# Tighter Post-quantum Proof for Plain FDH, PFDH and GPV-IBE 

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#### Abstract

In CRYPTO 2012, Zhandry developed generic semi-constant oracle technique and proved security of an identity-based encryption scheme, GPV-IBE, and full domain hash (FDH) signature scheme in the quantum random oracle model (QROM). However, the reduction provided by Zhandry incurred a quadratic reduction loss. In this work, we provide a much tighter proof, with linear reduntion loss, for the FDH, probabilistc FDH (PFDH), and GPV-IBE in the QROM. Our proof is based on the measure-and-reprogram technique developed by Don, Fehr, Majenz and Schaffner.


Keywords: Quantum random oracle • Full domain hash • Identity-based encryption.

## 1 Introduction

### 1.1 Background

The (Quantum) Random Oracle Model. As is often the case, security proofs of practical cryptographic schemes are given in the random oracle model (ROM) [3], where a hash function is idealized as a publicly accessible oracle that evaluates a random function. However in 2011, Boneh et al. [5] pointed out that the ROM is not sufficient when considering security against quantum adversaries, who may be able to evaluate the oracle in superposition. Considering this fact, they proposed a new model named the quantum(-accessible) random oracle model (QROM) and called for new techniques to obtain the QROM counterparts of the existing security results in the ROM.

Identity-Based Encryption in QROM. The identity-based encryption (IBE) was first envisioned by Shamir [18] and realized under various assumptions [6, 7], among which the most efficient post-quantum one is GPV-IBE proposed by Gentry, Peikert and Vaikuntanathan[13]. Zhandry [19] first gave a security
proof for generic PSF-based IBE in the QROM with quadratic loss. Katsumata et al. [15] provided a much tighter reduction from the security of GPV-IBE to the LWE assumption while only applying to certain PSFs. Our work is a linear loss reduction for generic PSF-based IBE schemes.
(Probabilistic) Full Domain Hash in QROM. In 1993, Bellare and Rogaway [3] formalized the well-known "hash-and-sign" paradigm for digital signature schemes, using the random oracle. Specifically, given a trapdoor permutation $f$ and a random hash function $H$ with the same range as $f$, the signature of a message $m$ is defined as $f^{-1}(H(m))$. This signature scheme was subsequently called "Full Domain Hash" or FDH. To obtain a better security bound, Bellare and Rogaway[4] designed a new scheme, the probabilistic scheme (PSS), and then in 2002, Coron[10] described a variant of PSS, named as probabilistic full domain hash (PFDH), for the sake of simplicity. Zhandry[19] gave a reduction from the security of FDH to the onewayness of the underlying trapdoor permutation with $\epsilon^{\prime} \approx \epsilon^{2} /\left(q_{H}+q_{S}\right)^{4}$ and $T^{\prime} \approx T+\left(q_{H}+q_{S}\right)^{2} \cdot \operatorname{poly}(\lambda)$, where $q_{H}$ denotes the number of hash queries, $q_{S}$ denotes the number of signing queries, $\lambda$ denotes the security parameter, and poly denotes some fixed polynomial. If we consider the tightness of the reduction, the proof provided by Zhandry is not satisfactory. Indeed, Zhandry left it as an open problem to give a tighter reduction for the FDH .

The Measure-and-Reprogram Technique. Don et al. [12] first introduced the measure-and-reprogram technique to reprogram the QROM adaptively at one input. More precisely, for any oracle quantum algorithm $\mathcal{A}^{H}$ making $q$ quantum calls to a random oracle $H$ and finally outputting a pair $(x, z)$ so that some predicate $V(x, H(x), z)$ is satisfied, they showed the existence of a simulator $\mathcal{S}$ that mimics the random oracle, and then reprograms $H(x)$ to a given $\Theta$ so that $z$ output by $\mathcal{A}^{H}$ now satisfies $V(x, \Theta, z)$, except with a multiplicative $O\left(q^{2}\right)$ loss in probability (plus a negligible additive loss). Then the result is further improved in [11] by Don et al, with a cleaner bound, i.e. a multiplicative $(2 q+1)^{2}$ loss.

### 1.2 Our Contribution

We resolve the issues left by Zhandry [19] of improving the reduction to firstorder in the adversary's advantage for the IBE scheme and Full Domain Hash in the QROM.

- We give a reduction from the IND-ID-CPA-security of generic PSF-based IBE to the IND-CPA-security of the encryption scheme from which it is constructed in the QROM, with a $(2 q+1)^{2}$ loss in advantage. We note that this technique is general and can apply to the random oracle hierarchical IBE schemes of Cash et al. [8] and Agrawal et al. [1].
- We also give a reduction from the UF-CMA-security of the FDH and PFDH signature schemes to the one-way security of the trapdoor permutation in
the QROM, with a $(2 q+1)^{2}$ loss in advantage. We also note that if the trapdoor permutation has some sort of homomorphic property, the security bound can be further tightened with $q_{H}+q_{S}$ being replaced by $q_{S}$, which is a significantly better result in practice since $q_{S}$ is usually much smaller than $q_{H}$.


### 1.3 Technical Overview

Security Proof in Classical ROM. We briefly recall the original security proof of FDH in the classical ROM given by Bellare and Rogaway [3] and give an insight into the role that a random oracle plays in the reduction algorithm. In the security proof, the reduction algorithm guesses $i \in\left[q_{H}\right]$ such that the adversary's $i$-th hash query is the $m^{*}$ of its final forgery $\left(m^{*}, \sigma^{*}\right)$, where $q_{H}$ denotes the number of hash queries made by the adversary. Then for all but the $i$-th hash query, the reduction algorithm programs $H(m)$ by picking a random $x \leftarrow \operatorname{Dom}_{f}$ and returning $f_{p k}(x)$ and for the $i$-th query, it programs $H\left(m^{*}\right)$ to be the challenge $y:=f_{p k}(x)$ to be inverted. Then, if the guess is correct, from $f_{p k}\left(\sigma^{*}\right)=H\left(m^{*}\right)=y$, the reduction algorithm can simply outputs $\sigma^{*}$ and hopefully inverts $f_{s k}(y)$. The reduction loses a factor of $1 / q_{H}$ and the security proof for PFDH and PSF-based IBE in the ROM can be done similarly.

