

LEDGERHEDGER: Gas Reservation for Smart-Contract Security

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ABSTRACT

Smart-contract ledger platforms, like Ethereum, rate-limit their workload with incentives. Users issue orders, called *transactions*, with assigned fees, and system operators, called *miners*, confirm them and receive the fees. The combination of limited throughput and varying demand results in a volatile fee market, where under-paying transactions are not confirmed. However, the security of prominent smart contracts, securing billions of dollars, critically relies on their transactions being confirmed in specific, future time frames. Despite theoretical and practical active efforts, guaranteeing timely confirmation remained an open problem.

We present LEDGERHEDGER, a mechanism for assuring that a miner will confirm a user’s transaction in a target time frame. As the name implies, LEDGERHEDGER employs hedging – the user pays for her transaction in advance and the miner commits to confirm it even if the required fee rises. But unlike regulated markets, there are no external enforcers, and miners unilaterally choose which transactions to confirm. Due to the amounts at stake, relying on miner altruism does not suffice.

Therefore, LEDGERHEDGER uses a combination of collateral deposits to incentivize correct behavior. The contract requires the issuer to deposit her payment and the miner to deposit a collateral. During the target time frame, the miner is incentivized to confirm the issuer’s transaction if it exists, but is also capable of withdrawing the payment and the collateral if not.

LEDGERHEDGER gives rise to a game, where the parties can only take specific actions. For a wide range of parameter values there is a subgame perfect equilibrium where both parties act as desired. We implement LEDGERHEDGER and deploy it on an Ethereum test network, showing its efficacy and minor overhead.

CCS CONCEPTS

• **Security and privacy** → **Distributed systems security**; **Security protocols**; **Economics of security and privacy**.

KEYWORDS

Blockchains; Cryptocurrency; Smart Contracts; Hedging; Gas Price

1 INTRODUCTION

Decentralized smart-contract platforms like Ethereum [19, 148], Solana [150], Avalanche [116, 117] and Binance Smart Chain [14] have reached market caps of hundreds of billions of dollars [29]. These systems facilitate *transactions* of virtual *cryptocurrency tokens* among their users. They run *smart contracts* – stateful programs that users can interact with using the transactions. For a transaction to take effect it needs to be *confirmed* by one of the system operators, called *miners*; those place the transaction in a ledger called a *blockchain*.

The blockchain has a limited transaction throughput [35, 37, 148]. Therefore, transaction *issuers* assign *fees* to their transactions, paid

to the confirming miner. Miners prioritize transactions by their fees, ignoring those that offer lower amounts. Due to the varying demand [34, 54, 65, 94, 124, 126, 140], the required confirmation fee at a future time frame is unknown and volatile [3, 70], e.g., doubles itself within day.

This unpredictability is not just an inconvenience, but a security concern. Many smart-contract applications, valued in billions of dollars [30, 31], rely on their transactions being confirmed in a timely manner (§2). These include *optimistic* and *zero-knowledge roll-ups* [10, 20, 57, 69, 74, 78, 87, 101, 128, 143], *off-chain channels* [38, 43, 44, 61, 89, 90, 108, 110], *atomic swaps* [68, 83, 91, 139, 149, 155], *vaults* [17, 88, 93, 151], and *contingent payments* [8, 18, 21, 55, 85]. For any of the above applications, price surges can result with either safety or liveness violations, despite previous progress in addressing the issue [9, 79, 82, 86, 120].

In this work we present LEDGERHEDGER, a blockchain reservation smart contract, conducted between a *Buyer* (transaction issuer) and a *Seller* (miner). *Buyer* and *Seller* agree on a predetermined fee for a future time frame, guaranteeing a future transaction inclusion despite the fee market volatility.

To reason about LEDGERHEDGER, we use a model (§3) with an append-only log of transactions called the blockchain. Miners batch transactions in *blocks*, and append the blocks to the blockchain; this confirms the added transactions. Transactions consume system resources, measured in *gas*. Each block has a *gas-price*, a tokens-per-gas-unit metric indicating the required transaction fee for confirmation based on a transaction’s gas consumption.

We consider two system participants: a *Seller* (e.g., a miner) with gas allocation at a specific, future time frame¹, and a *Buyer*, interested in having a transaction confirmed within that time frame². We use a common price fluctuation model for the stochastic future *gas-price*.

LEDGERHEDGER employs hedging (§4). In regulated markets, hedging contracts are enforced by external measures, i.e., courts. In a decentralized cryptocurrency system, only the miners, but not users, decide on transaction confirmation, making them the sole enforcers of any contract. Faced with clear incentives as contract participants, the inherent power asymmetry invalidates solutions that rely on miner altruistic behavior [98].

LEDGERHEDGER overcomes this by incentivizing honest behavior of both parties, despite their disparate capabilities. For that, *Seller* deposits a collateral as part of the contract initiation [5, 42, 134],

¹In decentralized blockchains, block generators are usually chosen at random, so a single miner cannot commit to generate a block at a specific ledger position. But, within an interval, miners with sufficient power can commit with high probability.

²This model also captures the case where *Buyer* is a miner that does not expect to create a block but requires gas allocation in some interval, or where *Seller* is a non-miner that previously acquired gas allocation and now prefers selling it to another user.

which is later returned only if she abides by the contract. LEDGERHEDGER also protects *Seller*, ensuring she is paid even if *Buyer* misbehaves. Nonetheless, it is *Seller's* best response to confirm *Buyer's* transaction if it is available.

The contract operates in two phases. In the first, *setup* phase, *Buyer* initiates the contract, setting its parameters, and then *Seller* accepts it. Note that *Buyer* does not commit to a transaction yet. In the second, *exec* phase, *Buyer* publishes her transaction, and *Seller* confirms it through the contract.

We analyze the incentives of *Buyer* and *Seller* as a game with two phases (§5). In the first phase, *Buyer* and *Seller* choose whether to engage in a LEDGERHEDGER contract or to wait without hedging. Then, when the target interval arrives, if there exists a contract, *Buyer* and *Seller* can interact with it; otherwise, they can publish or confirm transactions at the market *gas-price*.

The players' *strategies*, along with the stochastic market *gas-price*, determine the number of tokens each player has at the game conclusion. *Buyer* and *Seller* are *risk averse* [24, 25, 32, 71], that is, their utilities are concave functions of their token holdings.

We analyze the game using the *subgame-perfect-equilibrium* (SPE) solution concept (§6), suitable for its dynamic, turn-based nature. A SPE comprises a strategy of *Buyer* and a strategy of *Seller* such that both cannot increase their utility by deviating at any stage of the game. We show that engaging in the contract and fulfilling it is a SPE for a wide range of practical parameters.

We demonstrate LEDGERHEDGER's efficacy by implementing it as an Ethereum smart contract and deploying it on a test network (§7). LEDGERHEDGER's overhead is low – three orders of magnitude lower than the hedged gas for relevant use cases.

In summary, our contributions are: (1) LEDGERHEDGER, a gas reservation mechanism, solving the prevalent problem of timely blockchain confirmation; (2) an analysis showing LEDGERHEDGER's security and applicability for a wide range of parameters; and (3) an open-source implementation for Ethereum, deployed on a test network.

2 RELATED WORK

We are not aware of previous work that guarantees future block space, despite this being a security requirement of prominent cryptocurrency applications.

For example, *roll-up* applications execute a bundle of transactions off-chain, and only publish on-chain the execution's summary for verification. There are two types of roll-ups, differing in their summary verification method: *Optimistic* roll-ups [74, 101] assume the published summary is correct, but include a dispute period in which transaction issuers can publish, on chain, proofs of fraud. Failing to include a proof of fraud during the dispute period can result with a safety violation, e.g., funds being stolen. *Zero-Knowledge* (ZK) roll-ups [10, 57, 69, 78, 128, 143] publish recurrent succinct correctness proofs along with the transaction summary, which are validated on-chain. Failing to include the transaction prevents the system progress, i.e., a liveness violation.

Additionally, *Hashed Time Locked Contracts* (HTLCs) are an essential building block of cross-chain atomic swaps [68, 82, 83, 91, 139, 149, 155], off-chain state channels [38, 43, 44, 61, 89, 90, 110], vaults [17, 88, 93, 151], and contingent payments [8, 18, 21, 55, 85].

Conducted between two parties, an HTLC pays the first party for providing a suitable hash preimage (hash lock), or the other party after a timeout elapses (time lock). All these HTLC-based applications assume the first party is able to confirm the preimage transaction before the timeout elapses.

LEDGERHEDGER guarantees the need of timely confirmation of all of these applications.

Previous attempts at timely confirmations. Recently, Lotem et al. [82] suggested to allow applications to monitor the blockchain congestion level. The applications can then extend their timeouts in case of congestion. This mechanism replaces safety with liveness violations – the timeout does not expire, but the application cannot progress to its post-timeout state. In contrast, LEDGERHEDGER assures confirmation at the desired interval, and is directly applicable to Ethereum and similar blockchains.

Infura's any.sender [86] service gets issuers' transactions confirmed at competitive fees using estimation and dynamic fee update. Unlike LEDGERHEDGER, it does not address long-term reservation and its necessary mechanisms.

Alternatively, several projects suggest mitigating *gas-price* changes using so-called *gas-tokens*. These are tokens, managed by designated smart contracts, whose value follows the *gas-price*. To protect against *gas-price* rising (falling), one buys (sells) gas-tokens, and later sells (buys) them. A future transaction issuer can acquire gas-tokens beforehand, and sell them to fund the transaction fees at the desired inclusion time.

The first type of gas tokens [1, 16, 96] was implemented by abusing Ethereum's *gas refund mechanism*, where several operations had negative gas costs. The principle was to deliberately expend gas on storing arbitrary data when the gas price is low, and later, when the gas price rises, delete that data for a gas refund.

This method was inefficient, as only about a third of the spent gas is refunded. Moreover, the August 2021 Ethereum upgrade [52] broke this mechanism by changing the refund policy [12, 141].

In contrast, LEDGERHEDGER does not rely on Ethereum internal implementation, and hence applies to a wide range of systems. Moreover, its overhead is three orders of magnitude less than the hedged amount for practical parameter values.

Another approach for implementing gas tokens is by pegging them to the gas value, e.g., *uGAS* [39]. *uGAS* tokens have month-granularity expiration dates, and their expiration value is set according to an *oracle* [136] – another contract that, by external measures, feeds the median gas price of all Ethereum transactions. Users can deposit and release cryptocurrency to mint and destroy *uGAS* tokens, respectively. The required cryptocurrency amount, deposit duration and withdrawal availability all depend on a set of variables such as the oracle-reported price and the token availability in the managing contract. Moreover, user deposits may be confiscated in a so-called *liquidation* if their deposit value falls below a certain threshold.

Protocols of this kind are susceptible various attacks and manipulations [36, 113, 114, 145, 153, 154], in particular to taking advantage of the oracle [2, 46, 64, 104, 106, 112, 121, 122, 130, 131, 144, 152]. Furthermore, setting the oracle measured time period is nontrivial – short period make it easy to manipulate, but long periods result with the reported value being inaccurate.

In contrast, LEDGERHEDGER does not rely on oracles, and is conducted solely among the two interacting parties. This removes the ability to affect the contract through the aforementioned manipulations. LEDGERHEDGER also enables arbitrary choice of the target time frame.

Mitigating volatility or predicting prices. Previous works [9, 79, 120] propose mechanisms to incentivize truthful fee bidding by transaction issuers.

Notably, the August 2021 [52] update to the Ethereum network applied *Ethereum Improvement Proposal (EIP) 1559* [120], changing the transaction fee mechanism. EIP1559, along with other work [81, 84, 107, 135, 137, 147], attempts to ease transaction issuers estimation of the required fee solely for the next block; they do not apply (or claim to apply) to further blocks.

Aside from benign price fluctuations, previous work shows the fee market is susceptible to *congestion attacks* [66, 92, 94]. These create multiple transactions that artificially increase the market price, congesting the network, resulting with the time-sensitive transactions being delayed.

