambda)}, \end{split}$$

where the last step is exactly our hypothesis on D. This inequality, which holds for infinitely many  $\lambda$ , contradicts our assumption that (Gen, Enc, Dec) has indistinguishable multiple encryptions.

**Lemma 4.13.** The distributions 
$$\{D_3(\mathbf{x}_0, \mathbf{x}_1, \lambda)\}_{\mathbf{x}_0, \mathbf{x}_1, \lambda}$$
 and  $\{D_4(\mathbf{x}_0, \mathbf{x}_1, \lambda)\}_{\mathbf{x}_0, \mathbf{x}_1, \lambda}$  are identical.

Proof. These distributions differ only in the various abort conditions respectively applied by S (in  $D_3$ ) and by  $P_{1-C}$  and the various functionalities (in  $D_4$ ). The equivalence of these conditions is essentially obvious, except except perhaps at S's check in line 16. In that line, S proceeds if and only if A's extracted plaintext  $\langle y_i' \rangle_C$  and S's multiplication output  $\langle y_i' \rangle_{1-C}$  add to the "correct" product, itself computed using certain quantities memoized from prior executions. We claim that S's abort condition here is equivalent to  $F_{CheckDH}$ 's. Because  $\langle y_i' \rangle_C$  opens the overwritten  $Y_{i,C}'$  by definition of  $R_{EG}$  (see line 15) and  $\langle y_i' \rangle_{1-C}$  opens the overwritten  $Y_{i,1-C}'$  by construction (see the definition of  $D_3$ ), this claim in turn is equivalent to that whereby the message of  $Y_i'$  is the product expression  $(\langle y_{2i} \rangle_0 + \langle y_{2i} \rangle_1) \cdot (\langle y_{2i+1} \rangle_0 + \langle y_{2i+1} \rangle_1)$ . By the construction of the summands  $Y_{i,0}'$  and  $Y_{i,1}'$  of  $Y_i'$  and the definition of  $R_{Prod}$ , this fact itself holds so long as  $\langle y_{2i+1} \rangle_0 + \langle y_{2i+1} \rangle_1$  is the message of  $Y_{2i+1,0} + Y_{2i+1,1}$ . This latter fact again holds by an inductive argument. Indeed, we refer to the line 18 of the prior recursive call, together with an identical product argument, and the inductive hypothesis. The base case again holds by virtue of the supplied inputs (see line 3 and the definition of  $D_2$ ).

We complete the proof upon combining Lemmas 4.10, 4.11, 4.12, and 4.13.

**Remark 4.14.** To omit the re-randomization step of line 1 of  $\mathcal{F}_{\mathsf{IterMult}}$ , we may simply skip Protocol 4.8's lines 20–23. Similarly, the simulator  $\mathcal{S}$  would correspondingly skip lines 22–26 of Algorithm 1.

Remark 4.15. Interestingly, Protocol 4.8 uses the odd-indexed components of the initial randomness vector  $(s_{i,\nu})_{i=0}^{m-1}$  only as witnesses for  $\mathcal{F}_{\mathsf{zk}}^{\mathsf{EG}}$  in the first line, and nowhere else. The body of RecursiveMultiply itself never uses the odd-indexed randomnesses submitted to it, and in fact declines to populate them altogether in the recursive inputs it prepares. This phenomenon owes to the fact that the product functionality  $\mathcal{F}_{zk}^{\mathsf{Prod}}$ treats its arguments asymmetrically, and in particular requires the message and randomness only of one of its "multiplicands". Protocol 4.8 could, of course, execute the reconstruction block 12–16 at every—and not just every even—index i, but the effort so exerted would be wasted.

**Remark 4.16.** Actually, only the odd-indexed initial inputs  $\langle y_i \rangle_0$  and  $\langle y_i \rangle_1$  need to be treated in Protocol 4.8's lines 2-3 (see also lines 2-3 of Algorithm 1). Indeed, the even-indexed values appear anyway, in lines 9–10 (see also lines 9–10 of Algorithm 1), where they're submitted as witnesses to  $R_{Prod}$ ; this relation in particular implies  $R_{\mathsf{EG}}$ . In fact, by the same reasoning, we could eliminate entirely the  $\mathcal{F}_{\mathsf{zk}}^{\mathsf{EG}}$  proofs from lines 21 and 22 of Protocol 4.8; we have retained these above essentially to simplify the exposition.