Security Proof in QROM in [19]. Since a quantum adversary may evaluate a hash function on a superposition of inputs in a single query, the above reduction in the ROM cannot simply carry over to the QROM. To overcome the obstacle, Zhandry [19] developed generic semi-constant oracle technique. The semi-constant distribution with a parameter $0<\lambda<1$ is a distribution over functions from $\mathcal{X}$ to $\mathcal{Y}$ such that a function chosen from this distribution gives some fixed value $y$ for uniformly random $\lambda$-fraction of all inputs, and behaves as a truly random function for the rest. Zhandry argued that an oracle drawn from the semi-constant distribution with parameter $\lambda$ cannot be distinguished from a truly random one by an adversary that makes $q_{H}$ queries with an advantage greater than $\frac{8}{3} q_{H}^{4} \lambda^{2}$. In the security proof, the reduction partitions the set of identities $/$ messages $\mathcal{M}$ into two sets: $\mathcal{X}$ and $\mathcal{M} / \mathcal{X}$, where $\mathcal{X}$ is a uniformly random $\lambda$-fraction of $\mathcal{M}$. The basic idea is to plug the challenge $c$ into this small fraction of inputs to the oracle. Then the adversary behaves as though the oracle is random. By appropriately setting $\lambda$, the reduction algorithm succeeds with probability $\epsilon^{\prime} \approx \epsilon^{2} /\left(q_{H}+q_{S}\right)^{4}$, which is a quadratic loss.

Our Security Proof in QROM. Our reduction is based on the measure-and-reprogram technique by Don, Fehr, Majenz and Schaffner [11, 12]. For any oracle quantum algorithm $\mathcal{A}^{H}$ making $q$ quantum calls to a random oracle $H$ and finally outputting a pair $(x, z)$ so that some predicate $V(x, H(x), z)$ is satisfied, the theorem states that there exists a simulator $\mathcal{S}$ that mimics the random oracle, and then reprograms $H(x)$ to a given $\Theta$ so that $z$ output by $\mathcal{A}^{H}$ now satisfies $V(x, \Theta, z)$, except with a multiplicative $\left(2 q^{2}+1\right)$ loss in probability.

From any FDH forger $\mathcal{A}$ that tries to produce a forgery $\left(m^{*}, \sigma^{*}\right)$, we obtain a reduction algorithm $\mathcal{S}$ that extracts $m^{*}$ from $\mathcal{A}$ and uses a challenge $y=f_{p k}(x)$ to reprogram the RO , so that $\sigma^{*}$ output by $\mathcal{A}$ will be a correct reply with respect to $y$ with a probability not much smaller than the probability that $\mathcal{A}$ succeeds in forging. Concretely, the reduction loss is exactly a multiplicative $\left(2 q^{2}+1\right)$. We achieve the same result with respect to PFDH and generic PSF-based IBE following similar discussion.

### 1.4 Related Work

Boneh et al. [5] introduced QROM and showed certain circumstances in which security in the classical RO implies security in the QROM . Zhandry [19] developed generic semi-constant technique and proved the security of GPV-IBE and FDH in the QROM. Katsumata et al. [15] provided much tighter security proofs for the GPV-IBE in the QROM in the single-challenge setting and also a multichallenge tight variant of GPV-IBE that is secure both in the ROM and QROM. However, their reduction relies on certain properties of lattice-based PSFs and thus does not apply to generic PSF-based schemes. The measure-and-reprogram technique was developed and improved by Don et al. [11, 12] originally to prove security of the Fiat Shamir transform in the QROM.

### 1.5 Comparison with concurrent results.

In concurrent and independent work [16], Kosuge and Xagawa shows results that are very similar to us: they also show the security of TDP-FDH in the QROM. However, our work differs from [16] in the following aspects. In [16], they consider the PFDH with retry while we focus on the plain FDH and PFDH as in [19]. We also note that if the trapdoor permutation has some sort of homomorphic property, the security bound can be further tightened with $q_{H}+q_{S}$ being replaced by $q_{S}$, which is a significantly better result in practice since $q_{S}$ is usually much smaller than $q_{H}$. Besides, we also give an analysis of IBE and HIBE.

## 2 Preliminaries

For strings $a$ and $b$, we denote the concatenation of these strings by $a \| b . \operatorname{Pr}[P: G]$ is the probability that the predicate holds true when free variables in $P$ are assigned according to the program in $G$. For sets $\mathcal{X}$ and $\mathcal{Y}, \operatorname{Func}(\mathcal{X}, \mathcal{Y})$ denotes the set of all functions from $\mathcal{X}$ to $\mathcal{Y}$. If $S$ is a finite set, we denote by $x \stackrel{\$}{\leftarrow} S$ the operation of sampling a value uniformly at random from the set $S$ and assigning it to the variable $x$. For a quantum or randomized classical algorith $\mathcal{A}$, we denote
 that $y$ is in the support of $\mathcal{A}(x)$.

### 2.1 Cryptographic Primitives

Definition 1. A preimage sampleable function (PSF) consists of four algorithms $\mathrm{F}=\left(\mathrm{F} . \mathrm{Gen}, \mathrm{F}\right.$. Sample, $f, f^{-1}$ ) where $\mathrm{F} . \mathrm{Gen}$ generates secret/public keys $(s k, p k), f_{p k}$ is a function, F.Sample samples $x$ from a distribution $D$ such that $f_{p k}(x)$ is uniform, and $f_{s k}^{-1}(y)$ samples from $D$ conditioned on $f_{p k}(x)=y$.

Definition 2. A trapdoor permutation (TDP) is a triple of algorithms $\mathrm{F}=$ (Gen, $f, f^{-1}$ ) where Gen generates secret/public keys $(s k, p k), f_{p k}$ is a permutation, and $f_{s k}^{-1}$ is its inverse.

We use the following security notion for trapdoor permutations. We say that a trapdoor permutation $\mathrm{F}=\left(\right.$ Gen, $\left.f, f^{-1}\right)$ is hard to invert (one-way) if given $p k$ and $y:=f_{p k}(x)$ for a uniform $x$, it is hard to compute $x$. More formally, it is $(t, \epsilon)$ hard to invert if for any adversary $\mathcal{A}$ running in time $t, \operatorname{Pr}\left[\mathcal{A}\left(p k, f_{p k}(x)\right)=x\right] \leq \epsilon$, where the probability is taken over $(s k, p k) \leftarrow \operatorname{Gen}, x \leftarrow \operatorname{Dom}\left(f_{p k}\right)$, and the random coin tosses of $\mathcal{A}$.

