

# Secure Multiparty Computation from Threshold Encryption based on Class Groups<sup>\*</sup>

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**Abstract.** We construct the first actively-secure threshold version of the cryptosystem based on class groups from the so-called CL framework (Castagnos and Laguillaumie, 2015). We show how to use our threshold scheme to achieve general universally composable (UC) secure multiparty computation (MPC) with only transparent set-up, i.e., with no secret trapdoors involved.

On the way to our goal, we design new zero-knowledge (ZK) protocols with constant communication complexity for proving multiplicative relations between encrypted values. This allows us to use the ZK proofs to achieve MPC with active security with only a constant factor overhead.

Finally, we adapt our protocol for the so called “You-Only-Speak-Once” (YOSO) setting, which is a very promising recent approach for performing MPC over a blockchain. This is possible because our key generation protocol is simpler and requires significantly less interaction compared to previous approaches: in particular, our new key generation protocol allows the adversary to bias the public key, but we show that this has no impact on the security of the resulting cryptosystem.

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<sup>\*</sup> This article is the full version of an article with the same name which will appear at Crypto 2023.

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# 1 Introduction

In secure multiparty computation (MPC), a set of  $N$  parties jointly compute an agreed function on inputs privately held by the parties. For security, we require that the result is correct and that the only new information revealed is the intended output. This should be true even if up to  $t$  parties are corrupted by an adversary, for some parameter  $1 \leq t < N$ .

## 1.1 The CDN Framework

In recent years, we have seen an explosion of results that improve the efficiency of general MPC protocols. One tool that is featured prominently in many recent works is Threshold Linearly Homomorphic Encryption (TLHE). In such a scheme there is a common public key  $\mathbf{pk}$ , while the secret decryption key is shared among the parties using an appropriate secret-sharing scheme. It is assumed that we have a secure decryption protocol which on input a ciphertext  $c = \text{Enc}(\mathbf{pk}, m)$  returns the encrypted message  $m$  while revealing nothing else. Furthermore we assume that messages come from a ring, typically  $\mathbb{Z}_n$  for some natural number  $n$  and that we have corresponding multiplication and exponentiation operations on ciphertexts such that for any messages  $a, b$  and public constant  $\alpha$  in the ring, we have

$$\text{Enc}(\mathbf{pk}, a) \cdot \text{Enc}(\mathbf{pk}, b)^\alpha = \text{Enc}(\mathbf{pk}, a + \alpha b).$$

This set-up, together with a set of appropriate zero-knowledge protocols, allows to implement MPC for general functions. This idea was first introduced by Cramer et al. in [CDN01]. The construction is known as the CDN framework because it works for any TLHE scheme, given the right set of zero-knowledge protocols. These include, for instance, proof of plaintext knowledge for a given ciphertext. While the required protocols can always be realized using generic techniques for zero-knowledge, some cryptosystems, such as Paillier encryption [Pai99], allow very efficient  $\Sigma$ -protocols for this purpose, such that the overhead required for the proofs is only a constant factor, compared to simply sending the required ciphertexts.

The CDN framework was defined for honest majority, but it is well-known in the folklore that it can also easily be adapted to work for dishonest majority, although only security with abort can then be obtained. In the years following the introduction of CDN, interest in the framework declined somewhat, for several reasons. For honest majority, it was realized that more efficient protocols can be obtained from techniques based on secret-sharing. For dishonest majority the BeDOZa/SPDZ protocols [Ben+11; Dam+12] introduced the idea of pushing the use of the expensive public key operations into a preprocessing phase where the inputs and function to compute need not be known. The preprocessing produces correlated randomness (typically so-called Beaver's multiplication triples [Bea92]) that is used once the function and inputs are known, and then, in the on-line phase, only very simple information-theoretic techniques are needed. The most practical instantiations of SPDZ perform preprocessing using somewhat-homomorphic Lattice-based encryption [KPR18; BCS19; GLM22]. This works well for relatively small plaintext spaces, say  $\mathbb{F}_q$  for a 128-bit prime  $q$ , but gets very cumbersome for large  $q$ . While the preprocessing could also be done using the CDN approach based on Paillier encryption, this forces the plaintext ring to be  $\mathbb{Z}_n$  for an RSA modulus  $n$  and this is not a good fit for all applications. In particular, the modulus, and hence the plaintext domain is not even known before the key generation is done, whereas other approaches can work for a predefined plaintext ring. Finally, one needs the modulus to be generated in a trusted way, which either requires a trusted authority or a (notoriously cumbersome) secure protocol for generating  $n$ . In summary, for large plaintext rings, there is a lack of a satisfactory approach to perform general preprocessing.

## 1.2 YOSO MPC

Interest in the CDN framework was recently renewed by the introduction of the You Only Speak Once (YOSO) model for MPC, by Gentry et al. in [Gen+21]. This model assumes a large universe of  $M$  parties, here referred to as servers, that are all willing to help execute a secure computation. The main idea is to have the secure computation be done by a committee of  $N$  servers where  $N \ll M$ , and where the committee will change over time. The goal is to hide from the adversary who is in the committee. If this can be done, we can hope to do MPC with communication complexity that scales sublinearly with  $M$ , even if the adversary can corrupt, say, just under  $M/2$  of the servers – since then a randomly chosen but small committee will have honest majority with large probability.

However, the adversary is most likely able to tell who is in the committee as soon as these servers start sending messages and could then attack them. Hence the YOSO paradigm: a committee should only send one round of messages, and then the committee changes. The new committee will of course need to receive private information, so to realize this, one needs receiver anonymous communication channels (RACC). One can think of this as a primitive that outputs  $N$  public encryption keys such that the adversary does not know who they belong to (as long as the owner is not corrupt), and such that the majority of the owners are honest. In [Gen+21] a construction of RACC was proposed.

The bottleneck in a YOSO protocol is clearly the private communication between committees. The secret state one needs to maintain should therefore be as small as possible. This means that secret-sharing-based protocols and protocols in the preprocessing model are not well suited for YOSO, as parties need to remember a large number of shares. In contrast, a protocol following the CDN paradigm works much better: the only secret state that must be maintained consists of each party’s share of the secret key. The rest of the state consists of public ciphertexts. This was pointed out already in [Gen+21], where a concrete construction was done from the Paillier-based instantiation of CDN. However, the construction assumed as set-up an honestly generated public key and a sharing of the secret key for the first committee. Doing CDN-style MPC in the YOSO model without trusted set-up was left as an open problem.

## 1.3 Our Contribution

The contributions of our work are as follows:

1. We construct the first actively-secure threshold version of the class-group-based LHE from the so-called CL framework [CL15]. This allows e.g., to address the problem related to the plaintext space mentioned above, since the CL cryptosystem can be used for plaintext space  $\mathbb{F}_q$  where  $q$  can be (almost) any prime.
2. We propose a novel threshold key-generation protocol for the CL cryptosystem that is simpler and requires significantly less interaction than the state-of-the-art from [Gen+07]. This is essential to enable usage of the cryptosystem in the YOSO setting. The simplification is of independent interest as it also applies to other cryptosystems, including standard ElGamal based on DDH.
3. We identify a problem with Feldman-style secret sharing over a group of unknown order as introduced by Rabin [Rab98].<sup>1</sup> This is an essential tool used by our key-generation protocol. We fix the problem, patching the protocol (which becomes only slightly more complicated) and we can prove it secure under the assumption that the group order is hard to compute.
4. We design new zero-knowledge protocols for proving multiplicative relations between CL-encrypted values, with only constant factor overhead.

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<sup>1</sup> We describe the issue in detail in Appendix C.

5. We introduce a new computational assumption, which we call the *rough order assumption*, stating that class groups with no small prime factors in their order are hard to distinguish from general class groups. Assuming this, we can considerably simplify our zero-knowledge protocols and their security proofs. We believe this is of independent interest as it will apply to other constructions based on class groups.
6. We build an UC-secure MPC protocol with transparent setup following the CDN paradigm. The protocol uses our novel TLHE scheme and ZK protocols described above. Transparent set-up in this context means that we do not need to assume a trusted party that generates the set-up and must keep some trapdoor information secret. Essentially, we just need to select some parameters from public randomness e.g., using a random oracle.
7. Finally, we adapt our MPC protocol to the YOSO setting, including the threshold key generation protocol. This solves the open problem mentioned above, from [Gen+21].

It would be easy to adapt our MPC protocol to the dishonest-majority setting, e.g., using the SPDZ paradigm (but we do not explicitly describe it in this paper). While this might not be so interesting in the YOSO context, it would have some benefit in the traditional MPC setting, since it would allow using any  $\mathbb{F}_q$  (where  $q$  is a large prime) as plaintext ring, and as explained above, this can be an advantage over previous approaches for large  $q$ .

#### 1.4 Technical Overview

As mentioned, we start from the CL cryptosystem as suggested in [CL15] and further investigated in [CLT18; Cas+19; Cas+20]. The cryptosystem is based on (subgroup of) a class group  $G \simeq F \times H$  where  $F$  has known order  $q$  and the order of  $H$  is hard to compute. Such a group is specified by choosing initially a public number called the discriminant. This number is sampled transparently e.g., no hidden factorization is required.

A public key is a pair  $\mathbf{pk} = (g, h)$  of elements in  $H$ , where the secret key is the discrete log of  $h$  base  $g$ . An encryption of  $m \in \mathbb{F}_q$  with randomness  $r$  is of the form  $\text{Enc}(\mathbf{pk}, m; r) = (g^r, f^m h^r)$ , where  $f \in F$  is a generator of  $F$  or order  $q$ , and where in addition discrete logs base  $f$  are easy to compute. Decryption and the homomorphic properties follow almost immediately. CPA security follows from an appropriate assumption on subgroup indistinguishability. For the application of this system to MPC, there are a number of technical challenges to overcome, as we explain below.

**Distributed Key generation** To avoid trusted set-up in the CDN paradigm, we need a distributed key generation protocol, where a public key is formed and parties obtain shares of the corresponding secret key. Now, encryption in the CL framework is essentially ElGamal encryption adapted to the class-group setting. So a natural first attempt is to have each player perform a Feldman-style verifiable secret sharing of their contribution to the key [Fel87], and then essentially add up all valid contributions.

In a Feldman VSS, the dealer publishes  $g^x$  and  $\{g^{\alpha_k}\}_{k=1}^t$  where the  $\alpha_k$ 's are coefficients of a degree- $t$  polynomial to be used for secret sharing  $x$  among the parties. Evaluating the polynomials in the exponent, it is possible to publicly compute values  $y_j = g^{s_j}$ , where  $s_j$  is the share of party  $P_j$  and this allows verification of the share that  $P_j$  receives in private. However, it turns out that there is a problem with this type of secret sharing in our setting: it takes place over a group of unknown order (as first done in [Rab98]) so parties cannot reduce modulo the order, meaning that we can only do integer arithmetic in the exponent. Therefore we must use the integer variant of Shamir secret sharing, i.e., polynomials with integer coefficients. Feldman's original suggestion was to use a group of known public order, such as a prime order subgroup of  $\mathbb{Z}_p^*$  for a prime  $p$ . In such a setting, it is the case that from any  $t + 1$  shares  $\{s_j\}$  that satisfy

$y_i = g^{s_i}$ , one can reconstruct the correct secret  $x$ , and this can be concluded without relying on any computational assumptions. But this is not true for the case where integer secret sharing is used over an unknown order group. Intuitively, the reason is that we use integer secret sharing, but the verification of shares only guarantees that they are correct modulo the group order, not that they are the correct integers. It turns out that this can be used to mount a subtle attack against the protocols in the literature (which seems to have gone unnoticed since [Rab98]): As we describe in detail in Appendix C, a corrupt dealer who knows the group order can break reconstruction. This means that reconstruction cannot be shown secure unless we rely on the assumption that the group order is hard to compute. We fix this issue by having the dealer prove in zero-knowledge that they know the discrete log of  $g^x$ . Then, if any value is reconstructed that is different from what we extract from the dealer, we would get a multiple of the group order which we assume is infeasible to compute.<sup>2</sup>

Once we have a working version of Feldman VSS we can use the linearity properties and essentially add all valid contributions to the key to get the final key pair. However, this leads to a second challenge: as pointed out in [Gen+07], the approach based on Feldman VSS allows the adversary to bias the public key by selecting the contributions of the corrupt players after seeing what the honest players send. It is then not clear that the resulting encryption scheme is still secure. In [Gen+07] the problem was solved by designing a different protocol that guarantees a uniform public key, but this protocol is more complex, requires several rounds and is not suitable for the YOSO setting. Our approach is to instead take a closer look at the key generation using only Feldman VSS. We observe that the adversary's influence on this protocol can be shown to be equivalent to a modified CPA game where the adversary is first shown a public key  $\mathbf{pk}$ , then selects a number  $\delta$ , and the final public key is then  $\mathbf{pk}' = \mathbf{pk} \cdot g^\delta$ ; the CPA game now continues as usual with  $\mathbf{pk}'$  as the public key. Next, we show that for the cryptosystem in question, given an adversary who can win this modified CPA game, we can construct one that wins the standard CPA game. Hence, our encryption scheme is CPA secure, even if the public key is biased in the way our simpler protocol allows. This observation is of independent interest, as it applies also to standard ElGamal encryption based on DDH (described in Appendix D). We note that in [Gen+07], it was shown that a biased public key is good enough for some signature schemes, but the problem for encryption schemes was left open.

**Zero-Knowledge Protocols** An efficient zero-knowledge protocol for proof of plaintext knowledge was already suggested in [Cas+20]. In addition, we need a protocol for the following setting: given ciphertext  $c = \text{Enc}(\mathbf{pk}, a)$ , a party  $P$  can choose  $b$ , compute  $d = \text{Enc}(\mathbf{pk}, b)$  and  $e = c^b \cdot \text{Enc}(\mathbf{pk}, 0) = \text{Enc}(\mathbf{pk}, a \cdot b)$  and prove in zero-knowledge that  $d$  and  $e$  were correctly computed. Since  $e = c^b \cdot \text{Enc}(\mathbf{pk}, 0)$  and  $b$  also appears in the exponent in  $\text{Enc}(\mathbf{pk}, b)$ , it turns out we can use a Schnorr-style  $\Sigma$ -protocol to prove this relation [CDS94].

Usually, one would want these protocols to have standard knowledge soundness, and it is well known that achieving this, as well as constant factor overhead protocols, leads to technical difficulties in groups of unknown order. More specifically, the extractor needs to compute inverses modulo the group order which cannot be done efficiently. This issue can sometimes be avoided by relying on the assumption that the adversary cannot compute non-trivial roots of a given group element. But even this will not work in our setting: we need to work with ciphertexts - and hence group elements - that are chosen by the adversary, and for those we can of course not assume

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<sup>2</sup> In follow-up work, we have observed that for the particular application to key generation, a slightly weaker reconstruction property suffices, namely that the product of  $x$  and a public constant modulo the group order can be reconstructed. This can be achieved without the dealer proving knowledge of  $x$  and hence the key generation can be made more efficient.

that the adversary cannot compute roots. While it is possible to work around this using more complicated protocols, we observe that there is a much cleaner way to solve the problem:

We take a close look at the soundness property we need for our MPC protocol. It turns out to be sufficient that an adversarially generated ciphertext is proved to be well formed, and that we can extract the plaintext from the proof. This is weaker than full knowledge soundness that would require us to also extract the ciphertext’s randomness from the proof. It then turns out that we can prove the soundness property we need under the sole assumption that the order of the group we work in is “rough”, i.e., has only large prime factors in its order. This is not necessarily true for class groups in general, but we introduce a new computational assumption stating that discriminants for class groups with rough order are indistinguishable from discriminants in general. This is then the only assumption we need for soundness. While this is admittedly a new and not yet well studied assumption, we believe that it will have impact in future work since it allows a much cleaner design and analysis of zero-knowledge protocols which would otherwise be quite cumbersome to analyse. (However, at the cost of more complicated protocols and analysis, we could instead use the more well-known strong root assumption.)

**YOSO MPC** All this leads to a general MPC protocol following the CDN paradigm, which we adapt to the YOSO setting in the final part of the paper. This solves the open problem from [Gen+21], in that we obtain a CDN-style MPC protocol without trusted set-up. We do this following the approach of [Gen+21] but replacing Pailler encryption by class-group-based encryption (which does not require any trusted set-up for key generation), however, the major difference is that the Feldman VSS used in the key generation must also be adapted to YOSO. In the original VSS, the dealer sends shares privately to the share holders. Instead, we let the dealer publish ciphertexts containing shares intended for the next committee, as well as zero-knowledge proof that the ciphertexts are correct. Now, the VSS consists of publishing one message which fits well the YOSO setting.

## 1.5 Other Related Work

Class groups have been used as tool to achieve transparent setups for other cryptographic primitives including: SNARKS [Aru+23], pseudorandom correlation functions [Abr+22], verifiable delay functions [Wes19; Pie19; BBF18], and much more.

In concurrent work, Kolby et al. [KRY22] show that it is possible to achieve guaranteed output delivery in a constant number of rounds without relying on trusted setup in the YOSO model. In particular, they propose two protocols based on garbled circuits and fully-homomorphic encryption which achieve constant round communication. They also propose a non constant-round protocol (which is used to bootstrap the constant-round protocols that require setup) which has some similarities with our work since it also uses linearly homomorphic encryption based on class groups in the YOSO context. However, the work in [KRY22] does not construct a TLHE scheme nor a YOSO key generation protocol. Instead, they assign a key pair from the basic scheme to each committee member and instruct committee members to send to the next committee by secret sharing their data and encrypting the shares for the receivers. This does achieve general MPC in YOSO without set-up, but this comes at a price: the amount of data that must be privately passed between committees is proportional to the size of the circuit being computed. In contrast, in a solution using a TLHE scheme, one can pass information by posting public ciphertexts encrypted under the global public key, and the data will then be accessible to any committee that has shares of the private key. Hence, these shares are the only private data we need to maintain. In [EFR21], Erwig et al. present a threshold cryptosystem for the YOSO setting based on the discrete logarithm problem in prime order groups.



Recently, in concurrent and independent work, Castagnos et al. [CLT22] created a threshold linearly homomorphic encryption scheme with  $\mathbb{Z}_{2^k}$  as plaintext space using a new variant of the CL framework. While this enables new applications where arithmetic modulo a 2-power is needed, the construction requires a class group where the discriminant is an RSA modulus whose factors must not be known to the adversary. So this scheme does not allow transparent set-up.

## 2 Preliminaries

### 2.1 Notation

The following shorthands are used to describe ranges of integers:  $[n] := \{1, \dots, n\}$ ,  $[a, b] := \{a, \dots, b\}$ , and  $[a, b) := \{a, \dots, b - 1\}$ . We use a computational security parameter  $\lambda$  and a statistical security parameter  $\sigma$ . Our protocols are defined for  $N$  parties  $P_1, \dots, P_N$  out of whom up to  $t$  parties can be corrupted. We use  $\mathcal{C}$  and  $\mathcal{H}$  to denote the subsets of corrupted and honest parties, respectively. We frequently use  $\Delta := N! = 1 \cdot 2 \cdots N$ .

### 2.2 The CL Framework for Unknown Order Groups

The framework was introduced by Castagnos et al. [CL15], and enhanced in [CLT18; Cas+19; Cas+20]. The following description is based on [Cas+19, Def. 4] and [Tuc20].

**Group Structure** The framework specifies two algorithms, **CLGen** and **CLSolve**. **CLGen** takes a computational security parameter  $1^\lambda$  and a prime  $q > 2^\lambda$ , and outputs a tuple  $\text{pp}_{\text{cl}} := (q, \bar{s}, f, g_q, \widehat{G}, F; \rho) \leftarrow \text{CLGen}(1^\lambda, q)$ , where  $\rho$  denotes the randomness used by **CLGen**.<sup>3</sup> Here,  $(\widehat{G}, \cdot)$  is a finite abelian group of order  $\hat{n} := q \cdot \hat{s}$ . The factor  $\hat{s}$  remains unknown, but we are given an upper bound  $\bar{s} \geq \hat{s}$ . Moreover  $\gcd(q, \hat{s}) = 1$ , and the size of  $\hat{s}$  depends on the security parameter  $\lambda$ . Taking the  $q$ th powers gives us the subgroup  $\widehat{G}^q \subset \widehat{G}$ , and  $F = \langle f \rangle \subset \widehat{G}$  is the unique subgroup of order  $q$ . Hence,  $\widehat{G}$  factors as  $\widehat{G} \simeq \widehat{G}^q \times F$ . While  $\widehat{G}$  acts as base group, we are more interested in the cyclic subgroup  $G \subset \widehat{G}$  of order  $n := q \cdot s$ . Whereas elements of  $\widehat{G}$  are efficiently recognizable, this does not hold for elements of  $G \subset \widehat{G}$ . Again,  $G^q = \langle g_q \rangle$  denotes the (cyclic) subgroup of  $q$ th powers, and  $G$  factors as  $G \simeq G^q \times F$  with  $g := g_q \cdot f$  being a generator of  $G$ . Given the output of **CLGen**, the second algorithm **CLSolve** deterministically and efficiently solves the discrete logarithm problem in the subgroup  $F$ .

**Distributions** Protocols in the CL framework make use of distributions  $\mathcal{D}$  and  $\mathcal{D}_q$  over the integers, such that  $\{g^x \mid x \leftarrow \mathcal{D}\}$  and  $\{g_q^x \mid x \leftarrow \mathcal{D}_q\}$  induce almost uniform distributions over  $G$  and  $G^q$ , respectively. E.g.,  $\mathcal{D}$  can be instantiated by sampling a uniform integer from the interval  $\{0, \dots, q\bar{s}/(4\delta) - 1\}$ . Then  $\{g^x \mid x \leftarrow \mathcal{D}\}$  is  $\delta$ -close, i.e., has statistical distance at most  $\delta$ , to the uniform distribution over  $G$  [Tuc20, S. 3.1.3]. To get a statistical distance of at most  $2^{-\sigma}$ , we can set the upper bound of the interval to  $q\bar{s} \cdot 2^{\sigma-2} - 1$ .

<sup>3</sup> [Cas+20, Sec. 3.2] remarks that the randomness used in their instantiation of **CLGen** is not crucial for security, but traditionally random discriminants are used for class-group-based crypto. Hence, we can use publicly known randomness  $\rho \in \{0, 1\}^\lambda$ .

**Assumptions** We make use of the well-known unknown order assumption (*ORD*) for class groups stating that it is hard to find a multiple of  $\text{ord}(h)$  for any  $h \in (\widehat{G} \setminus F)$ .

**Definition 1 (Unknown Order Assumption [Cou+21]).** Let  $\lambda$  be a security parameter,  $|q| \geq \lambda$  prime, and  $\mathcal{A}$  be a PPT algorithm. The experiment generates public parameters  $\text{pp}_{\text{cl}} := (q, \bar{s}, f, g_q, \widehat{G}, F; \rho) \leftarrow \text{CLGen}(1^\lambda, q)$ . It then runs  $\mathcal{A}(\text{pp}_{\text{cl}}, \text{CLSolve}(\cdot))$ . We say  $\mathcal{A}$  solves the unknown order (*ORD*) problem if it outputs a group element  $h \in (\widehat{G} \setminus F)^4$  and an integer  $e \neq 0$  such that  $h^e = 1$ , and define its advantage  $\text{Adv}_{\mathcal{A}}^{\text{ORD}}$  as its success probability. We say the *ORD* assumption holds if  $\text{Adv}_{\mathcal{A}}^{\text{ORD}}$  is negligible in  $\lambda$  for all PPT algorithms  $\mathcal{A}$ .

We also use the hard subgroup membership assumption (*HSM*) by [CLT18] which says random elements of  $G$  and  $\widehat{G}^q$  are indistinguishable.

**Definition 2 (Hard Subgroup Membership Assumption [CLT18]).** Let  $\lambda$  be a security parameter,  $|q| \geq \lambda$  prime, and  $\mathcal{A}$  be a PPT algorithm. The experiment generates public parameters  $\text{pp}_{\text{cl}} := (q, \bar{s}, f, g_q, \widehat{G}, F; \rho) \leftarrow \text{CLGen}(1^\lambda, q)$ , samples  $x \leftarrow \mathcal{D}$ ,  $x' \leftarrow \mathcal{D}_q$ , and  $b \in_R \{0, 1\}$ . It sets  $Z_0 := g^x$  and  $Z_1 := g^{x'}$ , and runs  $b^* \leftarrow \mathcal{A}(\text{pp}_{\text{cl}}, Z_b, \text{CLSolve}(\cdot))$ . We say  $\mathcal{A}$  solves the hard subgroup membership (*HSM*) problem if it outputs  $b^* = b$ , and define its advantage  $\text{Adv}_{\mathcal{A}}^{\text{HSM}}$  as its success probability. We say the *HSM* assumption holds if  $\text{Adv}_{\mathcal{A}}^{\text{HSM}}$  is negligible in  $\lambda$  for all PPT algorithms  $\mathcal{A}$ .

The next assumption says that class groups with no small prime factors in their order are indistinguishable from class groups in general.

**Definition 3 (Rough Order Assumption).** Let  $\lambda$  be a security parameter,  $|q| \geq \lambda$  prime,  $C \in \mathbb{N}$ , and  $\mathcal{A}$  be a PPT algorithm. Define  $\mathcal{D}_C^{\text{rough}}$  to be the uniform distribution over the set  $\{\rho \in \{0, 1\}^\lambda \mid (q, \bar{s}, f, g_q, \widehat{G}, F; \rho) \leftarrow \text{CLGen}(1^\lambda, q; \rho) \wedge \forall \text{ prime } p < C : p \nmid \text{ord}(\widehat{G})\}$ . The experiment samples  $\rho_0 \in_R \{0, 1\}^\lambda$ ,  $\rho_1 \leftarrow \mathcal{D}_C^{\text{rough}}$ , and  $b \in_R \{0, 1\}$ , and runs  $b^* \leftarrow \mathcal{A}(1^\lambda, \rho_b, \text{CLSolve}(\cdot))$ . We say  $\mathcal{A}$  solves the  $C$ -rough order (*RO<sub>C</sub>*) problem if it outputs  $b^* = b$ . We define its advantage  $\text{Adv}_{\mathcal{A}}^{\text{RO}_C}$  as its success probability. We say the *RO<sub>C</sub>* assumption holds if  $\text{Adv}_{\mathcal{A}}^{\text{RO}_C}$  is negligible in  $\lambda$  for all PPT algorithms  $\mathcal{A}$ .

This is a new assumption, and as such is not yet well studied. Our reasons for believing it is plausible are as follows: except for 2-powers, we do not know how to compute any non-trivial information on class group orders despite many years of research. Furthermore, Cohen and Lenstra [CL84] give heuristic arguments indicating that the fraction of discriminants less than some bound  $B$  for which a prime  $p$  divides the order of the corresponding class group is roughly the same as for random integers, as long as  $p$  is much smaller than  $B$ . This can be taken as evidence that random class group orders behave similarly to random integers w.r.t. the sizes of their prime factors. This would mean that a significant (and certainly non-negligible) fraction of class groups have  $C$ -rough order, as long as  $C$  is small compared to  $B$ , which is certainly the case for our parameters. Thus we are not comparing class groups in general to a vanishingly small (or even empty) subset. This also means that if our assumption would fail dramatically, so that a distinguisher with advantage essentially 1 was found, this would actually be great news, as this would allow us to sample class groups with rough order by trial and error.

Another thing to note is that the challenger in the security game corresponding to the assumption is not efficient, as we do not know how to sample class groups with  $C$ -rough order efficiently. This means the assumption has to be used with care, as indeed we do: the assumption is only used in the proof and nothing that would need to be implemented depends on the challenger. Incidentally, we are not the first to propose such an assumption: the gap-DDH assumption also has an inefficient challenger [OP01].