Remark 4.17. We contrast Lemma 4.13 with the security argument [LNR18, Thm. B.1, Mult., 9. (b)]. There, to simulate  $\mathcal{F}_{\mathsf{CheckDH}}$ ,  $\mathcal{S}$  essentially checks (in our notation) whether  $\mathcal{A}$ 's extracted witness  $\langle y_i' \rangle_C$  and S's output  $\langle y_i' \rangle_{1-C}$  from  $\Pi_{\mathsf{PrivMult}}$  add to the correct output (as discerned directly from the functionality). Our S lacks this recourse, as the element to which these quantities "should" add is, in our case, generally (i.e., except in the last execution) some intermediate value unavailable from the functionality. The content of Lemma 4.13, then, is essentially that  $\mathcal{S}$  can nonetheless correctly emulate  $\mathcal{F}_{\mathsf{CheckDH}}$ 's abort behavior on the basis solely of both parties' initial inputs and its own outputs in  $\Pi_{\mathsf{PrivMult}}$ . Indeed, having extracted  $\mathcal{A}$ 's initial inputs  $(\langle y_i \rangle_C)_{i=0}^{m-1}$  in line 3 and given  $P_{1-C}$ 's inputs  $(\langle y_i \rangle_{1-C})_{i=0}^{m-1}$ ,  $\mathcal{S}$  can exactly determine the message of each intermediate sum  $Y_i'$ . This latter calculation requires a recursive memoization, aided by the induction-preserving step in line 18.

#### 4.3 Main protocol

We now give our main protocol for Functionality 2.8. We assume that a particular instance of that functionality—that is, a boolean function  $f_n: \{0,1\}^n \to \{0,1\}$ —has been fixed. For notational simplicity, we treat only the case in which  $\{f_n\}_{n\in\mathbb{N}}$  belongs to **H**; an identical protocol in which the final output is flipped suffices to treat the case of Co-H.

In order to simplify the analysis of Protocol 4.18, we implement its "commitment" consistency using homomorphic encryption. We could just as well have used a homomorphic commitment scheme (compare Examples 2.18 and 2.19). Informally, we repurpose our encryption scheme as a perfectly binding commitment scheme. Our encryption-centric approach makes Protocol 4.18's compatibility with Zether [BAZB20] and Anonymous Zether [Dia21] somewhat more immediate, though the approaches are philosophically analogous.

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PROTOCOL 4.18 (Main protocol).
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We fix players  $P_0$  and  $P_1$ , an  $\mathbb{F}_q$ -homomorphic encryption scheme (Gen, Enc, Dec), and a covering  $f^{-1}(1) = \bigcup_{i=0}^{m-1} H_i \cap \{0,1\}^n$  using  $\mathbb{F}_q$ -hyperplanes.

**Setup.** Each  $P_{\nu}$  submits (init) to  $\mathcal{F}_{\mathsf{IterMult}}$ , and stores the response (key, pk).

Commitment. Each party  $P_{\nu}$  runs  $(pk_{\nu}, sk_{\nu}) \leftarrow \mathsf{Gen}(1^{\lambda})$  and encrypts  $A_{\nu} \leftarrow \mathsf{Enc}_{pk_{\nu}} \left( \sum_{i=0}^{n/2-1} 2^{i} \cdot x_{\nu,i} \right)$ .  $P_{\nu}$  sends  $(pk_{\nu}, A_{\nu})$  to  $P_{1-\nu}$  and receives  $(pk_{1-\nu}, A_{1-\nu})$  from  $P_{1-\nu}$ .

**Evaluation.** On input  $\mathbf{x}_{\nu} = (x_{\nu,0}, \dots, x_{\nu,n/2-1}) \in \{0,1\}^{n/2}$ ,  $P_{\nu}$  executes the following steps:

- 1: **for**  $i \in \{0, \dots, \frac{n}{2} 1\}$  **do**
- 3:
- randomly additively secret-share  $x_{\nu,i} = \langle x_{\nu,i} \rangle_0 + \langle x_{\nu,i} \rangle_1$  in  $\mathbb{F}_q$ . sample  $r_{\nu,i,\nu} \leftarrow \mathbb{F}_q$  and encrypt  $A_{\nu,i} := \mathsf{Enc}_{pk}(x_{\nu,i}; r_{\nu,i,\nu})$ . send  $A_{\nu,i}$  and  $\langle x_{\nu,i} \rangle_{1-\nu}$  to  $P_{1-\nu}$ , and submit (prove, pk,  $A_{\nu,i}; x_{\nu,i}, r_{\nu,i,\nu}$ ) to  $\mathcal{F}_{\mathsf{zk}}^{\mathsf{BitProof}}$ .
- locally write  $r_{\nu,i,1-\nu} := 0$ ,  $A_{\nu,i,1-\nu} := \operatorname{Enc}_{pk} \left( \langle x_{\nu,i} \rangle_{1-\nu} ; 0 \right)$ , and  $A_{\nu,i,\nu} := A_{\nu,i} A_{\nu,i,1-\nu}$ . 5:
- 6:
- receive  $A_{1-\nu,i}$  and  $\langle x_{1-\nu,i} \rangle_{\nu}$  from  $P_{1-\nu}$ , and submit (verify,  $pk, A_{1-\nu,i}$ ) to  $\mathcal{F}^{\mathsf{BitProof}}_{\mathsf{zk}}$ . locally write  $r_{1-\nu,i,\nu} := 0, \ A_{1-\nu,i,\nu} := \mathsf{Enc}_{pk} \left( \langle x_{1-\nu,i} \rangle_{\nu} ; 0 \right)$ , and  $A_{1-\nu,i,1-\nu} := A_{1-\nu,i} A_{1-\nu,i,\nu}$ .