Definition 3. An identity-based encryption (IBE) scheme is a 4-tuple of PPT algorithms (IBESetup, IBEExtract, IBEEnc, IBEDec) where

- IBESetup $\left(1^{n}\right) \rightarrow(m s k, m p k)$ outputs a master public key mpk and a master secret key msk.
- IBEExtract ${ }_{m s k}(i d) \rightarrow s k_{i d}$ generates a secret key $s k_{i d}$ for given msk and identity id.
- IBEEnc ${ }_{m p k}(i d, m) \rightarrow c$, given the master public key mpk, an identity id, and a message $m$, outputs a ciphertext $c$.
$-\operatorname{IBEDec}_{s k}(c) \rightarrow m$, given a secret key sk, and a ciphertext $c$, outputs a message $m$.

We require the correctness of decryption that for all $\lambda$, all identities $i d$, and all $m$ in the specified message space,

$$
\operatorname{Pr}\left[\operatorname{IBEDec}_{s k_{i d}}\left(\operatorname{IBEEnc}_{m p k}(i d, m)\right) \neq m\right]=\operatorname{negl}(n)
$$

where the probability is taken over the randomness used in $(m p k, m s k) \leftarrow$ $\operatorname{IBESetup}\left(1^{n}\right), s k_{i d} \leftarrow \operatorname{IBEExtract}{ }_{m s k}(i d)$, and IBEEnc ${ }_{m p k}(i d, m)$.

We use the indistinguishability under chosen plaintext attack (IND-ID-CPA) [6] notion of security.

Definition 4 (IND-ID-CPA). An adversary $\mathcal{A}$ is said to $\left(t, q_{H}, q_{E}, \epsilon\right)$-break the identity-based encryption scheme (IBESetup, IBEExtract, IBEEnc, IBEDec) if $\mathcal{A}$ runs in time at most $t$, makes at most $q_{H}$ hash queries and at most $q_{E}$ extracting queries, and furthermore

$$
\operatorname{Pr}\left[b^{\prime}=b \wedge i d^{*} \notin Q: \sigma \leftarrow \mathcal{A}^{\text {IBEExtract }{ }_{m s k}^{H}(\cdot), H(\cdot), \text { Chall }\left(i d^{*}, m_{0}, m_{1}\right)}(m p k)\right] \geq \epsilon
$$

where $Q$ is the set of extracting queries made by $\mathcal{A}$ and the challenge query Chall $\left(i d^{*}, m_{0}, m_{1}\right)$ works as follows: pick a random bit $b \stackrel{\$}{\leftarrow}\{0,1\}$ and return
$\operatorname{IBEEnc}_{m p k}^{H}\left(i d^{*}, m_{b}\right)$. The probability is taken over the random choice of the oracle $H$ and all the randomness used in the probabilistic algorithms involved. An identity-based encryption scheme is $\left(t, q_{H}, q_{E}, \epsilon\right)$-secure if no adversary can $\left(t, q_{H}, q_{E}, \epsilon\right)$-break it.

Definition 5. A signature scheme consists of three probabilistic polynomial-time algorithms (Gen, Sign, Vrfy) such that:

- Gen takes as input a security parameter $1^{n}$, and outputs a public key pk and a private key sk.
- Sign takes as input a private key sk and a message m, and outputs a signature $\sigma$. We write this as $\sigma \leftarrow \operatorname{Sign}_{s k}(m)$.
- Vrfy takes as input a public key pk, a message $m$, and a signature $\sigma$, and outputs $a$ bit $b$, with $b=1$ meaning accept and $b=0$ meaning reject. We write this as $b:=\operatorname{Vrfy}_{p k}(m, \sigma)$.
We make the standard correctness require: for all $(s k, p k)$ generated by Gen and all messages $m \in \mathcal{M}$ we have $\operatorname{Vrfy}_{p k}\left(\operatorname{Sign}_{s k}(m)\right)=1$.

Definition 6 (UF-CMA[14]). A forger $\mathcal{F}$ is said to $\left(t, q_{H}, q_{S}, \epsilon\right)$-break the signature scheme (Gen, Sign, Vrfy) if $\mathcal{F}$ runs in time at most $t$, makes at most $q_{H}$ hash queries and at most $q_{S}$ signing queries, and furthermore
$\operatorname{Pr}\left[\operatorname{Vrfy}_{p k}(m, \sigma)=1 \wedge m \notin Q:(p k, s k) \leftarrow \operatorname{Gen}, H \leftarrow \Omega, \sigma \leftarrow \mathcal{F}^{\text {Sign }_{s k}^{H}(\cdot), H(\cdot)}(p k)\right] \geq \epsilon$,
where $\Omega$ is the space from which the random oracle $H$ is selected, and $Q$ is the set of signing queries made by $\mathcal{F}$. A signature scheme is $\left(t, q_{H}, q_{S}, \epsilon\right)$-secure if no forger can $\left(t, q_{H}, q_{S}, \epsilon\right)$-break it.

### 2.2 Quantum Computation

We give a brief introduction to quantum computation and refer to [17] for more detailed information. A quantum system $A$ is associated to finite-dimentional complex Hilbert space $\mathcal{H}_{A}$ with an inner product $\langle\cdot \mid \cdot\rangle$. A state of the system is described by a vector $|\phi\rangle \in \mathcal{H}_{A}$ such that the Euclidean norm of $|\phi\rangle$ is 1 . Any classical bit string $x$ can be encoded into a quantum state as $|x\rangle$. An arbitatry pure $n$ qubit state can be expressed in the computational basis as $|\phi\rangle=\sum_{x \in\{0,1\}^{n}} \alpha_{x}|x\rangle$, where $\alpha_{x}$ are complex amplitudes satisfying $\sum_{x \in\{0,1\}^{n}}\left|\alpha_{x}\right|^{2}=1$. An evolution of quantum state can be described by a unitary matrix $U:|x\rangle \rightarrow U|x\rangle$. Information can be extracted from a quantum state by performing a measurement. Take the measurement in the computational basis as an example. This measuring of a qubit $|\phi\rangle=\sum_{x \in\{0,1\}^{n}} \alpha_{x}|x\rangle$ results in $x$ with probability $\alpha_{x}$. A quantum algorithm ia composed of quantum evolutions described by unitary matrices and measurements. Following $[2,19]$, we view a quantum oracle $O$ as a mapping $|x\rangle|y\rangle \rightarrow|x\rangle|y \oplus O(x)\rangle$, and model adversary $\mathcal{A}$ with quantum access to $O$ by a sequence of unitaries $U_{1}, O, U_{2}, \cdots, O, U_{q}$. We recall the following results that we will be using. As shown by Zhandry[19], a quantum random oracle can be
simulated by a family of $2 q$-wise independent hash functions indistinguishably with respect to any adversary that makes at most $q$ quantum query to that oracle. Specifically, he obtained the following result.