<sup>4</sup> This can be easily verified by checking  $h^q \neq 1$ .

**Proofs and Arguments in the CL Framework** [Cas+19] give a  $\Sigma$ -like protocol to prove knowledge of plaintext and randomness corresponding to ciphertexts of the HSM-CL encryption scheme of [CLT18] (see Section 3), that can be simplified to proofs for discrete logarithms. To allow 2-special soundness in the unknown order setting, these protocols are restricted to binary challenges and, thus, need to be repeated to obtain a negligible soundness error.

In [Cas+20], the authors overcome this efficiency issue by basing the soundness on computational assumptions. Even with a large challenge spaces they show how to either extract a witness or to break either the strong root or the low order assumption. Since we only need limited or no extraction, we base the soundness of our arguments on the  $RO_C$  assumption instead.

### 2.3 UC Functionalities

In our protocols, we make use of the following basic UC functionalities.  $\mathcal{F}_{\text{Rand}}$  is a functionality that on input  $(\text{Rand}, M)$  samples  $x \in_R M$  and returns  $x$  to all parties. Since we consider the honest-majority setting, we can instantiate  $\mathcal{F}_{\text{Rand}}$  for many finite sets  $M$  without any further assumptions [BGW88; CCD88]. We also define  $\mathcal{F}_{\text{CL}}$  (Figure 1) that generates and distributes CL public parameters  $\text{pp}_{\text{cl}}$ . It can be implemented by a call to  $\mathcal{F}_{\text{Rand}}$  to generate randomness  $\rho$  followed by locally running  $\text{pp}_{\text{cl}} \leftarrow \text{CLGen}(1^\lambda, q; \rho)$ .

#### CL Parameter Generation Functionality $\mathcal{F}_{\text{CL}}$

**Gen** On input  $(\text{Gen}, 1^\lambda, q)$  from all parties,  $\mathcal{F}_{\text{CL}}$  runs the CL setup algorithm:  $\text{pp}_{\text{cl}} \leftarrow \text{CLGen}(1^\lambda, q)$ . It stores and outputs the public parameters  $\text{pp}_{\text{cl}} = (q, \bar{s}, f, g_q, \hat{G}, F; \rho)$ .

Fig. 1. CL Parameter Generation Functionality

## 3 The Linearly Homomorphic Encryption Scheme

In [CLT18], Castagnos et al. presented the HSM-CL linearly homomorphic encryption scheme, which we denote as  $\Pi_{\text{hsm-cl}}$  (see Figure 17). It provides IND-CPA security under the  $HSM$  assumption. A public key has the form  $g_q^{\text{sk}_{\text{cl}}}$ , where the secret key is sampled as  $\text{sk}_{\text{cl}} \leftarrow \mathcal{D}_q$ . A message  $m \in \mathbb{F}_q$  is encrypted with randomness  $r \leftarrow \mathcal{D}_q$  as  $\text{Enc}(\text{pk}_{\text{cl}}, m; r) = (g_q^r, f^m \cdot \text{pk}_{\text{cl}}^r)$ .<sup>5</sup>

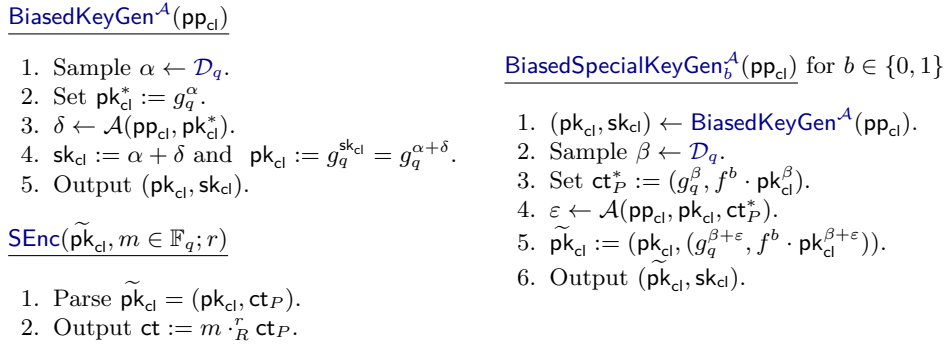
We use  $\text{ct}$  to denote a ciphertext and overload the  $\cdot$  and  $+$  operators to denote homomorphic operations:  $a \cdot \text{ct}_x + \text{ct}_y + b$  denotes a sequence of scalar multiplication, and addition of ciphertexts and constants without randomization, and  $a \cdot_{R^{r_1}} \text{ct}_x +_{R^{r_2}} \text{ct}_y +_{R^{r_3}} b$  is the same sequence randomized with  $r_1, r_2, r_3$  (which we might omit if not explicitly needed).

We need to make some modification to the original HSM-CL encryption scheme  $\Pi_{\text{hsm-cl}}$  to make it work with our protocols and the proof strategy for our MPC protocol. The new procedures are specified in Figure 2. Starting from the original scheme  $\Pi_{\text{hsm-cl}} = (\text{Setup}, \text{KeyGen}, \text{Enc}, \text{Dec})$ , we construct the new encryption scheme  $\Pi_{\text{hsm-cl}}^*$  in two steps:

1. The original **KeyGen** procedure samples key pairs that are distributed almost-uniformly in  $G^q$ . Our distributed key generation protocol, however, allows the adversary to bias the distribution of the generated keys, as we will discuss in Section 6. We show that despite this bias the encryption scheme  $\Pi_{\text{hsm-cl}}^1 := (\text{Setup}, \text{BiasedKeyGen}^A, \text{Enc}, \text{Dec})$  is still secure.

<sup>5</sup> The full specification of the original encryption scheme is given in Appendix A.1.

2. The proof strategy for our MPC protocol (given in Section 7) follows [Dam+12] and requires an encryption scheme with a particular property: There needs to be a second key generation algorithm that produces lossy public keys. These need to be indistinguishable to normal public keys, but encryptions under these keys should be statistically indistinguishable to encryptions of zero. Hence, we define a special key generation algorithm  $\text{BiasedSpecialKeyGen}_b^A$  that outputs a public key  $\widetilde{\text{pk}}_{\text{cl}}$  which includes a ciphertext  $\text{ct}_P$  which is an encryption of  $b$ . In the real protocol  $b = 1$  so encryption with  $\text{SEnc}$  uses the homomorphic property to multiply the message with  $\text{ct}_P$ . In the proof, when  $b = 0$ , a lossy public key is produced instead. Therefore, encrypting an arbitrary message always results in an encryption of 0. Moreover, during the generation of  $\text{ct}_P$  the adversary can once more bias the distribution, which also needs to be handled by the security proof. Our final encryption scheme is defined as  $\Pi_{\text{hsm-cl}}^* := (\text{Setup}, \text{BiasedSpecialKeyGen}_1^A, \text{SEnc}, \text{Dec})$ .



**Fig. 2.** Modified key generation, and encryption algorithms that allow an adversary  $\mathcal{A}$  to influence the distribution of public keys in a limited way.

The main result of this section is the following Theorem 1. In the following subsections, we prove a series of lemmas that, when combined, yield the theorem as a corollary.

**Theorem 1 (Security of  $\Pi_{\text{hsm-cl}}^*$ ).** *Under the HSM assumption,  $\Pi_{\text{hsm-cl}}^*$*

1. *provides indistinguishability under chosen-plaintext attacks (IND-CPA), and*
2. *has lossy public keys which are indistinguishable from real public keys.*

### 3.1 Handling Biased Keys

Our efficient distributed key generation protocol allows the adversary to bias the distribution of the keys. We prove that the bias does not affect the security, and exploit the homomorphic properties to reduce its security to that of  $\Pi_{\text{hsm-cl}}$ .

**Lemma 2 (IND-CPA Security of  $\Pi_{\text{hsm-cl}}^1$ ).** *If  $\Pi_{\text{hsm-cl}}$  is indistinguishable under chosen-plaintext attacks (IND-CPA) then so is  $\Pi_{\text{hsm-cl}}^1$ .*

*Proof.* We prove the claim by showing that any adversary  $\mathcal{B}$  that wins the IND-CPA game for  $\Pi_{\text{hsm-cl}}^1$  with advantage  $\text{Adv}_{\mathcal{B}}^{\text{hsm-cl}, 1}$  can be transformed into an adversary  $\mathcal{A}$  for  $\Pi_{\text{hsm-cl}}$  with the same advantage  $\text{Adv}_{\mathcal{A}}^{\text{hsm-cl}} = \text{Adv}_{\mathcal{B}}^{\text{hsm-cl}, 1}$ . The reduction is depicted in Figure 18 in Appendix A.2. Given an adversary  $\mathcal{B}$ , we create  $\mathcal{A}$  as follows: Initially  $\mathcal{A}$  receives public parameters  $\text{pp}_{\text{cl}}$  and a

public key  $\text{pk}_{\text{cl}}$  from the challenger. It gives  $\text{pk}_{\text{cl}}$  to  $\mathcal{B}$ , which responds with  $\delta$ . Define the biased public key  $\text{pk}'_{\text{cl}} := \text{pk}_{\text{cl}} \cdot g_q^\delta$ . This phase corresponds to the  $\text{BiasedKeyGen}^{\mathcal{B}}(\text{pp}_{\text{cl}})$  procedure. Then  $\mathcal{B}$  selects  $m_0, m_1 \in \mathbb{F}_q$ , which  $\mathcal{A}$  forwards to the challenger. The challenger samples  $b \in_R \{0, 1\}$ , encrypts  $m_b$  and sends the resulting  $\text{ct} = (\text{ct}_1, \text{ct}_2)$  to  $\mathcal{A}$ .  $\mathcal{A}$  sends  $\text{ct}' = (\text{ct}'_1, \text{ct}'_2) = (\text{ct}_1, \text{ct}_2 \cdot \text{ct}'_1)$  to  $\mathcal{B}$ . Finally,  $\mathcal{B}$  outputs a bit  $b' \in \{0, 1\}$ , and  $\mathcal{A}$  forwards this output to the challenger.

The challenger creates the ciphertext  $\text{ct} = (g_q^r, \text{pk}_{\text{cl}}^r \cdot f^{m_b})$ , where  $r$  denotes the randomness used during the encryption. We have  $\text{pk}'_{\text{cl}} = \text{pk}_{\text{cl}} \cdot g_q^\delta$  and

$$\text{ct}' = (g_q^r, (\text{pk}_{\text{cl}}^r \cdot f^{m_b}) \cdot (g_q^r)^\delta) = (g_q^r, (\text{pk}_{\text{cl}} \cdot g_q^\delta)^r \cdot f^{m_b}) = (g_q^r, (\text{pk}'_{\text{cl}})^r \cdot f^{m_b}).$$

Therefore,  $\text{ct}'$  is a valid encryption of  $m_b$  under the biased public key  $\text{pk}'_{\text{cl}}$  with the same distribution as it would normally have. Overall,  $\mathcal{A}$  wins the game iff  $\mathcal{B}$  answers correctly, which happens with probability  $1/2 + \text{Adv}_{\mathcal{B}}^{\text{hsm-cl}, 1}$ . Hence, the advantage in the case of biased keys is the same as in the standard scheme.  $\square$

### 3.2 Special Public Keys

In Figure 2 we specify the key generation algorithm  $\text{BiasedSpecialKeyGen}_b^{\mathcal{A}}$  parametrized by a bit  $b \in \{0, 1\}$ .  $\text{BiasedSpecialKeyGen}_1^{\mathcal{A}}$  produces working public keys, whereas  $\text{BiasedSpecialKeyGen}_0^{\mathcal{A}}$  produces lossy public keys. Each special public key  $\widehat{\text{pk}}_{\text{cl}}$  consists of a normal public key  $\text{pk}_{\text{cl}}$  and a ciphertext  $\text{ct}_P$  that is an encryption of  $b \in \{0, 1\}$ . First we show that the distributions of working public keys ( $b = 1$ ) and lossy public keys ( $b = 0$ ) produced by  $\text{BiasedSpecialKeyGen}_b^{\mathcal{A}}$  are indistinguishable.

**Lemma 3 ( $\Pi_{\text{hsm-cl}}^*$  has Indistinguishable Lossy Keys).** *If  $\Pi_{\text{hsm-cl}}^1$  is IND-CPA secure, then  $\Pi_{\text{hsm-cl}}^*$  has lossy public keys which are indistinguishable from real public keys.*

Since working and lossy public keys are encryptions of 1 and 0, an efficient distinguisher would break IND-CPA security of  $\Pi_{\text{hsm-cl}}^1$ . The complete proof is given in Appendix A.3. Now we show that the final encryption scheme  $\Pi_{\text{hsm-cl}}^*$  is actually IND-CPA secure.

**Lemma 4 (IND-CPA Security of  $\Pi_{\text{hsm-cl}}^*$ ).** *If  $\Pi_{\text{hsm-cl}}^*$  has indistinguishable lossy public keys as defined in Lemma 3, then  $\Pi_{\text{hsm-cl}}^*$  provides indistinguishability under chosen-plaintext attacks (IND-CPA).*

IND-CPA security of  $\Pi_{\text{hsm-cl}}^*$  follows from the fact that real keys are indistinguishable from lossy keys (cf. Lemma A.3), and the fact that when lossy keys are used then the encryptions are (statistically) independent of the encrypted message. The full proof is given in Appendix A.4. Now Theorem 1 follows as a corollary of the lemmas in this section.

## 4 Secret Sharing over the Integers

For our threshold encryption scheme in Section 6, we need a threshold secret sharing scheme to share a secret key of the  $\Pi_{\text{hsm-cl}}^*$  encryption scheme. Any majority of at least  $t + 1 > N/2$  parties needs to be able to (implicitly) reconstruct the secret key to decrypt ciphertexts.

Since we work in an unknown order setting, the secret key of  $\Pi_{\text{hsm-cl}}^*$  is an integer and not a field element. Hence, the standard Shamir's secret sharing scheme [Sha79] over a finite field does not work for us: We need a secret sharing scheme that is suitable for sharing integers (from a bounded interval). Moreover, Lagrange interpolation requires division, but we cannot simply divide modulo the unknown group order to reconstruct the secret key in the exponent.

Similar problems have appeared in the construction of threshold RSA systems, where the group order is also unknown unless the factorization of the modulus is revealed [DF92; Fra+97; Rab98]. It is usually solved by multiplying the Lagrange coefficients with a suitable factor to eliminate the denominator. We also use a Shamir-style secret sharing scheme over  $\mathbb{Z}$  with a polynomial of degree  $t$ .

The next challenge is to make sure that the dealer distributes consistent shares that allow reconstruction of the secret, and that during reconstruction every party publishes its correct share. We use a variant of Feldman's verifiable secret sharing scheme [Fel87] adapted to the our class group setting in a similar way as [Rab98] for threshold RSA.

#### 4.1 Shamir's Secret Sharing over $\mathbb{Z}$

**Secret Sharing** To share a secret from a bounded range  $\alpha \in [0, 2^\ell]$  with  $(t + 1)$ -out-of- $N$  reconstruction, we could use a random degree- $t$  polynomial  $f(X)$  such that  $f(0) = \alpha$  and giving  $P_i$  the share  $y_i := f(i)$  for  $i \in [N]$ . First, note that  $f(i)$  reveals  $\alpha \bmod i$ . Hence, we share  $\tilde{\alpha} := \alpha \cdot \Delta$  instead, where  $\Delta := N!$ . Then, we also need to make sure that the random coefficients of  $f$  are sampled from a large enough interval to hide  $\alpha$ .

**Protocol 1** (Shamir's Secret Sharing over  $\mathbb{Z}$ ). Let  $N$  be the number of parties,  $t$  the corruption threshold,  $\ell$  a bound on the secret size, and  $\sigma$  a statistical security parameter. Moreover, let  $\ell_0 \in \mathbb{N}$  be a parameter. To share a secret  $\alpha \in [0, 2^\ell]$  the dealer proceeds as follows:

1. Let  $\tilde{\alpha} := \alpha \cdot \Delta$  with  $\Delta := N!$ .
2. Sample  $\mathbf{r} = (r_1, \dots, r_t) \in_R [0, 2^{\ell_0 + \sigma}]^t$ .
3. Set  $f(X) := \tilde{\alpha} + r_1 \cdot X + \dots + r_t \cdot X^t$ .
4. Send  $y_i := f(i)$  over a private channel to party  $P_i$  for  $i \in [N]$ .

We denote this as  $\text{Share}(\alpha, \mathbf{r})$  when  $\alpha$  is shared using the random coins  $\mathbf{r}$ , and use  $\text{Share}_i(\alpha, \mathbf{r})$  to denote the share of  $P_i$ .

**Privacy** Statistically no information about the shared secret should be revealed by any set of up to  $t$  shares. We formally define and prove privacy for Protocol 1 in Appendix B.1, similarly to linear integer secret sharing schemes [CF02; DT06].<sup>6</sup>

**Integer Reconstruction** By Lagrange interpolation, any subset  $S$  of at least  $t + 1$  parties can combine their shares to reconstruct the secret. We have

$$f(X) = \sum_{i \in S} y_i \cdot \ell_i^S(X) \quad \text{with} \quad \ell_i^S(X) = \prod_{j \in S \setminus \{i\}} \frac{x_j - X}{x_j - x_i}. \quad (1)$$

We also write the Lagrange coefficients at 0 (jointly often referred to as reconstruction vector) as  $\ell_i^S := \ell_i^S(0)$ . Clearly reconstruction also works for integer polynomials  $f$ , but the Lagrange coefficients are not necessarily integers. If we need to reconstruct without division, then we can multiply Lagrange coefficients by  $\Delta$ , since  $\Delta \cdot \ell_i^S(X) \in \mathbb{Z}[X]$  for all  $i$  and  $S$ , although we are reconstructing the value  $\Delta \cdot f(X)$  instead of  $f(X)$ . Hence, we can use Shamir's secret sharing over the integers to reconstruct a secret  $\alpha \cdot \Delta^2$  in the exponent of a group element with unknown order. Similarly, we can also recover the polynomial itself from a sufficient number of shares. In Appendix B.2 we show that we can reconstruct  $\Delta \cdot f$  by using  $\mathbb{Z}$  linear combinations of the shares:

<sup>6</sup> We can see Protocol 1 as a linear integer secret sharing (LISS) [CF02; DT06] variant, with the difference that we reconstruct  $\alpha \cdot \Delta^2$ . The distribution matrix is a Vandermonde matrix, and the distribution vector is the vector of coefficients of the polynomial.

**Lemma 5 (Reconstruction of Sharing Polynomial).** *Given  $t + 1$  pairs  $(x_i, y_i) \in \mathbb{Z}^2$  for  $i \in [0, t]$  with  $x_0, \dots, x_t \in [0, N]$  and  $x_0 < x_1 < \dots < x_t$ , then we can efficiently compute a polynomial  $f(X) = \sum_{i=0}^t a_i \cdot X^i \in \mathbb{Z}[X]$  of degree at most  $t$  so that  $f(x_i) = \Delta \cdot y_i$  for  $i = 0, \dots, t$ . Moreover, we can compute the coefficients  $a_i$  as linear combinations of  $y_i$  with integer coefficients.*

## 4.2 Feldman VSS

**Verifiable Secret Sharing** We now adapt Feldman’s verifiable secret sharing scheme [Fel87] to the class group setting. In [Rab98], Rabin has already provided a variant of this for threshold RSA, but our techniques are slightly different.<sup>7</sup> In the following, we assume that public parameters  $\text{pp}_{\text{cl}}$  are given together with a designated group element  $g_{\mathbb{F}} \in (\widehat{G} \setminus F)$ .

**Protocol 2 (Feldman VSS).** To share a secret  $\alpha \in [0, 2^\ell)$ , the dealer shares it as  $(y_1, \dots, y_N) \leftarrow \text{Share}(\alpha, \mathbf{r})$  (see Protocol 1). It sends  $y_i$  privately to  $P_i$ , and additionally, broadcasts values  $C_0 := g_{\mathbb{F}}^\alpha$  and  $C_k := g_{\mathbb{F}}^{\Delta \cdot r_k}$  for  $k \in [t]$ , where  $\Delta := N!$ . Party  $P_i$  verifies its share  $y_i$  by checking that

$$g_{\mathbb{F}}^{\Delta \cdot y_i} \stackrel{?}{=} C_0^{\Delta^2} \cdot \prod_{k=1}^t (C_k)^{(i^k)} \quad (2)$$

holds, and broadcasts a complaint otherwise. Moreover, the dealer needs to prove in zero-knowledge that  $C_0, \dots, C_t \in \langle g_{\mathbb{F}} \rangle$ , e.g., by proving knowledge of discrete logarithms of all  $C_i$  to base  $g_{\mathbb{F}}$ . During reconstruction, Equation (2) can be used to verify that the parties publish the correct shares. For the sharing procedure we write  $(y_1, \dots, y_N; C_0, \dots, C_t) \leftarrow \text{F-Share}(\alpha; \mathbf{r}; g_{\mathbb{F}})$ , and  $\{\perp, \top\} \leftarrow \text{F-Check}(i, y_i; C_0, \dots, C_t; g_{\mathbb{F}})$  denotes the verification.

We prove that Protocol 2 has the desired reconstruction properties:

**Lemma 6 (Feldman Reconstruction).** *If  $\gcd(\Delta, \text{ord}(g_{\mathbb{F}})) = 1$ , and under the (ORD) assumption, we have*

- (i) *Given  $C_0, \dots, C_t \in \langle g_{\mathbb{F}} \rangle$ , a proof of knowledge of the discrete logarithm of  $C_0$ , and  $t + 1$  shares  $y_{i_1}, \dots, y_{i_{t+1}}$  such that Equation (2) holds. Then there exists an efficient algorithm which the parties can use to find (except with negligible probability) a value  $\alpha \in \mathbb{Z}$  such that  $C_0 = g_{\mathbb{F}}^\alpha$ .*
- (ii) *Moreover, any collection of  $t + 1$  shares which pass the check in Equation (2) can be used to recover the same value  $\alpha \pmod{\text{ord}(g_{\mathbb{F}})}$ .*

*Proof.* (i) Let  $h \in \mathbb{Q}[X]$  be the unique polynomial of degree at most  $t$  such that  $h(i_j) = y_{i_j}$  for  $j \in [t + 1]$ . Let  $L_j$  be the Lagrange interpolation coefficients that can be used to reconstruct  $h(0)$  from its values in  $i_1, \dots, i_{t+1}$ , but multiplied by  $\Delta$ , so the  $L_j$ ’s are integers. We can efficiently compute the integer  $\Delta h(0) = \sum_{j=1}^{t+1} L_j y_{i_j}$ . We will see that this number is divisible by  $\Delta^2$ , so the reconstruction outputs  $\alpha = \frac{\Delta h(0)}{\Delta^2}$ .

To see why this works, note that, by Equation (2), we have

$$g_{\mathbb{F}}^{\Delta \cdot h(i_j)} = C_0^{\Delta^2} \cdot \prod_{k=1}^t (C_k)^{(i_j^k)}, \quad j \in [t + 1]. \quad (\star)$$

<sup>7</sup> [Rab98] uses generators  $g_0, g := g_0^{\Delta^2}$  of maximal order in  $\mathbb{Z}_n^*$  and then  $g$  as base in the Feldman scheme. Rabin does not prove the reconstruction property, but claims it follows directly from Feldman’s work. We could not reproduce the proof and, therefore, use a slightly different construction.



Let  $C'_0 := C_0^\Delta$ , but  $C'_k := C_k^{\Delta^{-1}}$  for  $k \in [t]$ . Note that  $\Delta^{-1}$  in the exponent refers to the inverse of  $\Delta$  modulo the order of  $g_F$ , which exists by our assumption. Then we get the following

$$\left(g_F^{h(i_j)}\right)^\Delta = g_F^{\Delta \cdot h(i_j)} \stackrel{(*)}{=} C_0^{\Delta^2} \cdot \prod_{k=1}^t (C_k)^{(i_j^k)} = C_0^{\Delta} \cdot \prod_{k=1}^t (C'_k)^{(i_j^k)} = \left(\prod_{k=0}^t (C'_k)^{(i_j^k)}\right)^\Delta.$$

By raising both sides to  $\Delta^{-1} \pmod{\text{ord}(g_F)}$  we obtain  $g_F^{h(i_j)} = \prod_{k=0}^t (C'_k)^{(i_j^k)}$ . Now we can write  $C'_k = g_F^{\gamma_k}$  for some  $\gamma_k \in \mathbb{Z}$  and  $k \in [0, t]$ , hence, we can write  $g_F^{h(i_j)} = g_F^{\sum_{k=0}^t \gamma_k \cdot (i_j^k)}$ . If we define the polynomial  $h'(X) = \sum_{k=0}^t \gamma_k \cdot X^k$ , we can rewrite this as  $g_F^{h(i_j)} = g_F^{h'(i_j)}$ . This implies, by interpolation in the exponent using the  $L_j$ 's as coefficients, that

$$g_F^{\Delta h(0)} = g_F^{\Delta h'(0)} = g_F^{\Delta \gamma_0} = (C'_0)^\Delta = C_0^{\Delta^2}$$

From this follows immediately that if  $\Delta h(0)$  is divisible by  $\Delta^2$ , then the reconstruction works correctly and returns  $\alpha = \frac{\Delta h(0)}{\Delta^2}$  where  $g_F^\alpha = C_0$ . Assume for contradiction that with non-negligible probability, it happens that the Dealer's proofs are accepted, but the reconstruction finds that  $\Delta h(0)$  is not divisible by  $\Delta^2$ . Then, from the prover's proof for  $C_0$ , we can extract  $s$  such that  $C_0 = g_F^s$ . It now follows that  $g_F^{\Delta h(0)} = C_0^{\Delta^2} = g_F^{s\Delta^2}$ , hence  $\Delta h(0)$  and  $s\Delta^2$  are congruent modulo  $\text{ord}(g_F)$ , but are not the same integer since one is divisible by  $\Delta^2$  and the other one is not. Hence  $\Delta h(0) - s\Delta^2$  is a solution to the *ORD* problem.

- (ii) By the argument above, it must be  $\alpha = \gamma_0 \pmod{\text{ord}(g_F)}$ . Since  $\gamma_0$  is fixed modulo  $\text{ord}(g_F)$  given  $C_0$ , the same goes for  $\alpha$ . Suppose, we recover  $\alpha \neq \alpha' \in \mathbb{Z}$  from different sets of shares (note that still  $\alpha = \alpha' \pmod{\text{ord}(g_F)}$ ). Then we have found a solution  $M := \alpha - \alpha' \neq 0$  to the *ORD* problem.  $\square$

*Remark 7.* Why is the assumption  $\gcd(\Delta, \text{ord}(g_F))$  sensible? To obtain such a  $g_F$ , one can raise a given element  $g'_F \in \widehat{G} \setminus F$  to large enough powers of all primes up to  $N$ . This eliminates all small prime factors in the order of  $g_F$ . Otherwise, if a base  $g_F \in G^q$  is already given, one can rely on the *RON+1* assumption (Definition 3). This allows us to pretend that  $\gcd(\Delta, \text{ord}(g_F)) = 1$  holds, because the adversary cannot distinguish the two cases.