LEDGERHEDGER can withstand these attacks or benign market spikes of any magnitude by including a sufficiently-high miner collateral, incentivizing the miner to abide by the contract. This guarantees transaction issuers even far-future confirmations at predetermined prices. We emphasize LEDGERHEDGER is functional regardless of the EIP1559 changes.

3 MODEL

To reason about blockchain reservation, we first describe a general model for an underlying blockchain-based cryptocurrency (§3.1). We then present the setup for a future transaction inclusion deal (§3.2) and the stochastic value of fees (§3.3).

3.1 Cryptocurrency System

The blockchain system tracks internal cryptocurrency *tokens* that its *users* can *transact*. To apply their transactions, users broadcast them across a peer-to-peer network. A subset of users, called *miners*, batch transactions in data structures called *blocks*.

Miners add blocks to a global data structure, called the *blockchain*, forming an append-only list of blocks. Blocks have indexes matching their append order, and we denote the i 'th block by b_i . A transaction is *confirmed* when it is included in the blockchain.

We follow the common assumption [19, 42, 44, 68, 83, 90, 97, 109, 120, 133, 134] that all miners create blocks according to the above description, and all published transactions and all created blocks are instantaneously available to all system users.

The *system state* is the association of tokens to *smart contracts*, predicates that need to be satisfied in order to transact their associated tokens. Parties infer the state by sequentially parsing the blockchain. Only transactions that satisfy the contract predicates can be confirmed, and we disregard transactions that do not.

The smart-contract predicates can verify that the transaction is digitally signed, for an *existentially unforgeable under chosen message attacks (EU-CMA)* [7, 42, 59, 72, 134] digital signature algorithm; that the transaction is included in a block numbered higher or lower than a parameter; that the transaction transfers a number

of tokens; or a combination of the above. We say a user *owns* tokens if she is the only user that is able to satisfy the contract predicate.

Transactions are measured by their *gas* requirement – an internal measure of transaction resource consumption. Each operation in a transaction requires a certain amount of gas, and the total transaction gas is the sum of all operations' gas. When considering a transaction tx 's gas requirement, denoted by g_{tx} , we consider it with respect to the system state when it is confirmed.

Each block has a bound on the total gas of its transactions. Transactions may offer tokens as a fee for the including miner. This fee is set by the transaction issuer, determining a non-negative tokens-per-gas ratio, which we denote by π_{tx} for transaction tx . Therefore, π_{tx} is a rational number. When confirmed, transaction tx pays $g_{tx} \cdot \pi_{tx}$ tokens to the miner that included it in a block.

Miners choose which transactions to include in a block based on their offered π_{tx} values. We refer to the minimal required value to be included in a block by *gas-price*. For simplicity, we assume there are always sufficiently many transactions that offer *gas-price* to exactly fill a block [22, 133], and that any transaction offering at least *gas-price* is confirmed.

3.2 Future Transaction Setup

Consider two users, *Buyer* and *Seller*, with the following interests: *Buyer* requires g_{alloc} gas allocated to a transaction of her choice in future blocks; *Seller* has gas allocation of g_{alloc} in such a suitable block, which she can sell for tokens.

We denote the transaction that *Buyer* wants to be included by $tx_{payload}$, and the relevant block interval for its inclusion by $[b_{start}, b_{end}]$. We also denote the block interval in which *Buyer* wishes to assure the future allocation by $[b_{init}, b_{acc}]$ such that $init \leq acc < start \leq end$. We emphasize that $tx_{payload}$ is not necessarily known up to b_{start} .

3.3 Gas Price

To reason about hedging, one requires a prediction of the commodity future price. We assume the future *gas-price* is drawn from some price distribution. We assume both *Buyer* and *Seller* have perfect knowledge of this distribution.

Previous work [81, 84, 107, 135, 137, 147] provides *gas-price* predictions, but focuses exclusively on prediction for the *next* block. We are not aware of work modeling the *gas-price* for a further future (e.g., a week ahead), hence we assume it follows the prevalent *random-walk price model* [15, 51, 76, 115]. According to this model, the *gas-price* follows a Gaussian random walk, where in each block it changes according to a random sample from a normal distribution $N(\mu, \sigma^2)$. It follows [105, 142] that the future *gas-price* change after n blocks is also drawn from a normal distribution with parameters $N(n \cdot \mu, n \cdot \sigma^2)$. For simplicity, we assume the random walk is without a *drift*, meaning $\mu = 0$. We also assume that σ^2 is small [48], so in the short term the *gas-price* has a low variance.

We slightly enhance the price model to neglect rare events. Specifically, the *gas-price* cannot be negative, as that would imply the miner pays users to transact, instead of the obvious option of leaving blocks empty; excessively high *gas-price* is also impossible, as that removes any incentive to transact and renders the system unusable.

In summary, denote by \mathcal{F} the *gas-price* distribution in the target interval. \mathcal{F} is a *truncated* normal distribution [129]; its mean value is the *gas-price* for block b_{init} ; its lower tail is truncated such that the *gas-price* is non-negative, and we truncate the upper tail symmetrically with respect to the mean. Denote the *probability density function (PDF)* of \mathcal{F} by \mathcal{F}_{pdf} .

Denote the *gas-price* for block b_{init} by π_{setup} . We assume that $[b_{init}, b_{acc}]$ is relatively short, and make the simplifying assumption that the *gas-price* for this entire interval is π_{setup} . Similarly, we assume that $[b_{start}, b_{end}]$ is relatively short, and denote the *gas-price* for this interval by $\pi_{exec} \sim \mathcal{F}$.

4 LEDGER-HEDGER

We present LEDGERHEDGER, our construction enabling a *Buyer* and a *Seller* to hedge future block gas for a predetermined *gas-price*. We begin by detailing LEDGERHEDGER’s design (§4.1), and follow by formalizing its security guarantees (§4.2).

4.1 Ledger-Hedger Design

LEDGERHEDGER operates in two phases, *setup* and *exec*, representing its setup and execution in the block intervals of interest, presented in Figure 1. Throughout the following functions, the contract verifies identities using the EU-CMA digital signature algorithm.

In the *setup* phase, *Buyer* initiates a LEDGERHEDGER instance using a transaction. The initiation sets the contract parameters, including the block ranges in which interactions can be made with the contract instance, the required gas for the future transaction, and a required collateral to be deposited by *Seller*. She also deposits the token payment for the future transaction confirmation.

Following its initiation, the contract starts an *acceptance block countdown*, during which a *Seller* can accept it using a transaction. Additionally, accepting the contract requires *Seller* to deposit tokens as a collateral matching the collateral parameter. The collateral is returned conditioned on *Seller* further interacting with the contract. Either if *Seller* accepted the contract, or if the acceptance countdown is completed, the contract accepts no further interactions until the *exec* phase.

Towards or even during the *exec* phase, *Buyer* can publish $tx_{payload}$. This allows *Seller* to *apply* it, executing $tx_{payload}$, and getting the payment and collateral tokens from the contract. This is the main functionality of LEDGERHEDGER – enabling *Seller* to execute a transaction provided by *Buyer*.

Alternatively, *Seller* can *exhaust* the contract, consuming the hedged gas on null operations, and then receiving its tokens. The motivation for this functionality is to enable *Seller* to claim the tokens, regardless if *Buyer* provides a transaction or not; this protects *Seller* from a faulty or malicious *Buyer*. However, the naive solution of letting *Seller* report *Buyer* as faulty is not sufficient: It allows a *Seller* to falsely accuse a correct *Buyer*, getting the contract tokens without providing the confirmation service. By making *Seller* waste equivalent gas, we remove her incentive to do so.

If *Seller* has not accepted the contract, then *Buyer* can *recoup* the contract tokens using a transaction.

LEDGERHEDGER comprises these functions, which we now describe in detail and present in Alg. 1.

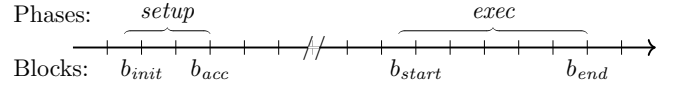


Figure 1: LEDGERHEDGER interaction block ranges.

Initiate. *Buyer* initiates the contract through the invocation of the *Initiate* function (lines 1–6), setting the contract parameters. These include *acc*, the block number by which *Seller* is required to accept the contract; *start* and *end*, the range in block numbers during which block *Seller* is required to confirm the transaction; *g_{alloc}*, a positive number of gas units *Buyer* wishes to use; *col*, the non-negative token collateral required by *Seller*; and, ϵ , an additional non-negative number of tokens that will be transferred to *Seller* for confirming the provided *Buyer* transaction. For simplicity we consider the block confirming the initiation transaction is b_{init} .

The contract verifies the provided parameters are valid according to the above specification, specifically, that the block numbers are ascending, that the gas parameter is positive, and that the token parameters are non-negative (lines 2–3).

After this verification, the contract derives the offered *payment*: the additional ϵ tokens are subtracted from the sent tokens *sentTokens*. This is the number of tokens that will be paid to *Seller* for either executing a transaction or exhausting the contract. This implies the contract’s offered *gas-price* is $\pi_{contract} = \frac{payment}{g_{alloc}}$ (line 4). It also stores the public identifier of *Buyer* as PK_{Buyer} (line 5). Finally, the contract sets its status variable *status* to initiated (line 6), indicating the contract has been initiated, but no further transactions have interacted with it. We denote the gas consumption of the *Initiate* function by g_{init} .

Accept. Once the contract is initiated, a *Seller* can accept it through the invocation of the *Accept* function (lines 6–12). This enables only a single *Seller* to accept the contract, and only before the timeout set by *Buyer* expires. It also requires *Seller* to deposit the requested collateral.

For that, this function first verifies that this invocation is no later than b_{acc} (line 8), that the contract has been initiated, but not further interacted with (line 9), and that the sent tokens collateral suffices (line 10).

The contract then stores *Seller* public identifier as PK_{Seller} (line 11), and updates its status variable *status* to accepted, indicating the contract has been accepted (line 12). We denote the gas consumption of the *Accept* function by g_{accept} .

The previous *Initiate* and *Accept* functions facilitate the initiation and acceptance of LEDGERHEDGER. The following three functions detail its conclusion.

Recoup. The *Recoup* function (lines 12–18) enables *Buyer* to withdraw her deposited tokens from LEDGERHEDGER if no *Seller* accepts it prior to b_{acc} .

For that, it first verifies the invocation is within $[b_{start}, b_{end}]$ (line 14), that the contract is initiated, but no *Seller* had accepted it (line 15), and that the invocation is by *Buyer* (line 15). We discuss earlier recouping in Appendix A.

Then, the contract marks its status completed (line 17), and sends *Buyer* her deposited *payment* + ϵ tokens (line 18). We denote the gas consumption of the *Recoup* function by g_{done} .

Apply. The *Apply* function (lines 18–26) implements the main functionality of LEDGERHEDGER: *Seller* executing a transaction tx_{provided} provided by *Buyer*, and receiving the agreed-upon payment for doing so.

This function takes as an input a transaction tx_{provided} , and first verifies tx_{provided} was issued by *Buyer* (line 20). Then, it verifies the invocation is within $[b_{\text{start}}, b_{\text{end}}]$ (line 21), that *Seller* had previously accepted (line 22), and that the invocation is by *Seller* (line 23).

The contract then executes the operations of tx_{provided} as a subroutine (line 24), marks its status completed (line 32), and sends $\text{payment} + \varepsilon + \text{col}$ tokens to *Seller* (line 33).

Considering all operations except the execution of tx_{provided} , the *Apply* function performs similar operations to those of *Recoup*. We therefore consider its gas consumption, aside from execution of tx_{provided} , is also g_{done} .

Exhaust. The *Exhaust* function (lines 26–33) allows *Seller* to get $\text{payment} + \text{col}$ tokens for expending g_{alloc} gas during the required block interval. Its goal is to protect *Seller* from a spiteful *Buyer*, specifically from the case where *Buyer* does not publish a tx_{provided} transaction, or publishes ones that consume more than g_{alloc} gas.

When *Exhaust* is invoked, the contract first verifies the invocation is within $[b_{\text{start}}, b_{\text{end}}]$ (line 28), that *Seller* had previously accepted (line 29), and that the invocation is by *Seller* (line 30).