Lemma 1 (Theorem 6.1 in [19]). Any quantum algorithm $\mathcal{A}$ making quantum queries to random oracles can be efficiently simulated by a quantum algorithm $\mathcal{B}$, which has the same output distribution, but makes no queries. In detail, if $\mathcal{A}$ makes at most $q$ queries to a random oracle $H:\{0,1\}^{a} \rightarrow\{0,1\}^{b}$, then $\operatorname{Time}(\mathcal{B}) \approx \operatorname{Time}(\mathcal{A})+q \cdot T_{a, b}^{2 q \text {-wise }}$, where $T_{a, b}^{2 q \text {-wise }}$ denotes the time to evaluate $a$ $2 q$-wise independent hash function from $\{0,1\}^{a}$ to $\{0,1\}^{b}$.

Definition 7 (Reprogrammed Functions). For a given function $H: \mathcal{X} \rightarrow$ $\mathcal{Y}$ and for fixed $x \in \mathcal{X}$ and $\Theta \in \mathcal{Y}$, the reprogrammed function $H_{x \rightarrow \Theta}: \mathcal{X} \rightarrow \mathcal{Y}$ coincides with $H$ on $\mathcal{X} /\{x\}$ but maps $x$ to $\Theta$.

As shown by J. Don et al. [11], queries made by an arbitrary quantum oracle algorithm $A$ can be read out by defining a two-stage algorithm $S$ with black-box access to $A$, with the corresponding hash value being reprogrammed. In [11], $S$ works by running $A$ with the following modifications. First, one of the $q+1$ queries of $\mathcal{A}$ (also counting the final output) is selected uniformly at random and this query is measured, and the measurement $x$ is output by the first stage of $\mathcal{S}$. Then, this very query of $\mathcal{A}$ is answered either using the original $H$ or using the reprogrammed oracle $H_{x \rightarrow \Theta}$, with the choice being made at random, while all the remaining queries of $\mathcal{A}$ are answered using $H_{x \rightarrow \Theta}$. Finally, $\mathcal{S}$ outputs whatever $\mathcal{A}$ outputs. As a result, they obtain the following theorem.

Lemma 2 (Measure-and-reprogram, theorem 2 in [11]). Let $\mathcal{X}$ and $\mathcal{Y}$ be finite non-empty sets. There exists a black-box two-stage quantum algorithm $\mathcal{S}$ with the following property. Let $\mathcal{A}$ be an arbitrary oracle quantum algorithm that makes $q$ queries to a uniformly random $H: \mathcal{X} \rightarrow \mathcal{Y}$ and that outputs some $x \in \mathcal{X}$ and a (possibly quantum) output $z$. Then, the two-stage algorithm $\mathcal{S}^{\mathcal{A}}$ outputs some $x \in \mathcal{X}$ in the first stage and, upon a random $\Theta \in \mathcal{Y}$ as input to the second stage, a (possibly quantum) output $z$, so that for any $x_{0} \in \mathcal{X}$ and any (possibly quantum) predicate $V$ :

$$
\begin{aligned}
\operatorname{Pr}_{\Theta}\left[x=x_{0}\right. & \left.\wedge V(x, \Theta, z): \quad(x, z) \leftarrow\left\langle\mathcal{S}^{\mathcal{A}}, \Theta\right\rangle\right] \\
& \geq \frac{1}{(2 q+1)^{2}} \operatorname{Pr}_{H}\left[x=x_{0} \wedge V(x, H(x), z): \quad(x, z) \leftarrow \mathcal{A}^{H}\right]
\end{aligned}
$$

Furthermore, $\mathcal{S}$ runs in time polynomial in $q, \log |\mathcal{X}|, \quad$ and $\log |\mathcal{Y}|$.

## 3 Tighter Security Proof for GPV-IBE

Here we prove the security of IBE scheme from Gentry et al. [13]. Their scheme is constructed from a dual cryptosystem (DualGen, DualEnc, DualDec) whose key
generation algorithm DualGen is associated with a PSF F $=\left(\right.$ F.Gen, F. Sample, $\left.f, f^{-1}\right)$ and works as follows: generate $(m s k, m p k) \leftarrow \operatorname{F}$.Gen $\left(1^{n}\right)$, sample $s k \leftarrow$ F.Sample $\left(1^{n}\right)$, compute $p k=f_{m p k}(s k)$, and output $(s k,(p k, m p k))$. Then, using a random oracle $H: \mathcal{I D} \rightarrow \operatorname{Ran}_{f}$ that maps the identities to the range of $f$, the GPV-IBE scheme IBE $=($ IBESetup $=$ F.Gen, IBEExtract, IBEEnc, IBEDec $)$ is defined as follows.

- IBEExtract ${ }_{m s k}^{H}(i d):=f_{m s k}^{-1}(H(i d))$,
$-\operatorname{IBEEnc}_{m p k}^{H}(i d, m):=\operatorname{DualEnc}_{H(i d), m p k}(m)$,
$-\operatorname{IBEDec}_{s k}(c):=$ DualDec $_{s k}(c)$.
Theorem 1. Suppose that the dual cryptosystem is quantum IND-CPA-secure. Then the GPV-IBE scheme defined as above is quantum IND-ID-secure when we model $H$ as a random oracle. Detailedly, for any quantum PPT adversary $\mathcal{A}$ making at most $q_{H}$ random oracle queries to $H$ and $q_{E}$ extraction queries that breaks IBE with advantage $\epsilon$, there exists a quantum PPT algorithm $\mathcal{B}$ that breaks the dual cryptosystem with probability $\epsilon^{\prime}$ such that

$$
\epsilon \leq(2 q+1)^{2} \epsilon^{\prime}
$$

where $q=q_{H}+q_{E}+1$.
Proof. Let $\mathcal{A}_{0}$ be a quantum adversary making $q_{H}$ hash queries, $q_{E}$ extracting queries, that breaks IBE with advantage $\epsilon$.