**Simulating VSS with Fixed  $C_0$**  In the simulation of higher level protocols (see Section 6), we need to fake a Feldman VSS towards the adversary where the checking value  $C_0$  cannot be chosen freely, but needs to be a prescribed value. First, we use Protocol 1 to share an arbitrary value  $\tilde{\alpha}$  such that the corrupted parties obtains shares  $(x_1, y_1), \dots, (x_t, y_t) \in \mathbb{Z}^2$ . We use the following lemma to find values  $C_1, \dots, C_t \in \langle g_F \rangle$  that matches the adversary's view:

**Lemma 8 (Feldman Simulation).** *Given  $C_0 \in \langle g_F \rangle$  and  $(x_1, y_1), \dots, (x_t, y_t) \in \mathbb{Z}^2$ ,  $1 \leq x_1 < \dots < x_t \leq N$ , we can efficiently find  $C_1, \dots, C_t \in \langle g_F \rangle$  such that *F-Check* $(x_j, y_j; C_0, \dots, C_t, g_F)$  is satisfied for all  $(x_j, y_j)$ ,  $j \in [t]$ . Moreover, the values  $C_1, \dots, C_t \in \langle g_F \rangle$  have, conditioned on  $C_0$  and  $(x_j, y_j)_{j \in [t]}$ , the same distribution as produced by *F-Share*.*

*Proof.* Set  $x_0 := 0$ , and let  $y'_0 \in \mathbb{Z}$  denote the unknown discrete logarithm of  $C_0$  such that  $C_0 := g_F^{y'_0}$ . Let  $y_0 := y'_0 \cdot \Delta$  and write  $\mathbf{y} := (y_0 \dots y_t)$ .

By Lemma 5 we can reconstruct a polynomial  $f(X) = \sum_{k=0}^t a_k \cdot X^k \in \mathbb{Z}[X]$  such that  $f(x_i) = \Delta \cdot y_i$  for  $i \in [0, t]$ . Moreover, there exists an integer matrix  $W = (w_{i,j}) \in \mathbb{Z}^{(t+1) \times (t+1)}$  (namely  $W = \Delta \cdot V_X^{-1}$ , where  $V_X$  is the Vandermonde corresponding to  $X := \{x_0, x_1, \dots, x_t\}$ ) such that



$\mathbf{a} = W \cdot \mathbf{y}$ . Hence, we can write  $a_j = \sum_{i=0}^t w_{j,i} \cdot y_i$ . For  $k \in [t]$ , define  $C_k := C_0^{\Delta \cdot w_{k,0}} \cdot \prod_{i=1}^t g_F^{w_{k,i} \cdot y_i}$ . We show that these values satisfy the **F-Check** equation for all  $(x_i, y_i)$ ,  $i \in [t]$ :

$$\begin{aligned} C_0^{\Delta^2} \cdot \prod_{k=1}^t (C_k)^{(x_i^k)} &= C_0^{\Delta^2} \cdot \prod_{k=1}^t \left( C_0^{\Delta \cdot w_{k,0}} \cdot \prod_{i=1}^t g_F^{w_{k,i} \cdot y_i} \right)^{(x_i^k)} = C_0^{\Delta^2} \cdot \prod_{k=1}^t \left( g_F^{\sum_{i=0}^t w_{k,i} \cdot y_i} \right)^{(x_i^k)} \\ &= g_F^{\Delta \cdot y_0} \cdot \prod_{k=1}^t (g_F^{a_k})^{(x_i^k)} = g_F^{\Delta \cdot y_0 + \sum_{k=1}^t a_k \cdot x_i^k} = g_F^{f(x_i)} = g_F^{\Delta \cdot y_i}. \end{aligned}$$

Since  $f$  the unique interpolation polynomial, and we set the  $C_k$  according to its coefficients, the  $C_k$  have the correct distribution.  $\square$

## 5 Zero-Knowledge

For our protocols we need zero-knowledge arguments for several different relations. First, we need arguments for the discrete logarithm and equal discrete logarithm relations,  $\mathbf{R}_{\text{DLog}}$  and  $\mathbf{R}_{\text{EqDLog}}$ . These relations are defined with respect to CL public parameters  $\mathbf{pp}_{\text{cl}}$  which we leave implicit in the notation.

$$\mathbf{R}_{\text{DLog}} := \{(g, h); x \mid g, h \in \widehat{G} \wedge x \in \mathbb{Z} \wedge h = g^x\} \quad (3)$$

$$\mathbf{R}_{\text{EqDLog}} := \{(g_1, g_2, h_1, h_2); x \mid ((g_i, h_i); x) \in \mathbf{R}_{\text{DLog}} \text{ for } i = 1, 2\} \quad (4)$$

We use  $\Pi_{\text{DLog}}^{\text{bin}}$  and  $\Pi_{\text{EqDLog}}^{\text{bin}}$  to denote the standard  $\Sigma$  protocols for these relations with binary challenges and parallel repetitions. Then, we also need proofs of plaintext knowledge (PoPK) for  $\Pi_{\text{hsm-cl}}^*$  ciphertexts, that allow the extraction of the plaintext, as well as proofs of correct multiplication (PoCM). We use  $\Sigma$ -like protocols [Cra97], which can be specified by three PPT algorithms (Commit, Respond, Verify) and a challenge space. In this work we consider *zero-knowledge arguments* of the same shape that satisfy statistical special honest-verifier zero-knowledge (SHVZK) and completeness for witnesses of a bounded size, as well as computational soundness for language membership, since in most cases it is not necessary to extract the (full) witness. Formal definitions are given in Section 5.1. In Section 5.2 we obtain arguments for general relations of class group elements, and Section 5.3 covers the protocols for  $\Pi_{\text{hsm-cl}}^*$  ciphertexts.

### 5.1 Definitions

**$\Sigma$ -Protocols** A  $\Sigma$ -protocol [Cra97] is a three-move protocol between a prover  $\mathcal{P}$  and a verifier  $\mathcal{V}$  for a witness relation  $R$ . The common input are the relation  $R$  and a statement  $x$ , and  $\mathcal{P}$  additionally knows a witness  $w$  such that  $(x, w) \in R$ . We can specify a  $\Sigma$ -protocol by a tuple of three PPT algorithms (Commit, Respond, Verify) and a challenge space.

1.  $\mathcal{P}$  computes  $(\text{stt}, \text{com}) \leftarrow \text{Commit}(x, w)$  and sends the “commitment”  $\text{com}$ .
2.  $\mathcal{V}$  sends a uniformly sampled challenge  $\text{chl} \in_R [C]$  from a challenge set  $[C]$ .
3.  $\mathcal{P}$  sends a response  $\text{res} \leftarrow \text{Respond}(x, w, \text{stt}, \text{chl})$  to the challenge.
4.  $\mathcal{V}$  accepts or rejects the proof depending on  $\text{Verify}(x, \text{com}, \text{chl}, \text{res}) \in \{\perp, \top\}$ .

Moreover, a  $\Sigma$ -protocol satisfies completeness, 2-special soundness, and special honest-verifier zero-knowledge. We will use zero-knowledge protocols of this shape, but we will relax the soundness condition: In the most cases regular soundness for language membership is sufficient, in other cases, we do not need to extract the full witness. Moreover, we are satisfied with computational soundness and statistical SHVZK.

**Definition 4 (Zero-Knowledge Arguments).** A protocol  $\Pi = (\mathcal{P}, \mathcal{V})$  that has the shape of a  $\Sigma$ -protocol (Commit, Respond, Verify) for a witness relation  $\mathbf{R}$  with witness domain  $\mathbf{D}$  is

- (i) computationally sound if no malicious  $\mathcal{P}^*$  can make  $\mathcal{V}$  accept a false statement  $x$  (i.e., there is no  $w$  such that  $(x, w) \in \mathbf{R}$ ) with probability non-negligible in  $\lambda$ ,
- (ii) statistically special honest-verifier zero-knowledge (SHVZK) for  $\mathbf{D}$  if there exists an algorithm **Simulate** that for a statement  $x$  and a given challenge  $\text{chl}$  produces matching  $(\text{com}, \text{res})$ , that is distributed statistically close (in  $\sigma$ ) to real protocol transcripts with  $\text{chl}$  of  $(\mathcal{P}, \mathcal{V})$  on input  $(x, w) \in \mathbf{R}$  where  $w \in \mathbf{D}$ .
- (iii) complete for  $\mathbf{D}$  if in an honest interaction between  $\mathcal{P}$  and  $\mathcal{V}$  for  $(x, w) \in \mathbf{R}$  with  $w \in \mathbf{D}$ ,  $\mathcal{V}$  always accepts.

## 5.2 ZK Arguments for General Relations

Here we consider proofs for general relations  $\mathbf{R}$ , which are conjunctions of  $n$  statements containing  $m$  secrets:

$$\mathbf{R} = \left\{ (Y_i, \mathbf{X}_i)_{i \in [n]}; \mathbf{w} \mid \bigwedge_{i=1}^n [Y_i = \prod_{j=1}^m X_{i,j}^{w_j}] \wedge \text{all } X \in \widehat{G}^{n(m+1)} \wedge \mathbf{w} \in \mathbb{Z}^m \right\}. \quad (5)$$

The statement  $X := (Y_i, \mathbf{X}_i)_{i \in [n]}$  consists of elements of  $\widehat{G}$  either defined by the context, or chosen by  $\mathcal{P}$ , and the witness  $\mathbf{w}$  usually consists of integers from a bounded range  $w_j \in [-S, +S]$ . The protocols are sound with respect to  $\mathbf{R}$ , but completeness and SHVZK are only guaranteed for witnesses from this interval.<sup>8</sup>

For such a relation, we can write the canonical  $\Sigma$  protocol  $\text{C}\Sigma\mathbf{P}(\mathbf{R})$  where  $A, C \in \mathbb{N}$  are parameters:

- **Commit**( $X, \mathbf{w}$ ): Sample  $\text{stt} := (r_1, \dots, r_m) \in_R [A]^m$ , compute  $t_i := \prod_{j=1}^m X_{i,j}^{r_j}$  for  $i \in [n]$ , and output  $(\text{stt}, \text{com} := (t_i)_{i \in [n]})$ .
- The challenge is sampled  $\text{chl} \in_R [C]$ .
- **Respond**( $X, \mathbf{w}, \text{stt}, \text{chl}$ ): Compute  $u_j := r_j + \text{chl} \cdot w_j$  for  $j \in [m]$ , and output  $\text{res} := (u_1, \dots, u_m)$ .
- **Verify**( $X, \text{com}, \text{chl}, \text{res}$ ): If  $Y_i, X_{i,j} \in \widehat{G}$  for  $i \in [n], j \in [m]$ ,  $u_j \in [-SC, +SC + A]$  for  $j \in [m]$ , and  $t_i \cdot Y_i^{\text{chl}} = \prod_{j=1}^m X_{i,j}^{u_j}$  for  $i \in [n]$  output  $\top$ , otherwise  $\perp$ .
- **Simulate**( $X, \text{chl}$ ): Sample  $\text{res} := (u_1, \dots, u_m) \in_R [-SC, +SC + A]^m$ , compute  $t_i := Y_i^{-\text{chl}} \cdot \prod_{j \in [m]} X_{i,j}^{u_j}$  for  $i \in [n]$ , and output  $(\text{com} := (t_i)_{i \in [n]}, \text{res})$ .

For this class of protocols, we can show the following properties:

**Theorem 9.** *If  $\mathbf{R}$  be a relation as described in Equation 5, then:*

- (i)  $\text{C}\Sigma\mathbf{P}(\mathbf{R})$  is sound for  $\mathbf{R}$  with soundness error  $1/C + \text{negl}(\lambda)$  under the  $RO_C$  assumption.<sup>9</sup>
- (ii)  $\text{C}\Sigma\mathbf{P}(\mathbf{R})$  is complete for  $\mathbf{R}$  if  $\mathbf{w} \in [-S, +S]^m$ .
- (iii)  $\text{C}\Sigma\mathbf{P}(\mathbf{R})$  is statistical special honest-verifier zero-knowledge if  $\mathbf{w} \in [-S, +S]^m$  and  $SC/A$  is negligible.

*Proof.* While the proofs of completeness and SHVZK are standard, the soundness proof (i) is more involved and relies on our  $RO_C$  assumption:

<sup>8</sup> For simplicity, we use the same bounds  $[-S, +S]$  for each secret, but we could also specify separate bounds for each secret  $s_j \in [-S_j, +S_j]$  and sample the randomness  $r_j \in_R [A_j]$  s.t.  $S_j C / A_j$  is negligible for every  $j \in [m]$ . This makes the protocol description more complicated, but it would be more efficient when we have secrets of different sizes.

<sup>9</sup> Note that the soundness property does not require the existence of a witness  $\mathbf{w}$  such that each  $w_j$  is within the range  $[-S, +S]$ .

- (i) Consider a malicious PPT prover  $\mathcal{P}^*$  that generates an instance  $X$  such that there is no witness  $\mathbf{w}$  such that  $(X, \mathbf{w}) \in \mathbb{R}$ . Now  $\mathcal{P}^*$  can guess  $\mathcal{V}$ 's random challenge  $\text{chl} \in_R [C]$  with probability  $1/C$  and use the simulator (cf. (iii)) to obtain a transcript which makes  $\mathcal{V}$  accept. Assume towards contradiction that  $\mathcal{P}^*$  had a success probability that is strictly larger than  $1/C$ , and suppose  $\text{ord}(\widehat{G})$  was  $C$ -rough. Then, by averaging, there exists a first message  $\text{com}$  such that there exist third messages  $\text{res}, \text{res}'$  for two different challenges  $\text{chl} \neq \text{chl}'$  such that  $\mathcal{V}$  accepts both  $(\text{com}, \text{chl}, \text{res})$  and  $(\text{com}, \text{chl}', \text{res}')$ .

Note that all relevant group elements live in the subgroup  $\langle Y_i, X_{i,j} \rangle_{i,j} \subseteq \widehat{G}$ . Let  $\ell := \text{ord}(\langle Y_i, X_{i,j} \rangle_{i,j}) \mid \prod_i \text{ord}(Y_i) \cdot \prod_{i,j} \text{ord}(X_{i,j})$ . Since  $\text{ord}(\widehat{G})$  is  $C$ -rough,  $\ell$  must also be  $C$ -rough. Hence, as  $|\text{chl} - \text{chl}'| < C$ ,  $(\text{chl} - \text{chl}')$  is invertible modulo  $\ell$ , i.e., we can find an integer  $(\text{chl} - \text{chl}')^{-1} \in \mathbb{Z}$  such that  $(\text{chl} - \text{chl}') \cdot (\text{chl} - \text{chl}')^{-1} = 1 \pmod{\ell}$ . Therefore we have

$$\begin{aligned} \left[ t_i \cdot Y_i^{\text{chl}} = \prod_{i \in [m]} X_{i,j}^{u_j} \right] \wedge \left[ t_i \cdot Y_i^{\text{chl}'} = \prod_{i \in [m]} X_{i,j}^{u'_j} \right] &\implies \\ Y_i^{\text{chl} - \text{chl}'} = \prod_{i \in [m]} X_{i,j}^{u_j - u'_j} &\iff Y_i = \prod_{i \in [m]} X_{i,j}^{(u_j - u'_j) \cdot (\text{chl} - \text{chl}')^{-1}}, \end{aligned}$$

where all the exponents are considered integers. By setting  $w_j := (u_j - u'_j) \cdot (\text{chl} - \text{chl}')^{-1}$  for  $j \in [m]$  and  $\mathbf{w} := (w_1, \dots, w_m)$  we have found a witness such that  $(X, \mathbf{w}) \in \mathbb{R}$  and, therefore, reached a contradiction.

So such a  $\mathcal{P}^*$  cannot exist or  $\text{ord}(\widehat{G})$  is not  $C$ -rough after all. Hence, if we had such a  $\mathcal{P}^*$ , we could distinguish groups  $\widehat{G}$  that do not have a  $C$ -rough order. By the  $RO_C$  assumption, such a distinguisher has at most negligible advantage. We conclude that  $\text{C}\Sigma\text{P}(\mathbb{R})$  has a soundness error of  $1/C + \text{negl}(\lambda)$ .

- (ii) Assuming the honest prover has secrets  $w_j \in [-S, +S]$ , then all the  $u_j$  are within the required range  $[-SC, +SC + A]$  and the other checks passes as well:

$$t_i \cdot Y_i^{\text{chl}} = \prod_{j=1}^m X_{i,j}^{r_j} \cdot \left( \prod_{j=1}^m X_{i,j}^{w_j} \right)^{\text{chl}} = \prod_{j=1}^m X_{i,j}^{r_j + \text{chl} \cdot w_j} = \prod_{j=1}^m X_{i,j}^{u_j}.$$

Hence, the honest verifier accepts.

- (iii) To show special honest-verifier zero-knowledge, we use the **Simulate** algorithm: If  $SC/A$  is negligible, then the uniformly sampled  $u_j$  from the simulation are distributed statistically close to the  $u_j$  appearing in a real execution, where the honest prover uses a witness  $\mathbf{w} \in [-S, +S]^m$ . The  $t_i$  are chosen in the only possible way so that the verifier would accept the transcript.  $\square$

**Corollary 10.** *The protocols  $\Pi_{DLog} := \text{C}\Sigma\text{P}(\mathbb{R}_{DLog})$  and  $\Pi_{EqDLog} := \text{C}\Sigma\text{P}(\mathbb{R}_{EqDLog})$  are zero-knowledge arguments according to Definition 4 with  $D := [-S, +S]$  for the relations  $\mathbb{R}_{DLog}$  and  $\mathbb{R}_{EqDLog}$ , respectively.*

### 5.3 Proofs of Plaintext Knowledge and Correct Multiplication

For our MPC protocol in Section 7, we need additional protocols that are not only sound, but also allow for partial extraction of the witnesses. First, we need the parties to prove that whenever they publish a ciphertext, it is a) well-formed and b) they know the corresponding plaintext.

$$\mathbb{R}_{\text{Enc}} = \{ \text{ct}; (m, s) \mid \text{ct}_1 = \text{ct}_{P_1}^m \cdot \tilde{g}_q^s \wedge \text{ct}_2 = \text{ct}_{P_2}^m \cdot \text{pk}_{cl}^s \} \quad (6)$$

The relation  $R_{\text{Enc}}$  is parametrized by public parameters  $\text{pp}_{\text{cl}}$  and a special public key  $\widetilde{\text{pk}}_{\text{cl}} = (\text{pk}_{\text{cl}}, \text{ct}_P)$ , where  $\text{ct}_P = (\text{ct}_{P_1}, \text{ct}_{P_2})$  is an encryption of 1 (or 0 in the case of a lossy public key, see Section 3.2), but we generally omit them from the notation. We do not require a full argument of knowledge, since we only need to extract the encrypted message  $a \in \mathbb{F}_q$ , but not the randomness  $s$ . Therefore, we give a specialized definition:

**Definition 5 (Proof of Plaintext Knowledge).** *Let  $\Pi$  be a zero-knowledge argument as defined in Definition 4 for the relation  $R_{\text{Enc}}$  (Equation (6)) (defined for a valid public key  $\widetilde{\text{pk}}_{\text{cl}}$ ) with witness domain  $D := \mathbb{F}_q \times \text{dom}(\mathcal{D}_q)$ . Let  $\text{sk}_{\text{cl}}$  be a secret key matching the public key in  $R_{\text{Enc}}$ . We say  $\Pi$  is a Proof of Plaintext Knowledge (PoPK) if additionally there exists an efficient algorithm  $\text{Extract}$  and the following holds: Given two accepting transcripts  $(\text{com}, \text{chl}, \text{res}), (\text{com}, \text{chl}', \text{res}')$  corresponding to a ciphertext  $\text{ct}$  such that  $\text{chl} \neq \text{chl}'$ , then*

- (i)  $\text{ct}$  can be correctly decrypted  $\text{Dec}(\text{sk}_{\text{cl}}, \text{ct}) = m \in \mathbb{F}_q$ ,
- (ii) and the same value  $m$  can be extracted from the transcripts:  
 $\text{Extract}(\text{ct}, (\text{com}, \text{chl}, \text{res}), (\text{com}, \text{chl}', \text{res}')) = m$ .

We show that the canonical protocol  $\text{C}\Sigma\text{P}(R_{\text{Enc}})$  satisfies the above condition and define the corresponding extractor  $\text{Extract}$ . Extraction of the message  $m \in \mathbb{F}_q$  works, because it appears in the exponent of  $f$  of known order  $q$ . We cannot extract the randomness  $s$ , however, since we can neither invert  $\text{chl} - \text{chl}'$  modulo the unknown order of  $g_q$  nor expect division over the integers to work. However, by using the  $RO_C$  assumption we are able to pretend that certain inverses exist modulo  $\text{ord}(g_q)$ .

**Theorem 11.** *The protocol  $\Pi_{\text{PoPK}} := \text{C}\Sigma\text{P}(R_{\text{Enc}})$  is a Proof of Plaintext Knowledge under the  $RO_C$  assumption.*

*Proof.* By Theorem 9,  $\Pi_{\text{PoPK}}$  is already a zero-knowledge argument according to Definition 4. Let  $(\text{com} := (t_1, t_2), \text{chl}, \text{res} := (u_1, u_2))$  and  $(\text{com} := (t_1, t_2), \text{chl}', \text{res}' := (u_1', u_2'))$  be two accepting transcripts. From the Verify equations we get

$$\begin{aligned} \text{ct}_{P_1}^{u_1} \cdot g_q^{u_2} &= t_1 \cdot \text{ct}_1^{\text{chl}} & \text{ct}_{P_2}^{u_1} \cdot \text{pk}_{\text{cl}}^{u_2} &= t_2 \cdot \text{ct}_2^{\text{chl}} \\ \text{ct}_{P_1}^{u_1'} \cdot g_q^{u_2'} &= t_1 \cdot \text{ct}_1^{\text{chl}'} & \text{ct}_{P_2}^{u_1'} \cdot \text{pk}_{\text{cl}}^{u_2'} &= t_2 \cdot \text{ct}_2^{\text{chl}'} \end{aligned}$$

Dividing the equation yields:

$$\text{ct}_{P_1}^{u_1 - u_1'} \cdot g_q^{u_2 - u_2'} = \text{ct}_1^{\text{chl} - \text{chl}'} \quad \text{ct}_{P_2}^{u_1 - u_1'} \cdot \text{pk}_{\text{cl}}^{u_2 - u_2'} = \text{ct}_2^{\text{chl} - \text{chl}'}$$

Suppose,  $\ell := \text{ord}(\widehat{G})$  is  $C$ -rough. Since  $|\text{chl} - \text{chl}'| < C$ , it must be invertible modulo  $\ell$ . Then we can write:

$$\begin{aligned} \text{ct}_{P_1}^{(u_1 - u_1') \cdot (\text{chl} - \text{chl}')^{-1}} \cdot g_q^{(u_2 - u_2') \cdot (\text{chl} - \text{chl}')^{-1}} &= \text{ct}_1 \\ \text{ct}_{P_2}^{(u_1 - u_1') \cdot (\text{chl} - \text{chl}')^{-1}} \cdot \text{pk}_{\text{cl}}^{(u_2 - u_2') \cdot (\text{chl} - \text{chl}')^{-1}} &= \text{ct}_2 \end{aligned}$$

Since  $\widetilde{\text{pk}}_{\text{cl}}$  is assumed to be a valid public key and thus  $\text{ct}_P$  has the form  $(g_q^\beta, \text{pk}_{\text{cl}}^\beta \cdot f)$ , we can simplify to obtain:

$$\begin{aligned} g_q^{(\beta \cdot (u_1 - u_1') + (u_2 - u_2')) \cdot (\text{chl} - \text{chl}')^{-1}} &= \text{ct}_1 \\ \text{pk}_{\text{cl}}^{(\beta \cdot (u_1 - u_1') + (u_2 - u_2')) \cdot (\text{chl} - \text{chl}')^{-1}} \cdot f^{(u_1 - u_1') \cdot (\text{chl} - \text{chl}')^{-1}} &= \text{ct}_2 \end{aligned}$$

We see that  $\text{ct}$  is a valid ciphertext with message  $(u_1 - u_1') \cdot (\text{chl} - \text{chl}')^{-1} \pmod{\ell}$  and randomness  $(\beta \cdot (u_1 - u_1') + (u_2 - u_2')) \cdot (\text{chl} - \text{chl}')^{-1} \pmod{\ell}$ . While  $\ell$  is unknown and hard to compute, we

know that  $\text{ord}(f) = q \mid \ell$  and can efficiently compute  $m := (u_1 - u'_1) \cdot (\text{chl} - \text{chl}')^{-1} \bmod q$ . Hence, we can define `Extract` to output  $m$ . Since  $\text{ct}$  is a valid ciphertext, this matches what `Dec(skcl, ct)` would produce.  $\square$

In the multiplication part of our MPC protocol, a party needs to multiply a publicly known ciphertext  $\text{ct}_b$  (which we assume to be valid) with a private value  $a \in \mathbb{F}_q$  that is additionally encrypted as  $\text{ct}_a$  to produce a new ciphertext  $\text{ct}_c$ . We formalize this in the following relation, where  $s$  is the randomness used to encrypt  $a$ , and  $s'$  is the randomness used to randomize the resulting ciphertext.

$$\begin{aligned} R_{\text{Mult}} = \{ & (\text{ct}_a, \text{ct}_b, \text{ct}_c); (a, s, s') \mid (\text{ct}_a; (a, s)) \in R_{\text{Enc}} \wedge \\ & \text{ct}_{c,1} = \text{ct}_{b,1}^a \cdot \tilde{g}_q^{s'} \wedge \text{ct}_{c,2} = \text{ct}_{b,2}^a \cdot \text{pk}_{\text{cl}}^{s'} \} \end{aligned} \quad (7)$$

**Definition 6 (Proof of Correct Multiplication).** *Let  $\Pi$  be a zero-knowledge argument as defined in Definition 4 for the relation  $R_{\text{Mult}}$  (Equation (7)) (defined for a valid public key  $\widetilde{\text{pk}}_{\text{cl}}$ ) with witness domain  $\mathcal{D} := \mathbb{F}_q \times \text{dom}(\mathcal{D}_q)^2$ . We say  $\Pi$  is a Proof of Correct Multiplication (PoCM) if additionally it satisfies the PoPK extraction property (Definition 5) with respect to  $\text{ct}_a$ .*

Since  $R_{\text{Mult}}$  is an extension of  $R_{\text{Enc}}$ , Theorem 11 immediately carries over:

**Corollary 12.** *The protocol  $\Pi_{\text{Mult}} := \text{CSP}(R_{\text{Mult}})$  is a Proof of Correct Multiplication under the  $RO_C$  assumption.*

## 6 Threshold Linearly Homomorphic Encryption

Here, we present our novel threshold encryption scheme based on the linearly homomorphic encryption scheme  $\Pi_{\text{hsm-cl}}$  of [CLT18; Cas+20]. To obtain a more efficient protocol we use the modified  $\Pi_{\text{hsm-cl}}^*$  encryption scheme (Section 3).

**Bias in Distributed Key Generation** The key generation `KeyGen` algorithm of the standard  $\Pi_{\text{hsm-cl}}$  scheme requires that the private key  $\text{sk}_{\text{cl}}$  is sampled from  $\mathcal{D}_q$ , which induces an almost-uniform distribution of the public key  $\text{pk}_{\text{cl}}$  in  $G^q$ . Hence, ideally, we would like to have a distributed key generation protocol that outputs a public key of this form. Gennaro et al. [Gen+07] noted that the classic distributed key generation protocol by Pedersen [Ped91] (with player elimination) allows an adversary to bias the distribution of the public key. They show that the generation of an unbiased public key is possible [Gen+07], however, it requires more rounds and additional setup. Gennaro et al. [Gen+07] also show that the bias can be tolerated in certain settings, for example in a threshold protocol for Schnorr signatures [Sch90]. In Section 3.1 we showed that the bias can also be tolerated in ElGamal-style encryption schemes i.e., we showed that the  $\Pi_{\text{hsm-cl}}^*$  encryption scheme does still provide IND-CPA security even when the adversary is allowed to bias the distribution of the key. Hence, we use a simpler key generation based on Pedersen's [Ped91] protocol.