The contract then performs null operations consuming g_{alloc} gas (line 31), marks its status completed (line 32), and sends *Seller* $\text{payment} + \text{col}$ tokens (line 33).

Note that executing *Exhaust* results with the remaining ε being forever locked in the contract.

Similarly, the operations of *Exhaust*, aside from the exhaustion, resemble those of *Recoup*. Therefore its gas cost, aside from the exhaustion, is also g_{done} .

4.2 Possible Ledger-Hedger Interactions

Following immediately from the functions of LEDGERHEDGER (Alg. 1) and the EU-CMA digital signature algorithm, we get the following properties, which define all possible interactions of the participants with the contract:

Contract parameters are immutable. The contract parameters are set only once by *Buyer* at its initiation and are immutable.

These parameters are set before π_{exec} is drawn. Moreover, *Buyer* must transfer $\text{payment} + \varepsilon$ tokens to the contract at its initiation.

Single Seller accepting. Only a single *Seller* can accept the contract, only after it is initiated, and only before b_{acc} . That means *Seller* can accept the contract only after its parameters are set, and only after *Buyer* has already transferred $\text{payment} + \varepsilon$ tokens to it. *Seller* can accept the contract only before π_{exec} is known, and only by transferring col tokens.

Contract token extraction. Extracting the contract tokens requires successfully invoking either *Recoup*, *Apply* or *Exhaust*, which all require to be invoked during $[b_{\text{start}}, b_{\text{end}}]$.

Buyer extracting tokens. Only *Buyer* can successfully invoke *Recoup*, only during $[b_{\text{start}}, b_{\text{end}}]$, and only if *Seller* had not accepted the contract.

Algorithm 1: LEDGERHEDGER

```

Parameter      :  $acc, start, end$ , block number operation ranges
Parameter      :  $g_{\text{alloc}}$ , required gas
Parameter      :  $col$ , the required collateral by Seller
Parameter      :  $payment$ , payment for execution
Parameter      :  $\varepsilon$ , additional payment for successful execution.
Global Variable:  $current$ , current block number
Variable       :  $status \leftarrow \perp$ , contract status variable
Variable       :  $PK_{\text{Seller}} \leftarrow \perp$ , public identifier of Seller
Variable       :  $PK_{\text{Buyer}} \leftarrow \perp$ , public identifier of Buyer

1 Function Initiate( $tx_{\text{Issuer}}, sentTokens, acc, start, end, g_{\text{alloc}}, col, \varepsilon$ ):
2   Assert:  $current \leq acc < start \leq end$ 
3   Assert:  $g_{\text{alloc}} > 0, col \geq 0, \varepsilon \geq 0, sentTokens \geq \varepsilon$ 
4   Set  $acc, start, end, g_{\text{alloc}}, col$  from inputs,  $payment \leftarrow sentTokens - \varepsilon$ 
5    $PK_{\text{Buyer}} \leftarrow tx_{\text{Issuer}}$ 
6    $status \leftarrow \text{initiated}$ 

7 Function Register( $tx_{\text{Issuer}}, sentTokens$ ):
8   Assert:  $current \leq acc$ 
9   Assert:  $status = \text{initiated}$ 
10  Assert:  $sentTokens \geq col$ 
11   $PK_{\text{Seller}} \leftarrow tx_{\text{Issuer}}$ 
12   $status \leftarrow \text{accepted}$ 

13 Function Recoup( $tx_{\text{Issuer}}, sentTokens$ ):
14  Assert:  $start \leq current \leq end$ 
15  Assert:  $status = \text{initiated}$ 
16  Assert:  $PK_{\text{Buyer}} = tx_{\text{Issuer}}$ 
17   $status \leftarrow \text{completed}$ 
18  Send  $payment + \varepsilon$  to  $PK_{\text{Buyer}}$ 

19 Function Apply( $tx_{\text{Issuer}}, sentTokens, tx_{\text{provided}}$ ):
20  Assert:  $tx_{\text{provided}}$  was issued by  $PK_{\text{Buyer}}$ 
21  Assert:  $start \leq current \leq end$ 
22  Assert:  $status = \text{accepted}$ 
23  Assert:  $PK_{\text{Seller}} = tx_{\text{Issuer}}$ 
24  Execute the operations of  $tx_{\text{provided}}$ 
25   $status \leftarrow \text{completed}$ 
26  Send  $payment + \varepsilon + col$  to  $PK_{\text{Seller}}$ 

27 Function Exhaust( $tx_{\text{Issuer}}, sentTokens$ ):
28  Assert:  $start \leq current \leq end$ 
29  Assert:  $status = \text{accepted}$ 
30  Assert:  $PK_{\text{Seller}} = tx_{\text{Issuer}}$ 
31  Perform null operations summing to  $g_{\text{alloc}}$  gas
32   $status \leftarrow \text{completed}$ 
33  Send  $payment + col$  to  $PK_{\text{Seller}}$ 

```

Seller extracting tokens. Only *Seller* that accepted the contract can successfully invoke *Apply* or *Exhaust*, but not both. For either function, a successful invocation can be made only during $[b_{\text{start}}, b_{\text{end}}]$, and only if *Seller* had accepted the contract before b_{start} (specifically, before b_{acc} which precedes b_{start}).

Additionally, *Seller* can only successfully invoke *Apply* by providing a transaction tx_{payload} published by *Buyer*.

5 GAME DEFINITION

The need of *Buyer* to confirm a future transaction, *Seller* having a future gas allocation, and the existence of LEDGERHEDGER contract all give rise to a game played by *Buyer* and *Seller*. The game, denoted by Γ , begins when the blockchain is at the block preceding b_{init} , and progresses with the players taking *actions* with respect to their goals.

We present the possible *game states* and *actions* (§5.1), consider player *strategies* (§5.2) and their resultant player *utilities* (§5.3).

5.1 States and Actions

The game takes places during two *phases*. The first phase, denoted by φ_{setup} , describes the creation of blocks b_{init} to b_{acc} . The second phase, denoted by φ_{exec} , describes the creation of blocks b_{start} to b_{end} .

The *game state* comprises the player tokens, the contracts they possibly engage with, their published transactions, the current phase, and the *gas-price*. Figure 2 summarizes the game progress.

Broadly speaking, *Buyer* and *Seller* can set a LEDGERHEDGER contract at the game start for φ_{exec} , and then execute it. Alternatively, *Buyer* and *Seller* can wait for φ_{exec} , and then *Buyer* can publish $tx_{payload}$ as any other transaction for confirmation, and *Seller* can use her gas allocation to confirm any transaction.

We ignore nonsensical, obviously dominated or unrelated actions [146] such as either party sharing her private key, *Seller* not using her gas allocation, or either player publishing unrelated transactions. We assume both parties initially have sufficiently many tokens to support the following actions.

The value of π_{setup} is known to *Buyer* and *Seller* at the game beginning. However, the value of π_{exec} is drawn by *Nature* from \mathcal{F} just before φ_{exec} starts. After the players publish and confirm transactions for φ_{exec} the game is concluded.

The game starts in state *InitLH* (in φ_{setup}), where *Buyer* can choose to initiate a LEDGERHEDGER instance (action a_{init}), and choose its parameters. She incurs the initiation cost $g_{init} \cdot \pi_{setup}$, deposits the payment $payment + \varepsilon$, and the game transitions to state *AcceptLH*. Alternatively, she can choose to refrain from initiating (action a_{wait}), incurring no costs, and the game transitions to game state *NoLH*.

Game state *NoLH* (in φ_{exec}) takes place after *Nature* draws $\pi_{exec} \sim \mathcal{F}$. In this state, *Buyer* can pay the *gas-price* π_{exec} to have $tx_{payload}$ confirmed (action a_{pubTx}), incurring the fee cost $g_{alloc} \cdot \pi_{exec}$, but have $tx_{payload}$ confirmed. Alternatively, she can do nothing, incurring no costs, but receiving no reward. *Seller* sells her g_{alloc} gas for the *gas-price* π_{exec} , earning $g_{alloc} \cdot \pi_{exec}$.

In game state *AcceptLH* (φ_{setup}) *Seller* chooses whether to accept the LEDGERHEDGER instance (action a_{accept}). To accept, *Seller* publishes a transaction that invokes the *Accept* function, deposits the *col* collateral tokens, and incurs a cost of $g_{accept} \cdot \pi_{setup}$. The game then transitions to state *PublishTx*. Alternatively, she can decline by simply ignoring it ($a_{decline}$), leading to *RecoupLH*.

Game state *RecoupLH* is in φ_{exec} , after *Nature* draws $\pi_{exec} \sim \mathcal{F}$. *Buyer* can choose to withdraw her deposited $payment + \varepsilon$ tokens from the declined LEDGERHEDGER instance (action a_{recoup}), incurring the withdrawal transaction fee cost $g_{done} \cdot \pi_{exec}$. If not, she can simply ignore it (action $a_{forfeit}$), forfeiting the $payment + \varepsilon$ tokens. As in *NoLH*, *Buyer* can also publish $tx_{payload}$, and *Seller* can also confirm other transactions; the former costs *Buyer* $g_{alloc} \cdot \pi_{exec}$ tokens, but has $tx_{payload}$ confirmed, and the latter rewards *Seller* with $g_{alloc} \cdot \pi_{exec}$.

Game state *PublishTx* is in φ_{exec} , after *Nature* draws $\pi_{exec} \sim \mathcal{F}$. Here *Buyer* can publish transactions for *Seller* to confirm using the contract's *Apply* function. These transactions do need not to further incentivize a miner to confirm them, hence offer no fee. However, *Buyer* can publish multiple transactions for *Seller* to choose from, and *Seller* is clearly incentivized to consider only the transaction requiring the least gas. So, we consider the following two cases. First, *Buyer* chooses not to publish a transaction at all (action $a_{noPubTx}$), incurring no costs, leading to *FulfillNoTx*. Alternatively, *Buyer* publishes $tx_{payload}$ (action a_{pubTx}), leading to the *FulfillTx* state.

In game states *FulfillNoTx* and *FulfillTx* (φ_{exec}) *Seller* can choose to invoke the contract's *Exhaust* function (action $a_{exhaust}$). This transfers $payment + col$ tokens to *Seller*, but requires g_{alloc} for the null operations and g_{done} gas for the remaining operations (verification, token transfer, etc.). Note this action exceeds the g_{alloc} quota of *Seller*, requiring *Seller* to pay fees for g_{done} , resulting in an incurred cost of $g_{done} \cdot \pi_{exec}$. Action $a_{exhaust}$ results with $tx_{payload}$ not confirmed, so *Buyer* can have it included by paying the *gas-price*.

Alternatively, *Seller* can choose to ignore the contract (action a_{ignore}), receiving no tokens but incurring no additional costs. Action a_{ignore} results with *Seller* not using her gas, which she can sell for the *gas-price* of π_{exec} . It also results with $tx_{payload}$ not being confirmed through the contract, so *Buyer* can pay the current *gas-price* π_{exec} to have it confirmed.

Finally, in *FulfillTx*, *Seller* can choose to invoke the contract's *Apply* function, using the published transaction $tx_{payload}$. This rewards *Seller* with $payment + \varepsilon + col$ tokens, but requires $g_{pub} + g_{done}$ gas, resulting in an incurred cost of $(g_{alloc} - (g_{pub} + g_{done})) \cdot \pi_{exec}$.

NOTE. We assume that *Seller* verifies the execution of $tx_{payload}$ and is content with its results. Namely, *Seller* verifies [60, 63] $tx_{payload}$ does not terminate the contract or transfer away its funds.

As in the *NoLH* and the *RecoupLH* states, if $tx_{payload}$ is not confirmed by *Seller* as part of the contract (i.e., if *Seller* plays $a_{exhaust}$ or a_{ignore}), then *Buyer* can pay to have $tx_{payload}$ included at market price, resulting with $tx_{payload}$ confirmed and a cost of $g_{alloc} \cdot \pi_{exec}$. Any of these actions concludes the game.