Let Game $_{0}$ be the standard attacke game for IBE: the challenger generates ( $m s k, m p k$ ) from IBESetup, and sends $m p k$ to the adversary. The adversary can make (classical) extraction queries on identities $i d_{i}$, and (quantum) hash queries to the random oracle $H . \mathcal{A}_{0}$ then produces an identity $i d^{*}$, along with two messages $m_{0}$ and $m_{1}$. The challenger chooses a random bit $b$, and responds with $\operatorname{IBEEnc}{ }_{m p k}\left(i d^{*}, m_{b}\right) . \mathcal{A}_{0}$ is allowed to make further extracting and hash queries, except that we make sure $\mathcal{A}_{0}$ never queries IBEExtract ${ }_{m s k}\left(i d^{*}\right)$. Finally, $\mathcal{A}_{0}$ outputs a bit $b^{\prime}$ and we report $\mathcal{A}_{0}$ wins if $b^{\prime}=b$. By definition, this happens with probability $\frac{1}{2}+\epsilon$.

Let $\mathcal{A}$ be the following algorithm that makes quantum queries to another oracle $H^{\prime}: \mathcal{I D} \rightarrow \operatorname{Dom}_{f}$, and simulates the interaction between $\mathcal{A}_{0}$ and the challenger: generate ( $m s k, m p k$ ) from IBEGen, send $m p k$ to $\mathcal{A}_{0}$, run $\mathcal{A}_{0}$. When $\mathcal{A}_{0}$ makes an extraction query IBEExtract ${ }_{m s k}^{H}(i d), \mathcal{A}$ returns $H^{\prime}(i d)$. In response to a random oracle query on $i d, \mathcal{A}$ first forwards $i d$ to $H^{\prime}$, gets $x$, and then returns $f_{m p k}(x)$. Similarly, answer the challenge query $\left(i d^{*}, m_{0}, m_{1}\right)$ by choosing a random bit $b$ and encrypting $m_{b}$ to the identity $i d^{*}$. The output of $\mathcal{A}$ is $\left(i d^{*}, c\right)$, where $c=b \oplus b^{\prime}$ and $b^{\prime}$ is the guess produced by $\mathcal{A}_{0}$. We can now think of Game ${ }_{1}$ as follows: run $\mathcal{A}$ with a random oracle to obtain $\left(i d^{*}, c\right)$. Report that the game is won if and only if $c=0$. The number of queries to $H^{\prime}$ made by $\mathcal{A}$ is $q_{H}$ for random queries, $q_{E}$ for queries through the extraction algorithm, and 1 for the encryption of $m_{b}$, for a total of $q_{H}+q_{E}+1$ queries.

Thus, we can apply Lemma 2 , with $i d^{*}, c, \mathcal{I D}, \operatorname{Dom}_{f}, H^{\prime}$ playing the role of what is referred to as $x, z, \mathcal{X}, \mathcal{Y}, H$, respectively, in the theorem statement,
to obtain the existence of an algorithm $\mathcal{S}^{\mathcal{A}}$ that produces $i d$ in the first stage, and upon receiving a random $s k \in \operatorname{Dom}_{f}$ produces $c$, such that for any $i d \in \mathcal{I D}$

$$
\begin{aligned}
\underset{s k}{\operatorname{Pr}}\left[i d^{*}=i d\right. & \left.\wedge V\left(i d^{*}, s k, c\right):\left(i d^{*}, c\right) \leftarrow\left\langle\mathcal{S}^{\mathcal{A}}, s k\right\rangle\right] \\
& \geq \frac{1}{(2 q+1)^{2}} \operatorname{Pr}_{H}\left[i d^{*}=i d \wedge V\left(i d^{*}, H^{\prime}\left(i d^{*}\right), c\right):\left(i d^{*}, c\right) \leftarrow \mathcal{A}^{H^{\prime}}\right],
\end{aligned}
$$

where $V\left(i d^{*}, s k, c\right)$ and $V\left(i d^{*}, H^{\prime}\left(i d^{*}\right), c\right)$ both specify $c=0$. Summed over all $\left(m_{0}, r_{0}\right) \in \mathcal{M} \times\{0,1\}^{k_{0}}$, this in particular implies that

$$
\operatorname{Pr}_{s k}\left[c=0: \quad\left(i d^{*}, c\right) \leftarrow\left\langle\mathcal{S}^{\mathcal{A}}, s k\right\rangle\right] \quad \geq \frac{1}{(2 q+1)^{2}} \operatorname{Pr}_{H}\left[c=0: \quad\left(i d^{*}, c\right) \leftarrow \mathcal{A}^{H^{\prime}}\right] .
$$

Further, let Game $_{2}$ be the game that $\mathcal{A}_{0}$ is involved in when running $\mathcal{S}^{\mathcal{A}}$. Note that $c=0$ is equivalent to the statement that $\mathcal{A}_{0}$ produces the right guess $b^{\prime}=b$ in Game $_{2}$. Then, the inequality becomes

$$
\operatorname{Pr}_{s k}\left[b^{\prime}=b: b^{\prime} \leftarrow\left\langle\mathcal{A}_{0}, \text { Game }_{2}\right\rangle\right] \geq \frac{\epsilon}{(2 q+1)^{2}}
$$

Let us now clarify $\mathrm{Game}_{2}$ in terms of $\mathcal{A}_{0}$. Game ${ }_{2}$ is similar to Game ${ }_{1}$ with the following modifications. During the process, one unique query is chosen uniformly random, and measured to hopefully obtain the very $i d^{*}$ that $\mathcal{A}_{0}$ will produce in its challenge query. Subsequently the RO is reprogrammed, so as to answer $i d^{*}$ with $p k=f_{m p k}(s k)$ for some $s k \in \operatorname{Dom}_{f}$, either from this point on or from the following query on, where this binary choice is made at random.

Now we are ready to define an algorithm $\mathcal{B}$ that breaks the IND-CPA-security of the dual cryptosystem. Give $\mathcal{B}$ access to the random oracle $H^{\prime}: \mathcal{I D} \rightarrow \operatorname{Dom}_{f}$. On input $(p k, m p k), \mathcal{B}$ works as follows.

- Send $m p k$ to $\mathcal{A}_{0}$, simulate $\mathcal{A}_{0}$, and play the role of challenger to $\mathcal{A}_{0}$.
- Choose a uniformly random $i \stackrel{\$}{\leftarrow}\{1, \ldots, q+1\}$ and $t \stackrel{\$}{\leftarrow}\{0,1\}$.
- Construct the (quantum) oracle $H$ such that $H(i d)=f_{m p k}\left(H^{\prime}(i d)\right)$. Answer the first $i-1$ random oracle queries that $\mathcal{A}_{0}$ makes by $H$. Measure the $i$-th query, get $i d^{*}$, and answer this query by $H$ for $t=1$ and by the reprogrammed function $H_{i d^{*} \rightarrow p k}$ for $t=0$. The remaining queries are answered using $H_{i d^{*} \rightarrow p k}$.
- When $\mathcal{A}_{0}$ asks for the secret key for $i d$, return $H^{\prime}(i d)$.
- When $\mathcal{A}_{0}$ produces the challenge query $\left(i d^{*}, m_{0}, m_{1}\right)$, send $\left(m_{0}, m_{1}\right)$ to $\mathcal{B}$ 's challenger and send the response to $\mathcal{A}_{0}$.
- When $\mathcal{A}_{0}$ outputs its guess $b^{\prime}$, output $b^{\prime}$.