**Special Public Keys** Our protocol generates special public keys of the form  $\widetilde{\text{pk}}_{\text{cl}} = (\text{pk}_{\text{cl}}, \text{ct}_P)$  where  $\text{ct}_P$  is an encryption of  $1 \in \mathbb{F}_q$  (see Section 3.2). Since our protocol might be useful for other applications, we note that if special public keys are not required, the protocol can easily be adapted to skip the generation of  $\text{ct}_P$  and just output the normal public key  $\text{pk}_{\text{cl}}$ .

**Ideal Functionality** We specify a UC functionality  $\mathcal{F}_{\text{TE}}$  in Figure 3. Apart from the `Init` procedure, it allows the parties to generate a key pair  $(\widetilde{\text{pk}}_{\text{cl}}, \text{sk}_{\text{cl}})$  such that the special public key  $\widetilde{\text{pk}}_{\text{cl}}$  is made public, but nobody learns the corresponding secret key  $\text{sk}_{\text{cl}}$ . The `KeyGen` method allows the simulator  $\mathcal{S}$  to influence the distribution of the generated key pair as specified by  $\text{BiasedSpecialKeyGen}_1^{\mathcal{S}}$  (Figure 2). Moreover, the functionality allows parties to decrypt  $\Pi_{\text{hsm-cl}}$  ciphertexts using the stored secret key. Defining a single functionality that contains both the key generation and the decryption simplifies the simulation proof, since the environment never sees the honest parties' shares of the secret key. A similar approach is taken, e.g., in [AF04] for UC threshold Schnorr signatures.

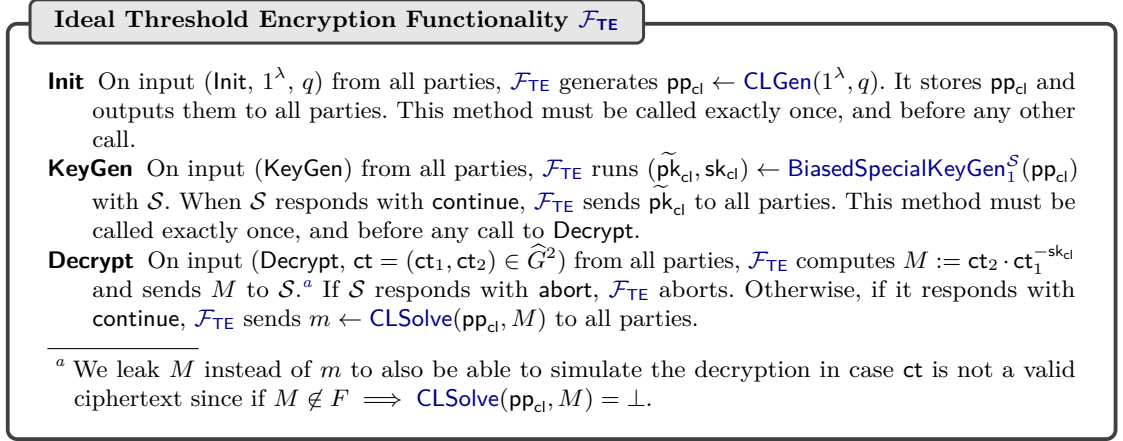


Fig. 3. Ideal Threshold Encryption Functionality

## 6.1 Distributed Key Generation and Threshold Decryption

**Distributed Key Generation (DKG)** We present our protocol in Figure 4. in the  $(\mathcal{F}_{\text{CL}}, \mathcal{F}_{\text{Rand}})$ -hybrid model, where  $\mathcal{F}_{\text{Rand}}$  is a standard coin tossing functionality. The DKG protocol consists of two parts: First the parties generate a key pair  $(\text{pk}_{\text{cl}}, \text{sk}_{\text{cl}})$  such that the secret key  $\text{sk}_{\text{cl}}$  is distributed among all parties. Then, they generate  $\text{ct}_P$  which is an encryption of 1 under the public key  $\text{pk}_{\text{cl}}$ .

Recall that a key pair is of the form  $(\text{sk}_{\text{cl}}, \text{pk}_{\text{cl}} = g_q^{\text{sk}_{\text{cl}}})$ , where  $\text{sk}_{\text{cl}}$  is a sufficiently large random integer. Each party first samples their contribution  $\alpha_i$  to the secret key, and then uses a variant of Feldman VSS (cf. Section 4.2) with base  $g_q$  to share it with all other parties. The properties of the VSS scheme and complaint resolution guarantee that for every  $P_i$  we have either a consistent secret sharing of  $\alpha_i$ , or  $P_i$  is disqualified and ignored for the remainder of the key generation. The secret key is now well-defined as  $\text{sk}_{\text{cl}} = \sum_{P_i \in \mathcal{Q}} \alpha_i$ , and each of these  $\alpha_i$  can be reconstructed by a majority of all parties. Each party additionally obtains a share  $\gamma_i$  of  $\text{sk}_{\text{cl}}$  such that any set of at least  $(t + 1)$  parties can reconstruct  $\text{sk}_{\text{cl}}$ . Moreover, each party has learned  $\text{pk}_i := g_q^{\alpha_i}$  for  $P_i \in \mathcal{Q}$  and can compute the public key as  $\text{pk} = \prod_{P_i \in \mathcal{Q}} \text{pk}_i$ . Note that the Feldman VSS already reveals

### Protocol $\Pi_{TE}$ (Part I)

The parties maintain a set  $\mathcal{Q}$  of qualified parties initially containing all parties. After a party gets disqualified, it will be ignored by all honest parties.

**Init** Send  $(\text{Gen}, 1^\lambda, q)$  to  $\mathcal{F}_{\text{cl}}$  which returns  $\text{pp}_{\text{cl}} = (q, \bar{s}, f, g_q, \widehat{G}, F; \rho)$ .

**KeyGen** 1. Generation of a key pair  $(\text{pk}_{\text{cl}}, \text{sk}_{\text{cl}})$ . All  $P_i$  proceed in parallel:

- (a) Sample the contribution to the secret key  $\alpha_i \leftarrow \mathcal{D}_q$ .
  - (b) Share  $\alpha_i$  as  $(y_{i,1}, \dots, y_{i,N}; C_{i,0}, \dots, C_{i,t}) \leftarrow \text{F-Share}(\alpha_i; \mathbf{r}_i; g_q)$ . such that  $y_{i,j}$  is privately sent to  $P_j$ , and  $C_{i,0}, \dots, C_{i,t}$  are broadcasted.
  - (c) Compute  $(\text{com}_{i,k}^1, \text{stt}_{i,k}^1) \leftarrow \Pi_{\text{DLog}}.\text{Commit}(C_{i,k}, r_{i,k})$  for  $k \in [t]$  and  $(\text{com}_{i,0}^1, \text{stt}_{i,0}^1) \leftarrow \Pi_{\text{DLog}}^{\text{bin}}.\text{Commit}(C_{i,0}, \alpha_i)$ . Broadcast  $(\text{com}_{i,k}^1)_{k \in [0,t]}$ .
  - (d) Send  $(\text{Rand}, [C])$  to  $\mathcal{F}_{\text{Rand}}$  so that all parties receive  $\text{chl}^1 \in_R [C]$ .
  - (e) Broadcast  $\text{res}_{i,k}^1 \leftarrow \Pi_{\text{DLog}}.\text{Respond}(C_{i,k}, r_{i,k}, \text{stt}_{i,k}^1, \text{chl}^1)$  for  $k \in [t]$  and  $\text{res}_{i,0}^1 \leftarrow \Pi_{\text{DLog}}^{\text{bin}}.\text{Respond}(C_{i,0}, \alpha_i, \text{stt}_{i,0}^1, \text{chl}^1)$ .
  - (f) Verify shares received from  $P_j \neq P_i$ : Check if
    - i.  $\text{F-Check}(i, y_{j,i}; C_{j,0}, \dots, C_{j,t}; g_q) \stackrel{?}{=} \top$ , and
    - ii.  $\Pi_{\text{DLog}}.\text{Verify}(C_{j,k}, \text{com}_{j,k}^1, \text{chl}^1, \text{res}_{j,k}^1) \stackrel{?}{=} \top$  for all  $k \in [t]$ , and  $\Pi_{\text{DLog}}^{\text{bin}}.\text{Verify}(C_{j,0}, \text{com}_{j,0}^1, \text{chl}^1, \text{res}_{j,0}^1) \stackrel{?}{=} \top$ .
 If only Step 1(f)i failed, then broadcast a complaint against  $P_j$ .
  - (g) For every complaint received by  $P_j \neq P_i$ , broadcast the value  $y_{i,j}$ .
  - (h) If Step 1(f)ii failed for  $P_j$ , or if  $P_j$  broadcasted a value  $y_{j,l}$  in response to  $P_l$  that does not satisfy Step 1(f)i, remove  $P_j$  from  $\mathcal{Q}$ .
2. Computing the public key and shares of the secret key
- (a) All parties compute the public key  $\text{pk}_{\text{cl}} := \prod_{P_j \in \mathcal{Q}} C_{j,0}$  where the secret key is defined as  $\text{sk}_{\text{cl}} := \sum_{P_j \in \mathcal{Q}} \alpha_i$ .
  - (b) Each  $P_i$  computes its share  $\gamma_i := \sum_{P_j \in \mathcal{Q}} y_{j,i}$  of  $\text{sk}_{\text{cl}}$ .
  - (c) All parties compute  $\Gamma_i := \prod_{P_j \in \mathcal{Q}} C_{j,0}^{A^2} \cdot \prod_{k=1}^t C_{j,k}^{(i^k)}$  for each  $P_i$ .
3. Continued in Figure 5.

**Fig. 4.** Distributed Key Generation and Decryption protocols for  $\Pi_{\text{hsm-cl}}$

the parties' contributions to the public key  $\text{pk}_i$ . Hence, a rushing adversary is able to bias the resulting key based on the honest parties contributions.<sup>10</sup>

The aim of the second part is to generate a ciphertext  $\text{ct}_P = (\text{ct}_1, \text{ct}_2) = (g_q^\beta, f \cdot \text{pk}_{\text{cl}}^\beta)$ , where  $\beta$  is again a large random value. Since  $\text{ct}_1$  is basically an ephemeral public key, the protocol is very similar to the key generation part of  $\Pi_{TE}$ : Every party samples their contribution  $\beta_i$  to the randomness  $\beta$ , and proves that their contribution  $g_q^{\beta_i}$  has the right form. The difference is that now we also need to compute  $\text{ct}_2$ . Hence, each party also computes  $\text{pk}_{\text{cl}}^{\beta_i}$  and uses  $\Pi_{\text{EqDLog}}$  to prove that their contributions to  $\text{ct}_1$  and  $\text{ct}_2$  are consistent. Moreover, parties that misbehave are not disqualified, but their contributions to  $\text{ct}_1$  and  $\text{ct}_2$  are essentially removed by setting them to 1. While it is not necessary that  $\beta_i$  can be reconstructed by a majority of the parties, we nevertheless share it with a Feldman VSS. This is only necessary for the proof, since it allows the simulator to reconstruct the  $\beta_i$  of the corrupted  $P_i \in \mathcal{C}$ . Alternatively, an online-extractible proof

<sup>10</sup> The protocol of [Gen+07] prevents this kind of bias in the setting of prime-order groups. We could instantiate their protocol also in the unknown order setting, but the setup would be significantly more complicated.



## Protocol $\Pi_{TE}$ (Part II)

**KeyGen (continued)** 3. Generation of  $ct_P$ . All  $P_i$  proceed in parallel:

- (a) Sample the contribution to the randomness  $\beta_i \leftarrow \mathcal{D}_q$ .
- (b) Share  $\beta_i$  as  $(z_{i,1}, \dots, z_{i,N}; D_{i,0}, \dots, D_{i,t}) \leftarrow \mathbf{F}\text{-Share}(\beta_i; \mathbf{s}_i; g_q)$  such that  $z_{i,j}$  is privately sent to  $P_j$ , and  $D_{i,0}, \dots, D_{i,t}, D'_{i,0} := \text{pk}_{\text{cl}}^{\beta_i}$  are broadcasted.
- (c) Compute  $(\text{com}_{i,0}^2, \text{stt}_{i,0}) \leftarrow \Pi_{\text{EqDLog}}^{\text{bin}}\text{-Commit}((D_{i,0}, \text{pk}_{\text{cl}}, D'_{i,0}), s_{i,0})$ , and  $(\text{com}_{i,k}^2, \text{stt}_{i,k}) \leftarrow \Pi_{\text{DLog}}\text{-Commit}(D_{i,k}, s_{i,k})$  for  $k \in [1, t]$ , and broadcast  $\text{com}_{i,0}^2, \dots, \text{com}_{i,t}^2$ .
- (d) Send  $(\text{Rand}, [C])$  to  $\mathcal{F}_{\text{Rand}}$  so that all parties receive  $\text{chl}^2 \in_R [C]$ .
- (e) Broadcast  $\text{res}_{i,0}^2 \leftarrow \Pi_{\text{EqDLog}}^{\text{bin}}\text{-Respond}((D_{i,0}, \text{pk}_{\text{cl}}, D'_{i,0}), s_{i,0}, \text{stt}_{i,0}, \text{chl}^2)$ , and  $\text{res}_{i,k}^2 \leftarrow \Pi_{\text{DLog}}\text{-Respond}(D_{i,k}, s_{i,k}, \text{stt}_{i,k}, \text{chl}^2)$  for  $k \in [1, t]$ .
- (f) Verify shares received from  $P_j \neq P_i$ : Check if
  - i.  $\mathbf{F}\text{-Check}(j, z_{j,i}; D_{j,0}, \dots, D_{j,t}; g_q) \stackrel{?}{=} \top$ , and
  - ii.  $\Pi_{\text{EqDLog}}^{\text{bin}}\text{-Verify}((D_{j,0}, \text{pk}_{\text{cl}}, D'_{j,0}), \text{com}_{i,0}^2, \text{chl}^2, \text{res}_{i,0}^2) \stackrel{?}{=} \top$ , and  
 $\Pi_{\text{DLog}}\text{-Verify}(D_{j,k}, \text{com}_{j,k}^2, \text{chl}^2, \text{res}_{j,k}^2) \stackrel{?}{=} \top$  for all  $k \in [1, t]$ ,
 If only Step 3(f)i failed, then broadcast a complaint against  $P_j$ .
- (g) For every complaint received by  $P_j \neq P_i$ , broadcast the value  $z_{i,j}$ .
- (h) If Step 3(f)ii failed for  $P_j$ , or if  $P_j$  broadcasted a value  $z_{j,l}$  in response to  $P_l$  that does not satisfy Step 3(f)i, reset  $D_{j,0} := D'_{j,0} := 1$ .

Finally, everyone computes  $ct_P := (\prod_{P_i \in \mathcal{Q}} D_{i,0}, f \cdot \prod_{P_i \in \mathcal{Q}} D'_{i,0})$ .

**Decrypt** To jointly decrypt a  $\Pi_{\text{hsm-cl}}$  ciphertext  $ct = (ct_1, ct_2) \in \widehat{G}^2$ , all  $P_i$  proceed in parallel as follows:

1. Compute  $w_i := ct_1^{\gamma_i \cdot \Delta}$  and  $(\text{com}_i, \text{stt}_i) \leftarrow \Pi_{\text{EqDLog}}\text{-Commit}((ct_1, \Gamma_i, w_i), \gamma_i \cdot \Delta)$ . Broadcast  $w_i$  and  $\text{com}_i$ .
2. Send  $(\text{Rand}, [C])$  to  $\mathcal{F}_{\text{Rand}}$  so that all parties receive  $\text{chl} \in_R [C]$ .
3. Broadcast  $\text{res}_i \leftarrow \Pi_{\text{EqDLog}}\text{-Respond}((ct_1, \Gamma_i, w_i), \gamma_i \cdot \Delta, \text{stt}_i, \text{chl})$ .
4. Define  $S := \{P_i \mid \Pi_{\text{EqDLog}}\text{-Verify}((ct_1, \text{pk}_j, w_j), \text{com}_j, \text{chl}, \text{res}_j) = \top\}$ .
5. Compute  $W := \prod_{P_j \in S} w_j^{(\ell_j^S \cdot \Delta)}$  and  $\overline{M} := ct_2^{\Delta^3} \cdot W^{-1}$ .
6. Output  $m := \text{CLSolve}(\text{pp}_{\text{cl}}, \overline{M}) \cdot \Delta^{-3} \bmod q$ .

**Fig. 5.** Distributed Key Generation and Decryption protocols for  $\Pi_{\text{hsm-cl}}$

for the  $\mathbf{R}_{\text{EqDLog}}$  relation would suffice as well. Finally, the parties can multiply  $f$  into the result to get an encryption of 1.

**Distributed Decryption** To decrypt a ciphertext  $ct$ , each party  $P_i$  computes a partial decryption  $w_i := ct_1^{\gamma_i \cdot \Delta}$ , and proves that they used their share of  $\text{sk}_{\text{cl}}$  via  $\Pi_{\text{EqDLog}}$ . Since at least  $t + 1$  parties do this honestly, they can reconstruct  $\text{sk}_{\text{cl}}$  in the exponent of  $ct_1$  and perform the remainder of the  $\Pi_{\text{hsm-cl}}$  decryption.

## 6.2 Proof of Security

We formally state the security of  $\Pi_{TE}$  in Theorem 13.

**Theorem 13.** *The protocol  $\Pi_{TE}$  (Figure 4) securely realizes the functionality  $\mathcal{F}_{TE}$  (Figure 3) in the  $(\mathcal{F}_{\text{CL}}, \mathcal{F}_{\text{Rand}})$ -hybrid model with secure channels and broadcast with static and computational security tolerating up to  $t < N/2$  corruptions under the  $\text{ORD}$  and  $\text{RO}_{N+1}$  assumptions when  $1/C = \text{negl}(\lambda)$ .*



*Proof.* We first show correctness of the protocol, and then prove security by simulation.

**Correctness** Let us first convince ourselves that a valid key pair  $(\text{pk}_{\text{cl}}, \text{sk}_{\text{cl}})$  is generated during the first part of the key generation.

Initially, each  $P_i$  samples  $\alpha_i$  and shares it as  $(y_{i,1}, \dots, y_{i,N}; C_{i,0}, \dots, C_{i,t}) \leftarrow \text{F-Share}(\alpha_i; \mathbf{r}_i; g_q)$ . The checks in Step 1f make sure that the sharing of each qualified  $P_i \in \mathcal{Q}$  is valid. That means, for each  $P_i \in \mathcal{Q}$ , we have  $y_{i,j} = f_i(j)$  for the polynomial  $f_i$  defined by  $f_i(X) = \alpha_i \cdot \Delta + \sum_{k=1}^t r_{i,k} \cdot X^k$  for all  $P_j$ , and  $C_{i,0} = g_q^{\alpha_i}$  and  $C_{i,k} = g_q^{r_{i,k} \cdot \Delta}$  for  $k \in [t]$ .

The public key is defined as  $\text{pk}_{\text{cl}} = \prod_{P_j \in \mathcal{Q}} C_{j,0} = g_q^{\sum_{P_j \in \mathcal{Q}} \alpha_j}$  such that  $\text{sk}_{\text{cl}} := \sum_{P_j \in \mathcal{Q}} \alpha_j$  is the corresponding secret key. Moreover, each  $P_i$  computes  $\gamma_i := \sum_{P_j \in \mathcal{Q}} y_{j,i}$  which are shares of  $\text{sk}_{\text{cl}}$  shared via a polynomial

$$\bar{f}(X) = \sum_{P_j \in \mathcal{Q}} f_j(X) = \left( \sum_{P_j \in \mathcal{Q}} \alpha_j \right) \cdot \Delta + \sum_{k=1}^t \left( \sum_{P_j \in \mathcal{Q}} r_{j,k} \right) \cdot X^k.$$

Then all parties also compute for each  $P_i$

$$\begin{aligned} \Gamma_i &:= \prod_{P_j \in \mathcal{Q}} C_{j,0}^{\Delta^2} \cdot \prod_{k=1}^t C_{j,k}^{(i^k)} = \prod_{P_j \in \mathcal{Q}} (g_q^{\alpha_j})^{\Delta^2} \cdot \prod_{k=1}^t (g_q^{r_{j,k} \cdot \Delta})^{(i^k)} \\ &= \prod_{P_j \in \mathcal{Q}} (g_q^{\alpha_j})^{\Delta^2} \cdot \prod_{k=1}^t (g_q^{r_{j,k} \cdot \Delta})^{(i^k)} = g_q^{\Delta \cdot \sum_{P_j \in \mathcal{Q}} (\alpha_j \cdot \Delta + \sum_{k=1}^t r_{j,k} \cdot (i^k))} = g_q^{\Delta \cdot \gamma_j}. \end{aligned}$$

Consider what happens when a ciphertext  $\text{ct} = (\text{ct}_1, \text{ct}_2) = (g_q^s, (g_q^{\text{sk}_{\text{cl}}})^s \cdot f^m)$  is being decrypted. Every  $P_i$  publishes  $w_i := \text{ct}_1^{\gamma_i \cdot \Delta} = \text{ct}_1^{\bar{f}(i) \cdot \Delta}$  and proves consistency w.r.t.  $\Gamma_i$ . The set  $S$  contains all parties that behave honestly in this step, so we have  $|S| \geq t + 1$ . Using the Lagrange coefficients  $\ell_j^S$ , we reconstruct  $\text{sk}_{\text{cl}}$  in the exponent:

$$W := \prod_{P_j \in S} w_j^{\ell_j^S \cdot \Delta} = \text{ct}_1^{\sum_{P_j \in S} \bar{f}(j) \cdot \ell_j^S \cdot \Delta^2} = \text{ct}_1^{\text{sk}_{\text{cl}} \cdot \Delta^3}.$$

Note that we accumulate three factors  $\Delta$ :

- When sharing  $\alpha_i$  as  $\text{Share}(\alpha_i; \mathbf{r}_i)$  then the resulting polynomial  $f_i$  has actually  $\alpha_i \cdot \Delta$  as constant term.
- In the definition of  $w_i$ , the share  $\gamma_i$  is multiplied by  $\Delta$ .
- Finally, to do Lagrange interpolation in the exponent, we need to multiply the Lagrange coefficients by  $\Delta$  to obtain integer exponents.

We can adjust for this by also raising  $\text{ct}_2$  to  $\Delta^3$ :

$$\bar{M} := \text{ct}_2^{\Delta^3} \cdot W^{-1} = g_q^{\text{sk}_{\text{cl}} \cdot s \cdot \Delta^3} \cdot f^{m \cdot \Delta^3} \cdot (g_q^{s \cdot \text{sk}_{\text{cl}} \cdot \Delta^3})^{-1} = f^{m \cdot \Delta^3}.$$

Finally, we take the discrete logarithm of  $\bar{M}$  and also remove  $\Delta^3$  in the plaintext space:  $m = \text{CLSolve}(\text{pp}_{\text{cl}}, \bar{M}) \cdot \Delta^{-3} \bmod q$ .

**Simulation** We set up the simulation as follows: The environment  $\mathcal{Z}$  selects a set  $\mathcal{C}$  of at most  $t < N/2$  parties to corrupt.  $\mathcal{Z}$  sends  $(\text{corrupt}, P_i)$  for each  $P_i \in \mathcal{C}$  to the simulator  $\mathcal{S}$  who forwards it to  $\mathcal{F}_{\text{TE}}$ . Now  $\mathcal{S}$  controls the communication of the  $P_i$  to  $\mathcal{F}_{\text{TE}}$ .  $\mathcal{S}$  sets up simulated copies of the all parties, and forwards the instructions of  $\mathcal{Z}$  for the corrupted parties to their simulated counterparts.

To prove adaptive security for their DKG protocol, Abe et al. [AF04] used the single-inconsistent-player (SIP) variant of UC. We only aim for static security, but use the same underlying idea in the standard UC model:  $\mathcal{S}$  selects a distinguished honest party  $P_h \in \mathcal{H}$ , and lets all other honest parties  $\mathcal{H} \setminus \{P_h\}$  act according to  $\Pi_{\text{TE}}$ . The messages sent by  $P_h$ , however, are chosen such that the resulting view of the environment is consistent with the values output by  $\mathcal{F}_{\text{TE}}$ . Hence,  $\mathcal{S}$  does not always know the witnesses needed to perform the zero-knowledge arguments. Instead it uses the corresponding simulators and programs the  $\mathcal{F}_{\text{Rand}}$  functionality with the used challenges. Since  $\mathcal{S}$  controls the honest majority of (simulated) parties, it knows enough shares to extract the contributions  $\alpha_i$  of the corrupted parties from the VSS. The full  $\mathcal{S}$  is given in Figures 6 and 7.

### Simulator for $\Pi_{\text{TE}}$ (Part I)

- Init** Simulate the generation of  $\text{pp}_{\text{cl}}$  by running  $\text{pp}_{\text{cl}} \leftarrow \text{CLGen}(1^\lambda, q)$ .
- KeyGen** 1. Simulate generation of  $\text{pk}_{\text{cl}}$ . Run  $\text{BiasedKeyGen}^{\mathcal{S}}$  with  $\mathcal{F}_{\text{TE}}$ .
- (a) Send (KeyGen) to  $\mathcal{F}_{\text{TE}}$  and receive the intermediate public key  $\text{pk}_{\text{cl}}^*$ .
  - (b) For all  $P_i \in \mathcal{H} \setminus \{P_h\}$ , simulate Steps 1a to 1c according to  $\Pi_{\text{TE}}$ .
  - (c) For  $P_h$ , instead send  $C_{h,0}, \dots, C_{h,t}$  computed as follows:
    - i. Sample  $\alpha_h \leftarrow \mathcal{D}_q$  and share it as  $(y_{h,1}, \dots, y_{h,N}) \leftarrow \text{Share}(\alpha_h; \mathbf{r}_h)$ .
    - ii. Set  $C_{h,0} := \text{pk}_{\text{cl}}^* \cdot \prod_{P_i \in \mathcal{H} \setminus \{P_h\}} C_{i,0}^{-1}$ .
    - iii. Use Lemma 8 to get  $C_{h,1}, \dots, C_{h,t}$  such that  $\text{F-Check}(j, y_{h,j}; C_{h,0}, \dots, C_{h,t}; g_q)$  holds for all  $P_j \in \mathcal{C}$ .
    - iv. Sample  $\text{chl}^1 \in_R [C]$ , run  $(\text{com}_{h,0}^1, \text{res}_{h,0}^1) \leftarrow \Pi_{\text{DLog}}^{\text{bin}}.\text{Simulate}(C_{h,0}, \text{chl}^1)$ , and  $(\text{com}_{h,k}^1, \text{res}_{h,k}^1) \leftarrow \Pi_{\text{DLog}}.\text{Simulate}(C_{h,k}, \text{chl}^1)$  for  $k \in [t]$ . Send  $(\text{com}_{h,k}^1)_{k \in [0,t]}$
  - (d) Receive shares and checking values  $(y_{i,j}; C_{i,0}, \dots, C_{i,t})$  and  $(\text{com}_{i,0}^1, \dots, \text{com}_{i,t}^1)$  from all  $P_i \in \mathcal{C}$  for all  $P_j \in \mathcal{H}$ .
  - (e) Simulate the call to  $\mathcal{F}_{\text{Rand}}$  and send  $\text{chl}^1$  to all parties.
  - (f) For all  $P_i \in \mathcal{H} \setminus \{P_h\}$ , compute  $\text{res}_{i,0}^1 \leftarrow \Pi_{\text{DLog}}^{\text{bin}}.\text{Respond}(C_{i,0}, \alpha_i, \text{stt}_{i,0}^1, \text{chl}^1)$  and  $\text{res}_{i,k}^1 \leftarrow \Pi_{\text{DLog}}.\text{Respond}(C_{i,k}, r_{i,k}, \text{stt}_{i,k}^1, \text{chl}^1)$  for  $k \in [t]$ . Send  $(\text{res}_{i,k}^1)_{k \in [0,t]}$  for all  $P_i \in \mathcal{H}$  and receive  $(\text{res}_{i,k}^1)_{k \in [0,t]}$  from all  $P_i \in \mathcal{C}$ .
  - (g) Simulate the complaint resolution:
    - i. Respond honestly to all complaints against honest parties.
    - ii. Broadcast a complaint on behalf of  $P_j \in \mathcal{H}$  if they received an invalid share  $y_{i,j}$  from  $P_i \in \mathcal{C}$ .
    - iii. If a  $P_i \in \mathcal{C}$  responds to a complaint with a corrected value  $y'_{i,j}$ : Remove  $P_i$  from  $\mathcal{Q}$  if  $y'_{i,j}$  is invalid. Otherwise, reset  $y_{i,j} := y'_{i,j}$ .
  - (h) Reconstruct  $\alpha_i$  from the shares  $\{(j, y_{i,j})\}_{P_j \in \mathcal{H}}$  for each  $P_i \in \mathcal{C} \cap \mathcal{Q}$ .
  - (i) Set  $\delta := \sum_{P_i \in \mathcal{C} \cap \mathcal{Q}} \alpha_i$ , and send  $\delta$  to  $\mathcal{F}_{\text{TE}}$ .
  - (j) Define  $\text{pk}_{\text{cl}} := \prod_{P_j \in \mathcal{Q}} C_{j,0} = \text{pk}_{\text{cl}}^* \cdot g_q^\delta$ , and set  $\gamma_i := \sum_{P_j \in \mathcal{Q}} y_{j,i}$  and  $\Gamma_i := g_q^{\gamma_i \cdot \Delta}$  for all  $P_i$ .
2. Continued in Figure 7.