5.2 Strategy

Each player has a *strategy*, mapping each game state to an action. The action space for *Buyer* comprises which transactions to publish and when to do so. For *Seller*, it comprises which transactions to publish, when to publish them, and which transactions to confirm using her allotted gas.

We denote by \bar{s} a *strategy profile*, comprising the strategies of *Buyer* and *Seller*.

We denote $\bar{s}(state) = a$ if the player's strategy in the profile \bar{s} dictates playing action a in game state *state*. We say a player *follows* strategy profile \bar{s} if at each game state she chooses to play her strategy's mapped action.

5.3 Wealth and Utility

The game concludes with each player having some number of tokens – their resultant *wealth*. We model the exogenous motivation of *Buyer* from having a transaction $tx_{payload}$ that consumes at least g_{alloc} gas confirmed during φ_{exec} as her receiving tokens from doing so, denoting their number by w^{exo} . We capture the player's happiness from having wealth using a *utility* function.

We denote the initially available tokens of *Buyer* and *Seller* by w_{Buyer}^{init} and w_{Seller}^{init} , respectively.

Each player's resultant wealth therefore depends on these values, their paid and received transaction fees, and the values of π_{setup} and π_{exec} .

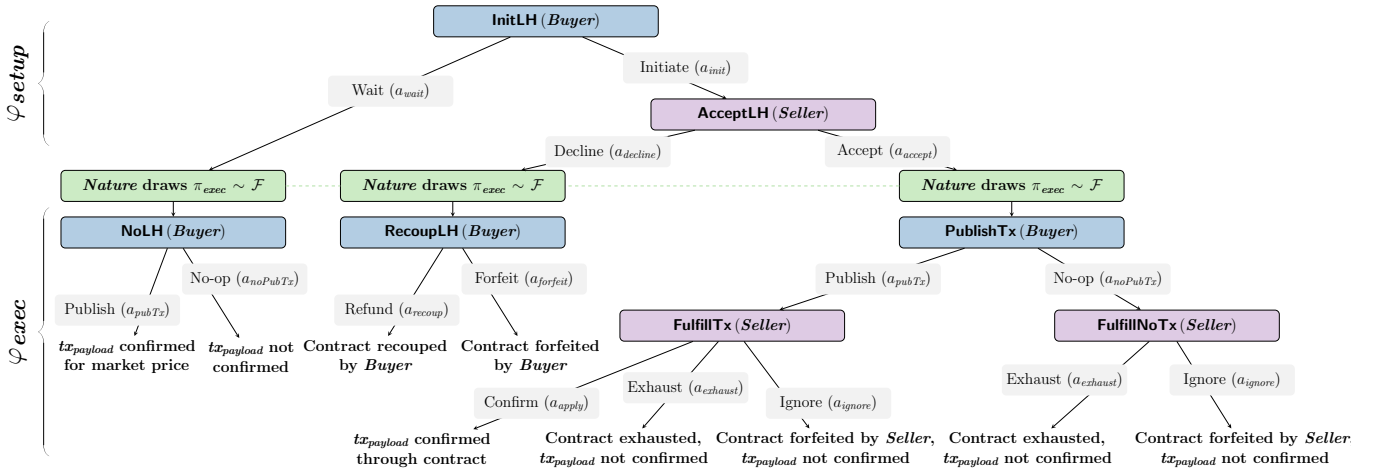


Figure 2: Γ game states, actions, and conclusion.

A player’s utility $U : W \rightarrow \mathbb{R}$ is a function describing happiness from having W tokens at the game conclusion, including the exogenous motivation w^{exo} for *Buyer*.

We assume both *Seller* and *Buyer* are *risk averse* [4, 27, 41, 77, 80, 111], that is, they value the certainty of their resultant wealth. This implies that they might not prefer to maximize their expected wealth. For example, a risk-averse player might prefer getting 4 tokens with probability 1 over getting 10 token with probability 0.5, despite the latter higher expected value of 5. Risk aversion justifies actions like individuals purchasing insurance [28, 103], or airlines hedging oil prices [33, 67]. Risk and *ambiguity* [45, 132] aversion also capture that players do not have perfect knowledge of \mathcal{F} .

The common practice [4, 25, 111] to model risk aversion is using a utility function $U(W)$ with the following two properties: (1) $U(W)$ is strictly increasing in W , meaning a player is strictly happier with having more tokens, and (2) $U(W)$ is concave, where higher curvature implies a stronger risk aversion tendency. Hereinafter, we consider utility functions that meet this definition.

6 ANALYSIS

The goal of our analysis goal is twofold – find contract parameters for which *Buyer* initiates and *Seller* accepts, and, given an initiated and accepted contract, find conditions for *Seller* to confirm the transaction of *Buyer*.

We first specify the solution concept (§6.1): We consider *subgame perfect equilibrium (SPE)*, capturing the dynamic, turn-based nature of the game. We then express the equilibrium strategy as a function of the distribution, the utility functions, and the contract parameters, and prove there are scenarios where engaging and fulfilling the contract is SPE (§6.2):

THEOREM 1. *There exists utility functions, a distribution \mathcal{F} , and contract gas and token parameters such that: Buyer is incentivized to initiate the contract; Seller is incentivized to accept the initiated contract; Buyer is incentivized to publish $tx_{payload}$ such that $g_{pub} = g_{alloc}$; and, Seller is incentivized to fulfill the contract by confirming $tx_{payload}$.*

Finally, we analyze LEDGERHEDGER using parameters from an operational system, while considering plausible distributions and

utility functions, showing its efficacy and applicability in a variety of settings (§6.3).

6.1 Solution Concept

The sequential nature of Γ lends itself to the definition of *subgames*, each capturing the possible extensions starting from a specific state.

We denote by Γ_{state}^{player} the subgame starting at state *state* where *player* $\in \{\text{Buyer}, \text{Seller}\}$ is to take an action. The game begins with the initial subgame $\Gamma_{InitLH}^{Buyer} = \Gamma$.

We can therefore define the wealth and utility of each player starting in a subgame as follows. Let *Buyer* and *Seller* follow a strategy profile \bar{s} in subgame Γ_{state}^{player} , and let *Nature* draw *gas-price* π_{exec} . We denote the resultant wealth of *Buyer* and of *Seller* by $W_{Buyer}(\pi_{exec}, state, \bar{s})$ and by $W_{Seller}(\pi_{exec}, state, \bar{s})$, respectively. We denote the utility of *Buyer* by $U_{Buyer}(W_{Buyer}(\pi_{exec}, state, \bar{s}))$ and of *Seller* by $U_{Seller}(W_{Seller}(\pi_{exec}, state, \bar{s}))$, or simply $U_{Buyer}(state, \bar{s})$ and $U_{Seller}(state, \bar{s})$ for succinctness.

We denote the expected utility of *Buyer* and *Seller* when they follow strategy profile \bar{s} starting in Γ_{state}^{player} , over the distribution \mathcal{F} , by $\mathbb{E}[U_{Buyer}(state, \bar{s})]$ and by $\mathbb{E}[U_{Seller}(state, \bar{s})]$, respectively.

We focus on rational *Buyer* and *Seller* that strive to maximize their expected utility. We assume the players’ utility functions, their utility-maximizing tendencies, and the game state are all common knowledge. So, the defined game is of *perfect information* [102, 125].

We are interested in a strategy profile that is a *subgame perfect equilibrium (SPE)* [13, 23, 56, 95, 118, 123, 138, 146]. Intuitively, this means that at any stage of the game both players are content with the action defined in the strategy profile. Formally, SPE is a strategy profile where no player can increase her utility by deviating in any subgame, considering the other player’s reaction to such deviation, i.e., Nash equilibrium at every subgame.

We are interested in finding conditions in which the SPE, denoted by \bar{s}_{spe} , results with *Buyer* initiating the contract, *Seller* accepting it, *Buyer* publishing $tx_{payload}$ with $g_{pub} = g_{alloc}$, and *Seller* confirming it.

The common method for finding \bar{s}_{spe} is using *backward induction* [6, 13, 75, 119], applicable in perfect information and finite

games. The analysis begins at the subgames comprising only the last action (e.g., subgames $\Gamma_{FulfillNoTx}^{Seller}$ and $\Gamma_{FulfillTx}^{Seller}$), where the SPE is found by directly comparing the utility from the different possible actions. Then, considering the last player chooses that utility-maximizing action, the second to last subgames are analyzed (e.g., subgame $\Gamma_{PublishTx}^{Buyer}$). This process is repeated recursively until the initial subgame ($\Gamma_{InitLH}^{Buyer} = \Gamma$) is analyzed. We move forward to finding \bar{s}_{spe} in Γ .

6.2 SPE Expressions

We start by expressing the SPE for an initiated and accepted contract (§6.2.1), and then address the initiation (§6.2.2) and acceptance (§6.2.3).

6.2.1 Fulfilling an Initiated and Accepted Contract. The subgame describing possible interactions with the initiated and accepted contract is $\Gamma_{PublishTx}^{Buyer}$, which is played after *Nature* had already drawn π_{exec} . Therefore, any choice of action in $\Gamma_{PublishTx}^{Buyer}$ and its the subsequent subgames results with deterministic wealth for both *Buyer* and *Seller*.

It follows that maximizing the expected utility (by choosing preferable actions) is the same as maximizing the utility. Additionally, since utility functions are monotonic, maximizing the utility is equivalent to maximizing wealth.

Following this observation, we compare the resultant wealth of each action in $\Gamma_{PublishTx}^{Buyer}$ and its the subsequent subgames, presenting a condition on π_{exec} , by which the \bar{s}_{spe} action is decided.

Throughout the analysis, we assume $\varepsilon = 1$, that is, a single token (we consider different ε values in Appendix A).

Towards the upcoming resultant wealth analysis, recall that in the subgames preceding $\Gamma_{PublishTx}^{Buyer}$, *Buyer* already incurred a cost of $g_{init} \cdot \pi_{setup} + payment + \varepsilon$ for initiating the contract, and *Seller* incurred a cost of $g_{accept} \cdot \pi_{setup} + col$ for accepting the contract.

The available actions in $\Gamma_{PublishTx}^{Buyer}$ are a_{pubTx} , leading to $\Gamma_{FulfillTx}^{Seller}$, or $a_{noPubTx}$, leading to $\Gamma_{FulfillNoTx}^{Seller}$. We begin by considering these two subgames, and present their analysis summary in Table 1.

Subgame $\Gamma_{FulfillNoTx}^{Seller}$. In the $\Gamma_{FulfillNoTx}^{Seller}$ subgame *Seller* plays either $a_{exhaust}$ or a_{ignore} .

Playing $a_{exhaust}$ results with *Seller* exhausting the contract's gas, rewarding *Seller* with $payment + col$ at the incurred cost of $g_{done} \cdot \pi_{exec}$. Alternatively, playing a_{ignore} results with *Seller* forfeiting the contract tokens, but selling her gas for the *gas-price*, that is, a reward of $g_{alloc} \cdot \pi_{exec}$.

It follows $a_{exhaust}$ is preferred over a_{ignore} if

$$payment + col - g_{done} \cdot \pi_{exec} > g_{alloc} \cdot \pi_{exec},$$

and the resultant wealth of *Seller* in this subgame is therefore

$$W_{Seller}(\pi_{exec}, FulfillNoTx, \bar{s}_{spe}) = w_{Seller}^{init} - g_{accept} \cdot \pi_{setup} + \max(payment - g_{done} \cdot \pi_{exec}, g_{alloc} \cdot \pi_{exec} - col). \quad (1)$$

Regardless of the action *Seller* chooses, *Buyer* can pay the *gas-price* π_{exec} for her transaction inclusion. The cost for that is $g_{alloc} \cdot \pi_{exec}$ with a reward of w^{exo} . This is profitable as long as $w^{exo} >$

$g_{alloc} \cdot \pi_{exec}$, resulting with

$$W_{Buyer}(\pi_{exec}, FulfillNoTx, \bar{s}_{spe}) = w_{Buyer}^{init} - g_{init} \cdot \pi_{setup} - payment - \varepsilon + \max(w^{exo} - g_{alloc} \cdot \pi_{exec}, 0). \quad (2)$$

Subgame $\Gamma_{FulfillTx}^{Seller}$. In the $\Gamma_{FulfillTx}^{Seller}$ subgame *Seller* plays either a_{apply} , $a_{exhaust}$ or a_{ignore} .