Note that by reprogramming $H\left(i d^{*}\right)$ to $p k$, the challenge $c=$ Dual $^{\operatorname{Enc}}{ }_{p k, m p k}\left(m_{b}\right)$ is exactly IBEEnc ${ }_{m p k}^{H}\left(i d^{*}, m_{b}\right)$, so that the view of $\mathcal{A}_{0}$ when ran as a subroutine by $\mathcal{B}$ is identical to the view of $\mathcal{A}_{0}$ in Game ${ }_{2}$ and $\mathcal{B}$ wins if and only if $\mathcal{A}_{0}$ wins Game $_{2}$. We get that the advantage of $\mathcal{B}$ is at least

$$
\frac{\epsilon}{(2 q+1)^{2}}
$$

Note that by Lemma 1 the quantum random oracle can be efficiently simulated by a family of $2 q$-wise independent hash functions.

This completes the proof.
Remark 1. In [19], Zhandry showed how to prove the security of the hierarchical IBE (HIBE) of Agrawal et al. [1] and Cash et al. [8] by repeatedly applying the arguments of the IBE result. We note that Theorem 1 can also be applied to the random oracle HIBE schemes.

## 4 Tighter Security Proof for (P)FDH

Definition 8 (FDH Signatures[3]). Let $\mathrm{F}=\left(\mathrm{F} . \mathrm{Gen}, f, f^{-1}\right)$ be a trapdoor permutation with $f: \mathcal{X} \rightarrow \mathcal{Y}$, and $H: \mathcal{M} \rightarrow \mathcal{Y}$ be a hash function. The FDH signature scheme introduced by F and $H$ is a triple (GenFDH = F.Gen, SignFDH ${ }^{H}$, VrfyFDH ${ }^{H}$ ), defined as follows.

$$
\begin{aligned}
& -\operatorname{SignFDH}_{s k}^{H}(m):=f_{s k}^{-1}(H(m)) . \\
& -\operatorname{VrfyFDH}_{p k}^{H}(m, \sigma):=\left\{\begin{array}{l}
\text { accept if } f_{p k}(\sigma)=H(m) \\
\text { reject otherwise. }
\end{array}\right.
\end{aligned}
$$

Theorem 2. Suppose that the trapdoor permutation F is quantum one-way. Then the signature scheme $F D H$ is UF-CMA-secure in the quantum random oracle model. Detailedly, for any quantum PPT adversary $\mathcal{A}$ making at most $q_{H}$ random oracle queries to $H$ and $q_{S}$ signature queries that breaks FDH with advantage $\epsilon$, there exists a quantum PPT algorithm $\mathcal{B}$ that inverts F with probability $\epsilon^{\prime}$ such that

$$
\epsilon \leq(2 q+1)^{2} \epsilon^{\prime}
$$

where $q=q_{H}+q_{S}+1$.
Proof. Suppose towards contradiction that there is a quantum adversary $\mathcal{A}_{0}$ making $q_{H}$ hash queries, $q_{S}$ signature queries, that breaks FDH with probability $\epsilon$.

Let $\mathrm{Game}_{0}$ be the standard attack game for FDH: the challenger generates ( $p k, s k$ ) from Gen, and sends $p k$ to the adversary. The adversary can make (classical) signature queries on messages $m_{i}$, to which the challenger responds with $\operatorname{Sign}_{s k}^{H}\left(m_{i}\right)$, and (quantum) hash queries to the random oracle $H . \mathcal{A}_{0}$ wins if it can produce a pair $(m, \sigma)$ such that $m \neq m_{i}$ for any $i$, and $\operatorname{Vrfy}_{p k}^{H}(m, \sigma)=$ accept. The success probability in $\mathrm{Game}_{0}$ is $\epsilon$.

Assume without loss of generality that $\mathcal{A}_{0}$ never asks for a signature on $m$, and that when $\mathcal{A}_{0}$ requests a signature on a message $m$, or outputs a forgery ( $m, \sigma$ ), then it previously queried $m$ to $H$.

Let $\mathcal{A}$ be the following algorithm that makes quantum queries to another random oracle $H^{\prime}: \mathcal{M} \rightarrow \mathcal{X}$, and simulates the interaction between $\mathcal{A}_{0}$ and the challenger: generates $(p k, s k)$ from Gen, send $p k$ to $\mathcal{A}_{0}$, and run $\mathcal{A}_{0}$. Further, when $\mathcal{A}_{0}$ makes a signature query $\operatorname{Sign}_{s k}^{H}(m), \mathcal{A}$ returns $H^{\prime}(m)$. In response to a random oracle query on $m, \mathcal{A}$ first forwards $m$ to $H^{\prime}$, gets $x$, and then returns
$f_{p k}(x)$. Finally, $\mathcal{A}$ outputs the forgery $(m, \sigma)$ that $\mathcal{A}_{0}$ outputs, and the total number of queries $\mathcal{A}$ makes to $H^{\prime}$ is $q=q_{S}+q_{H}$. Report that the game is won if and only if $\mathrm{Vrfy}_{p k}^{H}(m, \sigma)=$ accept and this happens with the probability $\epsilon$.