**Fig. 6.** Simulator for the key generation protocol in  $\Pi_{\text{TE}}$

**Simulator for  $\Pi_{\text{TE}}$  (Part II)**

**KeyGen (continued)** 2. Simulate generation of  $\text{ct}_P$ . Continue of  $\text{BiasedSpecialKeyGen}_1^S$  with  $\mathcal{F}_{\text{TE}}$ .

- (a) Receive the intermediate ciphertext  $\text{ct}_P^* = (\text{ct}_1^*, \text{ct}_2^*)$ .
- (b) For all  $P_i \in \mathcal{H} \setminus \{P_h\}$ , Simulate Steps 3a to 3c according to  $\Pi_{\text{TE}}$ :
- (c) For  $P_h$ , instead send  $D_{h,0}, \dots, D_{h,t}, D'_{h,0}$  computed as follows:
  - i. Sample  $\beta_h \leftarrow \mathcal{D}_q$  and share it as  $(z_{h,1}, \dots, z_{h,N}) \leftarrow \text{Share}(\beta_h; \mathbf{r}_h)$ .
  - ii. Set  $D_{h,0} := \text{ct}_1^* \cdot \prod_{P_i \in \mathcal{H} \setminus \{P_h\}} D_{i,0}^{-1}$ .
  - iii. Set  $D'_{h,0} := \text{ct}_2^* \cdot f^{-1} \cdot \prod_{P_i \in \mathcal{H} \setminus \{P_h\}} D_{i,0}^{-1}$ .
  - iv. Use Lemma 8 to get  $D_{h,1}, \dots, D_{h,t}$  such that  $\text{F-Check}(j, z_{h,j}; D_{h,0}, \dots, D_{h,t}; g_q)$  holds for all  $j$  such that  $P_j \in \mathcal{C}$ .
  - v. Sample  $\text{chl}^2 \in_R [C]$ , run
    - A.  $(\text{com}_{h,0}^2, \text{chl}^2, \text{res}_{h,0}^2) \leftarrow \Pi_{\text{EqDLog}}^{\text{bin}}.\text{Simulate}((D_{h,0}, \text{pk}_{\text{cl}}, D'_{h,0}), \text{chl}^2)$ , and
    - B.  $(\text{com}_{h,k}^2, \text{chl}^2, \text{res}_{h,k}^2) \leftarrow \Pi_{\text{DLog}}.\text{Simulate}(D_{h,k}, \text{chl}^2)$  for  $k \in [1, t]$ ,  
and send  $\text{com}_{h,k}^2$  for  $k \in [0, t]$ .
- (d) Receive shares and checking values  $(z_{i,j}; D_{i,0}, \dots, D_{i,t}), D'_{i,0}$ , and  $(\text{com}_{i,0}^2, \dots, \text{com}_{i,t}^2)$  from all  $P_i \in \mathcal{C}$  for all  $P_j \in \mathcal{H}$ .
- (e) Simulate the call to  $\mathcal{F}_{\text{Rand}}$  and send  $\text{chl}^2$  to all parties.
- (f) For all  $P_i \in \mathcal{H} \setminus \{P_h\}$ , compute
  - i.  $\text{res}_{i,0}^2 \leftarrow \Pi_{\text{EqDLog}}^{\text{bin}}.\text{Respond}((D_{i,0}, \text{pk}_{\text{cl}}, D'_{i,0}), r_{i,0}, \text{stt}_{i,0}^2, \text{chl}^2)$ , and
  - ii.  $\text{res}_{i,k}^2 \leftarrow \Pi_{\text{DLog}}.\text{Respond}(D_{i,k}, r_{i,k}, \text{stt}_{i,k}^2, \text{chl}^2)$  for  $k \in [1, t]$ .  
Send  $\text{res}_{i,k}^2$  for all  $P_i \in \mathcal{H}$  and receive  $\text{res}_{i,k}^2$  from all  $P_i \in \mathcal{C}$  (for  $k \in [0, t]$ ).
- (g) Simulate the complaint resolution as in Step 1g above, but instead of disqualifying misbehaving  $P_j \in \mathcal{C}$ , reset  $D_{j,0} := D'_{j,0} := 1$  and  $\beta_j := 0$ .
- (h) Reconstruct  $\beta_i$  from the shares  $\{(j, z_{i,j})\}_{P_j \in \mathcal{H}}$  for all other  $P_i \in \mathcal{C} \cap \mathcal{Q}$ .
- (i) Set  $\varepsilon := \sum_{P_i \in \mathcal{C} \cap \mathcal{Q}} \beta_i$ , and send  $\varepsilon$  to  $\mathcal{F}_{\text{TE}}$ .
- (j) Define  $\text{ct}_P := (\prod_{P_j \in \mathcal{Q}} D_{j,0}, F \cdot \prod_{P_j \in \mathcal{Q}} D'_{j,0}) = (\text{ct}_1^* \cdot g_q^\varepsilon, \text{ct}_2^* \cdot \text{pk}_{\text{cl}}^\varepsilon)$ . Send continue to  $\mathcal{F}_{\text{TE}}$ .

- Decrypt** 1. Send  $(\text{Decrypt}, \text{ct} = (\text{ct}_1, \text{ct}_2) \in \widehat{G}^2)$  on behalf of the corrupted parties to  $\mathcal{F}_{\text{TE}}$  and receive the partially decrypted message  $M$ .
2. Compute  $\overline{M} := M^{\Delta^3}$  and  $W := \text{ct}_2^{\Delta^3} \cdot \overline{M}^{-1}$ .
  3. Set  $A := \{0\} \cup \{i \mid P_i \in \mathcal{C}\}$  such that  $|A| = t + 1$ .
  4. Compute  $\overline{w}_i := \text{ct}_1^{\gamma_i}$  and  $w_i := \overline{w}_i^\Delta$  for  $P_i \in \mathcal{C}$ .
  5. Set  $\overline{w}_0 := \text{ct}_2 \cdot M^{-1}$ .
  6. Compute  $w_i := \overline{w}_0^{\ell_0^A(h) \cdot \Delta} \cdot \prod_{P_j \in \mathcal{C}} \overline{w}_j^{\ell_j^A(h) \cdot \Delta}$  for each  $P_i \in \mathcal{H}$ .
  7. Sample  $\text{chl} \in_R [C]$ .
  8. For all  $P_i \in \mathcal{H}$  run  $(\text{com}_i, \text{chl}, \text{res}_i) \leftarrow \Pi_{\text{EqDLog}}.\text{Simulate}((\text{ct}_1, \Gamma_i, w_i), \text{chl})$ .
  9. Send  $(w_i, \text{com}_i)$  for all  $P_i \in \mathcal{H}$ .
  10. Simulate the call to  $\mathcal{F}_{\text{Rand}}$  and send  $\text{chl}$  to all parties.
  11. Send  $\text{res}_i$  for all  $P_i \in \mathcal{H}$ .
  12. Send continue to  $\mathcal{F}_{\text{TE}}$ .

**Fig. 7.** Simulator for the decryption protocol in  $\Pi_{\text{TE}}$

**Set of Qualified Parties and Secret Key are Well-Defined** All honest parties have computed the same set  $\mathcal{Q}$  after Step 1h of  $\Pi_{\text{TE}}$ , because disqualification of parties depend only on information that was broadcasted, and is thus consistent among all honest parties. Moreover, no honest party gets disqualified. Since honest parties adhere to the protocol, no other honest parties would complain against them. If a corrupted party complains against an honest party,

it will respond with that party's share which satisfies **F-Check**, so no other honest party will consider it disqualified. Let  $P_i \in \mathcal{Q}$  be still qualified party. If  $P_i \in \mathcal{H}$ , then the honest parties have  $\geq t + 1$  valid shares of  $\alpha_i$ . If  $P_i \in \mathcal{C}$  is corrupted and not disqualified, then it has responded with valid shares to all complaints, and, by soundness of  $\Pi_{\text{DLog}}$  and  $\Pi_{\text{DLog}}^{\text{bin}}$ , we have  $C_{i,0}, \dots, C_{i,t} \in G^q$  except with negligible probability. Thus, each honest party  $P_j \in \mathcal{H}$  has either directly received a valid share  $y_{i,j}$  from  $P_i$  in Step **1b**, or a valid share  $y_{i,j}$  has been broadcasted by  $P_i$  in Step **1g** after  $P_j$  had issued a complaint in Step **1f**. Hence, the honest parties know  $\geq t + 1$  consistent shares. By Lemma **6**, this determines  $\alpha_i$ .

We can apply Lemma **6** here, because we use the Feldman VSS with base  $g_q$  and we use with  $\Pi_{\text{DLog}}^{\text{bin}}$  a proof of knowledge for  $C_0$ . By the  $RO_{N+1}$  assumption (Def. **3**), the parameters  $\text{pp}_{\text{cl}}$  are indistinguishable to parameters where  $g_q$  has an order which is co-prime to  $\Delta$ .

**Indistinguishability of the Simulation of KeyGen** Following the KeyGen protocol, the simulation also consists of two phases: The first concerns simulating the generation of a key pair  $(\text{pk}_{\text{cl}}, \text{sk}_{\text{cl}})$ ; the second handles the generation of  $\text{ct}_P$ . In the following, we cover both parts separately.

In the first part, the messages sent by the simulated parties  $P_i \in \mathcal{H} \setminus \{P_h\}$  are distributed exactly as in the real execution since  $\mathcal{S}$  lets them behave according to protocol. The only deviation happens in Step **1c** of the simulation:

1.  $\mathcal{S}$  lets  $P_h$  send a value  $C_{h,0}$  that is distributed correctly given the intermediate public key  $\text{pk}_{\text{cl}}^*$  generated by  $\mathcal{F}_{\text{TE}}$ . The other values  $C_{h,1}, \dots, C_{h,k}$  are produced using Lemma **8**. Hence, the  $C_{h,1}, \dots, C_{h,k}$  have the correct distribution given  $C_{h,0}$  and the corrupted parties' shares  $\{y_j \mid P_j \in \mathcal{C}\}$ ; they are actually fully determined if  $|\mathcal{C}| = t$ .

In the real protocol, it holds  $C_{h,0} = g_q^{\alpha_h}$ , where  $\alpha_h$  is the value shared by  $P_h$ , but in the simulation,  $C_{h,0}$  and the shared  $\alpha_h$  are unrelated. Since the Feldman VSS reveals no other information about  $\alpha_h$  and the environment sees at most  $t$  shares of the corrupted parties  $P_i \in \mathcal{C}$ , it cannot detect the difference.

2. Additionally, the proofs by  $P_h$  are simulated which is possible, since  $\mathcal{S}$  can sample the challenge  $\text{chl}^1$  in advance and then program  $\mathcal{F}_{\text{Rand}}$  to output it in Step **1e**. By SHVZK of  $\Pi_{\text{DLog}}$  and  $\Pi_{\text{DLog}}^{\text{bin}}$ , the simulated proofs are indistinguishable from normally computed proofs.

Since  $\mathcal{S}$  controls the honest parties, it has  $t + 1$  shares of  $\alpha_i$  for each qualified  $P_i \in \mathcal{Q}$ . Thus,  $\mathcal{S}$  can extract the contributions of the corrupted, but still qualified parties' contributions in Step **1h**, and submit their sum  $\delta$  in Step **1i** to  $\mathcal{F}_{\text{TE}}$  to complete the  $\text{BiasedKeyGen}^{\mathcal{S}}$  procedure.

Note that when  $\mathcal{S}$  defines the values  $\gamma_i$  and  $I_i$  for each parties, then, by construction,  $(\gamma_1, \dots, \gamma_N)$  is a secret sharing of  $\sum_{P_i \in \mathcal{Q}} \alpha_i \neq \text{sk}_{\text{cl}}$ .

The second half of the simulation is very similar to the first. The only difference is that the parties now need to generate a ciphertext  $\text{ct}_P = (\text{ct}_1, \text{ct}_2)$  consisting of two components. Again the  $\mathcal{S}$  lets all  $P_i \in \mathcal{H} \setminus \{P_h\}$  follow the protocol and chooses  $P_h$ 's values such that the honest parties' contributions match what  $\mathcal{F}_{\text{TE}}$  outputs as preliminary ciphertext  $\text{ct}_P^*$ . Then it uses the Feldman shares to extract the randomness contributions  $\beta_i$  from all corrupted parties that were not caught misbehaving. For all other parties  $\beta_i$  is reset to 0 according to the protocol, so that they become irrelevant.

Hence, we conclude that overall the environment's view in the KeyGen simulation is indistinguishable from its view of a real protocol execution.

**Indistinguishability of the Simulation of Decrypt** First, recall that, in the simulation,  $(\gamma_1, \dots, \gamma_N)$  is a secret sharing of  $\alpha := \sum_{P_i \in \mathcal{Q}} \alpha_i$ , *not* of  $\text{sk}_{\text{cl}}$ , which is unknown to  $\mathcal{S}$ .

If  $\mathcal{S}$  would let the honest parties execute the protocol using their shares  $\gamma_h$ , then the decrypted value will most likely be invalid and not match the output of  $\mathcal{F}_{\text{TE}}$ , since the ciphertext would essentially be decrypted with a random secret key  $\alpha$ , which is unrelated to  $\text{sk}_{\text{cl}}$ . Instead it uses the partially decrypted message  $M$  received from  $\mathcal{F}_{\text{TE}}$  to compute messages  $w_i$  for  $P_i \in \mathcal{H}$  that are consistent with  $M$  and the adversary's view. Note that the  $t$  shares  $\gamma_i$  of the corrupted parties  $P_i \in \mathcal{C}$  and the actual secret key  $\text{sk}_{\text{cl}}$  uniquely define what the honest parties need to send, since all points are supposed to lie on some degree- $t$  polynomial  $\bar{f}$ .

Hence, we use Lagrange interpolation in the exponent of  $\text{ct}_1$  to find values consistent with  $\bar{f}$  such that  $\bar{f}(0) = \text{sk}_{\text{cl}}$  and  $\bar{f}(i) = \gamma_i$  for  $P_i \in \mathcal{C}$ . By definition of  $M$ , we have  $M = \text{ct}_2 \cdot \text{ct}_1^{-\text{sk}_{\text{cl}}} \iff \text{ct}_1^{\text{sk}_{\text{cl}}} = \text{ct}_2 \cdot M^{-1}$ , and set  $\bar{w}_0 := \text{ct}_2 \cdot M^{-1}$ . If the corrupted parties would behave correctly, they would send  $w_i := \text{ct}_1^{\gamma_i \cdot \Delta}$ . Since Lagrange interpolation in the exponent already adds a factor  $\Delta$ , we work with  $\bar{w}_i := \text{ct}_1^{\gamma_i}$ . For each  $P_i \in \mathcal{H}$ , we set

$$\begin{aligned} w_i &:= \bar{w}_0^{\ell_0^A(i) \cdot \Delta} \cdot \prod_{P_j \in \mathcal{C}} \bar{w}_j^{\ell_j^A(i) \cdot \Delta} = \text{ct}_1^{\text{sk}_{\text{cl}} \cdot \ell_0^A(i) \cdot \Delta} \cdot \prod_{P_j \in \mathcal{C}} \text{ct}_1^{\gamma_j \cdot \ell_j^A(i) \cdot \Delta} \\ &= \text{ct}_1^{\text{sk}_{\text{cl}} \cdot \ell_0^A(i) \cdot \Delta + \sum_{P_j \in \mathcal{C}} \gamma_j \cdot \ell_j^A(i) \cdot \Delta} = \text{ct}_1^{\bar{f}(i) \cdot \Delta}. \end{aligned}$$

Hence,  $w_i$  is exactly, what the adversary expects the honest parties to send given the view of the corruption.

Now  $\mathcal{S}$  does not know the discrete logarithms of the  $w_i$  to base  $\text{ct}_1$ , it uses the SHVZK simulator for  $\Pi_{\text{EqDLog}}$  to simulate proof transcripts in Step 8 for a randomly chosen challenge  $\text{chl} \in [C]$ , and then programs the simulated  $\mathcal{F}_{\text{Rand}}$  to output  $\text{chl}$  as challenge. By SHVZK, the simulated messages  $(\text{com}_i)_{P_i \in \mathcal{H}}$ ,  $(\text{res}_i)_{P_i \in \mathcal{H}}$  are statistically indistinguishable from the messages appearing in an honestly generated proof.  $\square$

**Guaranteed Output Delivery** Assuming public parameters  $\text{pp}_{\text{cl}}$  available, our protocol achieves *guaranteed output delivery (GOD)*: The adversary cannot prevent the honest parties from successfully completing the protocol to generate a shared key or decrypt a ciphertext. This holds because the simulator  $\mathcal{S}$  defined in the proof of Theorem 13 never lets  $\mathcal{F}_{\text{TE}}$  abort, but always instructs it to deliver the output to the honest parties after a constant number of rounds.

## 7 MPC

We follow the approach of Damgård et al. [DN03] and define an arithmetic black box functionality (ABB)  $\mathcal{F}_{\text{ABB}}^q$  for reactive secure computation over the field  $\mathbb{F}_q$  (see Figure 8). It allows parties to privately **Input** field elements to the ABB and to let it publicly **Output** stored values to all parties. Moreover,  $\mathcal{F}_{\text{ABB}}^q$  allows to compute **Linear** combinations on stored values with public coefficients, and to **Multiply** stored values. For all methods,  $\mathcal{F}_{\text{ABB}}^q$  conducts the operation if it receives corresponding messages from at least  $t + 1$  parties. This ensures that the (at most)  $t$  corrupted parties cannot prevent the honest parties from proceeding with the computation.

We realize this functionality with the protocol  $\Pi_{\text{ABB}}^q$  (see Figures 9 and 10), and state its security in Theorem 14. The construction of  $\Pi_{\text{ABB}}^q$  essentially follows the CDN [DN03] paradigm: All values in the computation are encrypted with  $\Pi_{\text{hsm-cl}}^*$  and the parties use  $\mathcal{F}_{\text{TE}}$  to generate a public key and decrypt ciphertexts. Whenever a party publishes a ciphertext or performs a multiplication it uses  $\Pi_{\text{PoPK}}$  and  $\Pi_{\text{Mult}}$  to prove correctness. We use that  $\Pi_{\text{hsm-cl}}^*$  has lossy public keys to prove indistinguishability of the simulation in the SPDZ-style [Dam+12].

### Arithmetic Black Box Functionality $\mathcal{F}_{\text{ABB}}^q$

**Init**  $\mathcal{F}_{\text{ABB}}^q$  starts with an internal state initialized as  $\text{st} := \emptyset$ .

**Input** On input (Input,  $P_i$ , vid,  $x$ ) from party  $P_i$  and (Input,  $P_i$ , vid,  $?$ ) from at least  $t$  other parties  $P_j \neq P_i$ ,  $\mathcal{F}_{\text{ABB}}^q$  stores  $\text{st} := \text{st} \cup \{(\text{vid}, x)\}$ .

**Output** On input (Output, all, vid) from at least  $t+1$  parties where  $(\text{vid}, x) \in \text{st}$ ,  $\mathcal{F}_{\text{ABB}}^q$  sends  $x$  to  $\mathcal{S}$ . Once  $\mathcal{S}$  sends continue, send  $x$  to all parties.

**Linear** On input (Linear,  $\text{vid}_o$ ,  $(\text{vid}_1, \dots, \text{vid}_n)$ ,  $(a_0, \dots, a_n)$ ) from at least  $t+1$  parties, where  $(\text{vid}_i, x_i) \in \text{st}$  for  $i \in [n]$ , all  $a_i \in \mathbb{F}_q$ , and  $(\text{vid}_o, \cdot) \notin \text{st}$ ,  $\mathcal{F}_{\text{ABB}}^q$  stores  $\text{st} := \text{st} \cup \{(\text{vid}_o, a_0 + \sum_{i \in [n]} a_i \cdot x_i)\}$ .

**Multiply** On input (Multiply,  $\text{vid}_x$ ,  $\text{vid}_y$ ,  $\text{vid}_z$ ) from at least  $t+1$  parties, where  $(\text{vid}_x, x)$ ,  $(\text{vid}_y, y) \in \text{st}$  and  $(\text{vid}_z, \cdot) \notin \text{st}$ ,  $\mathcal{F}_{\text{ABB}}^q$  stores  $\text{st} := \text{st} \cup \{(\text{vid}_z, x \cdot y)\}$ .

For all methods,  $\mathcal{S}$  can decide, when the honest parties should receive their output.

Fig. 8. Arithmetic black box functionality for reactive secure computation over  $\mathbb{F}_q$

### MPC Protocol $\Pi_{\text{ABB}}^q$ (Part I)

**Init** 1. Send (Init,  $1^\lambda, q$ ) to  $\mathcal{F}_{\text{TE}}$  to obtain  $\text{pp}_{\text{cl}}$ .

2. Send (KeyGen) to  $\mathcal{F}_{\text{TE}}$  and receive special public key  $\tilde{\text{pk}}_{\text{cl}}$ .

Let  $\Pi_{\text{PoPK}}$  and  $\Pi_{\text{Mult}}$  be proofs of plaintext knowledge/correct multiplication for the relations  $\mathbf{R}_{\text{Enc}}$  and  $\mathbf{R}_{\text{Mult}}$ .

**Input** For (Input,  $P_i$ , vid,  $x$ ):

1.  $P_i$  samples  $r \leftarrow \mathcal{D}_q$ , computes  $\text{ct} \leftarrow \text{SEnc}(\tilde{\text{pk}}_{\text{cl}}, x; r)$  and  $(\text{com}, \text{stt}) \leftarrow \Pi_{\text{PoPK}}.\text{Commit}(\text{ct}, (x, r))$ , and broadcasts  $\text{ct}$  and  $\text{com}$ .
2. Each  $P_j$  send (Rand,  $[C]$ ) to  $\mathcal{F}_{\text{Rand}}$  which replies with  $\text{chl}$ .
3.  $P_i$  broadcasts  $\text{res} \leftarrow \Pi_{\text{PoPK}}.\text{Respond}(\text{ct}, (x, r), \text{stt}, \text{chl})$ .
4. If  $\Pi_{\text{PoPK}}.\text{Verify}(\text{ct}, \text{com}, \text{chl}, \text{res}) = \perp$ , the other parties set  $x := 0$  and deterministically recompute  $\text{ct} \leftarrow \text{SEnc}(\tilde{\text{pk}}_{\text{cl}}, 0; 0)$ .
5. Each  $P_j$  stores  $(\text{vid}, \text{ct})$ .

**Output** For (Output, all, vid): Let  $(\text{vid}, \text{ct})$  be the stored ciphertext. All parties send (Decrypt,  $\text{ct}$ ) to  $\mathcal{F}_{\text{TE}}$  and receive  $m \in \mathbb{F}_q$  and output  $m$ .

**Linear** For (Linear,  $\text{vid}_o$ ,  $(\text{vid}_1, \dots, \text{vid}_n)$ ,  $(a_0, \dots, a_n)$ ): Let  $(\text{vid}_i, \text{ct}_i)_{i \in [n]}$  be the stored ciphertexts. Each  $P_j$  locally computes  $\text{ct}_o \leftarrow a_0 + \sum_{i \in [n]} a_i \cdot \text{ct}_i$  without rerandomization. Each party stores the resulting ciphertext  $(\text{vid}_o, \text{ct}_o)$ .