8: submit 
$$\left( \text{prove}, pk, A_{\nu}, \sum_{i=0}^{n/2-1} 2^i \cdot A_{\nu,i}; x_{\nu}, r_{\nu}, \sum_{i=0}^{n/2-1} 2^i \cdot r_{\nu,i,\nu} \right)$$
 to  $\mathcal{F}_{\mathsf{zk}}^{\mathsf{EqMsg}}$ .

9: submit (verify, 
$$pk_{1-\nu}$$
,  $pk$ ,  $A_{1-\nu}$ ,  $\sum_{i=0}^{n/2-1} 2^i \cdot A_{1-\nu,i}$ ) to  $\mathcal{F}_{\mathsf{zk}}^{\mathsf{EqMsg}}$ .

10: evaluate the hyperplanes  $(H_i)_{i=0}^{m-1}$  on your plaintexts and the opposite party's ciphertexts; i.e., set:

$$(\langle y_i \rangle_{\nu}, s_{i,\nu})_{i=0}^{m-1} := \left( H_i \left( \left( \langle x_{0,i} \rangle_{\nu}, r_{0,i,\nu} \right), \left( \langle x_{1,i} \rangle_{\nu}, r_{1,i,\nu} \right)_{i=0}^{n/2-1} \right) \right)_{i=0}^{m-1},$$

$$(Y_{i,1-\nu})_{i=0}^{m-1} := \left( H_i \left( \left( A_{0,i,1-\nu} \right), \left( A_{1,i,1-\nu} \right) \right)_{i=0}^{n/2-1} \right)_{i=0}^{m-1}.$$

$$(2)$$

$$(Y_{i,1-\nu})_{i=0}^{m-1} := \left( H_i \left( (A_{0,i,1-\nu}), (A_{1,i,1-\nu}) \right)_{i=0}^{n/2-1} \right)_{i=0}^{m-1}. \tag{2}$$

11: submit  $\left(\mathsf{commit}, \left(\mathsf{Enc}_{pk}\left(\langle y_i \rangle_{\nu}; s_{i,\nu}\right)\right)_{i=0}^{m-1}\right)$  to  $\mathcal{F}_{\mathsf{IterMult}}$ .

12: upon receiving  $\left(\text{commit}, (Y_{i,1-\nu})_{i=0}^{m-1}\right)$  from  $\mathcal{F}_{\mathsf{IterMult}}$ , ensure that the ciphertexts match those of (2).

13: submit  $\left(\text{multiply}, \left(\left\langle y_i \right\rangle_{\nu}, s_{i,\nu}\right)_{i=0}^{m-1}\right)$  to  $\mathcal{F}_{\mathsf{IterMult}}$ , and receive the output y.

14: output  $y \stackrel{f}{=} 0$ .

Theorem 4.19. If (Gen, Enc, Dec) has indistinguishable multiple encryptions, then Protocol 4.18 securely computes Functionality 2.8 in the  $\left(\mathcal{F}_{zk}^{BitProof}, \mathcal{F}_{zk}^{EqMsg}, \mathcal{F}_{lterMult}\right)$ -hybrid model.

Proof. We first define an appropriate simulator. We stipulate as before that, before aborting upon a failed check, S sends (abort) to  $\mathcal{F}_f$  and outputs what A outputs.