Playing either $a_{exhaust}$ or a_{ignore} results with the same wealth as playing them in $\Gamma_{FulfillNoTx}^{Seller}$. However, playing a_{apply} includes the published $tx_{payload}$ transaction with its gas requirement g_{pub} , resulting with a reward of $payment + \varepsilon + col$. However, it also results with a cost of $g_{done} \cdot \pi_{exec}$, and an additional $(g_{alloc} - g_{pub}) \cdot \pi_{exec}$; note the latter is negative if $g_{alloc} < g_{pub}$, that is, if $tx_{payload}$ exceeds the agreed quota g_{alloc} , or positive if $tx_{payload}$ under-utilizes it.

Comparing a_{apply} and $a_{exhaust}$, we get a_{apply} is preferred if $\varepsilon > (g_{pub} - g_{alloc}) \cdot \pi_{exec}$. As $\varepsilon = 1$, $\pi_{exec} > 0$, and $(g_{pub} - g_{alloc}) \cdot \pi_{exec}$ is a number of tokens (i.e., an integer), this inequality holds if $g_{pub} \leq g_{alloc}$.

Similarly, comparing a_{apply} and a_{ignore} results with the former yielding more tokens if $\pi_{exec} < \frac{payment + col + \varepsilon}{g_{pub} + g_{done}}$.

The resultant wealth of *Seller* in this subgame is therefore

$$W_{Seller}(\pi_{exec}, FulfillTx, \bar{s}_{spe}) = w_{Seller}^{init} - g_{accept} \cdot \pi_{setup} + \max\left(payment - g_{done} \cdot \pi_{exec}, g_{alloc} \cdot \pi_{exec} - col, payment + \varepsilon - (g_{done} + g_{alloc} - g_{pub}) \cdot \pi_{exec}\right). \quad (3)$$

If *Seller* chooses not to confirm $tx_{payload}$, then *Buyer* can pay the *gas-price* π_{exec} for her transaction inclusion. The cost for that is $g_{alloc} \cdot \pi_{exec}$ with a reward of w^{exo} . This is preferred as long as $w^{exo} > g_{alloc} \cdot \pi_{exec}$, resulting with

$$W_{Buyer}(\pi_{exec}, FulfillTx, \bar{s}_{spe}) = w_{Buyer}^{init} - g_{init} \cdot \pi_{setup} - payment - \varepsilon + \begin{cases} w^{exo}, & \pi_{exec} < \frac{payment + col + \varepsilon}{g_{pub} + g_{done}} \\ & \text{and } g_{pub} \leq g_{alloc} \\ \max(w^{exo} - g_{alloc} \cdot \pi_{exec}, 0), & \text{otherwise} \end{cases}. \quad (4)$$

We are now ready to consider the $\Gamma_{PublishTx}^{Buyer}$ subgame.

Subgame $\Gamma_{PublishTx}^{Buyer}$. In this subgame *Buyer* chooses whether to publish $tx_{payload}$, and with what gas requirement g_{pub} . We present the following lemma, providing an upper bound for *gas-price* π_{exec} such that *Buyer* is strictly incentivized to publish $tx_{payload}$ with $g_{pub} = g_{alloc}$:

LEMMA 1. *If $\pi_{exec} < \frac{payment + col + \varepsilon}{g_{alloc} + g_{done}}$ then $\bar{s}_{spe}(PublishTx) = a_{pubTx}$, satisfying $g_{pub} = g_{alloc}$.*

Intuitively, *Buyer* publishing a transaction with gas consumption $g_{pub} > g_{alloc}$ disincentivizes *Seller* to confirm it. But, by definition, the transaction of *Buyer* yields no value to her if $g_{pub} < g_{alloc}$, resulting with the optimal gas consumption being $g_{pub} = g_{alloc}$. Additionally, meeting the π_{exec} bound results with *Seller* confirming the published transaction, incentivizing *Buyer* to publish it to begin with. We bring the full proof in Appendix B.

Table 1: $\Gamma_{FulfillNoTx}^{Seller}$ and $\Gamma_{FulfillTx}^{Seller}$ subgame summaries.

Subgame	Condition	\bar{s}_{spe} Action	W_{Buyer}	W_{Seller}
$\Gamma_{FulfillNoTx}^{Seller}$	$\pi_{exec} < \frac{payment+col}{g_{alloc}+g_{done}}$	$a_{exhaust}$	$w_{Buyer}^{init} - g_{init} \cdot \pi_{setup} - payment - \epsilon + \max(w^{exo} - g_{alloc} \cdot \pi_{exec}, 0)$ (Eq. 2)	$w_{Seller}^{init} - g_{accept} \cdot \pi_{setup} + payment - g_{done} \cdot \pi_{exec}$ (Eq. 1)
	$\pi_{exec} > \frac{payment+col}{g_{alloc}+g_{done}}$	a_{ignore}	$w_{Buyer}^{init} - g_{init} \cdot \pi_{setup} - payment - \epsilon + \max(w^{exo} - g_{alloc} \cdot \pi_{exec}, 0)$ (Eq. 2)	$w_{Seller}^{init} - g_{accept} \cdot \pi_{setup} + g_{alloc} \cdot \pi_{exec} - col$ (Eq. 1)
$\Gamma_{FulfillTx}^{Seller}$	$\pi_{exec} < \frac{payment+col+\epsilon}{g_{pub}+g_{done}}$ $g_{pub} \leq g_{alloc}$	a_{apply}	$w_{Buyer}^{init} - g_{init} \cdot \pi_{setup} - payment - \epsilon + w^{exo}$ (Eq. 4)	$w_{Seller}^{init} - g_{accept} \cdot \pi_{setup} + payment + \epsilon - (g_{done} + g_{alloc} - g_{pub}) \cdot \pi_{exec}$ (Eq. 3)
	$\pi_{exec} < \frac{payment+col}{g_{alloc}+g_{done}}$ $g_{pub} > g_{alloc}$	$a_{exhaust}$	$w_{Buyer}^{init} - g_{init} \cdot \pi_{setup} - payment - \epsilon + \max(w^{exo} - g_{alloc} \cdot \pi_{exec}, 0)$ (Eq. 4)	$w_{Seller}^{init} - g_{accept} \cdot \pi_{setup} + payment - g_{done} \cdot \pi_{exec}$ (Eq. 3)
	$\pi_{exec} > \frac{payment+col}{g_{alloc}+g_{done}}$ $\pi_{exec} > \frac{payment+col+\epsilon}{g_{pub}+g_{done}}$	a_{ignore}	$w_{Buyer}^{init} - g_{init} \cdot \pi_{setup} - payment - \epsilon + \max(w^{exo} - g_{alloc} \cdot \pi_{exec}, 0)$ (Eq. 4)	$w_{Seller}^{init} - g_{accept} \cdot \pi_{setup} + g_{alloc} \cdot \pi_{exec} - col$ (Eq. 3)

Following Lemma 1, if the *gas-price* satisfies $\pi_{exec} < \frac{payment+col+\epsilon}{g_{alloc}+g_{done}}$ then *Seller* confirms $tx_{payload}$, and we get the resultant wealth of the $\Gamma_{FulfillTx}^{Seller}$ subgame (see Eq. 3 and Eq. 4).

However, if *gas-price* exceeds $\pi_{exec} > \frac{payment+col+\epsilon}{g_{pub}+g_{done}}$ then *Seller* does not confirm $tx_{payload}$. In that case, *Seller* chooses between exhausting or ignoring the contract, and the resultant wealth is that of the $\Gamma_{FulfillNoTx}^{Seller}$ subgame (see Eq. 1 and Eq. 2).

Therefore, we get

$$W_{Seller}(\pi_{exec}, PublishTx, \bar{s}_{spe}) = \begin{cases} W_{Seller}(\pi_{exec}, FulfillTx, \bar{s}_{spe}), & \pi_{exec} < \frac{payment+col+\epsilon}{g_{alloc}+g_{done}} \\ W_{Seller}(\pi_{exec}, FulfillNoTx, \bar{s}_{spe}), & \pi_{exec} > \frac{payment+col+\epsilon}{g_{alloc}+g_{done}} \end{cases} \quad (5)$$

and

$$W_{Buyer}(\pi_{exec}, PublishTx, \bar{s}_{spe}) = \begin{cases} W_{Buyer}(\pi_{exec}, FulfillTx, \bar{s}_{spe}), & \pi_{exec} < \frac{payment+col+\epsilon}{g_{alloc}+g_{done}} \\ W_{Buyer}(\pi_{exec}, FulfillNoTx, \bar{s}_{spe}), & \pi_{exec} > \frac{payment+col+\epsilon}{g_{alloc}+g_{done}} \end{cases} \quad (6)$$

In conclusion, Lemma 1 presents the required conditions for the SPE to include the publication and confirmation of $tx_{payload}$. We now proceed to express the conditions for initiation and acceptance.

6.2.2 Seller Accepting. We start with analyzing the contract acceptance, that is, with subgame $\Gamma_{AcceptLH}^{Seller}$. In this subgame, *Seller* can play a_{accept} , leading to subgame $\Gamma_{PublishTx}^{Buyer}$, discussed in Lemma 1. She can also play $a_{decline}$, leading to subgame $\Gamma_{RecoupLH}^{Buyer}$, which we analyze below.

Subgame $\Gamma_{RecoupLH}^{Buyer}$ In the $\Gamma_{RecoupLH}^{Buyer}$ subgame *Buyer* plays either a_{recoup} or $a_{forfeit}$.

Playing a_{recoup} results with *Buyer* getting $payment + \epsilon$ and spending $g_{done} \cdot \pi_{exec}$ tokens. Alternatively, she can play $a_{forfeit}$, not getting or spending any tokens. She can also publish $tx_{payload}$ for $w^{exo} - g_{alloc} \cdot \pi_{exec}$. Either way, *Seller* gets $g_{alloc} \cdot \pi_{exec}$ for her gas allocation.

It follows a_{recoup} is preferred over $a_{forfeit}$ if $payment + \epsilon > g_{done} \cdot \pi_{exec}$. The resultant wealth of *Seller* is

$$W_{Seller}(\pi_{exec}, RecoupLH, \bar{s}_{spe}) = w_{Seller}^{init} + g_{alloc} \cdot \pi_{exec}, \quad (7)$$

and of *Buyer* is

$$W_{Buyer}(\pi_{exec}, RecoupLH, \bar{s}_{spe}) = w_{Buyer}^{init} - g_{init} \cdot \pi_{setup} + \max(w^{exo} - g_{alloc} \cdot \pi_{exec}, 0) + \max(-g_{done} \cdot \pi_{exec}, -payment - \epsilon). \quad (8)$$

We are now ready to analyze the $\Gamma_{AcceptLH}^{Seller}$ subgame.

Subgame $\Gamma_{AcceptLH}^{Seller}$ Recall this is played in φ_{setup} , before π_{exec} is drawn, so *Seller* chooses the action that maximizes her expected utility.

She can either play a_{accept} , resulting with

$$\mathbb{E}[U_{Seller}(PublishTx, \bar{s}_{spe})] = \int_{-\infty}^{\infty} U_{Seller}(PublishTx, \bar{s}_{spe}) \cdot \mathcal{F}_{pdf}(\pi_{exec}) d\pi_{exec}, \quad (9)$$

or play $a_{decline}$, resulting with

$$\mathbb{E}[U_{Seller}(RecoupLH, \bar{s}_{spe})] = \int_{-\infty}^{\infty} U_{Seller}(RecoupLH, \bar{s}_{spe}) \cdot \mathcal{F}_{pdf}(\pi_{exec}) d\pi_{exec}. \quad (10)$$

Let us denote the *expected utility difference (EUD)* of *Seller* by

$$EUD_{Seller} = \mathbb{E}[U_{Seller}(PublishTx, \bar{s}_{spe})] - \mathbb{E}[U_{Seller}(RecoupLH, \bar{s}_{spe})].$$

The following corollary therefore details the condition for *Seller* to accept the contract:

COROLLARY 1. In $\Gamma_{AcceptLH}^{Seller}$, if $EUD_{Seller} > 0$ then $\bar{s}_{spe}(AcceptLH) = a_{accept}$, and if $EUD_{Seller} < 0$ then $\bar{s}_{spe}(AcceptLH) = a_{decline}$.