Fig. 9. MPC protocol in the  $(\mathcal{F}_{\text{TE}}, \mathcal{F}_{\text{Rand}})$ -hybrid model

**Theorem 14 (Security of  $\Pi_{\text{ABB}}^q$ ).** *The protocol  $\Pi_{\text{ABB}}^q$  securely realizes the functionality  $\mathcal{F}_{\text{ABB}}^q$  in the  $(\mathcal{F}_{\text{Rand}}, \mathcal{F}_{\text{TE}})$ -hybrid model with broadcast with static and computational security tolerating up to  $t < N/2$  corruptions given that  $\Pi_{\text{PoPK}}$  and  $\Pi_{\text{Mult}}$  are proofs of plaintext knowledge and correct multiplication.*

*Proof.* We construct a simulator  $\mathcal{S}$  in Figure 11. It setups simulated instances of  $\mathcal{F}_{\text{Rand}}$  and  $\mathcal{F}_{\text{TE}}$  as well as simulated parties, and gives control of the corrupted parties to the environment  $\mathcal{Z}$ . Since  $\mathcal{S}$  controls the  $\mathcal{F}_{\text{TE}}$  functionality, it know the secret key of the encryption scheme, and can, thus, decrypt all valid ciphertexts sent by the corrupted parties. This way it can extract the

### MPC Protocol $\Pi_{\text{ABB}}^q$ (Part II)

**Multiply** For (Multiply,  $\text{vid}_z, \text{vid}_x, \text{vid}_y$ ): Let  $(\text{vid}_x, \text{ct}_x)$  and  $(\text{vid}_y, \text{ct}_y)$  be the stored ciphertexts. All  $P_i$  proceed in parallel as follows:

1. Sample mask  $d$ 
  - (a) Sample  $d_i \in_R \mathbb{F}_q$ ,  $r_i \leftarrow \mathcal{D}_q$ , compute  $\text{ct}_{d_i} \leftarrow \text{SEnc}(\widetilde{\text{pk}}_{\text{cl}}, d_i; r_i)$  and  $(\text{com}_i^1, \text{stt}_i^1) \leftarrow \Pi_{\text{PoPK}}.\text{Commit}(\text{ct}_{d_i}, (d_i, r_i))$ . Broadcast  $\text{ct}_{d_i}$  and  $\text{com}_i^1$ .
  - (b) Send (Rand,  $[C]^N$ ) to  $\mathcal{F}_{\text{Rand}}$  so that all parties receive  $(\text{chl}_j^1)_{j \in [N]} \in [C]^N$ .
  - (c) Broadcast  $\text{res}_i^1 \leftarrow \Pi_{\text{PoPK}}.\text{Respond}(\text{ct}_{d_i}, (d_i, r_i), \text{stt}_i^1, \text{chl}_i^1)$ .
  - (d) If  $\Pi_{\text{PoPK}}.\text{Verify}(\text{ct}_{d_j}, \text{com}_j^1, \text{chl}_j^1, \text{res}_j^1) = \perp$  for some  $P_j \neq P_i$ , set  $d_j := 0$  and deterministically recompute  $\text{ct}_{d_j} \leftarrow \text{SEnc}(\widetilde{\text{pk}}_{\text{cl}}, 0; 0)$ .
  - (e) Let  $d = \sum_{i=1}^N d_i$ .
2. Decrypt masked  $x$ 
  - (a) Locally compute  $\text{ct}_{x+d} \leftarrow \text{ct}_x + \sum_{i=1}^N \text{ct}_{d_i}$ .
  - (b) Send (Decrypt,  $\text{ct}_{x+d}$ ) to  $\mathcal{F}_{\text{TE}}$  so that all parties receive  $x + d$ .
3. Compute additive shares  $(x_1, \dots, x_N)$  of  $x$ 
  - (a) Let  $x_1 := (x + d) - d_1$  and  $x_j := -d_j$  for  $j \in [2, N]$  such that  $x = \sum_{i \in [N]} x_i$  and  $P_i$  knows  $x_i$ .
  - (b) Locally compute  $\text{ct}_{x_1} \leftarrow (x + d) - \text{ct}_{d_1}$  and  $\text{ct}_{x_j} \leftarrow -\text{ct}_{d_j}$  for  $j \in [2, N]$ .
4. Multiply the  $x_i$  with  $\text{ct}_y$ 
  - (a) Sample  $s_i \leftarrow \mathcal{D}_q$ , and compute  $\text{ct}_{x_i \cdot y} \leftarrow x_i \cdot_R^{s_i} \text{ct}_y$  and  $(\text{com}_i^2, \text{stt}_i^2) \leftarrow \Pi_{\text{Mult}}.\text{Commit}(\text{ct}_y, \text{ct}_{x_i}, \text{ct}_{x_i \cdot y}), (x_i, -r_i, s_i)$ . Broadcast  $\text{ct}_{x_i \cdot y}$  and  $\text{com}_i^2$ .
  - (b) Send (Rand,  $[C]^N$ ) to  $\mathcal{F}_{\text{Rand}}$  so that all parties receive  $(\text{chl}_j^2)_{j \in [N]} \in [C]^N$ .
  - (c) Broadcast  $\text{res}_i^2 \leftarrow \Pi_{\text{Mult}}.\text{Respond}((\text{ct}_y, \text{ct}_{x_i}, \text{ct}_{x_i \cdot y}), (x_i, -r_i, s_i), \text{stt}_i^2, \text{chl}_i^2)$ .
  - (d) If  $\Pi_{\text{Mult}}.\text{Verify}((\text{ct}_y, \text{ct}_{x_j}, \text{ct}_{x_j \cdot y}), \text{com}_j^2, \text{chl}_j^2, \text{res}_j^2) = \perp$  for some  $P_j \neq P_i$ , send (Decrypt,  $\text{ct}_{x_j}$ ) to  $\mathcal{F}_{\text{TE}}$  so that all parties receive  $x_j$ . Then deterministically compute  $\text{ct}_{x_j \cdot y} \leftarrow x_j \cdot \text{ct}_y$ .
  - (e) Locally compute  $\text{ct}_z \leftarrow \sum_{i \in [N]} \text{ct}_{x_i \cdot y}$  and store  $(\text{vid}_z, \text{ct}_z)$ .

**Fig. 10.** MPC protocol in the  $(\mathcal{F}_{\text{TE}}, \mathcal{F}_{\text{Rand}})$ -hybrid model

corrupted parties' inputs. For the honest parties' inputs,  $\mathcal{S}$  encrypts lossy values. By IND-CPA security of the encryption scheme, these are indistinguishable from the ciphertexts in the real execution. When an output is to be produced,  $\mathcal{S}$  simulates the decryption by  $\mathcal{F}_{\text{TE}}$  and inserts the value that it obtains from  $\mathcal{F}_{\text{ABB}}^q$ . For all values occurring during ABB operations,  $\mathcal{S}$  stores the corresponding ciphertexts.

**Init:**  $\mathcal{S}$  simulates the calls to  $\mathcal{F}_{\text{TE}}$  to generate the CL public parameters  $\text{pp}_{\text{cl}}$  and a key pair  $(\widetilde{\text{pk}}_{\text{cl}}, \text{sk}_{\text{cl}})$ . For the latter,  $\mathcal{F}_{\text{TE}}$  allows some adversarial influence. Hence,  $\mathcal{S}$  allows  $\mathcal{Z}$  to specify the bias as defined for  $\text{BiasedSpecialKeyGen}_1^{\mathcal{Z}}$ .

**Input:** If the value providing party  $P_i$  is honest,  $\mathcal{S}$  does not know its input value. In this case, it simulates the protocol execution as if  $P_i$  had the input  $x = 0$ . If  $P_i$  is corrupted,  $\mathcal{S}$  needs to extract its inputs to provide it to  $\mathcal{F}_{\text{ABB}}^q$ . If  $P_i$  misbehaves by sending an invalid ciphertext  $\text{ct}$  or if its proof does not verify,  $\mathcal{S}$  simulates the honest parties setting  $x := 0$  as in the real protocol. Otherwise  $\mathcal{S}$  uses  $\text{sk}_{\text{cl}}$  to decrypt  $x \leftarrow \text{Dec}(\text{sk}_{\text{cl}}, \text{ct})$ , and then forwards  $x$  to  $\mathcal{F}_{\text{ABB}}^q$ .

**Output:**  $\mathcal{S}$  obtains the output  $x$  as leakage from  $\mathcal{F}_{\text{ABB}}^q$ . It then simulates the call to (Decrypt,  $\text{ct}$ ) of  $\mathcal{F}_{\text{TE}}$  and simulates the leakage  $M := f^x$  to  $\mathcal{Z}$ .

**Linear:** Since linear operations are computed locally,  $\mathcal{S}$  only needs to compute the ciphertext for the resulting value.

**Multiply:** Recall that  $\mathcal{S}$  has ciphertexts stored for both inputs. Note that the decrypted values in the Multiply protocol are independent of any secrets: In Step 2 the factor  $x$  is decrypted only



after masking it with a uniform value  $d \in_R \mathbb{F}_q$ , and in Step 4 only the shares  $x_j$  of corrupted  $P_j \in \mathcal{C}$  may be revealed. Therefore,  $\mathcal{S}$  can just let the simulation proceed according to  $\Pi_{\text{ABB}}^q$ .

**Simulator for  $\Pi_{\text{ABB}}^q$**

**Init** For (Init), simulate the interaction with  $\mathcal{F}_{\text{TE}}$ :

1. Simulate the call to (Init,  $1^\lambda, q$ ) by computing  $\text{pp}_{\text{cl}} \leftarrow \text{CLGen}(1^\lambda, q)$ .
2. Simulate the call to (KeyGen), by computing  $\tilde{\text{pk}}_{\text{cl}}, \text{sk}_{\text{cl}} \leftarrow \text{BiasedSpecialKeyGen}_1^{\mathcal{Z}}(\text{pp}_{\text{cl}})$ .

Store  $\tilde{\text{pk}}_{\text{cl}}, \text{sk}_{\text{cl}}$ .

**Input** For (Input,  $P_i, \text{vid}, x$ ):

1. if  $P_i \in \mathcal{H}$ 
  - (a) Simulate the protocol with input  $x = 0$  and  $\text{ct} \leftarrow \text{SEnc}(\tilde{\text{pk}}_{\text{cl}}, x)$ .
2. if  $P_i \in \mathcal{C}$ 
  - (a) Receive ciphertext  $\text{ct}$  from  $P_i$ .
  - (b) Simulate the verification of  $P_i$ 's proof.
  - (c) If the proof verifies, set  $x := \text{Dec}(\text{sk}_{\text{cl}}, \text{ct})$ .
  - (d) Otherwise, set  $x := 0$  and recompute  $\text{ct} \leftarrow \text{SEnc}(\tilde{\text{pk}}_{\text{cl}}, 0)$ .
  - (e) Send  $x$  as input to  $\mathcal{F}_{\text{ABB}}^q$  on behalf of  $P_i$ .
3. Store  $(\text{vid}, \text{ct})$ .

**Output** For (Output, all,  $\text{vid}$ ):

1. Let  $(\text{vid}, \text{ct})$  be the stored ciphertext.
2. Receive  $x$  from  $\mathcal{F}_{\text{ABB}}^q$ .
3. Simulate the call to (Decrypt,  $\text{ct}$ ) of  $\mathcal{F}_{\text{TE}}$ , and simulate the leakage of the partial decryption  $M := f^x$ .

**Linear** For (Linear,  $\text{vid}_o, (\text{vid}_1, \dots, \text{vid}_n), (a_0, \dots, a_n)$ ):

1. Compute  $\text{ct}_o \leftarrow a_0 + \sum_{i \in [n]} a_i \cdot \text{ct}_i$  as in  $\Pi_{\text{ABB}}^q$  and store  $(\text{vid}_o, \text{ct}_o)$ .

**Multiply** For (Multiply,  $\text{vid}_z, \text{vid}_x, \text{vid}_y$ ):

1. Use the stored values  $(\text{vid}_x, \text{ct}_x)$  and  $(\text{vid}_y, \text{ct}_y)$  to simulate the multiplication as in  $\Pi_{\text{ABB}}^q$ .
2. Store the resulting  $(\text{vid}_z, \text{ct}_z)$ .

**Fig. 11.** Simulator for the MPC protocol in  $\Pi_{\text{ABB}}^q$

*Claim.* The simulation is computationally indistinguishable to the real execution.

*Proof of Claim.* To prove indistinguishability, we follow the approach from SPDZ [Dam+12], and exploit that our encryption scheme has lossy public keys which are indistinguishable to normal public keys. Hence, we reduce indistinguishability to Lemma 3.

Assume towards contradiction there is an environment  $\mathcal{Z}$  that can distinguish the simulation of  $\mathcal{S}$  from a real protocol execution with non-negligible advantage  $\text{Adv}_{\mathcal{Z}}(\lambda)$ . We construct an algorithm  $\mathcal{B}$  that uses  $\mathcal{Z}$  as a subroutine to distinguish working public keys from lossy public keys.

Initially, the challenger in this indistinguishability game samples a bit  $b \in_R \{0, 1\}$ , which determines whether a lossy ( $b = 0$ ) or a working ( $b = 1$ ) public key will be produced.

Then  $\mathcal{B}$  also tosses a coin  $b_{\mathcal{B}}^* \leftarrow_R \{\text{real}, \text{simulation}\}$ . Depending on the outcome  $\mathcal{B}$  either produces the environment a view of a real protocol execution or a simulation. *This is not a UC simulation.* So in both cases,  $\mathcal{B}$  controls all UC entities (ideal functionalities, honest parties), and uses  $\mathcal{Z}$  as the environment. Hence,  $\mathcal{B}$  learns in particular what inputs  $\mathcal{Z}$  selects for the honest parties, and it is also allowed to rewind  $\mathcal{Z}$ .



In both cases,  $\mathcal{B}$  makes some adjustments:

1.  $\mathcal{B}$  simulates the  $\mathcal{F}_{\text{TE}}$  functionality, but it changes the behavior of the calls to `Init` and `KeyGen`: Instead of generating the key pair itself during the simulation or execution of the `Init` phase of  $\Pi_{\text{ABB}}^q$ ,  $\mathcal{B}$  forwards the messages between the challenger and  $\mathcal{Z}$  such that they compute a key pair  $\widetilde{\text{pk}}_{\text{cl}}, \text{sk}_{\text{cl}} \leftarrow \text{BiasedSpecialKeyGen}_{\mathcal{Z}}^b(\text{pp}_{\text{cl}})$ . Hence,  $\mathcal{Z}$  can specify the bias and the resulting  $\widetilde{\text{pk}}_{\text{cl}}$  is either a lossy ( $b = 0$ ) or a working ( $b = 1$ ) public key. This change does not change  $\mathcal{Z}$ 's view.
2. Moreover, since  $\mathcal{B}$  does not know  $\text{sk}_{\text{cl}}$ , it cannot decrypt the ciphertexts of the corrupted parties to extract their inputs, but needs to use rewinding and the extractor of the  $\Pi_{\text{PoPK}}$  and  $\Pi_{\text{Mult}}$  protocols instead: When a corrupted party  $P_i \in \mathcal{C}$  has an input and proves knowledge of the plaintext  $x \in \mathbb{F}_q$  corresponding to the broadcasted ciphertext `ct`,  $\mathcal{B}$  proceeds as follows: Let  $(\text{com}, \text{chl}, \text{res})$  be the transcript of  $P_i$ 's proof.
  - Case I –  $\Pi_{\text{PoPK}}.\text{Verify}(\text{ct}, \text{com}, \text{chl}, \text{res}) = \perp$ :  $\mathcal{B}$  lets the protocol continue as in  $\Pi_{\text{ABB}}^q$ , i.e., the honest parties set  $P_i$ 's input to 0 and continue.
  - Case II –  $\Pi_{\text{PoPK}}.\text{Verify}(\text{ct}, \text{com}, \text{chl}, \text{res}) = \top$ :  $\mathcal{B}$  tries to extract the message. It starts running two loops in parallel until one of them terminates:
    - (a)  $\mathcal{B}$  rewinds  $\mathcal{Z}$  and the whole system. It programs  $\mathcal{F}_{\text{Rand}}$  with a fresh random challenge  $\text{chl}' \in_R [C] \setminus \{\text{chl}\}$  to obtain another transcript  $(\text{com}, \text{chl}', \text{res}')$ . If the proof verifies,  $\Pi_{\text{PoPK}}.\text{Verify}(\text{ct}, \text{com}, \text{chl}', \text{res}') = \top$ , it terminates the loops.
    - (b)  $\mathcal{B}$  does the same as in the first loop, but instead of sampling random challenges, it iterates over  $\text{chl}' = 1, 2, \dots, C$  until it finds  $\text{chl}' \neq \text{chl}$  that leads to a valid proof. If no such  $\text{chl}'$  is found,  $\mathcal{B}$  aborts.

If  $\mathcal{B}$  has not aborted, then it has now two accepting transcripts and can compute  $x \leftarrow \Pi_{\text{PoPK}}.\text{Extract}(\text{ct}, (\text{com}, \text{chl}, \text{res}), (\text{com}, \text{chl}', \text{res}'))$ .

If extraction was successful,  $\mathcal{B}$  continues the protocol execution/simulation with the original challenge `chl`.

Let  $p$  be the probability of Case II. If  $p > 1/C$ , then the first loop finds a second transcript after expected  $1/p$  iterations. If  $p = 1/C$ , then  $P_i$  only responds to the challenge `chl`, and the second loop terminates after  $C$  iterations. Hence, over both cases the expected number of loop iteration is constant, and the overall running time of  $\mathcal{B}$  is expected polynomial time. Moreover, since  $1/C = \text{negl}(\lambda)$ ,  $\mathcal{B}$  aborts only with negligible probability.

In the `Multiply` case, all parties run the proofs in parallel. and each  $P_i$  receives a different challenge. Therefore, during the rewinding process,  $\mathcal{B}$  only needs to resample the challenges for the corrupted parties, and can keep the same challenges for the honest parties.

By keeping track of all values during the computation,  $\mathcal{B}$  is able to simulate the calls to `Decrypt` of  $\mathcal{F}_{\text{TE}}$  without having to know the secret key.

3. Finally, instead of computing the proofs of the honest parties honestly as defined by  $\Pi_{\text{ABB}}^q$  and  $\mathcal{S}$ ,  $\mathcal{B}$  uses the SHVZK simulators of  $\Pi_{\text{PoPK}}$  and  $\Pi_{\text{Mult}}$  and programming of  $\mathcal{F}_{\text{Rand}}$  to generate convincing proofs. By statistical SHVZK of the protocols, this change is not detectable by  $\mathcal{Z}$ .

If  $b_{\mathcal{B}}^* = \text{real}$ , then  $\mathcal{B}$  simulates a real protocol execution of  $\Pi_{\text{ABB}}^q$  with the adjustments defined above, where it lets the honest parties run with the inputs obtained from  $\mathcal{Z}$ , and the corrupted parties act as instructed by  $\mathcal{Z}$ . If  $b_{\mathcal{B}}^* = \text{simulation}$ , then  $\mathcal{B}$  creates a simulation setup, where  $\mathcal{S}$  talks to a  $\mathcal{F}_{\text{ABB}}^q$ , and runs the simulation. Finally,  $\mathcal{Z}$  outputs a bit  $b_{\mathcal{Z}}^* \in \{\text{real}, \text{simulation}\}$  depending on whether it thinks it experienced the real or the simulated execution. If  $b_{\mathcal{Z}}^* = b_{\mathcal{B}}^*$ , i.e.,  $\mathcal{Z}$  guessed right,  $\mathcal{B}$  outputs  $b' := 1$ , otherwise it outputs  $b' := 0$ .

In case  $b = 1$ , the  $\mathcal{Z}$ 's view statistically indistinguishable to either the real execution of  $\Pi_{\text{ABB}}^q$  or the simulation with  $\mathcal{S}$ , and  $\mathcal{B}$  wins iff  $\mathcal{Z}$  guesses correctly. Hence, we have  $\Pr[\mathcal{B} \text{ wins} \mid b = 1] = 1/2 + \text{Adv}_{\mathcal{Z}}(\lambda) - \text{negl}(\sigma)$ .

In the other case  $b = 0$ , encryptions made with the (lossy key)  $\widetilde{\text{pk}}_{\text{cl}}$  contain statistically no information about the encrypted value – they are always just encryptions of 0.

Moreover, since  $\mathcal{B}$  simulates the honest parties’ proofs,  $\mathcal{Z}$ ’s view in the real execution is statistically independent of the honest parties’ inputs. In fact the real execution statistically coincides with the simulation. Hence,  $\mathcal{Z}$ ’s advantage is negligible in  $\sigma$ . Since  $\mathcal{B}$  wins in this case if  $\mathcal{Z}$  guesses wrongly, we have  $\Pr[\mathcal{B} \text{ wins} \mid b = 0] = 1/2 - \text{negl}(\sigma)$ .

Overall, we combine the two cases to obtain

$$\Pr[\mathcal{B} \text{ wins}] = 1/2 + \text{Adv}_{\mathcal{Z}}(\lambda)/2 - \text{negl}(\sigma).$$

Therefore,  $\mathcal{B}$  has advantage  $\text{Adv}_{\mathcal{B}}^{\text{hsm-cl}, *, \text{pk}}(\lambda) \geq \text{Adv}_{\mathcal{Z}}(\lambda)/2 - \text{negl}(\sigma)$  in the key distinguishing game. If  $\sigma$  is chosen such that  $\text{negl}(\sigma)$  is also negligible in  $\lambda$ , then  $\text{Adv}_{\mathcal{B}}^{\text{hsm-cl}, *, \text{pk}}(\lambda)$  is non-negligible in  $\lambda$ , which contradicts the premise. Hence, such an algorithm  $\mathcal{B}$  cannot exist, and we can conclude that the simulation is indistinguishable from the real execution of  $\Pi_{\text{ABB}}^q$ . ■

□

## 8 YOSO MPC

The YOSO framework (as defined in [Gen+21]) is defined for a universe of  $M$  players (servers), and we use their model for computationally secure YOSO protocols. This concretely means that the parties in the protocol we specify are actually roles that in an actual execution will be assigned to physical servers by a *Role Assignment Mechanism*. It further means that a public encryption key is assigned to each party (role). In an actual execution, the physical server assigned to play a role will learn the corresponding secret key, but the adversary will not learn the identity of the server until it speaks. This mechanism is abstracted away in the model. We can therefore think of a large set of parties, they each own a key pair and can only speak once. Furthermore, if we divide the parties into disjoint committees with  $N$  members each, we can assume that each committee has honest majority if we choose  $N$  large enough.

A construction of a role assignment mechanism was presented in [Ben+20]. Their implementation allows us to choose the encryption scheme freely, so in this paper we will use the CL encryption scheme. However we will use separate class-group set-up, where the plaintext space is numbers mod  $q'$ , where  $q'$  is chosen large enough compared to  $q$ . We will specify below what this means more precisely.

In the YOSO framework, we assume that public information can be reliably posted for everyone to see: the motivation for this is that the framework is intended for doing MPC on a blockchain. When we say in the following that something is “publicly known” or “on public display”, this means it has been posted or can be efficiently computed from what is posted. Further, a committee is only allowed to speak once, that is, committee members decrypt whatever ciphertext is intended for them, read the public information, post a single message and do nothing further. The idea is that this allows us to assume that even an adaptive adversary who can corrupt a large fraction of the physical servers, will not be able to corrupt a majority of any committee. See [Gen+21] for details.

Committees will be denoted by  $\text{COM}_i$ , for  $i = 0, 1, \dots$ , and their public keys will be denoted by  $\text{pk}_1^i, \dots, \text{pk}_N^i$ . In the protocol, committees will do their work in numeric order, starting with  $\text{COM}_0$ . We assume that the role assignment mechanism is called such that when  $\text{COM}_i$  is about to start, the public keys of (at least)  $\text{COM}_{i+1}, \text{COM}_{i+2}, \text{COM}_{i+3}, \text{COM}_{i+4}$  are publicly known.

In the following, we show how to adapt our honest majority MPC protocol to the YOSO setting. For this, we will need non-interactive zero-knowledge arguments of knowledge (NIAoK) for various

statements. Any instantiation will do, as long as it is simulation extractable<sup>11</sup>, meaning that you can extract a witness from a proof that verifies, even if the prover has access to simulated proofs. We also require that only transparent set-up is needed, as our overall goal is MPC with transparent set-up. In this paper, we describe  $\Sigma$ -protocols for all the statements needed, so one approach is to make these non-interactive using the random oracle model and the Fischlin-transform [Fis05] which will have the required properties. By careful protocol redesign and analysis, we believe it would be possible to use the more efficient Fiat-Shamir transform, but leave this for future work. Another option is to use a recent construction of SNARKS with transparent set-up based on class groups [Aru+23]. We will denote a non-interactive argument on public instance  $x$  and witness  $w$  by  $\text{NIAoK}(x, w; eq(x, w))$ , where  $eq(x, w)$  is the equation that  $x$  and  $w$  are proven to satisfy.

## 8.1 Threshold Encryption

**Key Generation** We assume the specification of the class group and the generators is given (recall that this set-up is transparent). We first need a protocol that allows a committee to obtain shares of a random value  $\eta$ , while leaking only  $g_q^\eta$  to the adversary.

We will need this for key generation, but also for other purposes, and in fact it is a simple adaptation of Steps 1 and 2 of the distributed key generation protocol  $\Pi_{\text{TE}}$  (Figure 4). It involves two committees  $\text{COM}_u$  and  $\text{COM}_v$ , where  $\text{COM}_u$  will generate the randomness required, and  $\text{COM}_v$  will receive the shares.

The idea is that members of the first committee  $\text{COM}_u$  will do a Feldman secret-sharing of their contribution to  $\eta$ , see Protocol 2. The shares will be intended for  $\text{COM}_v$ , so members of  $\text{COM}_u$  will encrypt the shares under  $\text{pk}_1^v, \dots, \text{pk}_N^v$ , do a non-interactive ZK proof that these are correct, and post the ciphertexts and proofs. See Section 8.3 for more details. The plaintext modulus  $q'$  for the  $\text{pk}_v^i$ 's is chosen such that  $q'$  is larger than any honestly generated share. Then members of  $\text{COM}_v$  will add the valid contributions together to get  $g_q^\eta$  and shares of  $\eta$ . The protocol is shown in Figure 12. Towards understanding the protocol, note that  $P_i$  in the first step does an integer secret sharing of  $\eta_i$  as a part of the Feldman procedure, resulting in shares  $y_{i,j}$ . Correctness of a share can be verified by the equation  $g_q^{\Delta y_{i,j}} = C_{i,0}^{\Delta^2} \cdot \prod_{k=1}^t C_{i,k}^{j^k}$ , as the right hand side effectively evaluates the underlying polynomial in the exponent. After the protocol, every party who looks at the public information will be able to compute  $g_q^\eta$  and the  $\Gamma_j$ 's, using the equations in the last step of the protocol.

**Definition 7.** *We say that a committee  $\text{COM}_\ell$  holds  $\text{VSS}(\eta; \mathbf{f})$  if it is the case that  $\mathbf{f}$  is an integer polynomial of degree at most  $t$ , where  $\mathbf{f}(0) = \Delta\eta$ , each committee member  $P_i$  has a share  $\mathbf{f}(i)$ , and the value  $g_q^{\Delta\mathbf{f}(i)}$  is on public display. Furthermore, also  $g_q^\eta$  is publicly known.*

With this notation, the **CreateVSS** protocol can be described as a protocol that is executed by two committees  $\text{COM}_u$  and  $\text{COM}_v$ , and which results in  $\text{COM}_v$  holding  $\text{VSS}(\eta; \mathbf{f})$  for some random value  $\eta$ , where only  $g_q^\eta$  is leaked to the adversary. Note that the underlying structure is linearly homomorphic: if a committee holds  $\text{VSS}(\eta; \mathbf{f})$  and  $\text{VSS}(\eta'; \mathbf{f}')$ , it effectively also holds  $\text{VSS}(\eta + \eta'; \mathbf{f} + \mathbf{f}')$ , by adding the underlying shares and multiplying the public values. We use **CreateVSS** for distributed key generation (Figure 13). It needs to be executed by committees 0–3, as this step must happen before anything else.

<sup>11</sup> Actually a weak form of extraction (see Section 5) will suffice, where we only extract a part of the witness. This is because the MPC protocol we describe here is a simple adaptation of  $\Pi_{\text{ABB}}^\eta$  for the non-YOSO model.