Thus, we can apply Lemma 2, with $m, \sigma, \mathcal{M}, \mathcal{X}, H^{\prime}$ playing the role of what is referred to as $x, z, \mathcal{X}, \mathcal{Y}, H$, respectively, in the theorem statement, to obtain the existence of an algorithm $\mathcal{S}^{\mathcal{A}}$ that produces $m$ in the first stage, and upon receiving a random $x \in \mathcal{X}$ produces $\sigma$, such that for any $m_{0} \in \mathcal{M}$

$$
\begin{aligned}
\operatorname{Pr}_{x}\left[m=m_{0}\right. & \left.\wedge V(m, x, \sigma):(m, \sigma) \leftarrow\left\langle\mathcal{S}^{\mathcal{A}}, x\right\rangle\right] \\
& \geq \frac{1}{(2 q+1)^{2}} \operatorname{Pr}_{H}\left[m=m_{0} \wedge V\left(m, H^{\prime}(m), \sigma\right):(m, \sigma) \leftarrow \mathcal{A}^{H^{\prime}}\right]
\end{aligned}
$$

where $V(m, x, \sigma)\left(\right.$ or $\left.V\left(m, H^{\prime}(m), \sigma\right)\right)$ specifies $x=\sigma\left(\right.$ or $\left.H^{\prime}(m)=\sigma\right)$. Summed over all $m_{0} \in \mathcal{M}$, this in particular implies that

$$
\operatorname{Pr}_{x}\left[\sigma=x:(m, \sigma) \leftarrow\left\langle\mathcal{S}^{\mathcal{A}}, x\right\rangle\right] \geq \frac{1}{(2 q+1)^{2}} \operatorname{Pr}_{H}\left[H^{\prime}(m)=\sigma:(m, \sigma) \leftarrow \mathcal{A}^{H^{\prime}}\right] .
$$

Recall that, by definition, $H^{\prime}(m)=\sigma$ is equivalent to $\operatorname{Vrfy}_{p k}^{H}(m, \sigma)=$ accept. Besides, let Game $_{1}$ be the game that $\mathcal{A}_{0}$ is involved in when running $\mathcal{S}^{\mathcal{A}}$. Note that the output $(m, \sigma)$ of $\left\langle\mathcal{S}^{\mathcal{A}}, x\right\rangle$ is exactly what $\mathcal{A}_{0}$ outputs in Game ${ }_{1}$. Then, the inequality becomes

$$
\operatorname{Pr}_{x}\left[\sigma=x:(m, \sigma) \leftarrow\left\langle\mathcal{A}_{0}, \text { Game }_{1}\right\rangle\right] \geq \frac{\epsilon}{(2 q+1)^{2}}
$$

Now we are ready to define an algorithm $\mathcal{B}$ that inverts $f$. Give $\mathcal{B}$ access to the random oracle $H^{\prime}: \mathcal{M} \rightarrow \mathcal{X}$. On input $(p k, y), \mathcal{B}$ works as follows.

- Send $p k$ to $\mathcal{A}_{0}$, simulate $\mathcal{A}_{0}$, and play the role of challenger to $\mathcal{A}_{0}$.
- Choose a uniformly random $i \leftarrow\{1, \ldots, q+1\}$ and $b \leftarrow\{0,1\}$.
- Construct the (quantum) oracle $H$ such that $H(m)=f_{p k}\left(H^{\prime}(m)\right)$. Answer the first $i-1$ random oracle queries that $\mathcal{A}_{0}$ makes by $H$. Measure the $i$-th query, get $m$, and answer this query by $H$ for $b=1$ and by the reprogrammed function $H_{m \rightarrow y}$ for $b=0$. The remaining queries are answered using $H_{m \rightarrow y}$.
- When $\mathcal{A}_{0}$ makes a signature query on a message $m$, return $H^{\prime}(m)$.
- When $\mathcal{A}_{0}$ returns a forgery $(m, \sigma)$, output $\sigma$.

Note that the view of $\mathcal{A}_{0}$ when ran as a subroutine by $\mathcal{B}$ is identical to the view of $\mathcal{A}_{0}$ in Game $_{1}$. We get that the advantage of $\mathcal{B}$ is at least

$$
\frac{\epsilon}{(2 q+1)^{2}} .
$$

Note that by Lemma 1 the quantum random oracle can be efficiently simulated by a family of $2 q$-wise independent hash functions.

This completes the proof.

Definition 9 (PFDH Signatures[10]). Let $\mathrm{F}=\left(\mathrm{F} . \mathrm{Gen}, f, f^{-1}\right)$ be a trapdoor permutation with $f: \mathcal{X} \rightarrow \mathcal{Y}$. As $F D H$, the scheme uses a hash function $H$ : $\{0,1\}^{*} \rightarrow \mathcal{Y}$. The difference is that a random salt of $k_{0}$ bit is concatenated to the message before hashing it. Specifically, the probabilistic full domain hash (PFDH) signature scheme (GenPFDH = F.Gen, SignPFDH, VrfyPFDH) works as follows.

$$
\begin{aligned}
& -\operatorname{SignPFDH}_{s k}(m):=\left(f_{s k}^{-1}(H(m \| r)), r\right), \text { for a uniformly random chosen } r \leftarrow \\
& \quad\{0,1\}^{k_{0}} . \\
& -\operatorname{VrfyPFDH}_{p k}(m, \sigma=(s, r)):=\left\{\begin{array}{l}
\text { accept if } f_{p k}(s)=H(m \| r) \\
\text { reject otherwise. }
\end{array}\right.
\end{aligned}
$$

Theorem 3. Suppose that the trapdoor permutation F is quantum one-way. Then the signature scheme $P F D H\left[k_{0}\right]$ is UF-CMA-secure in the quantum random oracle model. Detailedly, for any quantum PPT adversary $\mathcal{A}$ making at most $q_{H}$ random oracle queries to $H$ and $q_{S}$ signature queries that breaks $P F D H\left[k_{0}\right]$ with advantage $\epsilon$, there exists a quantum PPT algorithm $\mathcal{B}$ that inverts F with probability $\epsilon^{\prime}$ such that

$$
\epsilon \leq(2 q+1)^{2} \epsilon^{\prime}
$$

where $q=q_{H}+q_{S}+1$.

Proof. Suppose towards contradiction that there is a quantum adversary $\mathcal{A}_{0}$ making $q_{H}$ hash queries, $q_{S}$ signature queries, that breaks PFDH with probability $\epsilon$.

Let Game $_{0}$ be the standard attack game for PFDH: the challenger generates ( $p k, s k$ ) from GenPFDH, and sends $p k$ to the adversary. The adversary can make (classical) signature queries on messages $m_{i}$, to which the challenger responds with $\operatorname{SignPFDH} H_{s k}^{H}\left(m_{i}\right)$, and (quantum) hash queries to the random oracle $H$. $\mathcal{A}_{0}$ wins if it can produce a pair $(m, \sigma=(s, r))$ such that $m \neq m_{i}$ for any $i$, and $\mathrm{VrfyPFDH}_{p k}^{H}(m, \sigma)=$ accept. The success probability in $\mathrm{Game}_{0}$ is $\epsilon$.