Corollary 1 presents the contract acceptance condition, as discussed in Theorem 1. It also allows us to draft the expected utility of *Buyer* in $\Gamma_{AcceptLH}^{Seller}$ in the following equation:

$$\mathbb{E}[U_{Buyer}(AcceptLH, \bar{s}_{spe})] = \begin{cases} \mathbb{E}[U_{Buyer}(PublishTx, \bar{s}_{spe})], & EUD_{Seller} > 0 \\ \mathbb{E}[U_{Buyer}(RecoupLH, \bar{s}_{spe})], & EUD_{Seller} < 0 \end{cases} \quad (11)$$

6.2.3 Buyer Initiating. It remains to consider the conditions for contract initiation being SPE for *Buyer*. The subgame describing this decision is Γ_{InitLH}^{Buyer} , where *Buyer* decides whether to initiate the contract (a_{init}), leading to $\Gamma_{AcceptLH}^{Seller}$, or to not initiate (a_{wait}), leading to Γ_{NoLH}^{Buyer} .

Subgame Γ_{InitLH}^{Buyer} is also before *Nature* draws π_{exec} , so we compare the actions' expected utilities. Eq. 11 gives $\mathbb{E}[U_{Buyer}(AcceptLH, \bar{s}_{spe})]$, the expected utility from playing a_{init} .

We now find $\mathbb{E}[U_{Buyer}(NoLH, \bar{s}_{spe})]$, the expected utility from playing a_{wait} . For that, we first analyze the Γ_{NoLH}^{Buyer} subgame.

Subgame Γ_{NoLH}^{Buyer} . In the Γ_{NoLH}^{Buyer} subgame *Buyer* can pay $g_{alloc} \cdot \pi_{exec}$ to have $tx_{payload}$ confirmed, receiving w^{exo} tokens. We get

$$W_{Buyer}(\pi_{exec}, NoLH, \bar{s}_{spe}) = w_{Buyer}^{init} + \max(w^{exo} - g_{alloc} \cdot \pi_{exec}, 0)$$

and

$$\mathbb{E}[U_{Buyer}(NoLH, \bar{s}_{spe})] = \int_{-\infty}^{\infty} U_{Buyer}(NoLH, \bar{s}_{spe}) \cdot \mathcal{F}_{pdf}(\pi_{exec}) d\pi_{exec}. \quad (12)$$

We are finally ready to address the full game $\Gamma = \Gamma_{InitLH}^{Buyer}$.

Subgame Γ_{InitLH}^{Buyer} . Given $\mathbb{E}[U_{Buyer}(NoLH, \bar{s}_{spe})]$ (Eq. 12) and $\mathbb{E}[U_{Buyer}(AcceptLH, \bar{s}_{spe})]$ (Eq. 11), we denote the expected utility difference of *Buyer* by

$$EUD_{Buyer} = \mathbb{E}[U_{Buyer}(AcceptLH, \bar{s}_{spe})] - \mathbb{E}[U_{Buyer}(NoLH, \bar{s}_{spe})].$$

The following corollary presents the condition for *Buyer* initiating the contract:

COROLLARY 2. *If $EUD_{Buyer} > 0$ then $\bar{s}_{spe}(\Gamma_{InitLH}^{Buyer}) = a_{init}$.*

Corollary 2 shows the contract initiation condition, thus concluding the conditions for the SPE to be as detailed in Theorem 1.

It is now easy to see the correctness of Theorem 1. Take any distribution \mathcal{F} . By Lemma 1, setting col sufficiently high deterministically assures (or assures with high probability for an unbounded distribution) that if LEDGERHEDGER is initiated and accepted, then *Buyer* publishes an adequate $tx_{payload}$ and *Seller* confirms it.

Corollary 1 and Corollary 2 both present conditions for the contract initiation and acceptance – conditions on preferring a predetermined payment over one that changes according to the drawn π_{exec} . Sufficiently risk-averse participants result with both of them preferring a predetermined contract over the drawn price uncertainty.

Next, we consider Theorem 1 in practical settings. Specifically, we show that engaging in LEDGERHEDGER is beneficial in a wide range of practical parameters, relevant to operational systems.

6.3 Efficacy

To show the efficacy of LEDGERHEDGER, we first review relevant contract parameters, *gas-price* distributions, and utility functions (§6.3.1). We then show how to set the contract parameters to assure its fulfillment (§6.3.2), and conclude by describing concrete ranges where both parties benefit from the contract (§6.3.3).

6.3.1 Contract Parameters, Distributions, Utility Functions.

Contract parameters. We set $g_{alloc} = 5e6 (5 \cdot 10^6)$ as a representative example of a ZK roll-up proof gas requirement [50, 99], and arbitrarily choose $w^{exo} = w_{Buyer}^{init} = w_{Seller}^{init} = 1e9$. Considering our implementation gas requirements (presented in §7), we fix the

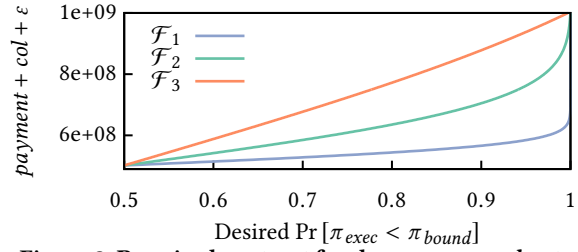


Figure 3: Required contract funds $payment + col + \epsilon$ to achieve desired fulfillment probability $\Pr[\pi_{exec} < \pi_{bound}]$.

contract function gas requirements at $g_{init} = 0.1e6$, $g_{accept} = 75e3$ and $g_{done} = 20e3$. We still consider $\epsilon = 1$, and derive the desired values of $payment$ and col throughout this section.

Distribution \mathcal{F} . The resultant players' wealth depends on their strategies and on the *gas-price* value π_{exec} , which is drawn from \mathcal{F} . Therefore, towards our analysis, we need to instantiate \mathcal{F} .

Inspired by Ethereum current *gas-price* [49], we set the *gas-price* at initiation to $\pi_{setup} = 100$. For the distribution \mathcal{F} , we consider normal distributions with a mean value of π_{setup} , and truncate them symmetrically at 0 and 200. We consider three different distributions, denoted $\forall i \in [1, 3] : \mathcal{F}_i$, differing in their variance $\sigma_i^2 = 10^{i+1}$.

Utility functions. Agent risk aversion is modeled through the concavity of its utility function. However, the optimal strategy is not affected by affine transformations of the utility function [11, 127], so simply measuring the curvature fails to capture this preference.

Instead, the risk preference of a utility function $U(W)$ is typically measured using its *Arrow-Pratt Relative Risk Aversion (RRA)* [4, 111], $RRA = -\frac{W \cdot U''(W)}{U'(W)}$, where $U'(W)$ and $U''(W)$ are the first and second derivatives of $U(W)$, respectively.

For our instantiation we use a few common options for utility functions [27, 41, 77]: Linear utility $U(W) = W$ with $RRA = 0$, exhibiting risk-neutrality; Sqrt utility $U(W) = \sqrt{W}$ with $RRA = 0.5$, exhibiting mild risk-aversion; and, Log utility $U(W) = \log(W)$ with $RRA = 1$, exhibiting higher risk-aversion.

6.3.2 Contract Fulfillment. With the contract parameters, distributions, and utility functions set, we are first interested in finding the $payment$ and col parameters for *Seller* to confirm $tx_{payload}$.

By Lemma 1, this occurs when $\pi_{exec} < \frac{payment + col + \epsilon}{g_{alloc} + g_{done}}$. Let us denote $\pi_{bound} = \frac{payment + col + \epsilon}{g_{alloc} + g_{done}}$, hence we are interested in finding when $\pi_{exec} < \pi_{bound}$.

Recall $\pi_{exec} \sim \mathcal{F}$, so the condition holds only with some probability. This is not a predicament specific to LEDGERHEDGER but to hedging in general – in extreme cases one party might be better off violating the contract, as the incurred punishment is smaller than the cost of abiding by the contract. However, setting a sufficient incentive can achieve any desired probability. For bounded probabilities, we can achieve deterministic success.

The probability that $\pi_{exec} < \pi_{bound}$ is given by the distribution's *cumulative distribution function (CDF)* at π_{bound} . Figure 3 shows the required $payment + col + \epsilon$ value to achieve $\Pr[\pi_{exec} < \pi_{bound}]$.

Figure 3 illustrates that increasing $payment$ and col results with higher fulfillment probability, as they increase the incentive for *Seller* to fulfill the contract.

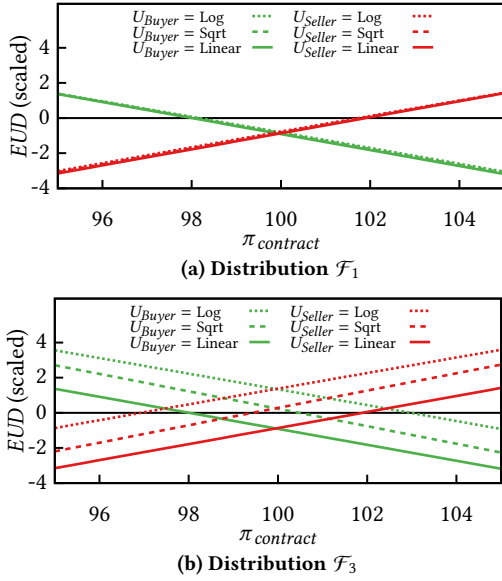


Figure 4: Normalized expected utility difference.

Additionally, Figure 3 shows the effect of the distribution variance on meeting the π_{bound} bound. As expected, the more variant distributions have heavier right tails, requiring more funds to achieve the same success probability.

If there exists an upper bound on the distribution value, like in the truncated normal distribution, simply setting $payment + \epsilon + col$ such that π_{bound} exceeds that upper bound assures success deterministically. In case of an unbounded distribution, the failure probability is negligible in $payment + \epsilon + col$ according to the Chernoff bound [26].

As such, hereinafter, we consider $payment$ and col values such that $\Pr[\pi_{exec} < \pi_{bound}] = 1$, and move to consider the contract initiation and acceptance.

6.3.3 Initiation and Acceptance. Let us begin by considering the effect of the $payment$ and the col parameters. *Buyer* pays $payment$ tokens to *Seller* for g_{alloc} gas. Too high $payment$ values disincentivize *Buyer* from initiating the contract, as she can buy g_{alloc} for the $gas-price$ instead. Too low $payment$ values disincentivize *Seller* from accepting the contract, as she can instead sell g_{alloc} for $gas-price$.

The col tokens are used to incentivize *Seller* to abide by an accepted contract, as she loses them otherwise.

We now analyze the contract initiation and acceptance for concrete values of $payment$ and col , for a specific \mathcal{F} , and assuming *Buyer* and *Seller* each have a utility function $Utility \in \{Linear, Sqrt, Log\}$.

Recall that Corollary 2 shows that *Buyer* initiates the contract if $EUD_{Buyer} > 0$. Similarly, Corollary 1 shows that *Seller* accepts the contract if $EUD_{Seller} > 0$.

We arbitrarily set $col = 1e9$ to satisfy $\Pr[\pi_{exec} < \pi_{bound}] = 1$ (lower values suffice as well, as we need $payment + col > 1e9$), and numerically calculate EUD_{Buyer} and EUD_{Seller} for the various distributions and utility functions, as a function of $\pi_{contract} = \frac{payment}{g_{alloc}}$.

Figure 4 presents these values, scaled for comparison, for the various utility functions, and for the lowest-variance distribution \mathcal{F}_1 (Fig. 4a) and for highest-variance distribution \mathcal{F}_3 (Fig. 4b).