### Protocol CreateVSS

**Create and send shares** Each member  $P_i$  of  $\text{COM}_u$  samples the contribution to the secret  $\eta_i \leftarrow \mathcal{D}_q$ , and samples  $s_{i,j} \leftarrow \mathcal{D}_q'$ . Then it shares  $\eta_i$  as  $(y_{i,1}, \dots, y_{i,N}; C_{i,0}, \dots, C_{i,t}) \leftarrow \text{F-Share}(\eta_i; \mathbf{r}_i; g_q)$ , computes  $\text{ct}_{i,j} = \text{Enc}(\text{pk}_j^v, y_{i,j}; s_{i,j})$  for  $j \in [N]$ . Finally,  $P_i$  posts:

- $(C_{i,0}, \dots, C_{i,t})$
- $\text{NIAoK}(C_{i,0}, \eta_i; C_{i,0} = g_q^{\eta_i})$
- $\text{NIAoK}(C_{i,k}, r_{i,k}; C_{i,k} = g_q^{\Delta r_{i,k}})$  for  $k \in [t]$ , where  $\Delta = N!$
- $\text{NIAoK}((\text{pk}_j^v, \{C_{i,k}\}, \text{ct}_{i,j}), (y_{i,j}, s_{i,j}); \text{ct}_{i,j} = \text{Enc}(\text{pk}_j^v, y_{i,j}; s_{i,j}), g_q^{\Delta y_{i,j}} = C_{i,0}^{\Delta^2} \cdot \prod_{k=1}^t C_{i,k}^{j^k})$ , for  $j \in [M]$

**Receive Shares** Each member  $P_j$  of  $\text{COM}_v$  does the following:

1. Check all the proofs posted by  $\text{COM}_u$  and form a set  $\mathcal{Q}$  of members (of  $\text{COM}_u$ ) for which the proofs validate (NB: all honest  $P_j$  will agree on  $\mathcal{Q}$ ).
2. Decrypt  $\text{ct}_{i,j}$  to get  $y_{i,j}$ .
3. Compute a share of  $\eta$  as  $\gamma_j = \sum_{i \in \mathcal{Q}} y_{i,j}$ , where  $\eta := \sum_{i \in \mathcal{Q}} \eta_i$ .
4. Compute  $g_q^\eta = \prod_{i \in \mathcal{Q}} C_{i,0}$ .
5. Compute a public verification value corresponding to  $\gamma_j$ , namely

$$\Gamma_j = g_q^{\Delta \gamma_j} = \prod_{i \in \mathcal{Q}} g_q^{\Delta y_{i,j}} = \prod_{i \in \mathcal{Q}} C_{i,0}^{\Delta^2} \cdot \prod_{k=1}^t C_{i,k}^{j^k}.$$

Fig. 12. Create verifiable secret-sharing for a committee

### Protocol DistKeyGen

**Create and share the secret key** Committees  $\text{COM}_0$  and  $\text{COM}_1$  run [CreateVSS](#) so that  $\text{COM}_1$  holds  $\text{VSS}(\eta; \mathbf{f})$ , and we set  $\text{pk}_{\text{cl}} := g_q^\eta$  and  $\text{sk}_{\text{cl}} := \eta$ .

**Create a special ciphertext** The goal is to generate a ciphertext  $\text{ct}_P = (\text{ct}_1, \text{ct}_2) = (g_q^\beta, f \cdot \text{pk}_{\text{cl}}^\beta)$ , where  $\beta$  is a large random value. Our construction in Step 3 of [ITTE](#) does this in the standard non-YOSO setting. We adapt it for YOSO in exactly the same way as we adapted Steps 1 and 2 to get [CreateVSS](#). The resulting protocol is executed by next two committees  $\text{COM}_2, \text{COM}_3$ . They can clearly do this based only on the public key  $\text{pk}_{\text{cl}}$ . As a result,  $\text{ct}_P$  is now on public display, so now  $\tilde{\text{pk}}_{\text{cl}} = (\text{pk}_{\text{cl}}, \text{ct}_P)$  is publicly known.

Fig. 13. Distributed key generation in the YOSO setting

**Resharing the Secret Key** We need a protocol for passing the shares of the secret key from one committee  $\text{COM}_v$  to another committee  $\text{COM}_{v'}$ . The idea is for an earlier committee  $\text{COM}_u$  to share the same random value for both  $\text{COM}_v$  and  $\text{COM}_{v'}$ , and this will help to do the transfer. The [Reshare](#) protocol (Figure 14) will be called several times, so the indices  $u, v, v'$  should be thought of as parameters, that will be determined by the global MPC protocol. Execution of [Reshare](#) adds a factor of  $\Delta$  to the secret key held by the receiving committee, but this is not a problem, as we shall see.

**Threshold Decryption** Note that our threshold decryption protocol for the standard setting (Figure 5) is already a one round protocol, once we make the proofs of equality of discrete logs non-interactive. We need the protocol to work for a committee who holds  $\text{VSS}(\Delta^\ell \text{sk}_{\text{cl}}, \mathbf{f})$  for some

### Protocol Reshare

**Create mask for the secret key** We execute [CreateVSS](#) twice, one instance is done by  $\text{COM}_u, \text{COM}_v$  and one by  $\text{COM}_u, \text{COM}_{v'}$ , with two adjustments:

First, the two instances are correlated such that the shared secret value  $\eta$  is the same in both cases: as part of [CreateVSS](#), each member  $P_i$  must make public  $g_q^{\eta_i}$ , where  $\eta_i$  is their additive contribution to the secret  $\eta$ . The receiving committees check that this value is the same in both instances and discard the contribution if not. Second, each  $\eta_i$  is chosen as a random number of bitlength  $\sigma$  larger than the maximal length of  $\text{sk}_{\text{cl}}$ . Also, the coefficient in the polynomials used are chosen to be  $\sigma$  bits longer than those used in the [DistKeyGen](#) protocol.

**Open masked key** We can now assume that  $\text{COM}_u$  holds  $\text{VSS}(\text{sk}_{\text{cl}}, \mathbf{f})$  as well as  $\text{VSS}(\eta, \mathbf{g})$ . It therefore also holds  $\text{VSS}(\text{sk}_{\text{cl}} - \eta, \mathbf{f} - \mathbf{g})$ . Each member  $P_j$  of  $\text{COM}_u$  posts its share  $(\mathbf{f} - \mathbf{g})(j)$ . Note that this share can be publicly verified, as  $g_q^{\Delta \cdot (\mathbf{f} - \mathbf{g})(j)}$  is publicly known.

**Adjust shares** Members of  $\text{COM}_{u'}$  can now identify (at least)  $t + 1$  posted correct shares and reconstruct (by “integer interpolation”)  $\Delta(\text{sk}_{\text{cl}} - \eta)$ . They then form  $\text{VSS}(\Delta(\text{sk}_{\text{cl}} - \eta), \mathbf{h}_0)$  where  $\mathbf{h}_0$  is a default polynomial, say the degree-0 polynomial that always takes the value  $\Delta(\text{sk}_{\text{cl}} - \eta)$ . This can then be added to  $\Delta \cdot \text{VSS}(\eta, \mathbf{h})$  received by the committee in the first step to form  $\text{VSS}(\Delta \text{sk}_{\text{cl}}, \mathbf{h} + \mathbf{h}_0)$ .

Fig. 14. Transfer secret-sharing to a new committee

$\ell$ , because each execution of [Reshare](#) adds a factor of  $\Delta$ . This is not a problem, we will obtain the plaintext times a factor of  $\Delta^\ell \bmod q$ , and this factor can be divided out locally.

## 8.2 MPC

To realize the arithmetic black-box functionality in the YOSO setting, in particular secure multiplication, we follow the standard approach of generating so-called multiplication triples. That is, triples  $(\text{ct}_1, \text{ct}_2, \text{ct}_3)$  of ciphertexts containing plaintext values  $a, b, c$  where  $a, b$  are random and  $c = ab$ . We first construct a protocol for generating such triples while leaking nothing but the ciphertexts.

The basic steps of the final MPC protocol are found in [Figures 15 and 16](#), and are a straightforward adaptation of  $\Pi_{\text{ABB}}^q$  which we described for the standard non-YOSO model. We assume here a global scheduling of which committees do the various types of work, where the first 4 committees do the key generation. After this, committees only need to work to do multiplications and output. Assume we are about to do a number of multiplications on encrypted values and that  $\text{COM}_i$  is the committee with the largest index who holds shares of the secret key but has not spoken yet. Now,  $\text{COM}_{i+1}, \text{COM}_{i+2}$  will generate an appropriate number of multiplication triples, and  $\text{COM}_{i+3}$  will do the first part of the [Reshare](#) protocol, in the role of the auxiliary committee  $\text{COM}_u$ , and using  $\text{COM}_i$  and  $\text{COM}_{i+4}$  as the sending and receiving committees. Now,  $\text{COM}_i$  can do its part of the multiplication and post the resulting data, as well as data from the [Reshare](#) protocol, allowing  $\text{COM}_{i+4}$  to get shares of the secret key. The system is now ready to do the next layer of multiplications, with  $\text{COM}_{i+1}$  assuming the role  $\text{COM}_i$  played before.

**Proof Sketch for Security** The [CreateVSS](#) protocol is the same as the first part of the key generation of the non-YOSO protocol, except that shares are sent in encrypted form instead of being sent on point to point channels. We can therefore do the same simulation except that shares meant for corrupt parties are encrypted under their keys, and for honest parties we encrypt

### Protocol CreateTriple

**Create encryption of  $a$**  Each member  $P_i$  of  $\text{COM}_u$  samples  $a_i \in_R \mathbb{F}_q$ ,  $r_i \leftarrow \mathcal{D}_q$ , and computes  $\text{ct}_{a_i} \leftarrow \text{SEnc}(\tilde{\text{pk}}_{\text{cl}}, a_i; r_i)$ . It then posts

$$\text{ct}_{a_i}, \text{NIAoK}((\tilde{\text{pk}}_{\text{cl}}, \text{ct}_{a_i}), (a_i, r_i)); \text{ct}_{a_i} = \text{SEnc}(\tilde{\text{pk}}_{\text{cl}}, a_i; r_i)$$

using the non-interactive version of  $\Pi_{\text{PoPK}}$ . All servers compute  $\text{ct}_a = \sum_i \text{ct}_{a_i}$ .

**Create encryption of  $b$  and multiply by  $a$**  Next,  $\text{COM}_v$  creates an encryption of a random  $b$  and an encryption of  $c = ab$ : Each member  $P_j$  samples  $b_j \in_R \mathbb{F}_q$ ,  $r_j \leftarrow \mathcal{D}_q$ , and computes  $\text{ct}_{b_j} \leftarrow \text{SEnc}(\tilde{\text{pk}}_{\text{cl}}, b_j; r_j)$ .

Next,  $P_j$  samples  $s_j \leftarrow \mathcal{D}_q$ , computes  $\text{ct}_{b_j \cdot a} \leftarrow b_j \cdot_R^{s_j} \text{ct}_a$ , and posts  $\text{ct}_{b_j}, \text{ct}_{b_j \cdot a}$ , and  $\text{NIAoK}((\tilde{\text{pk}}_{\text{cl}}, \text{ct}_a, \text{ct}_{b_j}, \text{ct}_{b_j \cdot a}), (r_j, s_j)); \text{ct}_{b_j} = \text{SEnc}(\tilde{\text{pk}}_{\text{cl}}, b_j; r_j), \text{ct}_{b_j \cdot a} = b_j \cdot_R^{s_j} \text{ct}_a$ . All parties can now compute  $\text{ct}_b = \sum_j \text{ct}_{b_j}$  and  $\text{ct}_c = \sum_j \text{ct}_{b_j \cdot a}$ .

Fig. 15. Create multiplication triple

### Protocol YOSO – ABB

**Input** A server supplying input value  $x \in \mathbb{F}_q$  samples  $r \leftarrow \mathcal{D}_q$ , computes  $\text{ct}_x \leftarrow \text{SEnc}(\tilde{\text{pk}}_{\text{cl}}, x; r)$ . Using the non-interactive version of  $\Pi_{\text{PoPK}}$ , it then posts  $\text{ct}_x, \text{NIAoK}((\tilde{\text{pk}}_{\text{cl}}, \text{ct}_x), (x, r)); \text{ct}_x = \text{SEnc}(\tilde{\text{pk}}_{\text{cl}}, x; r)$ .

**Linear Operations** To compute  $x + \alpha y$ , where  $\alpha$  is public and encryptions  $\text{ct}_x, \text{ct}_y$  of  $x, y$  are public, all servers compute  $\text{ct}_{x+\alpha y} = \text{ct}_x + \alpha \cdot \text{ct}_y$ .

**Multiplication** To compute  $xy$  from  $x, y$ , where encryptions  $\text{ct}_x, \text{ct}_y$  of  $x, y$  are public, the next committee that holds  $\text{VSS}(\text{sk}_{\text{cl}}, f)$  uses the next available triple  $\text{ct}_a, \text{ct}_b, \text{ct}_c$ . It executes the decryption protocol on inputs  $\text{ct}_x - \text{ct}_a$  and  $\text{ct}_y - \text{ct}_b$ , allowing all servers to compute plaintext values  $\epsilon, \delta$ . From this all servers compute  $\text{ct}_{xy} = \delta \text{ct}_a + \epsilon \text{ct}_b + \text{ct}_c + \epsilon \delta$ .

**Output** To output  $x$ , where  $\text{ct}_x$  is public, the next committee that holds  $\text{VSS}(\text{sk}_{\text{cl}}, f)$  executes the decryption protocol on input  $\text{ct}_x$ .

Fig. 16. The YOSO MPC protocol

dummy values and simulate the zero-knowledge proofs of correctness. This works by IND-CPA security of the encryption scheme. The same idea works for simulation of the rest of the key generation.

Simulation for the [Reshare](#) uses the same ideas, plus the observation that the data made public (values of the polynomial  $(f - g)(j)$ ) can be simulated because  $f - g$  is statistically indistinguishable from a random polynomial by construction. Thus, these protocols leak nothing but the (biased) public key, exactly as the non-YOSO version. The decryption protocol can use the same simulation as the non-YOSO version, and this will prove that it only leaks the plaintext of what is decrypted. Therefore, simulation of the [CreateTriple](#) and [YOSO – ABB](#) protocols can be done following the same ideas as the non-YOSO version.

### 8.3 Zero-Knowledge Proof for Correctness of Encryptions

We sketch here how to construct a  $\Sigma$ -protocol as needed in the [CreateVSS](#) protocol from Section 8.1. It works with a public key  $\text{pk}_j^v$ , public values  $C_{i,0}, \dots, C_{i,k}$  created by the prover  $P_i$  in a Feldman

VSS, and ciphertexts  $\text{ct}_{i,j}$ . The goal is to prove that the ciphertext was correctly formed from  $y_{i,j}, r_{i,j}$  such that  $\text{ct}_{i,j} = \text{Enc}(\text{pk}_j^v, y_{i,j}, s_{i,j})$ , and where  $y_{i,j}$  is determined by the public values  $C_{i,0}, \dots, C_{i,k}$  that  $P_i$  posts. More concretely, it follows from the definition of **F-Share** that

$$g_q^{\Delta y_{i,j}} = C_{i,0}^{\Delta^2} \cdot \prod_{k=1}^t C_{i,k}^{j^k},$$

which can be publicly computed. Furthermore,  $\text{ct}_{i,j}$  is supposed to be of form

$$\text{ct}_{i,j} = (g_q^{s_{i,j}}, f^{y_{i,j}} \cdot (\text{pk}_j^v)^{s_{i,j}})$$

Recall that the public keys  $\text{pk}_j^v$  are from a different class group set-up where the order of  $f$  is  $q'$ , chosen large enough that  $q' > \Delta y_{i,j}$  for honestly generated  $y_{i,j}$ .

We now observe that  $\Delta y_{i,j}$  appears in the exponent in both  $g_q^{\Delta y_{i,j}}$  and  $\text{ct}_{i,j}^\Delta = (g_q^{\Delta r_{i,j}}, f^{\Delta y_{i,j}} \cdot (\text{pk}_j^v)^{\Delta r_{i,j}})$ . Therefore correctness of  $\text{ct}_{i,j}$  can be proved using a standard Schnorr-style Sigma-protocol. The only caveat is that if  $y_{i,j}$  is too large, we may get overflow modulo  $q'$  and decryption would return an incorrect value. We therefore also need a range proof to show that  $q' > \Delta y_{i,j}$ . There are a number of ways to do this, a straightforward approach is to set up an integer (Pedersen) commitment scheme based on the class group we already have and using Boudot's [Bou00] well known 4-squares approach to doing the range proof.

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## A Supplementary Material on the Encryption Scheme

### A.1 The Original HCM-CL Encryption Scheme

**Theorem 15 (IND-CPA Security of  $\Pi_{\text{hsm-cl}}$  [CLT18]).** *The  $\Pi_{\text{hsm-cl}}$  encryption scheme (Figure 17) provides indistinguishability under chosen-plaintext attacks (IND-CPA) under the HSM assumption (Definition 2).*

Setup( $1^\lambda, q$ )

1. Output  $\text{pp}_{\text{cl}} \leftarrow \text{CLGen}(1^\lambda, q)$ .

KeyGen( $\text{pp}_{\text{cl}}$ )

1. Sample  $\text{sk}_{\text{cl}} \leftarrow \mathcal{D}_q$ , set  $\text{pk}_{\text{cl}} := g_q^{\text{sk}_{\text{cl}}}$ .
2. Output  $(\text{pk}_{\text{cl}}, \text{sk}_{\text{cl}})$ .

Enc( $\text{pk}_{\text{cl}}, m \in \mathbb{F}_q; r$ )

1. Sample  $r \leftarrow \mathcal{D}_q$ .
2. Output  $\text{ct} := (g_q^r, f^m \cdot \text{pk}_{\text{cl}}^r)$ .

Dec( $\text{sk}_{\text{cl}}, \text{ct}$ )

1. Compute  $M := \text{ct}_2 \cdot \text{ct}_1^{-\text{sk}_{\text{cl}}}$ .
2. Output  $\text{CLSolve}(q, \text{pp}_{\text{cl}}, M)$ .

EvalAdd( $\text{pk}_{\text{cl}}, \text{ct}, m; r$ )

1. Sample  $r \leftarrow \mathcal{D}_q$ .
2. Output  $\text{ct}' = (g_q^r \cdot \text{ct}_1, \text{pk}_{\text{cl}}^r \cdot \text{ct}_2 \cdot f^m)$ .

EvalSum( $\text{pk}_{\text{cl}}, \text{ct}, \text{ct}'; r$ )

1. Sample  $r \leftarrow \mathcal{D}_q$ .
2. Output  $\text{ct}'' = (g_q^r \cdot \text{ct}_1 \cdot \text{ct}'_1, \text{pk}_{\text{cl}}^r \cdot \text{ct}_2 \cdot \text{ct}'_2)$ .

EvalScal( $\text{pk}_{\text{cl}}, \text{ct}, a; r$ )

1. Sample  $r \leftarrow \mathcal{D}_q$ .
2. Output  $\text{ct}' = (g_q^r \cdot \text{ct}_1^a, \text{pk}_{\text{cl}}^r \cdot \text{ct}_2^a)$ .

**Fig. 17.** The  $\Pi_{\text{hsm-cl}}$  linearly homomorphic encryption scheme by Castagnos et al. [CLT18; Cas+20]. We added the EvalAdd procedure to add a constant to a ciphertext, and use the additional argument  $r$  when we want to make the used randomness explicit.

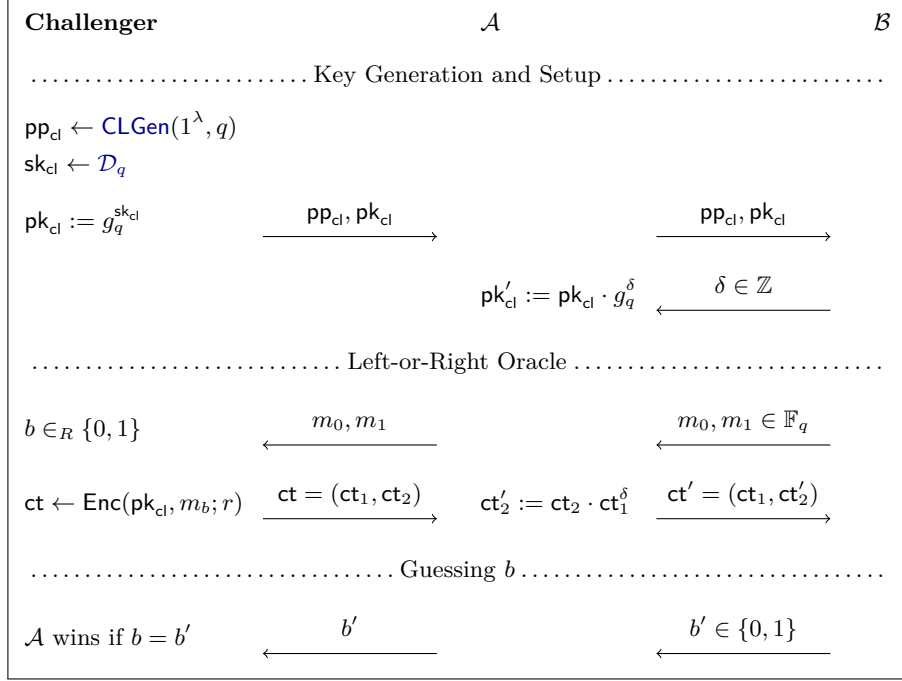
### A.2 Reduction in the Proof of Lemma 2

See Figure 18.

### A.3 Proof of Lemma 3

*Proof of Lemma 3.* In the reduction (Figure 19), we assume towards contradiction that an adversary  $\mathcal{B}$  can distinguish between real and lossy keys with non-negligible advantage  $\text{Adv}_{\mathcal{A}}^{\text{hsm-cl},*,\text{pk}}$ . We use  $\mathcal{B}$  to construct an adversary  $\mathcal{A}$  that breaks IND-CPA security of  $\Pi_{\text{hsm-cl}}^1$  with non-negligible advantage  $\text{Adv}_{\mathcal{A}}^{\text{hsm-cl},1}$ .

First  $\mathcal{A}$  forwards the public parameters  $\text{pp}_{\text{cl}}$  generated by the challenger to  $\mathcal{B}$ . Then  $\mathcal{A}$  relays the messages between the IND-CPA challenger and  $\mathcal{B}$  such that they create a biased key pair  $(\text{pk}_{\text{cl}}, \text{sk}_{\text{cl}})$  and everybody receives  $\text{pk}_{\text{cl}}$ . In the next phase  $\mathcal{A}$  uses the left-or-right query of the IND-CPA game to emulate the execution of  $\text{BiasedSpecialKeyGen}_{\mathcal{B}}^{\mathcal{B}}$  towards  $\mathcal{B}$ :  $\mathcal{A}$  sends two messages  $m_0 = 0$  and  $m_1 = 1$  to the challenger, who samples a bit  $b \in_R \{0, 1\}$  and sends a ciphertext  $\text{ct}$  of  $m_b$  back to  $\mathcal{A}$ .  $\mathcal{A}$  forwards  $\text{ct}$  to  $\mathcal{B}$ , who responds with a value  $\varepsilon$ . Given  $\varepsilon$ , everyone can compute the special public key  $\text{ct}_P$ . Finally,  $\mathcal{B}$  outputs a bit  $b'$  whether it believes the generated key is a real or a lossy key, and  $\mathcal{A}$  outputs the same bit.



**Fig. 18.** Reduction of IND-CPA security of  $\Pi_{\text{hsm-cl}}^1$  with biased keys to the IND-CPA security of  $\Pi_{\text{hsm-cl}}$  (Proof of Lemma 2)

If the challenger decides to encrypt  $m_b = b$ , then  $\mathcal{B}$ 's view is exactly the same as in Step 4 of **BiasedSpecialKeyGen** $_b^{\mathcal{B}}$ . Hence, its view is the same as specified in the Lemma, and if  $\mathcal{B}$  guesses correctly, then so does  $\mathcal{A}$ . Therefore  $\mathcal{A}$  wins the IND-CPA game with advantage  $\text{Adv}_{\mathcal{A}}^{\text{hsm-cl}, 1} = \text{Adv}_{\mathcal{B}}^{\text{hsm-cl}, *, \text{pk}}$ . Since this contradicts the premise that  $\Pi_{\text{hsm-cl}}^1$  is IND-CPA secure, such a  $\mathcal{B}$  cannot exist.  $\square$

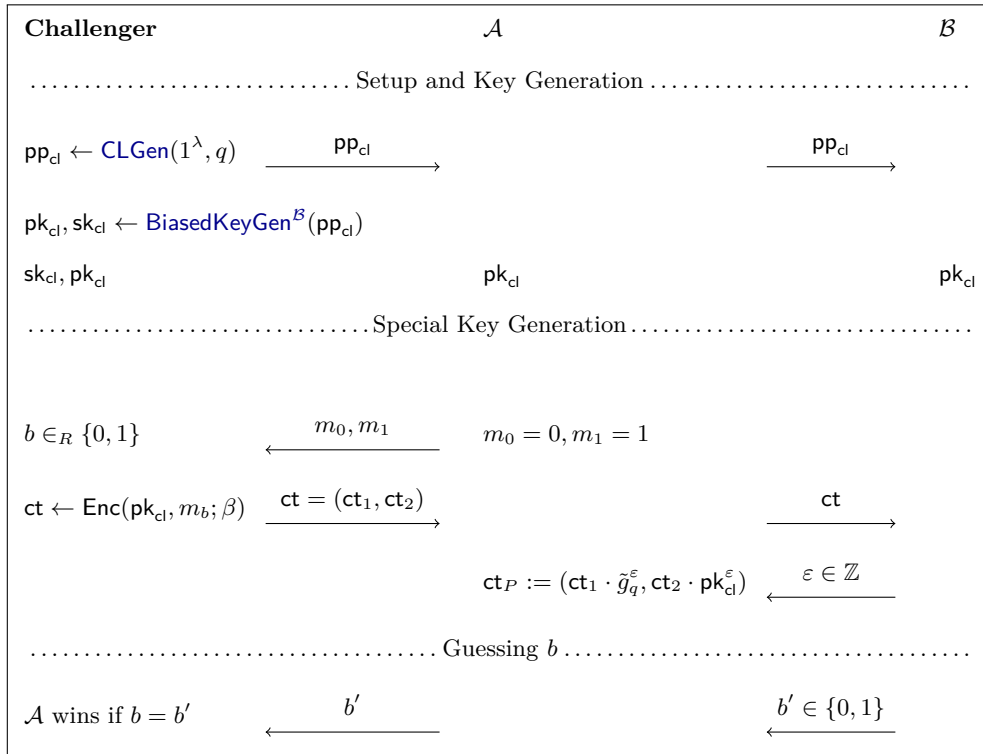
#### A.4 Proof of Lemma 4

*Proof of Lemma 4.* In the reduction (Figure 20), we assume towards contradiction that an adversary  $\mathcal{B}$  can break the IND-CPA security of  $\Pi_{\text{hsm-cl}}^*$  with non-negligible advantage  $\text{Adv}_{\mathcal{A}}^{\text{hsm-cl}, *}$ . We use  $\mathcal{B}$  to construct an adversary  $\mathcal{A}$  that can distinguish between real and lossy keys of  $\Pi_{\text{hsm-cl}}^*$  with non-negligible advantage  $\text{Adv}_{\mathcal{A}}^{\text{hsm-cl}, *, \text{pk}}$ .