 $\mathcal{S}$  operates as follows, given  $(1^{\lambda}, C, \mathbf{x}_C)$ :

- 1. When  $\mathcal{A}$  sends (init) to  $\mathcal{F}_{\mathsf{IterMult}}$ ,  $\mathcal{S}$  runs  $(pk, sk) \leftarrow \mathsf{Gen}(1^{\lambda})$ , and sends  $\mathcal{A}$  (key, pk) as if from  $\mathcal{F}_{\mathsf{IterMult}}$ .
- 2. S generates  $(pk_{1-C}, sk_{1-C}) \leftarrow \mathsf{Gen}(1^{\lambda})$  and simulates  $A_{1-C} \leftarrow \mathsf{Enc}_{pk_{1-C}}(0)$  as a random encryption of 0. S internally simulates  $P_{1-C}$  giving  $\mathcal{A}$   $(pk_{1-C}, A_{1-C})$ . S receives  $(pk_C, A_C)$  from  $\mathcal{A}$ .
- 3. S randomly simulates the ciphertexts  $A_{1-C,i} \leftarrow \mathsf{Enc}_{pk}(0)$ , and samples the "shares"  $\langle x_{1-C,i} \rangle_C \leftarrow \mathbb{F}_q$ randomly; S sends these internally to A. To each message (verify, pk,  $A_{1-C,i}$ ), S responds (verify, 1). Upon  $\mathcal{A}$ 's sending  $A_{C,i}$  and  $\langle x_{C,i} \rangle_{1-C}$  to  $P_{1-C}$  and  $(\mathsf{prove}, pk, A_{C,i}; x_{C,i}, r_{C,i,C})$  to  $\mathcal{F}^{\mathsf{BitProof}}_{\mathsf{zk}}$ ,  $\mathcal{S}$  ensures that the ciphertexts  $A_{C,i}$  match, and that  $R_{\mathsf{BitProof}}(pk, A_{C,i}; x_{C,i}, r_{C,i,C})$  (for each  $i \in \{0, \dots, \frac{n}{2} - 1\}$ ).
- 4. Upon  $\mathcal{A}$ 's message  $\left(\text{verify}, pk_{1-C}, pk, A_{1-C}, \sum_{i=0}^{n/2-1} 2^i \cdot A_{1-C,i}\right)$  to  $\mathcal{F}_{\mathsf{zk}}^{\mathsf{EqMsg}}$ ,  $\mathcal{S}$  ensures that the statement matches the appropriate previously received or simulated quantities, and responds (verify, 1). Upon  $\mathcal{A}$ 's message  $\left(\text{prove}, pk, A_C, \sum_{i=0}^{n/2-1} 2^i \cdot A_{C,i}; x_C, r_C, \sum_{i=0}^{n/2-1} 2^i \cdot r_{C,i,C}\right)$  to  $\mathcal{F}_{\mathsf{zk}}^{\mathsf{EqMsg}}$ ,  $\mathcal{S}$  ensures that the statement matches the appropriate previously received or simulated quantities, and responds (verify, 1). sures that its statement matches all prior quantities, and checks that the relation  $R_{\sf EqMsg}$  holds.
- 5. Using the values  $A_{C,i}$  and  $\langle x_{C,i} \rangle_{1-C}$   $\mathcal{A}$  sent and the values  $A_{1-C,i}$  and  $\langle x_{1-C,i} \rangle_{C}$   $\mathcal{S}$  simulated,  $\mathcal{S}$ , rederives each ciphertext  $A_{C,i,C} := A_{C,i} - \mathsf{Enc}_{pk} \left( \langle x_{C,i} \rangle_{1-C}; 0 \right)$  and  $A_{1-C,i,C} := \mathsf{Enc}_{pk} \left( \langle x_{1-C,i} \rangle_{C}; 0 \right)$  (as  $P_{1-C} \text{ would) and } A_{1-C,i,1-C} := A_{1-C,i} - \mathsf{Enc}_{pk} \left( \left\langle x_{1-C,i} \right\rangle_C; 0 \right) \text{ and } A_{C,i,1-C} := \mathsf{Enc}_{pk} \left( \left\langle x_{C,i} \right\rangle_{1-C}; 0 \right)$ (as  $P_C$  would). Using these and (2), S manually recomputes the ciphertexts  $(Y_{i,C})_{i=0}^{m-1}$  and  $(Y_{i,1-C})_{i=0}^{m-1}$
- 6. S sends A (commit,  $(Y_{i,1-C})_{i=0}^{m-1}$ ), as if from  $\mathcal{F}_{\mathsf{IterMult}}$ . When A submits (commit,  $(Y_{i,C})_{i=0}^{m-1}$ ) to  $\mathcal{F}_{\mathsf{IterMult}}$ , S ensures that the ciphertexts in A's message match those which S just computed above.
- 7. When  $\mathcal{A}$  submits  $\left(\text{multiply}, \left(\langle y_i \rangle_C, s_{i,C}\right)_{i=0}^{m-1}\right)$  to  $\mathcal{F}_{\mathsf{IterMult}}$ ,  $\mathcal{S}$  ensures that  $Y_{i,C} \stackrel{?}{=} \mathsf{Enc}_{pk}(\langle y_i \rangle_C; s_{i,C})$ for each  $i \in \{0, ..., m-1\}$ . If if this check fails, S sends (multiply-abort) to A and halts.
- 8.  $\mathcal{S}$  submits (commit,  $\mathbf{x}'_C$ ) and (evaluate) to  $\mathcal{F}_f$ , where  $\mathbf{x}'_C := (x_{C,0}, \dots, x_{C,n/2-1})$ ;  $\mathcal{S}$  receives (evaluate, v), where  $v \in \{0,1\}$ .  $\mathcal{S}$  sets  $y \leftarrow \mathbb{F}_q$  or y := 0 accordingly as v = 0 or v = 1, and simulates  $\mathcal{F}_{\mathsf{IterMult}}$  giving  $\mathcal{A}$  (multiply, y). If  $\mathcal{A}$  sends (abort) to  $\mathcal{F}_{\mathsf{IterMult}}$ , then  $\mathcal{S}$  sends (abort) to  $\mathcal{F}_f$ . Otherwise, S sends (continue) to  $\mathcal{F}_f$ , who releases v to  $P_{1-C}$ . S outputs whatever A outputs.