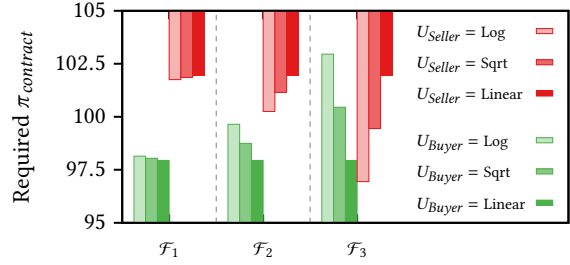


Figure 5: $\pi_{contract}$ for initiation and acceptance.

As expected, the higher the agreed price $\pi_{contract}$ is, engaging in a contract becomes less profitable for *Buyer* and more for *Seller*, since the utility functions are strictly increasing. That is, *Buyer* agrees to initiate up to a maximal price, and *Seller* agrees to accept for no less than a minimal price. We denote these by π_{Buyer}^{max} and by π_{Seller}^{min} , respectively, and refer to these as the *required* prices.

Determining the $\pi_{contract}$ that *Buyer* and *Seller* agree upon is a matter of negotiation, outside the scope of this work. We focus on finding conditions for such a price to exist, i.e., for $\pi_{Buyer}^{max} > \pi_{Seller}^{min}$.

Figure 4 shows that utility functions with higher RRA are more amenable to engage in the contract. Specifically, it shows that π_{Buyer}^{max} is the highest in case of a logarithmic utility function ($RRA = 1$), followed by the price in case of a square root utility function ($RRA = 0.5$), and then by the price in case of a linear utility function ($RRA = 0$). This is expected – higher RRA means higher preference for certainty, which is achieved through engaging in the contract.

Symmetrically, it shows that π_{Seller}^{min} is the lowest with a logarithmic utility function, and highest with a linear utility function.

Lastly, Figure 4 highlights how the distribution \mathcal{F} affects the existence of a $\pi_{contract}$ such that $\pi_{Buyer}^{max} > \pi_{Seller}^{min}$. For \mathcal{F}_1 (Figure 4a), there is no $\pi_{contract}$ where for any combination of utility function for *Buyer* and *Seller* both utility differences are positive, i.e., $\pi_{Buyer}^{max} < \pi_{Seller}^{min}$. However, for \mathcal{F}_3 (Figure 4b), there is a range of $\pi_{contract}$ values where $\pi_{Buyer}^{max} > \pi_{Seller}^{min}$ for some utility function combinations.

The difference is due to the different variance values of the distributions. Intuitively, a distribution with higher variance offers less certainty about π_{exec} , making the contract-induced certainty more appealing for risk averse ($RRA > 0$) participants.

To further emphasize the distribution effect, Figure 5 presents the required prices for the various utility functions and distributions. It shows the distributions with lower variance values \mathcal{F}_1 and \mathcal{F}_2 both result with $\pi_{Buyer}^{max} < \pi_{Seller}^{min}$, i.e., no contract.

However, for a high variance value, there exist combinations of U_{Buyer} and U_{Seller} that result with $\pi_{Buyer}^{max} > \pi_{Seller}^{min}$. For example, the above is satisfied for \mathcal{F}_3 when U_{Buyer} is Log and U_{Seller} is Linear, or vice versa. This implies that the parties engage in a contract even if one of them is risk neutral.

Figure 5 also shows that the required prices are fixed for the linear utility function, for both *Buyer* and *Seller*, for any considered \mathcal{F} . Broadly speaking, this holds due to $\Pr[\pi_{exec} < \pi_{bound}] = 1$, the linearity of the utility function, and the fact all considered distributions have the same mean value. We bring a thorough explanation in Appendix C.

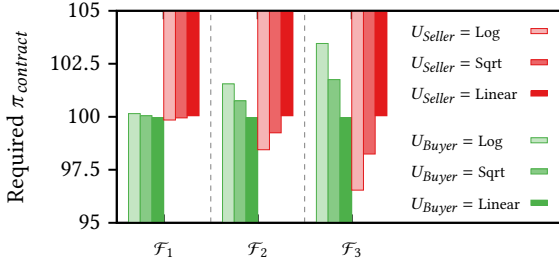


Figure 6: $\pi_{contract}$ for initiation and acceptance without friction.

Finally, as a theoretical exercise, we consider the cost of *friction* [73] – the inherent costs of g_{init} , g_{accept} and g_{done} that *Buyer* and *Seller* incur. The reason this experiment might be of interest is due to further optimizations in LEDGERHEDGER that result with even lower overheads.

We set $g_{init} = g_{accept} = g_{done} = 0$ and find the required prices for the various utility functions and distributions, brought in Figure 6.

As expected, reducing the friction results with both *Buyer* and *Seller* being more amenable to initiate and accept the contract. Specifically, this relaxation facilitates the contract creation even for \mathcal{F}_1 and \mathcal{F}_2 .

7 IMPLEMENTATION

To demonstrate the practicality of LEDGERHEDGER, we implement it as an Ethereum smart contract, and deploy it on a test network.

Ethereum smart contracts are written in the Solidity smart contract programming language [47]; we bring the code in Appendix E.

Design. Our implementation follows the *smart contract wallet* (SCW) [40, 53, 86] design pattern. This design enables customizing the retrieval of the contract tokens, which, for LEDGERHEDGER, is done only through the *Apply*, *Exhaust*, and *Recoup* functions.

Additionally, this design enables decoupling the transaction *issuer* (i.e., the party that pays the transaction fees) from the transaction *signer* (the party that creates the transaction). This, in turn, enables having one party, *Seller*, use her gas allocation (or pay the transaction fees) to confirm a transaction by the other party *Buyer*, using so-called *meta transactions* [62].

We implemented LEDGERHEDGER to be reusable for *Buyer*, that is, it is deployed once, and then can be used to create new instances over and over again. This amortizes the deployment gas requirements, which are higher than other operations [148].

Function Implementations. The implementation of *Initiate*, *Accept* and *Recoup* is straightforward, based on Alg. 1.

In the *Exhaust* function, the only novel element is the gas exhaustion through null operations. We implement this by looping sufficiently many times to ensure the exhausted gas matches its target. Our implementation results in a difference between the target g_{alloc} and actual consumed gas of up to 120 gas units – 4 orders of magnitude lower than practical values of g_{alloc} .

Finally, the contract pinnacle, the *Apply* function, is implemented using the aforementioned meta-transaction mechanism. It accepts a meta transaction, issued by *Seller*, verifies it is signed by *Buyer*, and then executes it. The signature verification is performed using a prevalent Ethereum cryptographic library [100].

Note this requires *Buyer* to create her transaction $tx_{payload}$ in a format fitting this design.

EIP1559 Compatibility. Recall the payment for $tx_{payload}$ confirmed by LEDGERHEDGER is *payment*, and it does not need to pay an additional fee. In principle, we could have had $tx_{payload}$ offer no fee, and let *Seller* confirm it as an ordinary transaction. However, Ethereum’s EIP1559 [52, 120] requires that all transactions in a block pay a minimal, *base fee*. Our implementation is compatible with EIP1559 since $tx_{payload}$ is a meta transaction, and the transaction by *Seller* that invokes the *Apply* is the one that pays the required base fee.

Deployment and Gas Costs. We deploy LEDGERHEDGER on the Ethereum Goerli test network [58], and invoke all its functions. We bring the transaction identifiers in Appendix D.

We initiate the contract using the *Initiate* function three times, and conclude it differently after each initiation.

The first initiation consumed $g_{init} = 117e3$ gas. We then concluded the contract using the *Recoup* function, consuming $g_{done} = 57.3e3$ gas.

The second initiation consumed $g_{init} = 37.4e3$ gas, followed by an invocation of the *Accept*, consuming $g_{accept} = 50e3$ gas, and then an invocation of *Exhaust*, consuming $g_{alloc} + g_{done} = 3.021e6$ gas. Using a local profiler, we found that $g_{done} = 21e3$, aligned with this experiment’s chosen $g_{alloc} = 3e6$ value.

Finally, we initiated the contract for the third time, consuming $g_{init} = 37.4e3$ gas, again invoked *Accept* for $g_{accept} = 50e3$ gas. Then, we invoked the *Apply* function on an arbitrary meta-transaction that we created, consuming $g_{pub} + g_{done} = 2.668e6$ gas. Again, using a local profiler, we find that $g_{done} = 12e3$.

Note that the first initiation required 2.5X gas compared to the second and third initiations. This discrepancy is due to Ethereum operations consuming gas as a function of their state changes, e.g., setting a value to an unassigned variable is more gas-consuming than assigning a value to an already-assigned one. The first initiation higher costs can therefore be considered as part of the deployment.

To conclude, our LEDGERHEDGER implementation incurs an (amortized) overhead of $g_{init} = 37.4e3$ gas on *Buyer*, and $g_{accept} + g_{done} = 62e3$ gas on *Seller* in the desired execution. These are 3 orders of magnitude lower than the applicable use-case of hedging $g_{alloc} = 10e6$ gas [50].

Appendix A reviews possible modifications of interest, concerning user experience and overheads. These include enabling *Buyer* to withdraw the tokens earlier in case *Seller* is unresponsive, and reducing function overheads by using constant, predefined parameters.

8 CONCLUSION

We introduce LEDGERHEDGER, a blockchain smart contract for confirming a future transaction of *Buyer* for a predetermined fee by *Seller*. We prove that fulfilling the contract is SPE for *Buyer* and *Seller* for a wide range of practical parameters. We implement LEDGERHEDGER as a smart contract for Ethereum, deploy it, and show its efficacy and low gas overhead compared to common gas requirements.

LEDGERHEDGER is directly applicable to secure smart contracts executed over Ethereum and similar systems, resolving the prevalent issue of unjustified reliance on fee stability.

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A MODIFICATIONS

We present a few modifications to LEDGERHEDGER that might be of practical interest. These focus on user experience in case of unintended usage, e.g., enabling *Buyer* to get the contract tokens earlier in case of no *Seller* accepting the contract. We also present a few modifications for reducing the contract overhead.

Enabling earlier refunds from a declined contract. First, one can consider a modification the *Recoup* function requires to be invoked after b_{acc} instead of during $[b_{start}, b_{end}]$. This allows *Buyer* to withdraw tokens from a declined contract at an earlier stage.

Note that initiating a contract that will not be accepted is not SPE – *Buyer* pays the initiation fees, and then later either forfeits her tokens or pays additional fees to withdraw them (Eq. 8).

Enabling refund from a non-depleted contract. Additionally, we can change the *Recoup* function to accept invocations after b_{end} if *Seller* accepted the contract, but then ignored it.

This allows *Buyer* to withdraw tokens in case *Seller* crashed. Similarly to the previous refund modification, initiating a contract that will be refunded is not SPE.

Higher ϵ values. Setting $\epsilon = 1$ suffices to incentivize *Seller* to prefer confirming $tx_{payload}$ (assuming she meets the g_{alloc} quota). *Buyer* setting higher values for ϵ further improves this incentive, even in the presence of *Seller* having exogenous considerations for excluding $tx_{payload}$.

Setting $\epsilon = 0$. Setting $\epsilon = 0$ means *Buyer* has to pay (a single token) less for $tx_{payload}$. This, however, means *Seller* has the same benefit from confirming $tx_{payload}$ and from exhausting the contract (see Table .1). This change might be suitable if *Seller* is expected to prefer the former due to an exogenous consideration or due to being benign.

Hard coding block intervals. Our implementation takes as parameters b_{start} and b_{end} , indicating the block interval for transaction confirmation or contract exhaustion. However, this requires storing two values, and storing data is a rather costly operation [148]. Instead, one can create a contract with a hard coded interval length, and take only b_{start} as a parameter. This still enables enforcing the engagement interval, but requires storing one less variable.

B LEMMA 1 PROOF

PROOF OF LEMMA 1. In the *PublishTx* subgame, *Buyer* chooses if to publish $tx_{payload}$ or not. Additionally, if she chooses to publish $tx_{payload}$ then she also decides what its gas consumption g_{pub} is.