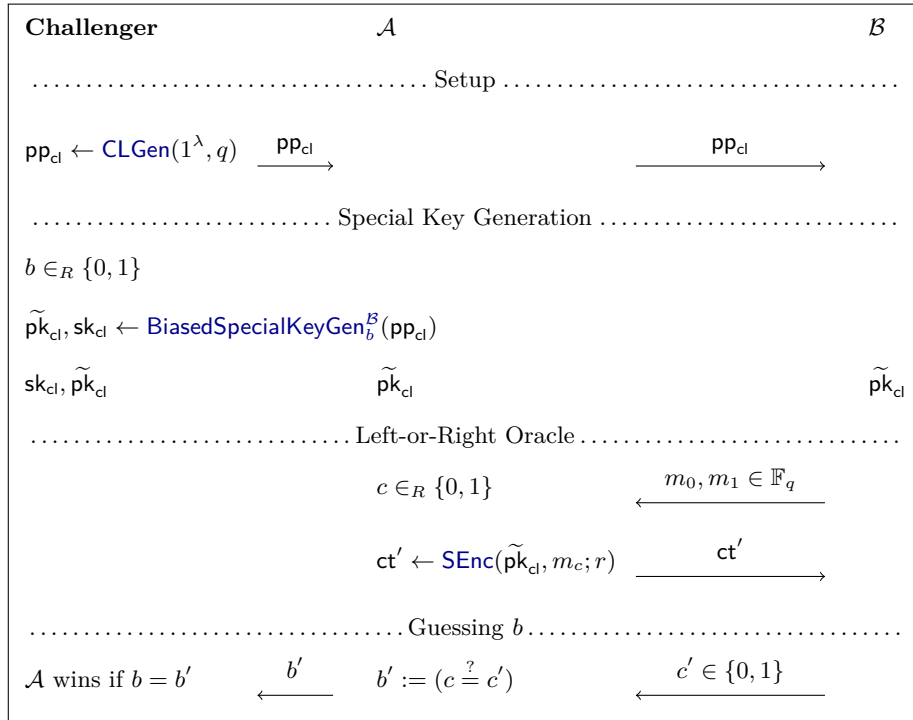
First  $\mathcal{A}$  forwards the public parameters  $\text{pp}_{\text{cl}}$  generated by the challenger to  $\mathcal{B}$ . Then  $\mathcal{A}$  relays the messages between the IND-CPA challenger and  $\mathcal{B}$  such that they create a biased special key pair  $(\widetilde{\text{pk}}_{\text{cl}}, \text{sk}_{\text{cl}}) \leftarrow \text{BiasedSpecialKeyGen}_b^{\mathcal{B}}(\text{pp}_{\text{cl}})$ , where  $b \in_R \{0, 1\}$  by the challenger, is generated. Then,  $\mathcal{A}$  and  $\mathcal{B}$  run the IND-CPA game with the generated  $\widetilde{\text{pk}}_{\text{cl}}$ . If  $\mathcal{B}$  wins this game, then  $\mathcal{A}$  guesses that a real key was generated ( $b' = 1$ ). Otherwise, it guesses that a lossy key was generated ( $b' = 0$ ).

In case  $b = 1$ , the game is in  $\mathcal{B}$ 's view identical to the IND-CPA game for  $\Pi_{\text{hsm-cl}}^*$ , and  $\mathcal{A}$  wins iff  $\mathcal{B}$  wins. Hence, we have  $\Pr[\mathcal{A} \text{ wins} \mid b = 1] = 1/2 + \text{Adv}_{\mathcal{A}}^{\text{hsm-cl}, *}(\lambda)$ .

In the other case  $b = 0$ ,  $\mathcal{B}$  needs to distinguish between the distributions  $\text{SEnc}(\widetilde{\text{pk}}_{\text{cl}}, m_0; r)$  and  $\text{SEnc}(\widetilde{\text{pk}}_{\text{cl}}, m_1; r)$ . However, since  $r \leftarrow \mathcal{D}_q$  induces an almost-uniform distribution over  $G^q$ , they



**Fig. 19.** Reduction of the indistinguishability of special keys of  $\Pi_{\text{hsm-cl}}^*$  to the IND-CPA security of  $\Pi_{\text{hsm-cl}}^1$  (Proof of Lemma 3)



**Fig. 20.** Reduction of IND-CPA security of  $\Pi_{\text{hsm-cl}}^*$  to indistinguishability of working/lossy special keys of  $\Pi_{\text{hsm-cl}}^*$  (Proof of Lemma 4)



are statistically close. Hence,  $\mathcal{B}$  can only guess  $b'$  with probability  $1/2 + \text{negl}(\sigma)$ . As  $\mathcal{A}$  wins iff  $\mathcal{B}$  guesses wrongly, we have  $\Pr[\mathcal{A} \text{ wins} \mid b = 0] = 1/2 - \text{negl}(\sigma)$ .

Overall, we combine the two cases to obtain

$$\Pr[\mathcal{A} \text{ wins}] = 1/2 + \text{Adv}_{\mathcal{A}}^{\text{hsm-cl},*}(\lambda)/2 - \text{negl}(\sigma).$$

Therefore,  $\mathcal{A}$  has advantage  $\text{Adv}_{\mathcal{A}}^{\text{hsm-cl},*,\text{pk}}(\lambda) \geq \text{Adv}_{\mathcal{A}}^{\text{hsm-cl},*}(\lambda)/2 - \text{negl}(\sigma)$  in the key distinguishing game. If  $\sigma$  is chosen such that  $\text{negl}(\sigma)$  is also negligible in  $\lambda$ , then  $\text{Adv}_{\mathcal{A}}^{\text{hsm-cl},*,\text{pk}}(\lambda)$  is non-negligible in  $\lambda$ , which contradicts the premise.  $\square$

## B Supplementary Material on Secret Sharing

### B.1 Privacy of Shamir's Secret Sharing over $\mathbb{Z}$

**Definition 8 (Privacy of a Secret Sharing Scheme [DT06]).** *A secret sharing scheme is statistically private if for any set of corrupted parties  $\mathcal{C} \subseteq \{P_1, \dots, P_N\}$  with  $|\mathcal{C}| \leq t$ , any two secrets  $\alpha, \alpha' \in [0, 2^\ell]$  and independent random coins  $\mathbf{r}, \mathbf{r}'$ , we have that the statistical distance between  $\{\text{Share}_i(\alpha, \mathbf{r}) \mid i \in \mathcal{C}\}$  and  $\{\text{Share}_i(\alpha', \mathbf{r}') \mid i \in \mathcal{C}\}$  is negligible in  $\sigma$ .*

Protocol 1 achieves this definition of privacy. The proof is along the lines of [Rab98; DT06] and uses the existence of so called sweeping polynomials  $h_{\mathcal{C}}(X)$  for any set  $\mathcal{C}$  of at most  $t$  corrupted parties such that  $h(0) = \Delta$  and  $h(i) = 0$  for  $P_i \in \mathcal{C}$ . Let  $h_{\max}$  be a bound on the coefficients of the  $h_{\mathcal{C}}$ .

**Theorem 16.** *Protocol 1 provides statistical privacy according to Definition 8, when  $\ell_0 \geq \ell + \lceil \log_2(h_{\max} \cdot t) \rceil + 1$ .*

In the proof, we use the so-called Sweeping polynomial:

**Definition 9 (Sweeping Polynomial).** *Let  $\mathcal{C} \subseteq [N]$  such that  $|\mathcal{C}| = t$ . Then we define the sweeping polynomial  $h_{\mathcal{C}} := \sum_{i=0}^t h_{\mathcal{C},i} \cdot X^i \in \mathbb{Z}[X]_{\leq t}$  as the unique polynomial of degree at most  $t$  such that  $h(0) = \Delta$  and  $h(i) = 0$  for all  $i \in \mathcal{C}$ . Moreover, let  $h_{\max}$  be an upper bound on the coefficients of the sweeping polynomials, e.g.,  $h_{\max} \geq \max\{h_{\mathcal{C},i} \mid i \in [0, t], \mathcal{C} \subseteq [N], |\mathcal{C}| = t\}$*

**Lemma 17 (Existence of Sweeping Polynomial).** *For any  $\mathcal{C} \subseteq \{1, \dots, N\}$  with  $|\mathcal{C}| = t$ , there exists  $h_{\mathcal{C}} \in \mathbb{Z}[X]_{\leq t}$  satisfying Definition 9.*

*Proof.* From the conditions  $h(0) = \Delta$  and  $h(j) = 0$  for  $j \in \mathcal{C}$ , we get by Lagrange interpolation (Equation 1)

$$h(X) = \Delta \cdot \prod_{j \in \mathcal{C}} \frac{j - X}{j} = \Delta_{\mathcal{C}} \cdot \prod_{j \in \mathcal{C}} (j - X)$$

with  $\Delta_{\mathcal{C}} := \Delta \cdot (\prod_{j \in \mathcal{C}} j)^{-1} = \prod\{n \mid 1 \leq n \leq N \wedge n \notin \mathcal{C}\} \in \mathbb{Z}$ . Hence, we also have  $h \in \mathbb{Z}[X]_{\leq t}$ .  $\square$

*Proof of Theorem 16.* This proof is adapted from the proof of Lemma 1 in [DT06].

Let  $\alpha, \alpha' \in [0, 2^\ell]$  be arbitrary with  $\tilde{\alpha} = \alpha \cdot \Delta$  and  $\tilde{\alpha}' = \alpha' \cdot \Delta$ , and let  $\mathcal{C} \subseteq [N]$  be an arbitrary set of corrupted parties of size  $|\mathcal{C}| = t$ .

Suppose  $\alpha$  is shared as  $\text{Share}(\alpha, \mathbf{r})$  using a polynomial  $f = \tilde{\alpha} + \sum_{i=1}^t r_i \cdot X^i \in \mathbb{Z}[X]_{\leq t}$  derived from the randomness  $\mathbf{r} = (r_1, \dots, r_t) \in [0, 2^{\ell_0 + \sigma}]^t$ . Then  $f(0) = \tilde{\alpha}$ , and  $\text{Share}_j(\alpha, \mathbf{r}) = f(j)$  for  $j \in [N]$ .

The adversary sees the  $t = |\mathcal{C}|$  shares  $\{f(j) \mid j \in \mathcal{C}\}$ . By Lagrange interpolation, this induces a one-to-one map from possible secrets to sharing polynomials. We use the sweeping polynomial  $h_{\mathcal{C}}$  from Definition 9 to make this map explicit as  $\alpha^* \mapsto f(X) + (\alpha^* - \alpha) \cdot h_{\mathcal{C}}(X)$ .

We say a sharing polynomial is **good** if all coefficients are good, i.e., lie in the specified range  $[0, 2^{\ell_0 + \sigma}]$ . Otherwise, we call them **bad**.

Since the sharing algorithm generates a polynomial with coefficients sampled uniformly from this range, each possible secret that maps to a good sharing polynomial is consistent with the adversaries view, and – given no further information – equally likely due to the one-to-one correspondence.

By applying the map to  $\alpha'$ , we get  $f'(X) := f(X) + (\alpha' - \alpha) \cdot h_{\mathcal{C}}(X)$ , which we can write as  $f' = \tilde{\alpha}' + \sum_{i=1}^t r'_i \cdot X^i$  with  $\mathbf{r}' = (r'_1, \dots, r'_t)$ . Then  $f'(0) = \tilde{\alpha}'$  and  $\text{Share}_j(\alpha', \mathbf{r}') = f'(j) = f(j)$  for all  $j \in \mathcal{C}$ . By the above, if  $f'$  is good, the adversary cannot distinguish whether  $\alpha$  or  $\alpha'$  was

originally shared. Hence, only if  $f'$  is bad it can distinguish the two cases. The probability that  $f'$  is bad is – by the union bound – at most  $t$  times the probability that one of the coefficients  $r'_i$  is bad.

These are computed as  $r'_i = r_i + (\alpha' - \alpha) \cdot h_{C,i}$ . We know that  $|\alpha' - \alpha| \in [0, 2^\ell)$ , and we also know that  $h_{C,i} \leq h_{\max}$ . Hence, if  $r_i \in [2^\ell \cdot h_{\max}, 2^{\ell_0 + \sigma} - 2^\ell \cdot h_{\max}]$  then  $r'_i$  will be good. So we can bound the probability that  $r'_i$  is bad by  $(2 \cdot 2^\ell \cdot h_{\max}) / (2^{\ell_0 + \sigma})$ . Since we have  $\ell_0 \geq \ell + \lceil \log_2(h_{\max} \cdot t) \rceil + 1$ , it follows that  $(t \cdot 2 \cdot 2^\ell \cdot h_{\max}) / (2^{\ell_0 + \sigma}) \leq 2^{-\sigma}$ . So the views of the adversary are statistically indistinguishable.  $\square$

## B.2 Integer Reconstruction

Let  $\mathcal{X} \subseteq [0, N]$  with  $|\mathcal{X}| = t + 1$ . We write  $\mathcal{X} = \{x_0, \dots, x_t\}$  with  $x_0 < x_1 < \dots < x_t$ , and define the Vandermonde matrix  $V_{\mathcal{X}}$  as

$$V_{\mathcal{X}} = \begin{pmatrix} 1 & x_0 & x_0^2 & \dots & x_0^t \\ 1 & x_1 & x_1^2 & \dots & x_1^t \\ 1 & x_2 & x_2^2 & \dots & x_2^t \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ 1 & x_t & x_t^2 & \dots & x_t^t \end{pmatrix} \in \mathbb{Z}^{(t+1) \times (t+1)}.$$

By the same reasoning as with the Lagrange interpolation formula we get that the inverse of a Vandermonde matrix multiplied by  $\Delta$  has integer entries:

**Lemma 18 (Inverse of the Vandermonde Matrix).** *Let  $V_{\mathcal{X}}$  be a Vandermonde matrix as defined above. Then,  $\Delta \cdot V_{\mathcal{X}}^{-1}$  is a  $(t + 1) \times (t + 1)$  matrix with integer entries, i.e.,  $\Delta \cdot V_{\mathcal{X}}^{-1} \in \mathbb{Z}^{(t+1) \times (t+1)}$ .*

*Proof of Lemma 5.* Let  $\mathcal{X} := \{x_0, \dots, x_t\}$  and  $V_{\mathcal{X}}$  the corresponding Vandermonde matrix (see above), and  $\mathbf{y} := (y_0 \ \dots \ y_t)^T$ . By Lagrange interpolation, there exists a polynomial  $g[X] \in \mathbb{Q}[X]$  of degree at most  $t$  such that  $g(x_i) = y_i$  for  $i = 0, \dots, t$ . Let  $\mathbf{b} := (b_0 \ \dots \ b_t)^T \in \mathbb{Q}^{t+1}$  be the coefficient vector of  $g$ . Then  $V_{\mathcal{X}} \cdot \mathbf{b} = \mathbf{y}$ . Since the  $x_i$  are pairwise distinct,  $V_{\mathcal{X}}$  is invertible. So we have  $\mathbf{b} = V_{\mathcal{X}}^{-1} \cdot \mathbf{y}$ . Multiplying both sides with  $\Delta$  yields  $\Delta \cdot \mathbf{b} = \Delta \cdot V_{\mathcal{X}}^{-1} \cdot \mathbf{y}$ .

Set  $f := \Delta \cdot g$ , so that  $\mathbf{a} := \Delta \cdot \mathbf{b}$  is the corresponding coefficient vector, and  $f(x_i) = \Delta \cdot y_i$  for  $i \in [0, t]$ . By Lemma 18, the entries of  $\Delta \cdot V_{\mathcal{X}}^{-1}$  are integers. Hence, the coefficients of  $f$  can be written as linear combinations of the  $y_i$  with integer coefficients.  $\square$

## C The Issue With Using Rabin’s VSS Protocol

In [Rab98], Rabin describes a VSS protocol that is very similar to our Feldman-style VSS: the protocol works over the group  $\mathbb{Z}_n^*$  where  $n$  is an RSA modulus, and uses a large order element  $g \in \mathbb{Z}_n^*$ . The dealer does an Shamir-style integer secret sharing of  $\Delta s$  with threshold  $t$ , where  $s$  is the secret,  $\Delta = N!$  and  $N$  is the number of players. She also publishes  $g^{r_j}$  where the  $r_j$ ’s are the coefficients of the underlying polynomial, and sends a share privately to each player. Shares are now verified to satisfy an equation that essentially evaluates the underlying polynomial in the exponent using  $g$  as the base. This is the same idea we also use and it comes from Feldman’s work.

The reconstruction protocol starts from at least  $t + 1$  shares. It selects a (sub)set of  $t + 1$  shares that satisfy the verification equation, and then interpolates to get the secret. Concretely this is done by doing the computation modulo a large prime  $P$ . If  $P$  is large enough that overflow does not occur, this mimics an interpolation over the rationals. The last step is to multiply by  $\Delta^{-1} \bmod P$ , which will return  $s$ , assuming the interpolation returned  $\Delta s$ .

It is not proved in [Rab98] that reconstruction works, it is just stated that it follows directly from Feldman’s work. However, we were not able to reconstruct the argument. The problem is the following: Feldman’s suggestion was to use a group of known public order, such  $\mathbb{Z}_p^*$  for a prime  $p$ , or a prime order subgroup. In such a setting, it is the case that from any  $t + 1$  shares that verify, one can reconstruct the correct secret, and this can be concluded without relying on any computational assumptions. But unfortunately, this is not true for the case where integer secret sharing is used over an unknown order group. Intuitively, the reason is that we use integer secret sharing, but the verification of shares only guarantees that they are correct modulo the group order, not that they are the correct integers. More concretely, we found that there is an attack: a corrupt dealer who knows the group order can break reconstruction, and we sketch the attack below.

This shows that one cannot prove reconstruction is secure without relying on the assumption that the group order is hard to compute. However, we were not able to find a way to use this assumption in a proof of security of the protocol from [Rab98]. Instead, we designed our own version where the dealer must prove in zero-knowledge that she knows the discrete log of  $g^s$  where  $s$  is the secret and  $g$  is the fixed base element used in the share verification.

For completeness, here is a sketch of the attack mentioned above: assume the corrupt dealer knows the order  $D$  of the group used. We assume all other parties are not corrupted. She will then execute the sharing phase honestly with secret  $s$ , except that she will send  $s_{t+1} + (t + 1)D$  to  $P_{t+1}$  where  $s_{t+1}$  is the correct share. The share verification computes  $g^{s_{t+1} + (t+1)D}$  and tests if this is some expected value, but since the factor  $g^{(t+1)D}$  vanishes, the verification will work. Further, the share received is 0 modulo  $t + 1$  as it would be in a normal sharing, and in fact if the secret is large enough,  $s_{t+1} + (t + 1)D$  will be statistically indistinguishable from  $s_{t+1}$ . So the attack cannot be detected. Assume that parties  $P_1, \dots, P_{t+1}$  try to reconstruct. In this setting, the Lagrange interpolation coefficient for the share of  $P_{t+1}$  happens to be  $-1$ . This immediately implies that interpolation will return  $\Delta s - (t + 1)D$ . Under the reasonable assumption that  $D$  is not divisible by  $t!$ , this result is not divisible by  $\Delta$ , and so the reconstruction cannot be completed correctly: recall that in the honest case, the value of the polynomial in 0 is  $\Delta s$ . On the other hand, when a set of honest players not including  $P_{t+1}$  reconstruct, they will get the correct  $s$ .

## D ElGamal Encryption with Biased Keys

Here we show the analogue of our result from Section 3.1 for the ElGamal encryption scheme, i.e., the latter stays IND-CPA secure, even if the adversary  $\mathcal{A}$  can bias the key. We recall the ElGamal encryption scheme [ElG84] over a prime order group  $\mathbb{G}$ , which we denote as  $\Pi_{\text{EG}} := (\text{Setup}_{\text{EG}}, \text{KeyGen}_{\text{EG}}, \text{Enc}_{\text{EG}}, \text{Dec}_{\text{EG}})$ , in Figure 21. Again, we additionally specify a modified version  $\Pi_{\text{EG}}^* := (\text{Setup}_{\text{EG}}, \text{BiasedKeyGen}_{\text{EG}}^{\mathcal{A}}, \text{Enc}_{\text{EG}}, \text{Dec}_{\text{EG}})$ , where the adversary  $\mathcal{A}$  is allowed to bias the generated key.

### Setup<sub>EG</sub>(1<sup>λ</sup>)

1. Choose an appropriate group  $\mathbb{G}$  of prime order  $q$  with generator  $g$ .
2. Output  $\text{pp}_{\text{EG}} := (\mathbb{G}, q, g)$ .

### KeyGen<sub>EG</sub>(pp<sub>EG</sub>)

1. Sample  $\text{sk}_{\text{EG}} \in_R \mathbb{F}_q$ , set  $\text{pk}_{\text{EG}} := g^{\text{sk}_{\text{EG}}}$ .
2. Output  $(\text{pk}_{\text{EG}}, \text{sk}_{\text{EG}})$ .

### Enc<sub>EG</sub>(pk<sub>EG</sub>, m ∈ G; r)

1. Sample  $r \in_R \mathbb{F}_q$ .
2. Output  $\text{ct} := (g^r, \text{pk}_{\text{EG}}^r \cdot m)$ .

### Dec<sub>EG</sub>(sk<sub>EG</sub>, ct)

1. Output  $m := \text{ct}_2 \cdot \text{ct}_1^{-\text{sk}_{\text{EG}}}$ .

### BiasedKeyGen<sub>EG</sub><sup>ℳ</sup>(pp<sub>EG</sub>)

1. Sample  $\alpha \in_R \mathbb{F}_q$ .
2. Set  $\text{pk}_{\text{EG}}^* := g^\alpha$ .
3.  $\delta \leftarrow \mathcal{A}(\text{pp}_{\text{EG}}, \text{pk}_{\text{EG}}^*)$ .
4.  $\text{sk}_{\text{EG}} := \alpha + \delta$  and  $\text{pk}_{\text{EG}} := g^{\text{sk}_{\text{EG}}} = g^{\alpha + \delta}$ .
5. Output  $(\text{pk}_{\text{EG}}, \text{sk}_{\text{EG}})$ .

**Fig. 21.** Standard ElGamal encryption scheme and modified key generation  $\text{BiasedKeyGen}_{\text{EG}}^{\mathcal{A}}$  that allow an adversary  $\mathcal{A}$  to influence the distribution of public keys in a limited way.

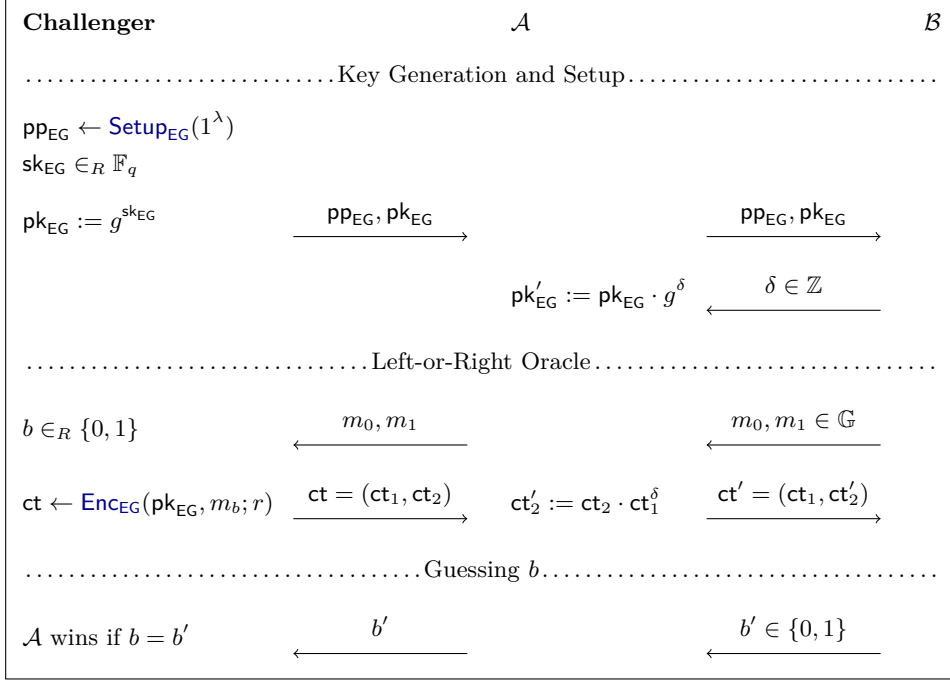
**Theorem 19 (IND-CPA Security of  $\Pi_{\text{EG}}^*$ ).** *If  $\Pi_{\text{EG}}$  is indistinguishable under chosen-plaintext attacks (IND-CPA) then so is  $\Pi_{\text{EG}}^*$ .*

*Proof.* We prove the claim by showing that any adversary  $\mathcal{B}$  that wins the IND-CPA game for  $\Pi_{\text{EG}}^*$  with advantage  $\text{Adv}_{\mathcal{B}}^{\text{EG},*}$  can be transformed into an adversary  $\mathcal{A}$  for  $\Pi_{\text{EG}}$  with the same advantage  $\text{Adv}_{\mathcal{A}}^{\text{EG}} = \text{Adv}_{\mathcal{B}}^{\text{EG},*}$ . The reduction is depicted in Figure 22. Given an adversary  $\mathcal{B}$ , we create  $\mathcal{A}$  as follows: Initially  $\mathcal{A}$  receives public parameters  $\text{pp}_{\text{EG}}$  and a public key  $\text{pk}_{\text{EG}}$  from the challenger. It gives  $\text{pk}_{\text{EG}}$  to  $\mathcal{B}$ , which responds with  $\delta$ . Define the biased public key  $\text{pk}'_{\text{EG}} := \text{pk}_{\text{EG}} \cdot g^\delta$ . This phase corresponds to the  $\text{BiasedKeyGen}_{\text{EG}}^{\mathcal{B}}(\text{pp}_{\text{EG}})$  procedure. Then  $\mathcal{B}$  selects  $m_0, m_1 \in \mathbb{G}$ , which  $\mathcal{A}$  forwards to the challenger. The challenger samples  $b \in_R \{0, 1\}$ , encrypts  $m_b$  and sends the resulting  $\text{ct} = (\text{ct}_1, \text{ct}_2)$  to  $\mathcal{A}$ .  $\mathcal{A}$  sends  $\text{ct}' = (\text{ct}'_1, \text{ct}'_2) = (\text{ct}_1, \text{ct}_2 \cdot \text{ct}'_1)$  to  $\mathcal{B}$ . Finally,  $\mathcal{B}$  outputs a bit  $b' \in \{0, 1\}$ , and  $\mathcal{A}$  forwards this output to the challenger.

The challenger creates the ciphertext  $\text{ct} = (g^r, \text{pk}_{\text{EG}}^r \cdot m_b)$ , where  $r$  denotes the randomness used during the encryption. We have  $\text{pk}'_{\text{EG}} = \text{pk}_{\text{EG}} \cdot g^\delta$  and

$$\text{ct}' = (g^r, (\text{pk}_{\text{EG}}^r \cdot m_b) \cdot (g^r)^\delta) = (g^r, (\text{pk}_{\text{EG}} \cdot g^\delta)^r \cdot m_b) = (g^r, (\text{pk}'_{\text{EG}})^r \cdot m_b).$$

Therefore,  $\text{ct}'$  is a valid encryption of  $m_b$  under the biased public key  $\text{pk}'_{\text{EG}}$  with the same distribution as it would normally have. Overall,  $\mathcal{A}$  wins the game iff  $\mathcal{B}$  answers correctly, which happens with probability  $1/2 + \text{Adv}_{\mathcal{B}}^{\text{EG},*}$ . Hence, the advantage in the case of biased keys is the same as in the standard scheme.  $\square$



**Fig. 22.** Reduction of IND-CPA security of  $\Pi_{\text{EG}}^*$  with biased keys to the IND-CPA security of  $\Pi_{\text{EG}}$  (Proof of Theorem 19)

This result is relevant in a distributed setting where the key is generated by each party doing a Feldman VSS of a random value  $x_i$  and then combining those VSS's that were successful. More specifically, party  $P_i$  will publish  $y_i = g^{x_i}$  as well as information related to the shares, and at the end the public key becomes  $\prod_{i \in Q} g^{x_i}$  where  $Q$  is the set of parties that completed the VSS successfully.

We can now make a reduction showing that this distributed key generation is equivalent to choosing a biased key as described above. Informally, when the challenger sends  $\text{pk}_{\text{EG}}$ , the reduction will choose random  $y_i$  for the honest players subject to the condition that  $\text{pk}_{\text{EG}} = \prod_{i \in H} y_i$ , where  $H$  is the set of honest parties. It will then simulate each of the Feldman VSS's given the  $y_i$  which can be done perfectly. It then let the adversary run VSS's for the corrupt parties, and can extract the secret  $x_i$  from each successful VSS. It now sets  $\delta = \sum_{i \in Q \setminus H} x_i$ , the sum of contributions from corrupt players. It sends  $\delta$  to the challenger, and it is then clear that the biased public key seen by the challenger is exactly the public key computed by the distributed protocol.