We prove the theorem by means of a sequence of hybrid distribution families.

 $D_0$ : Corresponds to  $Ideal_{\mathcal{F},\mathcal{S},C}$ .

D<sub>1</sub>: Same as D<sub>0</sub>, except S is given  $P_{1-C}$ 's input  $\mathbf{x}_{1-C}$ , and the ideal  $P_{1-C}$ 's output is determined not using (evaluate, v) from the functionality, but rather by S, who, in step 8. above, interleaves  $\mathbf{x}'_C$  and  $\mathbf{x}_{1-C}$  to obtain  $v := f(\mathbf{x})$ , assigns  $y \leftarrow \mathbb{F}_q$  or y := 0 accordingly as v = 0 or v = 1, and gives  $P_{1-C}$   $y \stackrel{?}{=} 0$ .

D<sub>2</sub>: Same as D<sub>1</sub>, except S, using  $P_{1-C}$ 's actual input  $\mathbf{x}_{1-C} = (x_{1-C,0}, \dots, x_{1-C,n/2-1})$ , sets  $A_{1-C,i} \leftarrow \mathsf{Enc}_{pk}(x_{1-C,i})$  for each  $i \in \{0, \dots, \frac{n}{2} - 1\}$  in step 3.

 $\mathsf{D}_3$ : Same as  $\mathsf{D}_2$ , except  $\mathcal{S}$  moreover sets  $A_{1-C} \leftarrow \mathsf{Enc}_{pk_{1-C}} \left( \sum_{i=0}^{n/2-1} 2^i \cdot x_{1-C,i} \right)$  in step 2. above.

 $D_4$ : Corresponds to  $Real_{\Pi,\mathcal{A},C}$ .

**Lemma 4.20.** The distribution ensembles  $\{D_0(\mathbf{x}_0, \mathbf{x}_1, \lambda)\}_{\mathbf{x}_0, \mathbf{x}_1, \lambda}$  and  $\{D_1(\mathbf{x}_0, \mathbf{x}_1, \lambda)\}_{\mathbf{x}_0, \mathbf{x}_1, \lambda}$  are statistically indistinguishable.

Proof. These distributions differ only in how  $P_{1-C}$ 's output is determined; it's v in  $D_0$  and  $y \stackrel{?}{=} 0$  in  $D_1$ . These quantities in turn differ only if v = 0 but S draws the unlucky sample y = 0 randomly from  $\mathbb{F}_q$ . More formally, for each  $v \in \{0,1\}$ , the difference  $|\Pr[P_{1-C}(D_0(\mathbf{x}_0,\mathbf{x}_1,\lambda)) = v] - [P_{1-C}(D_1(\mathbf{x}_0,\mathbf{x}_1,\lambda)) = v]|$  is at most  $\frac{1}{q} \in O\left(\frac{1}{2^{\lambda}}\right)$ , which is negligible.

**Lemma 4.21.** If  $\Pi' = (\text{Gen}, \text{Enc}, \text{Dec})$  has indistinguishable multiple encryptions, then the distribution ensembles  $\{D_I(\mathbf{x}_0, \mathbf{x}_1, \lambda)\}_{\mathbf{x}_0, \mathbf{x}_1, \lambda}$  and  $\{D_2(\mathbf{x}_0, \mathbf{x}_1, \lambda)\}_{\mathbf{x}_0, \mathbf{x}_1, \lambda}$  are computationally indistinguishable.