Publishing $tx_{payload}$ (a_{pubTx}) leads to subgame $\Gamma_{FulfillTx}^{Seller}$. If so, her resultant wealth is $W_{Buyer}(\pi_{exec}, FulfillTx, \bar{s}_{spe}) = w_{Buyer}^{init} \cdot \pi_{setup} - payment - \epsilon + w^{exo}$ if $\pi_{exec} < \frac{payment + col + \epsilon}{g_{pub} + g_{done}}$ and $g_{pub} \leq g_{alloc}$, and $w_{Buyer}^{init} \cdot \pi_{setup} - payment - \epsilon + \max(w^{exo} - g_{alloc} \cdot \pi_{exec}, 0)$ otherwise (Eq. 4).

Alternatively, not publishing a transaction ($a_{noPubTx}$), leads to subgame $\Gamma_{FulfillNoTx}^{Seller}$. This results with wealth $W_{Buyer}(\pi_{exec}, FulfillNoTx, \bar{s}_{spe}) = w_{Buyer}^{init} - \pi_{setup} - payment - \epsilon + \max(w^{exo} - g_{alloc} \cdot \pi_{exec}, 0)$ (Eq. 2).

Let us take note that $w^{exo} > 0$, $\pi_{exec} > 0$ and $g_{alloc} > 0$. Therefore, we get that $w^{exo} > \max(w^{exo} - g_{alloc} \cdot \pi_{exec}, 0)$. Subsequently, considering all the aforementioned options, the wealth of *Buyer* is maximized when $\pi_{exec} < \frac{payment+col+\epsilon}{g_{pub}+g_{done}}$ and $g_{pub} \leq g_{alloc}$.

With that, let us consider the value of g_{pub} . First, setting $g_{pub} > g_{alloc}$ violates the mentioned condition, as *Seller* will not confirm $tx_{payload}$.

And, setting $g_{pub} < g_{alloc}$ is also unfavorable, as $g_{pub} \geq g_{alloc}$ is required to receive the w^{exo} tokens to begin with. Thus, publishing a transaction that requires exactly $g_{pub} = g_{alloc}$ is the preferred action.

When $g_{pub} = g_{alloc}$, we get the condition for the preferable outcome is simply $\pi_{exec} < \frac{payment+col+\epsilon}{g_{alloc}+g_{done}}$, which is exactly the condition mentioned in the lemma, concluding its proof. \square

C RESULTANT REQUIRED PRICE FOR LINEAR UTILITY FUNCTIONS

Recall Figure 5 shows that the required prices are fixed for the linear utility function, for both *Buyer* and *Seller*, for any considered \mathcal{F} . We thoroughly explain this result.

Broadly speaking, this holds due to $\Pr[\pi_{exec} < \pi_{bound}] = 1$, the linearity of the utility function, and the fact all considered distributions have the same mean value.

First, note that our parameter choice results in $\Pr[\pi_{exec} < \pi_{bound}] = 1$, where $\pi_{bound} = \frac{payment+col+\epsilon}{g_{alloc}+g_{done}}$ (Lemma 1).

So, we get $W_{Seller}(\pi_{exec}, \Gamma_{PublishTx}^{Buyer}, \bar{s}_{spe})$ (Eq. 5) and $W_{Buyer}(\pi_{exec}, \Gamma_{PublishTx}^{Buyer}, \bar{s}_{spe})$ (Eq. 6) are linear in π_{exec} . This is in contrast to parameter values where $0 < \Pr[\pi_{exec} < \pi_{bound}] < 1$, resulting in *piece-wise linear* functions of π_{exec} .

Following that, consider the linear utility Linear is also a linear function, so both $U_{Seller}(\Gamma_{PublishTx}^{Buyer}, \bar{s}_{spe})$ and $U_{Buyer}(\Gamma_{PublishTx}^{Buyer}, \bar{s}_{spe})$ are also linear in π_{exec} .

When considering the expected utility (e.g., Eq. 10), the integration is therefore of a linear function. Let us denote that function as $a\pi_{exec} + b$ for some constants a and b , and note that $\int_{-\infty}^{\infty} (a\pi_{exec} + b) \cdot \mathcal{F}_{pdf}(\pi_{exec}) d\pi_{exec} = a \int_{-\infty}^{\infty} \pi_{exec} \cdot \mathcal{F}_{pdf}(\pi_{exec}) d\pi_{exec} + b \int_{-\infty}^{\infty} \mathcal{F}_{pdf}(\pi_{exec}) d\pi_{exec}$.

The result of the first integral $\int_{-\infty}^{\infty} \pi_{exec} \cdot \mathcal{F}_{pdf}(\pi_{exec}) d\pi_{exec}$ is the distribution's mean value, which is equal for all our considered distributions. The result of the second integral $\int_{-\infty}^{\infty} \mathcal{F}_{pdf}(\pi_{exec}) d\pi_{exec}$ is exactly 1, as $\mathcal{F}_{pdf}(\pi_{exec})$ is a probability density function.

So, we get that the expected utility from the $\Gamma_{PublishTx}^{Buyer}$ subgame is equal for all distributions. Similar considerations apply to the expected utility from the Γ_{NoLH}^{Buyer} subgame, resulting with these expected utility differences being constant across the distributions, as indicated by Figure 5.

Table 2: Ethereum Goerli Network Deployment and Gas Requirements.

Invocation	Transaction Identifier	Consumed Gas
<i>Initiate</i>	37d4a7332ad18753277c62b96f9e8b97d2f59c7aa22126dd23fe6825c361743f	$g_{init} = 117e3$
<i>Recoup</i>	e8b69c4ae70f40e72e3a8df353c38e449c176d9a4d7aee86b073e3a3a6a55531	$g_{done} = 57.3e3$
<i>Initiate</i>	7a47b67e574b748105ef31f6ebed8990c17a96f19ef01307779a6119edf2318f	$g_{init} = 37.4e3$
<i>Accept</i>	b5607e9c499279c7bd4b0abf2f3d212bb3c294c684d87678cd06dd5d049a6b26	$g_{accept} = 50e3$
<i>Exhaust</i>	c482ad2b3bfc1ca64b83e8fcd29f82652ef7d839fc24323d035f8aba0b66b0	$g_{alloc} + g_{done} = 3.021e6$
<i>Initiate</i>	9fee96dcfedd8f94e5442c1d8d50c92e40bcfbf27ae512f9e2e3b01e670b005f	$g_{init} = 37.4e3$
<i>Accept</i>	b0f3cd808d5ad637b94541f3519614dc444d2c76ea6f60e4917f32bfc57df6eb9	$g_{accept} = 50e3$
<i>Apply</i>	facb062758d24a2266b3e6d989fffe430202fdc2f23f4f73a585945e132fe0d7b	$g_{pub} + g_{done} = 2.668e6$
Arbitrary tx without <i>Apply</i>	27b4ad41e814d432a6c3e060eee6c6e7f7e8fdc615b904548df9387db79020a	$g_{pub} = 63e3$
Arbitrary tx with <i>Apply</i>	b8a45902b247cd812e784e940ed822c3cf8155a732b09ced2823fc27265fb7e2	$g_{pub} + g_{done} = 75e3$

D GOERLI TEST NETWORK DEPLOYMENT

Table 2 presents our deployment of LEDGERHEDGER on the Goerli Ethereum test network. It lists the invoked contract function, the transaction identifiers, and the consumed gas.

We took the following approach to verify the gas overhead of *Apply* produced by our local profiler. We created another meta-transaction, and performed its operations both with and without the contract. The gas consumption difference is $12e3$, matching the local profiler measurement $g_{done} = 12e3$. Table 2 includes the relevant transaction identifiers for this experiment as well.

E LEDGER-HEDGER SOLIDITY IMPLEMENTATION

```
// SPDX-License-Identifier: MIT
pragma solidity ^0.8.0;

import "@openzeppelin/contracts/utils/cryptography/ECDSA.sol";

struct MetaTx {
    uint256 nonce;
    address to;
    uint256 value;
    bytes callData;
}

enum State {
    INIT,
    REGISTERED,
    IDLE
}

contract GasFuture {
    uint256 public nonce;

    uint32 public startBlock;
    uint32 public endBlock;
    uint32 public regBlock;

    address public buyer;
    address public seller;
    uint256 public gasHedged;

    uint256 public collateral;
    uint256 public payment;
    uint256 public eps;

    State public status;

    constructor(address _owner) public {
        buyer = _owner;
        status = State.IDLE;
    }

    receive() external payable {}

    function init(
        uint32 _regBlock,
        uint32 _startBlock,
        uint32 _endBlock,
        uint256 _gasHedged,
        uint256 _col,
        uint256 _eps
    ) external payable {
```

```

require(buyer == msg.sender, "Not_owner");
require(block.number <= _regBlock && _regBlock < _startBlock
        && _startBlock <= _endBlock, "block_out_of_bound");
// NOTE: Optionally let this be reinitiated if depeleted
require(status == State.IDLE, "Contract_already_initialized");
require(_gasHedged > 0, "Hedged_amount_can't_be_negative");
require(_col >= 0, "Collateral_can't_be_negative");
require(_eps > 0, "Epsilon_can't_be_negative");
require(msg.value > eps, "Payment_can't_be_negative");

regBlock = _regBlock;
startBlock = _startBlock;
endBlock = _endBlock;

gasHedged = _gasHedged;

eps = _eps;
payment = msg.value - eps;
collateral = _col;

status = State.INIT;
}

// The callers of the function sets themselves as the gasPayer
function register() external payable {
    require(block.number <= regBlock, "Register_block_expired");
    require(status == State.INIT, "Contract_not_initialized");
    require(msg.value >= collateral, "Insufficient_collateral_provided");
    seller = msg.sender;
    status = State.REGISTERED;
}

function refund() external {
    require(block.number >= startBlock
            && block.number <= endBlock, "Block_must_be_between_start_and_end");
    require(status == State.INIT, "Contract_must_be_only_initiated");
    require(msg.sender == buyer, "Not_owner");
    status = State.IDLE;
    buyer.call{ value: payment + eps }("");
    // the payment is sent to the buyer anyway
}

function execute(MetaTx memory _metaTx, bytes memory _sig) external {
    require(block.number >= startBlock
            && block.number <= endBlock, "Block_must_be_between_start_and_end");
    require(status == State.REGISTERED, "Contract_not_registered");
    require(msg.sender == seller, "Wrong_seller");
    status = State.IDLE;
    verifyAndExecute(_metaTx, _sig);
    seller.call{ value: collateral + payment + eps }("");
    // the payment is sent to the seller anyway
}

```

```

function exhaust() external {
    require(block.number >= startBlock
           && block.number <= endBlock, "Block_must_be_between_start_and_end");
    require(status == State.REGISTERED, "Contract_not_registered");
    require(msg.sender == seller, "Wrong_seller");
    loopUntil();
    status = State.IDLE;
    seller.call{ value: collateral + payment }("");
    // the payment is sent to the seller anyway
}

```

```

function verifyAndExecute(MetaTx memory _metaTx, bytes memory _sig)
    public returns (bytes memory) {
    require(_metaTx.nonce == nonce, "Nonce_incorrect");
    bytes32 metaTxHash = keccak256(abi.encode(_metaTx.nonce,
        _metaTx.to, _metaTx.value, _metaTx.callData));
    address signer = ECDSA.recover(ECDSA.toEthSignedMessageHash(metaTxHash), _sig);
    require(buyer == signer, "UNAUTH");
    nonce++; // We up the nonce regardless of success
    (bool _success, bytes memory _result) = _metaTx.to.call{
        value: _metaTx.value }(_metaTx.callData);
    if (status == State.INIT) {
        require(address(this).balance >= payment + eps,
            "cannot_spend_locked_funds");
    } else if (status == State.REGISTERED) {
        require(address(this).balance >= payment + eps + collateral,
            "cannot_spend_locked_funds");
    }
    return _result;
}

```

```

function loopUntil() public {
    uint256 i = 0;
    uint256 times = (gasHedged - 23330) / 117;
    for (i; i < times; i++) {}
}

```

```

}

```