Let $\mathcal{A}$ be the following algorithm that makes quantum queries to another random oracle $H^{\prime}: \mathcal{M} \times\{0,1\}^{k_{0}} \rightarrow \mathcal{X}$, and simulates the interaction between $\mathcal{A}_{0}$ and the challenger: generates $(p k, s k)$ from GenPFDH, send $p k$ to $\mathcal{A}_{0}$, and run $\mathcal{A}_{0}$. Further, when $\mathcal{A}_{0}$ makes a signature query $\operatorname{SignPFDH}_{s k}^{H}(m), \mathcal{A}$ chooses a random $r \leftarrow\{0,1\}^{k_{0}}$ and returns $\left(H^{\prime}(m \| r), r\right)$. In response to a random oracle query on $(m, r), \mathcal{A}$ first forwards $(m, r)$ to $H^{\prime}$, gets $x$, and then returns $f_{p k}(x)$. Finally, $\mathcal{A}$ outputs the forgery $(m, \sigma=(s, r))$ that $\mathcal{A}_{0}$ outputs, and the total number of queries $\mathcal{A}$ makes to $H^{\prime}$ is $q=q_{S}+q_{H}$. Report that the game is won if and only if $\operatorname{VrfyPFDH}_{p k}^{H}(m, \sigma)=$ accept and this happens with the probability $\epsilon$.

Thus, we can apply Lemma 2 , with $(m, r)$, $s, \mathcal{M} \times\{0,1\}^{k_{0}}, \mathcal{X}, H^{\prime}$ playing the role of what is referred to as $x, z, \mathcal{X}, \mathcal{Y}, H$, respectively, in the theorem statement, to obtain the existence of an algorithm $\mathcal{S}^{\mathcal{A}}$ that produces $(m, r)$ in the first stage, and upon receiving a random $x \in \mathcal{X}$ produces $s$, such that for

$$
\begin{aligned}
& \text { any }\left(m_{0}, r_{0}\right) \in \mathcal{M} \times\{0,1\}^{k_{0}} \\
& \begin{aligned}
\operatorname{Pr}\left[(m, r)=\left(m_{0}, r_{0}\right)\right. & \left.\wedge V((m, r), x, s):(m, r, s) \leftarrow\left\langle\mathcal{S}^{\mathcal{A}}, x\right\rangle\right] \\
& \geq \frac{1}{(2 q+1)^{2}} \operatorname{Pr}_{H}\left[(m, r)=\left(m_{0}, r_{0}\right) \wedge V\left((m, r), H^{\prime}(m \| r), s\right):(m, r, s) \leftarrow \mathcal{A}^{H^{\prime}}\right]
\end{aligned}
\end{aligned}
$$

where $V((m, r), x, s)\left(\right.$ or $\left.V\left((m, r), H^{\prime}(m \| r), s\right)\right)$ specifies $x=s\left(\right.$ or $H^{\prime}(m \| r)=$ $s)$. Summed over all $\left(m_{0}, r_{0}\right) \in \mathcal{M} \times\{0,1\}^{k_{0}}$, this in particular implies that

$$
\operatorname{Pr}_{x}\left[s=x:(m, r, s) \leftarrow\left\langle\mathcal{S}^{\mathcal{A}}, x\right\rangle\right] \geq \frac{1}{(2 q+1)^{2}} \operatorname{Pr}_{H}\left[H^{\prime}(m \| r)=s:(m, r, s) \leftarrow \mathcal{A}^{H^{\prime}}\right] .
$$

Recall that, by definition, $H^{\prime}(m \| r)=s$ is equivalent to $\operatorname{VrfyPFDH}_{p k}^{H}(m, \sigma=$ $(s, r))=$ accept. Besides, let Game $_{1}$ be the game that $\mathcal{A}_{0}$ is involved in when running $\mathcal{S}^{\mathcal{A}}$. Note that the output $(m, r, s)$ of $\left\langle\mathcal{S}^{\mathcal{A}}, x\right\rangle$ is exactly what $\mathcal{A}_{0}$ outputs in Game $_{1}$. Then, the inequality becomes

$$
\operatorname{Pr}_{x}\left[s=x:(m, \sigma=(r, s)) \leftarrow\left\langle\mathcal{A}_{0}, \text { Game }_{1}\right\rangle\right] \geq \frac{\epsilon}{(2 q+1)^{2}}
$$

Now we are ready to define an algorithm $\mathcal{B}$ that inverts $f$. Give $\mathcal{B}$ access to the random oracle $H^{\prime}: \mathcal{M} \times\{0,1\}^{k_{0}} \rightarrow \mathcal{X}$. On input $(p k, y), \mathcal{B}$ works as follows.

- Send $p k$ to $\mathcal{A}_{0}$, simulate $\mathcal{A}_{0}$, and play the role of challenger to $\mathcal{A}_{0}$.
- Choose a uniformly random $i \leftarrow\{1, \ldots, q+1\}$ and $b \leftarrow\{0,1\}$.
- Construct the (quantum) oracle $H$ such that $H(m \| r)=f_{p k}\left(H^{\prime}(m \| r)\right)$. Answer the first $i-1$ random oracle queries that $\mathcal{A}_{0}$ makes by $H$. Measure the $i$-th query, get $(m, r)$, and answer this query by $H$ for $b=1$ and by the reprogrammed function $H_{(m, r) \rightarrow y}$ for $b=0$. The remaining queries are answered using $H_{(m, r) \rightarrow y}$.
- When $\mathcal{A}_{0}$ makes a signature query on a message $m$, choose a random $r \in$ $\{0,1\}^{k_{0}}$, and return $\left(H^{\prime}(m \| r), r\right)$.
- When $\mathcal{A}_{0}$ returns a forgery $(m, \sigma=(s, r))$, output $s$.

Note that the view of $\mathcal{A}_{0}$ when ran as a subroutine by $\mathcal{B}$ is identical to the view of $\mathcal{A}_{0}$ in Game $_{1}$. We get that the advantage of $\mathcal{B}$ is at least

$$
\frac{\epsilon}{(2 q+1)^{2}} .
$$

Note that by Lemma 1 the quantum random oracle can be efficiently simulated by a family of $2 q$-wise independent hash functions.

This completes the proof.
Remark 2. We note that if the trapdoor permutation has some sort of homomorphic property, the security bound can be further tightened with $q_{H}+q_{S}$ being replaced by $q_{S}$, which is a significantly better result in practice since $q_{S}$ is usually much smaller than $q_{H}$. The basic idea is similar to Theorem 2 in [9].

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