*Proof.* We fix as before a distinguisher D, a polynomial  $p(\Lambda)$ , and an infinite collection of triples  $(\mathbf{x}_0, \mathbf{x}_1, \lambda)$  for which  $|\Pr[D_1(\mathbf{x}_0, \mathbf{x}_1, \lambda) = 1] - \Pr[D_2(\mathbf{x}_0, \mathbf{x}_1, \lambda) = 1]| \ge \frac{1}{p(\lambda)}$ ; we again assume without loss of generality that  $\Pr[D_2(\mathbf{x}_0, \mathbf{x}_1, \lambda) = 1] - \Pr[D_1(\mathbf{x}_0, \mathbf{x}_1, \lambda) = 1] \ge \frac{1}{p(\lambda)}$  holds for each triple.

We again define an adversary  $\mathcal{A}'$  attacking the multiple encryptions experiment  $\mathsf{PubK}^{\mathsf{LR-cpa}}_{\Pi',\mathcal{A}'}$ . For each  $\lambda$  for which a triple exists,  $\mathcal{A}'$ , on the advice  $(\mathbf{x}_0,\mathbf{x}_1)$  and given pk and access to the oracle  $\mathsf{LR}_{pk,b}(\cdot,\cdot)$ ,  $\mathcal{A}'$  initiates the following variant of  $\mathcal{S}$ . In step 1. above,  $\mathcal{A}'$  simulates the message  $(\mathsf{key},pk)$  to  $\mathcal{A}$  as if from  $\mathcal{F}_{\mathsf{IterMult}}$ , using the experimenter's public key. In step 2.,  $\mathcal{S}$  sets  $(pk_{1-C},sk_{1-C}) \leftarrow \mathsf{Gen}(1^{\lambda})$  and  $A_{1-C} \leftarrow \mathsf{Enc}_{pk_{1-C}}(0)$  as usual. In step 3.,  $\mathcal{A}'$  constructs  $A_{1-C,i} \leftarrow \mathsf{LR}_{pk,b}(0,x_{1-C,i})$  using an oracle call, for each  $i \in \{0,\ldots,\frac{n}{2}-1\}$ .  $\mathcal{A}'$  proceeds otherwise as in  $\mathsf{D}_1$  and  $\mathsf{D}_2$ , and runs D on the resulting output.  $\mathcal{A}'$  outputs whatever D outputs.

If the experimenter's bit b = 0 or b = 1, then the joint distribution of  $\mathcal{A}$ 's and  $P_{1-C}$ 's outputs—that is, the distribution of D's input—exactly matches  $D_1$  or  $D_2$ , respectively. We conclude as before that:

$$\begin{split} \Pr\left[\mathsf{PubK}^{\mathsf{LR-cpa}}_{\Pi',\mathcal{A}'}(\lambda) = 1\right] &= \frac{1}{2} \cdot \left(\Pr\left[\mathcal{A}'\left(\mathsf{PubK}^{\mathsf{LR-cpa}}_{\Pi',\mathcal{A}}(\lambda)\right) = 0 \mid b = 0\right] + \Pr\left[\mathcal{A}'\left(\mathsf{PubK}^{\mathsf{LR-cpa}}_{\Pi',\mathcal{A}'}(\lambda)\right) = 1 \mid b = 1\right]\right) \\ &= \frac{1}{2} \cdot \left(\Pr[D(\mathsf{D}_1(\mathbf{x}_0,\mathbf{x}_1,\lambda)) = 0\right] + \Pr\left[D(\mathsf{D}_2(\mathbf{x}_0,\mathbf{x}_1,\lambda)) = 1\right]) \\ &= \frac{1}{2} \cdot \left(1 - \Pr[D(\mathsf{D}_1(\mathbf{x}_0,\mathbf{x}_1,\lambda)) = 1\right] + \Pr\left[D(\mathsf{D}_2(\mathbf{x}_0,\mathbf{x}_1,\lambda)) = 1\right]) \\ &= \frac{1}{2} + \frac{1}{2} \cdot \left(\Pr\left[D(\mathsf{D}_2(\mathbf{x}_0,\mathbf{x}_1,\lambda)) = 1\right] - \Pr[D(\mathsf{D}_1(\mathbf{x}_0,\mathbf{x}_1,\lambda)) = 1\right]). \\ &\geq \frac{1}{2} + \frac{1}{2 \cdot p(\lambda)}, \end{split}$$

where the last step is our hypothesis on D. This again contradicts our assumption that (Gen, Enc, Dec) has indistinguishable multiple encryptions.

**Lemma 4.22.** If  $\Pi' = (\mathsf{Gen}, \mathsf{Enc}, \mathsf{Dec})$  has indistinguishable multiple encryptions, then the distribution ensembles  $\{D_2(\mathbf{x}_0, \mathbf{x}_1, \lambda)\}_{\mathbf{x}_0, \mathbf{x}_1, \lambda}$  and  $\{D_3(\mathbf{x}_0, \mathbf{x}_1, \lambda)\}_{\mathbf{x}_0, \mathbf{x}_1, \lambda}$  are computationally indistinguishable.

Proof. We define an adversary  $\mathcal{A}'$  attacking  $\mathsf{PubK}^{\mathsf{LR-cpa}}_{\Pi',\mathcal{A}'}$  as above; this lemma is essentially the same as Lemma 4.21, but applied to  $P_{1-C}$ 's initial ciphertext  $A_{1-C}$  in step 2. In this reduction,  $\mathcal{A}'$  generates  $(pk,sk) \leftarrow \mathsf{Gen}(1^\lambda)$  in step 1. in the usual way, and internally sends  $\mathcal{A}$  (key, pk) as if from  $\mathcal{F}_{\mathsf{IterMult}}$ .  $\mathcal{A}'$  uses the experimenter's public key as  $pk_{1-C}$  in step 2., generates  $A_{1-C} \leftarrow \mathsf{LR}_{pk_{1-C},b}\left(0,\sum_{i=0}^{n/2-1}2^i\cdot x_{1-C,i}\right)$  using an oracle call, and internally gives  $\mathcal{A}$  ( $pk_{1-C},A_{1-C}$ ) as if from  $P_{1-C}$ . Elsewhere,  $\mathcal{A}'$  proceeds as in  $\mathsf{D}_2$  and  $\mathsf{D}_3$ .  $\mathcal{A}'$  runs the distinguisher D on the resulting output, and returns whatever D does. If the experimenter's bit b equals 0 or 1, then D's input is distributed exactly as  $\mathsf{D}_2$  and  $\mathsf{D}_3$ , respectively; the lemma follows exactly as Lemma 4.21.

**Lemma 4.23.** The distributions  $\{D_3(\mathbf{x}_0,\mathbf{x}_1,\lambda)\}_{\mathbf{x}_0,\mathbf{x}_1,\lambda}$  and  $\{D_4(\mathbf{x}_0,\mathbf{x}_1,\lambda)\}_{\mathbf{x}_0,\mathbf{x}_1,\lambda}$  are identical.

Proof. These distributions "differ" only in that  $P_{1-C}$ 's output is determined using  $v := f(\mathbf{x})$  in  $D_3$  and by  $\mathcal{F}_{\mathsf{IterMult}}$  in  $D_4$  (i.e., in the real world). This lemma captures the correctness of the protocol, and follows from the condition  $f^{-1}(1) = \bigcup_{i=0}^{m-1} H_i \cap \{0,1\}^n$ . Indeed,  $\mathcal{S}$ 's input  $\mathbf{x}$  and  $\mathcal{F}_{\mathsf{IterMult}}$ 's inputs  $(\langle y_i \rangle_0, \langle y_i \rangle_1)_{i=0}^{m-1}$  are related by the hyperplane expressions (1) in any successful run of the protocol. By the hypothesis  $f^{-1}(1) = \bigcup_{i=0}^{m-1} H_i \cap \{0,1\}^n$ , v = 1 if and only if  $\langle y_{i^*} \rangle_0 + \langle y_{i^*} \rangle_1 = 0$  for some  $i^* \in \{0,\ldots,m-1\}$ . It follows that  $\mathcal{S}$ 's simulated output distribution and  $\mathcal{F}_{\mathsf{IterMult}}$ 's real-world output distribution are identical.

Combining Lemmas 4.20, 4.21, 4.22, and 4.23, we conclude the proof of the theorem.  $\Box$ 

Remark 4.24. The steps 11 and 12 essentially facilitate formal compliance with the interface of  $\mathcal{F}_{\mathsf{IterMult}}$ , and can be omitted in a real-life implementation of Protocol 4.18. More concretely, the "commitment" phase of Protocol 4.8—as well as that protocol's lines 2–3—can be omitted when Protocol 4.8 serves as a subprotocol within Protocol 4.18. As proving this fact would require breaking our abstractions, we simply note it here informally. Indeed, each party  $P_{\nu}$  computes the opposite party's ciphertexts  $(Y_{i,1-\nu})_{i=0}^{m-1}$  in (2). If, instead of exchanging and mutually validating these ciphertexts, the parties simply proceeded with Protocol 4.8, then any discrepancy would necessarily emerge—and induce an abort—in lines 9 and 10 of that protocol. Theoretically speaking, lines 2 and 3 are unnecessary when Protocol 4.8 resides within Protocol 4.18, as the simulator of that latter protocol can independently compute the messages of  $\mathcal{A}$ 's ciphertexts.

**Remark 4.25.** As each player  $P_{\nu}$  in Protocol 4.18 invokes  $\mathcal{F}_{\mathsf{zk}}^{\mathsf{BitProof}}$   $\frac{n}{2}$  times, we could have replaced that latter ideal functionality with a "vectorized" variant; such a functionality can moreover be securely instantiated with  $O(\log n)$ -sized proofs, using aggregated Bulletproofs [BBB<sup>+</sup>18, § 4.3]. Because our protocol requires that the  $\Theta(n)$  statements  $A_{0,i}$  and  $A_{1,i}$  be exchanged regardless, we have elected not to use Bulletproofs, which are slightly more computationally costly in practice than the standalone bit-proofs of [GK15, Fig. 1].

#### 4.4 Efficiency

In this subsection, we describe the efficiency of Protocols 4.8 and 4.18, both theoretical and concrete. We describe a full implementation of both protocols, including all required zero-knowledge proofs (summarized in Subsection 2.6) and the multiplication subprotocol of Doerner et al. [DKLs18, § VI. D.] (see Theorem 4.3). The entire implementation comprises about 2,500 lines of Go code. About 1,000 among these lines constitute the multiplication subprotocol; 500 or so more serve zero-knowledge proofs. Protocols 4.8 and 4.18 occupy the remaining 1,000 lines; among these, the former protocol represents the significant majority. Our implementation is single-threaded.

Throughout our implementation, we take as  $(\mathbb{G}, q, g)$  the secp256k1 elliptic curve group, defined in [Bro10, § 2.4.1]. The group order q is a 256-bit prime. We use the implementation of that curve in Go's btcec package. We set (Gen, Enc, Dec) to be the El Gamal scheme over  $(\mathbb{G}, q, g)$  (see Example 2.6 above).

We benchmarked our protocol by running both players as separate processes on a single 2019 MacBook Pro (with a 2.6 GHz 6-Core Intel Core i7 processor), where *moreover* all traffic was tunneled through a WAN. "Wall time" reflects the time the protocol took over this WAN, whose download and upload speeds were respectively clocked at around 600 Mbps and 200 Mbps (this time can be slightly larger for the player who computes last; we consistently reported the larger time). The "elliptic curve multiplications" column counts the number of curve scalar multiplications each party must compute throughout its executing the protocol. "Bytes sent" refers to the number of bytes which each party must send the other throughout the

course of its running the protocol. The parties in fact must send each other different amounts, because of their asymmetric roles in [DKLs18,  $\S$  VI. D.]. The difference between these amounts ranges from a factor of 10% in the case m=8 to about 30% when m=64; we report the larger quantity in each benchmark. As we work in the two-party setting, we don't report "rounds", but rather the total number of messages sent (by either party to the other). This simplifies the exposition, and also reflects certain simplifications we apply in "commit-then-prove" scenarios (e.g., see Remark 4.6). We don't report the costs of our protocol's setup and key-generation phases, as these are identical to those of [DKLs18] and [LNR18].

m	EC Multiplications	Bytes Sent	Total Messages	Wall Time
8	397	378 KB	28	$1,048~\mathrm{ms}$
16	651	$749~\mathrm{KB}$	34	$1{,}626~\mathrm{ms}$
32	1,259	$1,491 \; \mathrm{KB}$	40	2,267  ms
64	2,475	$2,972~\mathrm{KB}$	46	3,706  ms
asymp.	$\Theta(m)$	$\Theta(m)$	$\Theta(\log m)$	$\Theta(m)$

Table 1: Costs of Protocol 4.8, for different m.

Our benchmarks for Protocol 4.18 specialize that latter protocol to the comparator function of Example 3.28. We note that that function—which compares two  $\frac{n}{2}$ -bit integers—can be covered using  $m = \frac{n}{2}$  hyperplanes; we recall finally that these can be evaluated in O(n) total time. We note that the majority of the complexity of Protocol 4.18, in most measures, comes from its multiplication portion (namely, Protocol 4.8).

n	EC Multiplications	Bytes Sent	Total Messages	Wall Time
16	550	$380~\mathrm{KB}$	30	1,261  ms
32	1,038	$754~\mathrm{KB}$	36	$1,641~\mathrm{ms}$
64	2,014	$1,501~\mathrm{KB}$	42	$2,442~\mathrm{ms}$
128	3,966	2,991 KB	48	3,945 ms
asymp.	$\Theta(n)$	$\Theta(n)$	$\Theta(\log n)$	$\Theta(n)$

Table 2: Costs of Protocol 4.18 (specialized to the function of Example 3.28), for different n.

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